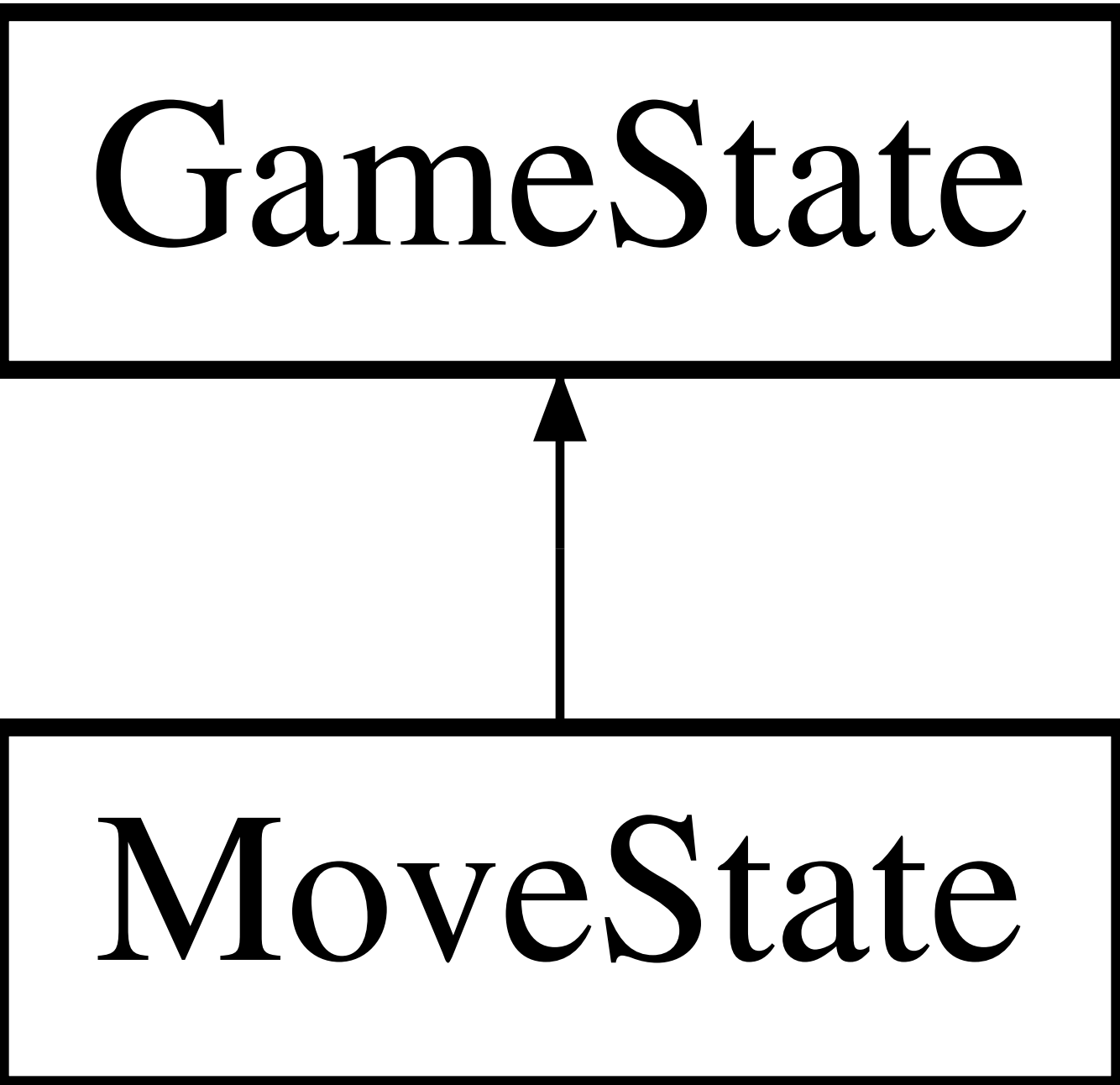
GameState
MoveState