# CUSTOM DIRECTIVES

Ori Calvo, 2017
oric@trainologic.com
https://trainologic.com

#### **Directives**

Directives are JavaScript classes

- Angular has 3 types of directives
  - Component Directives
  - Structural Directives
  - Attribute Directives

#### Attribute directives

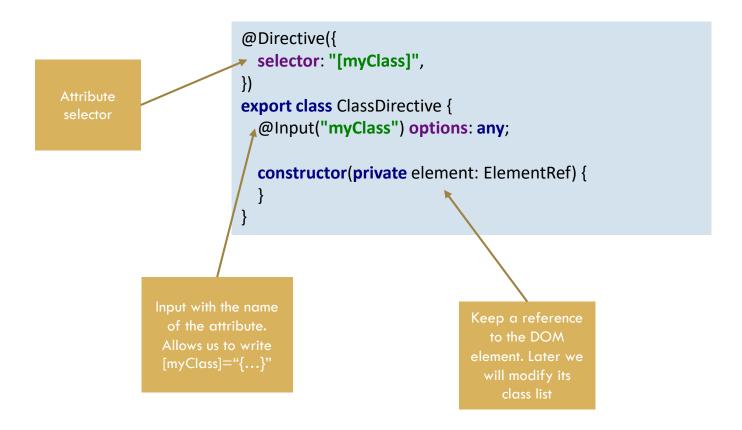
- Each attribute can be defined as directive
- Angular finds all matching attributes and instantiates a directive instance
- Attribute directive can extends multiple unrelated components
  - Think about a tooltip directive
- Usually an attribute directive changes the look and behavior of an element

### myClass

Lets write our own version of ngClass

 myClass gets a option object where each key is a class name and a value that is a Boolean indicator

## myClass



## **Apply Changes**

 Each time the options input changes we need to add/remove all CSS classes

```
private applyChanges() {
    for(let className in this.options) {
        if(this.options[className]) {
            this.element.nativeElement.classList.add(className);
        }
        else {
            this.element.nativeElement.classList.remove(className);
        }
    }
}
```

When should we execute applyChanges?

### ngOnChanges

- Once a directive has one or more @Input the ngOnChanges is invoked at least once
- □ No need to use ngOnInit in that case

```
export class ClassDirective {
    ngOnChanges() {
      this.applyChanges();
    }
}
```

What is wrong with the ngOnChanges approach?

#### Inline Changes

The options object might change inline

□ In that case ngOnChanges is not executed ☺

### ngDoCheck

- Is always executed by Angular
- The directive should compare old state with current
  - Must hold a copy of the old
- Angular offers special utility classes named differ

```
export interface KeyValueDiffer<K, V> {
    diff(object: Map<K, V>): KeyValueChanges<K, V>;
    diff(object: {
        [key: string]: V;
    }): KeyValueChanges<string, V>;
}
```

```
export interface IterableDiffer<V> {
    diff(object: NgIterable<V>): IterableChanges<V> | null;
}
```

## ngDoCheck using KeyValueDiffer

Create a differ object

```
ngOnChanges() {
    this.differ = this.differs.find(this.options).create();
}
```

□ Use it

```
ngDoCheck() {
   const changes = this.differ.diff(this.options);

if(changes) {
    changes.forEachChangedItem(item => {
        if(item.currentValue) {
            this.element.nativeElement.classList.add(item.key);
        }
        else {
            this.element.nativeElement.classList.remove(item.key);
        }
    });
    });
}
```

#### Respond to user events

- A directive has no template
- Therefore it need to register user event through code

```
export class ClickDirective {
    @Output("myClick") ev: EventEmitter<any> = new EventEmitter<any>();

constructor(private element: ElementRef) {
    }

ngOnInit() {
    this.element.nativeElement.addEventListener("click", () => {
        console.log("Click detected");
    });
    }
}
```

- Don't forget to unregister the event !!!
  - Usually during ngOnDestory

# @HostListener

- The Angular way to "addEventListener" without accessing the DOM
- Automatically unregisters during ngOnDestroy
- There are two different syntaxes

```
export class ClickDirective {
    @HostListener("click", ["$event"])
    private onClick($event) {
    }
}
```

```
@Directive({
    host: {
        "(click)": "onClick($event)"
    }
})
export class ClickDirective {
    private onClick($event) {
    }
}
```

# @HostBinding

Same as HostListener but for attribute binding instead of event handling

```
export class ClickDirective {
    @HostBinding("disabled")
    private disabled: boolean = true;

    ngOnInit() {
        setTimeout(()=> {
            this.disabled = false;
            }, 2500);
    }
}
```

```
@Directive({
    host: {
        "[disabled]": "disabled"
    }
})
export class ClickDirective {
    private disabled: boolean = true;

    ngOnInit() {
        setTimeout(()=> {
            this.disabled = false;
        }, 2500);
    }
}
```

#### Structural directives

Structural directives are meant to change the DOM structure

For example nglf will change the DOM's element structure according to the respective condition

 To understand Structural directive we must first learn how to work with ngTemplate

### Implementing Tooltip

- A tooltip can be attached to any component
- Therefore cannot be implemented as component

```
@Directive({
    selector: "[myTooltip]",
})
export class TooltipDirective {
    constructor(private element: ElementRef) {
    }

@HostListener("mouseenter")
    private onMouseEnter() {
    }
}
```

How can we support template based tooltip?

