

# ECPS 203 Discussion Week4

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# Outline

- Review assignment 3
- Assignment 4
- Submission
- “The Mother of All Demos” (optional)
- Questions

# Common mistakes

- Overall many good deliveries!
- The monitor reads value of 0s in start of simulation
  - Missing wait() statement in stimulus/monitor modules
  - Monitor should contain a **thread** that continuously samples signals
- Follow specifications!
  - The stimulus module is supposed to apply 7 test vectors (1\*6) (2\*6)... (7\*6)
- Don't forget to indent your code! Readability always matters.

# Assignment 4

- Convert Canny application from single image to video stream processing
- Extract individual video frames from the movie file
- Convert the color frames to grey-scale images in PGM format
- Recode your Canny C++ model to process a sequence of video frames
- Calibrate the Canny parameters to optimize the output images
- Bonus: Use your own video for this assignment (and the following ones)

# Extract video frames (1)

- Create a symbolic link to the shared movie directory in `server` under your `hw4` directory:
  - `mkdir hw4`
  - `cd hw4`
  - `ln -s ~ecps203/public/DroneFootage DroneFootage`
- Later, create a video directory under **hw4** directory to create a symbolic link to the movie file:
  - `mkdir video`
  - `cd video`
  - `ln -s ../DroneFootage/DJI_0003.MOV`

# Extract video frames (2)

- Use **ffmpeg** software package on the Linux servers to extract video frames
  - `/opt/pkg/ffmpeg/bin/ffmpeg -ss starttime -t length -i video.mov -r ratio frame%03d.png`
- Choose proper **start time, length, ratio, frame** to extract 30 “pretty” video frames of your choice from our drone movie
- At the end, you’ll be able to list 30 PNG files in your video directory

# Convert to grey-scale images

- Canny application requires input files in PGM format
  - Convert PNG to PNM using `pngtopnm`
  - Convert PNM to PGM using `ppmtopgm`
- As a result, you should create 30 additional image files named “Engineering001.pgm” through “Engineering030.pgm” in your video directory.

# Process stream of video frames

- Canny application in Assignment 2 processes only a single image
- Put a loop into the main function around the load, canny and save function calls
- Adjust the code so that the filename matches image names in your video directory
- Change image size from 320x240 to 2704x1520

```
void main(){  
    filename="golfcart.pgm";  
    read_image();  
    canny();  
    write_image();  
}
```

old canny.cpp

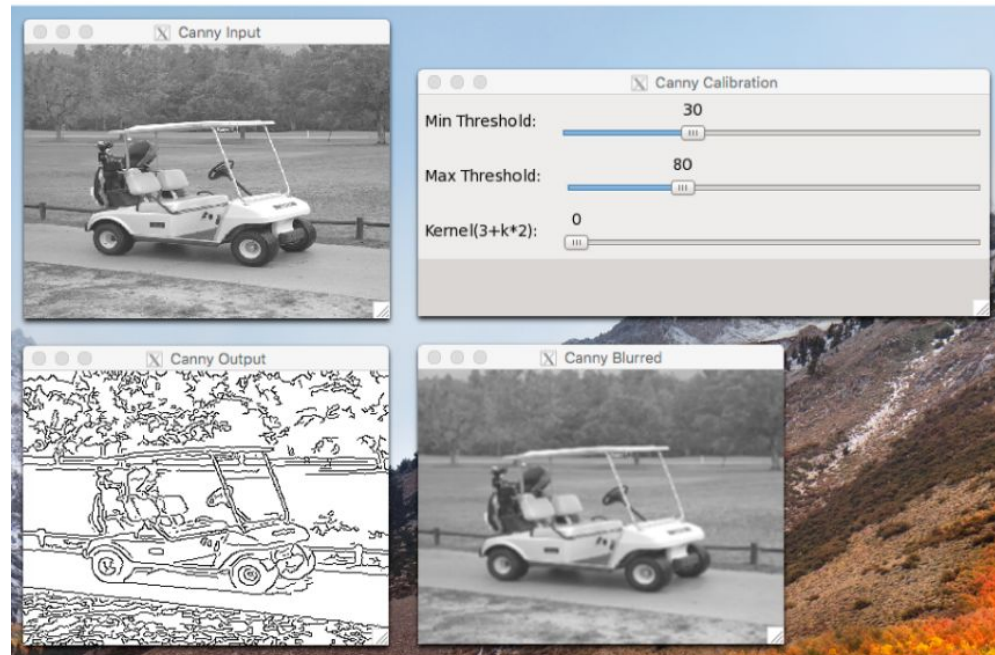
```
void main(){  
    for(i = 1 to 30){  
        sprintf (filename,"video/Engineering%03d.pgm", i);  
        read_image();  
        canny();  
        write_image();  
    }  
}
```

new canny.cpp



# Calibrate the Canny parameters

- Use Canny calibration tool based on OpenCV examples to optimize the **sigma**, **low** and **high** constants
  - `~ecps203/bin/CannyCalibration ImageFileName`
- Find the “best looking” values and adjust your model source code to match these settings



# Hints

- Compile using -Wall and -pedantic flags and check your errors and warnings
- To avoid stack overflow, you can adjust the stack space allocation in your Linux shell:
- For csh and tcsh shell:
  - `limit stacksize 128 megabytes`
- For bash shell:
  - `ulimit -s 128000`

# Homework Submission

- Goto the **parent** directory of hw4
- Submit **canny.cpp** and **canny.txt**
- To submit, type:
  - `~ecps203/bin/turnin.sh` (tilde key)
- To verify your submission, type:
  - `~ecps203/bin/listfiles.py`



# The Mother of All Demos

**"The Mother of All Demos"**



# Questions?