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# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

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## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

|   |    |
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| <a href="#">constIteratorOfListOfGeometricObjects&lt; GEOMETRIC_OBJECT &gt;</a>   |    |
| This class is designed to run the list of all geometric objects representing a polytope . . . . .   | 9  |
| <a href="#">DoubleDescription&lt; POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING &gt;</a>  |    |
| The algorithm implemented here is an incremental algorithm as mentioned in <i>How Good are Convex Hull Algorithms?</i> (1997) by <b>David Avis</b> and <b>David Bremner</b> . Specific and efficient implementations can be found in <i>The double description method revisited</i> (1996) written by <b>Komei Fukuda</b> and <b>Alain Prodon</b> .   |    |
| Incremental algorithms for the vertex enumeration problem compute the vertex description by intersecting the defining half-spaces sequentially. An initial simplex is constructed from a subset of $n+1$ half-spaces and its vertices and 1-skeleton are computed. Additional half-spaces are introduced sequentially and the vertex description and 1-skeleton are updated at each stage. Essentially such an update amounts to identifying and removing all vertices that are not contained in the new half-space, introducing new vertices for all intersections between edges and the bounding hyperplane of the new half-space, and generating the new edges between these new vertices. |    |
| This algorithm can be instantiated by polytopes or polyhedral cones, and as a second argument can be instantiated by iterators such as minindex, lexmin, lexmax . . . . .   | 16 |
| <a href="#">DoubleDescriptionFromGenerators</a>   |    |
| Compute the V-description from the H-description . . . . .  | 21 |
| <a href="#">FaceEnumeration</a>   |    |
| Combinatorial face enumeration for polytopes . . . . .  | 23 |
| <a href="#">Generator_Rn</a>  |    |
| A n-coordinates generator, which can be a vertex or an edge whether it is contained by a polytope or a polyhedral cone. It contains all of its support facets . . . . .   | 30 |
| <a href="#">Generator_Rn_SD</a>   |    |
| A n-coordinates generator for internal data structure. It can be a vertex or an edge whether it is embedded in a polytope or a polyhedral cone. It contains all of its support facets . . . . .   | 38 |
| <a href="#">HalfSpace_Rn</a>  |    |
| A half-space whose frontier is a linear (n-1) dimension space.<br>$\_constant + \_coefficients[0].x_1 + \dots + \_coefficients[n-1].x_n \geq 0$ . . . . .   | 47 |

[IO\\_Polytope](#)

Read/write polytopes.

The way we store polytopes :

1st line : comments = "# Dimension NumberOfHalfspaces NumberOfGenerators"

2nd line : cartesian\_space\_dimension number\_of\_facets number\_of\_generators

3rd line : comments = "# HALFSPACES :  $a_0 + a_1.x_1 + \dots + a_n.x_n \geq 0$ ."

4th line : a00 a10 ... an0

k-th line : a0k a1k ... ank

(k+1)-th line : comments = "# GENERATORS :  $V = (v_1, \dots, v_n)$ "

(k+2)-th line : v11 ... v1n

l-th line : v11 ... vln

(l+1)-th line : comments = "# FACETS PER GENERATOR : {Fi1, Fi2, ...}"

(l+2)-th line the neigh : Fr ... Fs

m-th line : Fs ... Ft

If (number\_of\_vertices == 0) then compute the vertices from the facets including the polytope into a huge cube containing it.

In this case the blocks "GENERATORS" and "FACETS PER GENERATOR" are ignored . . . . 51

[lexIteratorOfListOfGeometricObjects< GEOMETRIC\\_OBJECT >](#)

Insert the half-spaces in the list in a lexicographically order, whether min or max . . . . . 54

[lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC\\_OBJECT >](#)

Insert the half-spaces in the list in lexicographically decreasing order . . . . . 58

[lexminIteratorOfListOfGeometricObjects< GEOMETRIC\\_OBJECT >](#)

Insert the half-spaces in the list in lexicographically increasing order . . . . . 60

[listOfGeometricObjects< GEOMETRIC\\_OBJECT >](#)

This class is designed to contain the list of all generators or half-spaces representing a polytope or a polyhedral cone . . . . . 63

[MinkowskiSum](#)

Compute the Minkowski sum of two polytopes . . . . . 69

[Neighbours\\_Rn](#)

Class dedicated to degeneration processing when looking for neighbours.

Let  $A$  be a polytope of  $\mathbb{R}^n$ ,  $A = H_1^+ \cap H_2^+ \cap \dots H_{n-1}^+ \cap \dots H_k^+$  where  $k > n$ .

Let  $[v_i, v_j]$  be a segment of two vertices of  $A$  such as: . . . . . 76

[NoRedundancyProcessing< POLYHEDRON >](#)

Makes the assumption we do not need to process redundant half-spaces in a specific way . . . . 82

[NormalFan\\_Rn](#)

Model a normal fan . . . . . 85

[Point\\_Rn](#)

Creation of a n-coordinate geometric point designed to be shared by its neighbour faces . . . . 91

[politopixAPI](#) . . . . . 97[PolyhedralCone\\_Rn](#)

Model a polyhedral cone using its two equivalent definitions : the convex hull and the half-space intersection. We store its edges in `_listOfHS` and the positive combination of these vectors generates the polyhedral cone . . . . . 115

[Polytope\\_Rn](#)

Model a polytope using its two equivalent definitions : the convex hull and the half-space intersection . . . . . 143

[PolytopeToSimplexes](#) . . . . . 152[PseudoIntersectionWithoutCaps](#)

Remove all cap half-spaces and then compute the intersection of two capped polytopes . . . . 156

[PseudoSumWithoutCaps](#)

Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again . . . . . 157

[RealNeighbours](#)

Class dedicated to degeneration processing when looking for neighbors . . . . . 161

[Rn](#)

This class stores static function that dispatch the main geometric values we use . . . . . 165

[StrongRedundancyProcessing< POLYHEDRON >](#)

This class can be more time-consuming than [WeakRedundancyProcessing](#) or [NoRedundancyProcessing](#) because it will perform extra checks in the process of intersecting half-spaces. To determine if two vertices are neighbors it will make sure not to count half-spaces marked as redundant . . . . . 169

[TopGeomTools](#)

Basic tools for topology and geometry: translations, polarity, .. . . . 176

[TrackingBinaryOperation](#)

This class stores static function that dispatch the main geometric values we use . . . . . 180

[TrackingOperatorToResult](#)

This class stores static function that dispatch the main geometric values we use . . . . . 184

[Visualization](#)

2D visualization tools . . . . . 190

[VolumeOfPolytopes\\_Rn](#)

Split a polytope into simplices to compute its volume.

*Two Algorithms for Determining Volumes of Convex Polyhedra* (1979) by **Jacques Cohen** and **Timothy Hickey**

Journal of the ACM (JACM) JACM Homepage archive

Volume 26 Issue 3, july 1979

Pages 401-414

[192](#)

[Voronoi\\_Rn](#)

Compute a n-dimensional Voronoi diagram. It is a partitioning of a space into regions based on distance to points. Both the space and the list of points are provided as input . . . . . 200



## Chapter 3

# File Index

### 3.1 File List

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| /home/vindelos/CPP/I2M/politopix/trunk/Generator_Rn.cpp . . . . .             | 207 |
| /home/vindelos/CPP/I2M/politopix/trunk/Generator_Rn.h . . . . .               | 208 |
| /home/vindelos/CPP/I2M/politopix/trunk/GeometricObjectIterator_Rn.h . . . . . | 209 |
| /home/vindelos/CPP/I2M/politopix/trunk/HalfSpace_Rn.cpp . . . . .             | 210 |
| /home/vindelos/CPP/I2M/politopix/trunk/HalfSpace_Rn.h . . . . .               | 210 |
| /home/vindelos/CPP/I2M/politopix/trunk/IO_Polytope.cpp . . . . .              | 211 |
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| /home/vindelos/CPP/I2M/politopix/trunk/main.cpp . . . . .                     | 213 |
| /home/vindelos/CPP/I2M/politopix/trunk/Neighbours_Rn.h . . . . .              | 215 |
| /home/vindelos/CPP/I2M/politopix/trunk/NormalFan_Rn.cpp . . . . .             | 216 |
| /home/vindelos/CPP/I2M/politopix/trunk/NormalFan_Rn.h . . . . .               | 217 |
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| /home/vindelos/CPP/I2M/politopix/trunk/polito_Export.h . . . . .              | 220 |
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| /home/vindelos/CPP/I2M/politopix/trunk/politopixAPI.h . . . . .               | 221 |
| /home/vindelos/CPP/I2M/politopix/trunk/PolyhedralAlgorithms_Rn.cpp . . . . .  | 223 |
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| /home/vindelos/CPP/I2M/politopix/trunk/PolyhedralCone_Rn.cpp . . . . .        | 225 |
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| /home/vindelos/CPP/I2M/politopix/trunk/Tracking.h . . . . .                   | 233 |
| /home/vindelos/CPP/I2M/politopix/trunk/VolumeOfPolytopes_Rn.cpp . . . . .     | 234 |
| /home/vindelos/CPP/I2M/politopix/trunk/VolumeOfPolytopes_Rn.h . . . . .       | 235 |
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## Chapter 4

# Class Documentation

### 4.1 `constIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >` Class Template Reference

This class is designed to run the list of all geometric objects representing a polytope.

```
#include <GeometricObjectIterator_Rn.h>
```

Collaboration diagram for `constIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >`:

| <code>constIteratorOfListOfGeometric<br/>Objects&lt; GEOMETRIC_OBJECT &gt;</code>  |
|--|
| <code>#_iterator</code><br><code>#_list</code><br><code>#_step</code>  |
| <code>+ constIteratorOfListOfGeometric<br/>Objects()</code><br><code>+ begin()</code><br><code>+ next()</code><br><code>+ setStep()</code><br><code>+ advance()</code><br><code>+ end()</code><br><code>+ current()</code><br><code>+ currentIteratorNumber()</code> |

#### Public Member Functions

- `constIteratorOfListOfGeometricObjects` (const `listOfGeometricObjects< GEOMETRIC_OBJECT >` &l)  
*Constructor.*
- void `begin` ()  
*Move the iterator at the beginning of the list.*
- void `next` ()  
*Move the iterator one step forward.*

- void `setStep` (unsigned int n)  
*Step forward in the list geometric elements.*
- void `advance` (unsigned int n)  
*Step forward in the list geometric elements.*
- bool `end` () const  
*Tell whether we have reached the end of the list.*
- const GEOMETRIC\_OBJECT `current` ()  
*Return the current geometric element.*
- int `currentIteratorNumber` () const  
*Return the current position in the list.*

## Protected Attributes

- unsigned int `_iterator`  
*The current position in the list.*
- const `listOfGeometricObjects`  
< GEOMETRIC\_OBJECT > & `_list`  
*The actual list of geometric elements.*
- unsigned int `_step`  
*To perform a step.*

### 4.1.1 Detailed Description

```
template<class GEOMETRIC_OBJECT>class constIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >
```

This class is designed to run the list of all geometric objects representing a polytope.

Definition at line 142 of file GeometricObjectIterator\_Rn.h.

### 4.1.2 Constructor & Destructor Documentation

```
4.1.2.1 template<class GEOMETRIC_OBJECT > constIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT  
>::constIteratorOfListOfGeometricObjects ( const listOfGeometricObjects< GEOMETRIC_OBJECT > & /  
) [inline]
```

Constructor.

Definition at line 146 of file GeometricObjectIterator\_Rn.h.

### 4.1.3 Member Function Documentation

```
4.1.3.1 template<class GEOMETRIC_OBJECT > void constIteratorOfListOfGeometricObjects<  
GEOMETRIC_OBJECT >::advance ( unsigned int n ) [inline]
```

Step forward in the list geometric elements.

Definition at line 159 of file GeometricObjectIterator\_Rn.h.

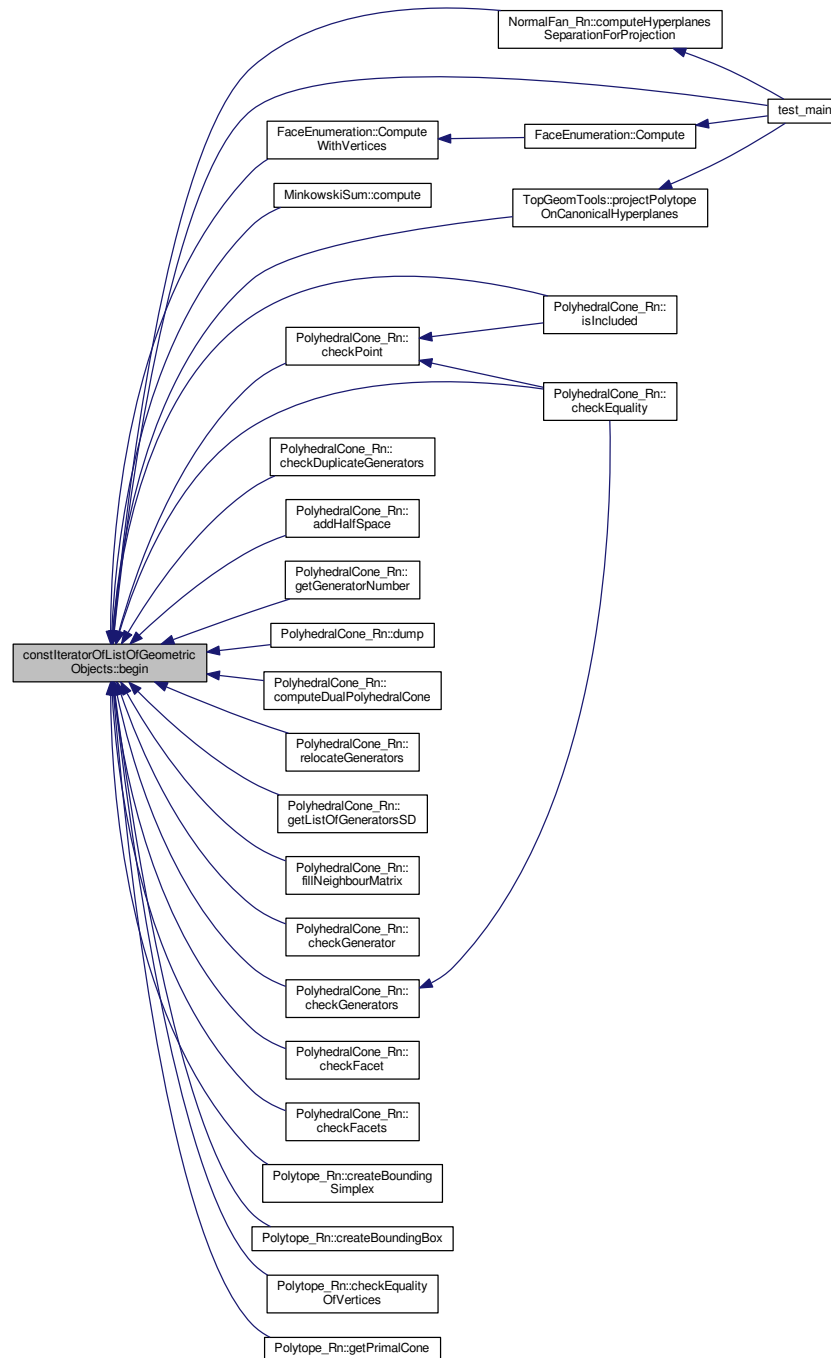
```
4.1.3.2 template<class GEOMETRIC_OBJECT > void constIteratorOfListOfGeometricObjects<  
GEOMETRIC_OBJECT >::begin ( ) [inline]
```

Move the iterator at the beginning of the list.



