

Kanan Mirzazada

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Summary

Compressed and detailed-focused individual with 2 years in Software Development. Competent in C# and Python, recognized for achieving a high rank in the regional ICPC contest. A strategic-minded person who has strong problem-solving and communication skills, works well in collaboration with other members or individual. Acquirement of an environment in which I can involve myself in projects that allow me to utilize my abilities and knowledge towards the growth of IT-related companies.

Github

https://github.com/Kananmrzzd

Skills

Unity , C#, .NET, ASP.NET, OOP, Data Structures & Algorithms, Web Development, Python, Django, C, Linux, Java, PostgreSQL, MySQL, Redis

Experience

ByteDevX | Baku, Azerbaijan   
Backend Developer | 10/2023 - 02/2024

 Contributed to the development and maintenance of custom Telegram bots, Django applications, and scraper bots, focusing on delivering tailored solutions to meet client requirements.

 Utilized Django for server-side logic and database design, ensuring seamless integration with Telegram's API for efficient bot functionality.

 Implemented Telegram bot features including automated messaging, data scraping, and analysis functionalities, enhancing user engagement and experience.

 Deployed web apps on Nginx server.

Technologies: Django, Nginx, MySql, MongoDB, Numpy, Pandas, Selenium

Freelancing | Baku, Azerbaijan   
Unity Developer | 06/2023 - 09/2023

 Freelanced as a Unity developer, creating personalized solutions and immersive experiences for clients

 Implemented core gameplay mechanics, user interfaces, and interactive elements within Unity, ensuring smooth.

 Collaborated with artists, designers, and other team members to integrate assets and optimize performance within Unity environments.

 Met project deadlines and kept costs reasonable. Made sure the designs not only looked good but also delivered results that made clients happy.   
 Technolgies: Unity, C#, Git

Self-Employeed | Baku, Azerbaijan   
Unity Developer | 03/2023 - 05/2023

 Developed small scaled games.

Technologies: Unity, C#, Git   
 <https://play.google.com/store/apps/details?id=com.Boomco.RocketDash>

Education

University of Siegen | Siegen   
Computer Engineering | 06/2025

Azerbaijan State Oil Academy | Baku   
Computer Engineering | 06/2025

 Bachelor of science

Holberton School | Baku



Full stack engineering | 03/2024   
Languages

English, Azerbaijani, Turkish