Orhan Aytekin

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Experience

Backend Engineer PLUSMINUSONE

San Francisco, US Aug 2024 - Present

- Architected and optimized backend services for applications serving millions of users globally, leveraging AWS, TypeScript, Node.js, NestJS, PostgreSQL, Mongoose, and Redis.
- Eliminated 15 second polling delays by migrating to a **queue-based architecture**, increasing throughput by **10–15%** under high load.
- Developed and managed a custom payment module integrated with SQL and NoSQL databases, alongside a microservice for premium state handling, processing up to **1M records daily** with full transaction integrity.
- Led adoption of modular architecture with **Lerna** and a private npm registry, reducing the deployment times of CI / CD pipelines by 80%.
- Drove **75% OPEX savings** through comprehensive infrastructure and security audits, removal of redundant resources, and migration to cost-efficient AI models.
- Wrote comprehensive **integration and end-to-end tests** using Jest and Supertest, improving the system reliability.
- Engineered backend systems from ground up: system design, infra provisioning, API schema, DB modeling, CI / CD, and Grafana dashboards for monitoring.

Software Engineer

Munich, Germany

NEURONIC

- July 2023 July 2024 DB, API Gateway, Cognito,
- Engineered serverless IoT backend on AWS (IoT Core, Lambda, DynamoDB, API Gateway, Cognito, S3) powering photobiomodulation medical helmet.
- Developed and maintained RESTful backend services using **TypeScript** and **Node.js** with relational and non-relational databases.
- \circ Designed secure authentication and device-linking flow using **Cognito** and custom policies that ensure **HIPAA / GDPR compliance**.
- \circ Automated CI / CD pipelines, reducing the deployment time by 40% and improving release reliability across multiple environments.
- Established coding and architecture standards, improved maintainability and reduced defect rates by 30%.

Android Engineer Intern

Ankara, Turkey

GIB Teknoloji

July 2023 - Sept 2023

- Enhanced UI for GIB mobile app, downloaded 5M+ times across Play Store, App Store, and AppGallery.
- Refactored redundant code, improving app efficiency and reducing crash rates by 15%.
- $\circ~$ Updated app to modern UI/UX standards, boosting user engagement.
- o Developed in Java using native Android frameworks (Android SDK, Jetpack, XML layouts).

Education

Bachelor's Degree in Computer Engineering Hacettepe University

Sept 2020 - June 2024

Projects

BioMedical Data Mining

May 2024

A project focused on extracting hidden trends and patterns from biomedical data to predict diseases. Using Latent Dirichlet Allocation (LDA) for topic modeling and Named Entity Recognition (NER) with scispacy and spacy libraries.