

LEGO TITAN

"Dream Chasers"
Ep. 102

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NEW 22 MIN REVISION

3.29.21

We come in on the window to Mateo and Izzie's room.

Izzie sits on the floor, feeding spoonfuls of Jello to Z Blob as Mateo paces around. Mateo draws a picture of the Grimhold on his tablet and shows it to Izzie --

Mateo grabs his backpack and tosses it on his bed. Picks up Z Blob and puts him up there too. Mateo laughs when Izzie grabs her own backpack and shoves PLUSHIE TOYS and snack food in.

Izzie gives Bunzai and Mr. Sharkface a hug before putting them in, too. Then stops...

IZZIE (CONT'D)
What if you're right?

MATEO
That's something I never thought
I'd hear you say.

IZZIE
If Cooper can't wake up because of
something that's going on in our
dreams...

IZZIE (CONT'D) 6
Does that mean we'll be in danger,
too?

MATEO
Hey, aren't you the one who always
tells me not to overthink it?

Izzie smiles reluctantly. Climbs into bed with her backpack.

8

MATEO (CONT'D)

8

Besides, we've got Z Blob. What could possibly go wrong?

Mateo looks over and sees Z Blob trying to eat more homework. Mateo shakes his head. Flops onto his bed to stare at the ceiling. We push in on his eyes closing and DISSOLVE TO --

EXT. LANDING (DREAM WORLD) - DAY

Mateo opens his eyes and finds Izzie staring down at him.

9

MATEO

9

Arrghhh! Izzie... jeez...
(composes himself)
Wait -- Are we dreaming?

Izzie drags him out of bed.

10

IZZIE

10

Hurry and see for yourself.

Mateo sees they are back in the Dream Landing. He checks his backpack - Z Blob climbs out and perches on his shoulder.

11

MATEO

11

Okay... so far the plan is working.

Izzie excitedly grabs her backpack and pulls out Mr. Sharkface and Bunzai, her plushies that have... remained stuffed animals.

12

IZZIE

12

Speak for yourself.

She frowns. Puts them back in her backpack.

13

MATEO

13

We made it back here, didn't we?

14

IZZIE

14

What's step two?

Mateo gazes at the other Dream Realms floating in the Ether.

15

IZZIE (CONT'D)

15

Tell me there is a step two to your plan...

16

MATEO

16

There's not exactly an instruction manual, you know!


17 IZZIE 17

You're overthinking this. It's a dream. Just imagine that Fairy Tale place where we saw Cooper.

18 MATEO 18
Oh right, I'm sure it's that easy--

Their bedroom door swings open to reveal the strange BRIDGE again.

19 IZZIE
You were saying?



Z Blob grunts.

20 MATEO 20
(to Z Blob)
Don't encourage her.

Izzie bounds towards the bridge. Mateo sighs and chases after.

EXT. FANTASY REALM (DREAM WORLD) - MOMENTS LATER

Mateo emerges from the Warp Bridge, his legs wobbly as he looks back at the Dream Gate closing up behind him.

21 MATEO 21
Still not used to that...

22 IZZIE (O.S.) 22
Uhh, Mateo...

Mateo turns around to see Izzie fearfully pointing at the SQUAD OF DARKLINGS slowly encircling them, snarling and cackling.

The Darklings part as a fearsome NIGHTMARE VEHICLE rumbles forward - all spikes and cages, and belching smoke. Mateo's eyes grow wide as he sees the driver atop the vehicle come into view - the Night Hunter...

23 IZZIE (CONT'D) 23
What's the plan for this?

24 Run! MATEO 24

EXT. FANTASY REALM (DREAM WORLD) - MOMENTS LATER

Mateo and Izzie run towards a FAIRY TALE VILLAGE as the pack of Darklings chase behind. The once vibrant landscape appears faded now, the horizon grows dark and cloudy...

The kids rush through a giant mushroom GATE HOUSE and into the main street of the village. DREAM CREATURES flee in all directions - disappearing into gingerbread houses, crooked towers, or fanciful shops, and slamming their doors.

25 MATEO 25
This dream could not get any worse!

BOOM! BOOM! BOOM! The ground shakes beneath their feet.

26 IZZIE 26
Oh it's definitely getting worse!

A GRIMHOLD stomps into the village from the opposite end. Cooper clings to the bars of the cage.

