

Quaternion Attitude Representation for Small Satellite Transformed from Euler Angles

Attitude Dynamics and Control Project Report

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1 Quaternion Attitude Representation for Small Satellite Transformed from Euler Angles

The subject of the homework is to characterize the attitude dynamics of the Low Earth Orbit Satellite in terms of quaternions. To investigate the behaviors of satellite, the graphs will include the propagation of quaternions in time. The mathematical model of the satellite's rotational motion was written in terms of the Euler angles and its angular velocities and it was solved by an iterative approach respect to the initial conditions of these parameters. One of the commercial engineering software will be used to plot the figures.

The quaternions

$$q = q_1 + q_2i + q_3j + q_4k \quad (1)$$

- The quaternions expressed in terms of Euler angles

$$q_1 = \cos\frac{\phi}{2}\cos\frac{\theta}{2}\cos\frac{\psi}{2} + \sin\frac{\phi}{2}\sin\frac{\theta}{2}\sin\frac{\psi}{2} \quad (2)$$

$$q_2 = \sin\frac{\phi}{2}\cos\frac{\theta}{2}\cos\frac{\psi}{2} - \cos\frac{\phi}{2}\sin\frac{\theta}{2}\sin\frac{\psi}{2} \quad (3)$$

$$q_3 = \cos\frac{\phi}{2}\sin\frac{\theta}{2}\cos\frac{\psi}{2} + \sin\frac{\phi}{2}\cos\frac{\theta}{2}\sin\frac{\psi}{2} \quad (4)$$

$$q_4 = \cos\frac{\phi}{2}\cos\frac{\theta}{2}\sin\frac{\psi}{2} + \sin\frac{\phi}{2}\sin\frac{\theta}{2}\cos\frac{\psi}{2} \quad (5)$$

- The propagation of quaternions with time

$$\vec{\dot{q}} = 0.5 \cdot \vec{q} X \vec{P}_n^b \quad (6)$$

$$\vec{P}_n^b = [0, \vec{\omega}_n^b]^T \quad (7)$$

$$\vec{\dot{q}} = \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \dot{q}_3 \\ \dot{q}_4 \end{bmatrix} = \begin{bmatrix} q_1 & -q_2 & -q_3 & -q_4 \\ q_2 & q_1 & -q_4 & q_3 \\ q_3 & q_4 & q_1 & -q_2 \\ q_4 & -q_3 & q_2 & q_1 \end{bmatrix} \begin{bmatrix} 0 \\ \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} \quad (8)$$

$$\vec{\dot{q}}_1 = -0.5(q_2\omega_x + q_3\omega_y + q_4\omega_z) \quad (9)$$

$$\vec{\dot{q}}_2 = 0.5(q_1\omega_x - q_4\omega_y + q_3\omega_z) \quad (10)$$

$$\vec{\dot{q}}_3 = 0.5(q_4\omega_x + q_1\omega_y - q_2\omega_z) \quad (11)$$

$$\vec{\dot{q}}_4 = -0.5(q_3\omega_x - q_2\omega_y - q_1\omega_z) \quad (12)$$

Quaternions, quaternion rates should be found and 8 figures (quaternions, quaternion rates) should be plotted before and after **nearest neighboring method** is applied.

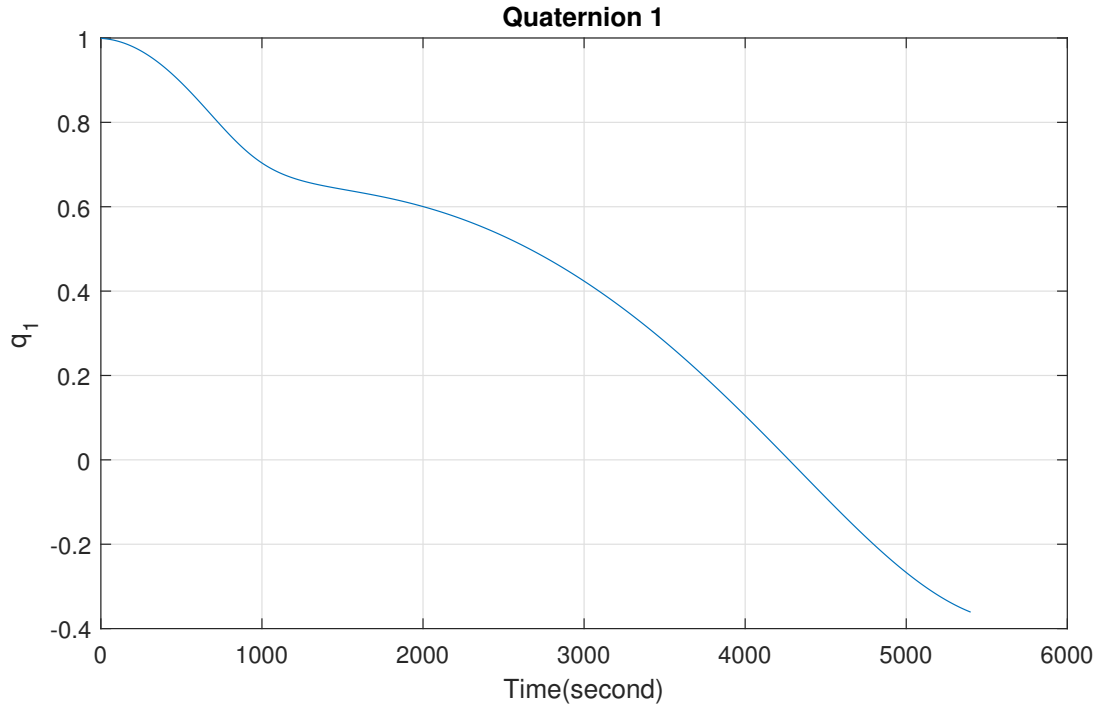
Nearest Neighboring Method: Because of the nature of the quaternions, any spin expression can be expressed in q or $-q$, and these two expressions have the same meaning. Therefore, the founded values are close to the desired values. However, in order to be able to perform error analysis and to avoid errors in the subsequent steps of simulation, the uncertainty of the sign must be corrected. In order to overcome the problem, an approach should be made considering that the value in each step is as close to the previous value as possible.