Definition at line 150 of file GeometricObjectIterator\_Rn.h.

Here is the caller graph for this function:



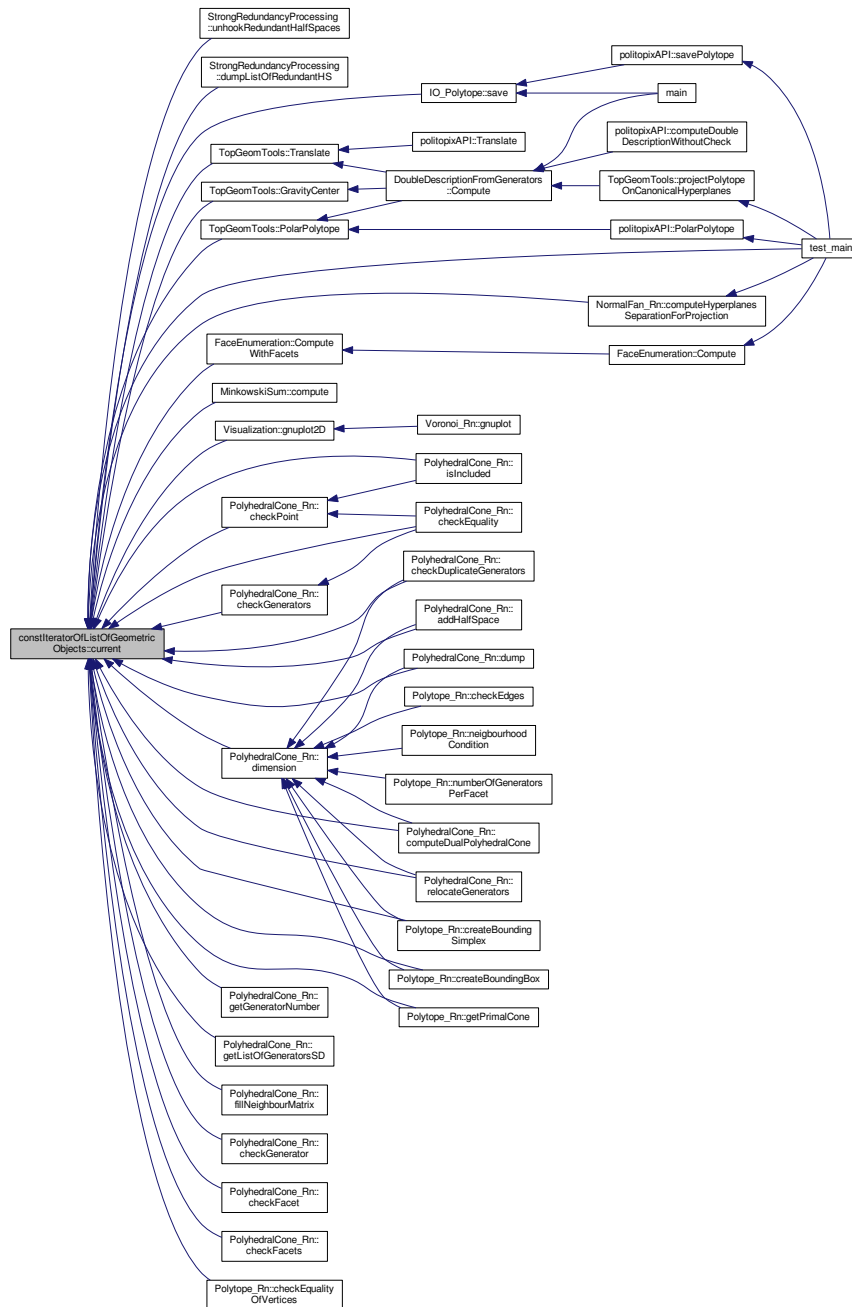
4.1.3.3 `template<class GEOMETRIC_OBJECT > const GEOMETRIC_OBJECT constIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::current( ) [inline]`

Return the current geometric element.

Return the current geometric element.

Definition at line 174 of file GeometricObjectIterator\_Rn.h.

Here is the caller graph for this function:

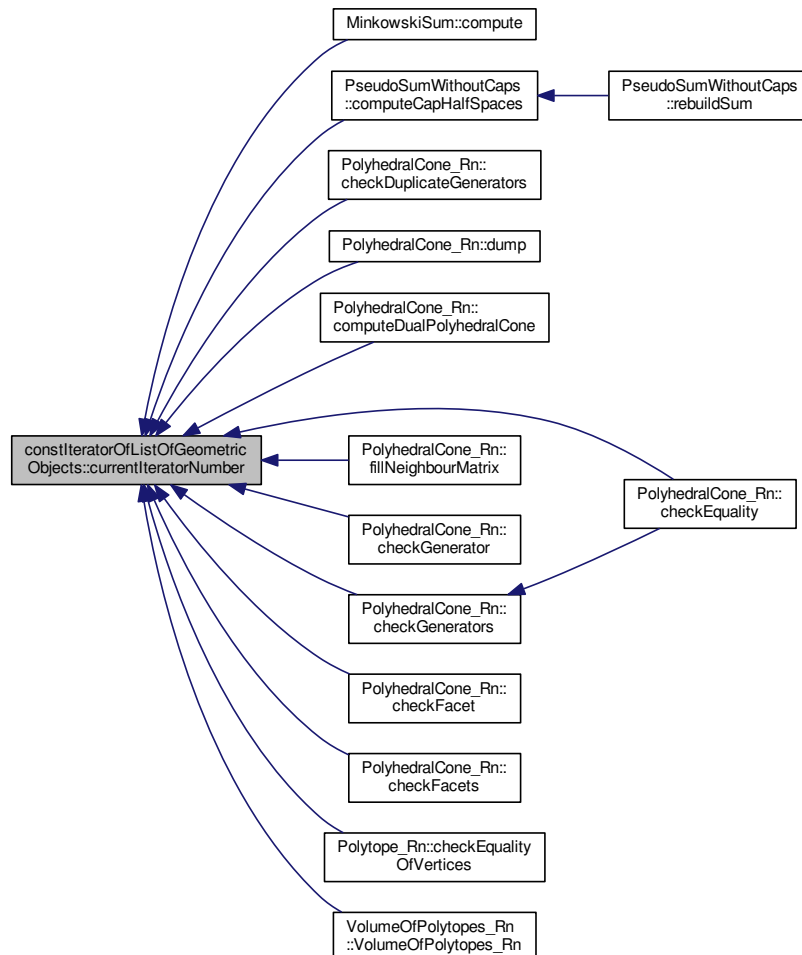


```
4.1.3.4 template<class GEOMETRIC_OBJECT> int constIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT
>::currentIteratorNumber ( ) const [inline]
```

Return the current position in the list.

Definition at line 183 of file GeometricObjectIterator\_Rn.h.

Here is the caller graph for this function:



```

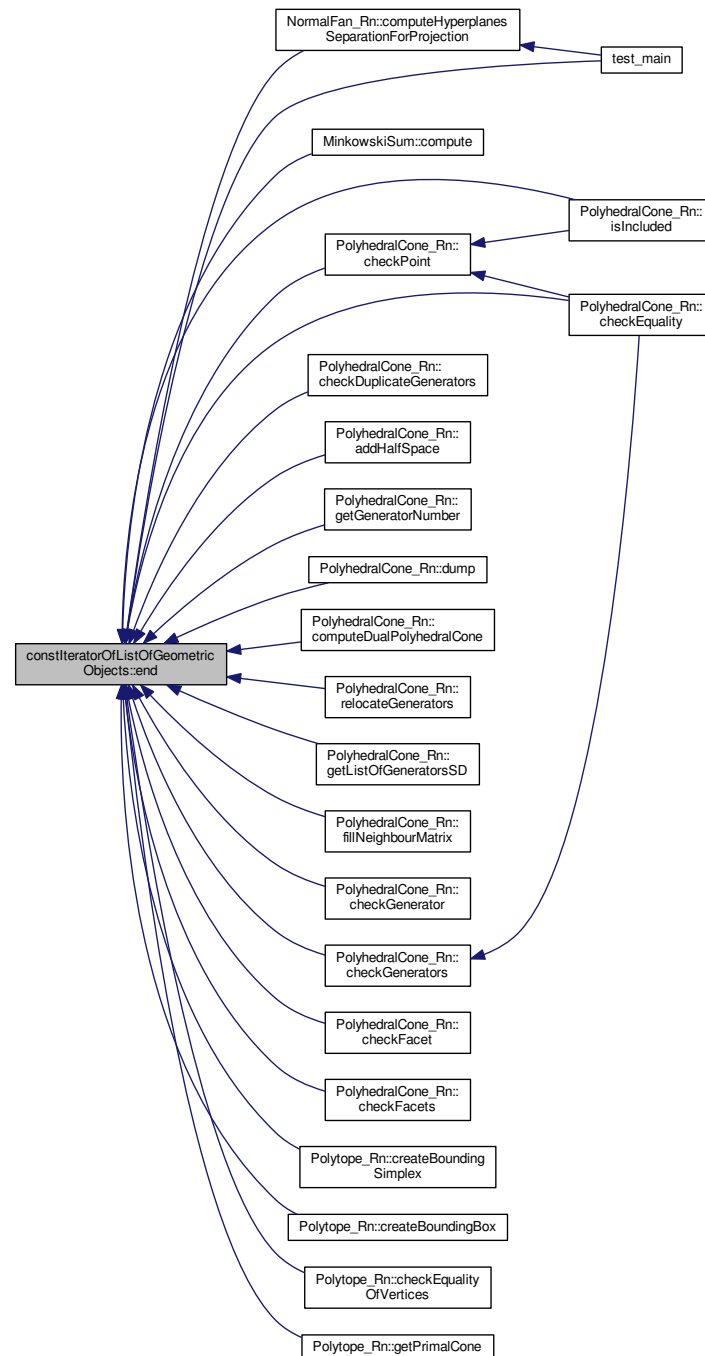
4.1.3.5 template<class GEOMETRIC_OBJECT > bool constIteratorOfListOfGeometricObjects<
    GEOMETRIC_OBJECT >::end ( ) const [inline]

```

Tell whether we have reached the end of the list.

Definition at line 171 of file `GeometricObjectIterator_Rn.h`.

Here is the caller graph for this function:

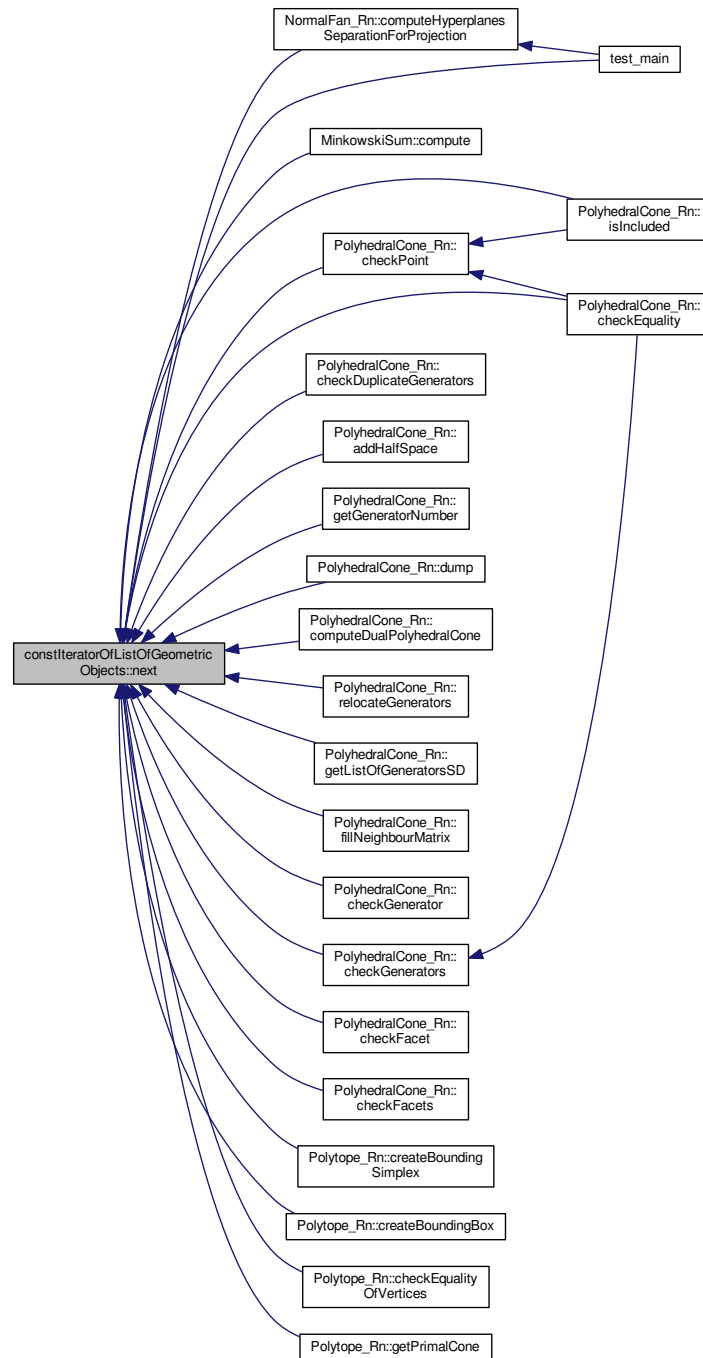


4.1.3.6 `template<class GEOMETRIC_OBJECT > void constIteratorOfListOfGeometricObjects<GEOMETRIC_OBJECT >::next ( ) [inline]`

Move the iterator one step forward.

Definition at line 153 of file `GeometricObjectIterator_Rn.h`.

Here is the caller graph for this function:



4.1.3.7 `template<class GEOMETRIC_OBJECT > void constIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::setStep ( unsigned int n ) [inline]`

Step forward in the list geometric elements.

Definition at line 156 of file `GeometricObjectIterator_Rn.h`.

#### 4.1.4 Member Data Documentation

4.1.4.1 `template<class GEOMETRIC_OBJECT > unsigned int constIteratorOfListOfGeometricObjects<GEOMETRIC_OBJECT >::_iterator` [protected]

The current position in the list.

Definition at line 187 of file `GeometricObjectIterator_Rn.h`.

4.1.4.2 `template<class GEOMETRIC_OBJECT > const listOfGeometricObjects<GEOMETRIC_OBJECT>& constIteratorOfListOfGeometricObjects<GEOMETRIC_OBJECT >::_list` [protected]

The actual list of geometric elements.

Definition at line 189 of file `GeometricObjectIterator_Rn.h`.

4.1.4.3 `template<class GEOMETRIC_OBJECT > unsigned int constIteratorOfListOfGeometricObjects<GEOMETRIC_OBJECT >::_step` [protected]

To perform a step.

Definition at line 191 of file `GeometricObjectIterator_Rn.h`.

The documentation for this class was generated from the following file:

- [/home/vindel/CPP/I2M/politopix/trunk/GeometricObjectIterator\\_Rn.h](#)

## 4.2 DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY\_PROCESSING > Class Template Reference

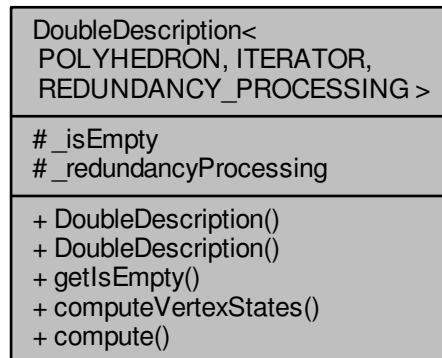
The algorithm implemented here is an incremental algorithm as mentioned in *How Good are Convex Hull Algorithms?* (1997) by **David Avis** and **David Bremner**. Specific and efficient implementations can be found in *The double description method revisited* (1996) written by **Komei Fukuda** and **Alain Prodon**.