27 COOPER 27
Mateo?!

The Night Hunter and his Darklings roar through the gatehouse, cutting off any escape. Archer stands atop his vehicle.

28 NIGHT HUNTER 28
So glad to see you here, Mateo!

29 MATEO 29
What do you want?!

The Night Hunter works a lever atop his vehicle. A metal CLAW CATCHER swings out menacingly.

30 NIGHT HUNTER 30
Oh... use your imagination.

Hunter's words echo in Mateo's mind as he stumbles, falling to the ground... contents of his backpack spilling... pens, school work covered in doodles, scattered everywhere.

Mateo's ears ring with the echo of the Hunter's words... He looks for Z Blob - finds the little guy on the ground amidst the scattered papers, pointing to something in particular...

31 IZZIE 31
I wish we had something to fight with!

40 MATEO 40
Used my imagination--
(loses his balance)
W-whoahh!

The sword continues growing, turning into a GIANT WEAPON that nearly topples Mateo over as it THUDS into the ground!

41 NIGHT HUNTER 41
Get them!

Hunter shoots his claw catcher towards Izzie! The metal contraption just missing as it clangs to the ground. Izzie darts away from the Darklings and jumps onto --

THE CLAW - running up the arm and onto the Hunter's nightmare vehicle as the Darklings scamper up after.

WHAM! WHAM! Izzie kicks out with anime-inspired martial arts moves she'd practiced, sending a couple Darklings flying off.

42 IZZIE 42
Mateeeeeoooo!

Mateo struggles to pull the massive sword out from the ground. Finally gets it dislodged, but the momentum swings the sword over his head, as he holds on for dear life and --

WHAM! He strikes a pair of oncoming DARKLINGS as the sword THUNKS in the ground again. Z Blob grunts a warning.

43 MATEO 43
I know! What do you want me to do about it?!

Z Blob grunts again. Mateo's brow furrows as a thought coalesces in his mind but --IZZIE SCREAMS! Breaking Mateo's concentration. He glances to --

IZZIE - ATOP THE NIGHTMARE VEHICLE and the Darklings prodding her towards an open cage just waiting for an occupant...

44 IZZIE 44
Get away, you meanies! I'm warning you...

Izzie fishes around in her backpack...

45 IZZIE (CONT'D) 45
I watch a lot of anime, and I know what I'm doing!

And pulls out MR. SHARKFACE, her plushie. The DARKLING in the lead, Sneak, bursts out laughing. Reaches his hand out like he's going to pet the plushie.

46

SNEAK

46

Awww, look at the cute little sharkie... Bwaahaaahaa!

The Darklings all laugh... Until Mr. Sharkface transforms into an ACTUAL SHARK!

Izzie struggles to hold onto his tail as his jaws snap wildly, crunching down on Sneak's arm! He howls in pain! His Darkling brethren hysterical with laughter as they double over and fall off the Nightmare Vehicle.

Izzie loses control of Sharkface... the creature continuing to grow, sprouting monstrous legs...

The Darklings run as Mr. Sharkface advances on them, crashing into each other, helmets and shields flying everywhere...

Hunter draws his crossbow and takes aim --

47

MATEO

47

Izz - look out!

A wild Sharkface runs right towards Hunter as --

THE GRIMHOLD reaches down with its claw. Mateo's gaze darts from Z Blob, to the discarded Darkling armor, to the sword stuck in the ground and --

With a swirl of Dream Ether, Z BLOB transforms into a hulking GREEN KNIGHT... plucks the sword from the ground... The Grimhold's claw swinging down and --

CLANG! The Grimhold rears back in pain! The collision instantly transforming Z Blob back into blob form and the sword shrinks back to a pen. Mateo picks himself up from the ground, staring in awe.

48

MATEO (CONT'D)

48

Why didn't you just tell me you could do that?!

Z Blob points to his mouth.

49

MATEO (CONT'D)

49

Right...

The Grimhold scoops up Mateo by the leg. He dangles upside down as the beast carries him, hanging on to Z Blob for dear life.

50 IZZIE 50
Mateo!

Mateo looks at Cooper, sees the lock on the Grimhold's cage and gets an idea...

51 COOPER 51
What are you doing?!

52 MATEO 52
(to himself)
I guess sometimes the key really is
to look at things upside down...

Suddenly Z Blob shrinks down into a little green KEY.

