# MATHEMATICAL METHODS IN DEEP LEARNING

SCUDO Course - Politecnico di Bari

year 2024/2025

# INFO

Teacher: Gianluca Orlando
e-mail: gianluca.orlando @ poliba.it
Office: Mathematics building of DMMM (B-01?)

Microsoft Teams channel: msteams.link/AA0Z

Duration of the course: 20 hours (2 CFUs)
Calendar: Mondays, Wednesdays 14:30-16:30

# THIS COURSE

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**Objective**: Provide the mathematical tools needed to understand how (and why???) neural networks work.

**What you should expect:**

✓ Point of view of a mathematician.

✓ Some proofs (don't get scared).

✓ Looking at some tools from different perspectives.

✓ We will build a neural network library from scratch.

**What you should not expect:**

✗ Point of view of a data scientist.

✗ See all possible tools in deep learning.

✗ Building a state-of-the-art GPT or similar "fireworks".

**Why**: • Deep learning does not work "automagically".

• Need for AI education.

# PREREQUISITES

You are supposed to know something about this:

- Multivariate calculus (partial derivatives, chain rule, ODEs)
- Probability & statistics (random variables, expectation, variance, Gaussian, uniform, estimators)
- Linear algebra (matrices, eigenvalues/eigenvectors)
- Basic programming concepts (if/then/else, for loops, functions)

You are not supposed to know:

- Neural networks
- Optimization methods
- Python

# TOPICS

- General introduction to machine learning
- Linear regression, logistic regression
- Maximum likelihood estimators, cross-entropy
- Sigmoid layers
- Neural networks
- Optimization methods: gradient descent, stochastic gradient descent, momentum
- Universal approximation Theorem
- Regularization in neural networks ($L^2$, dropout)

? Convolutional neural networks

? Superposition of features

- Hands-on exercises in Python to build a DL library

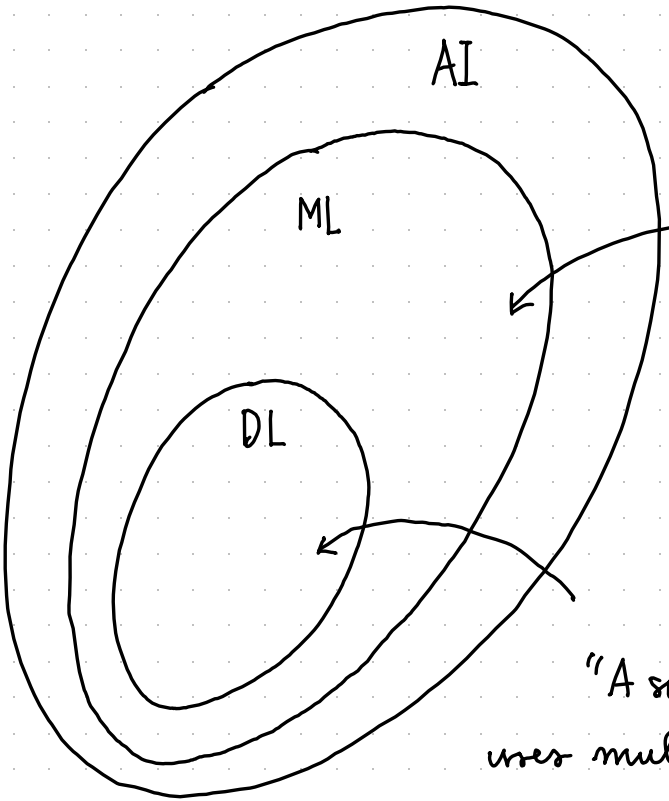
# EXAM

Possibilities:

- Oral exam on the topics covered in the course (theoretical and exercises)
- A seminar on a theoretical topic not covered in the course (agreed upon) *
- Application of the tools developed in the course to a case-study agreed-upon
- Expansion of the library with tools agreed-upon *
- (Required knowledge of LaTeX): writing notes for this course (Chapters agreed-upon)

* Note: During the course some ideas will come up.

