

# How can consumer research platforms enhance or extend (mobile) web survey data?

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orioljbosch



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OF ECONOMICS AND  
POLITICAL SCIENCE ■



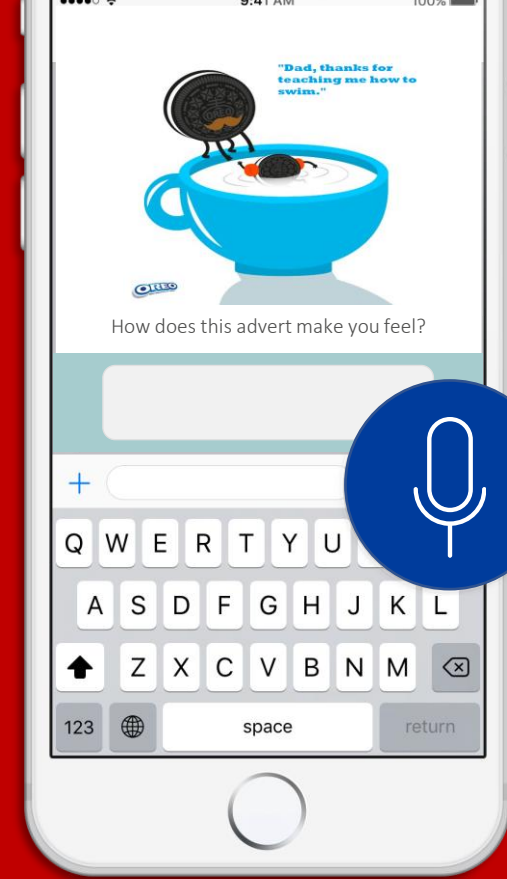
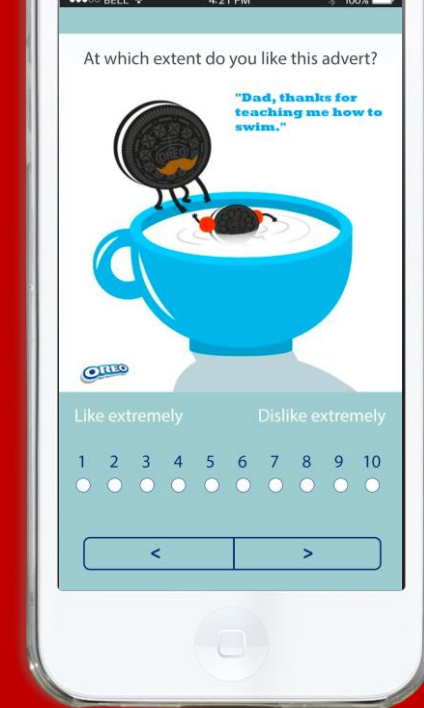
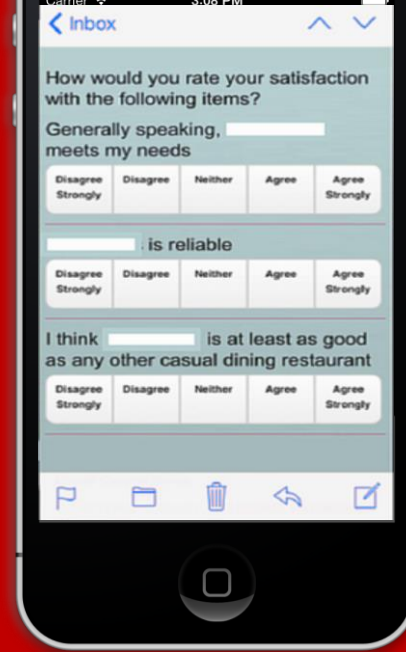
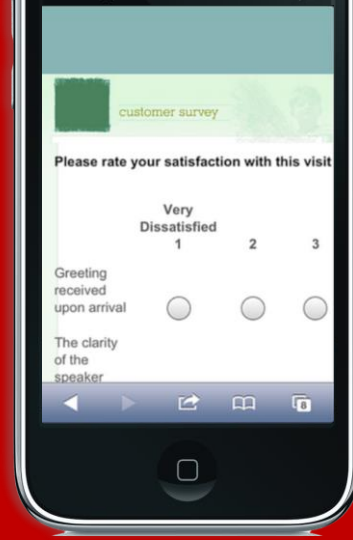
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Barcelona



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# Who am I?

- PhD Candidate at the **Methodology Department, LSE**
- Non-resident research fellow at the **Research and Expertise Centre for Survey Methodology, UPF**
- MSc in Survey Methods for Social Research from the **University of Essex**
- Worked for the **University of Southampton, Institute for Social and Economic Research, ESS and Netquest**
- Consultant for **The Alan Turing Institute, Wellcome Trust, Social Care Institute for Excellence and MoneyHelper**



How could we enhance or extend (mobile) web survey data?

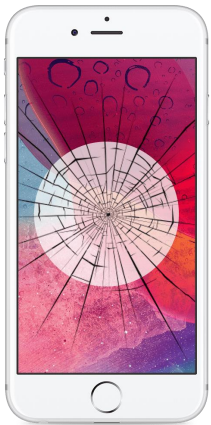
HOW COULD WE ENHANCE?

# Web surveys bring new opportunities

HOW COULD WE ENHANCE?

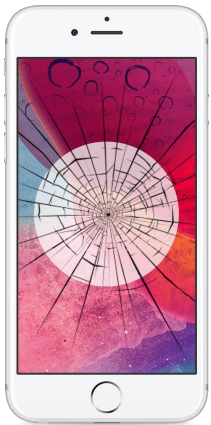
# Web surveys bring new opportunities

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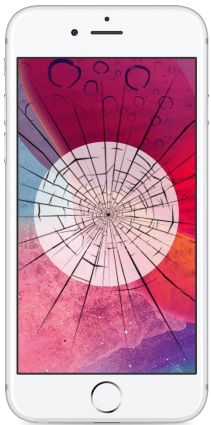
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  - Millennials: 78.8%
  - Boomers: 36.2 %



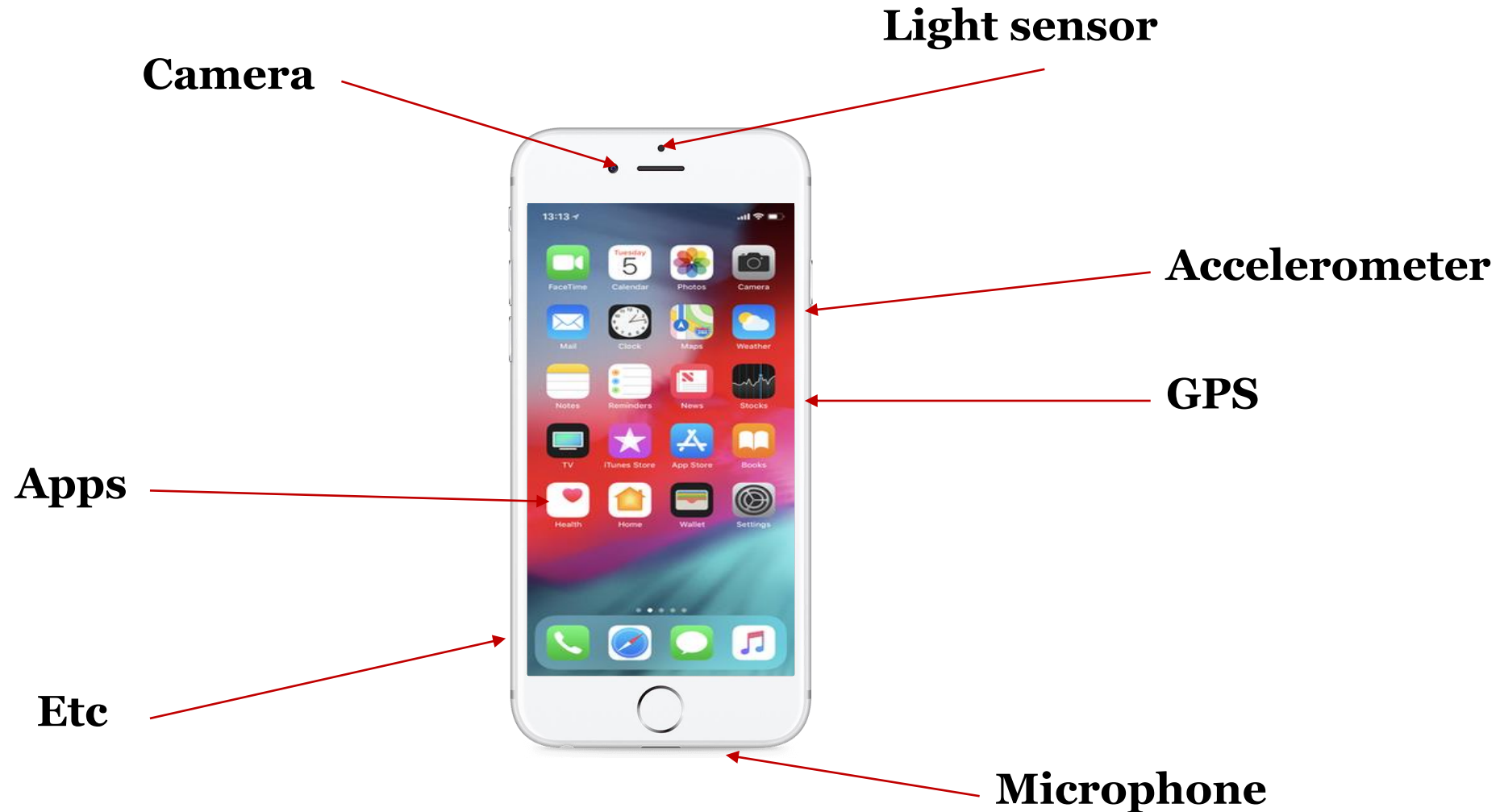
# Web surveys bring new opportunities

- Web surveys are essentially **multi-device**
  - Smartphone usage to answer web surveys:
    - Millennials: 78.8%
    - Boomers: 36.2 %
- How does this compare with your experience?



HOW COULD WE ENHANCE?

Modern devices are packed with technology that we can use

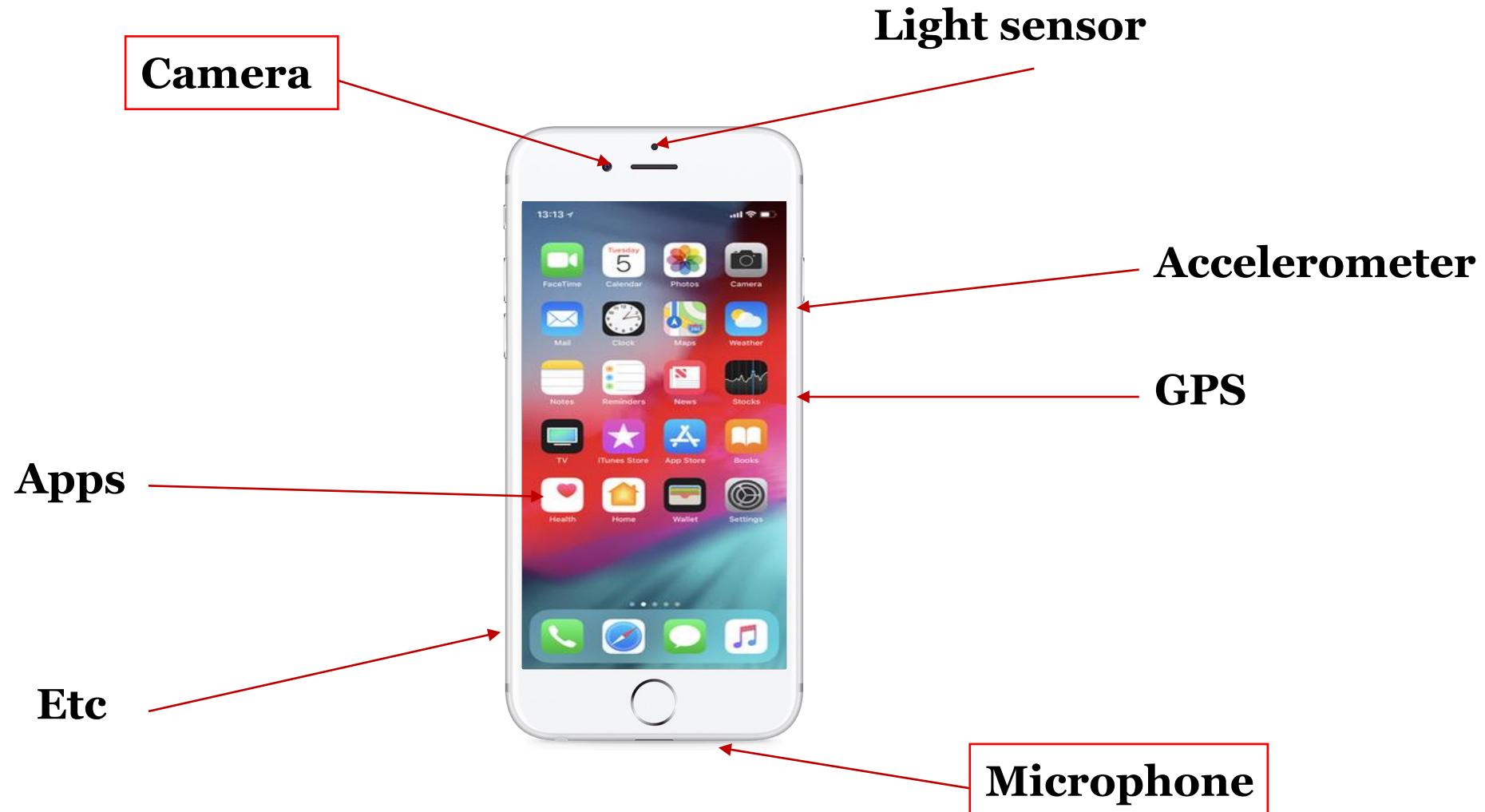




HOW COULD WE ENHANCE?

# Modern devices are packed with technology that we can use

We can ask participants to perform new tasks...



HOW COULD WE ENHANCE?

Modern devices are packed with technology that

We can ask participants to perform new tasks...

Camera

Light sensor

Microphone

#### Article

## Answering Mobile Surveys With Images: An Exploration Using a Computer Vision API

Oriol J. Bosch<sup>1</sup>, Melanie Revilla<sup>1</sup>, and Ezequiel Paura<sup>2</sup>

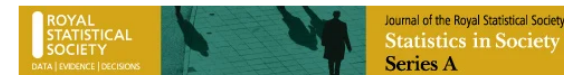
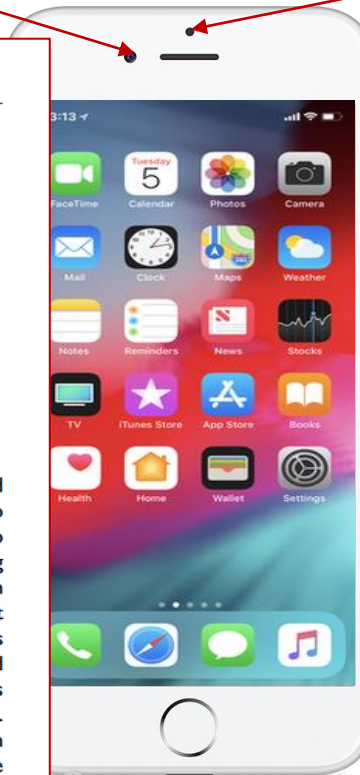
### Abstract

Most mobile devices nowadays have a camera. Besides, posting and sharing images have been found as one of the most frequent and engaging Internet activities. However, to our knowledge, no research has explored the feasibility of asking respondents of online surveys to upload images to answer survey questions. The main goal of this article is to investigate the viability of asking respondents of an online opt-in panel to upload during a mobile web survey: First, a photo taken in the moment, and second, an image already saved on their smartphone. In addition, we want to test to what extent the Google Vision application programming interface (API), which can label images into categories, produces similar tags than a human coder. Overall, results from a survey conducted among millennials in Spain and Mexico ( $N = 1,614$ ) show that more than half of the respondents uploaded an image. Of those, 77.3% and 83.4%, respectively, complied with what the question asked. Moreover, respectively, 52.4% and 65.0% of the images were similarly codified by the Google Vision API and the human coder. In addition, the API codified 1,818 images in less than 5 min, whereas the human coder spent nearly 35 hours to complete the same task.