53 MATEO (CONT'D) 53
Catch!

Mateo tosses the Z Blob key... Cooper catches it, surprised to see Z Blob's face on it. He shrugs, scrambles to unlock the cage as --

Sharkface jumps into the Night Hunter's path, nearly biting him and throwing off his aim. Hunter's bolt ricochets off the Nightmare Vehicle and hits the Grimhold!

The beast HOWLS in pain! Dropping Mateo who lands on the ground as Cooper drops down beside him with a THUD! Z Blob rolls to the ground next to him, back in his blob form.

Mateo reaches his hand out to Cooper...

54 COOPER 54
This is the weirdest dream I have
ever had.

The Grimhold flails around in a frenzied attempt to dislodge the Hunter's bolt. Darklings scatter. Hunter tries to rally them.

55 MATEO 55
You have no idea.

Mateo scoops up Z Blob and runs towards Izzie. The kids flee. Veering away from the frenzied Grimhold as it swipes out --

WHAM! Mr. Sharkface gets smacked into a building. Immediately transforming back into a plushie.

Izzie suddenly stumbles, like she was struck too. She looks back to where Mr. Sharkface lies on the ground.

56 IZZIE 56
Mr. Sharkface!

57 NIGHT HUNTER 57
Enough!

Hunter looms over Mr. Sharkface, who falls under the spell of his corruptive powers...

Mr. Sharkface gets warped and combined with the nightmare vehicle... transforming into a new creation - part shark, part vehicle, all nightmare.

Izzie shrieks. Stumbles again as if in pain. Mateo helps her up.

58 NIGHT HUNTER (CONT'D) 58
After them!

Hunter leaps up to the controls. The Sharkface Vehicle lurches forward, jaws snapping and spewing black smoke as we CUT TO --

EXT. FANTASY REALM (DREAM WORLD) - MOMENTS LATER

The kids race through an Enchanted Forest. Mateo looks over his shoulder to see the Night Hunter and his Darklings hot on their tails, riding atop the Sharkface Vehicle.

59 COOPER 59
Can someone please explain what the heck is going on?!

They burst from the treeline and see the edge of the realm coming up fast. Waterfalls cascade off the edge, disappearing into the Dream Ether below. The kids skid to a halt.

Cooper gazes out at other Dream Realms floating in the distance...

60 IZZIE 60
Not really, no.

A squad of DARKLINGS scurries out of the woods, followed by the Night Hunter atop his Sharkface Vehicle.

61 IZZIE (CONT'D) 61
What do we do now?

62 COOPER 62
I don't know, but if this is all a dream, can't we just wake up?

The kids back away from the Hunter and his Darklings. But they have nowhere left to go. The Darklings close in... And suddenly the air fills with the sound of a ROCKET ENGINE.

The kids glance skyward to see a SPACE SHUTTLE SCHOOL BUS swooping towards them like something out of a sci-fi movie - engines roaring and ray-gun blasters firing bright blasts of light that send the Darklings running.

When it lands, the hatch pops open and a space suit-clad explorer emerges. He quickly jumps to the ground and lifts the visor on his helmet, revealing a familiar face...

63 MATEO 63
Mr. Oswald?!

64 MR. OZ 64
Of course, who'd you expect, Mateo?
(calls out)
Albert!

A ladder descends from the hatch. Mateo looks up to see Oswald has a co-pilot in a matching space suit. And he's an ape.

65 MR. OZ (CONT'D) 65
Now hurry... You're in way over
your heads--

A shadow bolt CA-THUNKS into the ladder. Everyone looks up to see the Night Hunter, clambering down from his vehicle.

66 NIGHT HUNTER 66
Ozzie... should have known you'd be
out here still trying to play hero.

67 MR. OZ 67
Yeah, well someone has to spoil
your plans.

68 NIGHT HUNTER 68
But it worked so perfectly. Using
Cooper here to lure Mateo and Izzie
back. His Darkness will be pleased.
Three for the price of one.

69 MR. OZ 69
(grumbles)
Hate to be the bearer of bad news,
so I'll let you tell your master...

Oz makes a grand display of revealing a HOLSTERED HOURGLASS AT HIS SIDE.

70 MR. OZ (CONT'D) 70
...the plan failed.

Oz holds his hourglass... but nothing happens. Hunter laughs.

71 NIGHT HUNTER 71
You can tell him yourself, old man.

In the distance, dark THUNDER CLOUDS OF ETHER billow on the horizon as a NIGHTMARE STORM rolls in... Oz sees them, his expression faltering.

