

# Oriana Arnone

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UX - UI, digital and interaction designer

oriana.arnone@gmail.com  
+39 3791120331  
Linkedin: Oriana Arnone



## Work experiences

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september 2020 - march 2021

**Digital Analyst Junior**  
*Intesa Sanpaolo*

may 2020 - june 2020

**UCD researcher and UX designer**  
*Gruppo mediaset*

march 2019 - now

**UX and UI tester**  
*App Quality*

## Education

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september 2018 - april 2021

**Master's of science in Digital and Interaction Design**  
*Politecnico di Milano*

october 2015 - july 2018

**Bachelor degree in Product Design**  
*Politecnico di Milano*

september 2010 - july 2015

**Math and Science high school diploma**  
*Liceo Scientifico Niccolò Machiavelli*

## Workshops

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february 2020

**Design a new bank experience for millennials**  
*Banca Mediolanum*

june 2018

**Design an interactive space for new generations**  
*Arrital*

## Certifications

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november 2020 - january 2021

**Machine Learning - ID: Coursera EY7Y5A3YC9ZU**  
*Stanford University*

November 2019

**User Centered Design interactive technologies**  
*Bestr certification - Politecnico di Milano*

## Soft skills

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Good written and spoken **communication** skills in Italian and in English.

Highly **organized** and efficient

Ability to work independently or as a part of a multidisciplinary **team**

Great complex **problem solving** ability learned working in Intesa SanPaolo

Ability of **critical thinking** and **decision making**

**Flexibility** and **Creativity**

Ability to **relate with colleagues** in the office learned working in the Intesa Sanpaolo headquarter

## Hard skills

Wireframe and UX-UI prototypes

**Adobe XD - Sketch - Figma**



Insights analysis: Customer journey maps, mind maps

**Miro - Figma**



Presentations and Illustrations

**Illustrator - Sketch - keynote - Powerpoint**



Photo and video editing

**Photoshop - Premier Rush**



Editorial and writing

**Adobe Indesign - Word**



Web design

**HTML - CSS**




Implementation

**Unity - Arduino - Processing**



3D models - 3D printing

**Inventor - Adobe Dimensions - Keyshot - Slic3r**



## Languages

**Italian:** mother tongue

**English B2:** TOEIC certification - score 920/990

## Scientific Publication

2020 - Smart buckets: an interactive interface enabling sensory integration

Authors: Oriana Arnone, Valerio Colombo, Giulia Cosentino, Fabiano Ricciardi, Eleonora Beccaluva, Franca Garzotto

In this multidisciplinary project I worked with computer scientists, psychologists and sociologists. I was the expert in Design, I did a user center reseach, I framed the problem, I ideated the immersive and multisensorial activity. I designed and prototyped the smart objects and the tablet interface. I contributed in the implementation phase. Me and Valerio presented the paper at the 2020 IDC conference.

## Interests and hobbies

I like clear, appealing and functional design. I love design and prototype websites and mobile application. I'm an Apple lover, I'm a cat person and I'm a runner.