### Keywords

mobile web survey, image recognition, computer vision, API, smartphone, new data types

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## A new experiment on the use of images to answer web survey questions

Oriol J. Bosch [✉](#) Melanie Revilla, Danish Daniel Qureshi, Jan Karem Höhne

First published: 20 May 2022 | <https://doi.org/10.1111/rssa.12856>

**Funding information:** German Science Foundation, through the Collaborative Research Center 884 "Political Economy of Reforms", 139943784; European Research Council (ERC) under the European Unions Horizon 2020 research and innovation programme, 849165

SECTIONS

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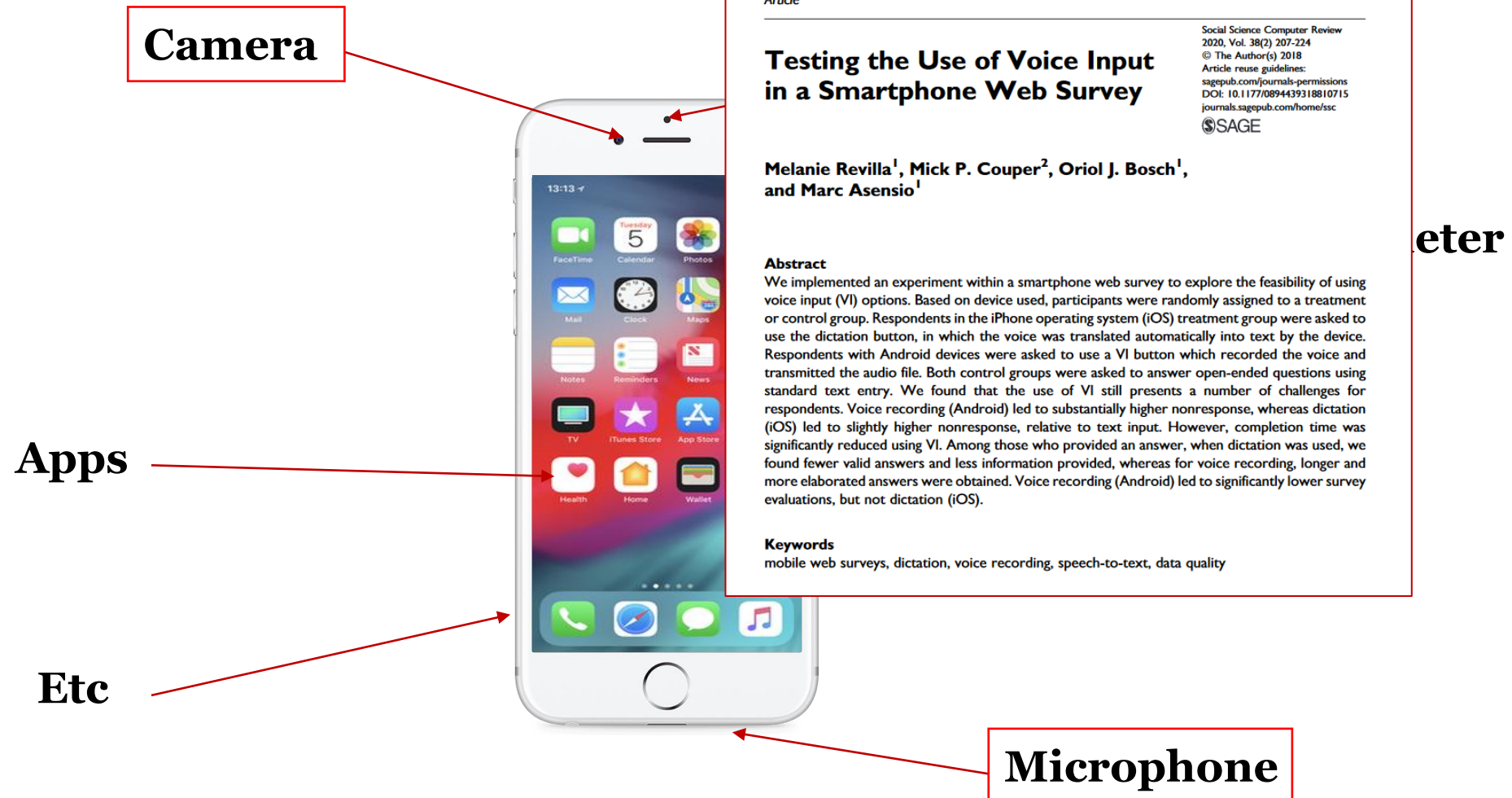
### Abstract

Images might provide richer and more objective information than text answers to open-ended survey questions. Little is known, nonetheless, about the consequences for data quality of asking participants to answer open-ended questions with images. Therefore, this paper addresses three research questions: (1) What is the effect of answering web survey questions with images instead of text on breakoff, noncompliance with the task, completion time and question evaluation? (2) What is the effect of including a motivational message on these four aspects? (3) Does the impact of asking to answer with images instead of text vary across device types? To answer these questions, we implemented a  $2 \times 3$  between-subject web survey experiment ( $N = 3043$ ) in Germany. Half of the sample was required to answer using PCs and the other half with smartphones. Within each device group, respondents were randomly assigned to (1) a control group answering open-ended questions with text; (2) a treatment group answering open-ended questions with images; and (3) another treatment group answering open-ended questions with images but prompted with a motivational

HOW COULD WE ENHANCE?

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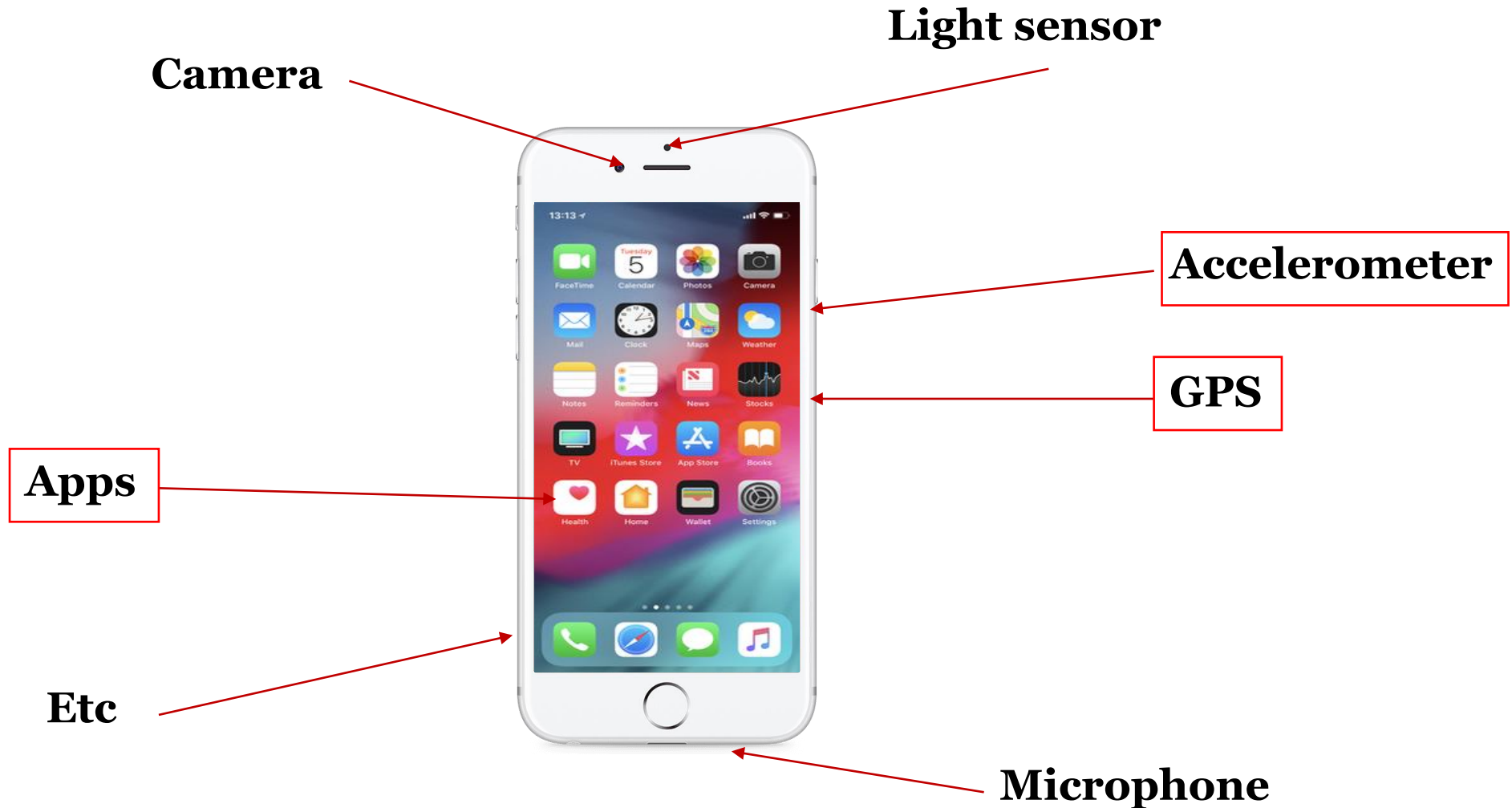
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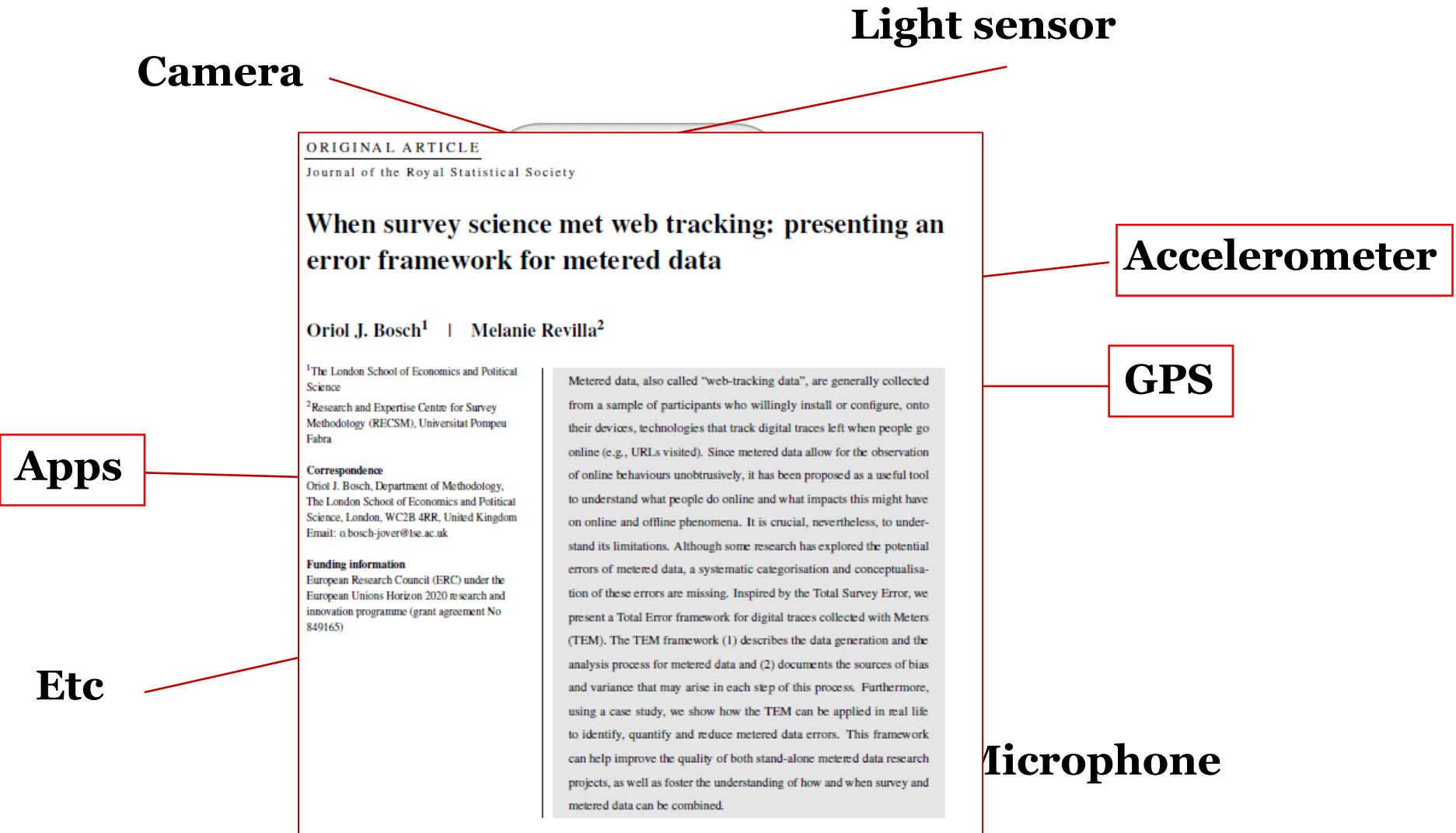
...or passively track them



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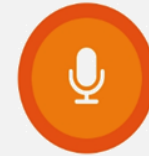