By following the steps below, the nearest neighboring method can be applied;

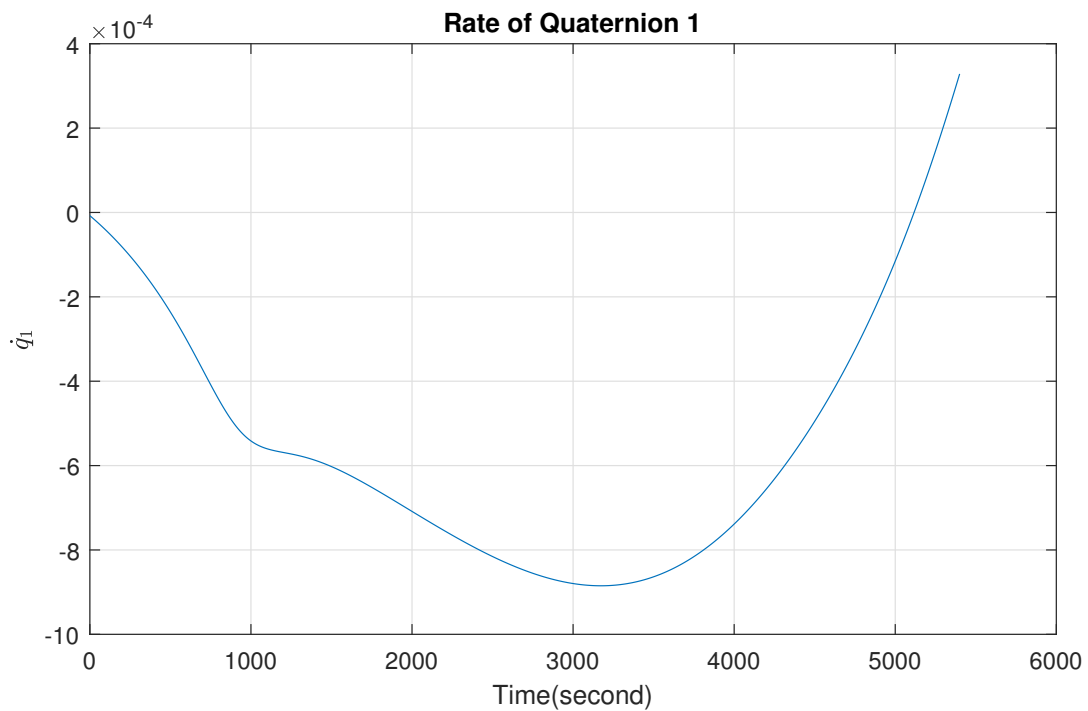
- the quaternion values in steps i and $i + 1$ are considered,
- $q(i)$ and $q(i + 1)$ are multiplied as scalar. If the multiplication result is negative, the value of $q(i + 1)$ is changed multiplying by -1 . If the value is positive, the value is left unchanged without any operation.

Before applying nearest neighboring method:

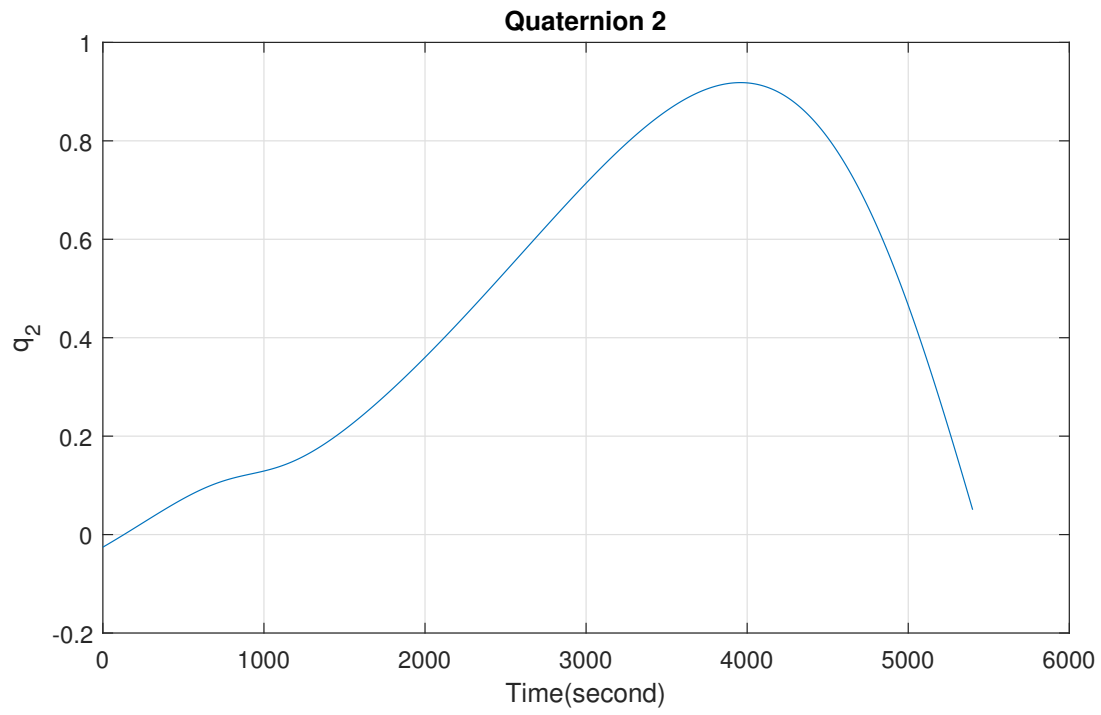
Graph of 1st quaternion(q_1) before applying nearest neighboring method:



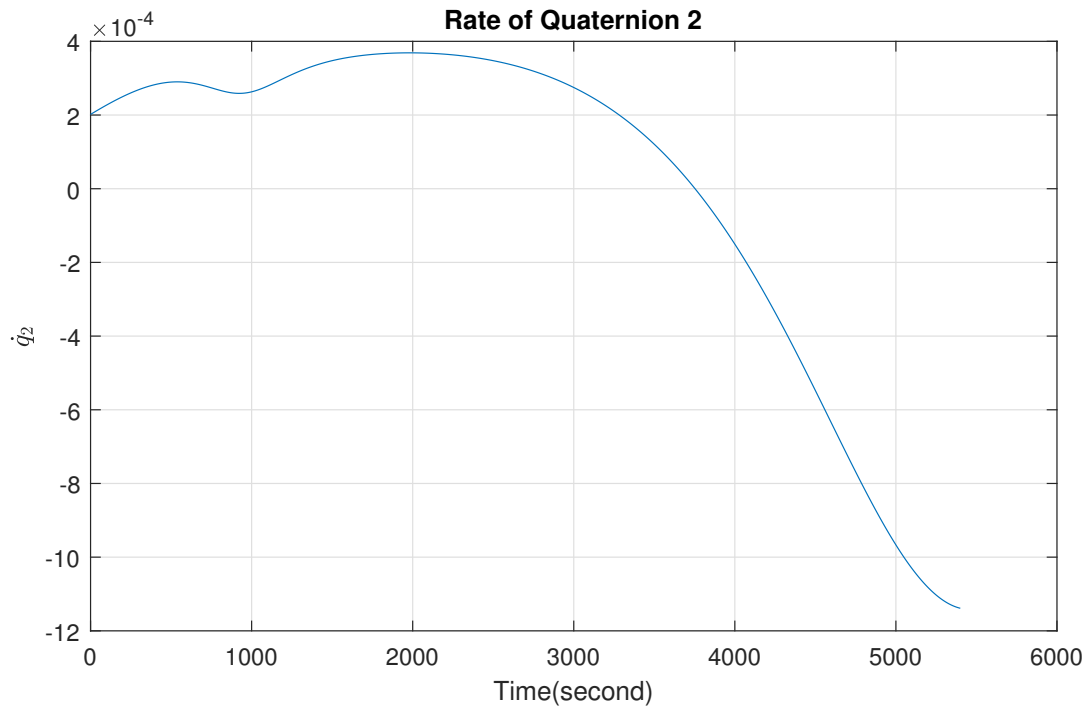
Graph of rate of 1st quaternion(\dot{q}_1) before applying nearest neighboring method:



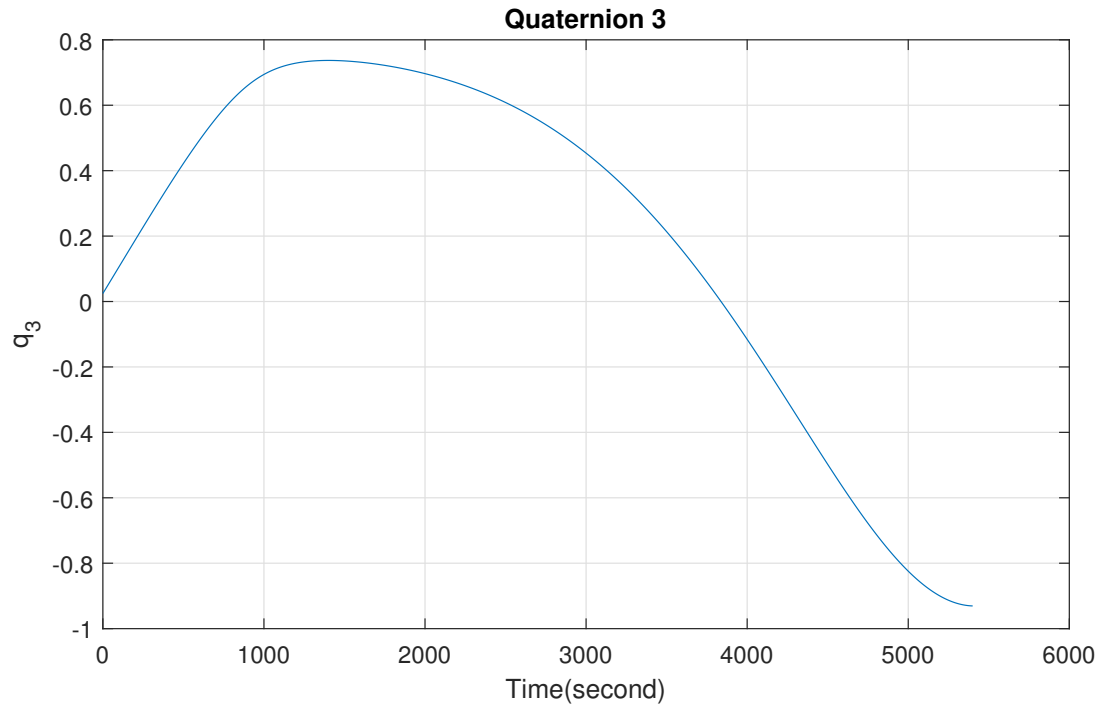
Graph of 2^{nd} quaternion(q_2) before applying nearest neighboring method:



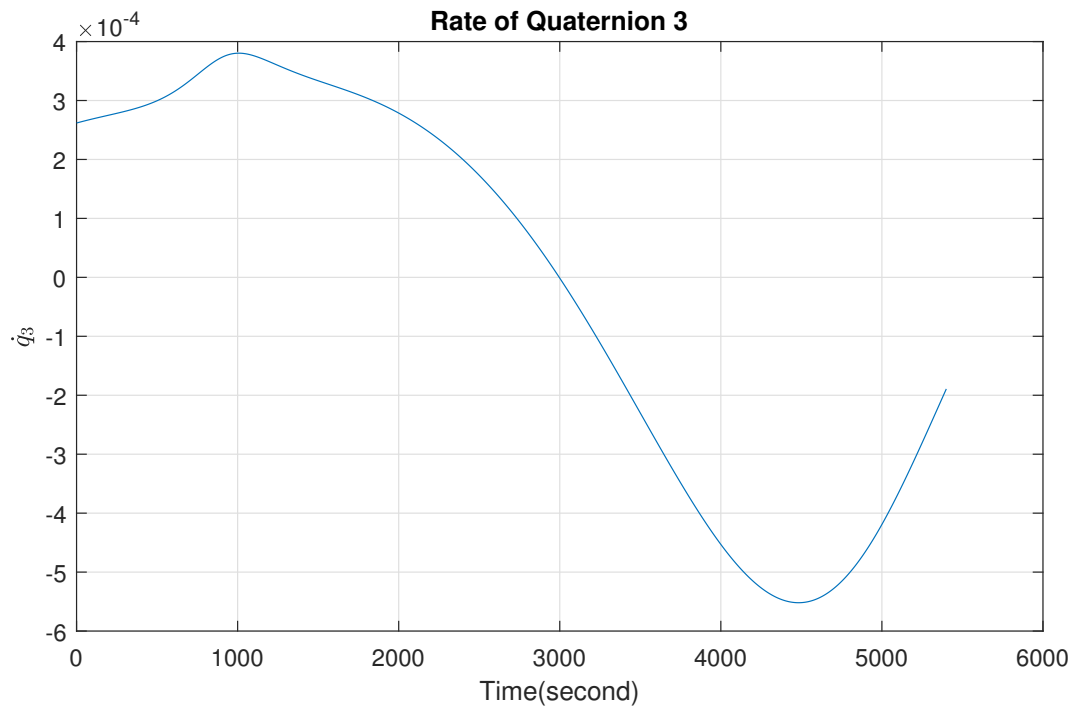
Graph of rate of 2^{nd} quaternion(\dot{q}_2) before applying nearest neighboring method:



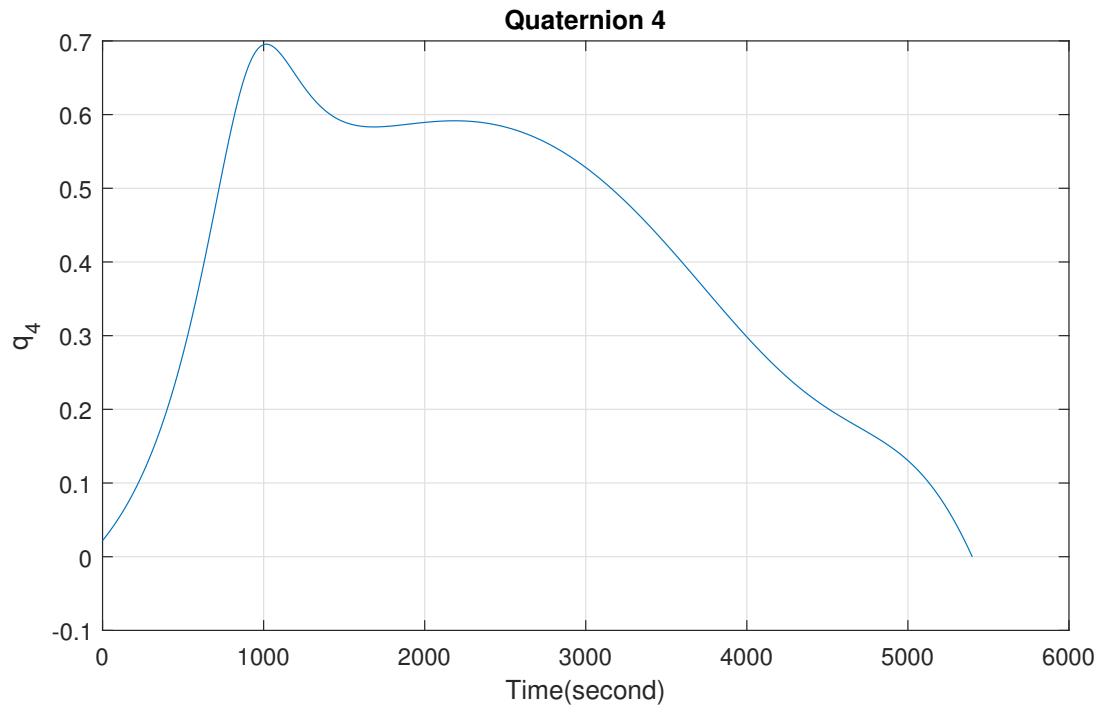
Graph of 3rd quaternion(q_3) before applying nearest neighboring method:



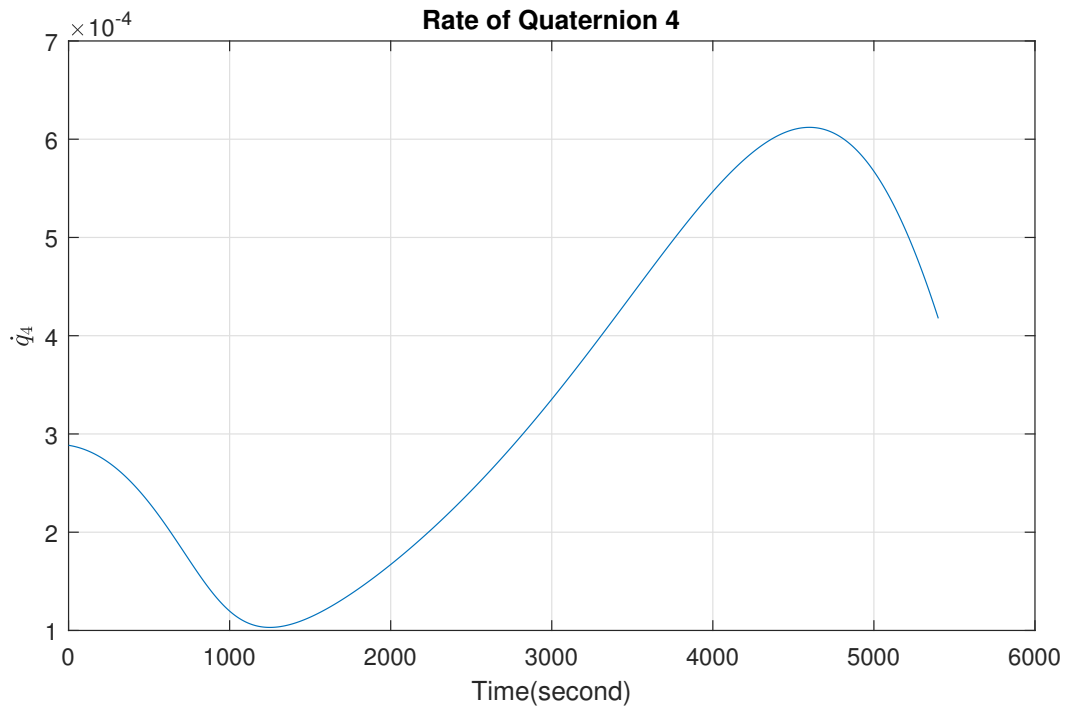
Graph of rate of 3rd quaternion(\dot{q}_3) before applying nearest neighboring method:



Graph of 4th quaternion(q_4) before applying nearest neighboring method:

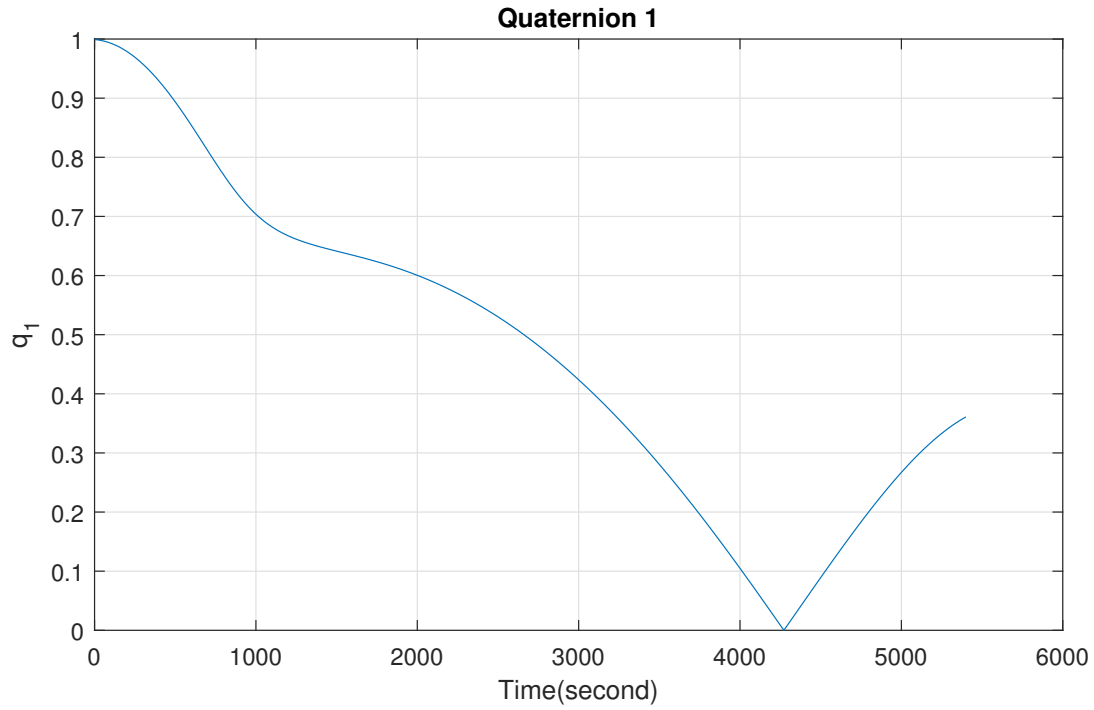


Graph of rate of 4th quaternion(\dot{q}_4) before applying nearest neighboring method:

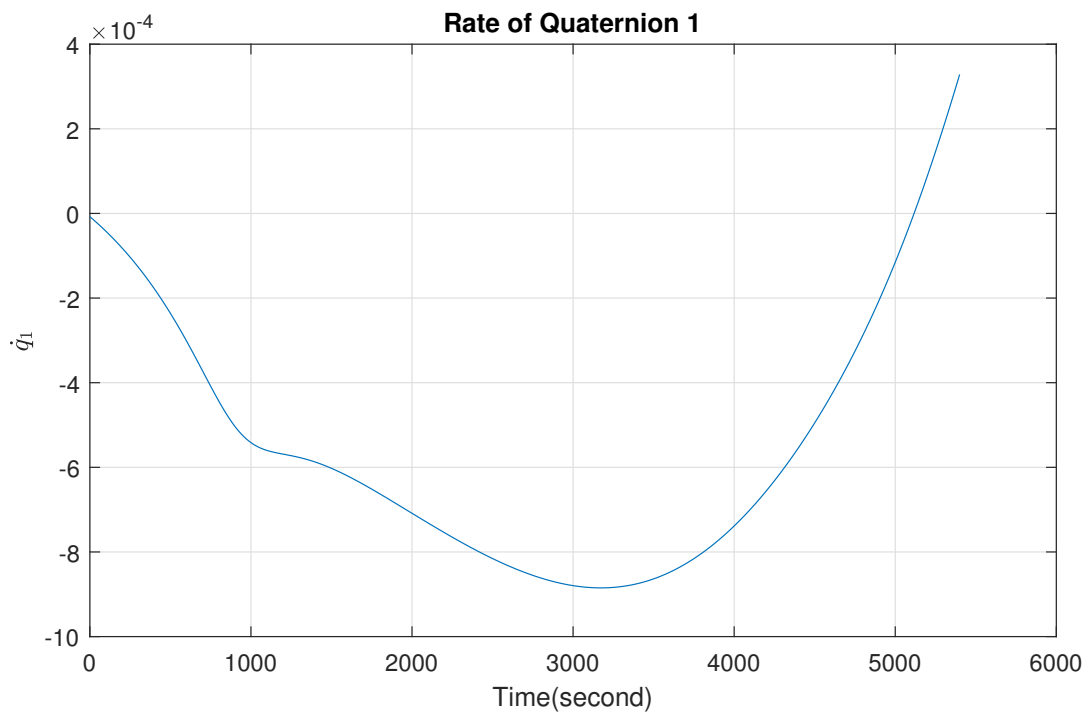


After applying nearest neighboring method:

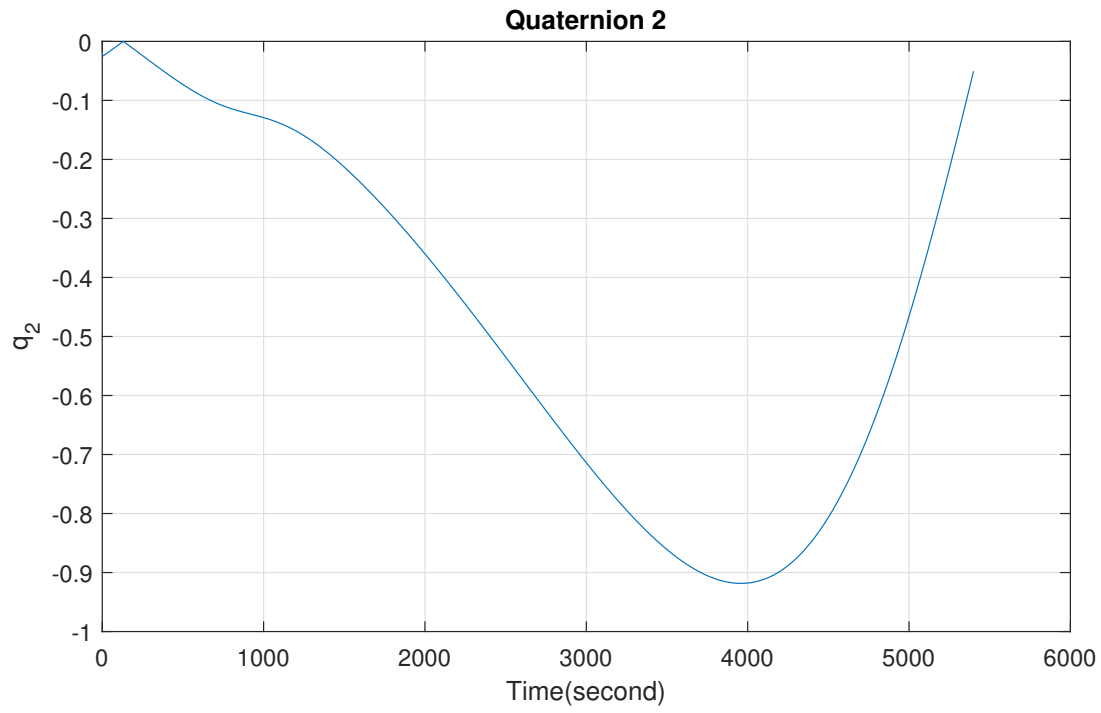
Graph of 1st quaternion(q_1) after applying nearest neighboring method:



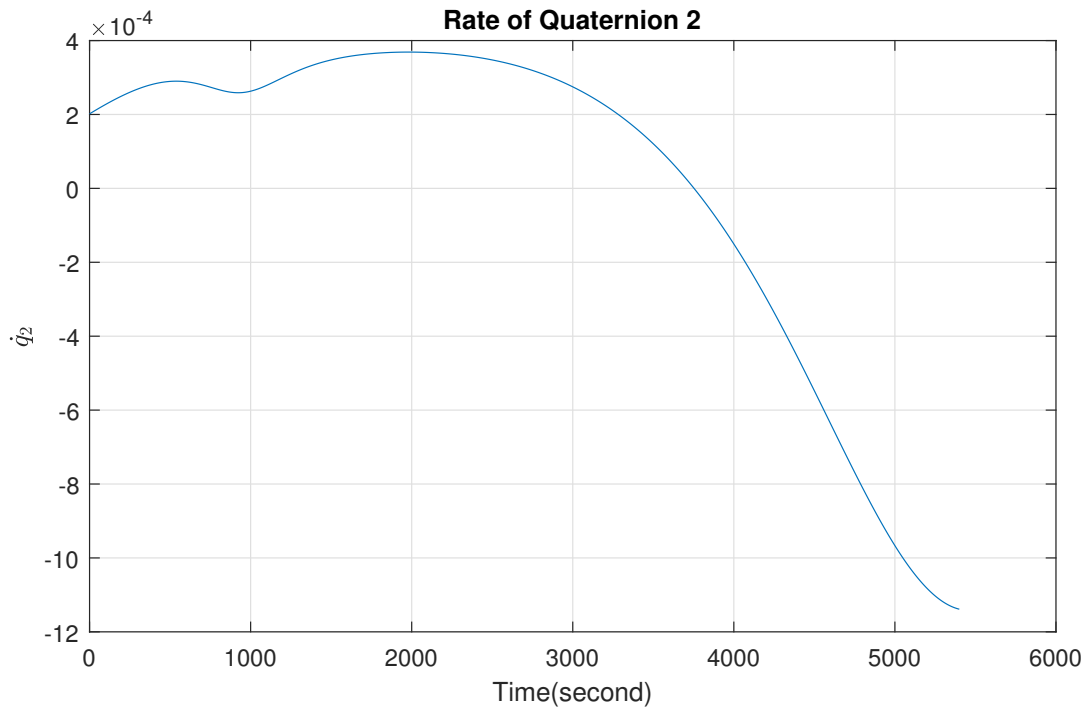
Graph of rate of 1st quaternion(\dot{q}_1) after applying nearest neighboring method:



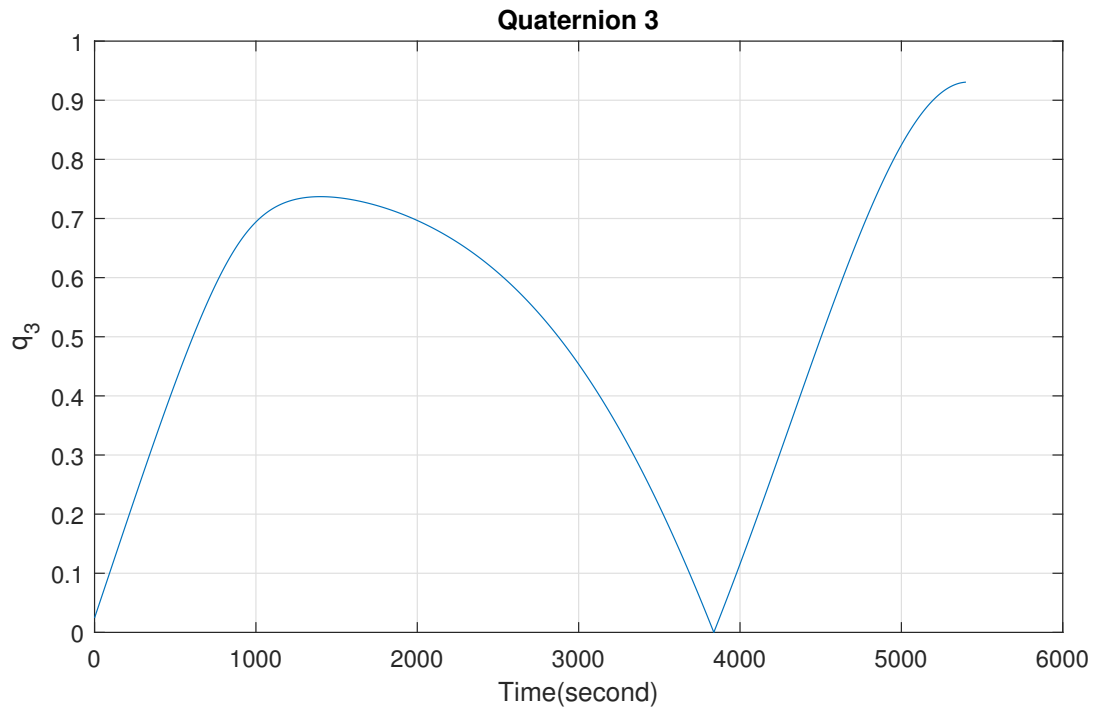
Graph of 2nd quaternion(q_2) after applying nearest neighboring method:



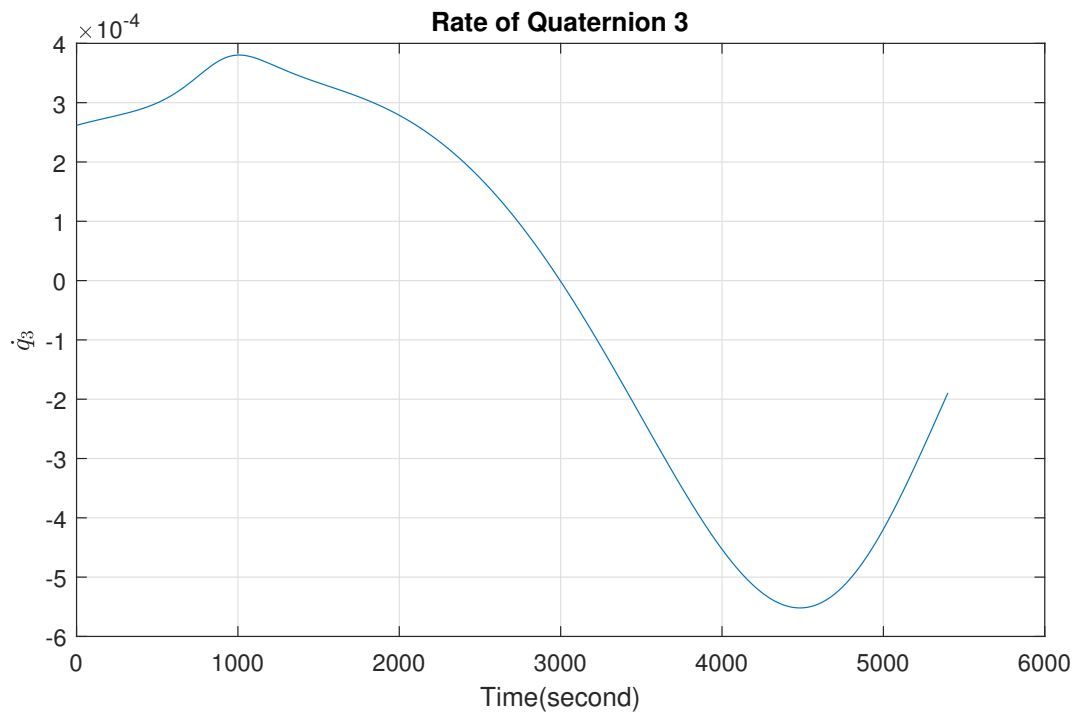
Graph of rate of 2nd quaternion(\dot{q}_2) after applying nearest neighboring method:



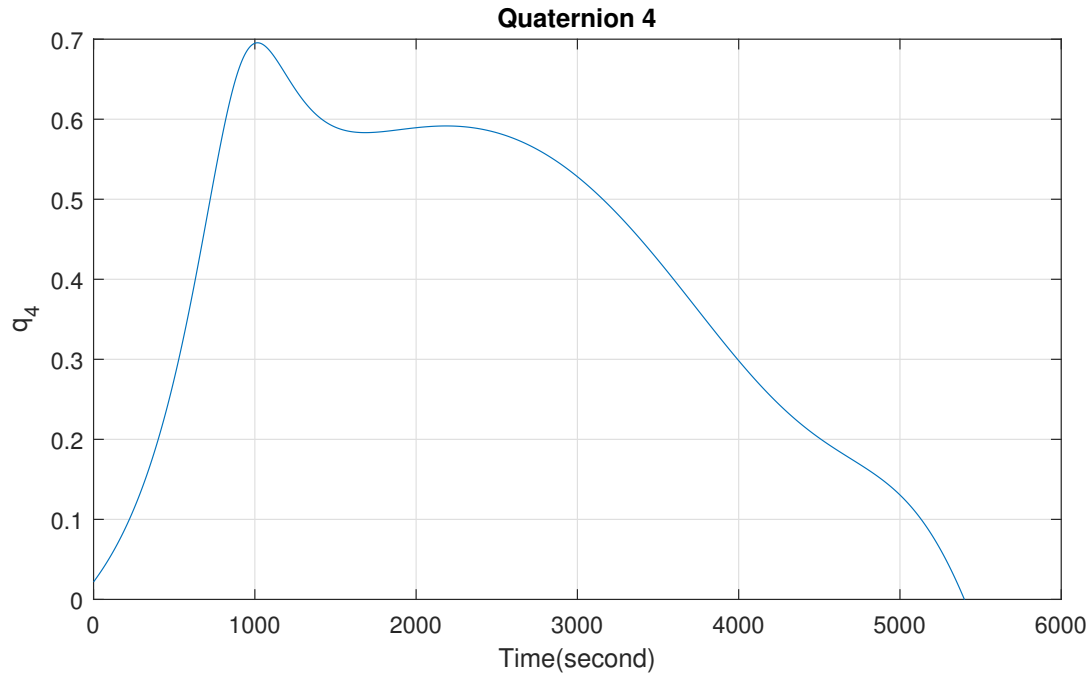
Graph of 3^{rd} quaternion(q_3) after applying nearest neighboring method:



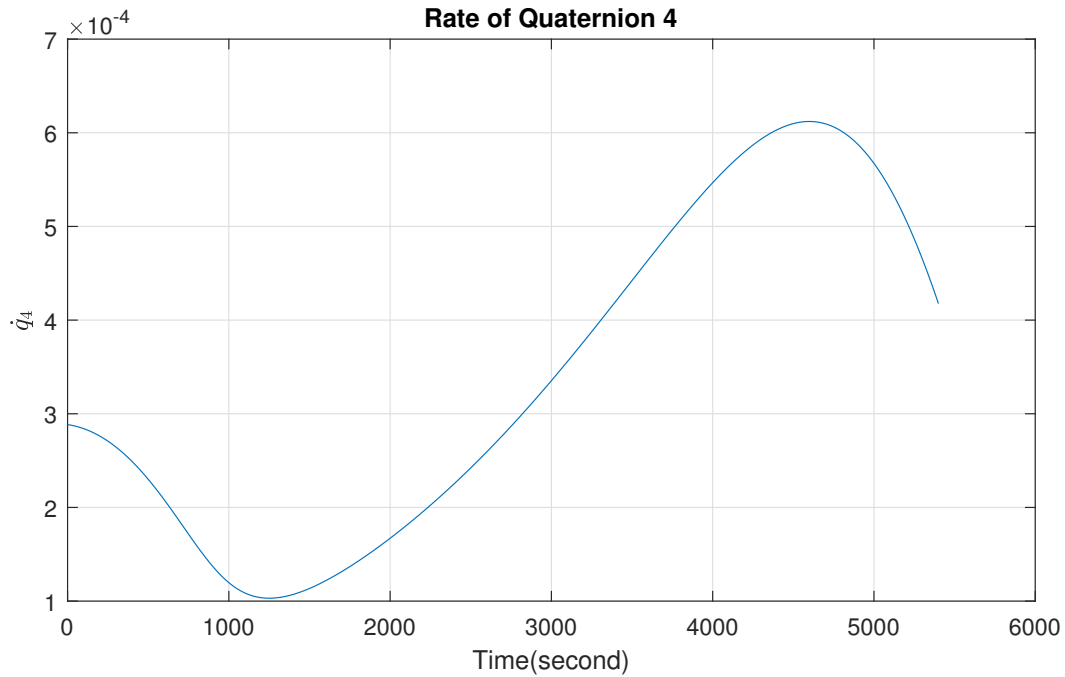
Graph of rate of 3^{rd} quaternion(\dot{q}_3) after applying nearest neighboring method:



Graph of 4th quaternion(q_4) after applying nearest neighboring method:



Graph of rate of 4th quaternion(\dot{q}_4) after applying nearest neighboring method:



Conclusion: From the graphs, we can deduce that nearest neighboring method only affects quaternions, not quaternion rates.

