



# ORIO

# VIU DURAN

*Game Designer with strong technical foundation*

## CONTACT



Girona



+34 697 12 26 14



orvidu7@gmail.com



oriolviuduran.github.io



linkedin.com/in/oriolviuduran

## ABOUT ME

Born in Girona in 1999. I have always been passionate about creating stories, worlds and characters.

I consider myself to be a responsible, versatile and creative person, with a high capacity for critical thinking, teamwork and always very keen to keep learning. My main hobbies include playing video games, running, collecting vinyls and anything geography-related.

## LANGUAGES

**Catalan and Spanish**

Native level

**English**

Cambridge English C1 Advanced

Overall Score: 198

## KNOWLEDGE & SKILLS

**Game engines**

Unity, Unreal Engine, Godot.

**Content creation for games**

Adobe Photoshop, Blender, Inkscape, Autodesk 3ds Max, Autodesk Maya.

**Programming languages**

C, C++, C#, Python, HTML, CSS.

## WORK EXPERIENCE

**North Oriole Games**

Game Developer in solitary | June 2022 - Present

- Design, programming and creation of the artistic aspect.
- Projects: WAVA (in progress).

**University of Girona's Josep Pallach Institute of Education Sciences (ICE)**

Administrative Intern | March 2021 - July 2022

- Management and creation of content for social networks, ICE and ICEberg websites.
- Elaboration of the ICEberg newsletter and video editing.
- Support to the organization of classes and activities.
- Support to the management of seminars and virtual rooms.

## EDUCATION

**Bachelor's in Design and Development of Video Games**

University of Girona | September 2017 - June 2022

- End of Degree Project was awarded full marks and consisted in designing and developing a prototype for WAVA, a cinematic 2D puzzle-platformer about finding your place.
- Other projects: One Man Land, Blood Trip, ecoCITY.

**Technological Baccalaureate**

La Salle Girona | September 2015 - June 2017

**Extracurricular English Classes**

EICA Girona | September 2008 - March 2017

## REFERENCES

**Dr. Gustavo A. Patow**

gustavo.patow@udg.edu

Coordinator of the Bachelor's in Design and Development of Video Games and End of Degree Project tutor.

**Sílvia Aznar Suñer**

silvia.aznar@udg.edu

Technician in Educational Innovation and Training and former employer.