

BASIC ROLEPLAYING

VEHICLE SHEET ______ HIT POINTS _____ 100+ 200+ 300+ 400+ 500+ 600+ 700+

YEAR	_ MAKE _	MODEI		DES	STROY
SKILL				09	10
RATED SPEED		HANDLING		21	22
ACCELERATION		MOVE (MOV)		33	34
SIZE (SIZ)		HIT POINTS		45	46
CREW		PASSENGERS		57	58
CARGO		VALUE		69	70
CREW/OPER	ATOR	CARG	0	81	82

DES	TRO	YED	00	ΟI	02	03	04	05	06	07	08
9	IO	ΙΙ	12	Ι3	14	15	16	17	18	19	20
2 I	22	23	24	25	26	27	28	29	30	3 I	32
33	34	35	36	37	38	39	40	4I	42	43	44
45	46	47	48	49	50	5 I	52	53	54	55	56
57	58	59	60	61	62	63	64	65	66	67	68
59	70	71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90	91	92
93	94	95	96	97	98	99					

	 93 94 95 96 97 98 99
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BASIC ROLEPLAYING

MOUNT SHEET MOUNT ONE **MOUNT TWO** NAME NAME DESCRIPTION _____ DESCRIPTION _____ _ INT PNW PNW CON __ DEAD OO OI O2 O3 O4 O5 O6 O7 O8 O9 IO __ DEAD OO OI O2 O3 O4 O5 O6 O7 O8 O9 IO 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100 POWER POINTS _____ UNC 00 01 02 03 04 05 06 07 08 09 10 ___ UNC OO OI O2 O3 O4 O5 O6 O7 O8 O9 IO 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 Dodge ____% damage modifier ____ Dodge ____% DAMAGE MODIFIER ___ WEAPON POWERS _____ POWERS ____ ARMOR ARMOR VALUE ARMOR ARMOR VALUE