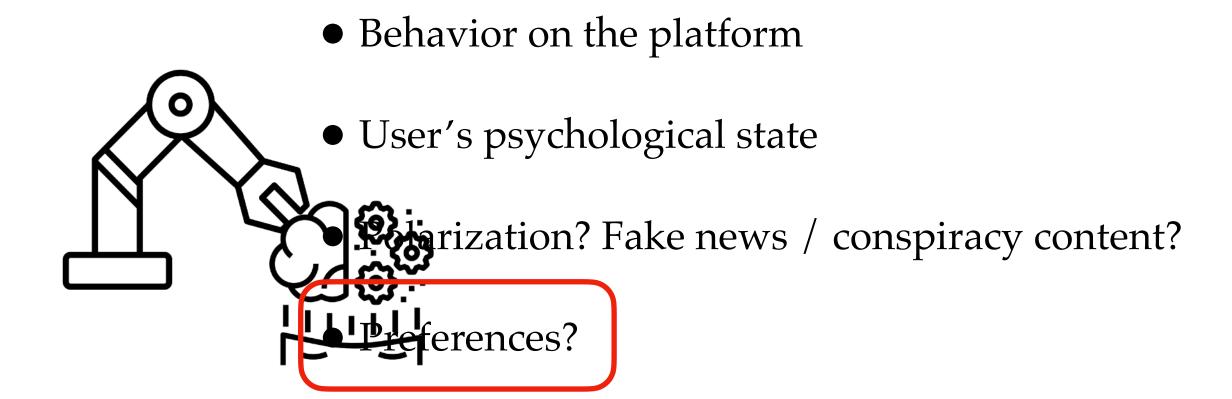
Estimating and penalizing preference shifts induced by recommender systems

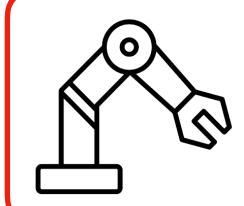
Micah Carroll, Dylan Hadfield-Menell, Stuart Russell, Anca Dragan

Preference influence? Preliminaries





User dynamics

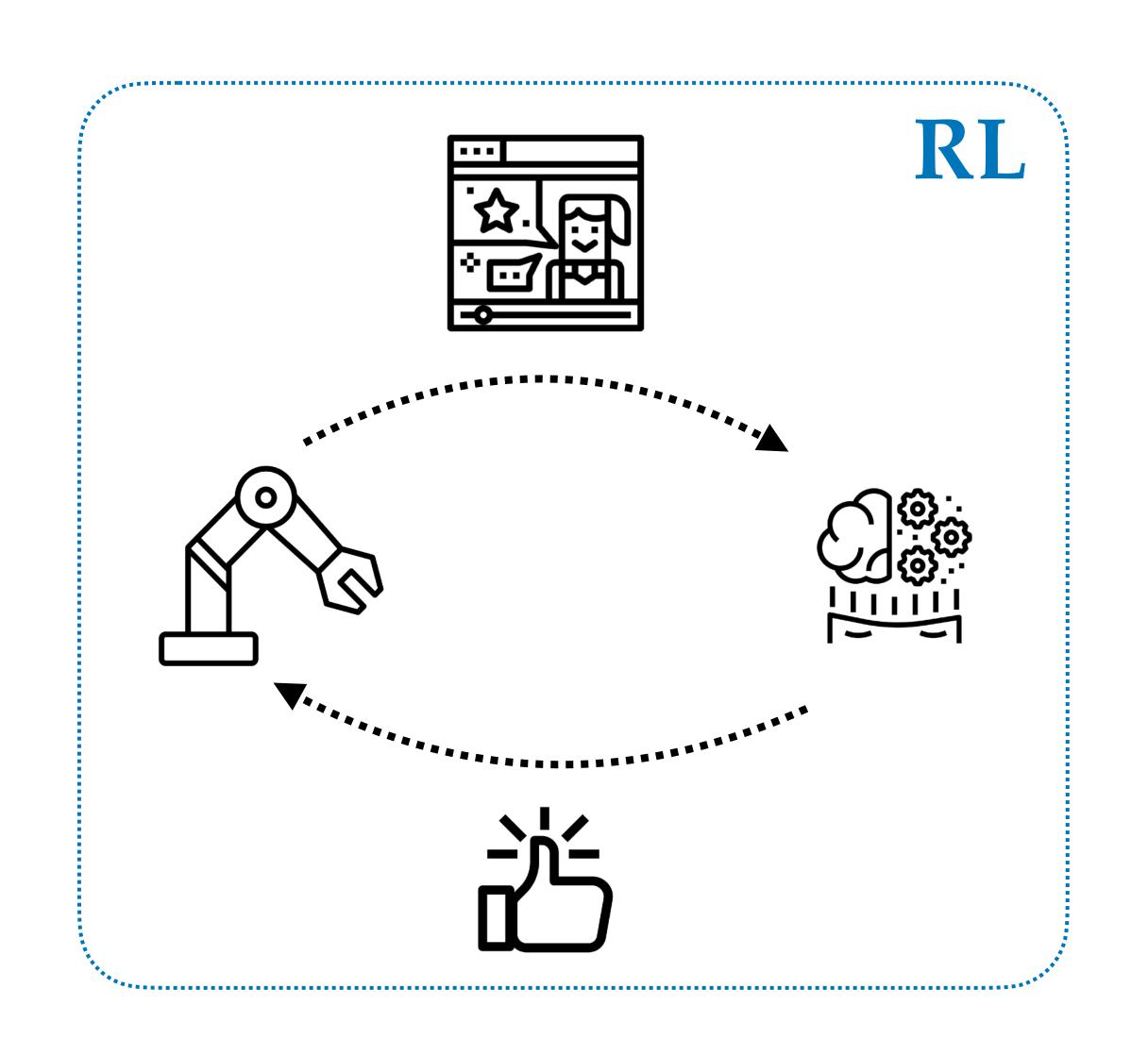


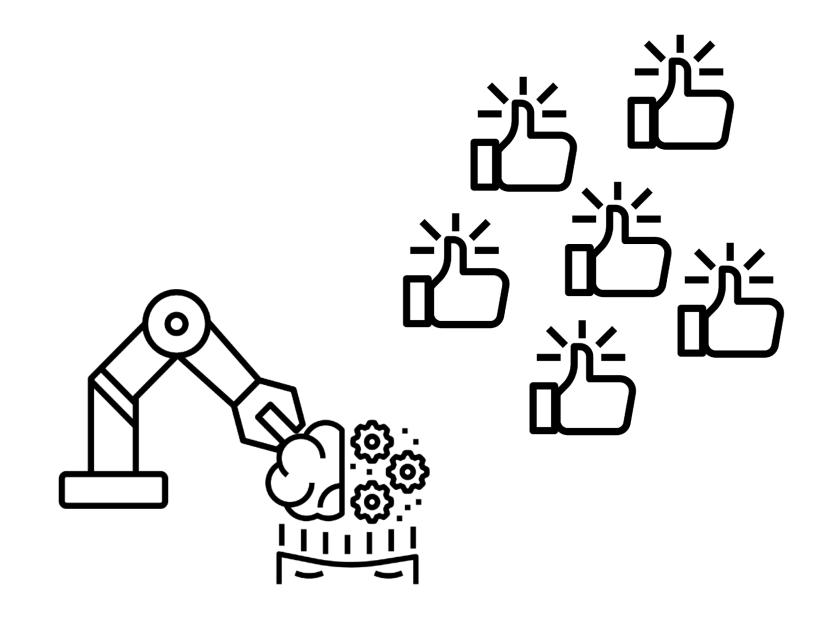
RS policy (i.e. the algorithm)



Other factors (UI, content-creators etc.)

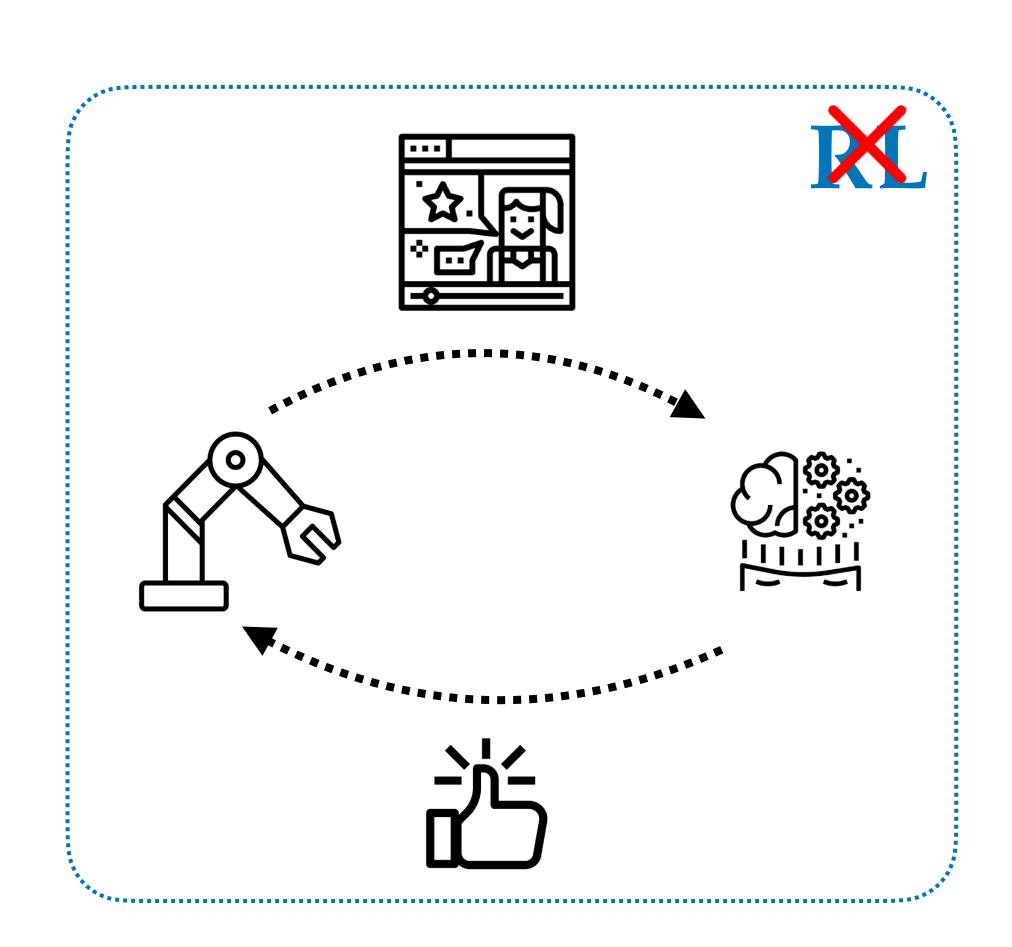
Long-term-"value" systems





System will actively try to change the user by default!

Long-term-"value" systems



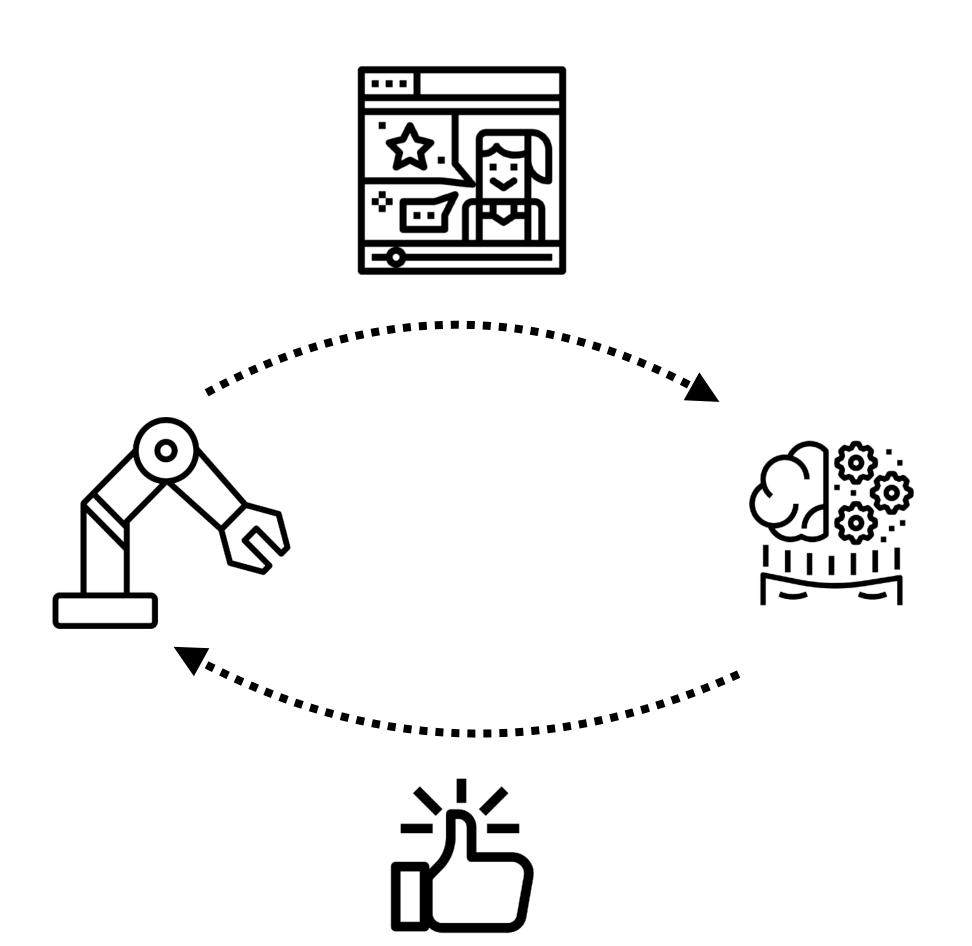
Preference shifts are assumed to be intrinsically value-less

**Misalignment!

Make you easier to satisfy:

- Make you like common things
- Make you more predictable
 - Stabilize your preferences
 - Lead your choices to be less exploratory

Myopic systems can still cause preference shifts



While myopia guarantees no active manipulation, it can still cause unwanted influence.