72 MR. OZ 72
Albert! Fire the engines back up!

The monkey ducks back into the ship as Oz helps each kid onto the ladder, one by one.

73 NIGHT HUNTER 73
You're not going anywhere.

Night Hunter reaches for his crossbow and begins to reload. His Darklings scramble forward.

At last, Mateo is up the ladder. Oz begins to climb, but THUMP! Mateo turns around to see Oz fall a few rungs down the ladder - a SHADOW BOLT lodged in his shoulder... Mateo helps Oz stumble into the ship as we CUT TO --

INT. OZ'S SHIP - MOMENTS LATER

Mateo reaches out to help Oz as he stumbles inside.

74 MR. OZ 74
(points with his good arm)
Quickly! Grab that desublimator!

Mateo spots an odd fire extinguisher hanging on the wall of the ship. Where a red metal tank should be, there is a glass tank of liquid light.

75 MR. OZ (CONT'D) 75
Use it on me... Today, Mateo!

Oz swings around as Mateo fumbles with the extinguisher and finally -- HISS! Liquid light sprays onto Mr. Oswald. The bolt crackles and freezes into a solid shard, still jutting horrifically out of his shoulder.

76 IZZIE 76
I have sooo many questions...

Oz painfully scrambles through the cabin, the bolt lodged in his shoulder, knocking into everything he passes.

77 MR. OZ 77
No time!

As Oz turns to Albert, the bolt nearly hits the kids. They all duck. Their screams causing Oz to swing the other way to look, and the bolt hits a series of buttons.

Alarms sound. Albert runs over and presses them, dodging Oz's bolt as it swings wildly back and forth. Albert grabs the bolt, holding Oz still, and shoots him a dirty look.

78 MR. OZ (CONT'D) 78
Don't look at me that way! I ran out of sand!

79 ALBERT 79
Good God man, you don't have enough sand to get these kids home?!

80 COOPER 80
Ummm, did that monkey just talk?!

Albert glares at Cooper.

81 ALBERT 81
Yes, I most certainly did.

SHUNK! Albert plucks the bolt out of Oz and drops it to the ship's floor with a clank.

82 ALBERT (CONT'D) 82
And I am a chimpanzee, thank you very much.

The ship shudders - Oz peeks through the cockpit window to see the Night Hunter has fired grappling hooks at the ship. Albert runs to the controls and the ship lurches into the air. The kids fall to the floor. Oz joins his co-pilot.

83 MR. OZ 83
Albert! Get us out of here!

84 ALBERT 84
How?! You don't have any Dream Sand!

Oz jerks his controls, trying to dislodge the hooks.

85 MR. OZ 85
Figure it out!

86 COOPER 86
Sure, Mr. Oz has a spaceship. And a
talking monkey. Makes total sense.

87 ALBERT 87
A chimpanzee!

88 COOPER 88
What is our science teacher doing
in our dream?!

89 ALBERT 89
My dear boy, if you think Sir
Oswald is merely a science teacher--

90 MR. OZ 90
I'm a Dream Chaser, an agent of The
Night Bureau.

91 MATEO 91
The what?

92 MR. OZ 92
It's an organization that has kept
the Dream World secret and the
Waking World safe for centuries.

BOOM! A clap of thunder makes the kids look out the cockpit
window... the sky has grown dark. And out of the turbulent
storm clouds, a swirl of BAT CREATURES streak past Oz's ship.

93 IZZIE 93
Uh, can we maybe work on making the
Dream World a little safer?

Mateo's face goes slack...

OUTSIDE

Emerging from the storm, Mateo sees the NIGHTMARE KING atop
his winged NIGHT MARE, swooping in towards Oz's ship. The
staff he wields radiates a SHADOW ENERGY that corrupts the
surrounding lands below, as if the color is being sucked out
of it.

Mateo peels himself from the cockpit window and looks to Oz.

94 MATEO 94
Mr. Oswald, what is that?

Albert looks outside...

95 ALBERT 95
So it is true...

96 MR. OZ 96
The Nightmare King has returned...

Oz locks his worried gaze on the kids. Izzie finally breaks the silence --

97 IZZIE 97
I mean with a name like the
Nightmare King, I'm assuming he's
not swooping in to make all of our
dreams come true?

