ORIOL
VIU DURAN

Game Designer and Developer

CONTACT

📍 Girona

📞 +34 697 12 26 14

✉️ orvidu7@gmail.com

🔗 oriolviuduran.github.io

in linkedin.com/in/oriolviuduran

ABOUT ME

Born in Girona in 1999, I have always had a passion for creating stories, characters and worlds.

I am an organised, communicative, versatile and creative person, with a high capacity for critical thinking, teamwork and always very eager to keep learning and growing.

My main hobbies include playing video games, running, collecting vinyls and learning anything and everything geography-related.

LANGUAGES

Catalan and Spanish
Native level

English
Cambridge English C1 Advanced
Overall Score: 198

KNOWLEDGE & SKILLS

Game engines
Unity, Unreal Engine, Godot.

Game design & development tools
Adobe Photoshop, Blender, Inkscape, Twine, Microsoft Excel, Google Workspace, GitHub, HacknPlan, Autodesk Maya & 3ds Max.

Programming languages
C++, C#, Python, HTML, CSS, JavaScript.

WORK EXPERIENCE

North Oriole Games
Solo Game Developer | June 2022 - Present

- Designing and developing narrative-driven games in full, taking part in all the different stages of game-making.
- Managing the social and marketing aspects of the studio, along with creating from scratch a distinct brand identity.
- Projects: WAVA (in progress).

University of Girona's Josep Pallach Institute of Education Sciences (ICE)
Administrative Intern | March 2021 - July 2022

- Creating and writing content for social networks and websites, as well as designing a cohesive style for posts and other visual elements.
- Video editing and managing a bimonthly newsletter.
- Organising classes, seminars and virtual rooms.

EDUCATION

Bachelor's in Design and Development of Video Games
University of Girona | September 2017 - June 2022

- End of Degree Project was awarded full marks and consisted in designing and developing a prototype for WAVA, a cinematic 2D puzzle-platformer about finding your place and self-growth.
- Other projects: One Man Land, Blood Trip, ecoCITY.

Technological Baccalaureate
La Salle Girona | September 2015 - June 2017

Extracurricular English Classes
EICA Girona | September 2008 - March 2017

REFERENCES

Dr. Gustavo A. Patow
gustavo.patow@udg.edu
Coordinator of the Bachelor's in Design and Development of Video Games and End of Degree Project tutor.

Sílvia Aznar Suñer
silvia.aznar@udg.edu
Technician in Educational Innovation and Training and former employer.