(Myopia is misaligned too)

[Chaney et. al, 2017] How Algorithmic Confounding in Recommendation Systems Increases Homogeneity and Decreases Utility [Jiang et. al, 2019] Degenerate Feedback Loops in Recommender Systems

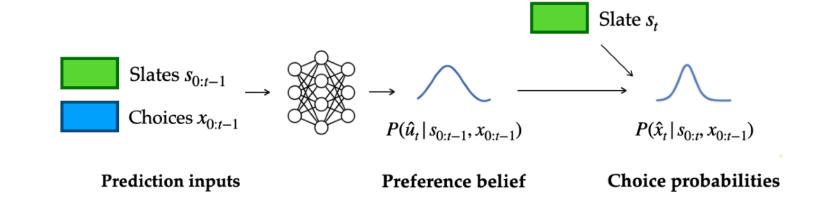
[Mansoury et. al, 2020] Feedback Loop and Bias Amplification in Recommender Systems

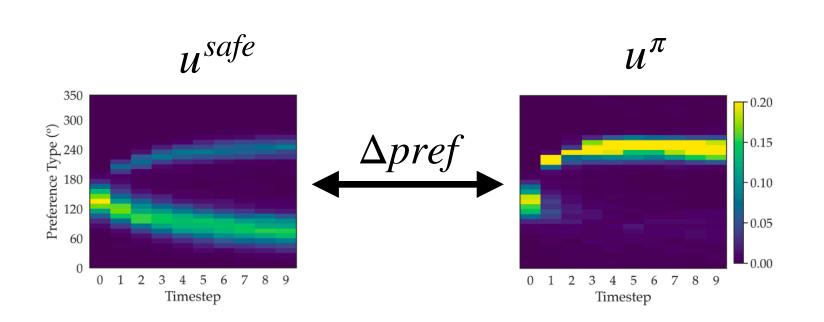
What I'll be talking about

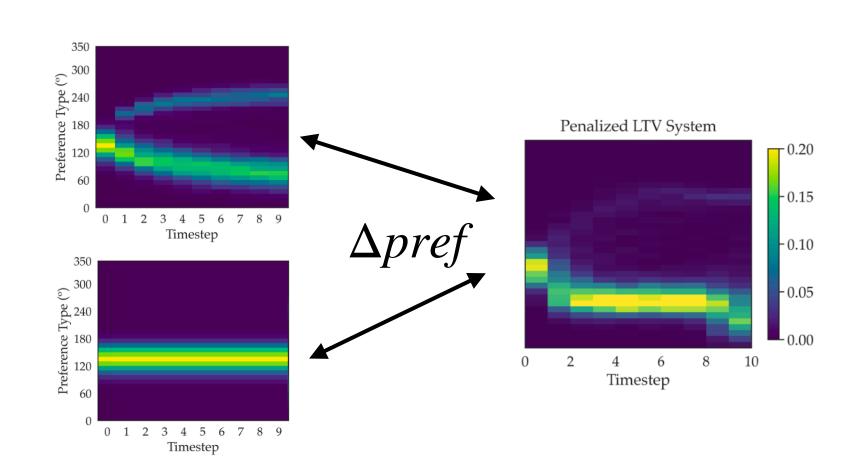
1. Method for estimating preference shifts that would be induced by a policy

2. Framework for comparing induced shifts to "safe shifts"...

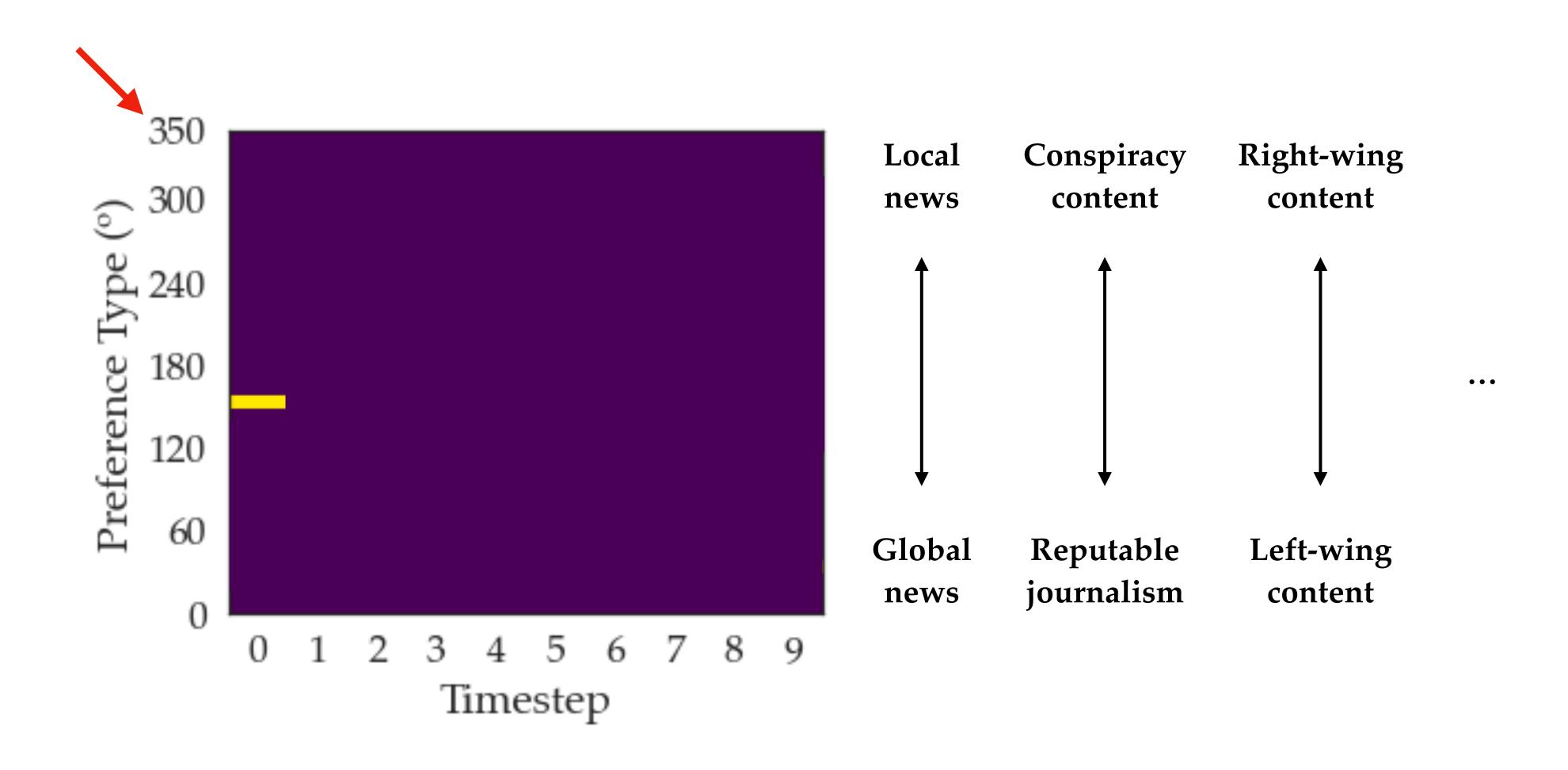
...which can be used to penalize RL training to actively avoid unwanted shifts



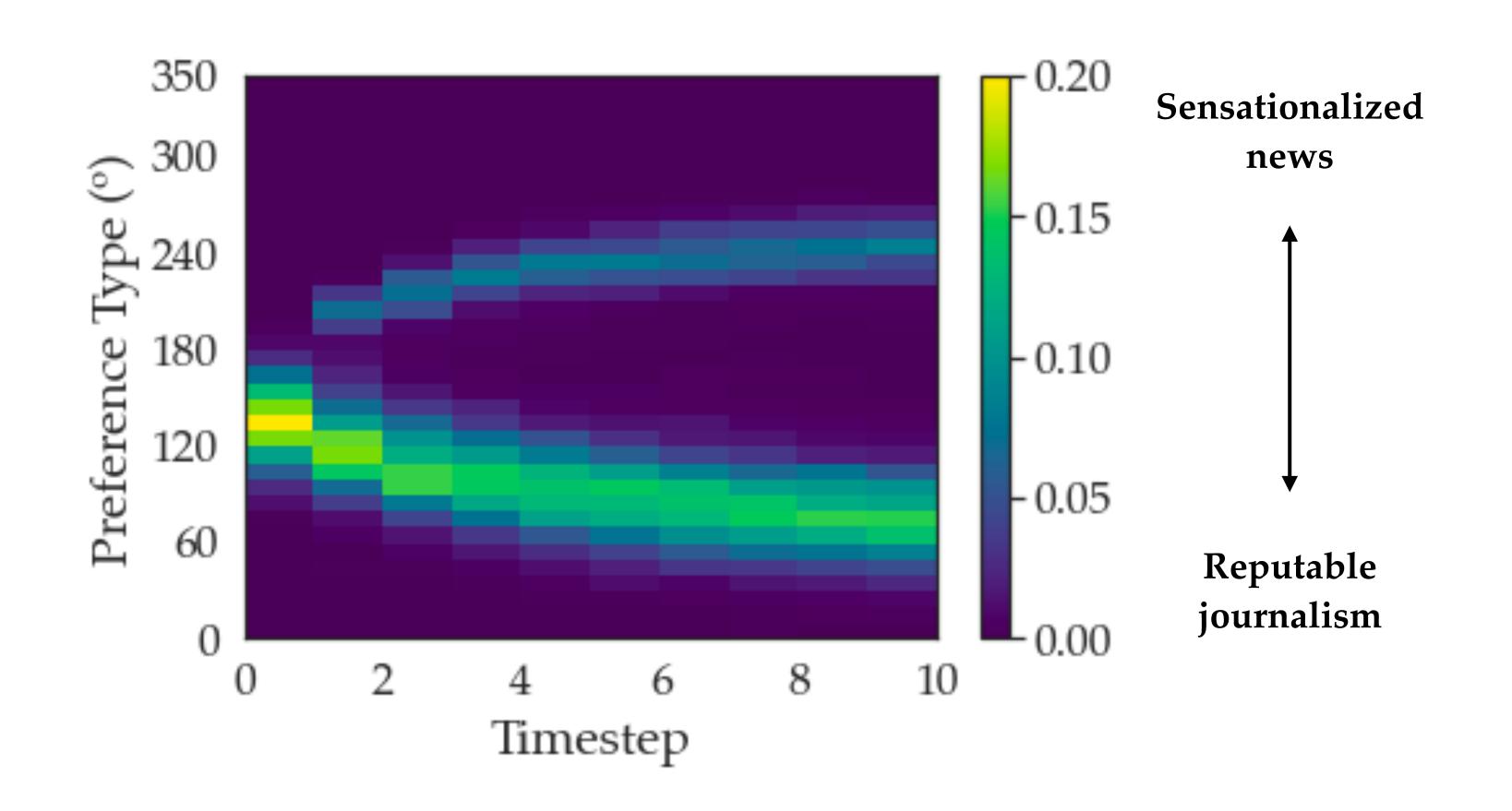




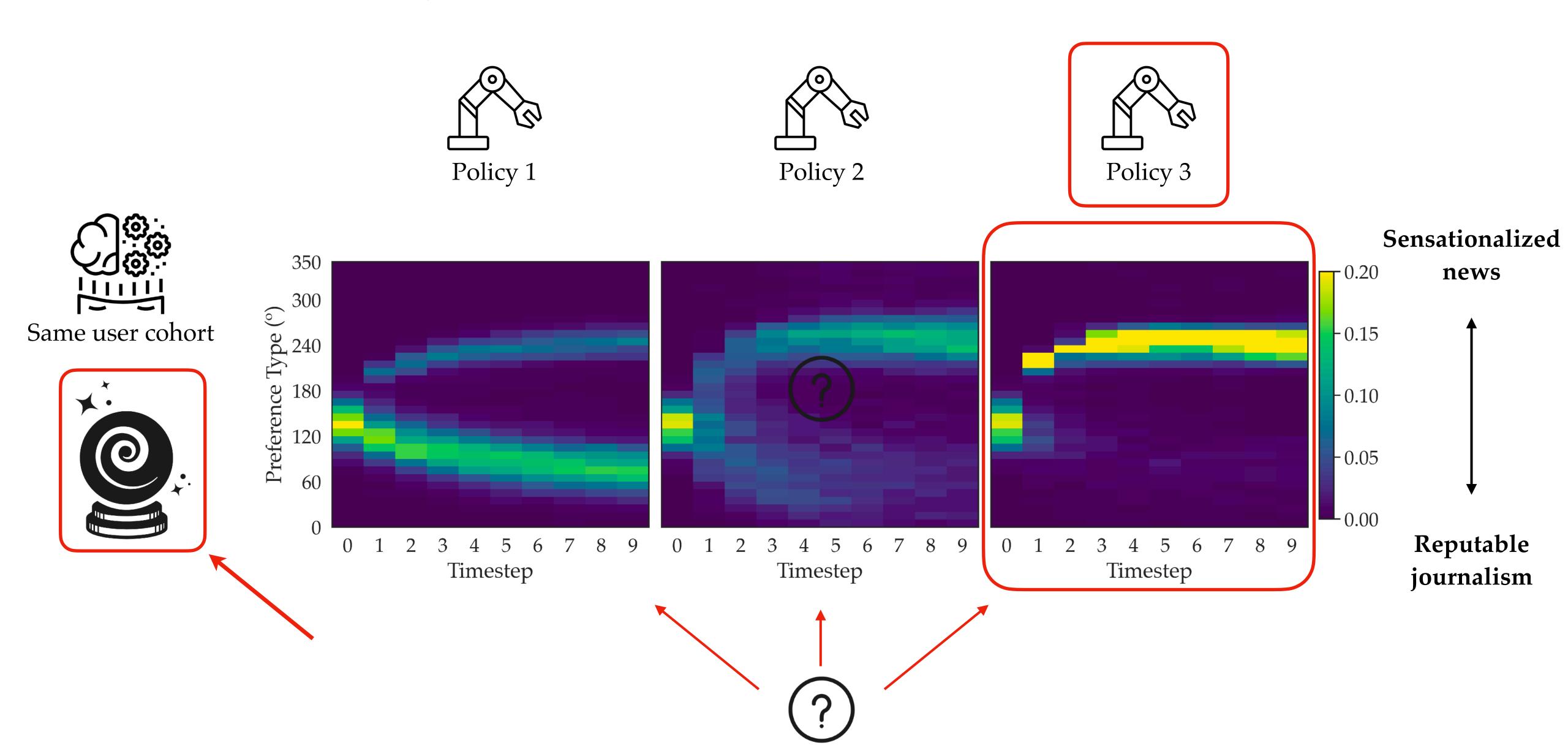
Preference influence? Preliminaries



Preference influence? Preliminaries



Policy-induced preference shifts



Learning model of human preference dynamics





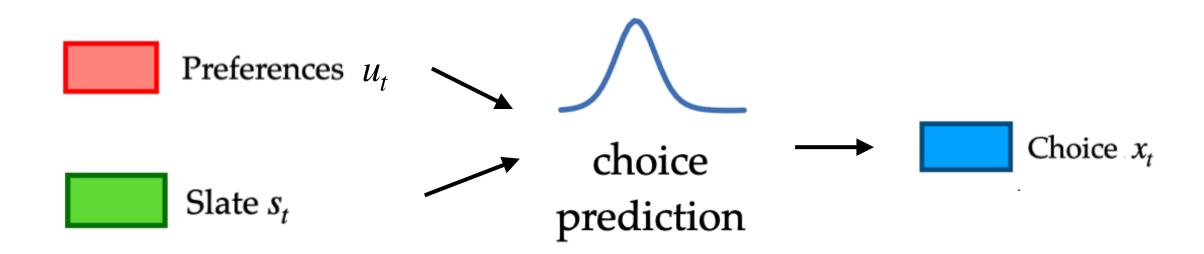


True Value

 r_t^*



Assume human *choice model* is known

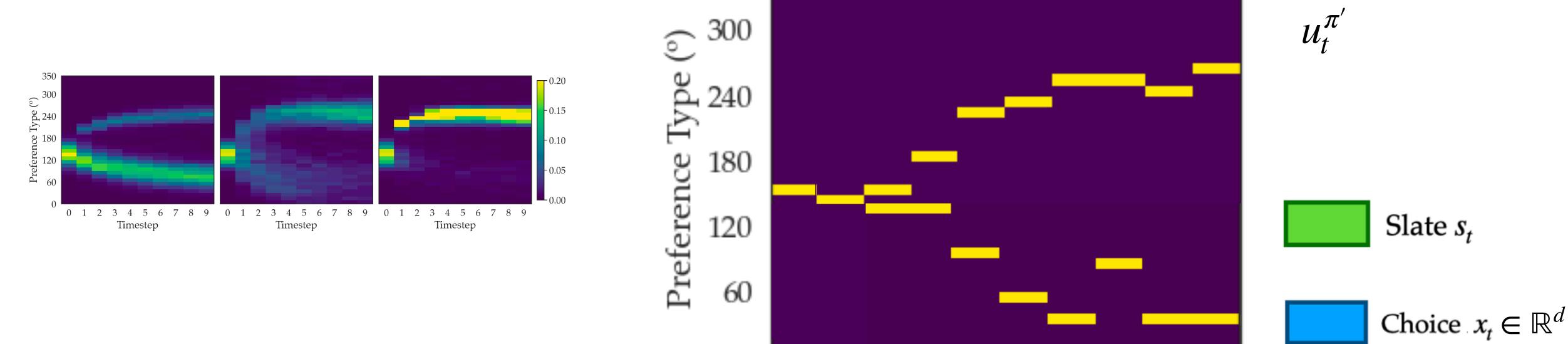


(Boltzmann rational)