# DEEP LEARNING IN AI




"We call ourselves Homo sapiens. [...] For thousands of years, we have tried to understand how we think [...]. The field of AI attempts to build intelligent agents"

"Field of study that gives computers the ability to learn without being explicitly programmed"

— A. Samuel, 1959

"A subset of machine learning that uses multilayered neural networks to simulate the complex decision-making power of the human brain" — IBM

# SOME DEEP LEARNING USE CASES

## PREDICTIONS
Healthcare
Finance

## ANOMALY DETECTION
Fraud detection
Security

## COMPUTER VISION
Recognition
Autonomous systems

## RECOMMENDATION SYSTEMS
Entertainment
Retail
e-commerce

## REINFORCEMENT LEARNING
Gaming
Robot
Strategies

## GENERATIVE
Design
Audio
Content
Synthetic data

## NATURAL LANGUAGE PROCESSING
Assistants
Translation

# A SHORT HISTORY RECAP

PRE-INDUSTRIAL SOCIETY

~1760

FIRST INDUSTRIAL REVOLUTION

Textile
Steam
Iron

~1870

SECOND INDUSTRIAL REVOLUTION

Combustion engine
Electrical power
Steel

~1947

THIRD INDUSTRIAL REVOLUTION

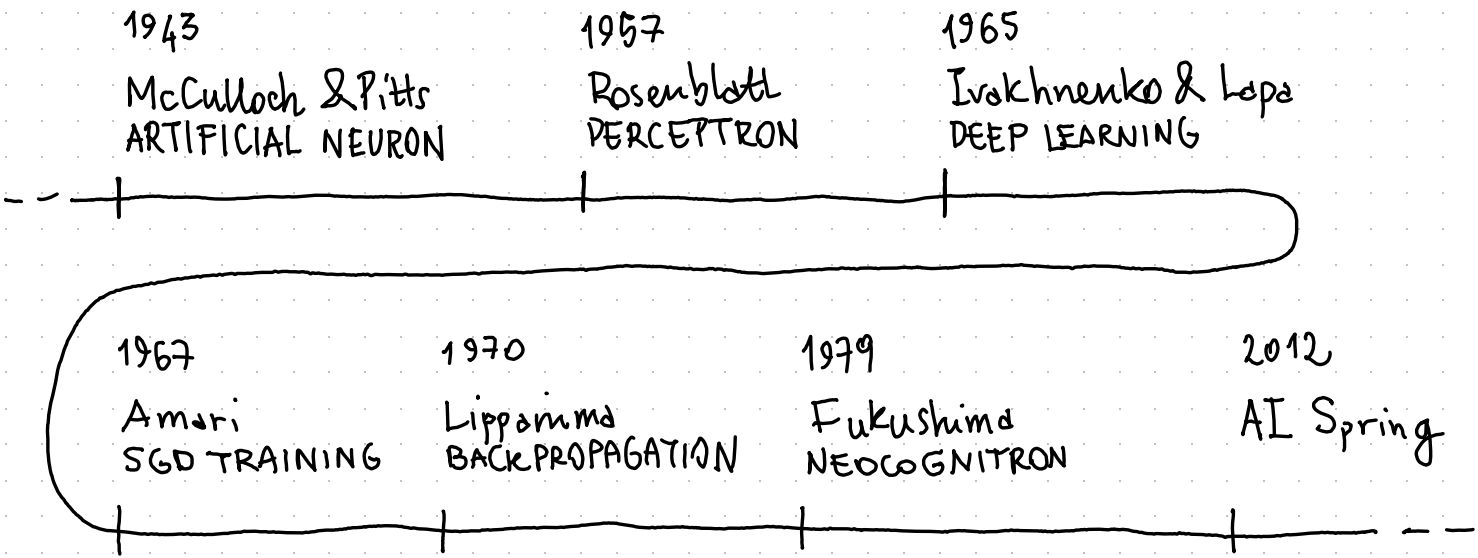
Transistor
Internet
Miniaturization

~2000

INDUSTRY 4.0

CPS
IoT
AI

# A DEEP LEARNING TIMELINE



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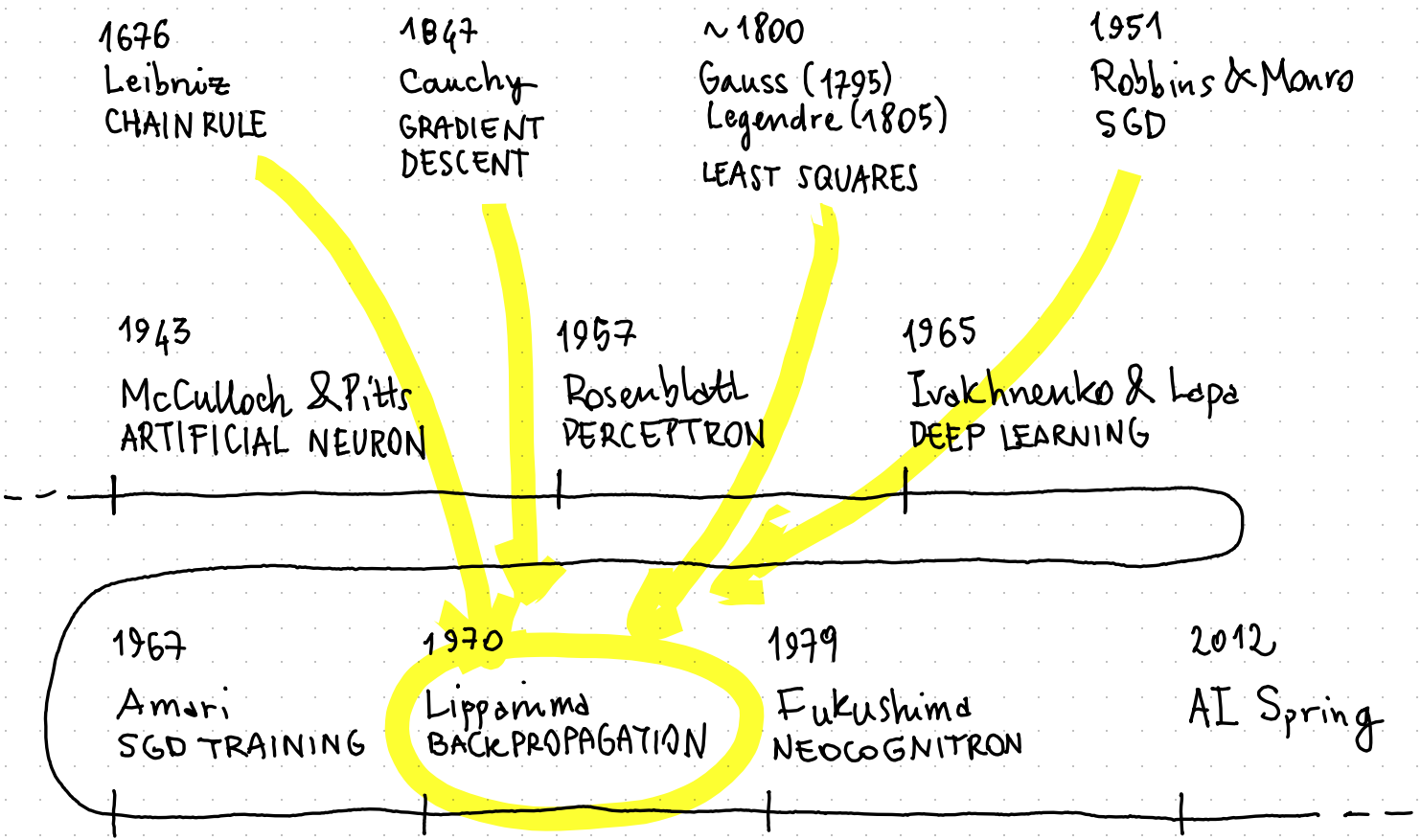