# Focus on 4 new types of data collection opportunities

**Visual data**



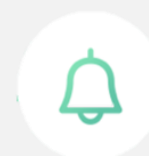
**Voice data**



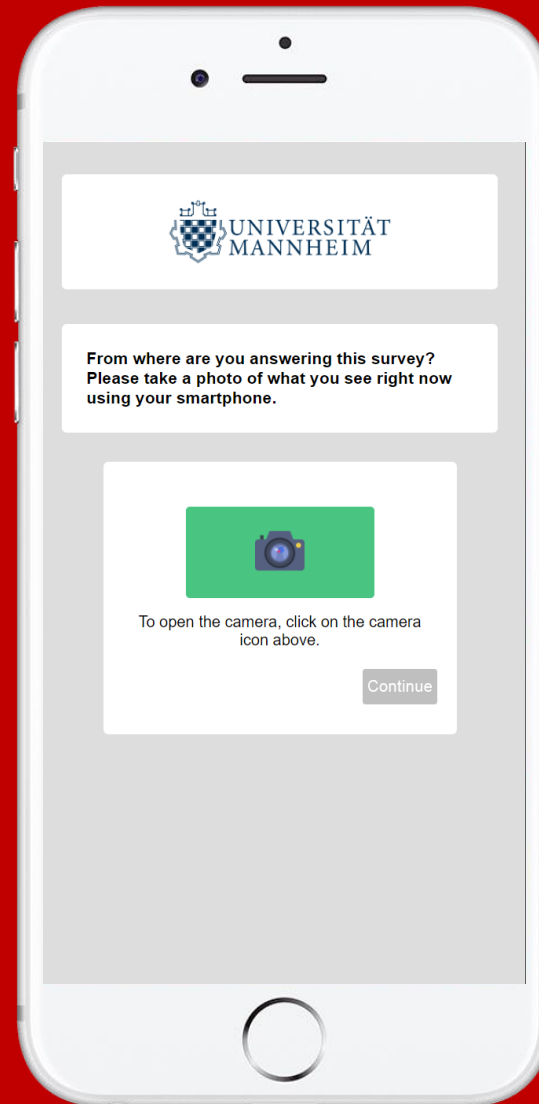
**Metered data**



**In-the-moment  
surveys**



# VISUAL DATA





# What kind of visual data can we ask for?

- Photos take in the moment





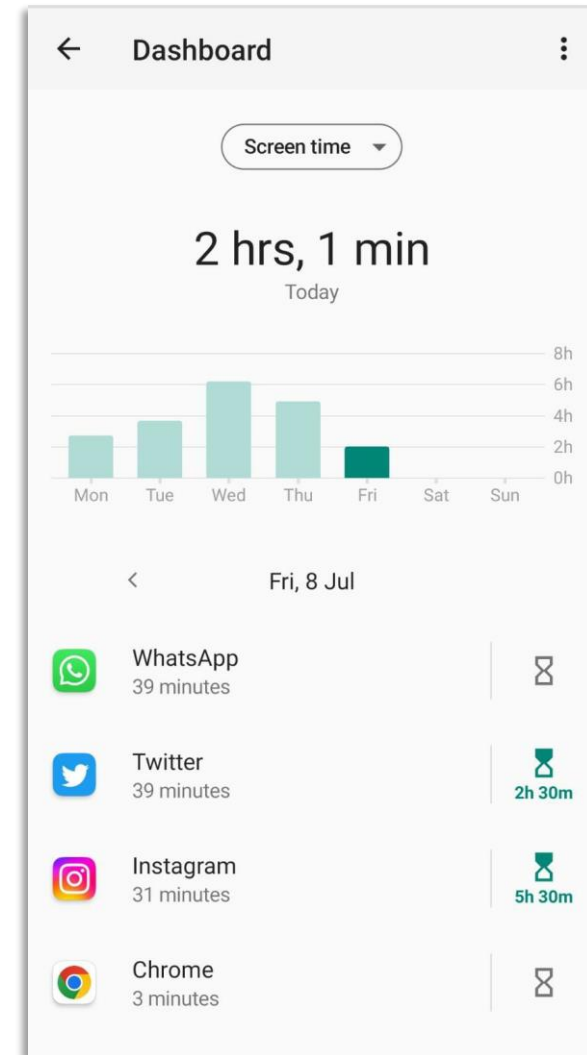
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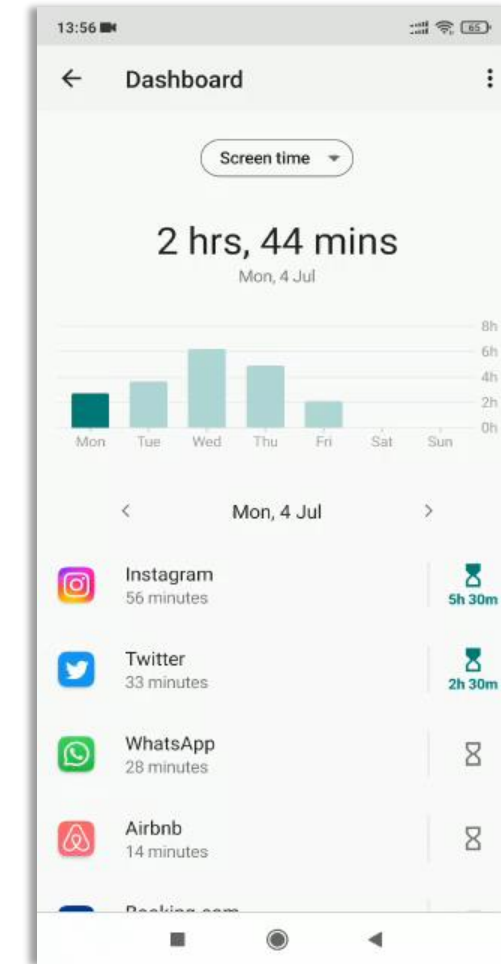
- Photos take in the moment
- Images already saved on the device
- Screenshots



# What kind of visual data can we ask for?

- Photos take in the moment
- Images already saved on the device
- Screenshots
- Videos taken in the moment / already saved on the device
- Screen recordings

➔ **Plus videos!**



# Why would we want to ask for visual data?

- To obtain **more accurate** information

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- For **hard / impossible** to collect data with survey questions

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Instead of relying on self-reports, we can observe the phenomenon of interest: e.g. **expenditure** or **online behavioural data**


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Do people have dangerous moles?

hidden ☐

reportID = 559

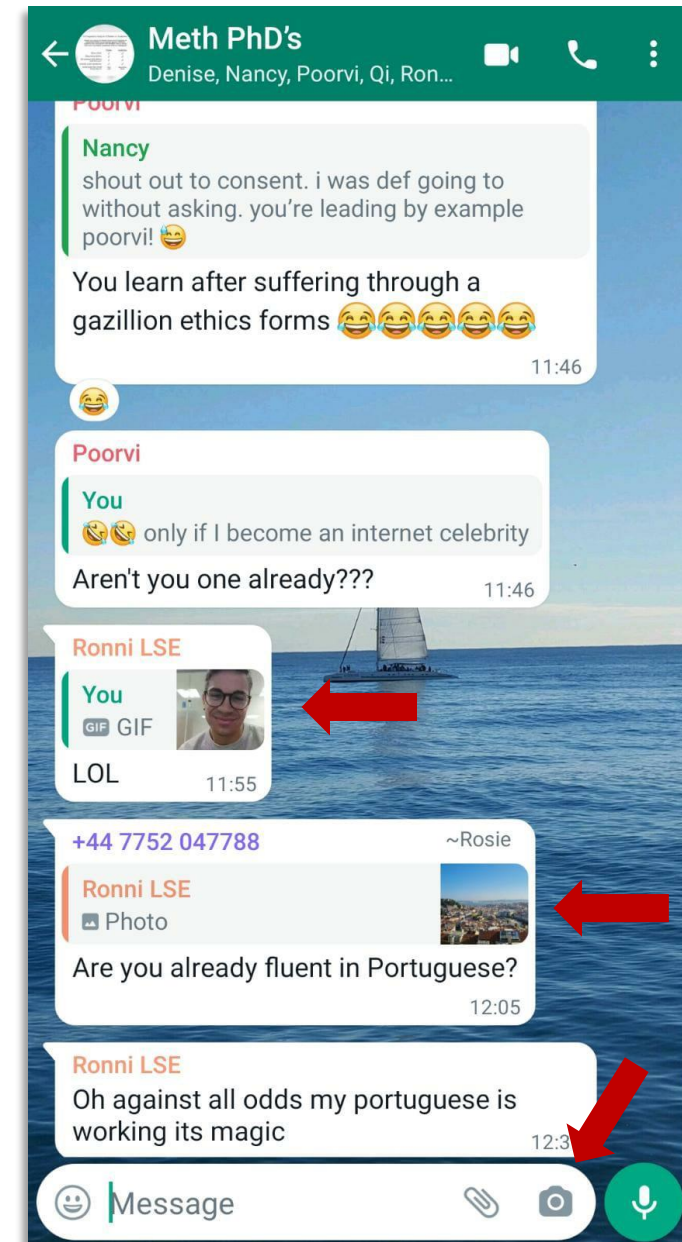


best photo →

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other species	<input type="checkbox"/>	
can not tell	<input type="checkbox"/>	

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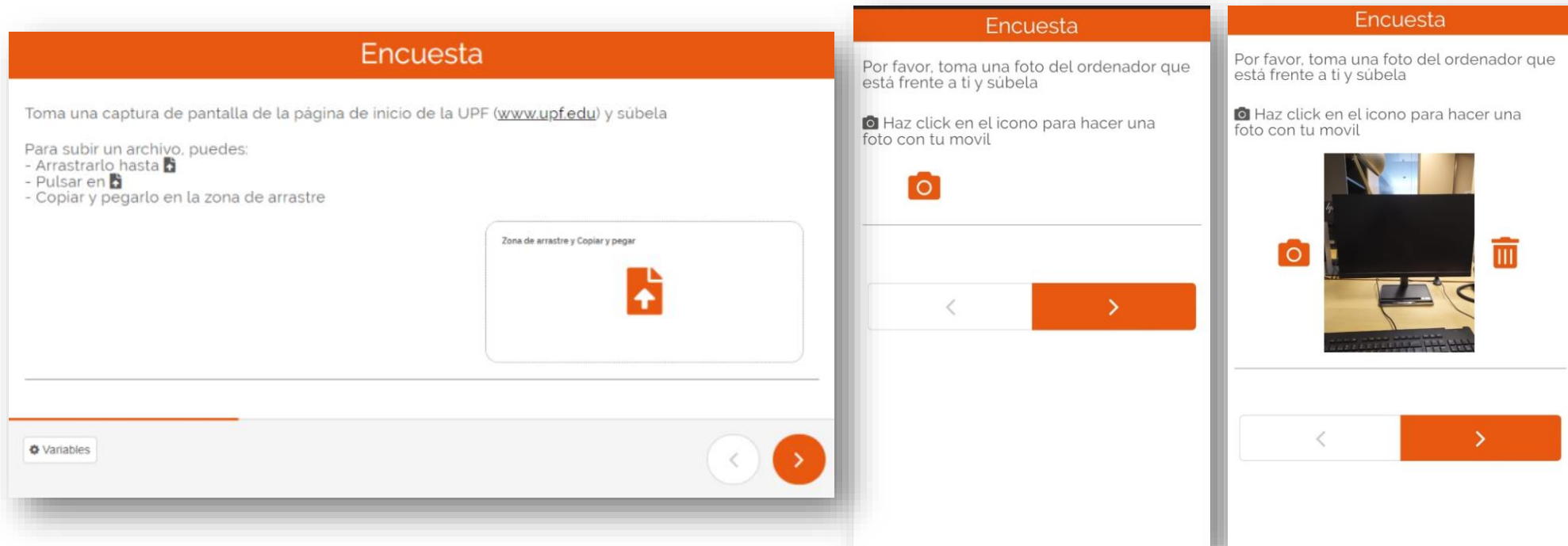
- To obtain **more accurate** information
- For **hard / impossible** to collect data with survey questions
- To make the survey experience **more natural and enjoyable**





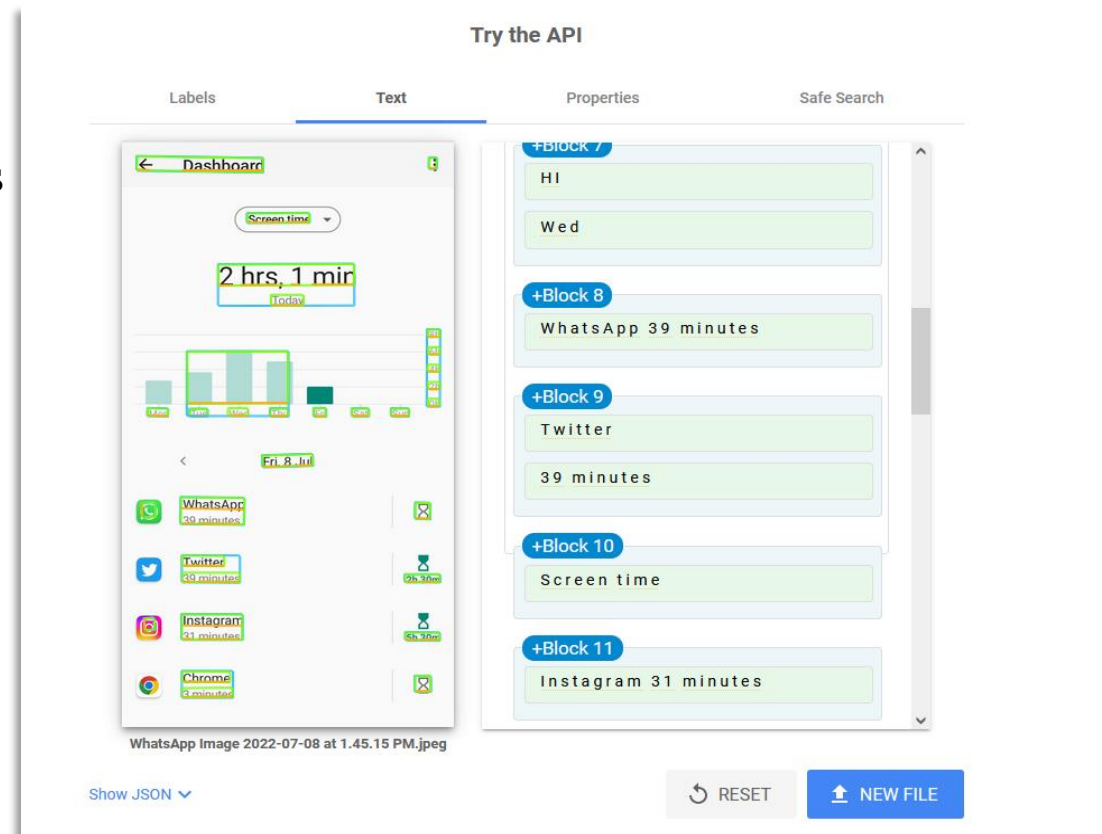
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- An **interface & infrastructure** to allow for the collection and storage of visual data: **WebdataVisual**



# What do you need to ask for visual data?

- An **interface & infrastructure** to allow for the collection and storage of visual data: **WebdataVisual**
- An approach to **extract information** from the images/videos



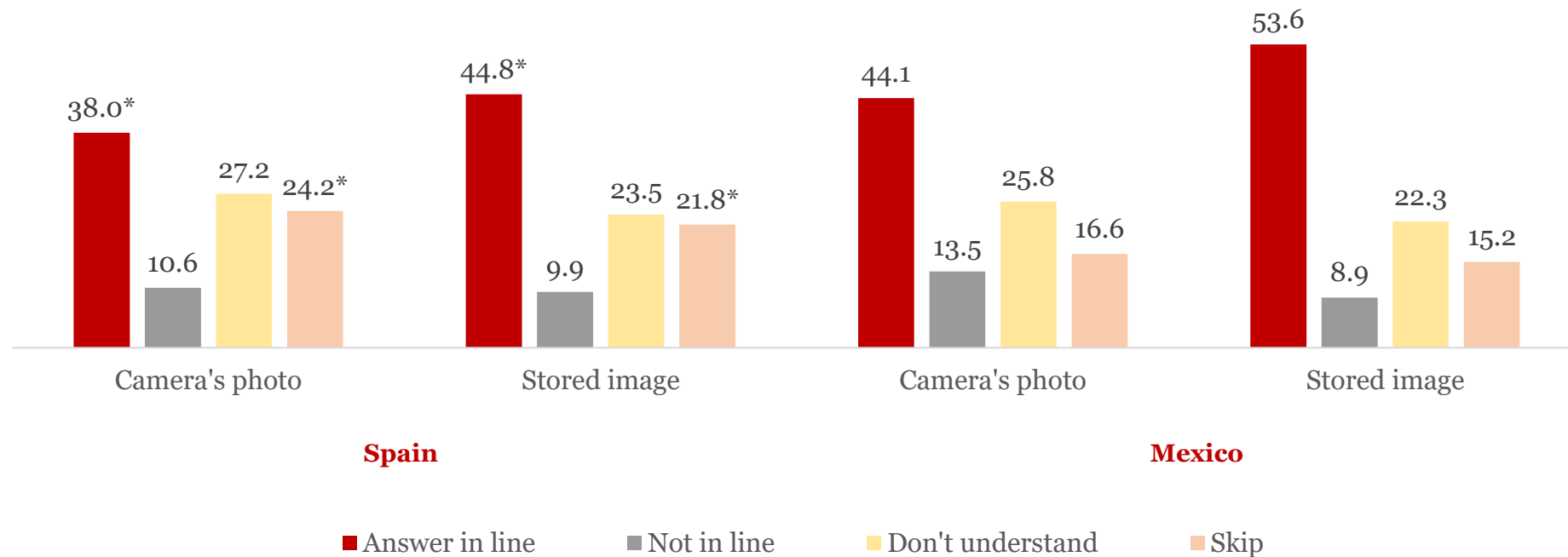
Google Vision: <https://cloud.google.com/vision?hl=en>

