

Pontus Blume, Mikael Falk Lundgren
Hannes Töyrä, Jonas Örnfelt

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Supervisor: Steve McKeever
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8. Global Post Service

Task 1. GPS Description

This section aims to describe the Global Post Service (GPS) using Z notation.

OrderDB	
items : Item \mathbb{P}	
centres : Centre	
transportations : Transportation	
dom centres \subseteq items	
dom transportations \subseteq items	

The *OrderDB* contains the three sets that in turn contain our data. Items are things that need to be transported from A to B, and in order to do that, they need to use transportations in order to pass through one or several centres on their way to their destination.

InitOrderDB'	
OrderDB'	
items' = $\{\}$	
centres' = $\{\}$	
transportations' = $\{\}$	

InitOrderDB' is a schema that runs on boot. It initializes an empty *OrderDB*.

Δ ItemDB	
ItemDB	
ItemDB'	

\exists ItemDB	
Δ ItemDB	
items = items'	
weights = weights'	
dimensions = dimensions'	
insuranceAmounts = insuranceAmounts'	
destinations = destinations'	
finalDeliveryDates = finalDeliveryDates'	

Specs that are used in operations that change or read the DB. *Δ ItemDB* is used when an operation makes changes, and *\exists ItemDB* is used in operations that only perform reading actions.

Centre	
uniqueID : $\mathbb{N}^{\mathbb{P}} \mapsto (\text{type} \times \text{address})$	

Centre is a warehouse that is identified by its uniqueID, which in turn has a relation to its type and address.

Transportation $\text{scheduleNo} : \mathbb{NP} \mapsto (\text{method} \times \text{route})$

Transportation is either a plane or a truck that is scheduled to move cargo from one place to another. Transportations are identified by their unique schedule number which in turn has a relation to its method (plane/truck) and its route (e.g. London to Manchester).

Task 2: CRUD

This section contains schemas that describe events that occur when an order comes in, and how orders are subsequently handled. This is achieved through Create, Read, Update and Delete operations (CRUD).

CreateOrder $\Delta \text{OrderDB}$ $\Delta \text{NewItemNumber}$ $\text{weight?} : \text{Weight}$ $\text{dimension?} : \text{Dimension}$ $\text{amount?} : \text{Amount}$ $\text{destination?} : \text{Destination}$ $\text{deliveryDate?} : \text{DeliveryDate}$
$\text{newItemNumber} \notin \text{dom}(\text{items})$ $\text{items}' = \text{items} \cup \{\text{NewItemNumber!} \mapsto (\text{weight?}, \text{dimension?}, \text{amount?}, \text{destination?}, \text{deliveryDate?})\}$ $\text{newItemNumber}' = \text{newItemNumber} + 1$

CreateOrder adds a new item to the DB. It takes variables such as weight, dimension, insurance amount, destination and delivery date, and adds them to the set items through a relation to a new item number. Before adding the item, a check is performed to see that the new item number is not already a member of items. Finally, newItemNumber is incremented by one to prepare for the following order.

NewItemNumber $\text{newItemNumber} : \mathbb{N}$
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InitNewItemNumber NewItemNumber $\text{newItemNumber}' = 0$

NewItemNumber and *InitNewItemNumber* are schemas representing a counter. The number is a natural number that increments by 1 for every new item number. At system initialization, the number is set to 0.

UpdateOrder	
Δ OrderDB	
itemNumber? : ItemNumber	
weight? : Weight	
dimension? : Dimension	
amount? : Amount	
destination? : Destination	
deliveryDate? : DeliveryDate	
$\text{items}' = \text{items} \oplus \{\text{itemNumber?} \mapsto (\text{weight?}, \text{dimension?}, \text{amount?}, \text{destination?}, \text{deliveryDate?})\}$	

UpdateOrder works similarly to *CreateOrder*, all variables are set as input so that the updated variables are now stored based on itemNumber and the outdated data is overwritten.

DeleteOrder	
Δ OrderDB	
itemNumber? : ItemNumber	
$\text{itemNumber?} \in \text{dom items}$	
$\text{items}' = \text{items} \setminus \{\text{itemNumber?} \mapsto (\text{weight?}, \text{dimension?}, \text{amount?}, \text{destination?}, \text{deliveryDate?})\}$	

DeleteOrder removes an order based on its itemNumber if the itemNumber exists in the domain items.

