ORIANA ARNONE
UX, UI, INTERACTION & WEB DESIGNER

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PROFILE

A versatile designer with strong problem solving skills.

I care about the details and I aim to creat effective, intuitive and easy to use interfaces.
I like prototyping - it helps me think throung interaction and new possibilities.

I'm an empathetic person with a technical and logical mindset. I like to work with ML, AI, HTML, CSS and JS.

Languages:

ENGLISH B2: TOEIC Certification
ITALIAN: Mother tongue

SKILLS

Design & Research:

I have experience working with multidisciplinary teams and also to carry on solo projects. I have a lot of horizontal skills: research and alalysis, wireframes at varying levels of fidelity, prototyping ideas, client project presentation, support to developers and debugging.

Tech & Coding:

I have some front-end coding experience, and I enjoy working with developers to build ideas out. I have worked with distrubuted teams using version control sysyems (Git) and local preview (Docker).

Software:

- Figma, Adobe XD, Sketch
- Photoshop, Illustrator, Indesign
- Miro whiteboard
- Premiere / Premiere Rush
- HTML4 for newsletter, HTML5, CSS (Foundation and Bootstrap frameworks), JS.
- Unity, Arduino, Processing
- 3D modeling, rendering and printing
- Wordpress, Shopify

WORK EXPERIENCE

Officina idee
May 2021 - Present

UX/UI Designer & jr. Front end developer

Currently I'm the head of design of our small team. I follow the entire process of a creation of a new website, from brief talking with client to final deliver. I collaborate with managers, developers and marketing team. I also develop pages in HTML 5, CSS, JS with foundation and bootstrap framework.

Intesa SanPaolo
September 2020 - March 2021

Digital Analyst Junior

I follower an international project: acquisiton and digitalization of VUB Bank, where I developed great problem solving skills. I reviewed and debugged the new app before the official launch.

Gruppo Mediaset Workshop
May and June 2020

UX and Interaction Designer

Ideate a possible application of a 360° technology in the media sector.

Banca Mediolanum Workshop
February 2020

UX and Interaction Designer

Research, ideate, design and prototype a new bank experience for new generations.

CERTIFICATIONS

Stanford University
2020 - 2021

Machine Learning

Certification ID: Coursera EY7Y5A3YC9ZU

EDUCATION

Politecnico di Milano
2018 - 2021

Master of Science in Digital and Interaction Design

Politecnico di Milano
2015 - 2018

Bachelor degree in Product Design