```csharp
1  using System;
2  using System.Collections.Generic;
3  using System.Data;
4  using System.Linq;
5  using System.Text;
6  using System.Threading.Tasks;
7
8  namespace DAL
9  {
10     public static class cardInv
11     {
12         public static void Addplayer(string username, int cardId)
13         {
14             string com = "insert into [cardinventory] ([username],[cardID]) VALUES ⮐
                   ('" + username + "' ," + cardId + ")";
15             oledbhelper.Execute(com);
16         }
17         public static bool checkDuplicate(string username, int cardId)
18         {
19             string com = "SELECT [cardID] FROM [cardinventory] where [username] = ⮐
                   '" + username+ "' AND [cardID] = "+cardId+"";
20             DataTable dt = oledbhelper.GetTable(com);
21             if (dt.Rows.Count <= 0)
22                 return false;
23             return true;
24         }
25         public static string getAllcardId(string username)
26         {
27             string mrow = "";
28             string com = "SELECT [cardID] FROM [cardinventory] where [username] = ⮐
                   '" + username + "'";
29             DataTable dt = oledbhelper.GetTable(com);
30             int itmLength = dt.Rows.Count;
31             for (int i = 0; i < itmLength; i++)
32             {
33                 mrow += dt.Rows[i].ItemArray[0].ToString();
34                 if (i != itmLength - 1)
35                     mrow += ",";
36             }
37             return mrow;
38         }
39     }
40 }
41
```