Incremental algorithms for the vertex enumeration problem compute the vertex description by intersecting the defining half-spaces sequentially. An initial simplex is constructed from a subset of  $n+1$  half-spaces and its vertices and 1-skeleton are computed. Additional half-spaces are introduced sequentially and the vertex description and 1-skeleton are updated at each stage. Essentially such an update amounts to identifying and removing all vertices that are not contained in the new half-space, introducing new vertices for all intersections between edges and the bounding hyperplane of the new half-space, and generating the new edges between these new vertices.

This algorithm can be instantiated by polytopes or polyhedral cones, and as a second argument can be instantiated by iterators such as `minindex`, `lexmin`, `lexmax`.

```
#include <DoubleDescription_Rn.h>
```

Collaboration diagram for DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY\_PROCESSING >:



### Public Member Functions

- [DoubleDescription](#) (POLYHEDRON poly, ITERATOR ite, REDUNDANCY\_PROCESSING redproc, int truncationStep)
  - [DoubleDescription](#) (POLYHEDRON poly, ITERATOR ite, REDUNDANCY\_PROCESSING redproc, int truncationStep, [TrackingOperatorToResult](#) &trackerVdesc, [TrackingOperatorToResult](#) &trackerHdesc)
  - bool [getIsEmpty](#) () const
  - void [computeVertexStates](#) (std::vector< boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > > &GN\_list, const boost::shared\_ptr< [HalfSpace\\_Rn](#) > &currentHalfSpace, std::vector< double > &GN\_IN\_sp, std::vector< double > &GN\_OUT\_sp, std::vector< boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > > &GN\_IN, std::vector< boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > > &GN\_OUT, std::vector< boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > > &GN\_ON)
- For each generator compute its state according to the current half-space.*
- bool [compute](#) (POLYHEDRON poly, ITERATOR iteHS, int truncationStep, std::vector< boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > > &listOfGenSD)

*The main function splitting the polyhedron cone or polytope 1-skeleton with a list of half-spaces.*

### Protected Attributes

- bool [\\_isEmpty](#)  
*Store the current state of the intersection.*
- REDUNDANCY\_PROCESSING [\\_redundancyProcessing](#)  
*This class is dedicated to dealing with redundant half-spaces with the desired policy.*

#### 4.2.1 Detailed Description

```
template<class POLYHEDRON, class ITERATOR, class REDUNDANCY_PROCESSING>class DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >
```

The algorithm implemented here is an incremental algorithm as mentioned in *How Good are Convex Hull Algorithms?* (1997) by **David Avis** and **David Bremner**. Specific and efficient implementations can be found in *The double description method revisited* (1996) written by **Komei Fukuda** and **Alain Prodon**.

Incremental algorithms for the vertex enumeration problem compute the vertex description by intersecting the defining half-spaces sequentially. An initial simplex is constructed from a subset of  $n+1$  half-spaces and its vertices and 1-skeleton are computed. Additional half-spaces are introduced sequentially and the vertex description and 1-skeleton are updated at each stage. Essentially such an update amounts to identifying and removing all vertices that are not contained in the new half-space, introducing new vertices for all intersections between edges and the bounding hyperplane of the new half-space, and generating the new edges between these new vertices. This algorithm can be instantiated by polytopes or polyhedral cones, and as a second argument can be instantiated by iterators such as minindex, lexmin, lexmax.

- minindex : Insert the half-spaces in the order given by the input.
- lexmin : Insert the half-spaces in the the lexicographic increasing order of coefficient vectors.
- lexmax : Insert the half-spaces in the the lexicographic decreasing order of coefficient vectors.

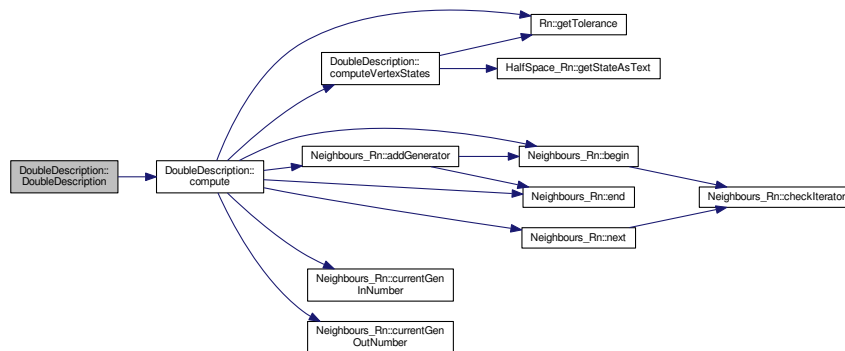
Definition at line 49 of file DoubleDescription\_Rn.h.

## 4.2.2 Constructor & Destructor Documentation

4.2.2.1 `template<class POLYHEDRON , class ITERATOR , class REDUNDANCY_PROCESSING > DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >::DoubleDescription ( POLYHEDRON poly, ITERATOR ite, REDUNDANCY_PROCESSING redproc, int truncationStep ) [inline]`

Definition at line 52 of file DoubleDescription\_Rn.h.

Here is the call graph for this function:



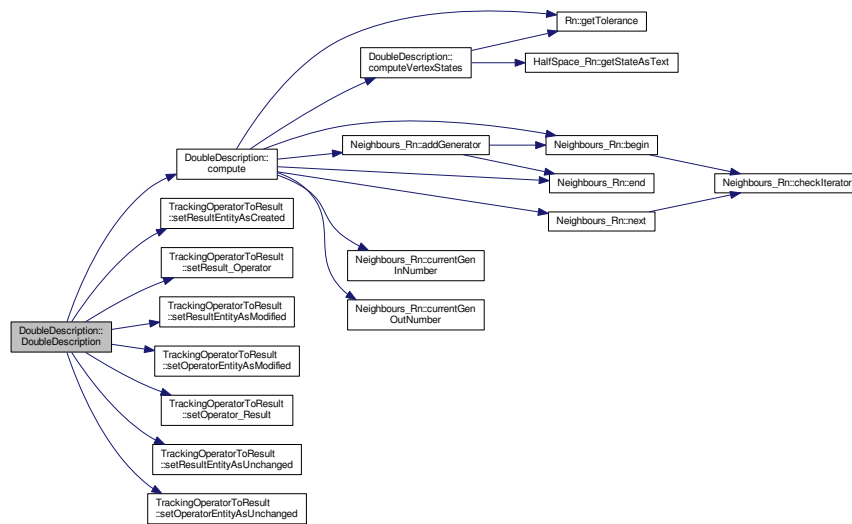
4.2.2.2 `template<class POLYHEDRON , class ITERATOR , class REDUNDANCY_PROCESSING > DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >::DoubleDescription ( POLYHEDRON poly, ITERATOR ite, REDUNDANCY_PROCESSING redproc, int truncationStep, TrackingOperatorToResult & trackerVdesc, TrackingOperatorToResult & trackerHdesc ) [inline]`

Compute the double description tracking all entities and considering the operator1 as the V-description and operator2 as the H-description.

Definition at line 77 of file DoubleDescription\_Rn.h.



Here is the call graph for this function:



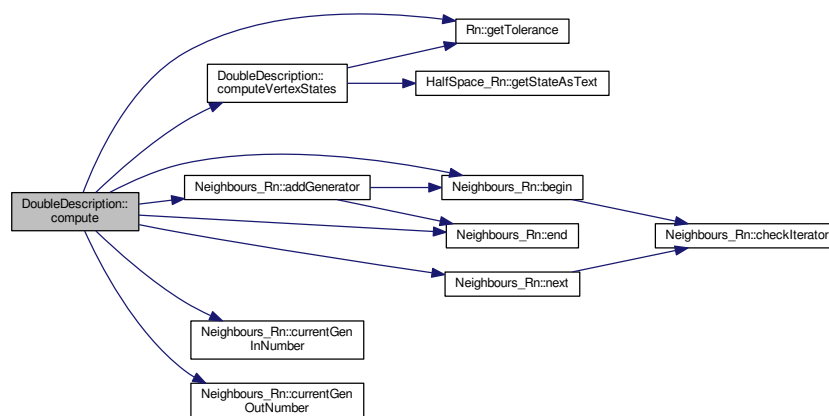
## 4.2.3 Member Function Documentation

4.2.3.1 `template<class POLYHEDRON , class ITERATOR , class REDUNDANCY_PROCESSING > bool DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >::compute ( POLYHEDRON poly, ITERATOR iteHS, int truncationStep, std::vector< boost::shared_ptr< Generator_Rn_SD > > & listOfGenSD ) [inline]`

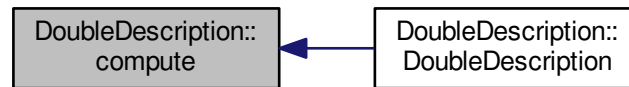
The main function splitting the polyhedron cone or polytope 1-skeleton with a list of half-spaces.

Definition at line 203 of file DoubleDescription\_Rn.h.

Here is the call graph for this function:



Here is the caller graph for this function:

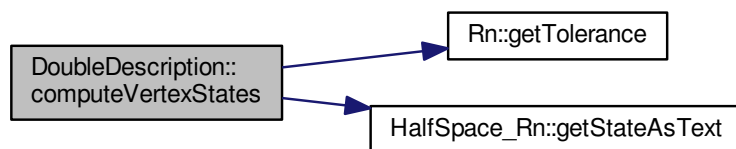


4.2.3.2 `template<class POLYHEDRON , class ITERATOR , class REDUNDANCY_PROCESSING > void DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >::computeVertexStates ( std::vector< boost::shared_ptr< Generator_Rn_SD > > & GN_list, const boost::shared_ptr< HalfSpace_Rn > & currentHalfSpace, std::vector< double > & GN_IN_sp, std::vector< double > & GN_OUT_sp, std::vector< boost::shared_ptr< Generator_Rn_SD > > & GN_IN, std::vector< boost::shared_ptr< Generator_Rn_SD > > & GN_OUT, std::vector< boost::shared_ptr< Generator_Rn_SD > > & GN_ON ) [inline]`

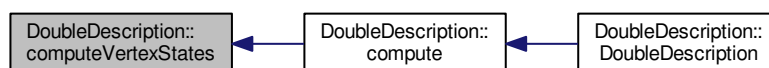
For each generator compute its state according to the current half-space.

Definition at line 138 of file `DoubleDescription_Rn.h`.

Here is the call graph for this function:



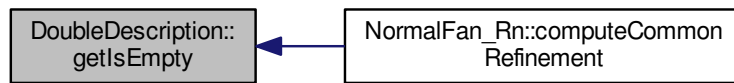
Here is the caller graph for this function:



4.2.3.3 `template<class POLYHEDRON , class ITERATOR , class REDUNDANCY_PROCESSING > bool DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >::getIsEmpty ( ) const [inline]`

Definition at line 135 of file `DoubleDescription_Rn.h`.

Here is the caller graph for this function:



#### 4.2.4 Member Data Documentation

4.2.4.1 `template<class POLYHEDRON , class ITERATOR , class REDUNDANCY_PROCESSING > bool DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >::_isEmpty` [protected]

Store the current state of the intersection.

Definition at line 460 of file `DoubleDescription_Rn.h`.

4.2.4.2 `template<class POLYHEDRON , class ITERATOR , class REDUNDANCY_PROCESSING > REDUNDANCY_PROCESSING DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY_PROCESSING >::_redundancyProcessing` [protected]

This class is dedicated to dealing with redundant half-spaces with the desired policy.

Definition at line 462 of file `DoubleDescription_Rn.h`.

The documentation for this class was generated from the following file:

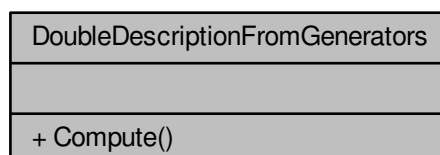
- [/home/vindelos/CPPI2M/politopix/trunk/DoubleDescription\\_Rn.h](/home/vindelos/CPPI2M/politopix/trunk/DoubleDescription_Rn.h)

### 4.3 DoubleDescriptionFromGenerators Class Reference

Compute the V-description from the H-description.

```
#include <PolyhedralAlgorithms_Rn.h>
```

Collaboration diagram for `DoubleDescriptionFromGenerators`:



## Static Public Member Functions

- static int [Compute](#) (boost::shared\_ptr< [Polytope\\_Rn](#) > &pol, double bb\_size=1000.) throw (invalid\_↔ argument, out\_of\_range, ios\_base::failure, logic\_error)

*Use the polarity to get the facets from the generators.*

### 4.3.1 Detailed Description

Compute the V-description from the H-description.

Definition at line 340 of file PolyhedralAlgorithms\_Rn.h.

### 4.3.2 Member Function Documentation

**4.3.2.1** int DoubleDescriptionFromGenerators::Compute ( boost::shared\_ptr< [Polytope\\_Rn](#) > &pol, double bb\_size = 1000. ) throw invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error) [static]

Use the polarity to get the facets from the generators.