98 MR. OZ 98
HANG ON TO SOMETHING!

Oz works the controls, veering the ship into evasive maneuvers as the kids hold on.

OUTSIDE The Nightmare King raises the staff in his hand and unleashes a stream of NIGHT TERRORS that race across the sky and begin to attack OZ's ship. Tearing at it, trying to gain entry.

INSIDE Warning lights flash. Albert races around the cabin, pushing buttons as sparks begin to fly from the damaged hull.

99 COOPER 99
Hypothetically speaking, what
happens if we don't escape?

Oz shoots Albert a look.

100 ALBERT 100
Young Master Cooper, the body has
no will without the mind...

Warning bells start sounding.

101 MATEO 101
What if we just woke up...

102 MR. OZ 102
No! You can't... Mateo, this is
really important - wake up too
quickly, out of fear, and you risk
bringing something with you into
the Waking World!

The ship suddenly plummets! Izzie screams!

103 MATEO 103
I don't care, I just want this
nightmare to end!

104 MR. OZ 104
Mateo, listen to me please--

105 MATEO 105
Mr. Oz, I want to wake up NOW!

106 MR. OZ 106
It's too dangerous to wake--

The Night Terrors breach the hull. Mateo raises his arms protectively but the Dream World dissolves around him.

INT. MATEO AND IZZIE'S BEDROOM - DAWN

Mateo wakes, cowering in bed with his hands over his head.

107 MATEO 107
Aaaaaghhhh!

He quickly looks around the dark, hears his dad shuffling around in another room, just waking up. Mateo breathes a sigh of relief. Then his eyes dart to Izzie's bed --

108 MATEO (CONT'D) 108
Izzie?!

Mateo leaps up and runs over to Izzie. Flicks on her light.

109 IZZIE 109
Yeah. Yeah I'm ok. I'm awake...

Izzie holds up Mr. Sharkface, now shredded, tattered beyond repair- definitely not the same toy she fell asleep with.

She cradles him close to her, then looks up at Mateo. The two stare at each other before Izzie jumps out of bed.

Mateo grabs his backpack - Z Blob is in there. Mateo smiles as Z Blob climbs onto his shoulder.

110 IZZIE (CONT'D) 110
Mateo, what about--

111 MATEO 111
COOPER!!

Mateo dashes to his window. Looks to Cooper's apartment.

112 MATEO (CONT'D) 112
We've gotta go wake him up!!
COOPER!!

113 IZZIE 113
SHHHH!!! Dude. Here --

Izzie tosses Mateo his phone. Mateo dials and they lean in to listen on speaker phone, peering anxiously out the window. The phone rings... And then... It rings again. Cooper's window is still dark.

114 MATEO 114
Wake up, wake up, wake up --

It finally picks up. Mateo can't hear anyone on the other end.

115 MATEO (CONT'D) 115
Cooper??

Cooper's light comes on. A second later, Cooper peeks out. Mateo waves. And this time, Cooper waves back. Mateo's phone chimes with a text.

116 MATEO (CONT'D) 116
He says to come outside.

Mateo grabs his backpack, stuffs Z Blob inside while Izzie peeks out of their room, waiting as their dad crosses and closes the bathroom door behind him.

Izzie signals the all clear, heads out first. As Mateo scampers down the hall after her -- WE CAN SEE HIS SHADOW ON THE FLOOR IS UNNATURAL... it crawls after them, flittering across the wall like a demon.

EXT. MATEO AND IZZIE'S BLOCK - DAWN

Mateo and Izzie sneak out the front door, Z Blob peeking out from Mateo's backpack. Cooper comes out of his apartment and the kids meet in the middle of the street. Mateo and Cooper stand there awkwardly.

117 IZZIE 117
Oh get on with it. Just say "I'm SORRY." It's really not that hard.

118 MATEO 118
Yeah.

119 COOPER 119
Me too.

120 IZZIE 120
(rolling her eyes)
Boys.

121 MATEO 121
Mr. Oswald is going to have a lot
to say to us tomorrow.

122 COOPER 122
Good, because I have a lot of
questions.

123 IZZIE 123
Do you think there are other
teachers walking around in our
dreams?
(shudders)
Eww, like Coach Jeffreys.

The kids stand there awkwardly and laugh, but then --

124 COOPER 124
They knew you would come back. They
were planning on it...

125 MATEO 125
What do you think the Nightmare
King wants?

126 LOGAN (O.S.) 126
Who's the Nightmare King?

The kids startle and turn to see Logan approach.

