

BUILDING COMPONENTS

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Objectives

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- ❑ Practical information for building real life components
- ❑ Template syntax
- ❑ Useful directives
- ❑ Component interactions

Component

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- Controls a fragment of a screen. For example,
 - ▣ Side bar
 - ▣ Dashboard
 - ▣ User details
- Consists of
 - ▣ Template
 - ▣ Metadata
 - ▣ Class
 - ▣ Styles

Data Binding

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- Special “instructions” inside a template
- Mechanism for synchronizing template with component state
- 4 types of data bindings
 - ▣ Interpolation
 - ▣ Property binding
 - ▣ Event binding
 - ▣ Two way data binding

Interpolation

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- Display a text inside an HTML element

```
<div class="title">{{title}}</div>
```

- The **title** property should be of type string
 - ▣ Can be null → Angular displays nothing
- Can use complex expression

```
<div class="title">{{contact.name}}</div>
```

- However, be aware of null reference exceptions

Template Expression

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- A subset of JavaScript syntax supplemented with a few special operators
- The context is the component
 - ▣ `title` → `component.title`
- Side effects are prohibited
 - ▣ `Assignments/new/increment/bitwise`
- Supports special operators
 - ▣ `| ?. !.`
- Supports local variables

Safe Navigation Operator .?

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- Complex template expression might raise null exception
 - ▣ For example, `contact.name` when `contact` is null
- Solution, use the `?.` special operator
- For example, `contact?.name`
- Produces empty string in case contact is null

Pipe operator |

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- Angular uses **toString** when interpolating non string value

```
<div class="title">{{obj}}</div>
```

- For plain object it produces **[object Object]** and for date it produces an **ISO date string**
- Pipe fixes that (like AngularJS filter)

```
<div class="title">{{birthday | date}}</div>
```

- Can customize the pipe

```
<div class="title">{{birthday | date: 'HH:mm:ss'}}</div>
```


Built-in pipes

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date	i18nSelect	json
async	currency	number
i18nPlural	slice	uppercase
titlecase	percent	lowecase

Chaining Pipes

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- One pipe's output can be set as an input for another pipe

```
<div class="title">{{birthday | date: 'fullDate' | uppercase}}</div>
```

- Produces the following text

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Custom Pipe

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```
import {Pipe, PipeTransform} from '@angular/core';

@Pipe({
  name: 'x'
})
export class XPipe implements PipeTransform {
  transform(value: any, args?: any): any {
    return "x" + (value || "") + "x";
  }
}
```

Value from
template



Additional
parameters



Expression Guidelines

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- Expression is executed at every dirty checking cycle
- Therefore is adhere to
 - ▣ No side effect
 - ▣ Quick execution
 - ▣ Simplicity
 - ▣ idempotence

Property Binding

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- Bind a DOM property component field

```
<button [disabled]="!enabled">Click me</button>
```

- This is a one way data binding
- Alternative syntax (less common)

```
<button bind-disabled="!enabled">Click me</button>
```

- Can also bind to a DOM attribute (string only)

```
<input value="{{title}}">
```

Property Binding

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- What happen if you forget the brackets ?

```
<button disabled="!enabled">Click me</button>
```

- Angular treats the string as a constant
- Initializes the target property with the string value
- It does not evaluate the string
- This is one time string initialization
- Probably not what you want

Sanitization

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- Angular data binding prevents dangerous values
- By always escaping the assigned value

```
<p>{{title}}</p>
```

- In case **title** is assigned **<h1>Hello</h1>**
- The whole text is escaped and displayed as is
- Use **[innerHTML]** to prevent sanitization
 - ▣ Angular still removes dangerous code (script tags)

Attribute binding

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- In some cases you want to bind to an attribute that does not have a corresponding property
 - ARIA
 - colspan
- Using the property binding syntax generates error
- Solution, use the special **attr** syntax

```
<td [attr.colspan]="colspan">1</td>
```


Class binding

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- Binding to class attribute resets all classes

```
<div [class]="cls" class="red">Yo yo</div>
```

- Instead, use the special **class** syntax

```
<div [class.small]="isSmall" class="red">Yo yo</div>
```

- **isSmall** is expected to be of noolean type

ngClass directive

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- Bind to multiple CSS classes using multiple Boolean flags

```
<div [ngClass]="{big: isBig, red: isRed}">Yo yo</div>
```

- Can bind directly to the map object

```
<div [ngClass]="classes">Yo yo</div>
```

Style binding

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- Bind to specific element style

```
<div [style.color]="color" [style.font-size.em]="fontSize">Yo yo</div>
```

- Better, use `[ngStyle]` directive

```
<div [ngStyle]="{color: color, fontSize: fontSizeEm}">Yo yo</div>
```

Event Binding

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- Consists of target event name + template statement