#### Parameters

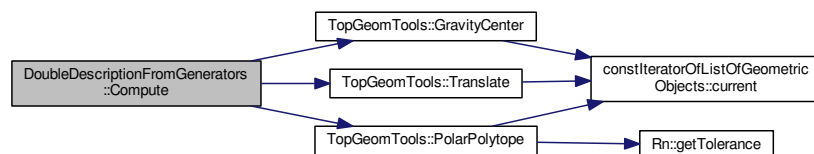
|            |                    |
|------------|--------------------|
| <i>pol</i> | The input polytope |
|------------|--------------------|

#### Returns

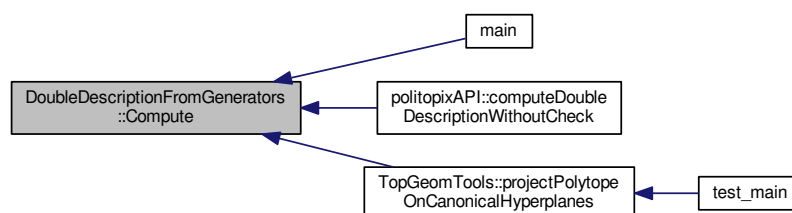
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 1317 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [/home/vindelos/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.h](#)
- [/home/vindelos/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.cpp](#)

## 4.4 FaceEnumeration Class Reference

Combinatorial face enumeration for polytopes.

```
#include <PolyhedralAlgorithms_Rn.h>
```

Collaboration diagram for FaceEnumeration:

| FaceEnumeration  |
|--|
| <pre># _allFacesWithFacets # _allFacesWithVertices # _polytope</pre>   |
| <pre>+ FaceEnumeration() + getFacesWithVertices() + getFacesWithFacets() + clear() + printFacesWithVerticesToSage() + printFacesWithVertices() + printFacesWithFacets() + save() + Compute() + Compute() + save() + load() + load() + save() # ComputeWithFacets() # ComputeWithVertices()</pre> |

### Public Member Functions

- [FaceEnumeration](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A)  
*General Face Enumeration Algorithm.*
- const std::vector< std::vector< [ListOfFaces](#) > > & [getFacesWithVertices](#) () throw (std::domain\_error)
- const std::vector< std::vector< [ListOfFaces](#) > > & [getFacesWithFacets](#) () throw (std::domain\_error)
- void [clear](#) ()
- void [printFacesWithVerticesToSage](#) (std::ostream &this\_ostream) const
- void [printFacesWithVertices](#) (std::ostream &this\_ostream) const
- void [printFacesWithFacets](#) (std::ostream &this\_ostream) const
- void [save](#) (std::ostream &this\_stream) const

## Static Public Member Functions

- static void [Compute](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A)
- static void [Compute](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, [FaceEnumeration](#) &FE)
- static void [save](#) (const std::string &filename, const std::vector< std::vector< [ListOfFaces](#) > > &latt)  
*Save the polytope lattice.*
- static void [load](#) (const std::string &filename, std::vector< std::vector< [ListOfFaces](#) > > &latt) throw (std::ios\_base::failure)  
*Load the polytope lattice.*
- static void [load](#) (std::istream &this\_stream, std::vector< std::vector< [ListOfFaces](#) > > &latt) throw (std::out\_of\_range)  
*Load the polytope lattice 1st line : comments = "# SpaceDimension NumberOfHalfspaces"*  
*2nd line : SpaceDimension TotalNumberOfFaces*  
*3rd line : FiDimension k V1 ... Vk*  
*4th line : FjDimension l Vu ... V(u+l)*  
*k-th line : ...*
- static void [save](#) (std::ostream &this\_stream, const std::vector< std::vector< [ListOfFaces](#) > > &latt)  
*Save the polytope lattice 1st line : comments = "# SpaceDimension NumberOfHalfspaces"*  
*2nd line : SpaceDimension TotalNumberOfFaces*  
*3rd line : FiDimension k V1 ... Vk*  
*4th line : FjDimension l Vu ... V(u+l)*  
*k-th line : ...*

## Static Protected Member Functions

- static void [ComputeWithFacets](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, [FaceEnumeration](#) &FaceEnum)
- static void [ComputeWithVertices](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, [FaceEnumeration](#) &FaceEnum)

## Protected Attributes

- std::vector< std::vector< [ListOfFaces](#) > > [\\_allFacesWithFacets](#)
- std::vector< std::vector< [ListOfFaces](#) > > [\\_allFacesWithVertices](#)
- const boost::shared\_ptr< [Polytope\\_Rn](#) > & [\\_polytope](#)

### 4.4.1 Detailed Description

Combinatorial face enumeration for polytopes.

Definition at line 44 of file PolyhedralAlgorithms\_Rn.h.

### 4.4.2 Constructor & Destructor Documentation

#### 4.4.2.1 [FaceEnumeration::FaceEnumeration](#) ( const boost::shared\_ptr< [Polytope\\_Rn](#) > &A ) [\[inline\]](#)

General Face Enumeration Algorithm.

Definition at line 49 of file PolyhedralAlgorithms\_Rn.h.

## 4.4.3 Member Function Documentation

## 4.4.3.1 void FaceEnumeration::clear ( ) [inline]

Definition at line 89 of file PolyhedralAlgorithms\_Rn.h.

## 4.4.3.2 void FaceEnumeration::Compute ( const boost::shared\_ptr&lt; Polytope\_Rn &gt; &amp; A ) [static]

General Face Enumeration Algorithm from *Combinatorial face enumeration in convex polytopes* (1994) by **Komei Fukuda** and **Vera Rosta**.

Input: the set  $\mathcal{P}_0$  of vertices of a polytope  $P$ .

Output: the set  $\mathcal{P}$  of vertices of a polytope  $P$ .

**procedure** FaceEnumeration(  $\mathcal{P}_0$ : vertices)

Create a binary tree  $T$  with set of leaves  $\mathcal{P}_0$

$k=0$ ;  $f_0 = |\mathcal{P}_0|$ ;  $\mathcal{P}_{(0)} = \mathcal{P}_0$

**WHILE**  $f_k \geq 2$  **DO**

$f_{k+1} = 0$ ;  $\mathcal{P}_{(k+1)} = \emptyset$

**FOREACH** pair  $(F, F')$  in  $\mathcal{P}_{(k)}$  **DO**

$F'' = F \cap F'$

**IF**  $F'' \notin T$  **THEN**

**IF**  $F'' == F$  or  $F'' == F'$  **THEN**

Delete  $F''$  from  $\mathcal{P}_{(k)}$ ;

$f_k = f_k - 1$

**ENDIF**

Add  $F''$  to  $T$  and to  $\mathcal{P}_{(k+1)}$

$f_{k+1} = f_{k+1} + 1$

**ENDIF**

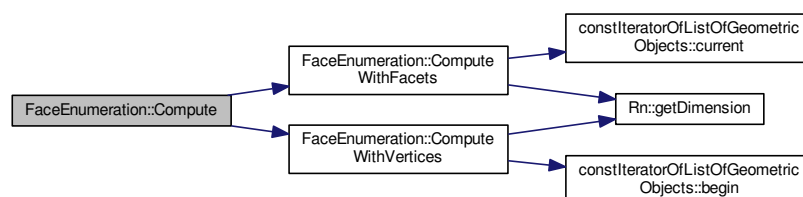
**ENDFOR**

Output  $\mathcal{P}_{(k)}$ ;  $k=k+1$

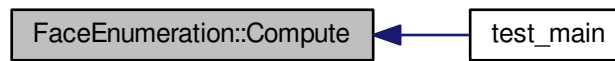
**ENDWHILE**

Definition at line 40 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



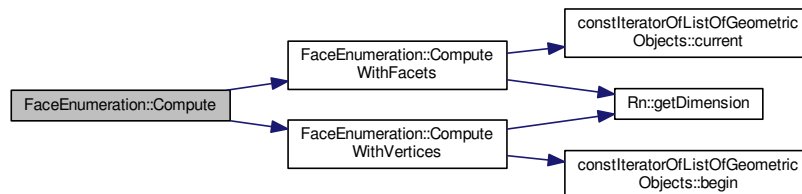
Here is the caller graph for this function:



**4.4.3.3** `void FaceEnumeration::Compute ( const boost::shared_ptr< Polytope_Rn > &A, FaceEnumeration &FE )`  
`[static]`

Definition at line 46 of file `PolyhedralAlgorithms_Rn.cpp`.

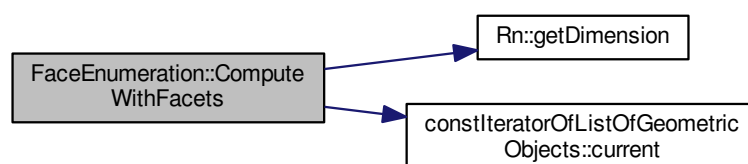
Here is the call graph for this function:



**4.4.3.4** `void FaceEnumeration::ComputeWithFacets ( const boost::shared_ptr< Polytope_Rn > &A, FaceEnumeration &FaceEnum )`  
`[static], [protected]`

Definition at line 51 of file `PolyhedralAlgorithms_Rn.cpp`.

Here is the call graph for this function:





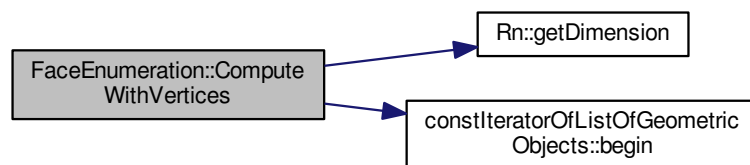
Here is the caller graph for this function:



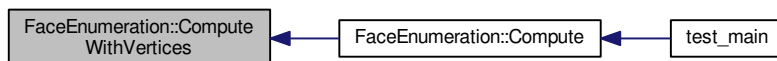
**4.4.3.5** `void FaceEnumeration::ComputeWithVertices ( const boost::shared_ptr< Polytope_Rn > &A, FaceEnumeration & FaceEnum ) [static], [protected]`

Definition at line 124 of file `PolyhedralAlgorithms_Rn.cpp`.

Here is the call graph for this function:



Here is the caller graph for this function:



**4.4.3.6** `const std::vector< std::vector< ListOfFaces > >& FaceEnumeration::getFacesWithFacets ( ) throw std::domain_error) [inline]`

Definition at line 83 of file `PolyhedralAlgorithms_Rn.h`.

**4.4.3.7** `const std::vector< std::vector< ListOfFaces > >& FaceEnumeration::getFacesWithVertices ( ) throw std::domain_error) [inline]`

Definition at line 77 of file `PolyhedralAlgorithms_Rn.h`.

Here is the caller graph for this function:

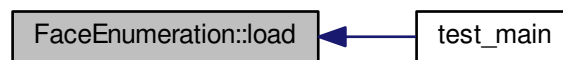


**4.4.3.8** `void FaceEnumeration::load ( const std::string & filename, std::vector< std::vector< ListOfFaces > > & latt ) throw std::ios_base::failure) [static]`

Load the polytope lattice.

Definition at line 262 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the caller graph for this function:



**4.4.3.9** `void FaceEnumeration::load ( std::istream & this_stream, std::vector< std::vector< ListOfFaces > > & latt ) throw std::out_of_range) [static]`

Load the polytope lattice 1st line : comments = "# SpaceDimension NumberOfHalfspaces"

2nd line : SpaceDimension TotalNumberOfFaces

3rd line : FiDimension k V1 ... Vk

4th line : FjDimension l Vu ... V(u+l)

k-th line : ...

Definition at line 287 of file PolyhedralAlgorithms\_Rn.cpp.

**4.4.3.10** `void FaceEnumeration::printFacesWithFacets ( std::ostream & this_ostream ) const`

Definition at line 173 of file PolyhedralAlgorithms\_Rn.cpp.

**4.4.3.11** `void FaceEnumeration::printFacesWithVertices ( std::ostream & this_ostream ) const`

Definition at line 198 of file PolyhedralAlgorithms\_Rn.cpp.

4.4.3.12 `void FaceEnumeration::printFacesWithVerticesToSage ( std::ostream & this_ostream ) const`

Definition at line 223 of file PolyhedralAlgorithms\_Rn.cpp.

4.4.3.13 `void FaceEnumeration::save ( const std::string & filename, const std::vector< std::vector< ListOfFaces > > & latt ) [static]`

Save the polytope lattice.

Definition at line 275 of file PolyhedralAlgorithms\_Rn.cpp.

4.4.3.14 `void FaceEnumeration::save ( std::ostream & this_stream, const std::vector< std::vector< ListOfFaces > > & latt ) [static]`

Save the polytope lattice 1st line : comments = "# SpaceDimension NumberOfHalfspaces"

2nd line : SpaceDimension TotalNumberOfFaces

3rd line : FiDimension k V1 ... Vk

4th line : FjDimension l Vu ... V(u+l)

k-th line : ...

Definition at line 321 of file PolyhedralAlgorithms\_Rn.cpp.

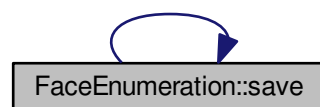
Here is the call graph for this function:



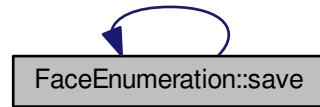
4.4.3.15 `void FaceEnumeration::save ( std::ostream & this_stream ) const [inline]`

Definition at line 121 of file PolyhedralAlgorithms\_Rn.h.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 4.4.4 Member Data Documentation

4.4.4.1 `std::vector< std::vector< ListOfFaces > > FaceEnumeration::_allFacesWithFacets` [protected]

Definition at line 129 of file PolyhedralAlgorithms\_Rn.h.

4.4.4.2 `std::vector< std::vector< ListOfFaces > > FaceEnumeration::_allFacesWithVertices` [protected]

Definition at line 131 of file PolyhedralAlgorithms\_Rn.h.

4.4.4.3 `const boost::shared_ptr<Polytope_Rn>& FaceEnumeration::_polytope` [protected]

Definition at line 133 of file PolyhedralAlgorithms\_Rn.h.

The documentation for this class was generated from the following files:

- [/home/vindelos/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.h](#)
- [/home/vindelos/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.cpp](#)

## 4.5 Generator\_Rn Class Reference

A n-coordinates generator, which can be a vertex or an edge whether it is contained by a polytope or a polyhedral cone. It contains all of its support facets.

```
#include <Generator_Rn.h>
```

Collaboration diagram for Generator\_Rn:

| Generator_Rn   |
|--|
| #_coordinates<br>#_supportFacets   |
| + Generator_Rn()<br>+ Generator_Rn()<br>+ ~Generator_Rn()<br>+ dimension()<br>+ setCoordinate()<br>+ getCoordinate()<br>+ begin()<br>+ end()<br>+ vect()<br>+ setCoordinates()<br>and 22 more... |

## Public Member Functions

- [Generator\\_Rn](#) (unsigned int n)  
*Creates a n-coordinates generator.*
- [Generator\\_Rn](#) (const [Generator\\_Rn](#) &gn)  
*Copy constructor.*
- [~Generator\\_Rn](#) ()  
*Destructor.*
- int [dimension](#) () const
- void [setCoordinate](#) (unsigned int i, double val)
- double [getCoordinate](#) (unsigned int i) const
- vector< double >::const\_iterator [begin](#) () const
- vector< double >::const\_iterator [end](#) () const
- const vector< double > & [vect](#) () const
- void [setCoordinates](#) (const vector< double > &vec)
- void [negate](#) ()
- bool [isEqual1](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &gn, unsigned int RnDIM, double TOL2)
- bool [isEqual2](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &gn, unsigned int RnDIM, double TOL2)
- void [clearFacets](#) ()  
*Clear the list of facets.*
- void [switchFacets](#) (const std::vector< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &tab)  
*Clear the list of facets.*
- void [setFacet](#) (boost::shared\_ptr< [HalfSpace\\_Rn](#) > F)  
*Insert a new support facet for the current generator.*
- void [importFacets](#) (const std::set< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &setOfFacets)  
*Insert all facets stored in the argument.*
- void [exportFacets](#) (std::set< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &setOfFacets) const  
*Store all facets in a set.*
- void [removeFacet](#) (unsigned int i) throw (std::out\_of\_range, std::domain\_error)

- Remove the i-th facet in list.*
- `boost::shared_ptr< HalfSpace_Rn > getFacet (unsigned int i) const` throw (std::out\_of\_range)
- `HalfSpace_Rn * getRawFacet (unsigned int i)`
- Return the i-th facet as a pointer for very fast comparisons. No check is performed!*
- `bool isFacetInside (boost::shared_ptr< HalfSpace_Rn > F) const`
- Check whether the given half-space is inside the generator's list.*
- `unsigned int numberOfFacets () const`
- Return the total number of support faces.*
- `void makeDiff (const boost::shared_ptr< Generator_Rn > &gn1, const boost::shared_ptr< Generator_Rn > &gn2)`
- `void makeSum (const boost::shared_ptr< Generator_Rn > &gn1, const boost::shared_ptr< Generator_Rn > &gn2)`
- `void makeCoefSum (const boost::shared_ptr< Generator_Rn > &gn1, const boost::shared_ptr< Generator_Rn > &gn2, double coef1, double coef2)`
- `double getNormalDistance (const boost::shared_ptr< Generator_Rn > &gn1, double coef, unsigned int Rn←DIM)`
- `double normalize ()`
- `double distanceFrom (const Generator_Rn &P)`
- `void dump (std::ostream &this_ostream) const`
- `void load (std::istream &this_istream)`
- `void save (std::ostream &this_ostream) const`

## Protected Attributes

- `vector< double > _coordinates`
- The set of coordinates.*
- `std::vector< boost::shared_ptr< HalfSpace_Rn > > _supportFacets`
- Contain the list of all support facets.*

## Friends

- class `Generator_Rn_SD`

### 4.5.1 Detailed Description

A n-coordinates generator, which can be a vertex or an edge whether it is contained by a polytope or a polyhedral cone. It contains all of its support facets.