127 MATEO 127
What the heck is he doing here?

128 IZZIE 128
No, not strange at all.

129 COOPER 129
I texted him. I wanted to let him
know I'm ok.

Mateo looks wounded.

130 COOPER (CONT'D) 130
Look. You are both my friends. And
you're going to have to get along
if you want me to be friends with
both of you.

131 LOGAN 131
I am NOT hanging out with someone
who still has bad dreams.

132 MATEO 132
We're not talking about nightmares!
You weren't there. You didn't see
the things we saw--

133 LOGAN 133
It's time to grow up, Matty.
There's no such thing as monsters
under your bed, or the Boogey Man,
or-- or...

Logan's face slowly fills with horror. The kids turn to see a Night Terror slithering towards them like a shadowy demon...

The kids scream! The Night Terror suddenly darts forward! Z Blob hops off of Mateo's shoulder and stands in its path, but he is no match. The Night Terror blows right past him.

The Night Terror grabs a hold of Mateo by the backpack! He struggles to shake it off but the Night Terror whips around, soaring into the air as the kids scream!

134 LOGAN (CONT'D) 134
WHAT IS THAT??

INT. MATEO AND IZZIE'S APARTMENT - CONTINUOUS

Jay combs his hair in the bathroom mirror, totally oblivious to the action going down just outside his window, as Mateo flies past, dangling from a demonic shadow creature.

EXT. MATEO AND IZZIE'S BLOCK - CONTINUOUS

The kids watch in horror as the Night Terror takes off, flying down the street with Mateo. Cooper, Izzie and Z Blob take off in pursuit. Logan hesitates... Cooper turns back --

135 COOPER 135
Are you coming or what?

Cooper runs off. Logan considers it... then runs after.

EXT. CITY STREETS - MOMENTS LATER

The Night Terror weaves in and out between parked cars as Mateo struggles to free the backpack.

He gets one strap, and starts to slip free, when he sees --

A CITY BUS slowly rumbling through the intersection...

Mateo pulls himself up, barely skipping across the roof of the bus as they ZOOM past!

ON THE BUS -- a sleepy ZOEY rides in back with a CHICKEN in a crate. She startles awake as her chicken SQUAWKS.

136

ZOEY

136

What the...

She cranes her neck to see out as Cooper, Izzie, and Logan run by.

EXT. ALLEY - MOMENTS LATER

Mateo tugs at the backpack again as the Night Terror whips around a corner to an alley - it HISSES with pain when it brushes a pool of streetlight and loses control...

The Night Terror banks too hard, bounces off of the wall -- Mateo tumbles to the ground, dropping the backpack as the Night Terror crashes further into the alley.

Mateo staggers to his feet, peers down the dark alley - trash cans and old boxes clutter the grimy asphalt. A broken light perched above a loading dock sputters on and off intermittently.

Mateo startles as his friends arrive at the mouth of the alley behind him. They come to a halt where Mateo's backpack lies...

137

COOPER

137

Mateo!

Mateo turns and puts his finger to his lips - Shhh...

138

MATEO

138

It's in here somewhere--

Trash cans topple over as the Night Terror bursts forth!

139

IZZIE

139

Run!!

The Night Terror rushes down the alley, headed right at Mateo!

140

MATEO

140

(bracing himself)

Don't overthink it, don't overthink it--

The Night Terror knocks Mateo over as it WOOSHES by, headed straight for the others at the mouth of the alley.

Mateo quickly rolls to his knees and flails out -- grabbing onto the end of the Night Terror's shadowy tendrils.

It HOWLS! Mateo digs in his heels and slows it. But his hands begin to BURN, the color draining from where he touches the shadow monster.

141 MATEO (CONT'D) 141
Arrrrghhh!

Mateo holds on with all of his might! Logan screams in fear as the Night Terror heads right at them and --

FWWIIISHHHH!

The light above the loading dock flickers on again! Filling the shadows and hitting the Night Terror...

Mateo falls to the ground as the Night Terror dissolves from his grip.

The kids all stare in disbelief. Finally Logan inches forward, his eyes still wide with fear.

142 LOGAN 142
S-someone wanna tell me what the heck that was?

143 MR. OZ (O.S.) 143
Yeah... that was a very bad dream.

The kids all turn to see Oz approaching. Their stunned silence is short lived and they all clamor at once.

