Graph-02 Solutions

Solution 1: Time Complexity: o(v+e) Space Complexity: o(v+e) import java.util.*; class Solution{ static void addEdge(int u, int v, ArrayList<ArrayList<Integer>> adj){ adj.get(u).add(v); } static void DFSUtil(ArrayList<ArrayList<Integer>> g int v, boolean[] visited){ visited[v] = true; for(int x : g.get(v)){ if (!visited[x]){ DFSUtil(q, x, visited); } } static int motherVertex(ArrayList<ArrayList<Integer>>g, int V){ boolean[] visited = new boolean[V]; int v = -1; for(int i = 0; i < V; i++){ if (!visited[i]){ DFSUtil(g, i, visited); v = i:

boolean[] check = new boolean[V];
DFSUtil(g, v, check);

}

```
for(boolean val : check){
    if (!val){
       return -1;
    }
  }
  return v;
}
public static void main(String[] args){
  int V = 7;
  int E = 8;
  ArrayList<
  ArrayList<Integer>> adj = new ArrayList<
                    ArrayList<Integer>>();
  for(int i = 0; i < V; i++){
    adj.add(new ArrayList<Integer>());
  }
  addEdge(0, 1,adj);
  addEdge(0, 2,adj);
  addEdge(1, 3,adj);
  addEdge(4, 1,adj);
  addEdge(6, 4,adj);
  addEdge(5, 6,adj);
  addEdge(5, 2,adj);
  addEdge(6, 0,adj);
  System.out.println("The mother vertex is " +
```

motherVertex(adj, V));

Solution 2:

} }

Time Complexity: o(v+e) Space Complexity: o(1)

import java.io.*; import java.lang.*; import java.util.*;

class Solution { int V, E;

```
Edge edge[];
class Edge {
        int src, dest;
};
Solution(int v, int e){
        V = v;
        E = e:
        edge = new Edge[E];
        for (int i = 0; i < e; ++i)
                edge[i] = new Edge();
}
int find(int parent[], int i){
        if (parent[i] == i)
                 return i;
        return find(parent, parent[i]);
}
void Union(int parent[], int x, int y){
        parent[x] = y;
}
int isCycle(Solution graph){
        int parent[] = new int[graph.V];
        for (int i = 0; i < graph.V; ++i)
                 parent[i] = i;
        for (int i = 0; i < graph.E; ++i) {
                int x = graph.find(parent, graph.edge[i].src);
                int y = graph.find(parent, graph.edge[i].dest);
                 if (x == y)
                         return 1;
                 graph.Union(parent, x, y);
        }
        return 0;
```

```
public static void main(String[] args){
               int V = 3, E = 3;
               Solution graph = new Solution(V, E);
               graph.edge[0].src = 0;
               graph.edge[0].dest = 1;
               graph.edge[1].src = 1;
               graph.edge[1].dest = 2;
               graph.edge[2].src = 0;
               graph.edge[2].dest = 2;
               if (graph.isCycle(graph) == 1)
                       System.out.println("Graph contains cycle");
               else
                       System.out.println(
                               "Graph doesn't contain cycle");
       }
}
Solution 3:
Time Complexity: o(n)
Space Complexity: o(n)
import java.util.*;
public class Solution {
       static class pair {
               int first, second;
               pair(int first, int second){
                       this.first = first;
                       this.second = second:
               }
       }
```

static ArrayList<ArrayList<Integer> >

}

```
ArrayList<ArrayList<Integer> > graph
               = new ArrayList<ArrayList<Integer> >(numTasks);
       for (int i = 0; i < numTasks; i++) {
               graph.add(new ArrayList<Integer>());
       }
       for (pair pre: prerequisites)
               graph.get(pre.second).add(pre.first);
       return graph;
}
static int[] compute_indegree(
       ArrayList<ArrayList<Integer> > graph)
{
       int degrees[] = new int[graph.size()];
       for (ArrayList<Integer> neighbors: graph)
               for (int neigh: neighbors)
                       degrees[neigh]++;
       return degrees;
}
static boolean canFinish(int numTasks,
                                              Vector<pair> prerequisites){
       ArrayList<ArrayList<Integer> > graph
               = make_graph(numTasks, prerequisites);
       int degrees[] = compute_indegree(graph);
       for (int i = 0; i < numTasks; i++) {
               int j = 0;
               for (; j < numTasks; j++)
                       if (degrees[j] == 0)
                              break;
               if (j == numTasks)
                       return false;
```