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Percentage of Respondents Answering in Line, Answering not in Line, Not Understanding How to Do It, and Skipping

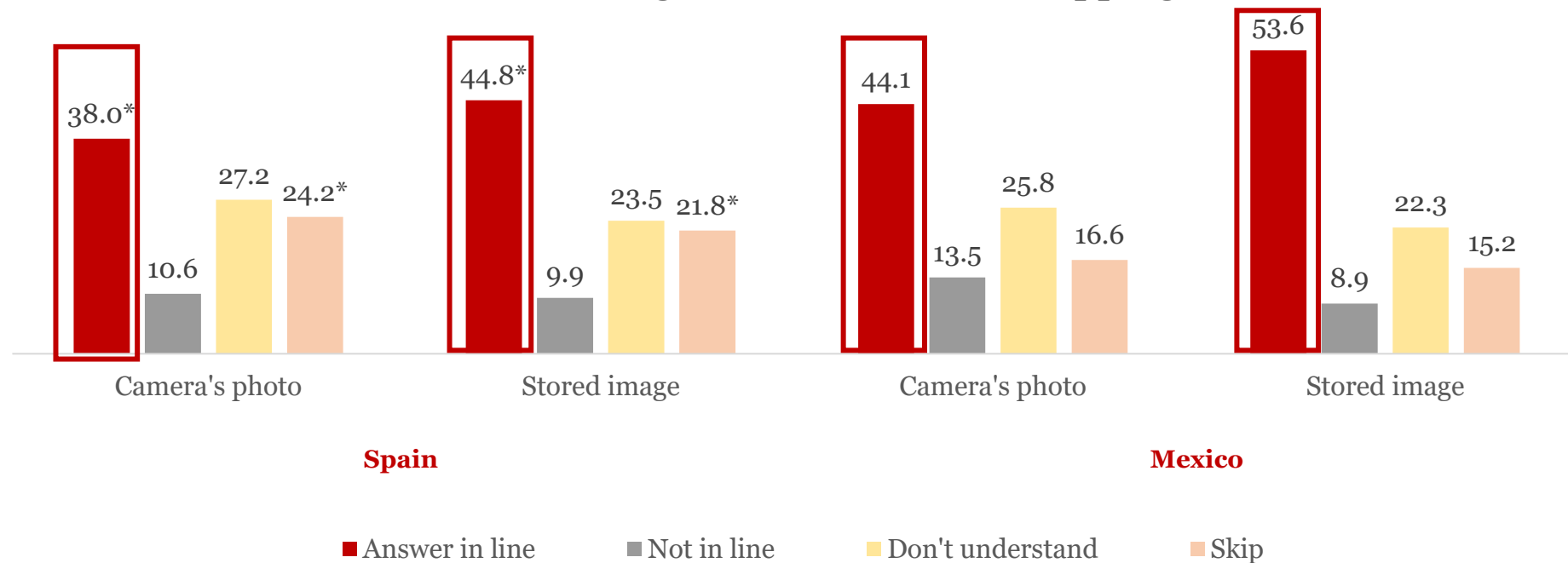


Note: \* indicates significant differences between tasks at  $p < .05$

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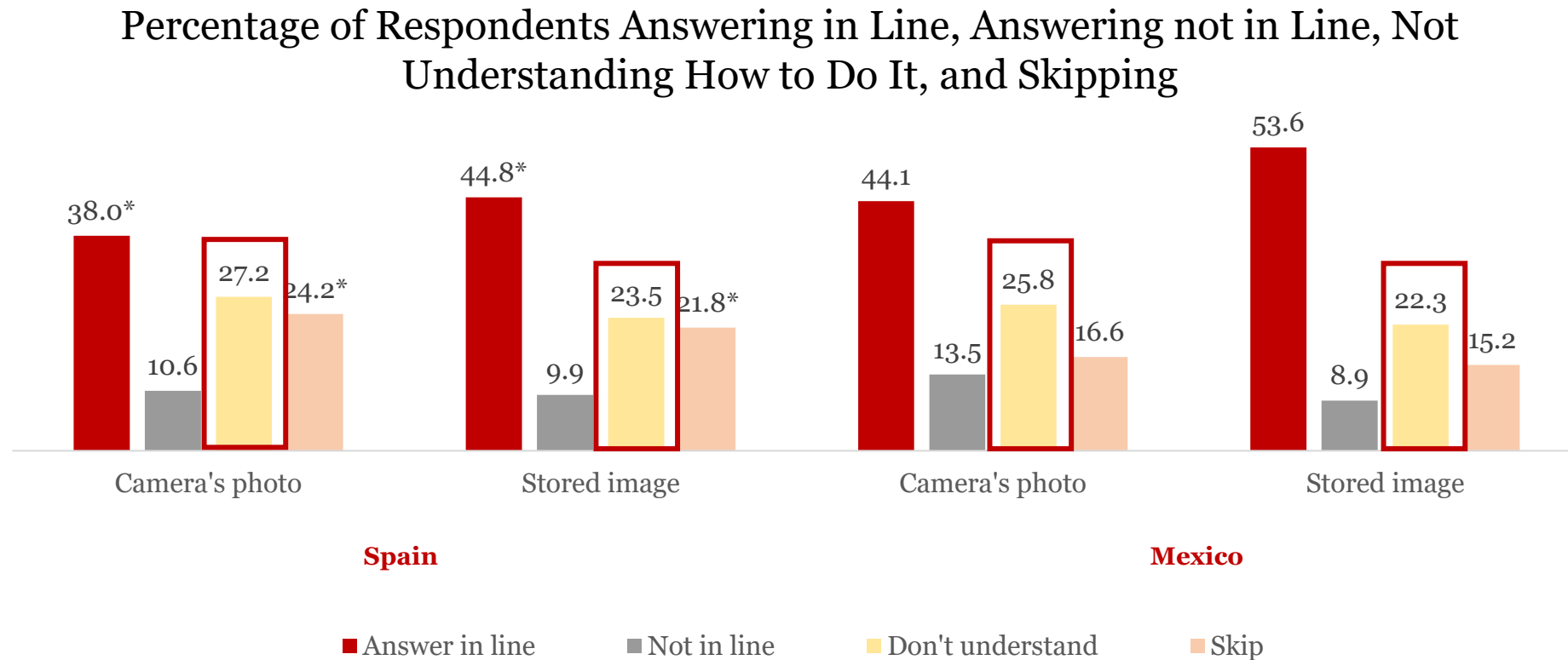
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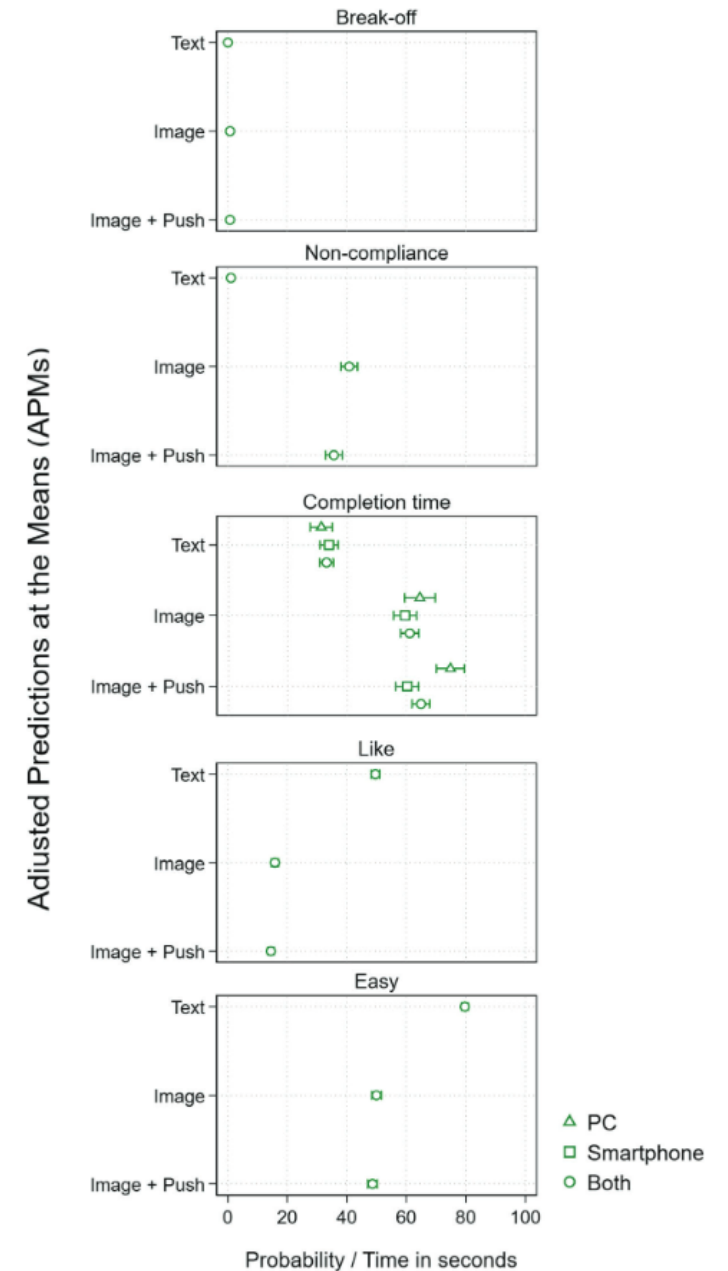
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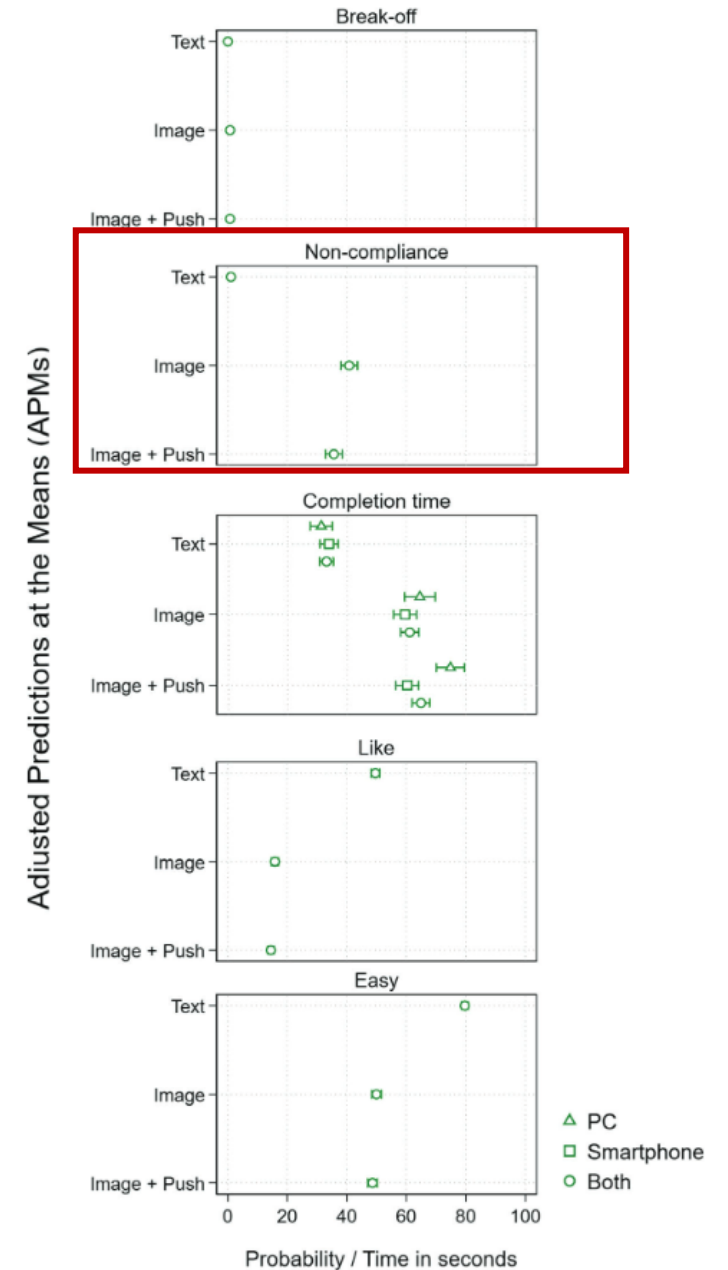


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Asking for images:

- **Increases the probability of item nonresponse** (34-39 p.points higher probability)