Engagement Value
$$\hat{r}_t^{u_t} = u_t^T x_t$$

Estimating counterfactual internal states

350



Given $s_{0:T}^{\pi}, x_{0:T}^{\pi}$, estimate $u_{0:T}^{\pi'}$

Timestep

Under $\pi!$

0

Oracle access to internal state dynamics

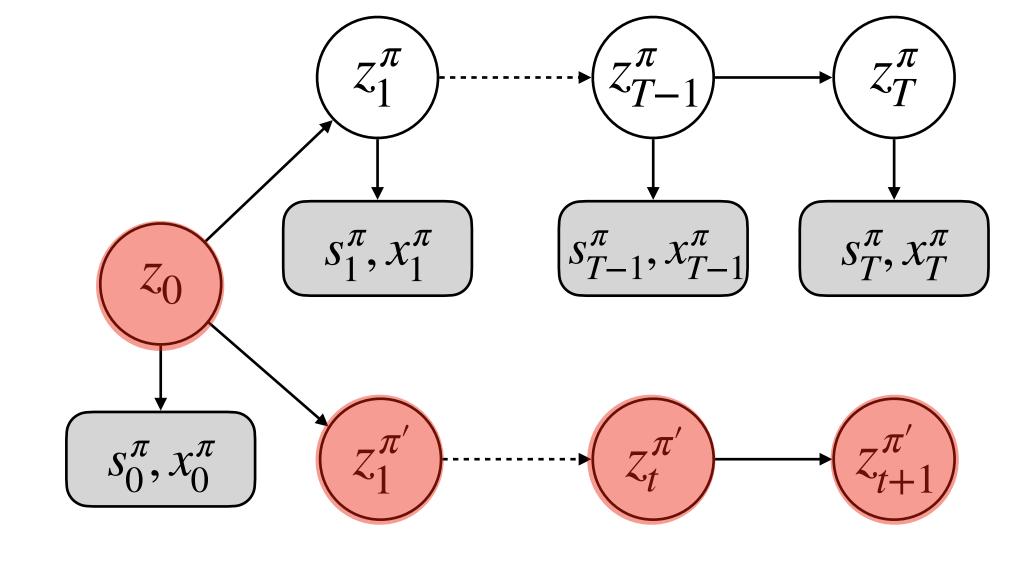
Preferences u_t

Beliefs

Psychological state

. . .

Internal state z_t

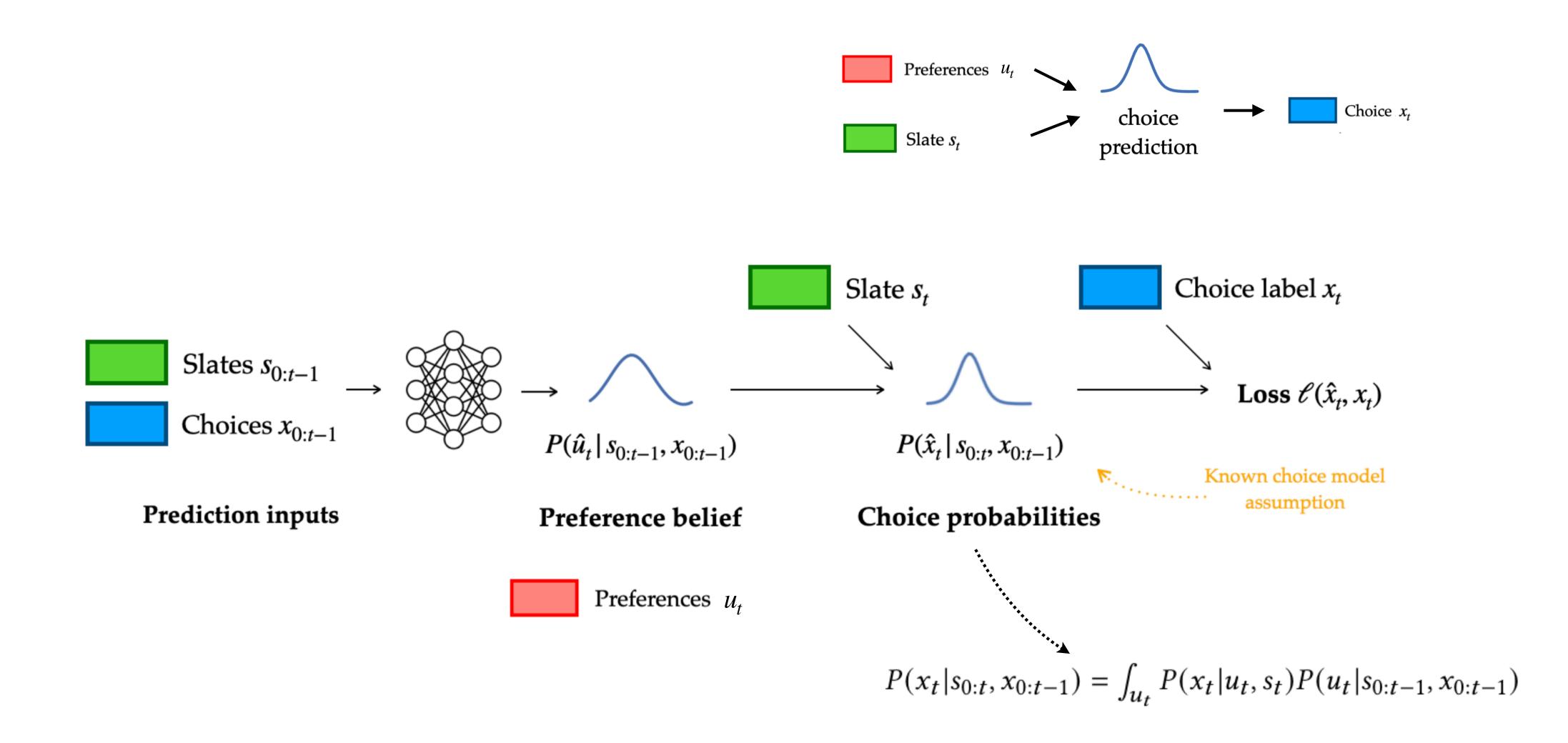


- Smoothing $P(z_0 | s_{0:T}^{\pi}, x_{0:T}^{\pi})$
 - Forward prediction $P(z_t^{\pi'}|z_0)$

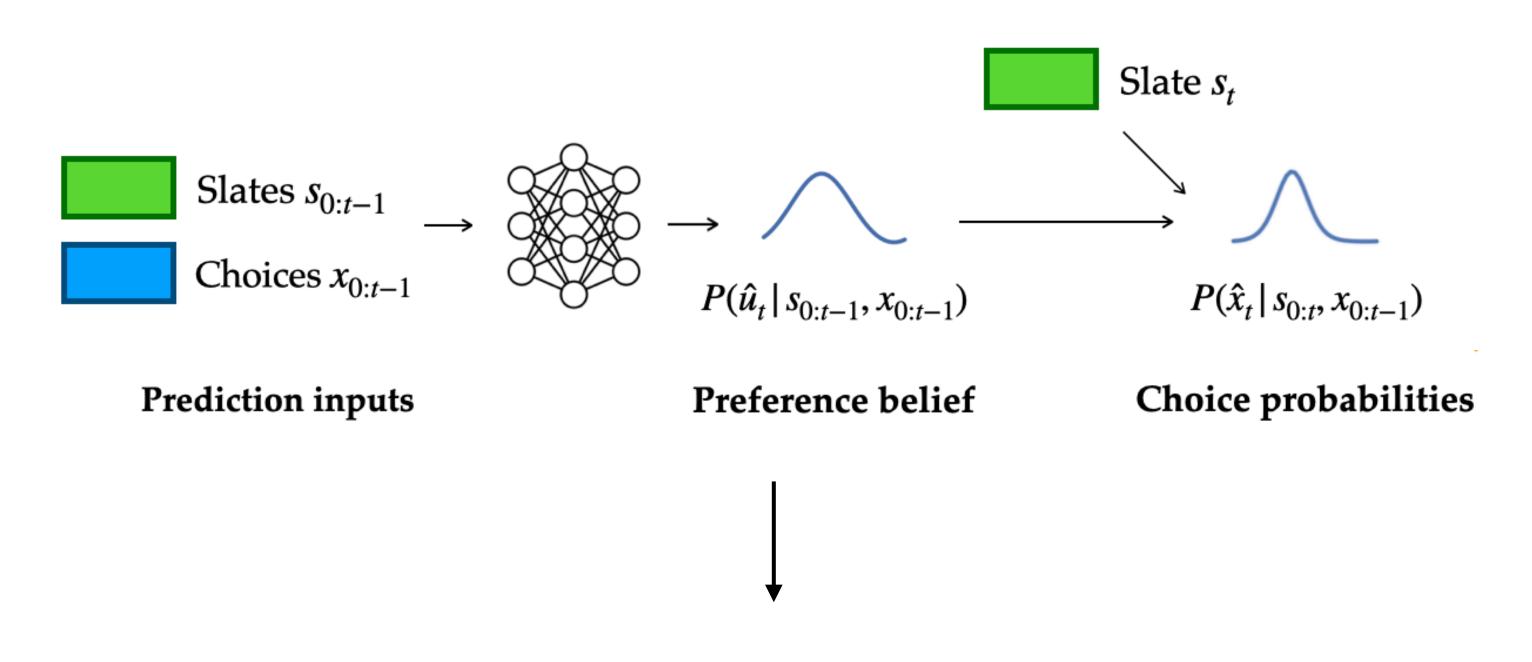
Given $s_{0:T}^{\pi}, x_{0:T}^{\pi}$, estimate $\mathbf{z}_{0:T}^{\pi'}$

We don't have access to internal state dynamics!