Definition at line 38 of file `Generator_Rn.h`.

### 4.5.2 Constructor & Destructor Documentation

#### 4.5.2.1 `Generator_Rn::Generator_Rn ( unsigned int n )`

Creates a n-coordinates generator.

Definition at line 28 of file `Generator_Rn.cpp`.

#### 4.5.2.2 `Generator_Rn::Generator_Rn ( const Generator_Rn & gn ) [inline]`

Copy constructor.

Definition at line 46 of file `Generator_Rn.h`.

## 4.5.2.3 Generator\_Rn::~~Generator\_Rn ( )

Destructor.

Definition at line 32 of file Generator\_Rn.cpp.

## 4.5.3 Member Function Documentation

## 4.5.3.1 vector&lt;double&gt;::const\_iterator Generator\_Rn::begin ( ) const [inline]

Definition at line 60 of file Generator\_Rn.h.

## 4.5.3.2 void Generator\_Rn::clearFacets ( ) [inline]

Clear the list of facets.

Definition at line 95 of file Generator\_Rn.h.

## 4.5.3.3 int Generator\_Rn::dimension ( ) const [inline]

Definition at line 54 of file Generator\_Rn.h.

## 4.5.3.4 double Generator\_Rn::distanceFrom ( const Generator\_Rn &amp; P ) [inline]

Definition at line 180 of file Generator\_Rn.h.

## 4.5.3.5 void Generator\_Rn::dump ( std::ostream &amp; this\_ostream ) const [inline]

Definition at line 187 of file Generator\_Rn.h.

Here is the call graph for this function:



## 4.5.3.6 vector&lt;double&gt;::const\_iterator Generator\_Rn::end ( ) const [inline]

Definition at line 62 of file Generator\_Rn.h.

## 4.5.3.7 void Generator\_Rn::exportFacets ( std::set&lt; boost::shared\_ptr&lt; HalfSpace\_Rn &gt; &gt; &amp; setOfFacets ) const [inline]

Store all facets in a set.

Definition at line 116 of file Generator\_Rn.h.

4.5.3.8 `double Generator_Rn::getCoordinate ( unsigned int i ) const` `[inline]`

Definition at line 58 of file `Generator_Rn.h`.

4.5.3.9 `boost::shared_ptr<HalfSpace_Rn> Generator_Rn::getFacet ( unsigned int i ) const` `throw std::out_of_range`  
`[inline]`

Return the *i*-th facet. The user has to check validity of the returned smart pointer.

Definition at line 128 of file `Generator_Rn.h`.

Here is the call graph for this function:



4.5.3.10 `double Generator_Rn::getNormalDistance ( const boost::shared_ptr< Generator_Rn > & gn1, double coef, unsigned int RnDIM )` `[inline]`

Return the square distance of the generator *gn1* to the straight line defined by `_coordinates` and passing through the origin.

Definition at line 165 of file `Generator_Rn.h`.

4.5.3.11 `HalfSpace_Rn* Generator_Rn::getRawFacet ( unsigned int i )` `[inline]`

Return the *i*-th facet as a pointer for very fast comparisons. No check is performed!

Definition at line 139 of file `Generator_Rn.h`.

4.5.3.12 `void Generator_Rn::importFacets ( const std::set< boost::shared_ptr< HalfSpace_Rn > > & setOfFacets )`  
`[inline]`

Insert all facets stored in the argument.

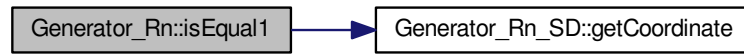
Definition at line 107 of file `Generator_Rn.h`.

4.5.3.13 `bool Generator_Rn::isEqual1 ( const boost::shared_ptr< Generator_Rn > & gn, unsigned int RnDIM, double TOL2 )` `[inline]`

Definition at line 70 of file `Generator_Rn.h`.



Here is the call graph for this function:



4.5.3.14 `bool Generator_Rn::isEqual2 ( const boost::shared_ptr< Generator_Rn > & gn, unsigned int RnDIM, double TOL2 ) [inline]`

Definition at line 82 of file `Generator_Rn.h`.

Here is the call graph for this function:



4.5.3.15 `bool Generator_Rn::isFacetInside ( boost::shared_ptr< HalfSpace_Rn > F ) const`

Check whether the given half-space is inside the generator's list.

Definition at line 50 of file `Generator_Rn.cpp`.

4.5.3.16 `void Generator_Rn::load ( std::istream & this_istream ) [inline]`

Definition at line 198 of file `Generator_Rn.h`.

Here is the call graph for this function:



4.5.3.17 `void Generator_Rn::makeCoefSum ( const boost::shared_ptr< Generator_Rn > & gn1, const boost::shared_ptr< Generator_Rn > & gn2, double coef1, double coef2 ) [inline]`

Definition at line 155 of file `Generator_Rn.h`.

**4.5.3.18** `void Generator_Rn::makeDiff ( const boost::shared_ptr< Generator_Rn > & gn1, const boost::shared_ptr< Generator_Rn > & gn2 ) [inline]`

Definition at line 147 of file Generator\_Rn.h.

**4.5.3.19** `void Generator_Rn::makeSum ( const boost::shared_ptr< Generator_Rn > & gn1, const boost::shared_ptr< Generator_Rn > & gn2 ) [inline]`

Definition at line 151 of file Generator\_Rn.h.

**4.5.3.20** `void Generator_Rn::negate ( ) [inline]`

Definition at line 68 of file Generator\_Rn.h.

**4.5.3.21** `double Generator_Rn::normalize ( ) [inline]`

Definition at line 174 of file Generator\_Rn.h.

**4.5.3.22** `unsigned int Generator_Rn::numberOfFacets ( ) const [inline]`

Return the total number of support faces.

Definition at line 145 of file Generator\_Rn.h.

**4.5.3.23** `void Generator_Rn::removeFacet ( unsigned int i ) throw std::out_of_range, std::domain_error)`

Remove the i-th facet in list.

Definition at line 35 of file Generator\_Rn.cpp.

Here is the call graph for this function:



**4.5.3.24** `void Generator_Rn::save ( std::ostream & this_ostream ) const [inline]`

Definition at line 206 of file Generator\_Rn.h.

Here is the call graph for this function:



**4.5.3.25** `void Generator_Rn::setCoordinate ( unsigned int i, double val )` `[inline]`

Definition at line 56 of file Generator\_Rn.h.

**4.5.3.26** `void Generator_Rn::setCoordinates ( const vector< double > & vec )` `[inline]`

Definition at line 66 of file Generator\_Rn.h.

**4.5.3.27** `void Generator_Rn::setFacet ( boost::shared_ptr< HalfSpace_Rn > F )` `[inline]`

Insert a new support facet for the current generator.

Definition at line 104 of file Generator\_Rn.h.

**4.5.3.28** `void Generator_Rn::switchFacets ( const std::vector< boost::shared_ptr< HalfSpace_Rn > > & tab )`  
`[inline]`

Clear the list of facets.

Definition at line 98 of file Generator\_Rn.h.

**4.5.3.29** `const vector<double>& Generator_Rn::vect ( ) const` `[inline]`

Definition at line 64 of file Generator\_Rn.h.

## 4.5.4 Friends And Related Function Documentation

**4.5.4.1** `friend class Generator_Rn_SD` `[friend]`

Definition at line 39 of file Generator\_Rn.h.

## 4.5.5 Member Data Documentation

**4.5.5.1** `vector<double> Generator_Rn::_coordinates` `[protected]`

The set of coordinates.

Definition at line 216 of file Generator\_Rn.h.

#### 4.5.5.2 `std::vector< boost::shared_ptr<HalfSpace_Rn> > Generator_Rn::_supportFacets` [protected]

Contain the list of all support facets.

Definition at line 218 of file `Generator_Rn.h`.

The documentation for this class was generated from the following files:

- `/home/vindeloz/CPP/I2M/politopix/trunk/Generator_Rn.h`
- `/home/vindeloz/CPP/I2M/politopix/trunk/Generator_Rn.cpp`

## 4.6 Generator\_Rn\_SD Class Reference

A n-coordinates generator for internal data structure. It can be a vertex or an edge whether it is embedded in a polytope or a polyhedral cone. It contains all of its support facets.

```
#include <Generator_Rn.h>
```

Collaboration diagram for `Generator_Rn_SD`:

| Generator_Rn_SD   |
|---|
| <pre># _coordinates # _supportIntFacets # _generatorNumber # _status</pre>  |
| <pre>+ Generator_Rn_SD() + Generator_Rn_SD() + Generator_Rn_SD() + ~Generator_Rn_SD() + dimension() + makeGenerator_Rn() + setCoordinate() + getCoordinate() + setGeneratorNumber() + getGeneratorNumber() and 29 more...</pre> |

### Public Types

- enum `Status` {  
`UNCHANGED`, `MODIFIED`, `CREATED`, `CREATED_AND_MODIFIED`,  
`DELETED`, `UNKNOWN` }

### Public Member Functions

- `Generator_Rn_SD` (unsigned int n, unsigned int nb, `Status` st)  
*Creates a n-coordinates generator.*
- `Generator_Rn_SD` (const `Generator_Rn_SD` &gn)

*Copy constructor.*

- `Generator_Rn_SD` (const `Generator_Rn` &gn, unsigned int nb, `Status` st)

*Constructor with a `Generator_Rn`.*

- `~Generator_Rn_SD` ()

*Destructor.*

- int `dimension` () const
- boost::shared\_ptr< `Generator_Rn` > `makeGenerator_Rn` () const

*To make a `Generator_Rn` out of a `Generator_Rn_SD`.*

- void `setCoordinate` (unsigned int i, double val)
- double `getCoordinate` (unsigned int i) const
- void `setGeneratorNumber` (unsigned int gn)
- unsigned int `getGeneratorNumber` () const
- void `setStatus` (`Status` st)
- `Status` `getStatus` () const
- vector< double >::const\_iterator `begin` () const
- vector< double >::const\_iterator `end` () const
- const vector< double > & `vect` () const
- void `negate` ()
- bool `isEqual1` (const boost::shared\_ptr< `Generator_Rn_SD` > &gn, unsigned int RnDIM, double TOL2)
- bool `isEqual2` (const boost::shared\_ptr< `Generator_Rn_SD` > &gn, unsigned int RnDIM, double TOL2)
- void `setFacet` (unsigned int F)

*Insert a new support facet for the current generator.*

- void `setAllFacets` (const std::vector< unsigned int > &AF)

*Insert a new support facet for the current generator.*

- void `importFacets` (const std::set< unsigned int > &setOfFacets)

*Insert all facets stored in the argument.*

- void `exportFacets` (std::set< unsigned int > &setOfFacets) const

*Store all facets in a set.*

- void `removeFacet` (unsigned int i) throw (std::out\_of\_range, std::domain\_error)

*Remove the i-th facet in list.*

- unsigned int `getFacet` (unsigned int i) const throw (std::out\_of\_range)

*Return the i-th facet number.*

- unsigned int `getRawFacet` (unsigned int i)

*Return the i-th facet. No check is performed!*

- bool `isFacetInside` (unsigned int F) const

*Check whether the given half-space is inside the generator's list.*

- void `orderFacets` ()
- std::vector< unsigned int >::const\_iterator `facetsBegin` () const
- std::vector< unsigned int >::const\_iterator `facetsEnd` () const
- unsigned int `numberOfFacets` () const

*Return the total number of support faces.*

- void `makeDiff` (const boost::shared\_ptr< `Generator_Rn_SD` > &gn1, const boost::shared\_ptr< `Generator_Rn_SD` > &gn2)
- void `makeSum` (const boost::shared\_ptr< `Generator_Rn_SD` > &gn1, const boost::shared\_ptr< `Generator_Rn_SD` > &gn2)
- void `makeCoefSum` (const boost::shared\_ptr< `Generator_Rn_SD` > &gn1, const boost::shared\_ptr< `Generator_Rn_SD` > &gn2, double coef1, double coef2)
- double `getNormalDistance` (const boost::shared\_ptr< `Generator_Rn_SD` > &gn1, double coef, unsigned int RnDIM)
- double `normalize` ()
- double `distanceFrom` (const `Generator_Rn_SD` &P)
- void `dump` (std::ostream &this\_ostream) const
- void `load` (std::istream &this\_istream)
- void `save` (std::ostream &this\_ostream) const

## Protected Attributes

- `vector< double > _coordinates`  
*The set of coordinates.*
- `std::vector< unsigned int > _supportIntFacets`  
*Contain the list of all support facets.*
- `unsigned int _generatorNumber`  
*The SD generator embeds its own number.*
- `Status _status`  
*The SD generator embeds its status to trace the operations.*

## Friends

- class `Generator_Rn`

### 4.6.1 Detailed Description

A n-coordinates generator for internal data structure. It can be a vertex or an edge whether it is embedded in a polytope or a polyhedral cone. It contains all of its support facets.

Definition at line 225 of file `Generator_Rn.h`.

### 4.6.2 Member Enumeration Documentation

#### 4.6.2.1 `enum Generator_Rn_SD::Status`

Enumerator

***UNCHANGED***

***MODIFIED***

***CREATED***

***CREATED\_AND\_MODIFIED***

***DELETED***

***UNKNOWN***

Definition at line 230 of file `Generator_Rn.h`.

### 4.6.3 Constructor & Destructor Documentation

#### 4.6.3.1 `Generator_Rn_SD::Generator_Rn_SD ( unsigned int n, unsigned int nb, Status st )` `[inline]`

Creates a n-coordinates generator.

Definition at line 245 of file `Generator_Rn.h`.

#### 4.6.3.2 `Generator_Rn_SD::Generator_Rn_SD ( const Generator_Rn_SD & gn )` `[inline]`

Copy constructor.

Definition at line 248 of file `Generator_Rn.h`.

4.6.3.3 `Generator_Rn_SD::Generator_Rn_SD ( const Generator_Rn & gn, unsigned int nb, Status st ) [inline]`

Constructor with a [Generator\\_Rn](#).

Definition at line 254 of file Generator\_Rn.h.

4.6.3.4 `Generator_Rn_SD::~Generator_Rn_SD ( ) [inline]`

Destructor.

Definition at line 259 of file Generator\_Rn.h.

#### 4.6.4 Member Function Documentation

4.6.4.1 `vector<double>::const_iterator Generator_Rn_SD::begin ( ) const [inline]`

Definition at line 282 of file Generator\_Rn.h.

4.6.4.2 `int Generator_Rn_SD::dimension ( ) const [inline]`

Definition at line 261 of file Generator\_Rn.h.

4.6.4.3 `double Generator_Rn_SD::distanceFrom ( const Generator_Rn_SD & P ) [inline]`

Definition at line 410 of file Generator\_Rn.h.

4.6.4.4 `void Generator_Rn_SD::dump ( std::ostream & this_ostream ) const [inline]`

Definition at line 417 of file Generator\_Rn.h.

Here is the call graph for this function:



4.6.4.5 `vector<double>::const_iterator Generator_Rn_SD::end ( ) const [inline]`

Definition at line 284 of file Generator\_Rn.h.

4.6.4.6 `void Generator_Rn_SD::exportFacets ( std::set< unsigned int > & setOfFacets ) const [inline]`

Store all facets in a set.

Definition at line 330 of file Generator\_Rn.h.

4.6.4.7 `std::vector<unsigned int>::const_iterator Generator_Rn_SD::facetsBegin ( ) const` `[inline]`

Definition at line 370 of file Generator\_Rn.h.