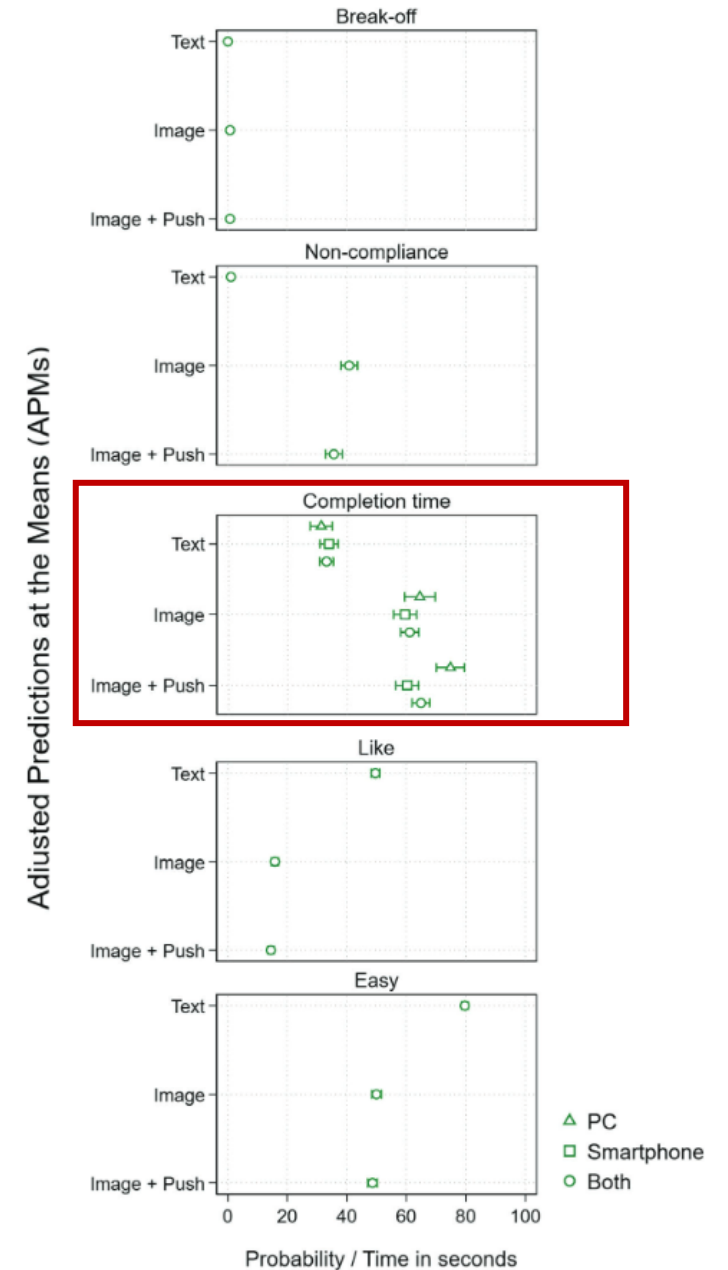


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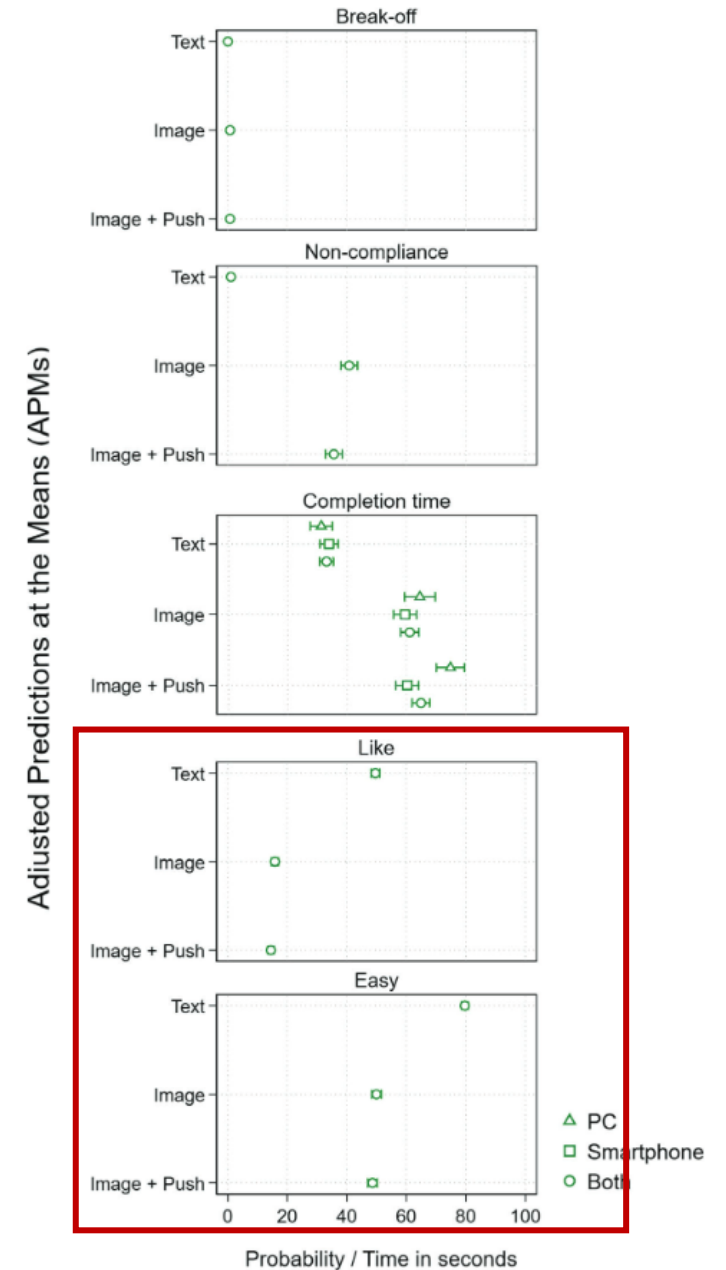


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## What is the impact on data quality compared with text?

Asking for images:

- **Increases the probability of item nonresponse** (34-39 p.points higher probability)
- **Increases completion times** (25.6 to 43.52 seconds more)
- **Decreases the probability of enjoying and finding questions easy** (~30 p.p lower probability of liking and finding the questions easy)



# What have we found in our research?

**How suitable is a Computer Vision API compared with human coders?**

How to code all these images to extract workable information?  Computer vision

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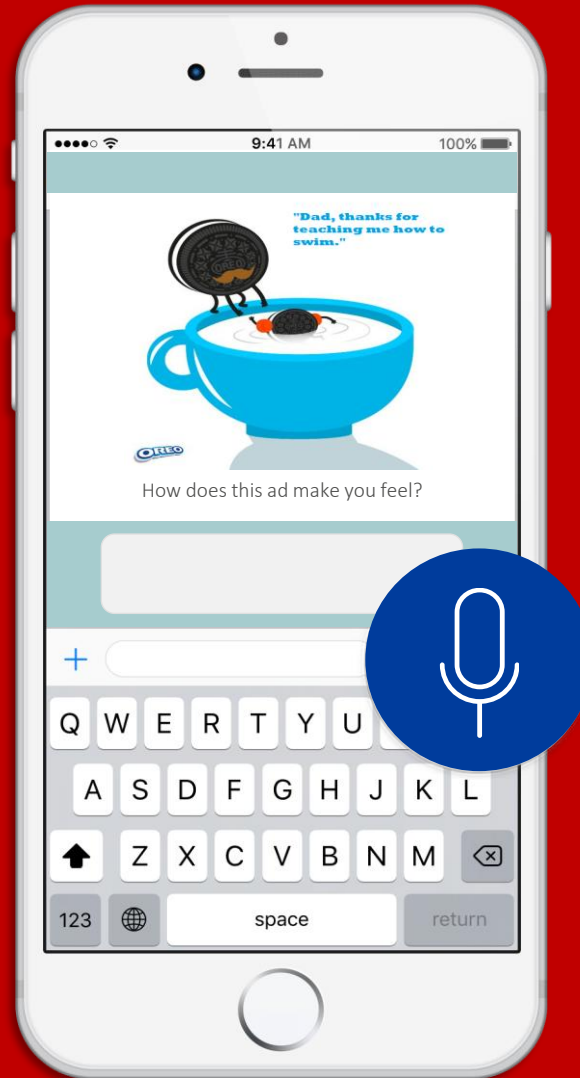
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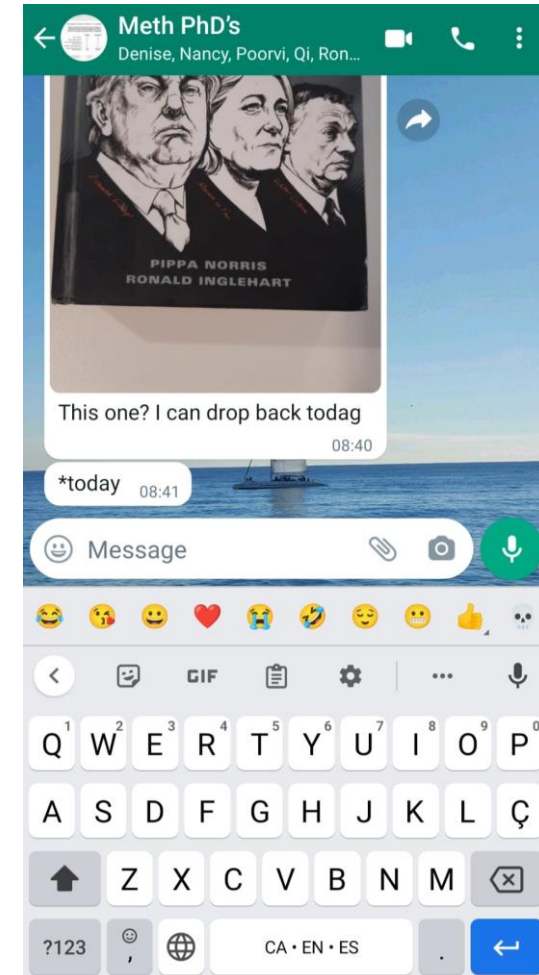
- Cost x 1,818 images = Human: **553€** / Google Vision: **2.50€**
- Time x 1,818 = Human: **35 hours** / Google Vision: **<5 minutes**
- Between **52%** and **65%** of the images similarly coded by the human coder and Google Vision

# VOICE DATA



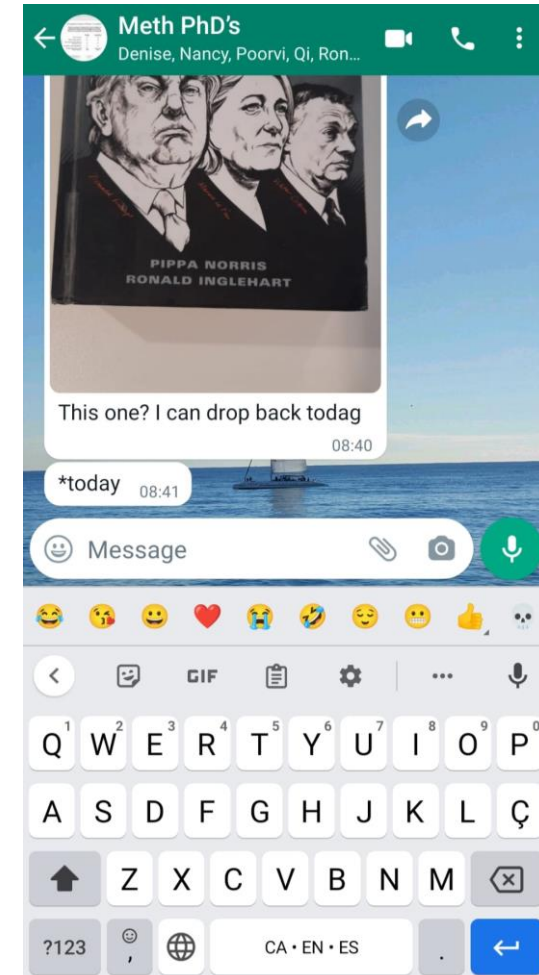
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- **Voice memos:** capturing the actual audio



# What kind of voice data can we ask for?

- **Voice memos:** capturing the actual audio
- **Voice dictation:** directly transforming the voice to data without having access to the audio





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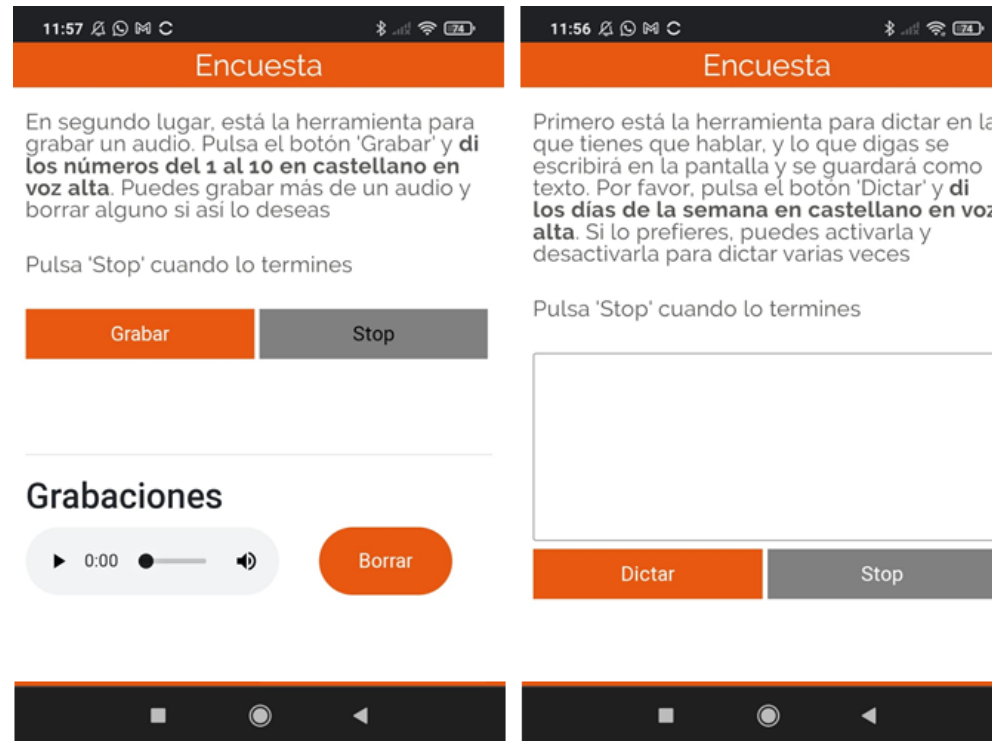
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- To make the **survey experience** more **natural** and **enjoyable**

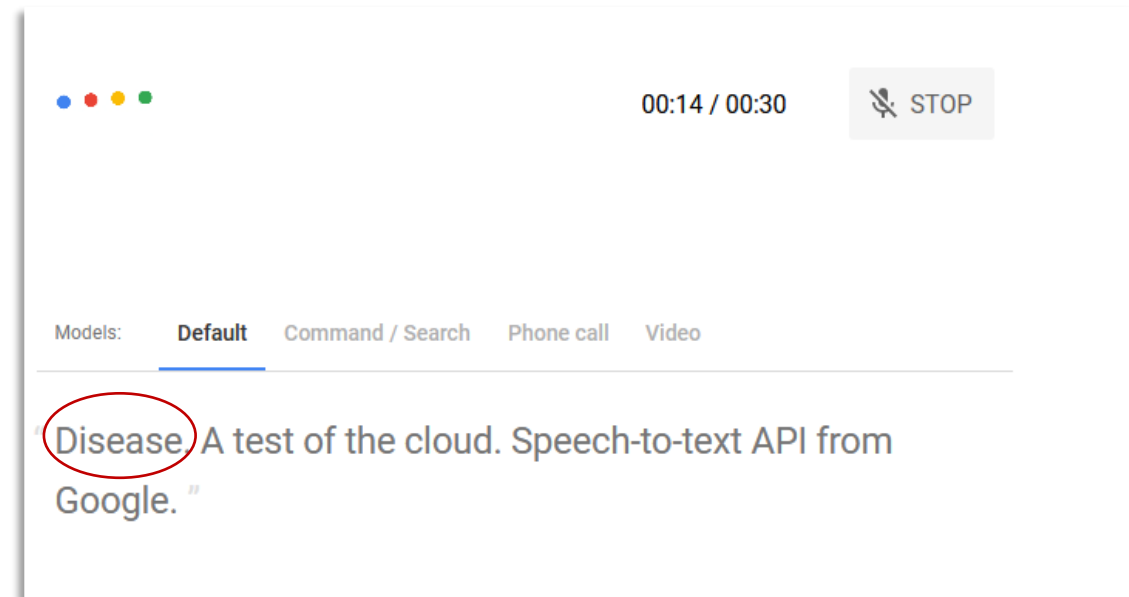
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# What do you need to ask for voice data?

- Again, an **interface & infrastructure** to allow for the collection and storage of voice data: **WebdataVoice**
- An approach to extract information from the voice
  - This can mean **simple transcription**
  - Or more **complex algorithms** to extract e.g., sentiment



Google Speech-to-text: <https://cloud.google.com/vision?hl=en>

# What have we found in our research?

**How well does it work** to ask respondents to use voice input options **to answer open questions?**

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**How well does it work** to ask respondents to use voice input options **to answer open questions?**

- **Item nonresponse (% did not answer all 6 experimental questions)**
  - Android-Voice: **63.3%**
  - iOS-Dictation: 3.3%
  - Control groups: 1.5% in Android; 3.0% in iOS



# What have we found in our research?

**How well does it work** to ask respondents to use voice input options **to answer open questions?**

- **Item nonresponse (% did not answer all 6 experimental questions)**
  - Android-Voice: **63.3%**
  - iOS-Dictation: 3.3%
  - Control groups: 1.5% in Android; 3.0% in iOS
- **Problems reported**
  - Android-Voice: **26.3%**
  - iOS-Dictation: 8.7%
  - Control groups: 5.4% in Android and 6.0% in iOS

# What have we found in our research?

For those answering, effect of using voice input on:

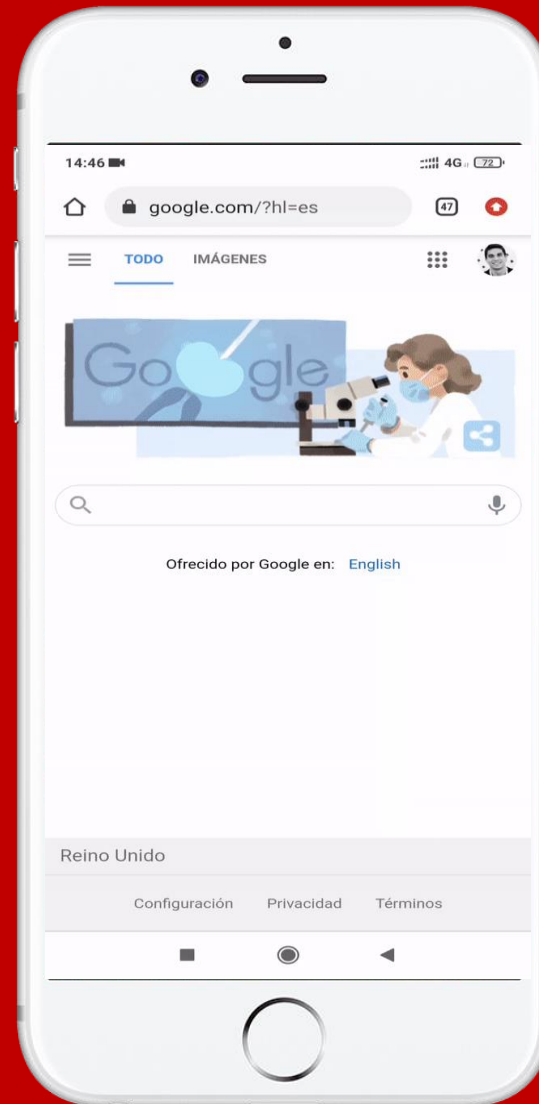
- **Data quality**
  - **Longer and more elaborated answers for Android-Voice**
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# What have we found in our research?