Approximating NHMM tasks without known dynamics

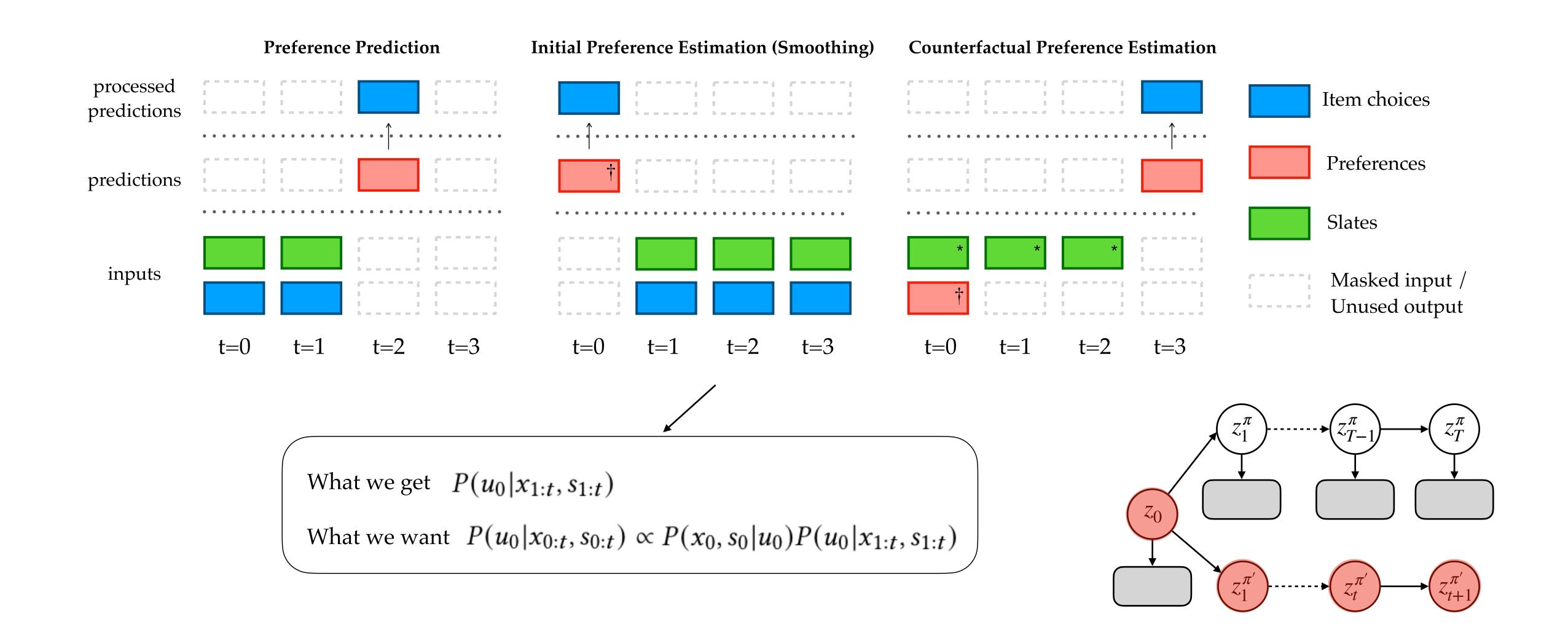


Approximating NHMM tasks without known dynamics

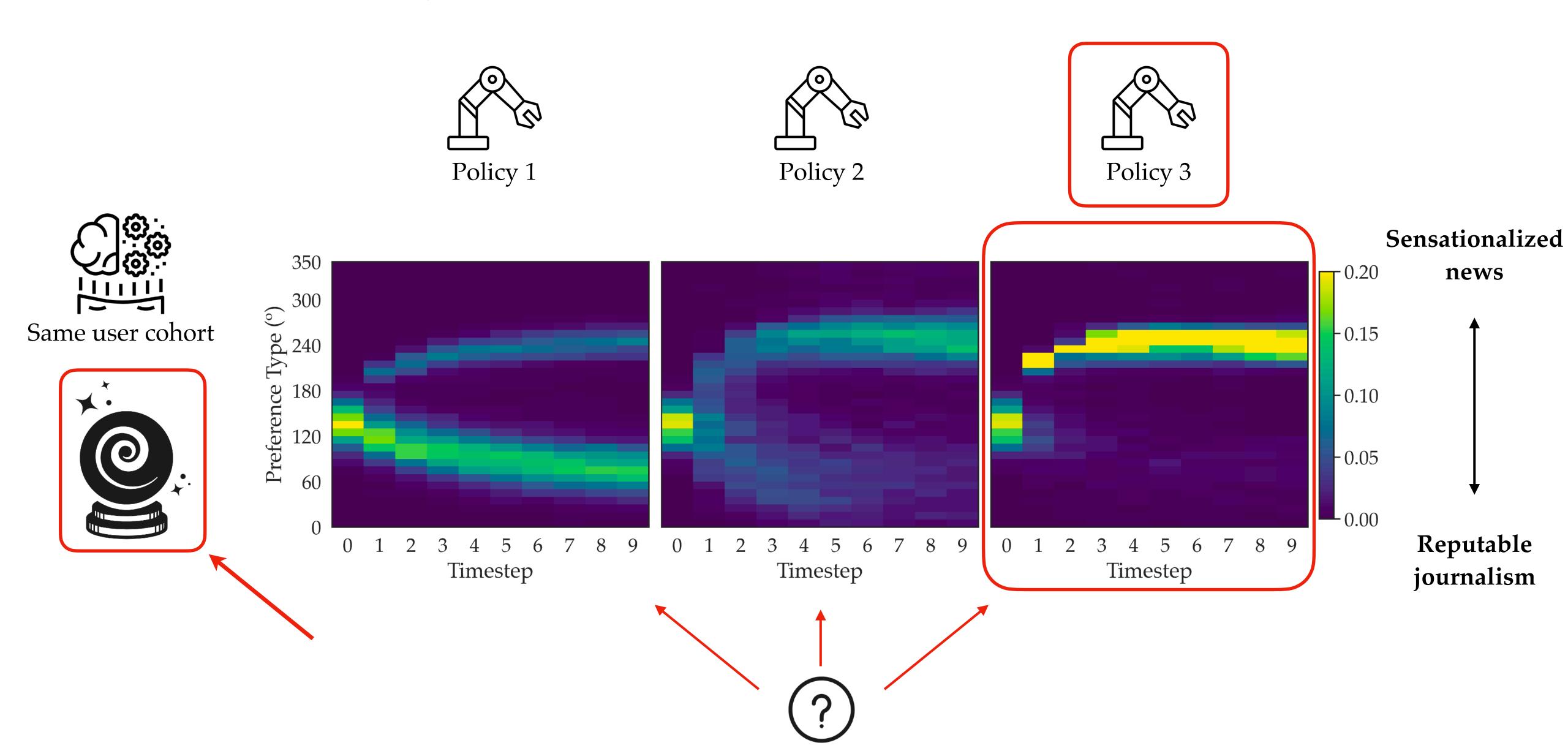


- Future preferences u_t
- Initial preferences u_0
- Counterfactual preferences (under different recsys policy π'): $u_t^{\pi'}$

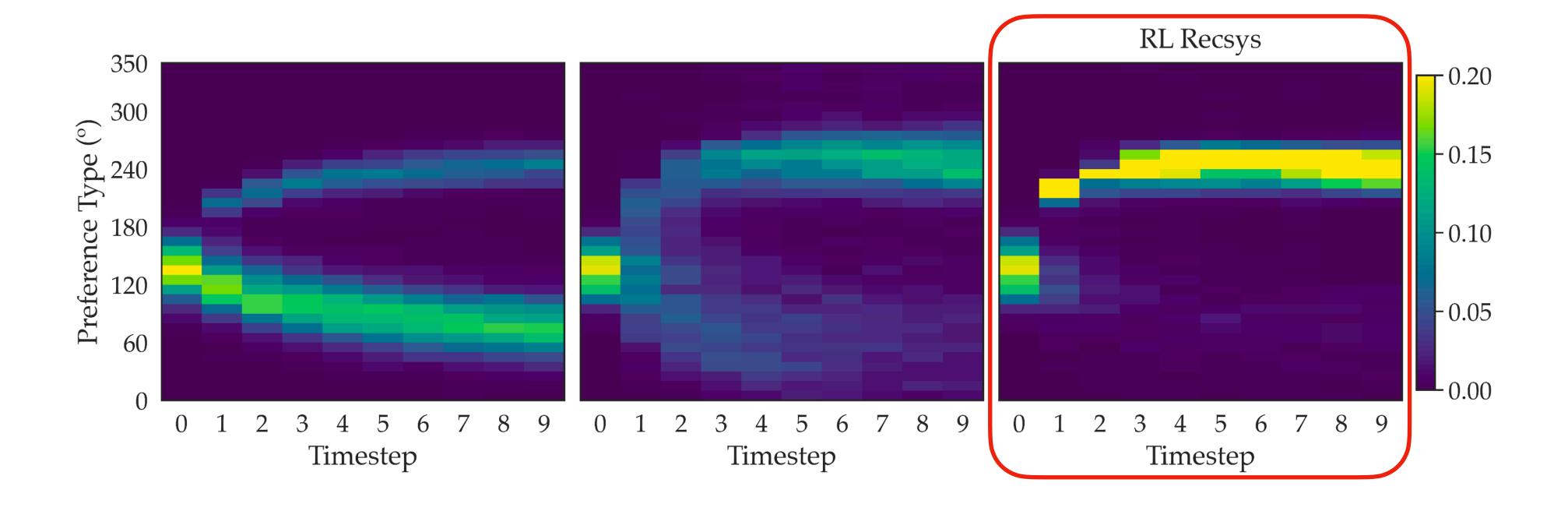
Learning model of human preference dynamics



Policy-induced preference shifts



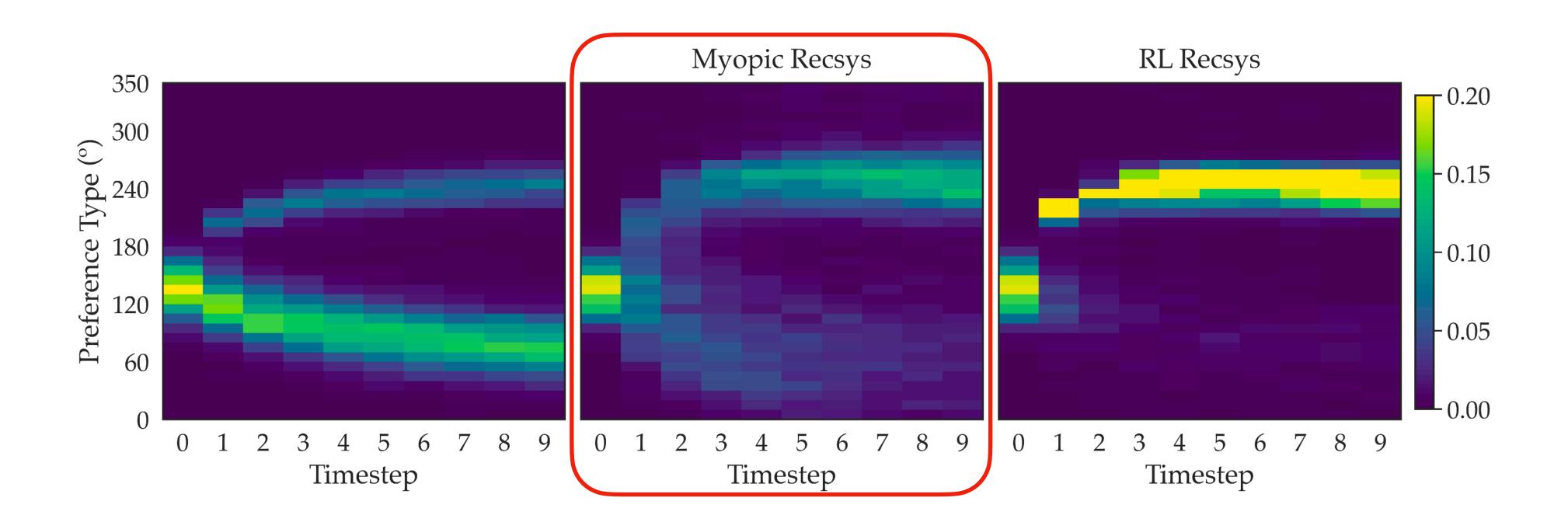
RL RS-induced preference shifts



High engagement

Likely undesirable shifts?

Myopic RS-induced preference shifts



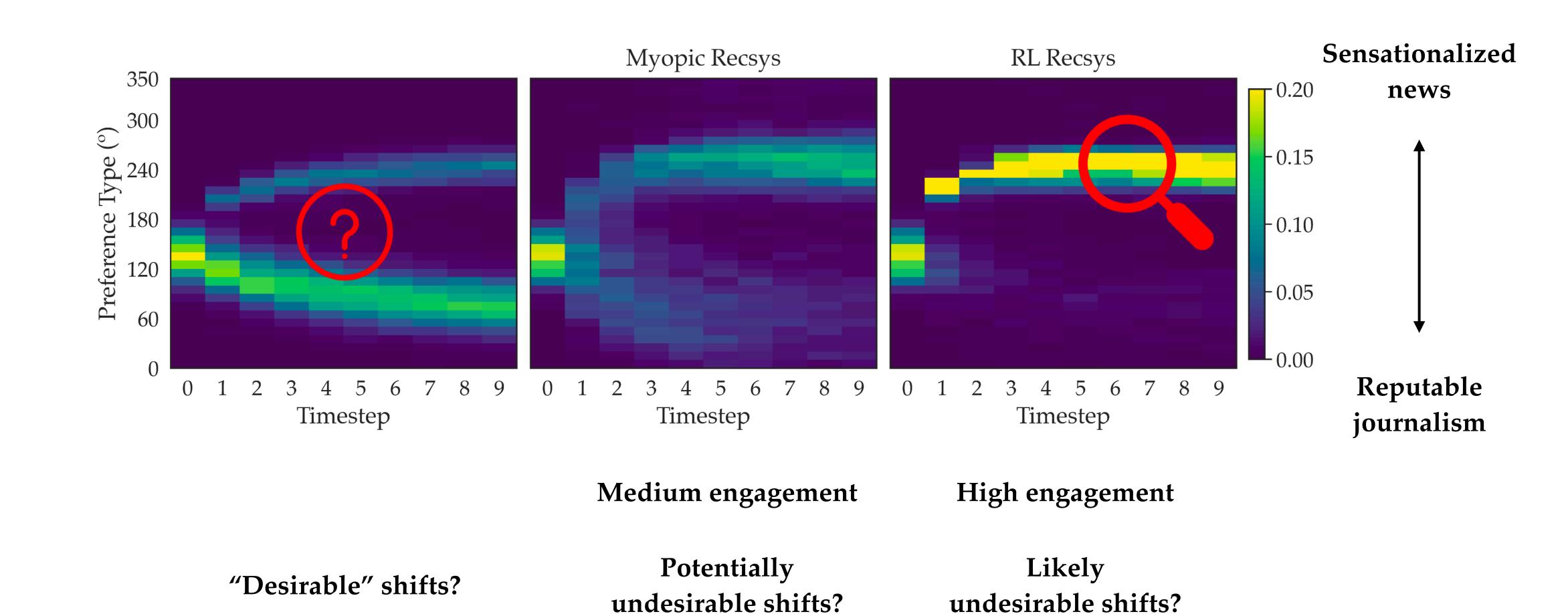
Medium engagement

Potentially undesirable shifts?

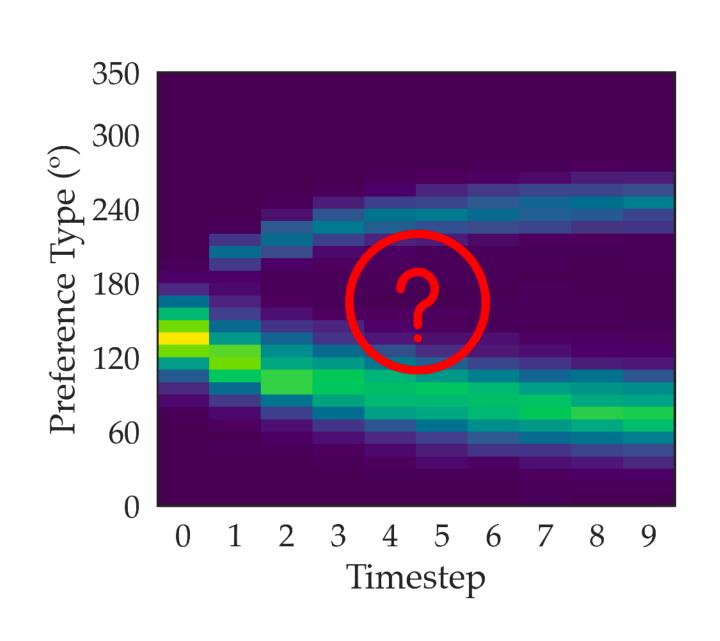
High engagement

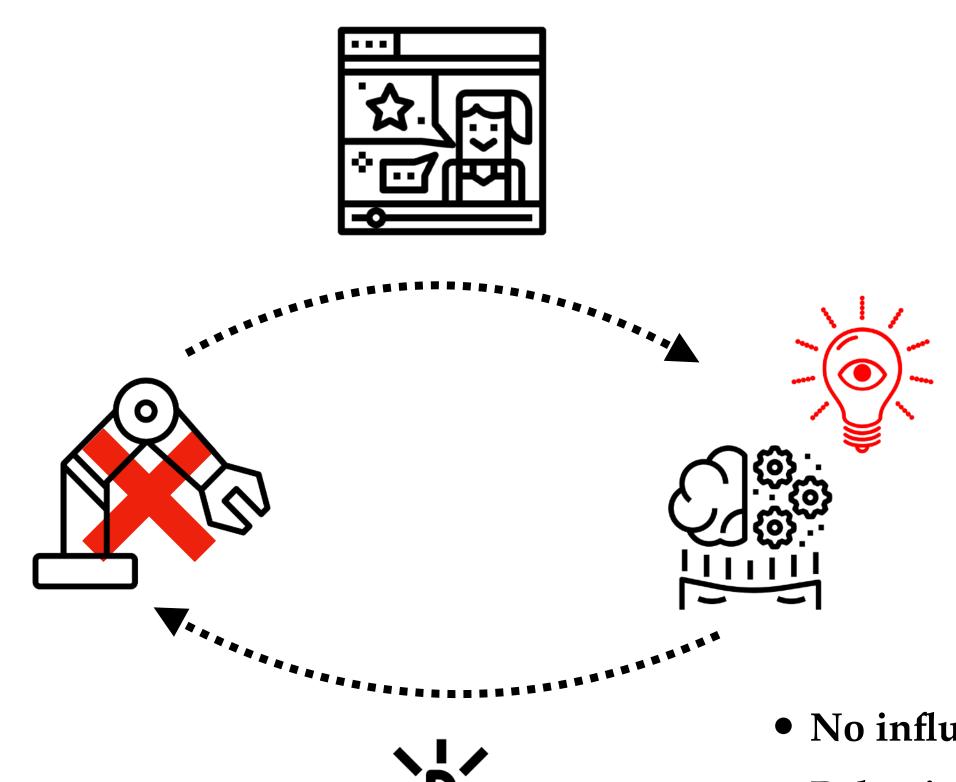
Likely undesirable shifts?