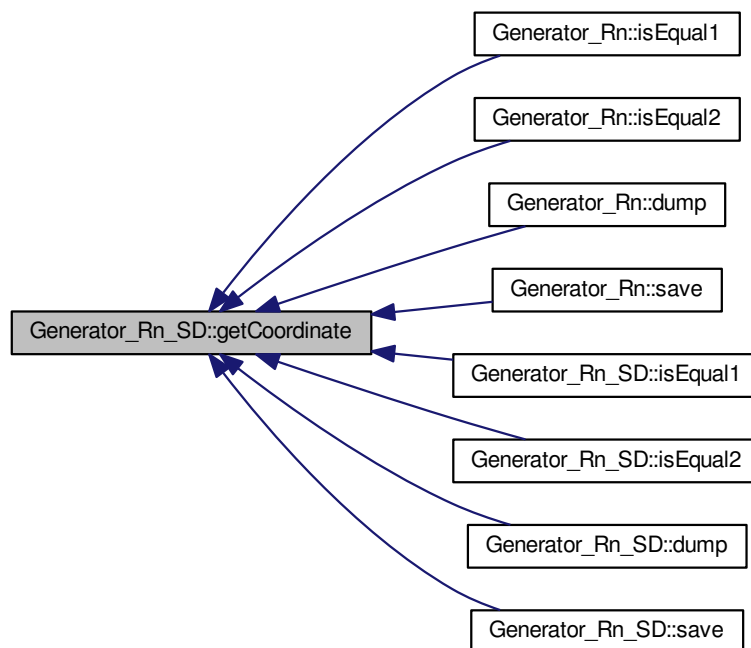
4.6.4.8 `std::vector<unsigned int>::const_iterator Generator_Rn_SD::facetsEnd ( ) const` `[inline]`

Definition at line 372 of file Generator\_Rn.h.

4.6.4.9 `double Generator_Rn_SD::getCoordinate ( unsigned int i ) const` `[inline]`

Definition at line 272 of file Generator\_Rn.h.

Here is the caller graph for this function:



4.6.4.10 `unsigned int Generator_Rn_SD::getFacet ( unsigned int i ) const throw std::out_of_range` `[inline]`

Return the i-th facet number.

Definition at line 345 of file Generator\_Rn.h.



Here is the call graph for this function:



**4.6.4.11** `unsigned int Generator_Rn_SD::getGeneratorNumber ( ) const` `[inline]`

Definition at line 276 of file `Generator_Rn.h`.

**4.6.4.12** `double Generator_Rn_SD::getNormalDistance ( const boost::shared_ptr< Generator_Rn_SD > &gn1, double coef, unsigned int RnDIM )` `[inline]`

Return the square distance of the generator gn1 to the straight line defined by `_coordinates` and passing through the origin.

Definition at line 395 of file `Generator_Rn.h`.

**4.6.4.13** `unsigned int Generator_Rn_SD::getRawFacet ( unsigned int i )` `[inline]`

Return the i-th facet. No check is performed!

Definition at line 356 of file `Generator_Rn.h`.

**4.6.4.14** `Status Generator_Rn_SD::getStatus ( ) const` `[inline]`

Definition at line 280 of file `Generator_Rn.h`.

**4.6.4.15** `void Generator_Rn_SD::importFacets ( const std::set< unsigned int > &setOfFacets )` `[inline]`

Insert all facets stored in the argument.

Definition at line 321 of file `Generator_Rn.h`.

**4.6.4.16** `bool Generator_Rn_SD::isEqual1 ( const boost::shared_ptr< Generator_Rn_SD > &gn, unsigned int RnDIM, double TOL2 )` `[inline]`

Definition at line 290 of file `Generator_Rn.h`.

Here is the call graph for this function:



4.6.4.17 `bool Generator_Rn_SD::isEqual2 ( const boost::shared_ptr< Generator_Rn_SD > & gn, unsigned int RnDIM, double TOL2 ) [inline]`

Definition at line 302 of file Generator\_Rn.h.

Here is the call graph for this function:



4.6.4.18 `bool Generator_Rn_SD::isFacetInside ( unsigned int F ) const [inline]`

Check whether the given half-space is inside the generator's list.

Definition at line 359 of file Generator\_Rn.h.

4.6.4.19 `void Generator_Rn_SD::load ( std::istream & this_istream ) [inline]`

Definition at line 428 of file Generator\_Rn.h.

Here is the call graph for this function:



4.6.4.20 `void Generator_Rn_SD::makeCoefSum ( const boost::shared_ptr< Generator_Rn_SD > & gn1, const boost::shared_ptr< Generator_Rn_SD > & gn2, double coef1, double coef2 ) [inline]`

Definition at line 385 of file Generator\_Rn.h.

4.6.4.21 `void Generator_Rn_SD::makeDiff ( const boost::shared_ptr< Generator_Rn_SD > & gn1, const boost::shared_ptr< Generator_Rn_SD > & gn2 ) [inline]`

Definition at line 377 of file Generator\_Rn.h.

4.6.4.22 `boost::shared_ptr<Generator_Rn> Generator_Rn_SD::makeGenerator_Rn ( ) const [inline]`

To make a [Generator\\_Rn](#) out of a [Generator\\_Rn\\_SD](#).

Definition at line 264 of file Generator\_Rn.h.

4.6.4.23 `void Generator_Rn_SD::makeSum ( const boost::shared_ptr< Generator_Rn_SD > & gn1, const boost::shared_ptr< Generator_Rn_SD > & gn2 ) [inline]`

Definition at line 381 of file Generator\_Rn.h.

4.6.4.24 `void Generator_Rn_SD::negate ( ) [inline]`

Definition at line 288 of file Generator\_Rn.h.

4.6.4.25 `double Generator_Rn_SD::normalize ( ) [inline]`

Definition at line 404 of file Generator\_Rn.h.

4.6.4.26 `unsigned int Generator_Rn_SD::numberOfFacets ( ) const [inline]`

Return the total number of support faces.

Definition at line 375 of file Generator\_Rn.h.

4.6.4.27 `void Generator_Rn_SD::orderFacets ( ) [inline]`

Definition at line 368 of file Generator\_Rn.h.

4.6.4.28 `void Generator_Rn_SD::removeFacet ( unsigned int i ) throw std::out_of_range, std::domain_error) [inline]`

Remove the i-th facet in list.

Definition at line 338 of file Generator\_Rn.h.

4.6.4.29 `void Generator_Rn_SD::save ( std::ostream & this_ostream ) const [inline]`

Definition at line 436 of file Generator\_Rn.h.

Here is the call graph for this function:



4.6.4.30 `void Generator_Rn_SD::setAllFacets ( const std::vector< unsigned int > & AF ) [inline]`

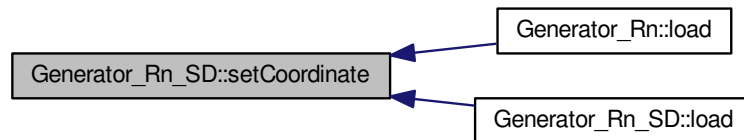
Insert a new support facet for the current generator.

Definition at line 318 of file Generator\_Rn.h.

4.6.4.31 `void Generator_Rn_SD::setCoordinate ( unsigned int i, double val )` `[inline]`

Definition at line 270 of file Generator\_Rn.h.

Here is the caller graph for this function:



4.6.4.32 `void Generator_Rn_SD::setFacet ( unsigned int F )` `[inline]`

Insert a new support facet for the current generator.

Definition at line 315 of file Generator\_Rn.h.

4.6.4.33 `void Generator_Rn_SD::setGeneratorNumber ( unsigned int gn )` `[inline]`

Definition at line 274 of file Generator\_Rn.h.

4.6.4.34 `void Generator_Rn_SD::setStatus ( Status st )` `[inline]`

Definition at line 278 of file Generator\_Rn.h.

4.6.4.35 `const vector<double>& Generator_Rn_SD::vect ( ) const` `[inline]`

Definition at line 286 of file Generator\_Rn.h.

## 4.6.5 Friends And Related Function Documentation

4.6.5.1 `friend class Generator_Rn` `[friend]`

Definition at line 226 of file Generator\_Rn.h.

## 4.6.6 Member Data Documentation

4.6.6.1 `vector<double> Generator_Rn_SD::_coordinates` `[protected]`

The set of coordinates.

Definition at line 446 of file Generator\_Rn.h.

**4.6.6.2** `unsigned int Generator_Rn_SD::_generatorNumber` `[protected]`

The SD generator embeds its own number.

Definition at line 450 of file Generator\_Rn.h.

**4.6.6.3** `Status Generator_Rn_SD::_status` `[protected]`

The SD generator embeds its status to trace the operations.

Definition at line 452 of file Generator\_Rn.h.

**4.6.6.4** `std::vector< unsigned int > Generator_Rn_SD::_supportIntFacets` `[protected]`

Contain the list of all support facets.

Definition at line 448 of file Generator\_Rn.h.

The documentation for this class was generated from the following file:

- [/home/vindelos/CPP/I2M/politopix/trunk/Generator\\_Rn.h](#)

## 4.7 HalfSpace\_Rn Class Reference

A half-space whose frontier is a linear (n-1) dimension space.

$\_constant + \_coefficients[0].x_1 + \dots + \_coefficients[n-1].x_n \geq 0$ .

```
#include <HalfSpace_Rn.h>
```

Collaboration diagram for HalfSpace\_Rn:

| HalfSpace_Rn  |
|---|
| # _coefficients<br># _constant  |
| + HalfSpace_Rn()<br>+ ~HalfSpace_Rn()<br>+ getCoefficient()<br>+ setCoefficient()<br>+ setConstant()<br>+ getConstant()<br>+ negate()<br>+ dimension()<br>+ getSideAsText()<br>+ begin()<br>and 6 more...<br>+ getStateAsText() |

## Public Types

- enum [State](#) {  
[hs\\_ON](#) = 0, [hs\\_IN](#) = 1, [hs\\_OUT](#) = 2, [hs\\_UNKNOWN](#) = 3,  
[hs\\_IN\\_OR\\_OUT](#) = 4 }

## Public Member Functions

- [HalfSpace\\_Rn](#) (unsigned int n)  
*Constructor.*
- [~HalfSpace\\_Rn](#) ()
- double [getCoefficient](#) (unsigned int i) const throw (std::out\_of\_range)
- void [setCoefficient](#) (unsigned int i, double c) throw (std::out\_of\_range)
- void [setConstant](#) (double c)
- double [getConstant](#) () const
- void [negate](#) ()
- int [dimension](#) () const
- std::string [getSideAsText](#) () const
- boost::numeric::ublas::vector  
< double >::const\_iterator [begin](#) () const
- boost::numeric::ublas::vector  
< double >::const\_iterator [end](#) () const
- const  
boost::numeric::ublas::vector  
< double > & [vect](#) () const
- double [computeDistancePointHyperplane](#) (const boost::numeric::ublas::vector< double > &thisPoint) const
- double [computeDistancePointHyperplane](#) (const boost::numeric::ublas::vector< double > &thisPoint, double halfSpaceNorm) const
- double [computeDistancePointHyperplane](#) (const boost::numeric::ublas::vector< double > &thisPoint, boost::numeric::ublas::vector< double > &projectedPoint, double halfSpaceNorm) const
- void [dump](#) (std::ostream &this\_ostream) const

## Static Public Member Functions

- static std::string [getStateAsText](#) (const [HalfSpace\\_Rn::State](#) &)

## Protected Attributes

- boost::numeric::ublas::vector  
< double > [\\_coefficients](#)  
*The normal vector.*
- double [\\_constant](#)  
*The second member constant.*

### 4.7.1 Detailed Description

A half-space whose frontier is a linear (n-1) dimension space.  
 $\_constant + \_coefficients[0].x_1 + \dots + \_coefficients[n-1].x_n \geq 0$ .

Definition at line 37 of file [HalfSpace\\_Rn.h](#).

## 4.7.2 Member Enumeration Documentation

### 4.7.2.1 enum HalfSpace\_Rn::State

Enumerator

***hs\_ON***  
***hs\_IN***  
***hs\_OUT***  
***hs\_UNKNOWN***  
***hs\_IN\_OR\_OUT***

Definition at line 41 of file HalfSpace\_Rn.h.

## 4.7.3 Constructor & Destructor Documentation

### 4.7.3.1 HalfSpace\_Rn::HalfSpace\_Rn ( unsigned int *n* )

Constructor.

Definition at line 29 of file HalfSpace\_Rn.cpp.

### 4.7.3.2 HalfSpace\_Rn::~~HalfSpace\_Rn ( )

Definition at line 32 of file HalfSpace\_Rn.cpp.

## 4.7.4 Member Function Documentation

### 4.7.4.1 boost::numeric::ublas::vector<double>::const\_iterator HalfSpace\_Rn::begin ( ) const [inline]

Definition at line 67 of file HalfSpace\_Rn.h.

### 4.7.4.2 double HalfSpace\_Rn::computeDistancePointHyperplane ( const boost::numeric::ublas::vector< double > & *thisPoint* ) const [inline]

Definition at line 75 of file HalfSpace\_Rn.h.

### 4.7.4.3 double HalfSpace\_Rn::computeDistancePointHyperplane ( const boost::numeric::ublas::vector< double > & *thisPoint*, double *halfSpaceNorm* ) const [inline]

Definition at line 83 of file HalfSpace\_Rn.h.

### 4.7.4.4 double HalfSpace\_Rn::computeDistancePointHyperplane ( const boost::numeric::ublas::vector< double > & *thisPoint*, boost::numeric::ublas::vector< double > & *projectedPoint*, double *halfSpaceNorm* ) const [inline]

Definition at line 89 of file HalfSpace\_Rn.h.

### 4.7.4.5 int HalfSpace\_Rn::dimension ( ) const [inline]

Definition at line 63 of file HalfSpace\_Rn.h.

4.7.4.6 `void HalfSpace_Rn::dump ( std::ostream & this_ostream ) const` `[inline]`

Definition at line 99 of file HalfSpace\_Rn.h.

4.7.4.7 `boost::numeric::ublas::vector<double>::const_iterator HalfSpace_Rn::end ( ) const` `[inline]`

Definition at line 69 of file HalfSpace\_Rn.h.

4.7.4.8 `double HalfSpace_Rn::getCoefficient ( unsigned int i ) const throw std::out_of_range)`

Definition at line 35 of file HalfSpace\_Rn.cpp.

Here is the call graph for this function:



4.7.4.9 `double HalfSpace_Rn::getConstant ( ) const` `[inline]`

Definition at line 59 of file HalfSpace\_Rn.h.

4.7.4.10 `std::string HalfSpace_Rn::getSideAsText ( ) const` `[inline]`

Definition at line 65 of file HalfSpace\_Rn.h.

4.7.4.11 `std::string HalfSpace_Rn::getStateAsText ( const HalfSpace_Rn::State & state )` `[static]`

Definition at line 57 of file HalfSpace\_Rn.cpp.

Here is the caller graph for this function:



4.7.4.12 `void HalfSpace_Rn::negate ( )` `[inline]`

Definition at line 61 of file HalfSpace\_Rn.h.



4.7.4.13 `void HalfSpace_Rn::setCoefficient ( unsigned int i, double c ) throw std::out_of_range)`

Definition at line 46 of file HalfSpace\_Rn.cpp.

Here is the call graph for this function:



4.7.4.14 `void HalfSpace_Rn::setConstant ( double c ) [inline]`

Definition at line 57 of file HalfSpace\_Rn.h.

