Workshop #1 – Python: Elementary Math



In this assignment you will create an educational software for learning elementary mathematics.

The following assignment is based on the following subjects:

- Loops
- o Functions
- Lists



The program

Write a program which will:

- 1) Generate basic math problems;
- 2) Present them to the user;
- 3) Accept the user's answers;
- 4) Decide whether the user's answers are correct or not;
- 5) Repeat steps (1) through (6) for as long as the user wishes to solve additional problems;
- 6) Generate a summary report which includes:
 - a) A list of problems answered incorrectly (if any)
 - b) A message indicating the overall success rate (correct/overall + %)



Additional details

- 1) "Generate basic math problems"
 - a) Every math problem should be in the form of: number_1 operator number_2

E.g.: 12 + 9

b) Both numbers and the operator need to be picked randomally.

Hint 1: you can use the built-in randint function (found in the random package).

Hint 2: you may find the built-in *choice* function useful (also in the *random* package).

- c) To keep things simpler, the allowed operations are: addition, subtraction and multiplication.
- 2) "Present them to the user". E.g.:





- 3) "Accept the user's answers"
 - a) Use the built-in raw input function.
 - b) Keep in mind that the input returns as a string, and may not represent a valid number.
- 4) "Decide whether the user's answers are correct or not"
 - a) Display the user some feedback on his / her answer.
- 5) "Repeat steps (1) through (6) for as long as the user wishes to solve additional problems"
 - a) Ask the user whether he / she would like to try another problem.
 - b) Acceptable answers are: "yes", "no", "Yes", "No", "y", "n", "Y", "N" and "" (No).
- 6) "Generate a summary report"
 - a) "A list of problems answered wrong (if any)". E.g.:

$$23 - 19 = 5(4)$$

$$1 + 1 = 3(2)$$

b) "A message indicating the overall success rate". E.g.:

You have answered correctly 3 out of 5 problems (60%)



Add division as a mathematical operation.

You can use the built-in round function to round the results (2 decimal digits).

Don't forget – you can't divide by 0...