What preference shifts do we want?



Ideally, what would we want?

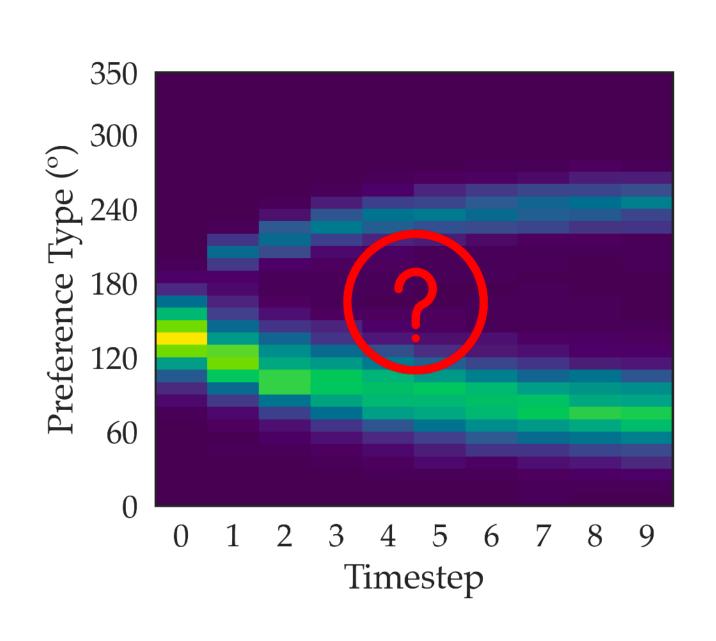


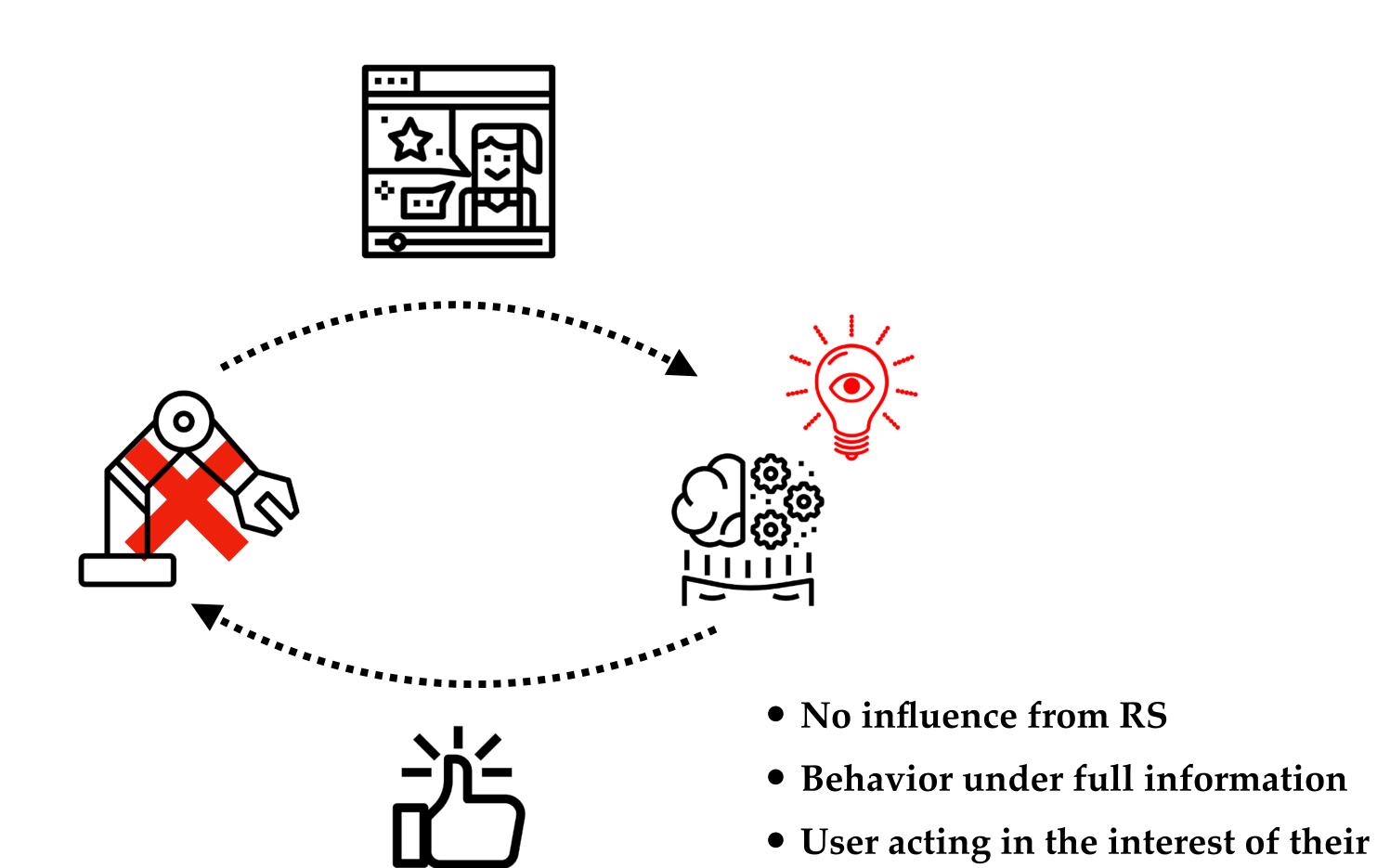


- No influence from RS
- Behavior under full information
- User acting in the interest of their "best-self"

"Desirable" shifts?

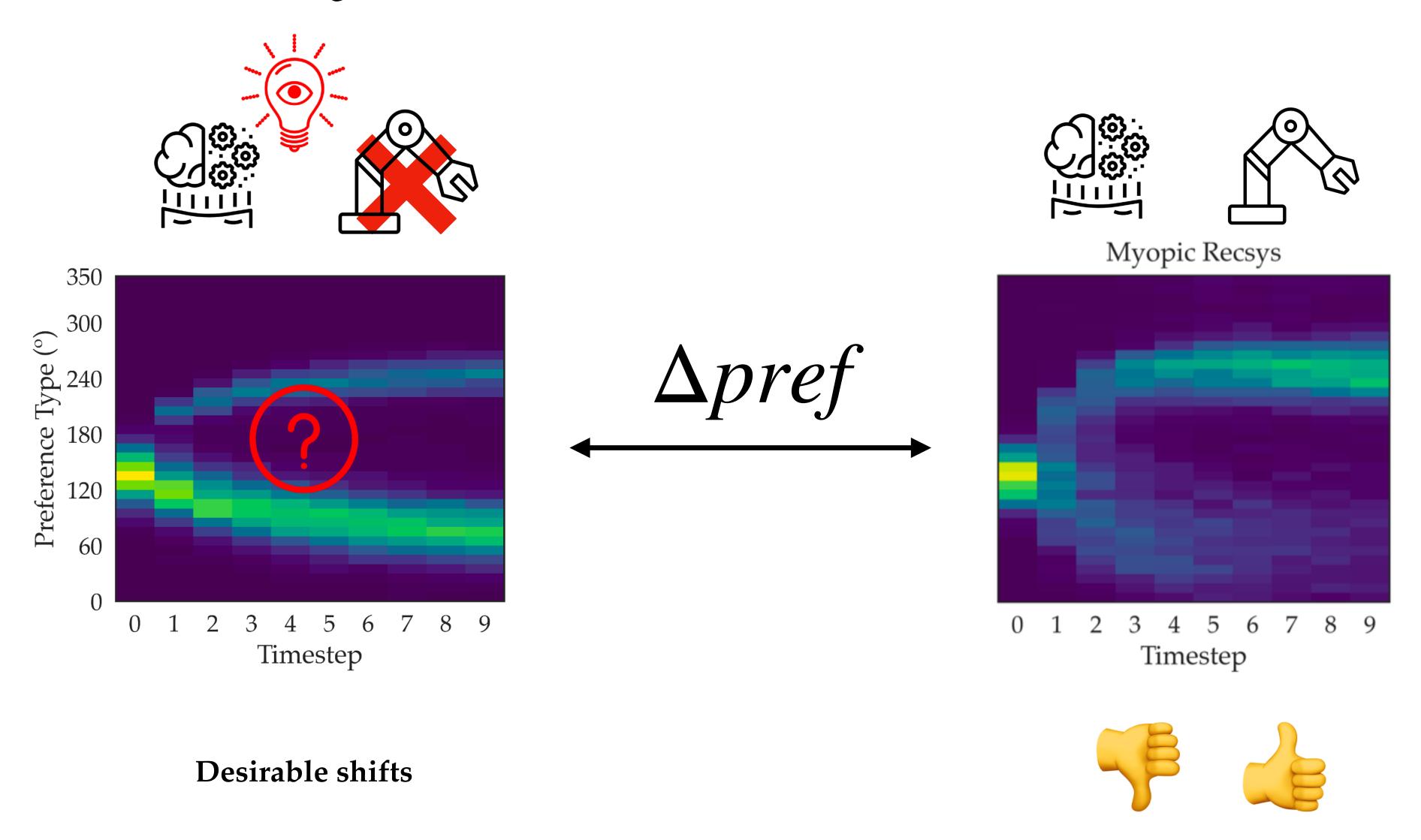
Ideally, what would we want?



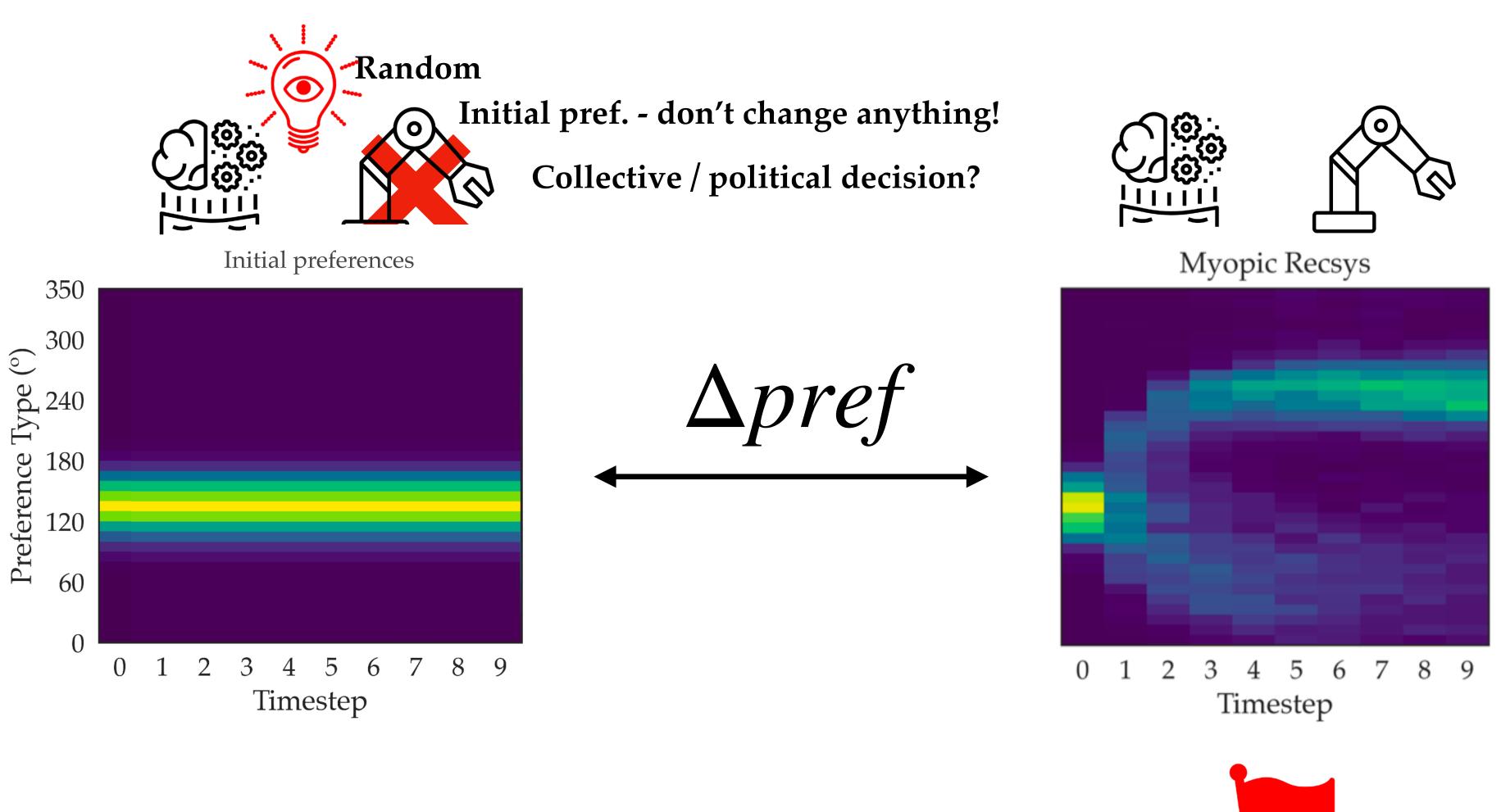


"best-self"

Ideally, what would we want?