```
<button (click)="change()">Change</button>
```

- Alternative syntax

```
<button on-click="change()">Change</button>
```

- The statement may have side effects

```
<button on-click="text = 'ZZZ'">Change</button>
```

\$event

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- Get access to the DOM event object

```
<button (click)="change($event)">Change</button>
```

- Inside the component class you can use any parameter name

```
class AppComponent {  
  change($event) {  
    console.log("change", $event);  
  }  
}
```

- The **this** context is the component not the DOM element
 - Use **\$event.target** instead

Two Way Binding

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- You write

```
<input [(value)]="name">
```

- Angular transforms that syntax into

```
<input [value]="name" (valueChange)="name=$event">
```

- Since input element has no **valueChange** event the two way data binding does not work
 - ▣ No error/warning is reported

ngModel

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- A directive that supports two way binding with input/textarea element

```
<input [(ngModel)]="name">
```

- Don't forget to import the **FormsModule**

```
@NgModule({  
  imports: [  
    BrowserModule,  
    FormsModule,  
  ],  
})  
export class AppModule {  
}
```

Built-in Structural Directives

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- Structural directive reshapes the DOM structure
- By adding/removing/manipulates DOM element
- ngIf
- ngFor
- ngSwitch

nglf

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- Conditionally adds/removes components

```
<div *ngIf="contact">Hello, {{contact.name}}</div>
```

- Not the same as show/hide

```
<div [style.display]="show ? 'block' : 'none'"></div>
```

- Using **ngIf** is considered more efficient with respect to resource consumption
- However, is more challenging when integrating animations

ngSwitch

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```
<div>
  <button (click)="smaller()">-</button>
  <button (click)="larger()">+</button>
</div>

<div [ngSwitch]="page">
  <div *ngSwitchCase="'Small'">Small</div>
  <div *ngSwitchCase="'Normal'">Normal</div>
  <div *ngSwitchCase="'Large'">Large</div>
  <div *ngSwitchDefault>Default</div>
</div>
```

ngFor

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- A repeater directive

```
<ul>
  <li *ngFor="let contact of contacts">
    <span>{{contact.name}}</span>
  </li>
</ul>
```

- The expression assigned to ngFor is not a template expression but rather an Angular **microsyntax**

ngFor index

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```
<ul>
  <li *ngFor="let contact of contacts; let index=index">
    <span>{{contact.name}}</span>
    <button (click)="remove(index)">Delete</button>
  </li>
</ul>
```

```
class AppComponent {
  contacts: Contact[];

  constructor() {
    this.contacts = [...];
  }

  remove(index: number) {
    this.contacts.splice(index, 1);
  }
}
```

Template Reference Variable

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- A parent component may request direct access to a DOM element/child component/directive instance

```
<video #myVideo></video>
```

```
export class AppComponent {  
  @ViewChild("myVideo") video;  
  
  ngOnInit() {  
    console.log(this.video);  
  }  
}
```

Bound to Components

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- Up until now we bound to DOM element properties and events
- The same syntax can be used with components/directives
- You must use the `@Input/@Output` syntax

Component Property

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```
export class ClockComponent {
  @Input() format: string = "HH:mm:ss";

  time: Date;

  constructor() {
    this.time = new Date();
  }
}
```

```
<app-clock format="HH:mm"></app-clock>
```

```
<app-clock [format]="format"></app-clock>
```

```
<span>{{time | date: format}}</span>
```

Component Event

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```
export class ClockComponent {
  time: Date;
  @Output() tick: EventEmitter<Date> = new EventEmitter<Date>();
  private intervalId;

  ngOnInit() {
    this.intervalId = setInterval(() => {
      this.time = new Date();

      this.tick.emit(this.time);
    }, 1000);
  }
}
```

```
export class AppComponent {
  onTick(time: Date) {
    console.log("onTick", time);
  }
}
```

```
<app-clock (tick)="onTick($event)"></app-clock>
```


Aliasing Input/Output

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- You can differentiate between component internal and public name

```
export class ClockComponent {  
  @Input("xxx") format: string = "HH:mm:ss";  
  
  @Output("t") tick: EventEmitter<Date> = new EventEmitter<Date>();  
}
```

```
@Component({  
  ...  
  inputs: ['format: xxx'],  
  outputs: ['tick: t']  
})  
export class ClockComponent {  
  format: string = "HH:mm:ss";  
  
  tick: EventEmitter<Date> = new EventEmitter<Date>();  
}
```

Summary

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- Angular has nice template syntax
 - ▣ Some consider it a bit tricky
- This is the core of Angular data binding
 - ▣ [src]
 - ▣ (click)
 - ▣ [(ngModel)]