144 EVERYONE 144
What is going on? How did that escape our dreams? Will it come back? Are there more of them?

145 MR. OZ 145
(exhausted)
One at a time! One at a time!

Mr. Oz raises his hand. The kids grumble, then raise their hands. Izzie can't contain herself, raises two hands. Z Blob on Izzie's shoulder raises his hand, too.

146 MR. OZ (CONT'D) 146
Much better... now --
(points to Mateo)
Mateo?

147 MATEO 147
Who is the Nightmare King, and what
does he want?

148 MR. OZ 148
The answer to your first question
is... complicated. As to the second
question --

Oz steps past the kids and kneels down to pick up the
backpack at their feet. Something catches his attention...

149 MR. OZ (CONT'D) 149
...I'd bet dollars to doughnuts
this is part of the answer.

Oz pulls the HOURGLASS from Mateo's bag. Seems to recognize
it.

150 MATEO 150
I forgot that was in there. What is
it?

151 MR. OZ 151
Something I haven't seen in a long
time... but it explains a lot...

152 COOPER 152
Why was that thing so interested in
it?

153 MR. OZ 153
I plan on finding out...

154 MATEO 154
Let us help you!

155 MR. OZ 155
Out of the question! You didn't
listen to me and put everyone in
danger by bringing a Night Terror
with you into the Waking World!

Mateo's shoulders slump. Oz looks at all of the kids.

156 MR. OZ (CONT'D) 156
Go home. All of you.

157 MATEO 157
But Mr. Oz--

158 MR. OZ 158
You aren't ready. Not for this.

Oz hands Mateo his backpack. Mateo reaches out to take it, winces in pain. Oz grabs his hand, suddenly concerned because-

MATEO'S HAND IS TURNING DARK... and it is spreading up his arm, like a shadowy ink stain...

159 MATEO 159
Mr. Oswald... what-- what's happening?!

160 MR. OZ 160
Did the Night Terror touch you?!

161 COOPER 161
If Mateo hadn't grabbed that thing, it would have attacked us.

Mateo grits his teeth, suppressing a painful groan.

162 IZZIE 162
Can you fix it? I mean, you fixed your shoulder in the Dream World.

163 MR. OZ 163
This isn't the Dream World...
Mateo, you need to come with me.
(turns to the others)
The rest of you need to go on home.

164 IZZIE 164
Fat chance! I'm not leaving my brother!

165 COOPER 165
Yeah, where Mateo goes - we all go.

Z Blob grunts. Oz sees he's not winning this. Sighs heavily.

166 MR. OZ 166
Help me get him to my car. We don't have any time to lose.

EXT. CITY STREETS - MOMENTS LATER

The kids help Mateo to Oz's beat up wood paneled station wagon.

167 LOGAN 167
Nice Grocery Getter...

168 COOPER 168
This is the car a secret agent drives?

169

MR. OZ

169

No... this is the car a middle
school science teacher drives.

INT. THE GROCERY GETTER - NIGHT

Oz races through the city, kids crammed in back. Mateo groans
as he grips his arm. Struggles to stay awake.

170

MR. OZ

170

Don't let him fall asleep!

171

IZZIE

171

(shaking him)

Mateo!

EXT. OBSERVATORY - NIGHT

Oz's car screeches up a winding path to an observatory
perched on a hill, overlooking the city.

INT. THE GROCERY GETTER - CONTINUOUS

Logan sees where they are headed.

172

LOGAN

172

Uh, I thought we were going to a
hospital...

173

COOPER

173

What are we doing at the
observatory...

174

IZZIE

174

He doesn't need a Astrolog--
astrono-- whatever! He doesn't need
an observer; he needs a doctor!

175

MR. OZ

175

A hospital doesn't have the gear we
need!

Oz cruises past the NO TRESPASSING SIGNS as the big chainlink
fence automatically swings open.

176

MR. OZ (CONT'D)

176

Just hang on, Mateo!

Mateo's eyes grow heavy, he catches a glimpse of an ALBERT
BOBBLE HEAD on Mr. Oz's dashboard, bobbling away...

177 MR. OZ (CONT'D) 177
Mateo? Mateo...

Mateo's eyes begin to close as we CUT TO --

MATEO'S POV... eyes fluttering... catching snippets of being carried down a long hallway lined with display cases... weird gadgets... strange equipment... voices sounding far away...