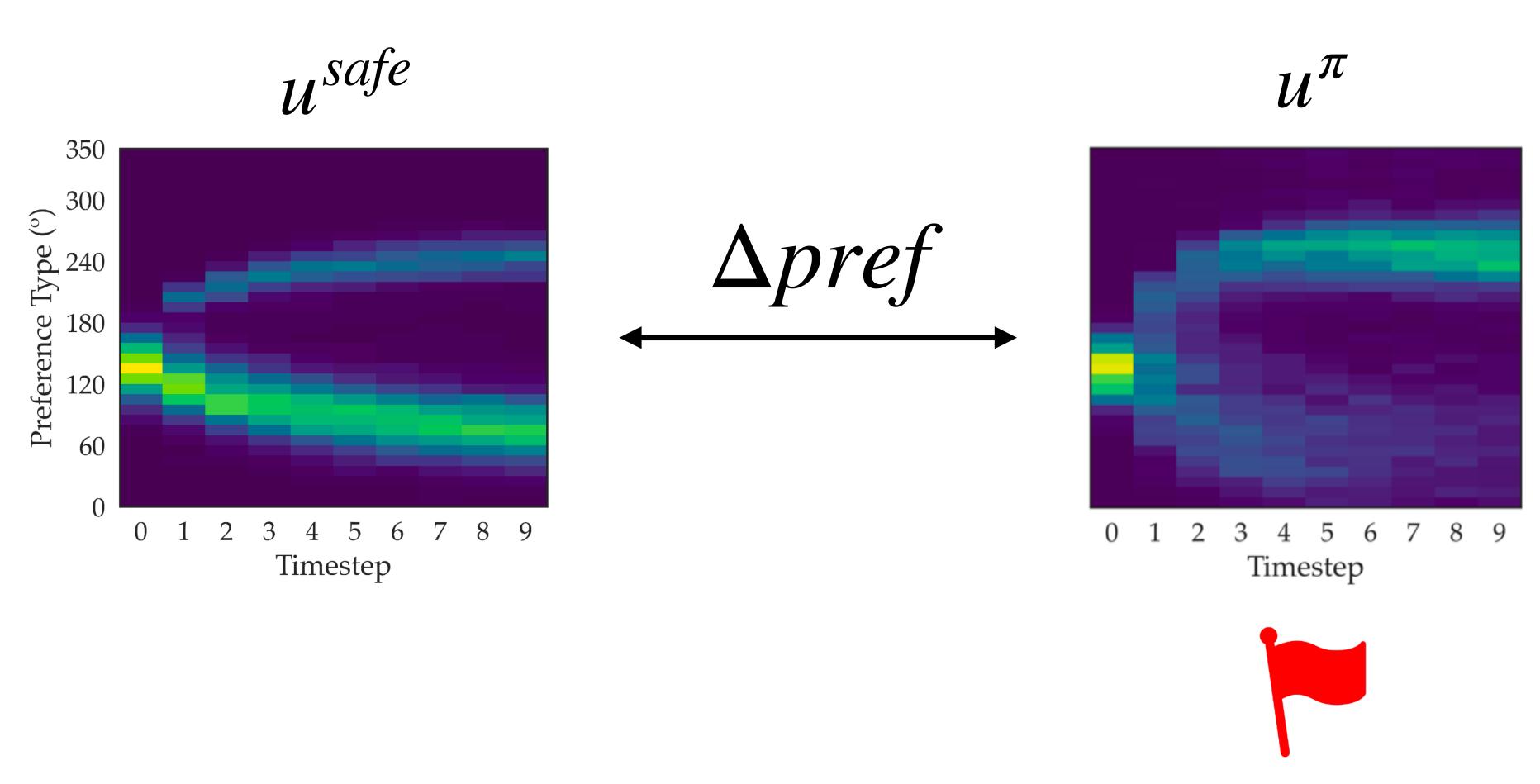


Realistically, what can we do?



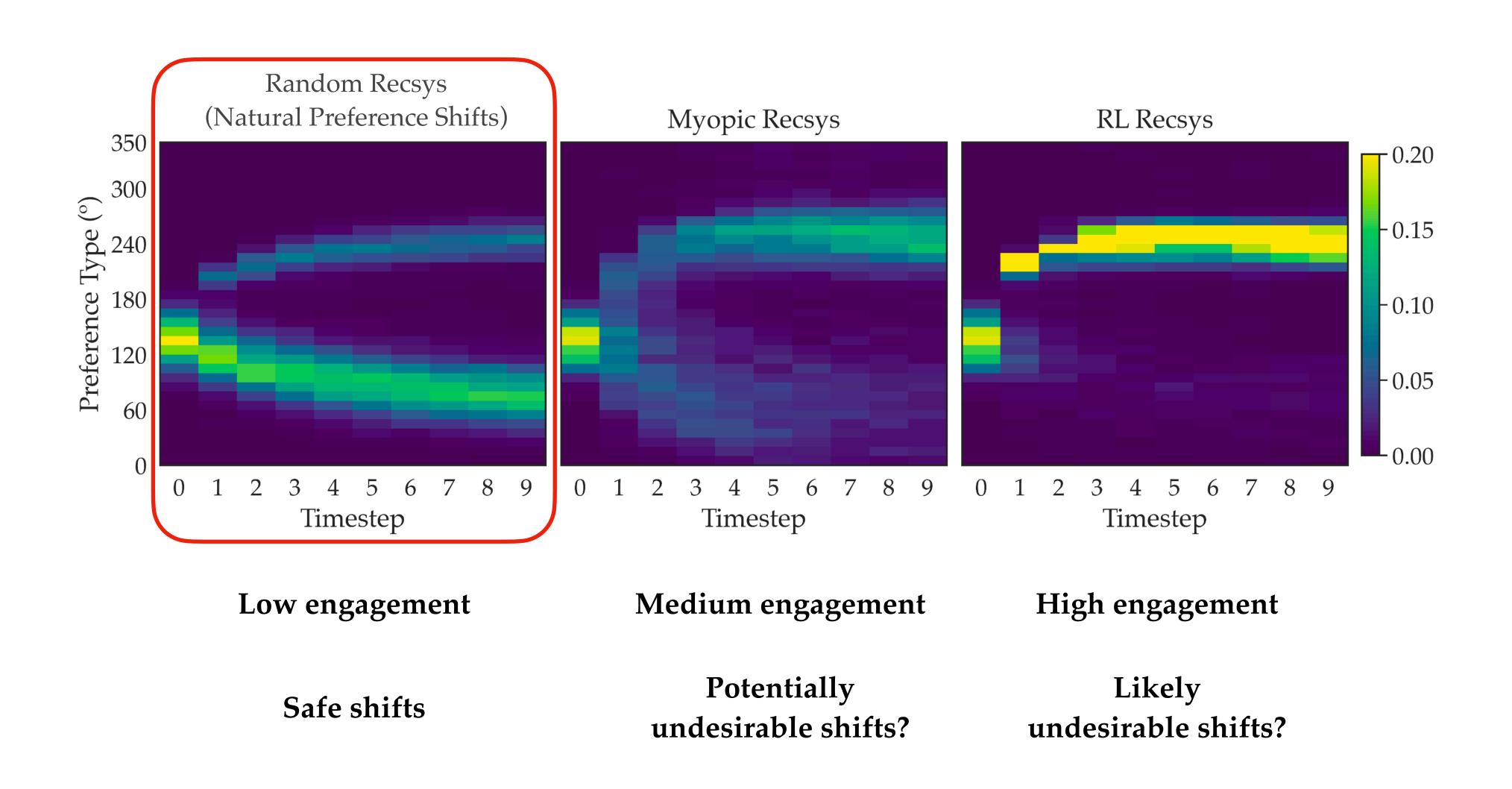
"Natural preference shifts" (NPS)

Realistically, what can we do?



A framework for creating conservative metrics for a policy π 's degree of unwanted preference shift

What preference shifts do we want?

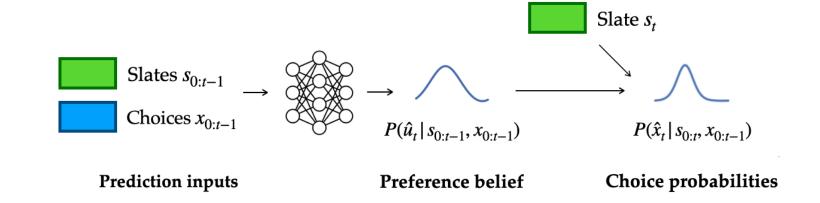


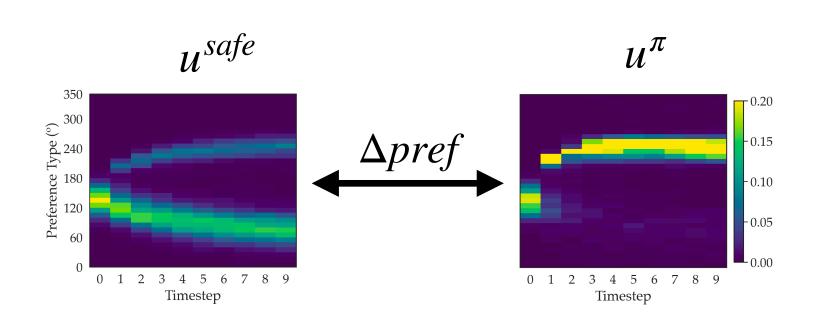
What I'll be talking about

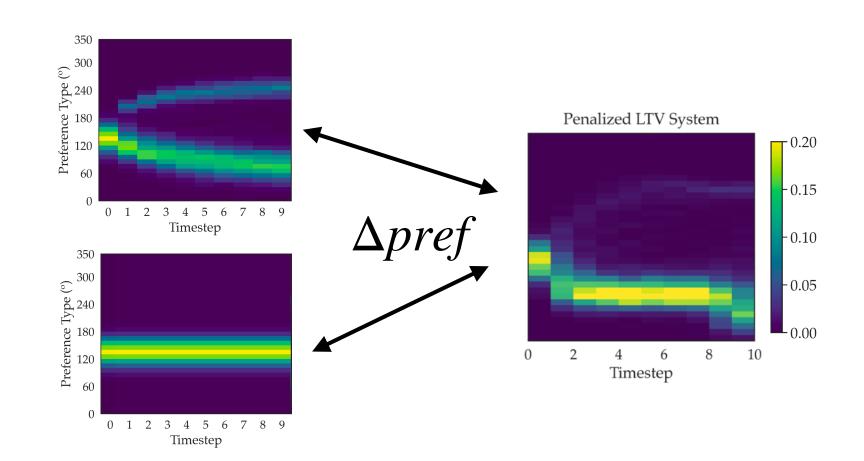
1. Method for estimating preference shifts that would be induced by a policy

2. Framework for comparing induced shifts to "safe shifts"...

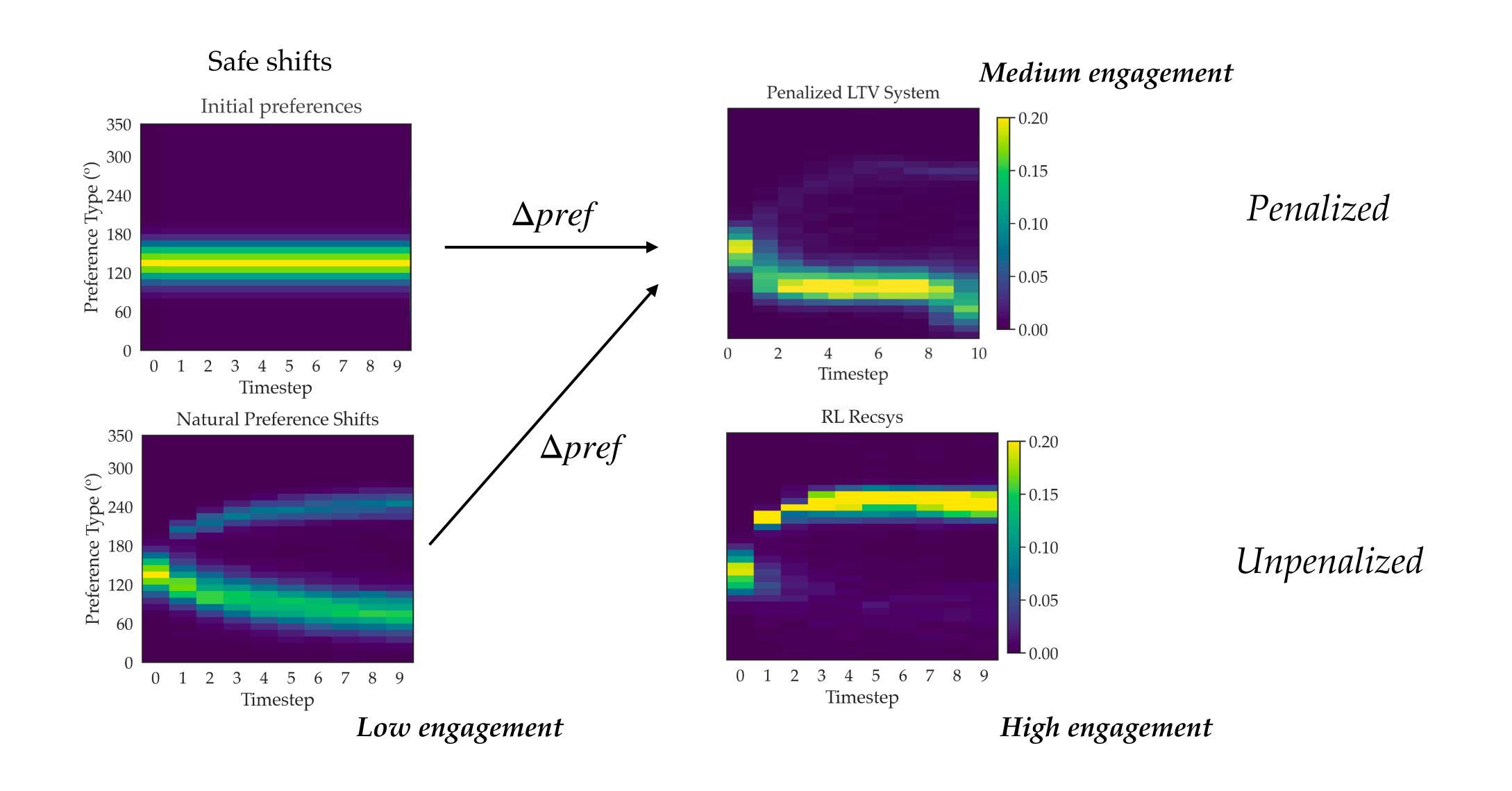
...which can be used to penalize RL training to actively avoid unwanted shifts







