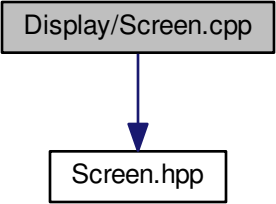


Display/Screen.cpp



```
graph TD; A[Display/Screen.cpp] --> B[Screen.hpp];
```

Screen.hpp