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Arrays and Sorting: Quick Sort (with C Program source code)

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Quick Sort

Quick Sort is divide and conquer algorithm like Merge Sort. Unlike Merge Sort this does not require extra space. So it sorts in place. Here dividing step is to chose a pivot and partition the array such that all elements less than or equal to pivot are to the left of it and all the elements which are greater than or equal to the pivot are to the right of it. Recursively sort the left and right parts.

Algorithm (described in detail in the document for this tutorial)

The key to the algorithm is the partition procedure.

A 'partition' element is chosen. All elements less than the partition are put in the left half of the array, all elements greater than the partition are placed in the right half of the array.

The two halves are sorted independently and recursively.

Property:

- 1. Best case performance When the partitioning produces two regions of size n/2 (where,
- \boldsymbol{n} is the total number of elements in the list) $O(n lg \boldsymbol{n}).$
- 2. Worst case performance When the partitioning produces one region of size n-1 (where,
- n is the total number of elements in the list) and other of size 1 O(n2)
- 3. Average case O(n(lgn))
- 4. It is not stable and uses O(lg(n)) extra space in the worst case.

Complete tutorial document with examples:

1/4

Quick Sort

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Algorithm

The key to the algorithm is the partition procedure

From index 0 to index n-lof the array a (where, n is the total number of elements in the list) do the following

- 1. from = 0, to = n-1, choose the starting element as pivot.
- 2. i and j are such that in the array all elements a [from +1...i] are less than pivot, all elements a[i+1...j] are greater than pivot and the elements a[j+1...to] are which we have not seen which is like shown below.
- pivot|...<=pivot....|...>=pivot....| 3. If the new element we encounter is >=pivot, the above variant is still satisfied
- 4. If it is less than pivot we swap a[j] with a[i+1].
- 5. Initially from = 0, to = number_of_elements-1, pivot = a[0] and i = 0
- 6. For j = 1(from + 1) to j = 5(to)

If value at index j < pivot, increment i and swap a[i] and a[j].

7. Finally The picture is like shown below

Books

from Amazon which might interest you!

#include<stdio.h>



Quick Sort - C Program Source Code

```
/* Logic: This is divide and conquer algorithm like Merge Sort. Unlike Merge Sort this does not require
          extra space. So it sorts in place. Here dividing step is chose a pivot and parition the array
          such that all elements less than or equal to pivot are to the left of it andd all the elements
          which are greater than or equal to the pivot are to the right of it. Recursivley sort the left
          and right parts.
void QuickSort(int *array, int from, int to)
        if(from>=to)return;
        int pivot = array[from]; /*Pivot I am chosing is the starting element */
        /*Here i and j are such that in the array all elemnts a[from+1...i] are less than pivot,
          all elements a[i+1...j] are greater than pivot and the elements a[j+1...to] are which
          we have not seen which is like shown below.
          |pivot|....<=pivot.....|....>=pivot.....|
          If the new element we encounter than >=pivot the above variant is still satisfied.
          If it is less than pivot we swap a[j] with a[i+1].
        int i = from, j, temp;
        for(j = from + 1; j <= to; j++)</pre>
                 if(array[j] < pivot)</pre>
                         i = i + 1;
                         temp = array[i];
                         array[i] = array[j];
                         array[j] = temp;
                 }
        /* Finally The picture is like shown below
          |pivot|....<=pivot.....|...>=pivot.....|
        temp = array[i];
        array[i] = array[from];
        array[from] = temp;
        /* So we the array is now
          |\ldots < = \mathtt{pivot} \ldots \ldots | \, \mathtt{pivot} | \ldots > = \mathtt{pivot} \ldots \ldots |
        /*Recursively sort the two sub arrays */
        QuickSort(array,from,i-1);
        QuickSort(array, i+1, to);
int main()
        int number_of_elements;
        scanf("%d",&number_of_elements);
        int array[number_of_elements];
        for(iter = 0;iter < number of elements;iter++)</pre>
                scanf("%d",&array[iter]);
```

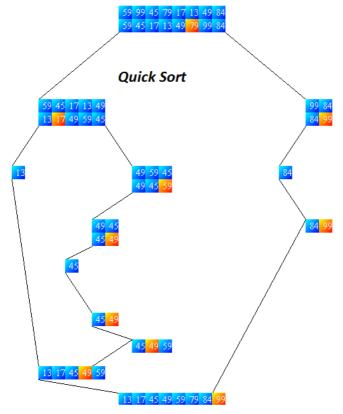
Related Tutorials:

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	program.										recursively.				
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Visualizing Quick Sort (A Java Applet Visualization):

Here's a Java Applet Visualization which might give you a more 'colorful' idea of what happens in Quick Sort.

Click here, or on the image beloq to check out a Quick Sort Algorithm - Java Applet Visualization



 $\underline{http://www.thelearningpoint.net/computer-science/sorting-algorithms/quicksort}$



Some Important Data Structures and Algorithms, at a glance:

Arrays : Popular Sorting and Searching Algorithms			
Bubble Sort	Insertion Sort	Selection Sort	Shell Sort
Merge Sort	<u>Ouick Sort</u>	Heap Sort	Binary Search Algorithm
Basic Data Structures and Operations on them			
<u>Stacks</u>	<u>Oueues</u>	Single Linked List	Double Linked List
Circular Linked List	1.		

Tree Data Structures			
Binary Search Trees	<u>Heaps</u>	Height Balanced Trees	
Graphs and Graph Algorithms			
Depth First	Breadth First	Minimum	Minumum
<u>Search</u>	Search_	Spanning Trees: Kruskal	Spanning Trees: Prim's

		Algorithm	Algorithm
Dijkstra Algorithm for Shortest Paths	Floyd Warshall Algorithm for Shortest Paths	Bellman Ford Algorithm	
Popular Algorithms in Dynamic Programming			
Dynamic Programming	Integer Knapsack problem	Matrix Chain Multiplication	Longest Common Subsequence
Greedy Algorithms			
Elementary cases: Fractional Knapsack Problem, Task Scheduling	Data Compression using Huffman Trees		





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