# THE AI SPRING

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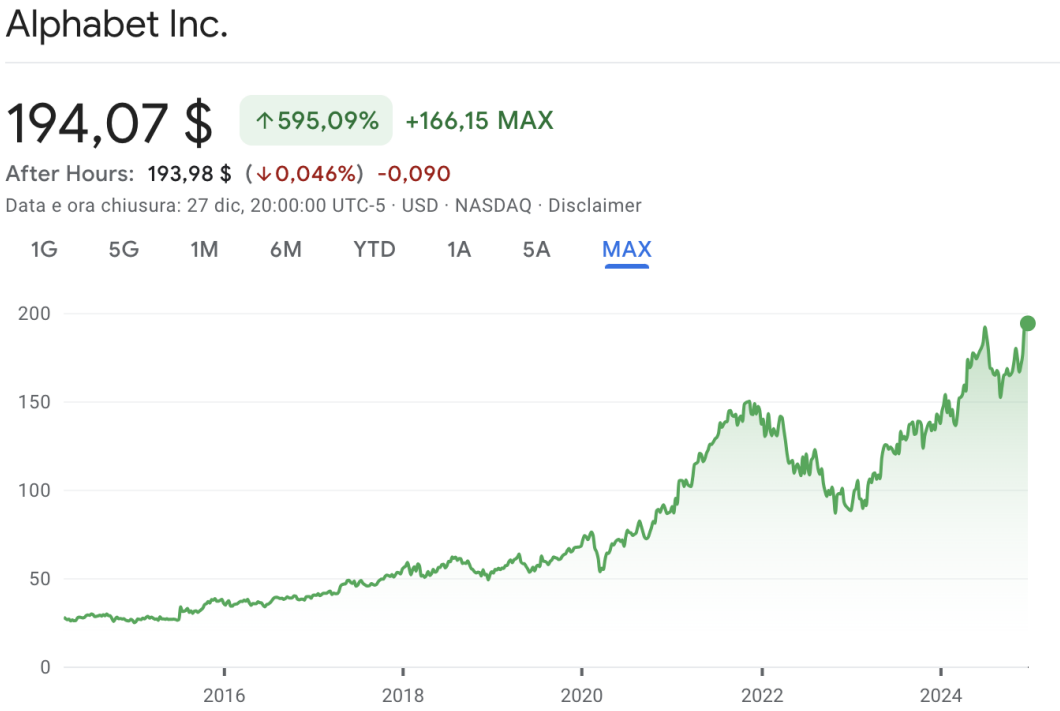
Impact
- cultural
- philosophical
- religious
- economic

- 2012 AlexNet (by A. Krizhevsky, I. Sutskever, G. Hinton) obtains a 15.3% error rate in ImageNet competition (second classified: > 26.1%!)

- 2016 AlphaGo by DeepMind beats Lee Sedol at Go.
- 2018 - 2024 AlphaFold by DeepMind performs unprecedented protein structure prediction
- 2022 ChatGPT is launched by OpenAI.

# IMPACT



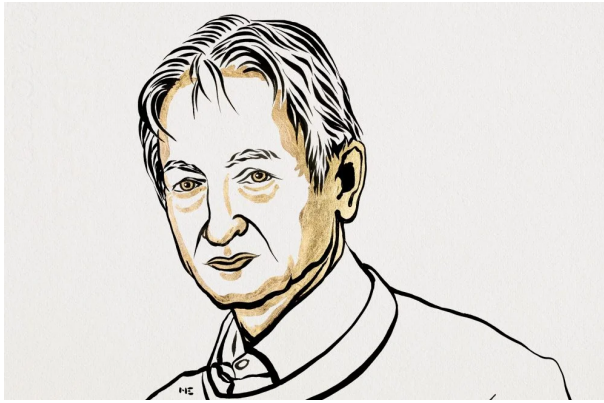

Source: Google Finance

# THE NOBEL PRIZE IN PHYSICS 2024

"for foundational discoveries and inventions that enable machine learning with artificial neural networks"

John J. Hopfield

Geoffrey Hinton



# THE NOBEL PRIZE IN CHEMISTRY 2024

David Baker

Demis Hassabis

John Jumper

"for protein structure prediction"