2 Appendix: MATLAB Code

```

1  clc;clear, close all;
2
3  n = 20; %sequence number
4
5  %initial data of the attitude angles(rad)
6  phi = -0.01 - 0.002 * n;
7  theta = 0.01 + 0.002 * n;
8  psi = 0.005 + 0.002 * n;
9
10 %initial data of the angular velocities of the satellite
11 wX = 0.0002 + 0.00001 * n;
12 wY = 0.0003 + 0.00001 * n;
13 wZ = 0.0004 + 0.00001 * n;
14 w = [wX;wY;wZ];
15
16 %initial moments of inertia of the satellite(m^4)
17 Jx = 2.1*(10^(-3));
18 Jy = 2*(10^(-3));
19 Jz = 1.9*(10^(-3));
20
21 w_orbit = 0.0011; %The angular orbit velocity of satellite(rad/s)
22 N_T = 3.6*(10^(-10)); %The disturbance torque acting on the satellite(Nm)
23 dt = 0.1; %the sample time(s)
24 N = 54000; %iteration number
25 for k = 1:N
26 %the angular velocities
27 w(1) = w(1) + ((dt/Jx)*(Jy - Jz)*w(3)*w(2)) + ((dt/Jx)*N_T);
28 w(2) = w(2) + ((dt/Jy)*(Jz - Jx)*w(1)*w(3)) + ((dt/Jy)*N_T);
29 w(3) = w(3) + ((dt/Jz)*(Jx - Jy)*w(1)*w(2)) + ((dt/Jz)*N_T);
30
31 %the euler angles
32 phi = phi + dt*(((w(2)*sin(phi)) + (w(3)*cos(phi)))*tan(theta)) + w(1);
33 theta = theta + dt*((w(2)*cos(phi)) - (w(3)*sin(phi)) + (w_orbit));
34 psi = psi + dt*(((w(2)*sin(phi)) + (w(3)*cos(phi)))*sec(theta));
35
36 %quaternions
37 q1 = cos(phi/2)*cos(theta/2)*cos(psi/2)+sin(phi/2)*sin(theta/2)*sin(psi/2);
38 q2 = sin(phi/2)*cos(theta/2)*cos(psi/2)-cos(phi/2)*sin(theta/2)*sin(psi/2);
39 q3 = cos(phi/2)*sin(theta/2)*cos(psi/2)+sin(phi/2)*cos(theta/2)*sin(psi/2);

```

```
40 q4 = cos(phi/2)*cos(theta/2)*sin(psi/2)+sin(phi/2)*sin(theta/2)*cos(psi/2);
41 q = [q1;q2;q3;q4];
42
43 %quaternion rates
44 q1Dot = -0.5*((q2*w(1)) + (q3*w(2)) + (q4*w(3)));
45 q2Dot = 0.5*((q1*w(1)) - (q4*w(2)) + (q3*w(3)));
46 q3Dot = 0.5*((q4*w(1)) + (q1*w(2)) - (q2*w(3)));
47 q4Dot = -0.5*((q3*w(1)) - (q2*w(2)) - (q1*w(3)));
48 qDot = [q1Dot;q2Dot;q3Dot;q4Dot];
49
50 Q(:,k) = q;
51 Qdot(:,k) = qDot;
52 end
53
54 t = 0:dt:(N-1)*dt; %constructing time axis
55
56 %plotting before applying nearest neighboring method
57 figure(1);
58 plot(t,Q(1,:));
59 title('Quaternion 1');
60 xlabel('Time(second)');
61 ylabel('q-{1}');
62 grid on;
63
64 figure(2);
65 plot(t,Q(2,:));
66 title('Quaternion 2');
67 xlabel('Time(second)');
68 ylabel('q-{2}');
69 grid on;
70
71 figure(3);
72 plot(t,Q(3,:));
73 title('Quaternion 3');
74 xlabel('Time(second)');
75 ylabel('q-{3}');
76 grid on;
77
78 figure(4);
79 plot(t,Q(4,:));
80 title('Quaternion 4');
81 xlabel('Time(second)');
82 ylabel('q-{4}');
```

```
83 grid on;
84
85 figure(5);
86 plot(t,Qdot(1,:));
87 title('Rate of Quaternion 1');
88 xlabel('Time(second)');
89 ylabel('$\dot{q}_{-1}$','interpreter','latex');
90 grid on;
91
92 figure(6);
93 plot(t,Qdot(2,:));
94 title('Rate of Quaternion 2');
95 xlabel('Time(second)');
96 ylabel('$\dot{q}_{-2}$','interpreter','latex');
97 grid on;
98
99 figure(7);
100 plot(t,Qdot(3,:));
101 title('Rate of Quaternion 3');
102 xlabel('Time(second)');
103 ylabel('$\dot{q}_{-3}$','interpreter','latex');
104 grid on;
105
106 figure(8);
107 plot(t,Qdot(4,:));
108 title('Rate of Quaternion 4');
109 xlabel('Time(second)');
110 ylabel('$\dot{q}_{-4}$','interpreter','latex');
111 grid on;
112
113 %nearest neighboring method
114 for j = 1:1:4
115     for i = 1:N-1
116         if (Q(j,i)*Q(j,i+1))<0
117             Q(j,i+1) = -1*Q(j,i+1);
118         else
119             Q(j,i+1) = Q(j,i+1);
120         end
121     end
122 end
123
124 %plotting after applying nearest neighboring method
125
```

```
126 figure(9);
127 plot(t,Q(1,:));
128 title('Quaternion 1');
129 xlabel('Time(second)');
130 ylabel('q-{1}');
131 grid on;
132
133 figure(10);
134 plot(t,Q(2,:));
135 title('Quaternion 2');
136 xlabel('Time(second)');
137 ylabel('q-{2}');
138 grid on;
139
140 figure(11);
141 plot(t,Q(3,:));
142 title('Quaternion 3');
143 xlabel('Time(second)');
144 ylabel('q-{3}');
145 grid on;
146
147 figure(12);
148 plot(t,Q(4,:));
149 title('Quaternion 4');
150 xlabel('Time(second)');
151 ylabel('q-{4}');
152 grid on;
153
154 figure(13);
155 plot(t,Qdot(1,:));
156 title('Rate of Quaternion 1');
157 xlabel('Time(second)');
158 ylabel('$\dot{q}_{-1}$','interpreter','latex');
159 grid on;
160
161 figure(14);
162 plot(t,Qdot(2,:));
163 title('Rate of Quaternion 2');
164 xlabel('Time(second)');
165 ylabel('$\dot{q}_{-2}$','interpreter','latex');
166 grid on;
167
168 figure(15);
```



```
169 plot(t,Qdot(3,:));
170 title('Rate of Quaternion 3');
171 xlabel('Time(second)');
172 ylabel('$\dot{q}_{-3}$','interpreter','latex');
173 grid on;
174
175 figure(16);
176 plot(t,Qdot(4,:));
177 title('Rate of Quaternion 4');
178 xlabel('Time(second)');
179 ylabel('$\dot{q}_{-4}$','interpreter','latex');
180 grid on;
```

3 References

- [1] Prof. Dr. Cengiz Hacızade, *Istanbul Technical University UCK421E Lecture Notes*, 2021.
- [2] J.R.Wertz., *Space Attitude Determination and Control*, D.Reidel Publishing Company, Dordrecht, Holland, 2002.
- [3] Hajiyev, C., & Soken, H.E., *Fault Tolerant Attitude Estimation for Small Satellites*, 1st Ed., CRC Press, 2021.