



# Andres Castillo

Software Engineer | iOS & Web Developer

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## About

I am passionate about connecting different technologies to create efficient solutions to problems. I learn quickly in challenging environments and enjoy breaking through barriers as part of a team. I believe that passion and perseverance are the keys to success.

## Hard Skills

Languages: Ruby, Objective-C, JavaScript, SQL, HTML5, CSS3, Java, C++.

Frameworks: Ruby on Rails, Sinatra, RSpec, Capybara, Jasmine, Angular.js

Tools: Xcode, Testflight, Git, Pivotal Tracker, TDD, Agile, Netbeans, Heroku.

## Experience

**GMTech San Sebastián – Software Engineer & Director - April 2015 & Present.**

GMTech provides software solutions and engineering services for it's customers.

Role: developer, project manager, Q&A, test engineer.

**DevBootcamp San Francisco – 19 Week Full Stack Web Development Program - 2015**

- 1000+ hours in Web Development and Software Engineering. Worked on short deadline group projects implementing Git workflow, Agile, Pair-programming and TDD.
- Activities: algorithms & white boarding nights, lightning talks, tech breakouts, learning new technologies and built a final project in six (6) days <https://github.com/ormaechea/Scene>

**Mobile Makers Chicago – Immersive 9 Week iOS Development Academy - 2013.**

- 700+ hours deep dive into Objective-C.
- Worked on small teams using agile development.
- Submitted a final project to the Apple Store that was completed in six (6) days <https://itunes.apple.com/bg/app/gifit2me/id695807638?mt=8>

## Projects

**Quoting/Budgeting Platform – Ruby on Rails - March 2016.**

<https://github.com/castilloandres/intranet-idonms-spanish>

A Quoting/Budgeting platform for companies that have franchises around the world.

Technologies: Ruby on Rails, HTML5, CSS3, jQuery, PostgreSQL.

Role: developer, project manager, Q&A, test engineer.

**Scene – Ruby on Rails - Summer 2015.**

<http://scenefinder.herokuapp.com/>

Brings local organizations and artists together to make boring workspaces more fun!

Technologies: Ruby on Rails, HTML5, CSS3, JavaScript, Angular.js

Role: Implemented vertical slicing. Developed all Maps functionality, RESTful routes, Schema Design, Google Maps API, Rails asset pipeline, Atomic CSS.

**GIF it to me – iOS Objective C - Summer 2013.**

<https://itunes.apple.com/bg/app/gifit2me/id695807638?mt=8>

Search and share animated GIFs through iMessage, E-mail, Twitter, or Facebook.

Role: Lead iOS developer. Giphy API, asynchronous requests caching and social sharing.

## Education

**Metropolitan University of Caracas – Computer Science Degree 2010 - 2015.**

- Relevant Courses: Data Structures, Computer Architecture, Algorithms, Databases, Software Engineering, Information Systems, Operating Systems, Assembly, Information Security.

## Honors

- Valedictorian Computer Science Class of 2015 - Metropolitan University of Caracas.
- Violinist and flautist.
- Professional Swimmer South American & Central American Games Swimming Champion.