For those answering, effect of using voice input on:

- **Data quality**
  - **Longer and more elaborated answers for Android-Voice**
  - Fewer valid answers and a smaller amount of information for iOS-Dictation
- **Survey evaluation**
  - **More negative ratings for Android-Voice**
  - No difference for iOS-Dictation

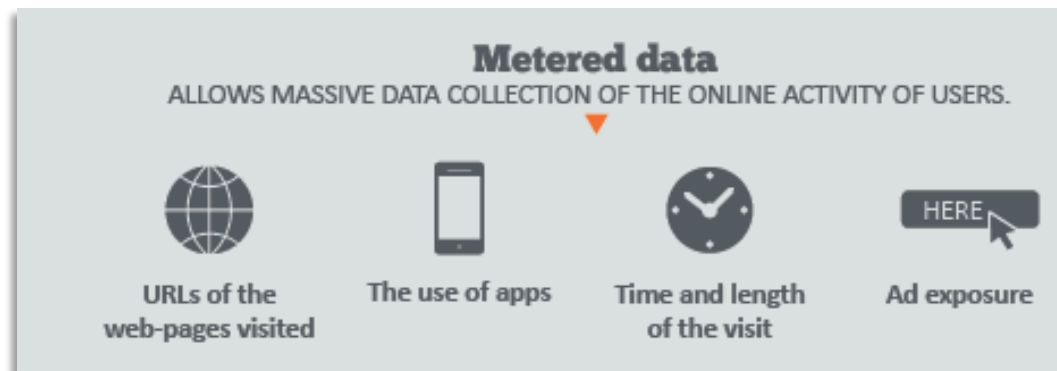
# METERED DATA



# What is metered data?

Approach to directly observe what people do online using digital tracking solutions, or *meters*.

- **Group of tracking technologies**
  - **Installed on participants devices.**
  - **Collect traces left by participants when interacting with their devices online: e.g. URLs or apps visited**
- 
- We call the resulting data: **metered data**.



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# Why using metered data?

- **Unbiased observations** of their online behaviour
- More **granular data** (imagine asking if they have visited 700 different outlets)
- To obtain **new types of data** (e.g., HTML information)
- To **reduce** the number of **questions** and **burden** of participants

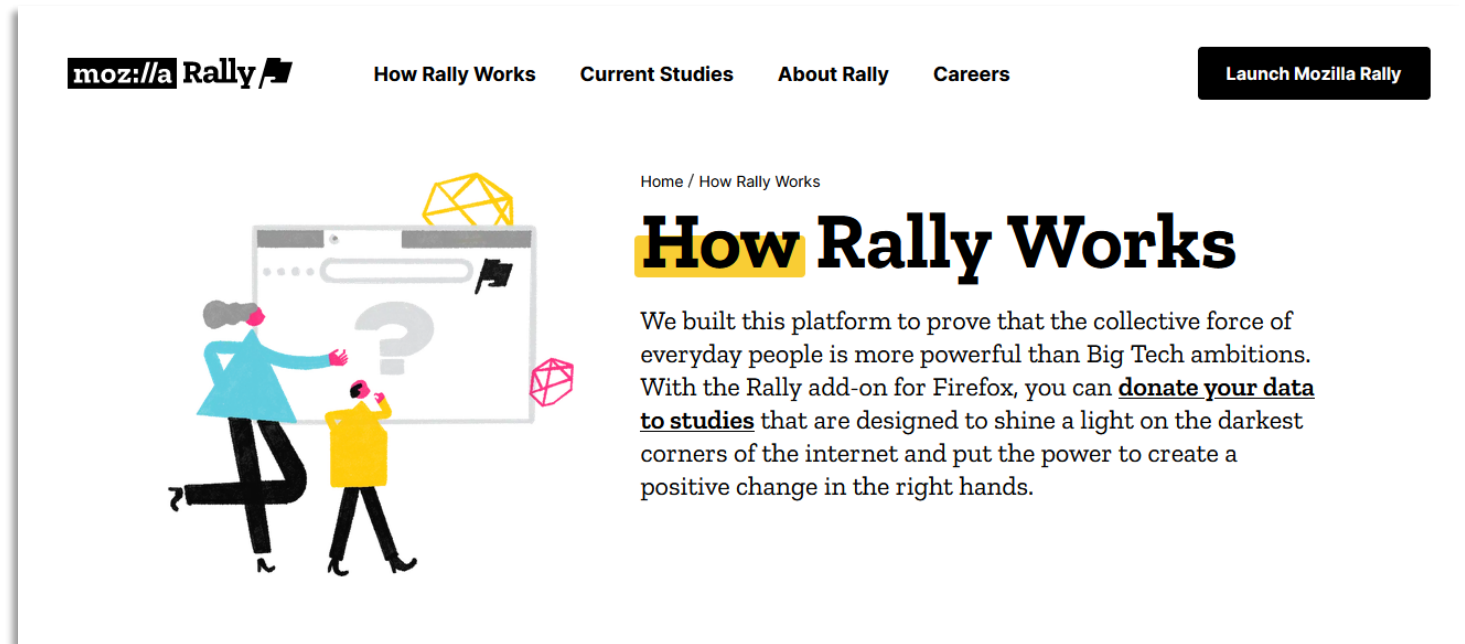
# What do you need to collect metered data?

**Tracking technologies** which participants can **install or configure** in their devices:

# What do you need to collect metered data?

**Tracking technologies** which participants can **install or configure** in their devices:

- Desktop apps (i.e., VPNs)
- Web browser plug-ins
- Smartphone apps
- Manually configured proxies



# What have we found in our research?

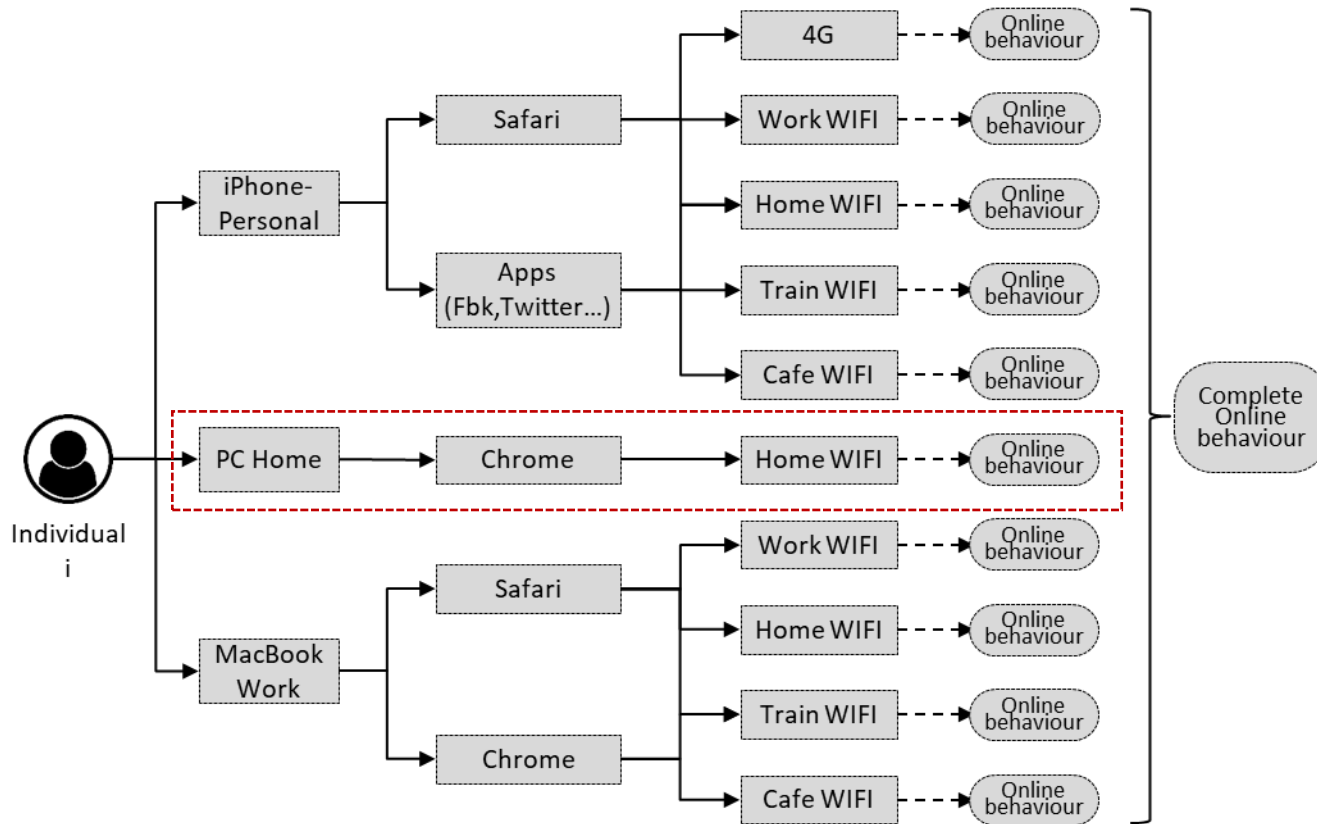
# What have we found in our research?

Our main interest has been to test whether metered data is actually **unbiased**

Error components	Specific error causes
Specification errors	<ul style="list-style-type: none"> <li>- Defining what qualifies as valid information</li> <li>- Measuring concepts with by-design missing data</li> <li>- Inferring attitudes and opinions from behaviours</li> </ul>
Measurement errors	<ul style="list-style-type: none"> <li>- Tracking undercoverage</li> <li>- Technology limitations</li> <li>- Technology errors</li> <li>- Hidden behaviours</li> <li>- Social desirability</li> <li>- Extraction errors</li> <li>- Misclassifying non-observations</li> <li>- Shared devices</li> </ul>
Processing errors	<ul style="list-style-type: none"> <li>- Coding error</li> <li>- Aggregation at the domain level</li> <li>- Data anonymisation</li> </ul>
Coverage errors	<ul style="list-style-type: none"> <li>- Non-trackable individuals</li> </ul>
Sampling errors	<ul style="list-style-type: none"> <li>- Same error causes as for surveys</li> </ul>
Missing data error	<ul style="list-style-type: none"> <li>- Non-contact</li> <li>- Non-consent</li> <li>- Tracking undercoverage</li> <li>- Technology limitations</li> <li>- Technology errors</li> <li>- Hidden behaviours</li> <li>- Social desirability</li> <li>- Extraction errors</li> <li>- Misclassifying non-observations</li> </ul>
Adjustment errors	<ul style="list-style-type: none"> <li>- Same error causes as for surveys</li> </ul>

TABLE 1 Specific Error Causes for Metered Data by Error Component

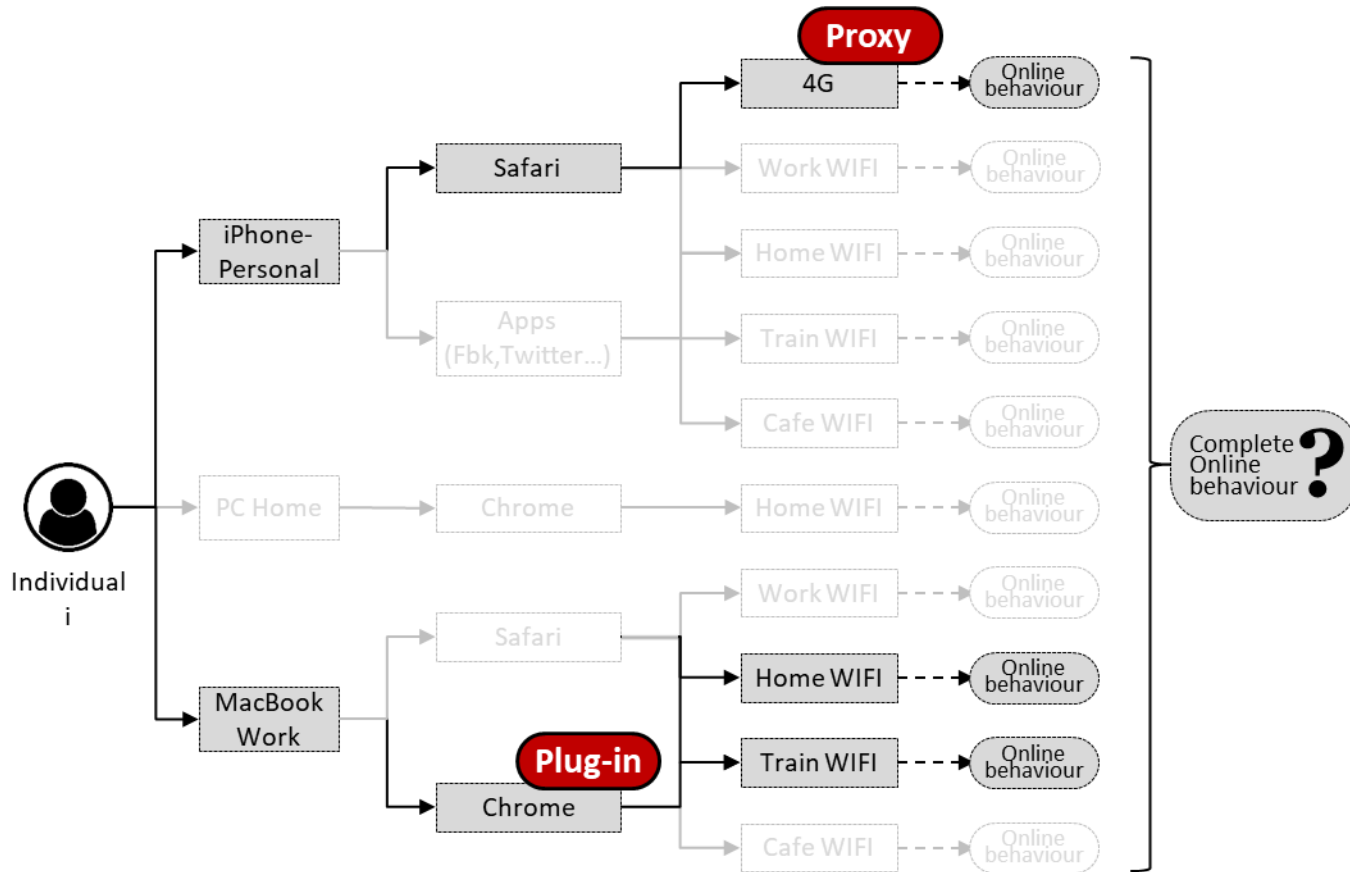
# Biases of metered data: tracking undercoverage



**Objective:** measuring individuals' behaviours

**Reality:** vector of those behaviours that individuals' do through all their *targets*

# Biases of metered data: tracking undercoverage



Undercoverage can prevent tracking a participant's complete online behaviour.