Using proxies to obtain manipulation-penalized RL system



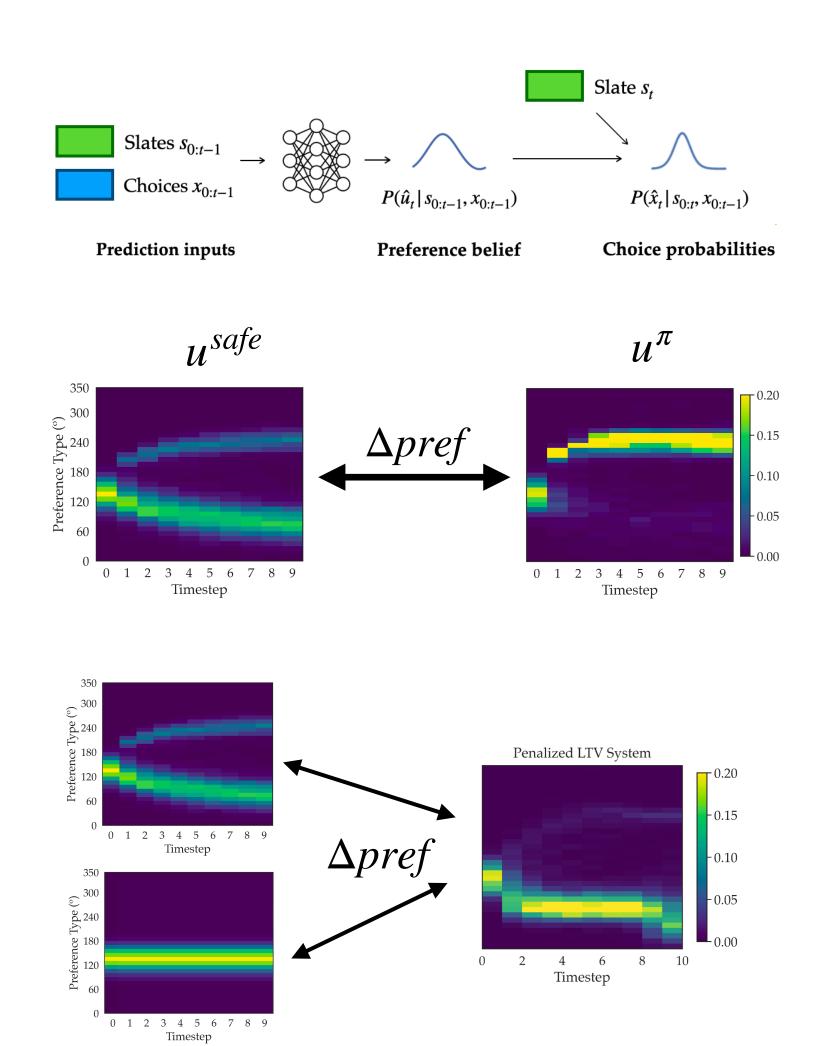
Experiments

0. Setup

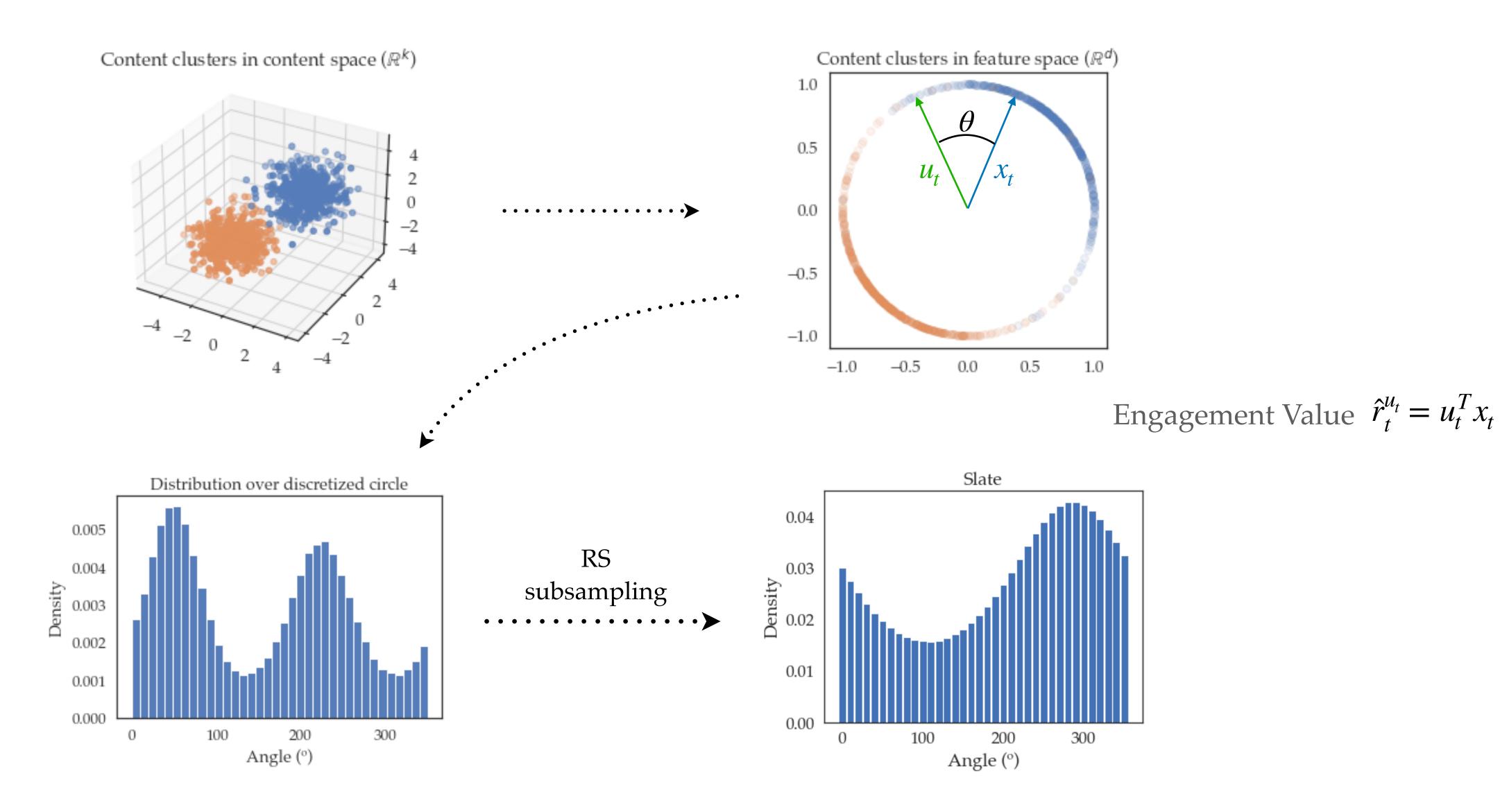
1. Method for estimating policy-induced preference shifts

2. Framework for comparing induced shifts to "safe shifts"...

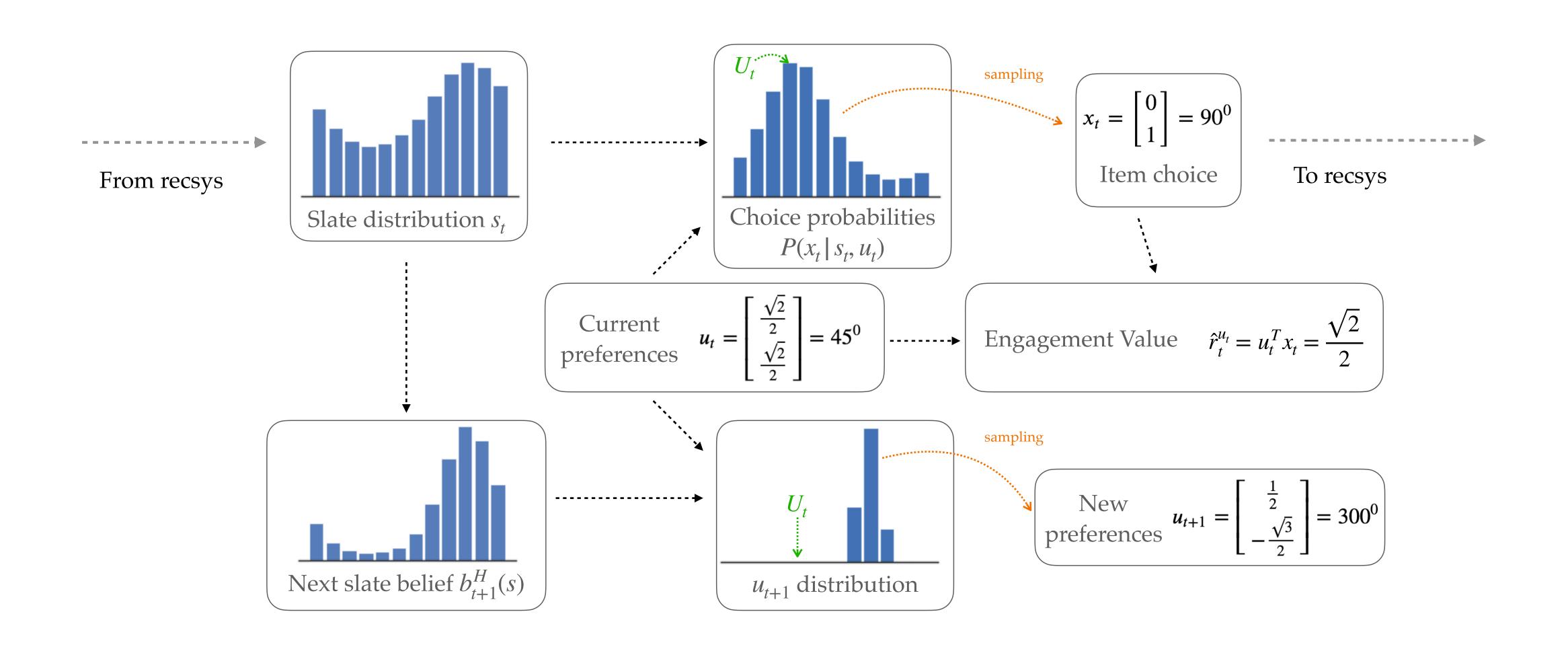
...which can be used to penalize RL training to actively avoid unwanted shifts



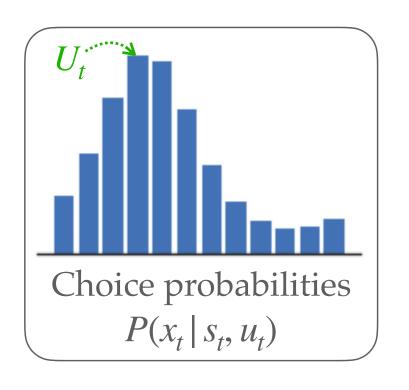
Experimental setup assumptions

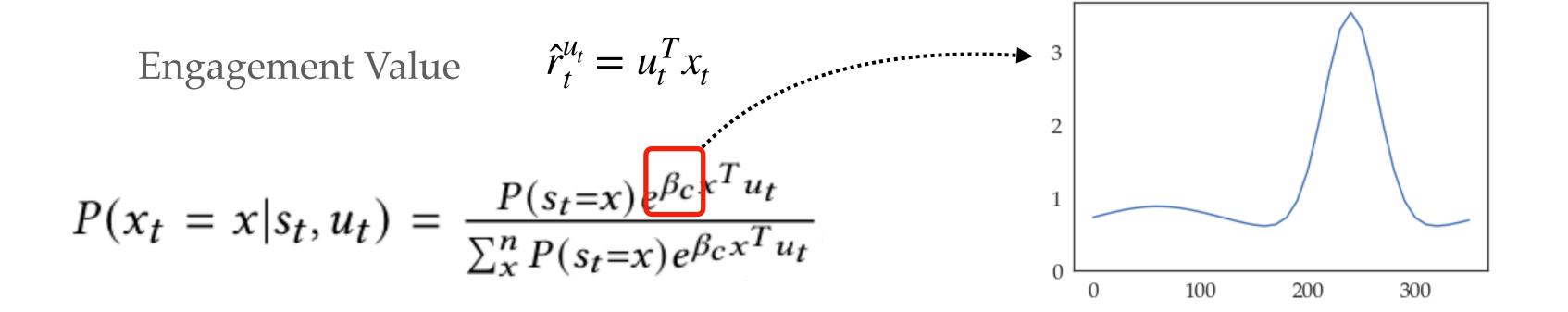


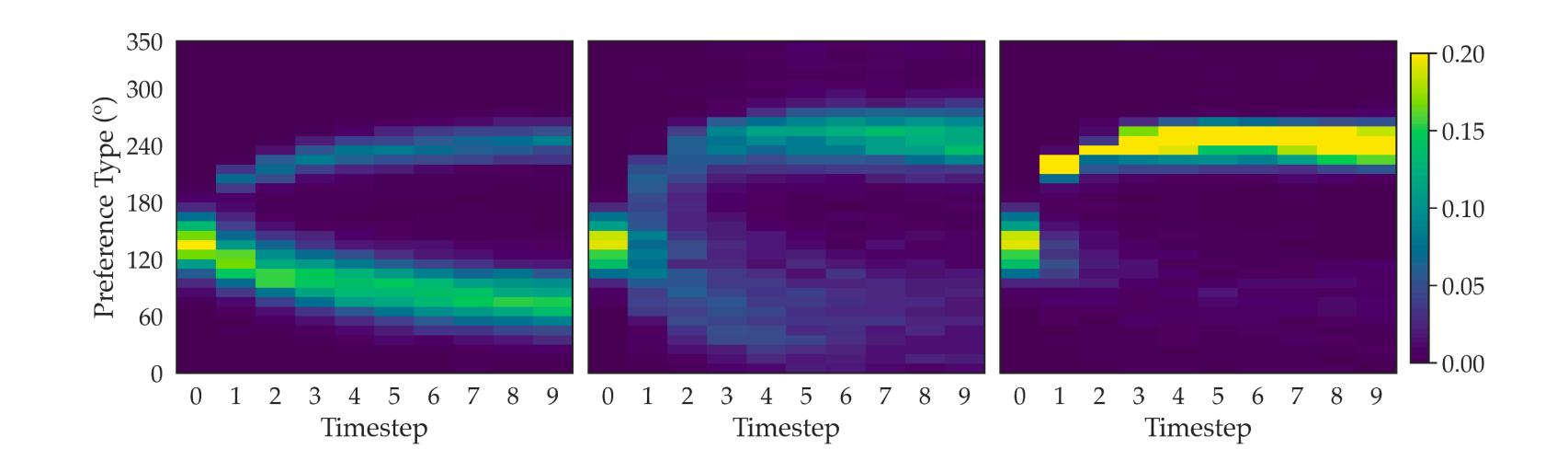
Simulated Human Model



Simulated Human Model





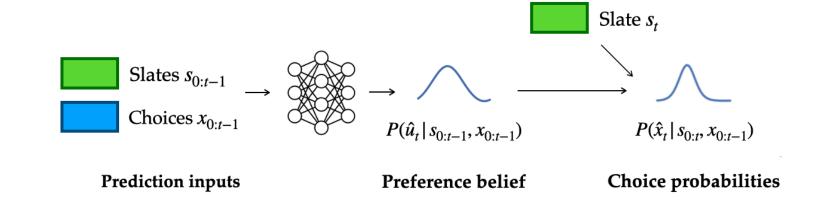


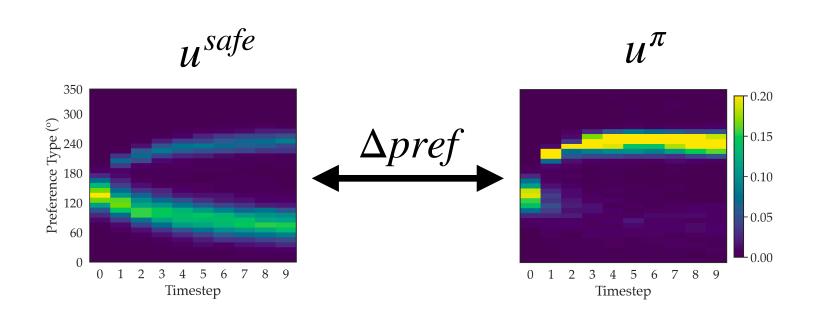
Experiments

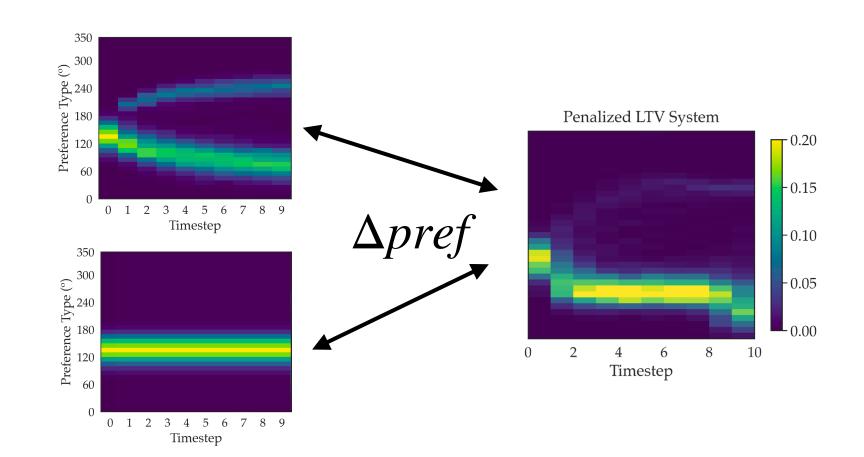
1. Method for estimating policy-induced preference shifts