4.7.4.15 `const boost::numeric::ublas::vector<double>& HalfSpace_Rn::vect ( ) const [inline]`

Definition at line 71 of file HalfSpace\_Rn.h.

## 4.7.5 Member Data Documentation

4.7.5.1 `boost::numeric::ublas::vector<double> HalfSpace_Rn::_coefficients [protected]`

The normal vector.

Definition at line 112 of file HalfSpace\_Rn.h.

4.7.5.2 `double HalfSpace_Rn::_constant [protected]`

The second member constant.

Definition at line 114 of file HalfSpace\_Rn.h.

The documentation for this class was generated from the following files:

- [/home/vindel/CPP/I2M/politopix/trunk/HalfSpace\\_Rn.h](#)
- [/home/vindel/CPP/I2M/politopix/trunk/HalfSpace\\_Rn.cpp](#)

## 4.8 IO\_Polytope Class Reference

Read/write polytopes.

The way we store polytopes :

1st line : comments = "# Dimension NumberOfHalfspaces NumberOfGenerators"

2nd line : cartesian\_space\_dimension number\_of\_facets number\_of\_generators

3rd line : comments = "# HALFSPACES : a0 + a1.x1 + ... + an.xn >= 0."

4th line : a00 a10 ... an0

k-th line : a0k a1k ... ank

(k+1)-th line : comments = "# GENERATORS : V = (v1, ..., vn)"

(k+2)-th line : v11 ... v1n

l-th line : v11 ... vln

(l+1)-th line : comments = "# FACETS PER GENERATOR : {Fi1, Fi2, ...}"

(l+2)-th line the neigh : Fr ... Fs

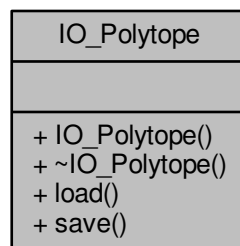
m-th line : Fs ... Ft

If (number\_of\_vertices == 0) then compute the vertices from the facets including the polytope into a huge cube containing it.

In this case the blocks "GENERATORS" and "FACETS PER GENERATOR" are ignored.

```
#include <IO_Polytope.h>
```

Collaboration diagram for IO\_Polytope:



## Public Member Functions

- [IO\\_Polytope](#) ()
- [~IO\\_Polytope](#) ()

## Static Public Member Functions

- static [polito\\_EXPORT](#) void [load](#) (const std::string &filename, boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > P↔ OLY) throw (std::ios\_base::failure, std::out\_of\_range)  
*Load the main data format to store polytopes.*
- static [polito\\_EXPORT](#) void [save](#) (const std::string &filename, boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > P↔ OLY) throw (std::ios\_base::failure)  
*Save the polytope to the main data format.*

### 4.8.1 Detailed Description

Read/write polytopes.

The way we store polytopes :

1st line : comments = "# Dimension NumberOfHalfspaces NumberOfGenerators"

2nd line : cartesian\_space\_dimension number\_of\_facets number\_of\_generators

3rd line : comments = "# HALFSPACES : a0 + a1.x1 + ... + an.xn >= 0."

4th line : a00 a10 ... an0

k-th line : a0k a1k ... ank

(k+1)-th line : comments = "# GENERATORS : V = (v1, ..., vn)"

(k+2)-th line : v11 ... v1n

l-th line : v11 ... vln

(l+1)-th line : comments = "# FACETS PER GENERATOR : {Fi1, Fi2, ...}"

(l+2)-th line the neigh : Fr ... Fs

m-th line : Fs ... Ft

If (number\_of\_vertices == 0) then compute the vertices from the facets including the polytope into a huge cube containing it.

In this case the blocks "GENERATORS" and "FACETS PER GENERATOR" are ignored.

Definition at line 50 of file IO\_Polytope.h.

## 4.8.2 Constructor & Destructor Documentation

### 4.8.2.1 IO\_Polytope::IO\_Polytope ( ) [inline]

Definition at line 53 of file IO\_Polytope.h.

### 4.8.2.2 IO\_Polytope::~IO\_Polytope ( ) [inline]

Definition at line 55 of file IO\_Polytope.h.

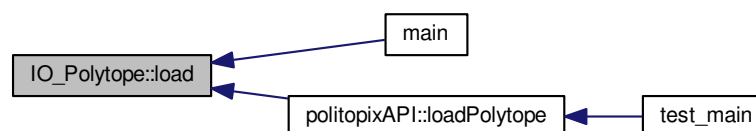
## 4.8.3 Member Function Documentation

### 4.8.3.1 void IO\_Polytope::load ( const std::string & *filename*, boost::shared\_ptr< PolyhedralCone\_Rn > *POLY* ) throw std::ios\_base::failure, std::out\_of\_range) [static]

Load the main data format to store polytopes.

Definition at line 26 of file IO\_Polytope.cpp.

Here is the caller graph for this function:

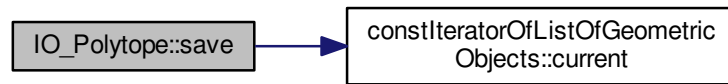


### 4.8.3.2 void IO\_Polytope::save ( const std::string & *filename*, boost::shared\_ptr< PolyhedralCone\_Rn > *POLY* ) throw std::ios\_base::failure) [static]

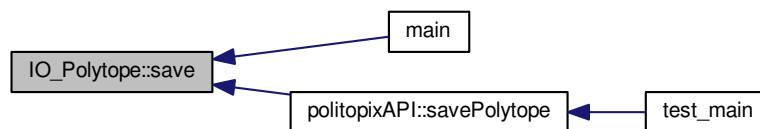
Save the polytope to the main data format.

Definition at line 133 of file IO\_Polytope.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

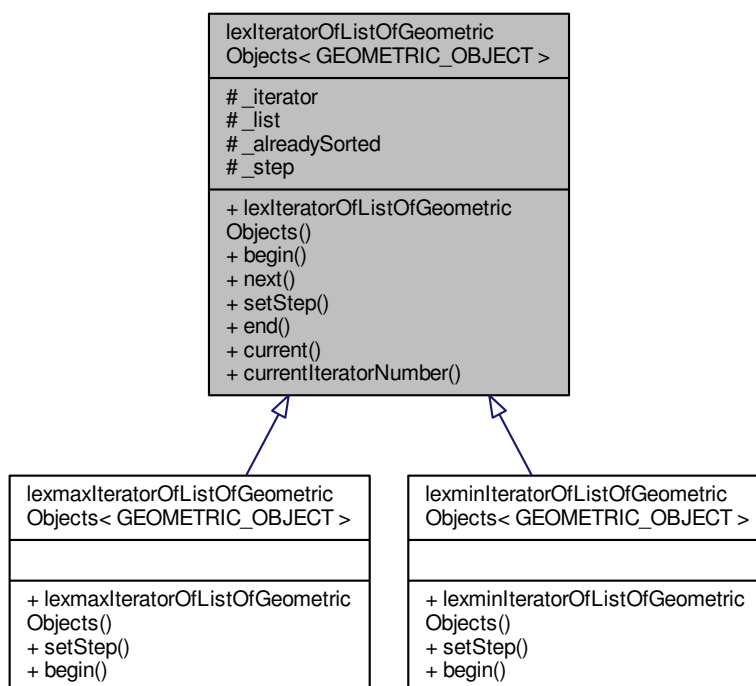
- [/home/vindelos/CPP/I2M/politopix/trunk/IO\\_Polytope.h](#)
- [/home/vindelos/CPP/I2M/politopix/trunk/IO\\_Polytope.cpp](#)

## 4.9 lexIteratorOfListOfGeometricObjects< GEOMETRIC\_OBJECT > Class Template Reference

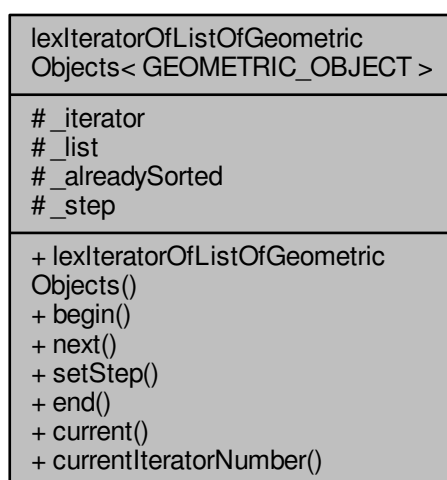
Insert the half-spaces in the list in a lexicographically order, whether min or max.

```
#include <GeometricObjectIterator_Rn.h>
```

Inheritance diagram for lexIteratorOfListOfGeometricObjects< GEOMETRIC\_OBJECT >:



Collaboration diagram for lexIteratorOfListOfGeometricObjects< GEOMETRIC\_OBJECT >:



## Public Member Functions

- `lexIteratorOfListOfGeometricObjects` (`listOfGeometricObjects` < `GEOMETRIC_OBJECT` > &l)  
*Constructor.*
- void `begin` ()  
*Move the iterator at the beginning of the list.*
- void `next` ()  
*Move the iterator one step forward.*
- void `setStep` (unsigned int n)  
*Step forward in the list geometric elements.*
- bool `end` () const  
*Tell whether we have reached the end of the list.*
- const `GEOMETRIC_OBJECT` `current` ()  
*Return the current geometric element.*
- int `currentIteratorNumber` () const  
*Return the current position in the list.*

## Protected Attributes

- unsigned int `_iterator`  
*The current position in the list.*
- `listOfGeometricObjects`  
< `GEOMETRIC_OBJECT` > & `_list`  
*The actual list of geometric elements.*
- bool `_alreadySorted`  
*Not to do the same job twice.*
- unsigned int `_step`  
*Sort after a step.*

### 4.9.1 Detailed Description

`template<class GEOMETRIC_OBJECT>class lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >`

Insert the half-spaces in the list in a lexicographically order, whether min or max.

Definition at line 195 of file `GeometricObjectIterator_Rn.h`.

### 4.9.2 Constructor & Destructor Documentation

4.9.2.1 `template<class GEOMETRIC_OBJECT > lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::lexIteratorOfListOfGeometricObjects ( listOfGeometricObjects< GEOMETRIC_OBJECT > & l )`  
[inline]

Constructor.

Definition at line 199 of file `GeometricObjectIterator_Rn.h`.

### 4.9.3 Member Function Documentation

4.9.3.1 `template<class GEOMETRIC_OBJECT > void lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::begin ( )` [inline]

Move the iterator at the beginning of the list.

Definition at line 204 of file `GeometricObjectIterator_Rn.h`.

**4.9.3.2** `template<class GEOMETRIC_OBJECT > const GEOMETRIC_OBJECT lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::current ( ) [inline]`

Return the current geometric element.

Definition at line 216 of file GeometricObjectIterator\_Rn.h.

**4.9.3.3** `template<class GEOMETRIC_OBJECT > int lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::currentIteratorNumber ( ) const [inline]`

Return the current position in the list.

Definition at line 224 of file GeometricObjectIterator\_Rn.h.

**4.9.3.4** `template<class GEOMETRIC_OBJECT > bool lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::end ( ) const [inline]`

Tell whether we have reached the end of the list.

Definition at line 213 of file GeometricObjectIterator\_Rn.h.

**4.9.3.5** `template<class GEOMETRIC_OBJECT > void lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::next ( ) [inline]`

Move the iterator one step forward.

Definition at line 207 of file GeometricObjectIterator\_Rn.h.

**4.9.3.6** `template<class GEOMETRIC_OBJECT > void lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::setStep ( unsigned int n ) [inline]`

Step forward in the list geometric elements.

Definition at line 210 of file GeometricObjectIterator\_Rn.h.

#### 4.9.4 Member Data Documentation

**4.9.4.1** `template<class GEOMETRIC_OBJECT > bool lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::_alreadySorted [protected]`

Not to do the same job twice.

Definition at line 232 of file GeometricObjectIterator\_Rn.h.

**4.9.4.2** `template<class GEOMETRIC_OBJECT > unsigned int lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::_iterator [protected]`

The current position in the list.

Definition at line 228 of file GeometricObjectIterator\_Rn.h.

**4.9.4.3** `template<class GEOMETRIC_OBJECT > listOfGeometricObjects<GEOMETRIC_OBJECT>& lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::_list [protected]`

The actual list of geometric elements.

Definition at line 230 of file GeometricObjectIterator\_Rn.h.

4.9.4.4 `template<class GEOMETRIC_OBJECT > unsigned int lexIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::_step` [protected]

Sort after a step.

Definition at line 234 of file `GeometricObjectIterator_Rn.h`.

The documentation for this class was generated from the following file:

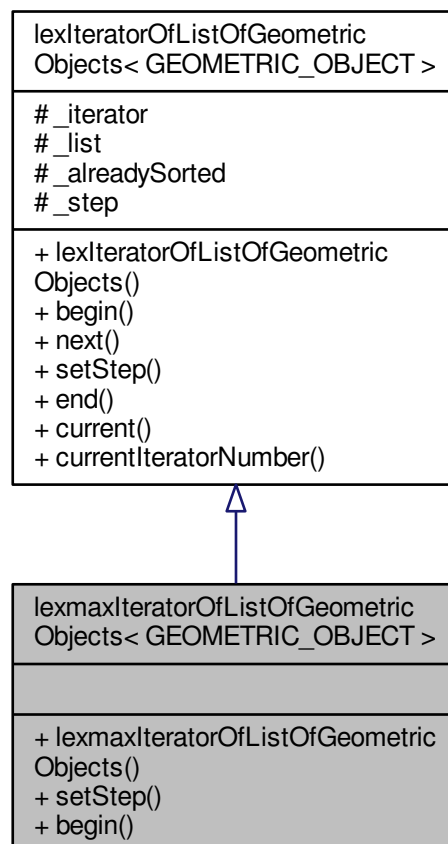
- [/home/vindelos/CPP/I2M/politopix/trunk/GeometricObjectIterator\\_Rn.h](/home/vindelos/CPP/I2M/politopix/trunk/GeometricObjectIterator_Rn.h)

## 4.10 `lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >` Class Template Reference

Insert the half-spaces in the list in lexicographically decreasing order.

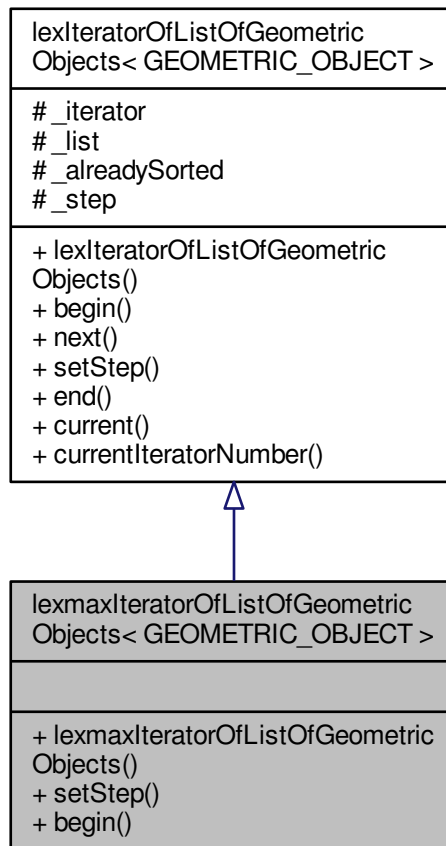
`#include <GeometricObjectIterator_Rn.h>`

Inheritance diagram for `lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >`:





Collaboration diagram for lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC\_OBJECT >:



## Public Member Functions

- `lexmaxIteratorOfListOfGeometricObjects` (`listOfGeometricObjects` < `GEOMETRIC_OBJECT` > &I)  
*Constructor.*
- void `setStep` (unsigned int n)  
*Move the iterator at the beginning of the list.*
- void `begin` ()  
*Move the iterator at the beginning of the list.*

## Additional Inherited Members

### 4.10.1 Detailed Description

```
template<class GEOMETRIC_OBJECT>class lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >
```

Insert the half-spaces in the list in lexicographically decreasing order.