178 MR. OZ (O.S.) (CONT'D) 178
Stay with us Mateo!

Another FLUTTER... We're staring at the ceiling now... glimpses of Izzie and Cooper standing beside us, looking concerned... Z Blob staring from Izzie's shoulder...

179 IZZIE 179
Hang on Mateo...

A bizarre machine is moved into place above... our eyes grow heavy... a mechanical hum... a blinding flash of light then DARKNESS...

INT. NIGHT BUREAU - MEDICAL BAY - NIGHT

Mateo's eyes snap open and he finds himself lying on a table surrounded by odd machinery and dim lighting.

180 MR. OZ (O.S.) 180
How are you feeling?

He sits up, groggy. Scans the room and sees Mr. Oz putting away a retro-future chrome contraption.

181 MATEO 181
Okay I guess... what happened.

Mateo examines his bandaged arm.

182 MR. OZ 182
You got lucky the Edison Ray was charged up. Let's avoid touching Night Terrors from now on, Mateo.

183 MATEO 183
From now on?
(beat)
Where are the others, Mr. Oswald?
Where are we?

Oz helps Mateo off the table, beckons for Mateo to follow.

INT. NIGHT BUREAU - MOMENTS LATER

Oz throws a switch, lighting up a cavernous facility full of wondrous gadgets, strange vehicles, and dream world items.

184 MR. OZ 184
Welcome to the Night Bureau...

He guides Mateo along a catwalk overlooking it all.

185 MR. OZ (CONT'D) 185
No one outside the Bureau has ever seen this.

186 MATEO 186
Why are you showing me?

187 MR. OZ 187
You're special. You possess abilities that few people possess.

188 MATEO 188
I'm not all that special, Mr. Oswald. I'm actually kind of a nobody; I sit alone at lunch, nobody wants me on their Sheep Week team... I have more comic books than friends--

189 MR. OZ 189
Really?

At the end of the catwalk, Oz opens a door to--

INT. NIGHT BUREAU - HALL OF DREAMS

A hallway full of historical portraits, statues and busts that depict pivotal moments of Night Bureau history.

There are bookcases full of fascinating comic collections, books about the supernatural, about space travel, time travel...

A US map on the wall that reads THE NIGHT BUREAU with several red X's across the nation.

On a bench against a wall - Izzie, Cooper and Logan sit like concerned family members in a hospital waiting room.

190 MR. OZ 190
They insisted on staying til you came around. You know what that sounds like to me? Friends.

Mateo smiles as the others kids spring up and rush over.

| | | |
|-----|---------------------------|-----|
| 191 | IZZIE | 191 |
| | Don't ever do that again! | |

192 COOPER 192
Mr. Oz says next time, we'll know
how to handle a Night Terror.

193 MATEO 193

Next time?

194 MR. OZ 194
Once you join the Night Bureau, and
train to become a Dream Chaser.

195 MATEO 195
You want me to become a Dream
Chaser?

| | | |
|-----|------------------------------|-----|
| 196 | LOGAN | 196 |
| | Not just you, street meat... | |

Cooper hands a piece of paper to Mateo. He looks at it -- We see that it is the Sheep Week sign up sheet with the doodle of Z Blob on it... Mateo sees the name of the team has been filled in:

THE DREAM CHASERS...

Mateo smiles.

197 MR. OZ 197
Your training starts tomorrow.

The new team smiles at each other. And we CUT TO --

INT. SHADOWKEEP - NIGHT

The Night Hunter strides through a gated door, covered in intricate metal vines that groan as he pushes through.

Blazing torches cast menacing shadows, reaching out with his every move, each step echoing throughout the massive chamber.

He approaches a throne made of bones and horns, where seated calmly is The Nightmare King.

198 NIGHT HUNTER 198
I fear I have failed you.

The Nightmare King peers into the headpiece of his staff. Images flicker like an old film. His gaze is fixed.

199

NIGHTMARE KING

199

You failed because you are weak.
But, everyone has a weakness. We
will find theirs.

We see the staff's imagery replaying the fight in the street from the Night Terror's POV. We see the kids' faces, full of fear, and focus on Logan...

We pull out wider to reveal the whole throne room... and the other kids trapped in hanging cages, sleeping... And we --

CUT TO BLACK...

END OF EPISODE