Different reasons:

- **Non-trackable targets**
- **Meter not installed**
- **Meter uninstalled**
- **New non-tracked target**

## Proportion uncovered in the Netquest opt-in panel

	Spain	Italy	Portugal
<b>Overall</b>	80.5	83.1	85.7
<b>Device*</b>	69.7	76.1	77.5
<b>Browser</b>	35.1	26.8	39.3

Very high prevalence, with differences between device and browser

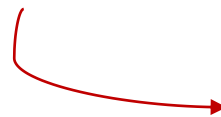
\* 68% in the Pew Research Centre report, in the USA, using a probability-based panel and a different tracking provider



# Is undercoverage evenly distributed across devices?

Proportion of users who use a specific type of device and not all of them are tracked

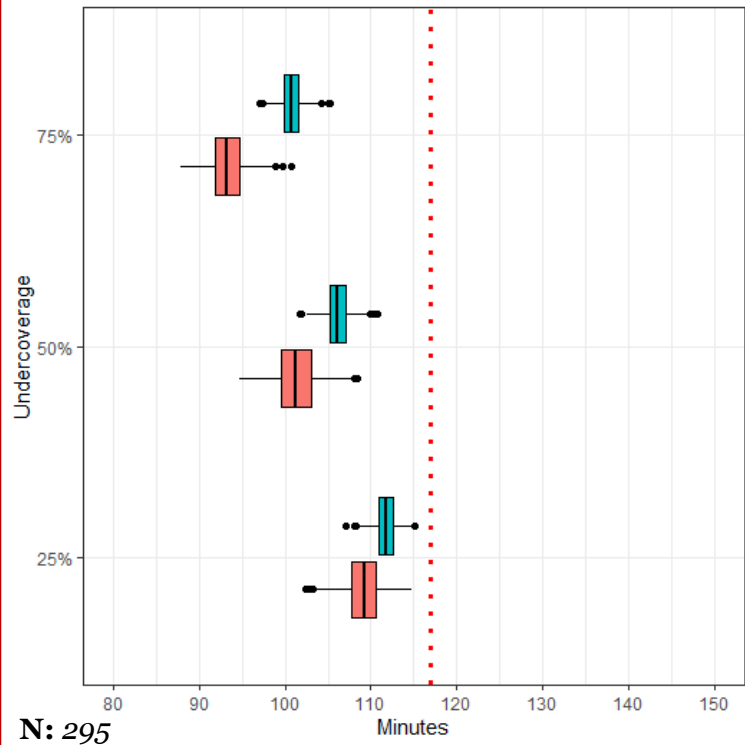
	Spain	Italy	Portugal
<b>Windows PC</b>	50.5	54.0	49.2
<b>MAC</b>	69.3	78.2	67.2
<b>Android</b>	44.7	47.8	53.1
<b>iOS</b>	93.4	80.9	95.4

 Apple devices present a substantially higher prevalence

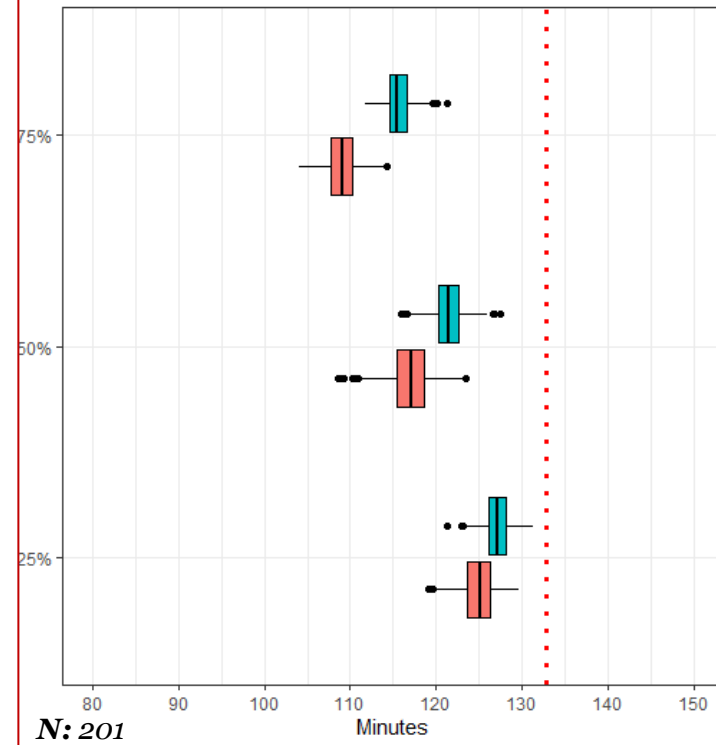
# Undercoverage biases univariate estimates...

