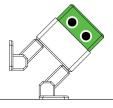


DIY



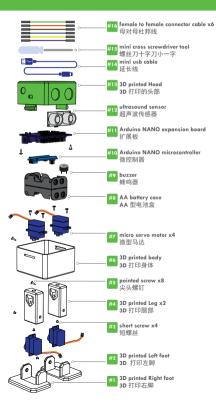
Come meet Otto - an interactive robot friend that anyone can make! Otto walks, dances, makes sounds and avoids obstacles; completely open source, Arduino compatible, 3D printable and with a social impact mission to create an inclusive environment for all kids.

快来见见0tto 一个任何人都可以制作的互动机器 人! Otto不仅能走路、舞蹈、发出声音和躲避障碍物,还是完全开放的资源、对Arduino兼容、能够 使用3D打印技术打印出来,并具有一个"创造能包 容所有孩子的环境"的社会影响力使命。

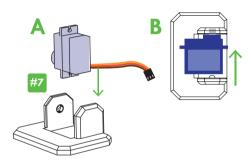


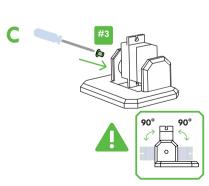
PARTS 部分



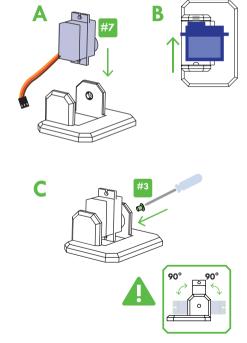






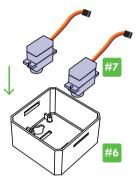




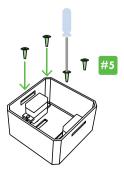




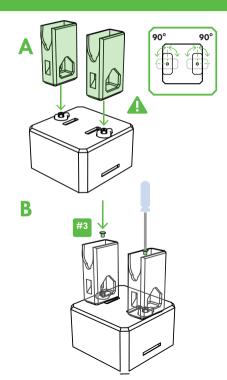
A



B









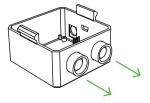
B



A

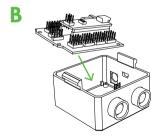


B

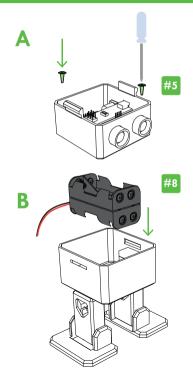




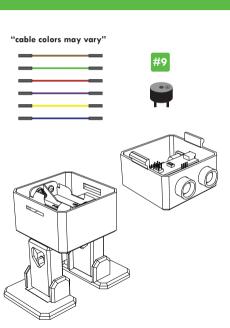
#10





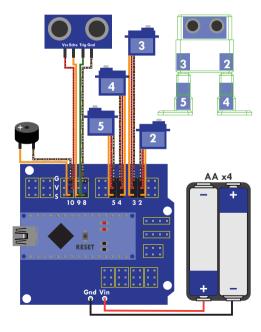




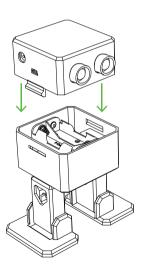




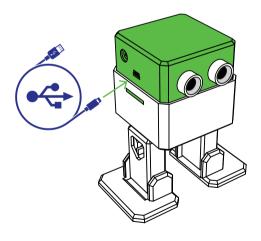
"cable colors for & acan vary"



0++0



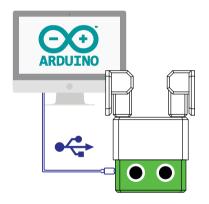




DIY

ARDUINO PROGRAMMING 编程





现在你建立你的 Otto, 进入他的大脑, 学习如何编程自己的机器人运动, 互动, 游戏, 手势和声音与这些简单的步骤...



A

download Arduino for FREE to your computer from www.arduino.cc/



A

choose the appropriate Operating System installation package for your computer.

B install Arduino...



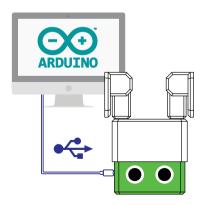
- download OttoDIY_coding.zip
 pack from ottobot.org
- R unzip the file OttoDIY_coding.zip
- from the "driver" folder install CH341SER
- choose the appropriate Operating System installation package for your computer.
 - copy or move all "libraries" folders to:
 - C:\Documents\Arduino\libraries\
 (or wherever your library folder is)
 - copy or move all "OTTO_" folders to:
 - C:\Documents\Arduino\
 (or wherever your sketch folder is)



open Arduino and open OTTO_avoid.ino



B Connect Otto to your computer USB





select in Arduino tools/
"Board: Arduino Nano"

"Processor ATmega328" and your Otto is connected to the corresponding port





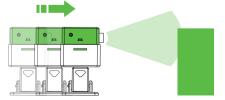
verify the code



B upload the code



Otto will walk endless until detect obstacles to avoid





inside Otto brain main loop looks like this

```
void loop() {
   if(obstacleDetected){
      Otto.sing(S_surprise);
      Otto.playGesture(OttoFretful);
      Otto.sing(S_fart3);
      Otto.walk(2,1300,-1);
      Otto.turn(2,1000,-1);
      delay(50);
      obstacleDetector();
    }
   else{
      Otto.walk(1,1000,1);
      obstacleDetector();
   }
}
```



and you can play with all of this:

```
Otto.walk(1,T,1); Otto.walk(1,T,-1); Otto.turn(1,T,1); Otto.turn(1,T,-1); Otto.bend(1,T,-1); Otto.bend(1,T,-1); Otto.shakeLeg(1,T,1); Otto.shakeLeg(1,T,-1); Otto.moonwalker(1,T,moveSize,1);
```

```
Otto.moonwalker(1,T,moveSize,1);
Otto.crusaito(1,T,moveSize,1);
Otto.flapping(1,T,moveSize,1);
```

```
Otto.swing(1,T,moveSize);
Otto.updown(1,T,moveSize);
Otto.tiptoeSwing(1,T,moveSize);
Otto.jitter(1,T,moveSize);
Otto.ascendingTurn(1,T,moveSize);
Otto.jump(1,T);
```

Otto.playGesture(OttoHappy);

```
try changing to:
(OttoSuperHappy); (OttoSad);
(OttoSleeping); (OttoFart);
(OttoConfused); (OttoAngry);
(OttoLove); (OttoFretful);
(OttoMagic); (OttoWave);
(OttoVictory); (OttoFail);
```



and Otto can make these sounds:

```
Otto.sina(S disconnection):
Otto.sing(S surprise);
Otto.sing(S OhOoh):
Otto.sing(S OhOoh2);
Otto.sina(S cuddly):
Otto.sing(S sleeping);
Otto.sing(S happy);
Otto.sing(S_superHappy);
Otto.sing(S_happy_short);
Otto.sing(S sad);
Otto.sing(S confused);
Otto.sina(S fart1):
Otto.sing(S_fart2);
Otto.sina(S fart3):
Otto.sing(S mode1);
Otto.sina(S mode2):
```

Otto.sing(S_mode3);
Otto.sing(S_buttonPushed);

Otto.sing(S connection);



打造你自己的机器人 build your own robot

ottobot.org