

Second Assignment

Computer Game AI

COMP09041

Issue Date: Friday, April 1st, 2016
Due Date: **5pm, Friday, April 29th, 2016**



Face Recognition

The simplified version of the OpenCV “Eigenfaces” face recognition program was introduced in week 8’s lab session (and included here as `facerec.cpp`). Using the AT&T Face Database, the program removes a randomly selected image of a face from the 400 in the database; and then attempts to match that image with those remaining of the same class; i.e. of the same person.

Add your own face to the database by adding ten 92×112 8-bit pgm images, named `1.pgm`, `2.pgm` etc., to a new subdirectory of **att_faces** named, say, **s41**. Then, update the code to operate in a continuous mode, and output a *single* message should your face be recognised by the camera. You may optionally display the video from the camera during execution.

After completing your coding, please also answer these two follow-up questions:

- a. The `FaceRecognizer::predict` method returns a label indicating a match has been found. Is it possible to obtain a measure of the system’s *confidence* in that match?
- b. Does the program compensate if you are far from the camera? Might a cascading classifier help?

Suggested Approach

After having updated the database, you will want to add a loop to the code of `facerec.cpp`, to check for the appearance of your face. Note that your call to the `FaceRecognizer::train` method will occur *before* this loop. Note too that you may need to come closer to the camera to obtain a match. Feel free to consult the video input handling code from week 7, as seen in `2_capture_show_video.cpp`.

Resources

You have at your disposal from week 8's Moodle site:

- The AT&T Face Database: `att_faces.zip`
- OpenCV's extra modules: `opencv_contrib-3.1.0.tar.gz`

As before, ensure that you have both of these unpacked in the same directory as the `facerec.cpp` source file, before you use CMake. `facerec.cpp` will initially expect to find the contents of `att_faces.zip` stored within a directory named `att_faces`.

Please get in touch if you would like to borrow a camera.

Submission

Your submission should include your source code, along with a `.txt` file containing your answers to the two questions above. You may optionally include the ten images of your face; or a screenshot of Windows Explorer such as that provided in `faces.jpg`. You should work individually.

Marking Scheme

The assignment is worth 20% of the marks awarded for the entire COMP09041 module. The following provides a breakdown of the marking scheme for this assignment:

Meeting the program specification	10%
Quality of the code submitted	6%
Answer to Question a.	2%
Answer to Question b.	2%