## Average time spent on the internet

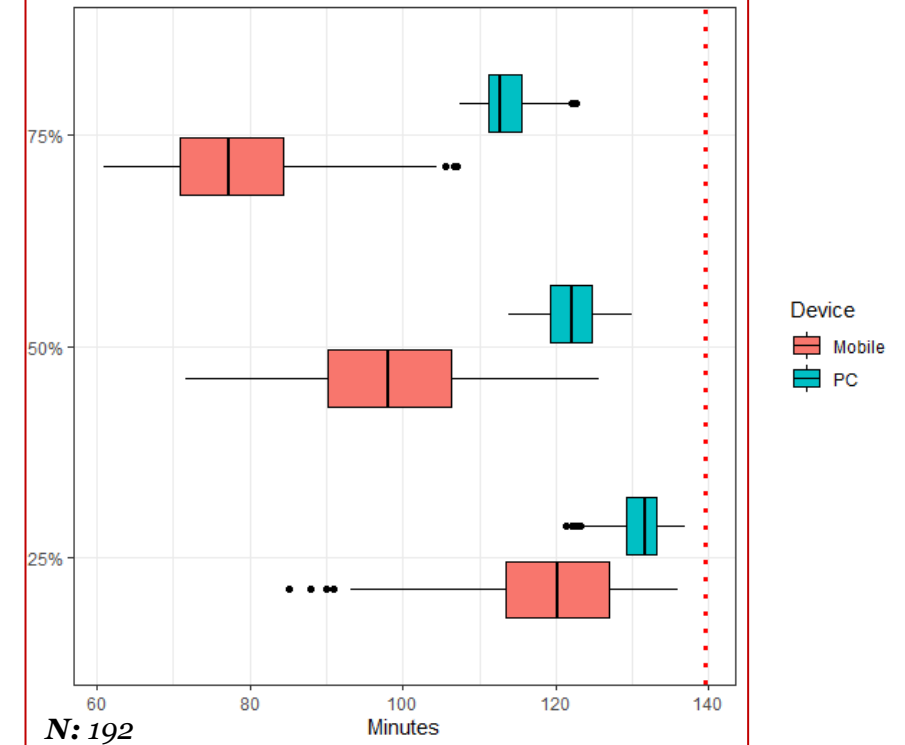
### SPAIN



### ITALY



### PORTUGAL



**Avg. bias:** 5 – 38 minutes

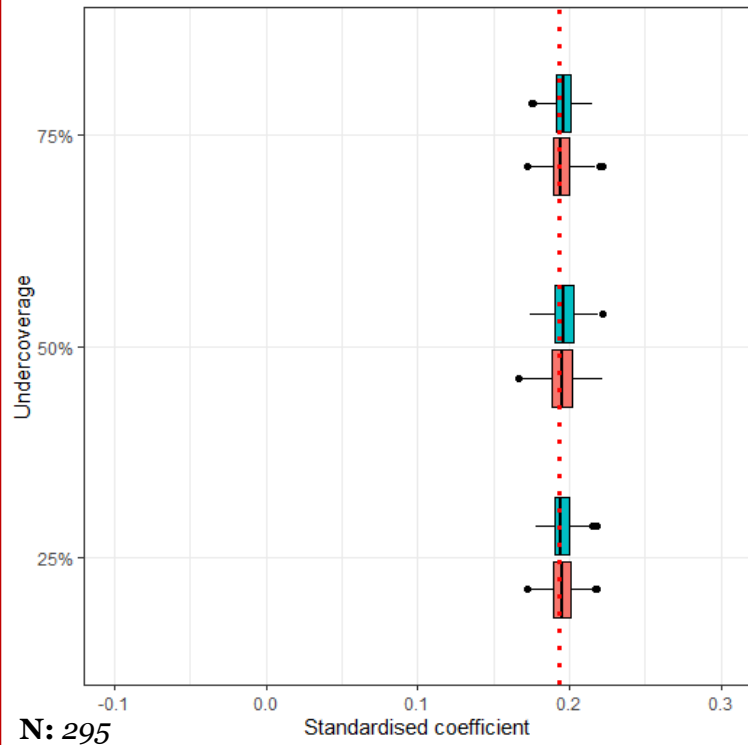
5 – 23 minutes

5 – 24 minutes

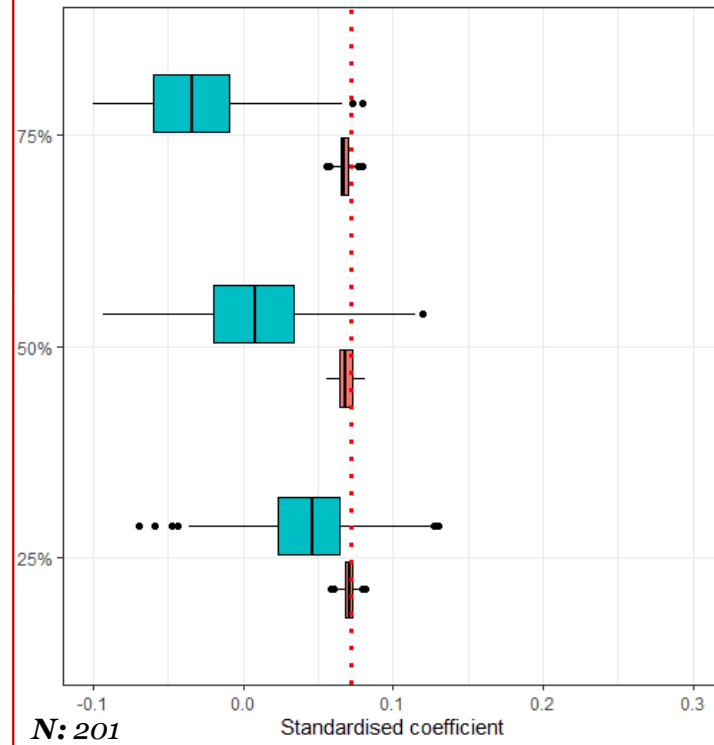
...as well as multivariate estimates

## OLS coefficient: Political Knowledge ~ N° visits to online news

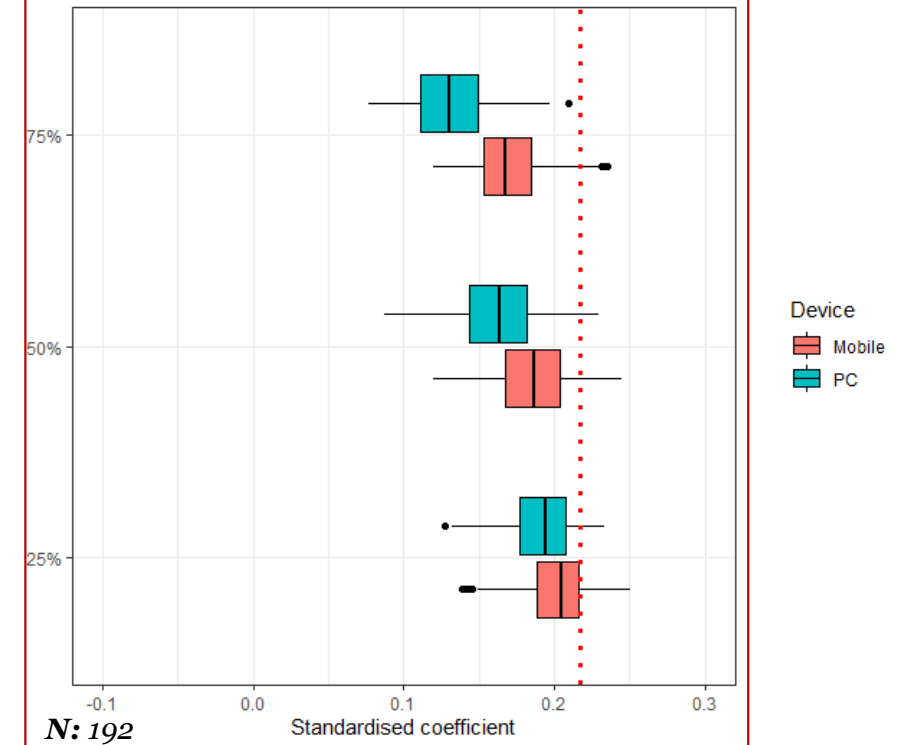
### SPAIN



### ITALY



### PORTUGAL

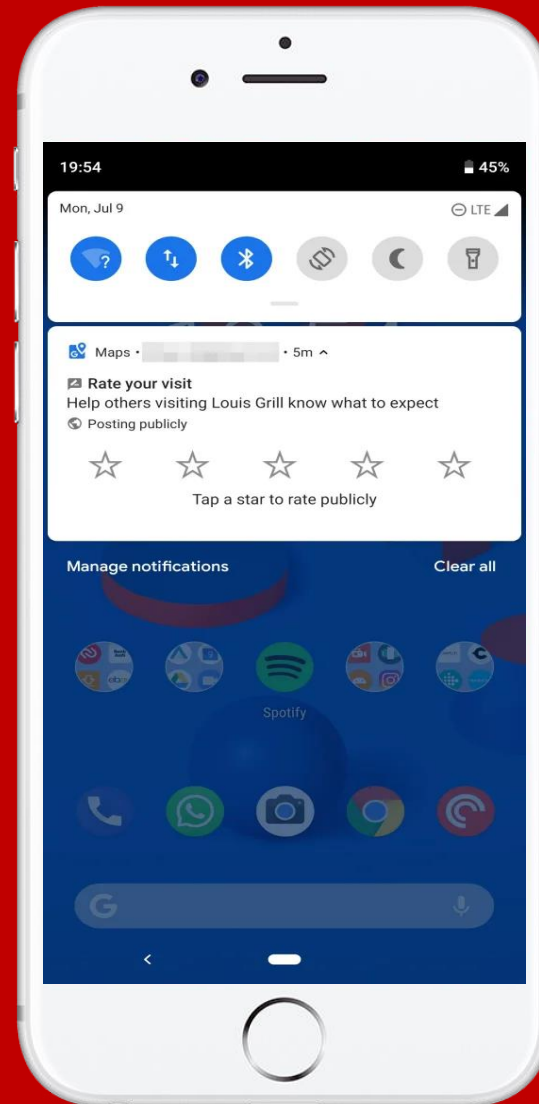


Avg. bias:  $0.002 - 0.003$

$0.00 - 0.11$

$0.01 - 0.09$

# IN-THE-MOMENT SURVEYS

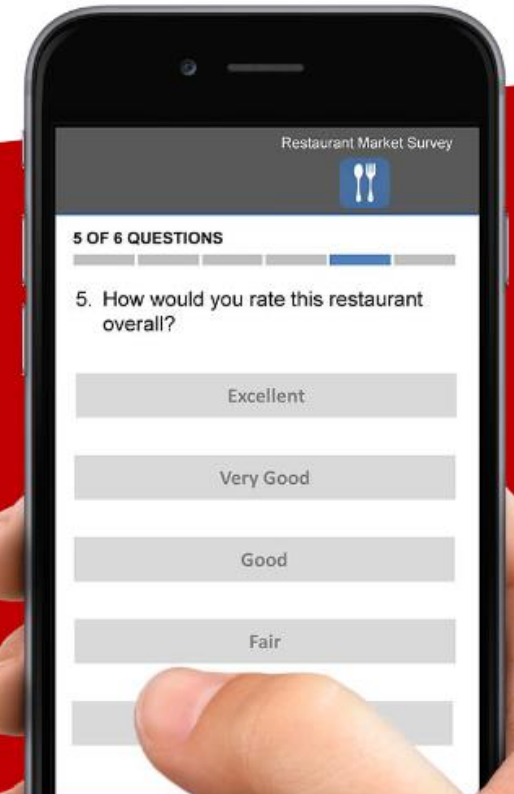


# What are in-the-moment surveys

- Surveys which are **triggered by specific behaviours** of participants

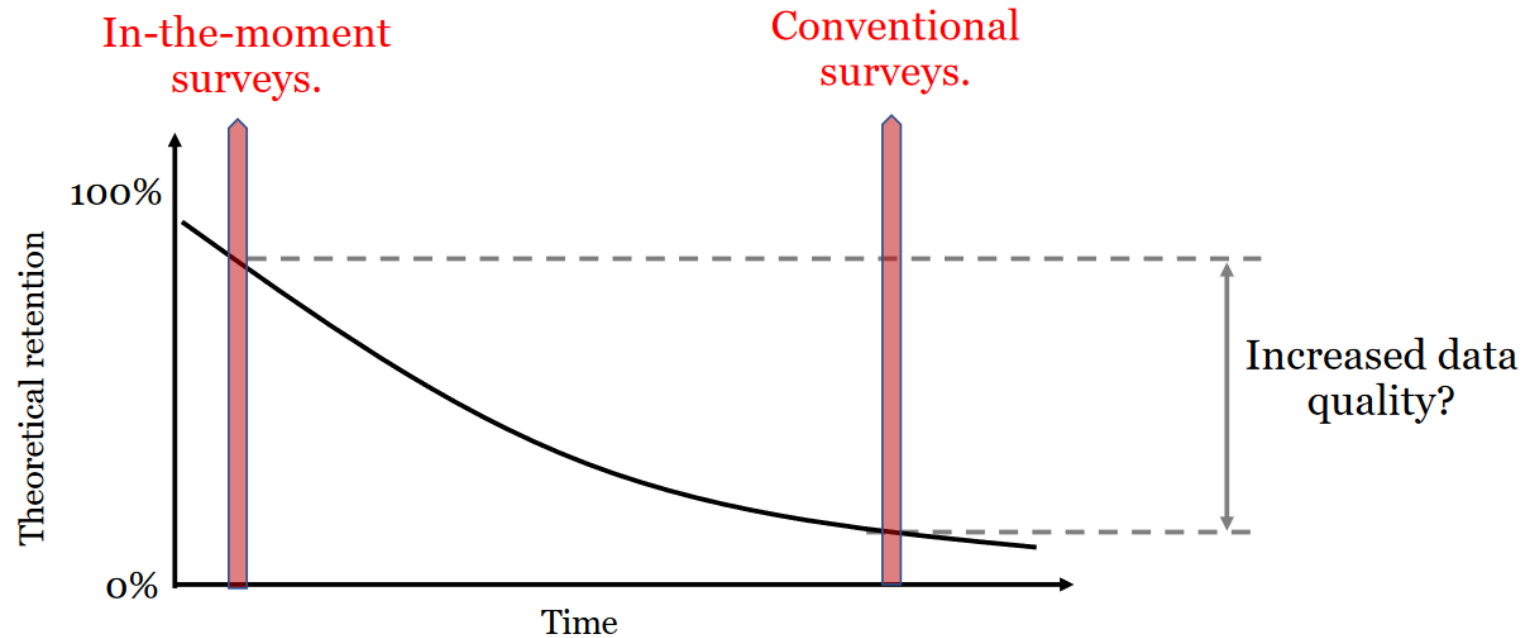
# What are in-the-moment surveys

- Surveys which are **triggered by specific behaviours** of participants
- These can be triggered by different kinds of data:
  - **GPS data**
  - **Metered data**
  - **Accelerometer data**
  - **Etc.**



# Why would we want to ask for in-the-moment surveys?

- Surveying a sample of individuals right in the moment – or short time after – an event of interest happens **may reduce memory errors.**



# Why would we want to ask for in-the-moment surveys?

- Surveying a sample of individuals right in the moment – or short time after – an event of interest happens **may reduce memory errors.**
- Survey data can be used to **validate passive data**, and vice versa!

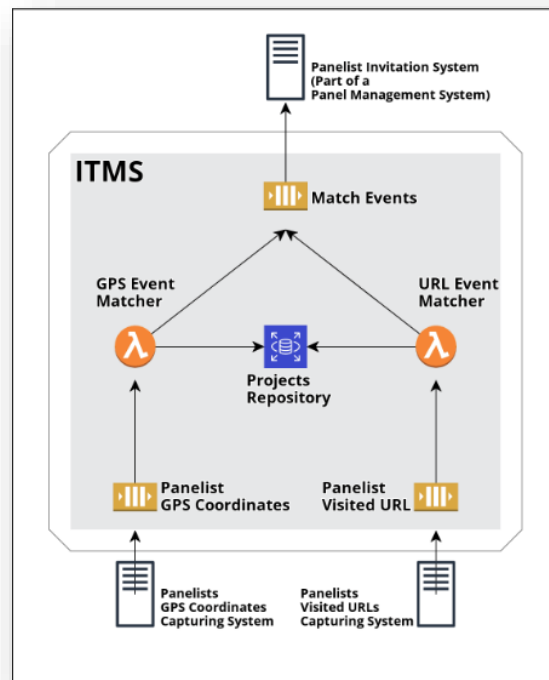


# What do you need to ask for in-the-moment surveys?

- **Tracking technologies** installed on participants devices that allow passively collecting GPS, accelerometer or metered data

# What do you need to ask for in-the-moment surveys?

- **Tracking technologies** installed on participants devices that allow passively collecting GPS, accelerometer or metered data
- A system that can **collect the passive data, detect events** of interest, and **send the surveys** through the desired channels: **WebdataNow**



More information available at: <https://www.upf.edu/web/webdataopp/tools>

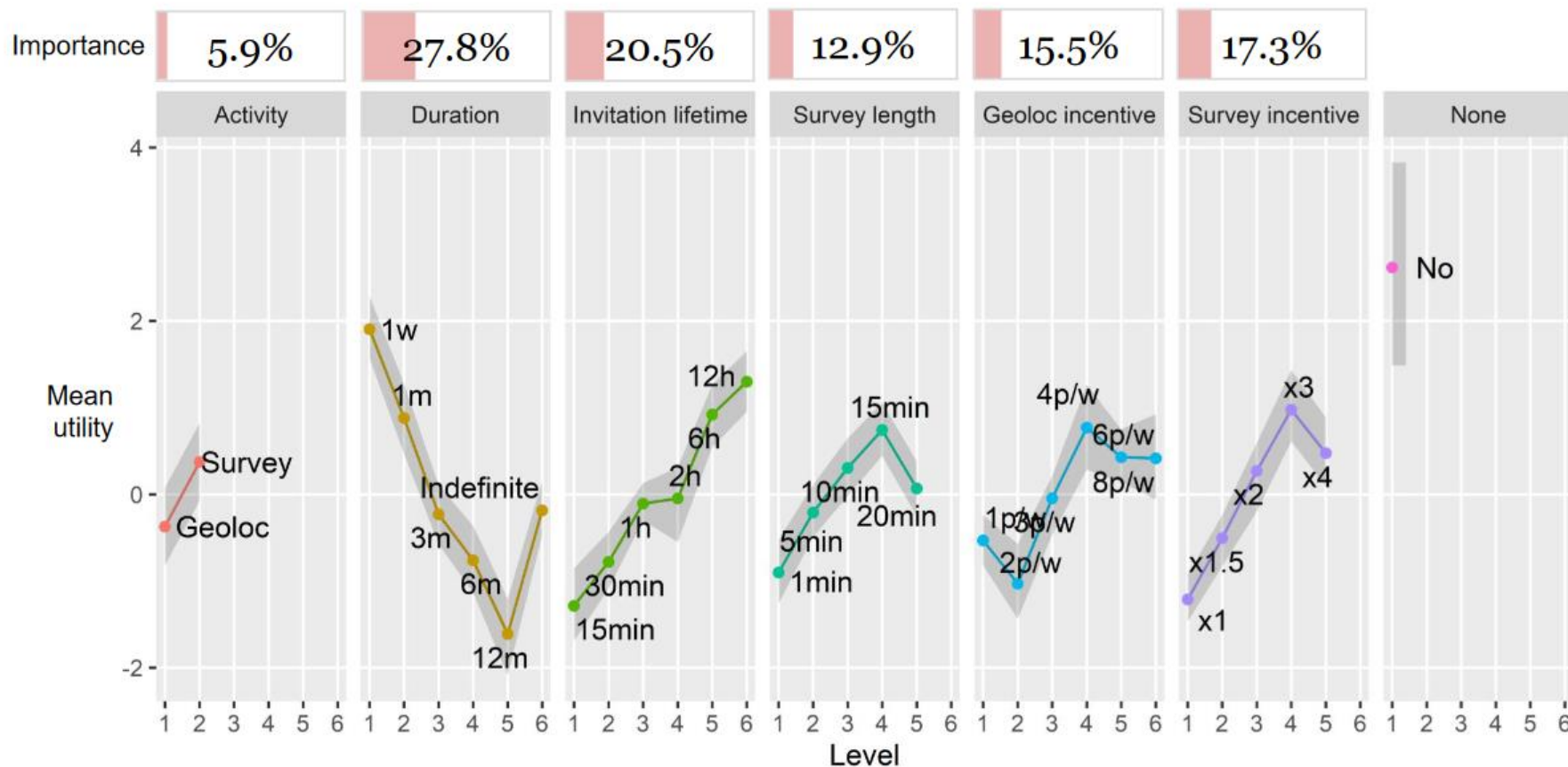
# What have we found in our research?

# What have we found in our research?

- The average willingness of panellists to participate in in-the-moment surveys triggered by:
  - **GPS location data: 45.4%** (for people not being tracked by GPS already)
  - **Online behaviours: 93.2%** (only for people already tracked with meters)

# What have we found in our research?

## The factors influencing panellists: triggered by GPS

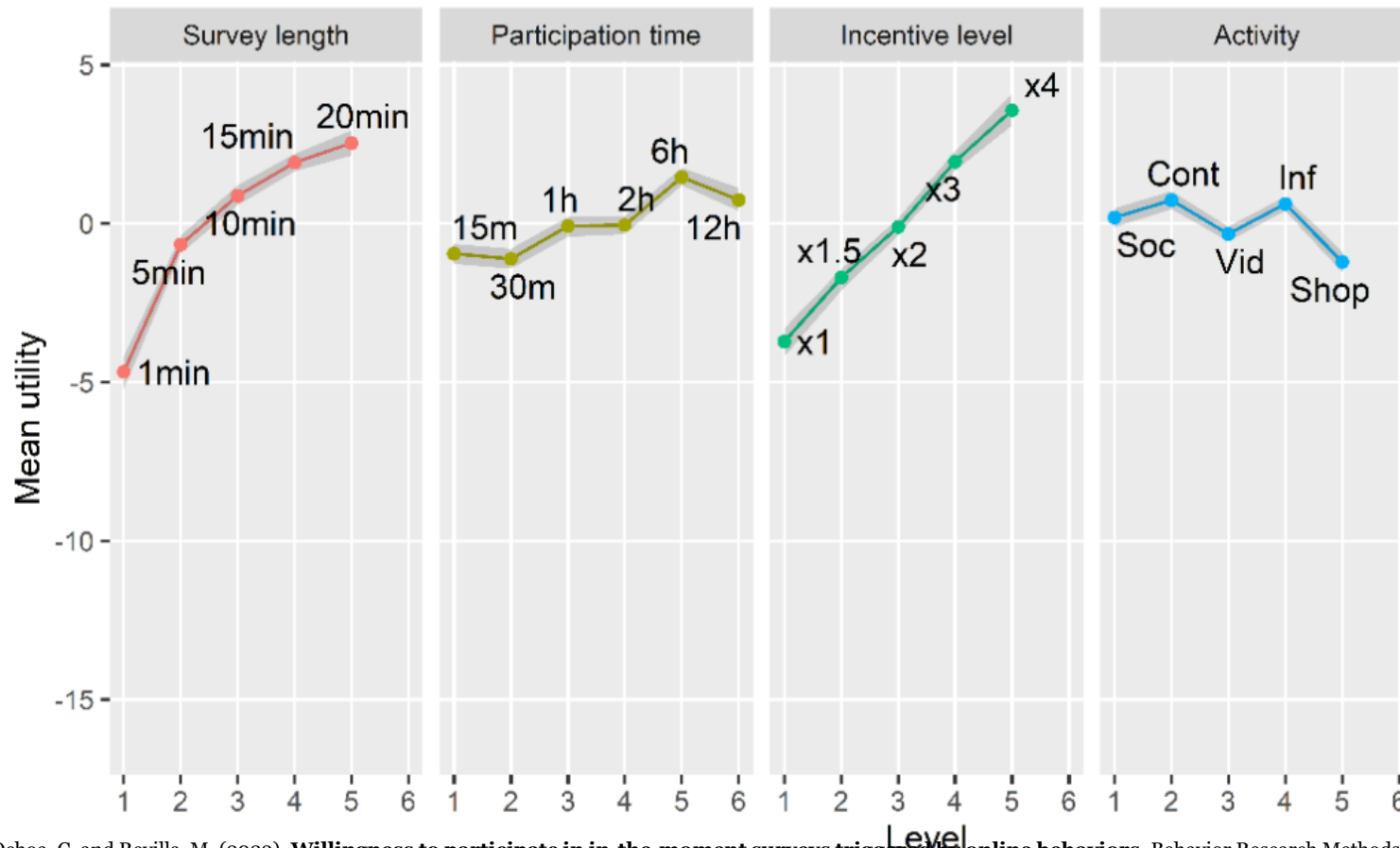


### Preference for:

1. In-the-moment surveys over just sharing geoloc
2. Shorter project durations.
3. Larger invitation lifetimes.
4. Larger survey lengths up to 15 min.
5. Larger incentives, (with some inconsistencies).

# What have we found in our research?

The **factors influencing** panellists: triggered by **online behaviours**



- Incentive level is the most important attribute.
- Survey length is also highly relevant, maybe because it affects the total incentive.
- Participation time and activity, much less relevant.

Closing remarks

# Take-home messages

- Web surveys open the door to collecting many **new kinds of data**



# Take-home messages

- Web surveys open the door to collecting many **new kinds of data**
- However, they all bring challenges
  - We should expect **high nonresponse rates**
  - People do **not necessarily enjoy performing** these new tasks
  - And **data cannot be assumed to unbiased**

# Take-home messages

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  - And **data cannot be assumed to unbiased...but what can be assumed to be?**



## Three ways to measure UK coronavirus deaths

Deaths with positive test result\*

40,597

Death certificate mentions Covid-19\*\*

50,107

Deaths over and above the usual number at this time of year\*\*

63,708

\*Figure to 7 Jun. Source: DHSC

\*\*Figures to 29 May (31 May, in Scotland). Source: ONS, NRS, NISRA

Source: DHSC, ONS, NRS, NISRA

# Take-home messages

- Web surveys open the door to collecting many **new kinds of data**
- However, they all bring challenges
  - We should expect **high nonresponse rates**
  - People do **not necessarily enjoy performing** these new tasks
  - And **data cannot be assumed to unbiased...but what can be assumed to be?**
- Not realistic to aim for perfect data
  - What we need is to **be aware of the errors and their consequences**
  - Try to minimize them / correct for them / look from different perspectives

# Thanks!

## *Questions?*

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