# OK, BUT WHY TODAY?

## COMPUTATIONAL POWER

- Moore's Law (Transistor count in microchip doubles every ~ 2 years)

- Fastest supercomputer: 1.742 → 2.746 exaFLOPS ($10^{18}$)

## THE ZETTABYTE ERA

- In 2016: > 1 ZB of IP traffic
- In 2024: ~ 1,7 ZB

## NEW ARCHITECTURES

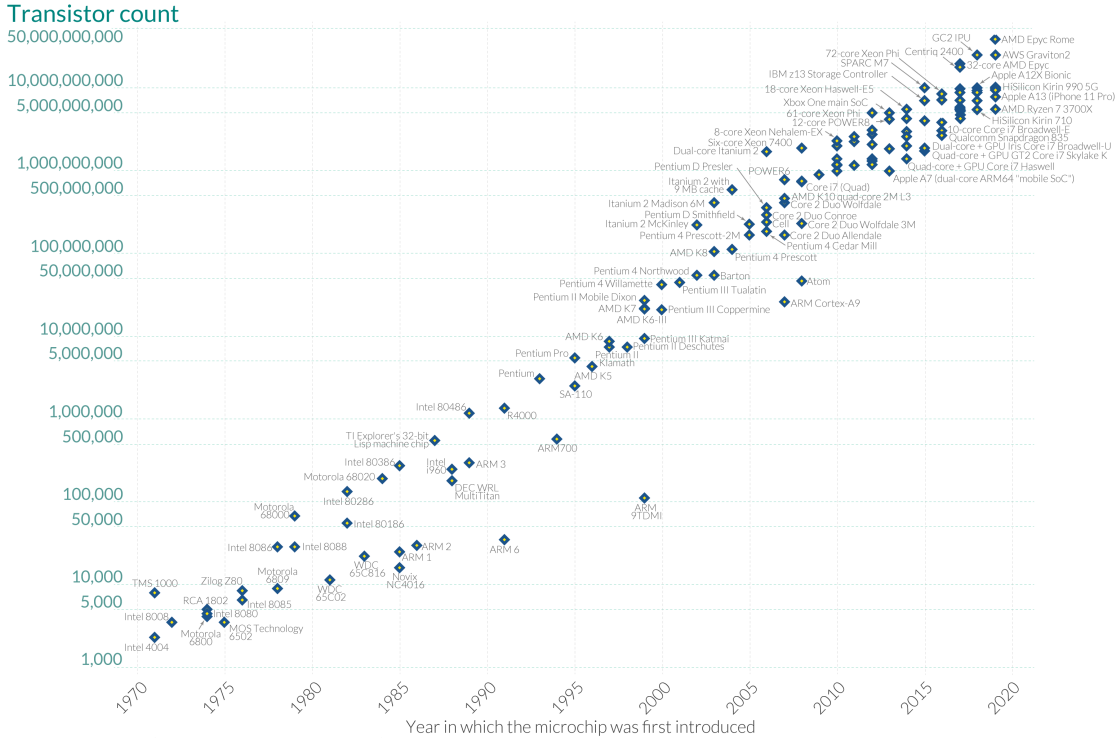
- Transformer

# OK, BUT WHY TODAY?

## Moore's Law: The number of transistors on microchips has doubled every two years

Our World in Data

Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important for other aspects of technological progress in computing – such as processing speed or the price of computers.




Data source: Wikipedia (wikipedia.org/wiki/Transistor_count)
OurWorldinData.org – Research and data to make progress against the world's largest problems.



