



ORIO

VIU DURAN

Game Designer and Developer

CONTACT



Girona



+34 697 12 26 14



orvidu7@gmail.com



oriolviuduran.github.io



linkedin.com/in/oriolviuduran

ABOUT ME

Born in Girona in 1999. I have always been passionate about creating stories, worlds and characters.

I consider myself to be a responsible, versatile and creative person, with a high capacity for critical thinking, teamwork and always very keen to keep learning.

My main hobbies include playing video games, running, collecting vinyls and anything geography-related.

LANGUAGES

Catalan and Spanish

Native level

English

Cambridge English C1 Advanced

Overall Score: 198

KNOWLEDGE & SKILLS

Game engines

Unity, Unreal Engine, Godot.

Content creation for games

Adobe Photoshop, Blender, Inkscape, Autodesk 3ds Max, Autodesk Maya.

Programming languages

C, C++, C#, Python, HTML, CSS.

WORK EXPERIENCE

North Oriole Games

Game Developer in solitary | *June 2022 - Present*

- Design, programming and creation of the artistic aspect.
- Projects: WAVA (*in progress*).

University of Girona's Josep Pallach Institute of Education Sciences (ICE)

Administrative Intern | *March 2021 - July 2022*

- Management and creation of content for social networks, ICE and ICEberg websites.
- Elaboration of the ICEberg newsletter and video editing.
- Support to the organization of classes and activities.
- Support to the management of seminars and virtual rooms.

EDUCATION

Bachelor's in Design and Development of Video Games

University of Girona | *September 2017 - June 2022*

- End of Degree Project was awarded full marks and consisted in designing and developing a prototype for WAVA, a cinematic 2D puzzle-platformer about finding your place.
- Other projects: One Man Land, Blood Trip, ecoCITY.

Technological Baccalaureate

La Salle Girona | *September 2015 - June 2017*

Extracurricular English Classes

EICA Girona | *September 2008 - March 2017*

REFERENCES

Dr. Gustavo A. Patow

gustavo.patow@udg.edu

Coordinator of the Bachelor's in Design and Development of Video Games and End of Degree Project tutor.

Sílvia Aznar Suñer

silvia.aznar@udg.edu

Technician in Educational Innovation and Training and former employer.