#### ngTemplate

- Every component can define many ng-template(s)
- The template is automatically removed from the DOM
- However, it can be referenced and restored on demand

#### TemplateRef

- Each ng-template element is associated with TemplateRef instance
- Use @ViewChild to get a reference

```
export class AppComponent {
    @ViewChild("tooltipTemplate") tooltipTemplate: TemplateRef;

    ngOnInit() {
        console.log(this.tooltipTemplate);
    }
}
```

#### How to use TemplateRef

TemplateRef can be injected to any component using a ViewContainerRef object

```
export class TooltipComponent {
  @ViewChild("marker", {read: ViewContainerRef}) marker: ViewContainerRef;
  private viewRef: ViewRef;
  show(template: TemplateRef<any>) {
    this.viewRef = this.marker.createEmbeddedView(template);
                                             This is a live view
                                              which is bound to
   marker is a
                                                 parent !!!
```

### ng-template Content

- The content of an ng-template is bound to the component which defined the template
- Not to the component where the template was injected to

```
<ng-template #tooltipTemplate>
This is a custom tooltip

<button (click)="close()">Close</button>
</ng-template>
```

close function need to be defined inside the parent component

#### exportAs

- A directive may choose to publish itself to the parent component
  - Usually in order to provide a richer API

```
@Directive({
    selector: "[myTooltip]",
    exportAs: "tooltip"
})
export class TooltipDirective {
}
```

```
<br/>
<br/>
wyTooltip
<br/>
[myTooltipTemplate]="tooltipTemplate">A button with tooltip</br/>
/button>
```

Requesting a reference to the directive

#### Structural directives

- A directive is considered structural when it is used with the \* syntax
  - Every directive can be used that way
- Angular creates an implicit ng-template
- The directive is expected to use the template and "play" with it

```
<div>
<div*mylf>
Dynamic content
</div>

</div>

<div>
<ng-template mylf>
Dynamic content
</ng-template>
</div>
```

## Accessing the template

```
The template
@Directive({
  selector: "[mylf]"
export class IfDirective {
  @Input("mylf") condition: boolean;
  private viewRef: ViewRef;
  constructor(private template: TemplateRef<any>, private viewContainerRef: ViewContainerRef) {}
  ngOnChanges() {
    if(this.condition) {
      if(!this.viewRef) {
         this.viewRef = this.viewContainerRef.createEmbeddedView(this.template);
    else {
      if(this.viewRef) {
         this.viewRef.destroy();
         this.viewRef = null;
                                                                 <button (click)="show=!show">Toggle</button>
                                                                 <div *mylf="show">
                                                                   Dynamic content
                                                                 </div>
```

#### Multiple Structural Directives

- Angular does not allow multiple structural directives on the same element
- Cannot use nglf & ngFor on the same 
   Not like Angular 1
- Can fix that by using the ng-template explicit syntax

### myFor

#### Lets build our own simplified version of ngFor

```
@Directive({
    selector: "[myFor]"
})
export class ForDirective {
    @Input("myForOf") items: any[];

constructor(private template: TemplateRef<any>, private viewContainerRef: ViewContainerRef) {
    }
}
```

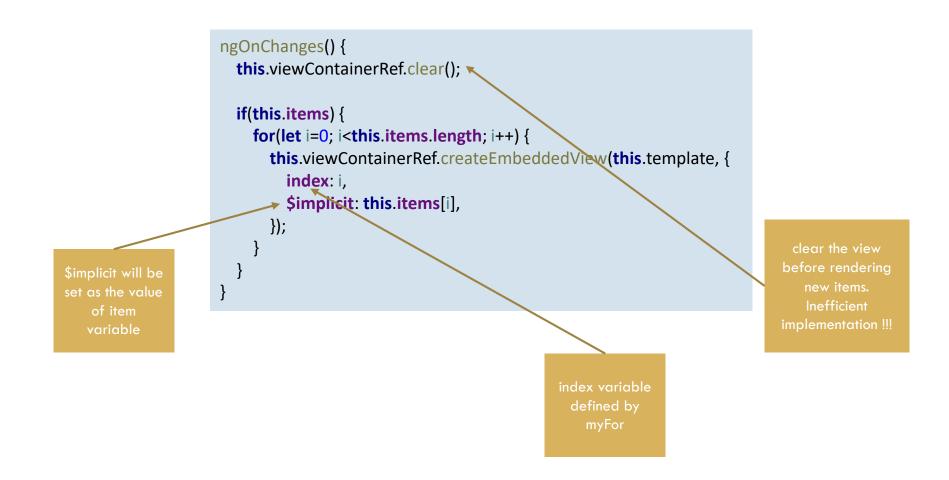
This allow us to use the "of" syntax

#### Template input variable

The client is using the following syntax

- The myFor directive is responsible for defining the contextual item variable
- Please note that myFor does not control the name of the variable
  - As opposed to the index variable

#### Template input variable



#### Cooperating Directives

- Think about myTab and myPage directives
- Each page need to notify the tab parent of its existence

```
@ Directive({
    selector: "[myPage]"
})
export class PageDirective {
    constructor(private tab: TabDirective) {
    }
    support. Parent
    directive can be
    injected without
    any additional
    configuration
}

    ngOnInit() {
        this.tab.addPage(this);
    }
}
```

#### Host Component

- A directive may interact with its host component
- The directive may be hosted by different component types
- Thus the component type cannot be used as provider
- Solution
  - Let the component publish itself using a token defined by the directive

## Accessing host component

```
export abstract class HostComponentWithTooltip {
@Directive({
  selector: '[appTooltip]'
})
export class TooltipDirective {
  constructor(component: HostComponentWithTooltip) {
    console.log("TooltipDirective.ctor", component);
}
     @Component({
       selector: 'app-clock',
       templateUrl: './clock.component.html',
       styleUrls: ['./clock.component.css'],
       providers:
         {provide: HostComponentWithTooltip, useExisting: ClockComponent}
     })
     export class ClockComponent {
```

#### Summary

- We usually build components not directives
- In case where you need close control over the DOM you will use directive
- A directive can extend multiple unrelated components
- Directives can talk to each other