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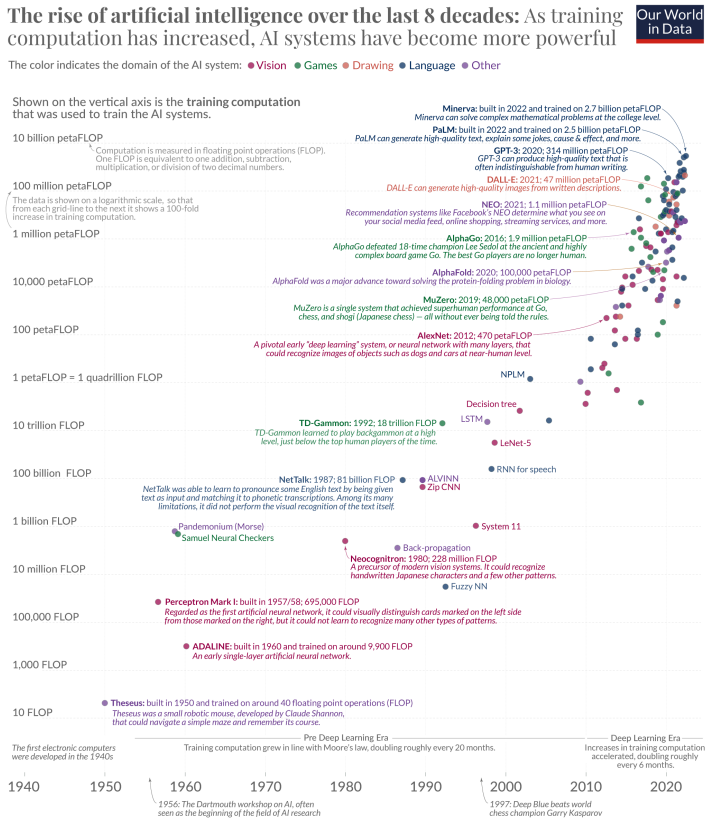


Source: OurWorldInData.org

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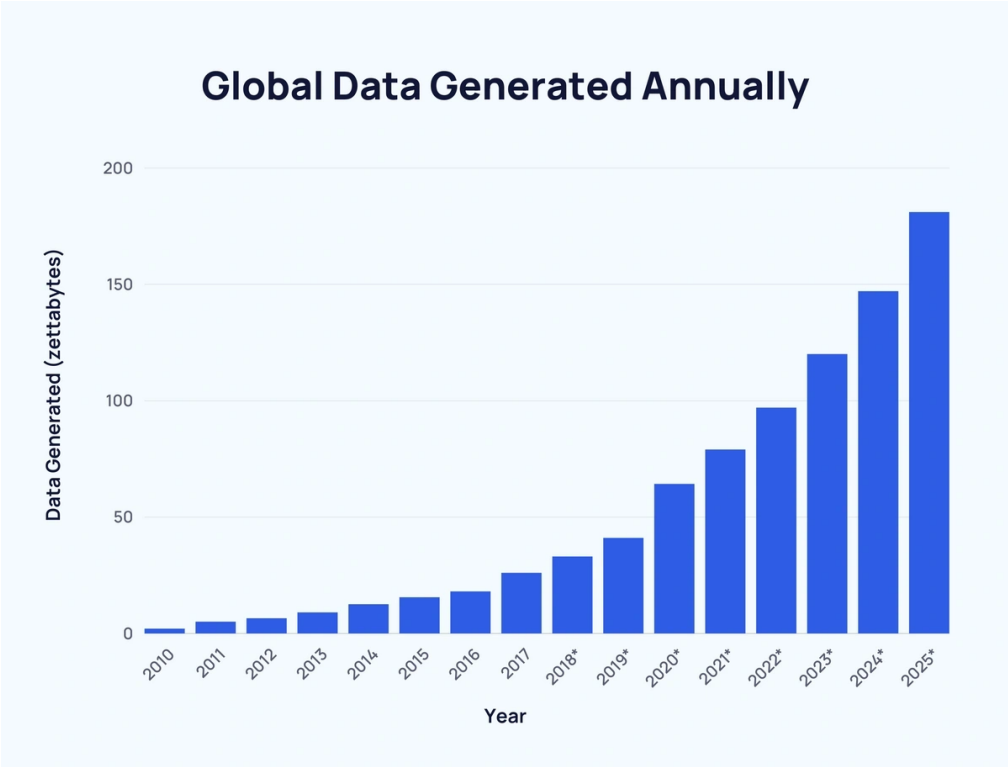


Source: Exploding Topics