2. Framework for comparing induced shifts to "safe shifts"...

...which can be used to penalize RL training to actively avoid unwanted shifts

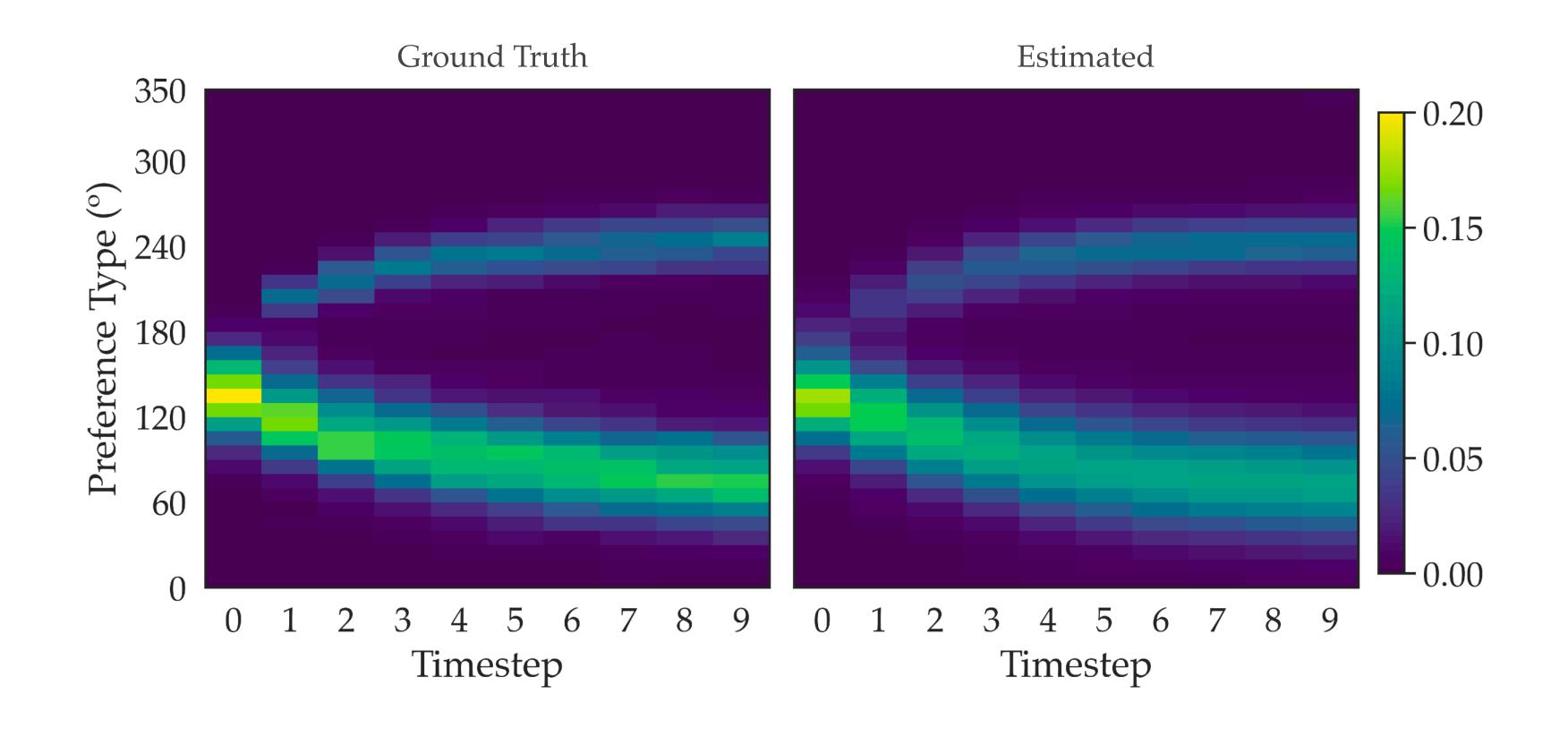






Estimation of policy-induced shifts

Can we predict preference shifts under never-deployed policy π' from historical data?

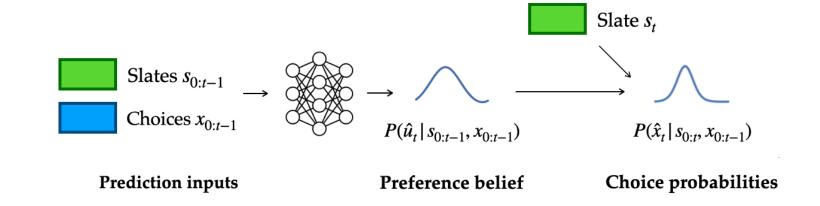


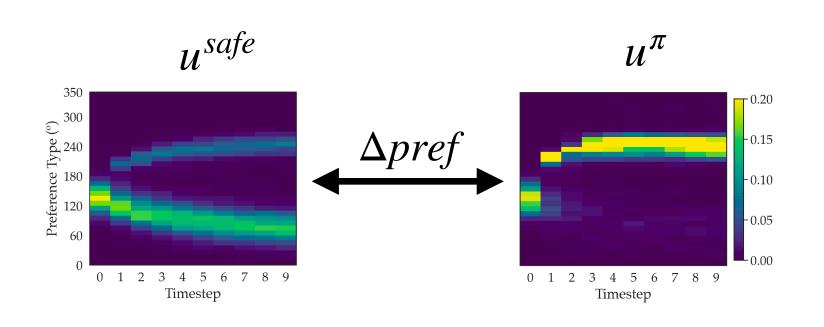
Experiments

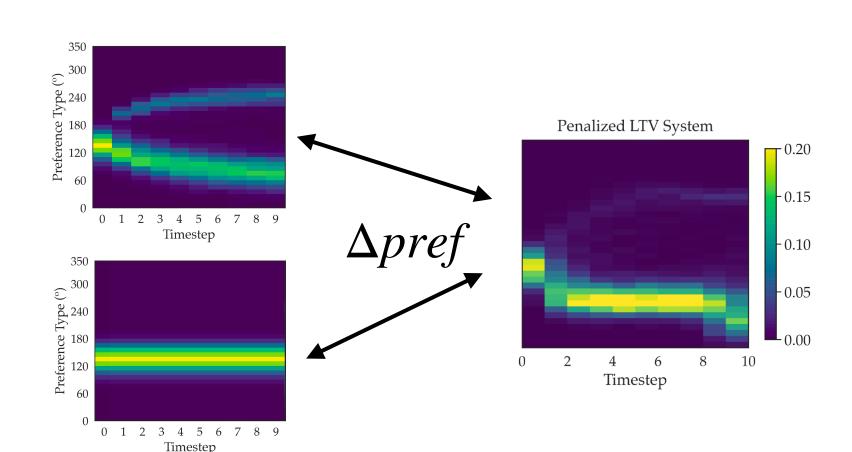
1. Method for estimating policy-induced preference shifts

2. Framework for comparing induced shifts to "safe shifts"...

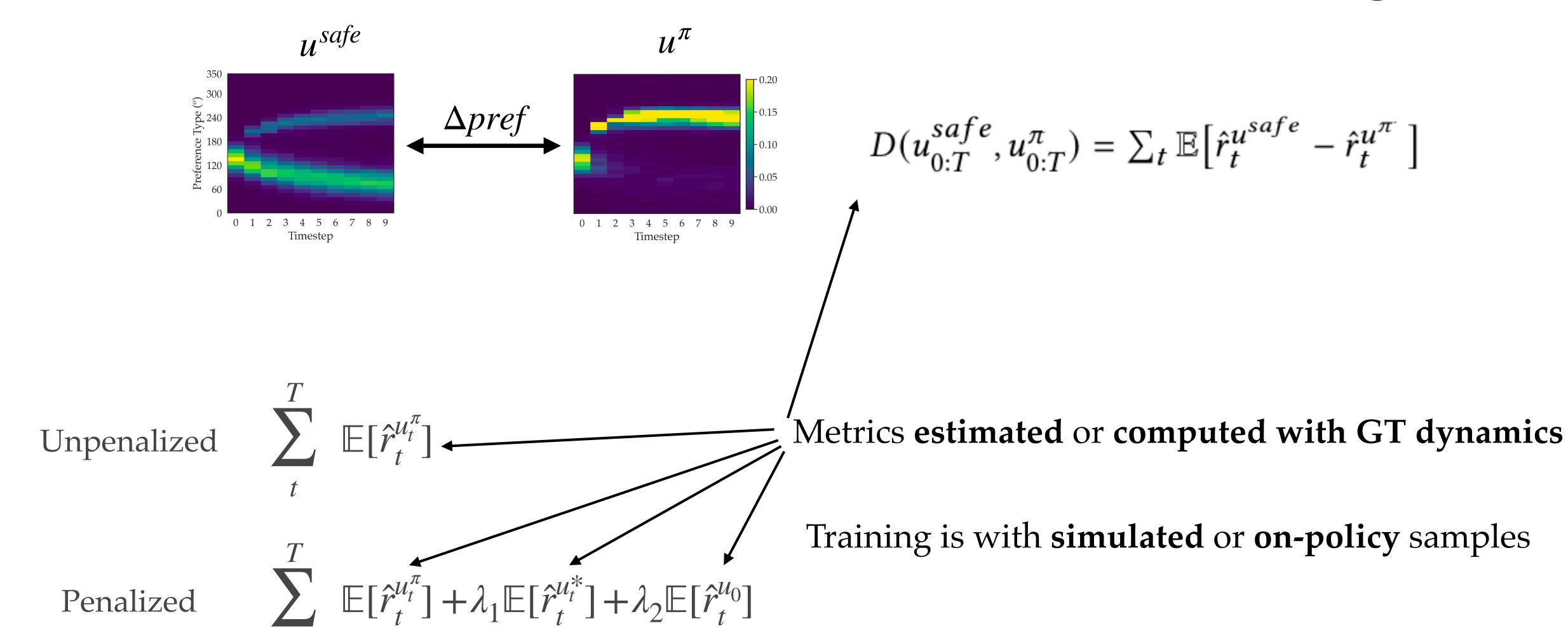
...which can be used to penalize RL training to actively avoid unwanted shifts







Preference distances and RL training



Results

 $\hat{r}^{u_t^*}$

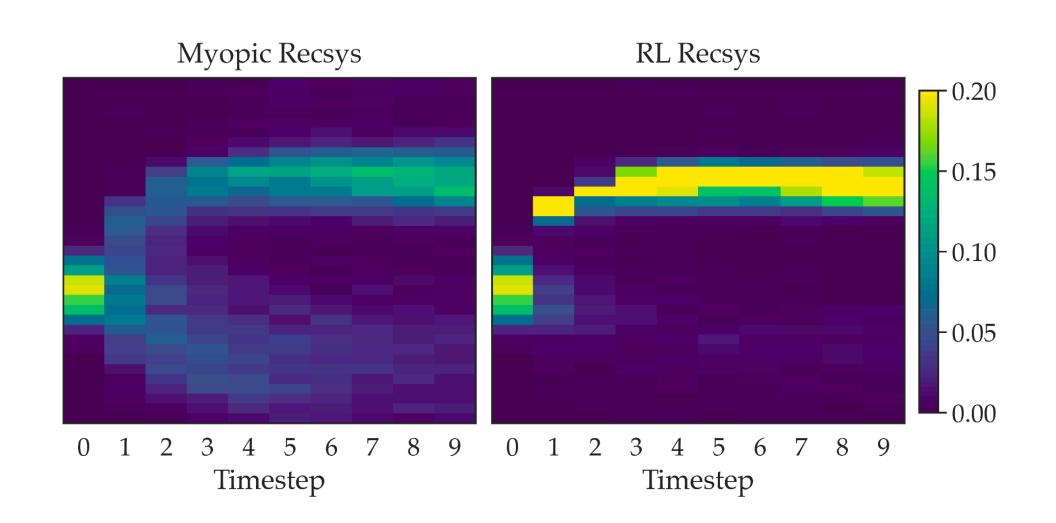
Avg.

2.05

2.97

Oracle Training

		Unpenalized		Penalized	
		Myopic	RL	Myopic	RL
Oracle Eval	$\hat{r}^{u_t^{\pi}}$	5.71	7.49	6.20	5.28
	\hat{r}^{u_0}	1.99	-0.08	3.61	6.21
	$\hat{r}^{u_t^*}$	2.01	-1.09	3.10	4.57
Or	Avg.	3.23	2.11	4.30	5.35



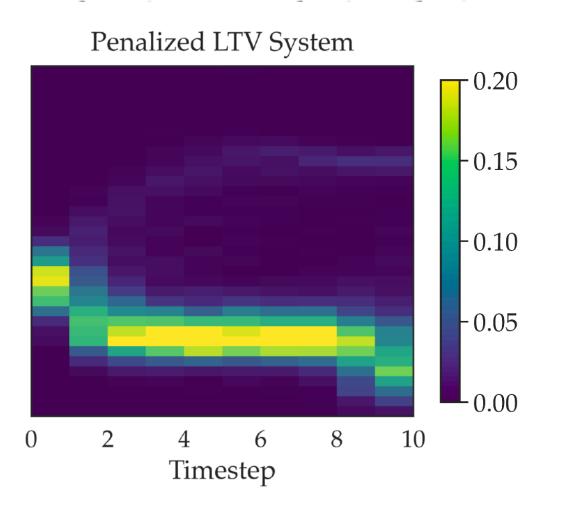
Oracle Training Training in Simulation Unpen. Penal. Unpen. Penal. $\hat{r}^{u_t^{\pi}}$ 7.49 5.28 5.48 6.40 Oracle Eval \hat{r}^{u_0} -1.24 5.61 -0.08 6.21 $\hat{r}^{u_t^*}$ -1.09 4.57 4.43 -1.83 Avg. 2.11 5.35 1.12 5.84 $\hat{r}^{u_t^{\pi}}$ Estimated E. 5.58 5.42 6.49 5.78 \hat{r}^{u_0} 5.57 -0.80 4.94 1.28

1.48

2.39

3.88

4.95



4.41

5.05

Key takeaway

in order to ethically use recommender systems at scale, we may need to take active steps to **measure** and **penalize** how such systems shift users' internal states

Thank you!