Nikita Orlov

CS Student at University of Waterloo



Skills

- Technical Skills: C++, C, Java, Python.
- Language Fluency: English, Russian, Ukrainian.
- Excelled at working independently or collaboratively in a team evidenced by previous project collaborations and past work experience.
- Able to quickly master new technologies and concepts with little prior knowledge

Education

Candidate for BSc CS, University of Waterloo, ON, Expected Completion: 2020.

Key Projects

- Designed an interactive app following HCI principles allowing users to rate images within a dynamic layout Java.
- Created a functional clone of MS Paint capable of scaling shapes using the AffineTransform class AWT, Swing, Java.
- Wrote an interactive RSA program able to encrypt/decrypt strings with a peer Python.
- Created a model student card management system using mutation able to return balances, purchase items, etc. C.
- Used OOP to create an interactive Black-Jack game following PIMPL and Model-View-Controller designs C++.
- Collaborated with 2 peers to create an OOP turn-based card game following PIMPL, RAII, NVI, Observer, Decorator, Factory, Model-View-Controller design patterns C++, UML, X11, GitLab, XCode.

Experience

- Software Developer (Intern), Vocalmeet, April 2018 September 2018.
 - Closely collaborated with a team to design CMS platforms fitting client's needs.
 - Developed frontend interfaces using JavaScript libraries such as jQuery and Backbone.js.
 - Implemented REST API in JavaScript to assist with backend MySQL database interactions.
 - •. Built APIs for major payment gateways in PHP.
- Cast Member, Cineplex, 2015-2016.
 - Worked in a team with up to 50 other people in a group-oriented, fast-paced environment.
 - Greatly developed intrapersonal skills in order to communicate with hundreds of clients per day.
 - Excelled at job task planning and organizing under pressure to ensure client satisfaction.

Interests

Fitness, Science Fiction, Cryptocurrency, VR, Travelling, Cooking.