make_graph(int numTasks, Vector<pair> prerequisites){

```
degrees[i] = -1;
                       for (int neigh : graph.get(j))
                               degrees[neigh]--;
               }
               return true;
       }
       public static void main(String args[]){
               int numTasks = 4;
               Vector<pair> prerequisites = new Vector<pair>();
               prerequisites.add(new pair(1, 0));
               prerequisites.add(new pair(2, 1));
               prerequisites.add(new pair(3, 2));
               if (canFinish(numTasks, prerequisites))
                       System.out.println(
                               "Possible to finish all tasks");
               }
               else {
                       System.out.println(
                               "Impossible to finish all tasks");
               }
       }
}
Solution 4:
Time Complexity: o(v+e)
```

Space Complexity: o(v+e) class Solution { public String alienOrder(String[] words) { Map<Character, Set<Character>> map = new HashMap<>(); Map<Character, Integer> degree = new HashMap<>(); String result = ""; if (words == null || words.length == 0) { return result; }

```
for (String s: words) {
  for (char c: s.toCharArray()) {
    degree.put(c, 0);
  }
}
for (int i = 0; i < words.length - 1; i++) {
  String curr = words[i];
  String next = words[i + 1];
  int min = Math.min(curr.length(), next.length());
  for (int j = 0; j < min; j++) {
    char c1 = curr.charAt(j);
    char c2 = next.charAt(i);
    if (c1 != c2) {
       Set<Character> set = map.getOrDefault(c1, new HashSet<>());
       if (!set.contains(c2)) {
         set.add(c2);
         map.put(c1, set);
         degree.put(c2, degree.get(c2) + 1); // update c2, c1 < c2
       break;
    }
  }
}
LinkedList<Character> q = new LinkedList<>();
for (char c: degree.keySet()) {
  if (degree.get(c) == 0) {
    q.add(c);
  }
}
while (!q.isEmpty()) {
  char c = q.poll();
  result += c;
  if (map.containsKey(c)) {
    for (char next: map.get(c)) {
       degree.put(next, degree.get(next) - 1);
       if (degree.get(next) == 0) {
         q.offer(next);
```

```
}
         }
       }
    }
    return result.length() == degree.size() ? result : "";
}
Solution 5:
Time Complexity: o(n*m)
Space Complexity: o(n*m)
import java.util.*;
class Solution{
static void dfs(int[][] matrix, boolean[][] visited,
          int x, int y, int n, int m,
          boolean hasCornerCell){
  if (x < 0 || y < 0 || x >= n || y >= m ||
    visited[x][y] == true || matrix[x][y] == 0)
```

```
if (x < 0 || y < 0 || x >= n || y >= m ||
    visited[x][y] == true || matrix[x][y]
    return;

if (x == 0 || y == 0 ||
    x == n - 1 || y == m - 1){
    if (matrix[x][y] == 1)
        hasCornerCell = true;
}

visited[x][y] = true;

dfs(matrix, visited, x + 1, y, n, m,
    hasCornerCell);
dfs(matrix, visited, x, y + 1, n, m,
```

```
hasCornerCell);
  dfs(matrix, visited, x - 1, y, n, m,
     hasCornerCell);
  dfs(matrix, visited, x, y - 1, n, m,
     hasCornerCell);
static int countClosedIsland(int[][] matrix, int n,
                  int m){
  boolean[][] visited = new boolean[n][m];
  int result = 0;
  for(int i = 0; i < n; ++i) {
     for(int i = 0; i < m; ++i){
       if ((i != 0 && j != 0 &&
          i!= n - 1 && j!= m - 1) &&
          matrix[i][j] == 1 &&
          visited[i][i] == false) {
          boolean hasCornerCell = false:
          dfs(matrix, visited, i, j, n, m,
            hasCornerCell);
          if (!hasCornerCell)
            result = result + 1;
       }
     }
  }
  return result;
public static void main(String[] args){
  int N = 5, M = 8;
  int[][] matrix = { { 0, 0, 0, 0, 0, 0, 0, 1 },
              { 0, 1, 1, 1, 1, 0, 0, 1 },
```

}

}

System.out.print(countClosedIsland(matrix, N, M));

{ 0, 1, 0, 1, 0, 0, 0, 1 }, { 0, 1, 1, 1, 1, 0, 1, 0 }, { 0, 0, 0, 0, 0, 0, 0, 1 } };