Robust functions:

Result
result! : REPORT
result: OK

Result is a schema used for providing a robust function to the schemas. The function is to report back an OK message if nothing else gets triggered.

ReadOrder
\exists OrderDB itemNumber? : ItemNumber result! : Result
itemNumber? \in dom items result! = Success

The variable itemNumber in *ReadOrder* refers to a unique identifier for the item itself and we then use this to find a specific item. Since *ReadOrder* does not change the DB, \exists is used. If the input itemNumber exists in the DB, Success is returned.

UnknownOrder
\exists OrderDB itemNumber? : ItemNumber result! : REPORT
itemNumber? \notin dom items result! = unknown_order

UnknownOrder gets triggered if an ItemNumber cannot be found in the domain of items. The schema will report back that it is an unknown order.

Robust implementations:

DoReadOrder \triangleq (ReadOrder \wedge Success) \vee UnknownOrder

DoDeleteOrder \triangleq (ReadOrder \wedge Success) \vee UnknownOrder

DoUpdateOrder \triangleq (ReadOrder \wedge Success) \vee UnknownOrder

Task 3: Adding realism

The following schemas aim to add realism to the design.

Weight	
weight == \mathbb{R}	
$x \in \mathbb{R} \mid 0 < x \leq \text{maxWeight}$	

Dimension	
dimension == $\mathbb{P}(\mathbb{R} \times \mathbb{R} \times \mathbb{R})$	
$x, y, z: \mathbb{R} \mid 0 < x, y, z \leq \text{maxDimension}$	

To make *CreateOrder* more realistic we created two schemas, *Dimension* and *Weight*. The schemas include constraints for order dimension and the weight of the order. The constraints for weight means that the weight must be a rational number larger than 0, but it can't be larger than the max weight. The same constraints apply for the variables in the dimension. The variables are split into three since there must be a length, width and height.

Transportation	
scheduleNo : $\mathbb{N} \times \mathbb{P} \mapsto (\text{method} \times \text{route} \times \text{origin} \times \text{end} \times \text{distance} \times \text{priority} \times \text{weightCap} \times \text{volumeCap})$	

The *Transportation* schema includes weightCap and volumeCap for both truck and plane which represents the capacities that this type of transportation has. Route is also split into origin and destination to enable functionality to find optimal routes.

AddTransportation	
$\Delta \text{OrderDB}$	
method? : Method	
origin? : Origin	
end? : End	
distance? : Distance	
route? : Route	
$(\text{method} = \text{Plane} \wedge \text{weightCap} = 40000 \wedge \text{volumeCap} = 400 \wedge \text{priority} = \text{Express}) \vee$	
$(\text{method} = \text{Truck} \wedge \text{weightCap} = 20000 \wedge \text{volumeCap} = 200 \wedge \text{priority} = \text{Express} \vee \text{Standard})$	

AddTransportation is used to add new trucks or planes. The two methods of transportations have differing weight and volume capacities. Also, only orders with express priority are allowed to travel on planes, while all orders are allowed to be transported by truck. $\Delta \text{OrderDB}$ is included which signifies a change and update to the database.

CreateOrder	
Δ OrderDB	
Δ NewItemNumber	
Ξ OptimalRoute	
weight? : Weight	
dimension? : Dimension	
amount? : Amount	
destination? : Destination	
deliveryDate? : DeliveryDate	
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newItemNumber \notin dom (items)	
items' = items \cup {NewItemNumber! \mapsto (weight?, dimension?, amount?, destination?, deliveryDate?, OptimalRoute!)}	
newItemNumber' = newItemNumber + 1	

A new *CreateOrder* schema with the OptimalRoute added to it.

Another version of finding the optimal route using pseudocode and Dijkstra's algorithm can be seen below.

Ξ OptimalRoute	<hr/>
procedure GetOptimalRoute(transportations, source);	
for each vertex v in transportations:	
distance[v] := distance[1...]	
previous[v] := undefined	
distance[source] := 0	
T := the set of all nodes in transportations	
while T is not empty:	
u := node in T with smallest distance[]	
remove u from T	
for each neighbor v of u:	
alt := distance[u] + distance_between(u, v)	
if alt < distance[v]	
distance[v] := alt	
previous[v] := u	
optimalRoute! = previous[]	
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