

# PRODUCTS OF YOUR IMAGINATION

The *Basic Rules* for DUNGEONS & DRAGONS covers the core of the tabletop game, providing everything you need to start adventuring with your friends.

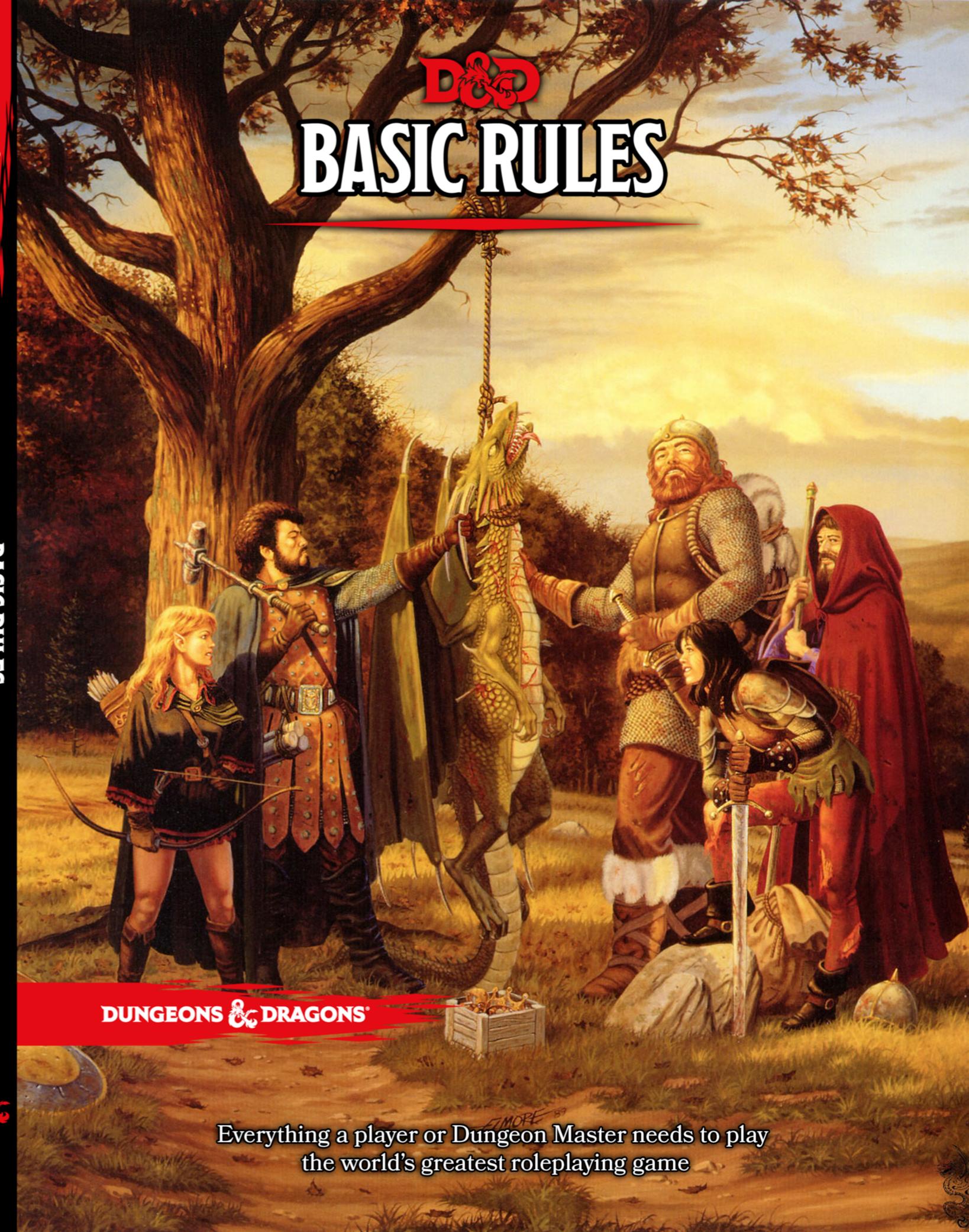
These rules run from levels 1 to 20 and covers the iconic classes of cleric, fighter, rogue, and wizard, presenting the essential subclass for each. Also included are the dwarf, elf, halfling, and human race options. In addition, the rules contain 120 spells, 5 backgrounds, and an assortment of monsters.

Set in a medieval fantasy world, D&D allows you to experience stories and adventures full of endless possibilities and amazing surprises.



DUNGEONS & DRAGONS®

BASIC RULES



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