Definition at line 264 of file `GeometricObjectIterator_Rn.h`.

### 4.10.2 Constructor & Destructor Documentation

4.10.2.1 `template<class GEOMETRIC_OBJECT > lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::lexmaxIteratorOfListOfGeometricObjects ( listOfGeometricObjects< GEOMETRIC_OBJECT > & / )`  
`[inline]`

Constructor.

Definition at line 269 of file `GeometricObjectIterator_Rn.h`.

### 4.10.3 Member Function Documentation

4.10.3.1 `template<class GEOMETRIC_OBJECT > void lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::begin ( )` `[inline]`

Move the iterator at the beginning of the list.

Definition at line 284 of file `GeometricObjectIterator_Rn.h`.

4.10.3.2 `template<class GEOMETRIC_OBJECT > void lexmaxIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::setStep ( unsigned int n )` `[inline]`

Move the iterator at the beginning of the list.

Definition at line 273 of file `GeometricObjectIterator_Rn.h`.

The documentation for this class was generated from the following file:

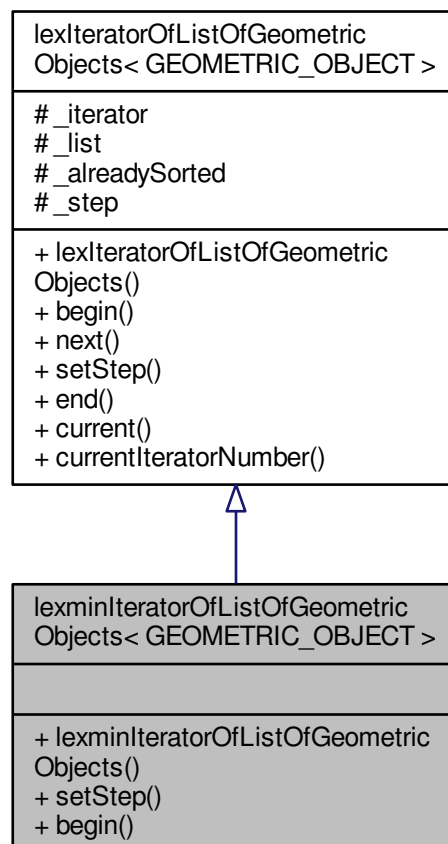
- [/home/vindelos/CPP/I2M/politopix/trunk/GeometricObjectIterator\\_Rn.h](#)

## 4.11 `lexminIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >` Class Template Reference

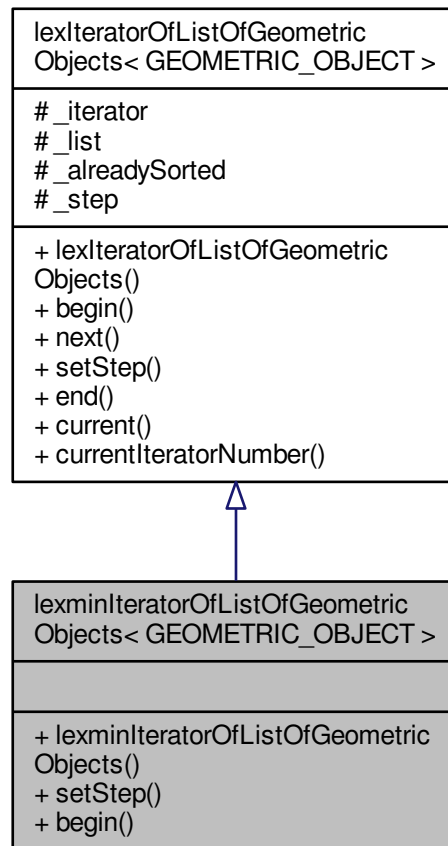
Insert the half-spaces in the list in lexicographically increasing order.

```
#include <GeometricObjectIterator_Rn.h>
```

Inheritance diagram for lexminIteratorOfListOfGeometricObjects< GEOMETRIC\_OBJECT >:



Collaboration diagram for `lexminIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >`:



## Public Member Functions

- `lexminIteratorOfListOfGeometricObjects (listOfGeometricObjects< GEOMETRIC_OBJECT > &l)`  
*Constructor.*
- `void setStep (unsigned int n)`  
*Step forward in the list geometric elements.*
- `void begin ()`  
*Move the iterator at the beginning of the list.*

## Additional Inherited Members

### 4.11.1 Detailed Description

```
template<class GEOMETRIC_OBJECT>class lexminIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >
```

Insert the half-spaces in the list in lexicographically increasing order.

Definition at line 239 of file `GeometricObjectIterator_Rn.h`.

### 4.11.2 Constructor & Destructor Documentation

4.11.2.1 `template<class GEOMETRIC_OBJECT > lexminIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::lexminIteratorOfListOfGeometricObjects ( listOfGeometricObjects< GEOMETRIC_OBJECT > & l )`  
`[inline]`

Constructor.

Definition at line 244 of file GeometricObjectIterator\_Rn.h.

### 4.11.3 Member Function Documentation

4.11.3.1 `template<class GEOMETRIC_OBJECT > void lexminIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::begin ( )` `[inline]`

Move the iterator at the beginning of the list.

Definition at line 259 of file GeometricObjectIterator\_Rn.h.

4.11.3.2 `template<class GEOMETRIC_OBJECT > void lexminIteratorOfListOfGeometricObjects< GEOMETRIC_OBJECT >::setStep ( unsigned int n )` `[inline]`

Step forward in the list geometric elements.

Definition at line 248 of file GeometricObjectIterator\_Rn.h.

The documentation for this class was generated from the following file:

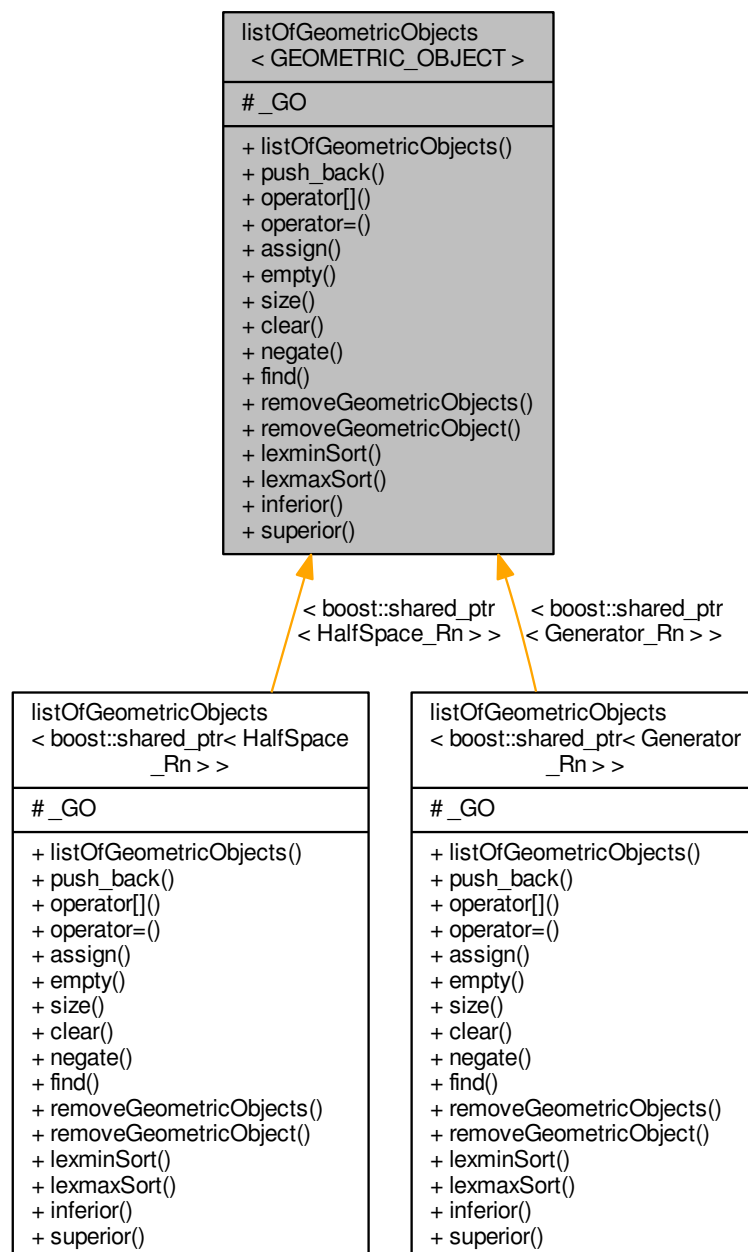
- [/home/vindeloz/CPP/I2M/politopix/trunk/GeometricObjectIterator\\_Rn.h](#)

## 4.12 listOfGeometricObjects< GEOMETRIC\_OBJECT > Class Template Reference

This class is designed to contain the list of all generators or half-spaces representing a polytope or a polyhedral cone.

```
#include <GeometricObjectIterator_Rn.h>
```

Inheritance diagram for listOfGeometricObjects< GEOMETRIC\_OBJECT >:



Collaboration diagram for listOfGeometricObjects< GEOMETRIC\_OBJECT >:

| listOfGeometricObjects<br>< GEOMETRIC_OBJECT >  |
|---|
| #_GO  |
| + listOfGeometricObjects()<br>+ push_back()<br>+ operator[]()<br>+ operator=()<br>+ assign()<br>+ empty()<br>+ size()<br>+ clear()<br>+ negate()<br>+ find()<br>+ removeGeometricObjects()<br>+ removeGeometricObject()<br>+ lexminSort()<br>+ lexmaxSort()<br>+ inferior()<br>+ superior() |

## Public Member Functions

- [listOfGeometricObjects](#) ()  
*Constructor.*
- void [push\\_back](#) (const GEOMETRIC\_OBJECT &gn)  
*Include a new half space in the list.*
- const GEOMETRIC\_OBJECT & [operator\[\]](#) (unsigned int i) const  
*Return the i-th generator.*
- void [operator=](#) (const [listOfGeometricObjects](#)< GEOMETRIC\_OBJECT > &listOfGN)  
*Copies all elements from listOfGN to \_GN.*
- void [assign](#) (const [listOfGeometricObjects](#)< GEOMETRIC\_OBJECT > &listOfGN)  
*Copies all elements from listOfGN to \_GN.*
- bool [empty](#) () const  
*Check whether the set is empty or not.*
- unsigned int [size](#) () const  
*Get the total number of genuine facets.*
- void [clear](#) ()  
*Clear the whole list.*
- void [negate](#) ()  
*Multiply all generators or half-spaces by -1.*
- unsigned int [find](#) (const GEOMETRIC\_OBJECT &GO) const throw (std::out\_of\_range)  
*Find a given object in list..*
- void [removeGeometricObjects](#) (const std::set< GEOMETRIC\_OBJECT > &setToRemove)  
*Get rid of all the objects stored in the set.*

- void [removeGeometricObject](#) (unsigned int j)  
*Remove the geometric object number j from the list.*
- void [lexminSort](#) (unsigned int step)
- void [lexmaxSort](#) (unsigned int step)

### Static Public Member Functions

- static bool [inferior](#) (const GEOMETRIC\_OBJECT &HS1, const GEOMETRIC\_OBJECT &HS2)  
*Tell whether a given object is declared inferior to another one.*
- static bool [superior](#) (const GEOMETRIC\_OBJECT &HS1, const GEOMETRIC\_OBJECT &HS2)  
*The opposite of the function inferior(HS1, HS2)*

### Protected Attributes

- std::vector< GEOMETRIC\_OBJECT > [\\_GO](#)  
*The full list of half spaces or generators for example.*

## 4.12.1 Detailed Description

```
template<class GEOMETRIC_OBJECT> class listOfGeometricObjects< GEOMETRIC_OBJECT >
```

This class is designed to contain the list of all generators or half-spaces representing a polytope or a polyhedral cone.

Definition at line 40 of file GeometricObjectIterator\_Rn.h.

## 4.12.2 Constructor & Destructor Documentation

```
4.12.2.1 template<class GEOMETRIC_OBJECT> listOfGeometricObjects< GEOMETRIC_OBJECT  
::listOfGeometricObjects ( ) [inline]
```

Constructor.

Definition at line 44 of file GeometricObjectIterator\_Rn.h.

## 4.12.3 Member Function Documentation

```
4.12.3.1 template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::assign ( const  
listOfGeometricObjects< GEOMETRIC_OBJECT > & listOfGN ) [inline]
```

Copies all elements from listOfGN to \_GN.

Definition at line 57 of file GeometricObjectIterator\_Rn.h.

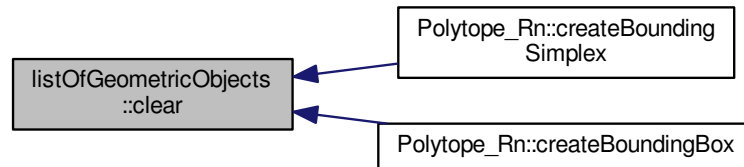
```
4.12.3.2 template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::clear ( )  
[inline]
```

Clear the whole list.

Definition at line 67 of file GeometricObjectIterator\_Rn.h.



Here is the caller graph for this function:



**4.12.3.3** `template<class GEOMETRIC_OBJECT> bool listOfGeometricObjects< GEOMETRIC_OBJECT >::empty ( )`  
`const [inline]`

Check whether the set is empty or not.

Definition at line 61 of file GeometricObjectIterator\_Rn.h.

**4.12.3.4** `template<class GEOMETRIC_OBJECT> unsigned int listOfGeometricObjects< GEOMETRIC_OBJECT >::find (`  
`const GEOMETRIC_OBJECT & GO ) const throw std::out_of_range) [inline]`

Find a given object in list..

Definition at line 76 of file GeometricObjectIterator\_Rn.h.

**4.12.3.5** `template<class GEOMETRIC_OBJECT> static bool listOfGeometricObjects< GEOMETRIC_OBJECT >::inferior (`  
`const GEOMETRIC_OBJECT & HS1, const GEOMETRIC_OBJECT & HS2 ) [inline], [static]`

Tell whether a given object is declared inferior to another one.

Definition at line 104 of file GeometricObjectIterator\_Rn.h.

**4.12.3.6** `template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::lexmaxSort (`  
`unsigned int step ) [inline]`

Definition at line 129 of file GeometricObjectIterator\_Rn.h.

**4.12.3.7** `template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::lexminSort (`  
`unsigned int step ) [inline]`

Definition at line 123 of file GeometricObjectIterator\_Rn.h.

**4.12.3.8** `template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::negate ( )`  
`[inline]`

Multiply all generators or half-spaces by -1.

Definition at line 70 of file GeometricObjectIterator\_Rn.h.

4.12.3.9 `template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::operator= ( const listOfGeometricObjects< GEOMETRIC_OBJECT > & listOfGN ) [inline]`

Copies all elements from listOfGN to \_GN.

Definition at line 53 of file GeometricObjectIterator\_Rn.h.

4.12.3.10 `template<class GEOMETRIC_OBJECT> const GEOMETRIC_OBJECT& listOfGeometricObjects< GEOMETRIC_OBJECT >::operator[] ( unsigned int i ) const [inline]`

Return the i-th generator.

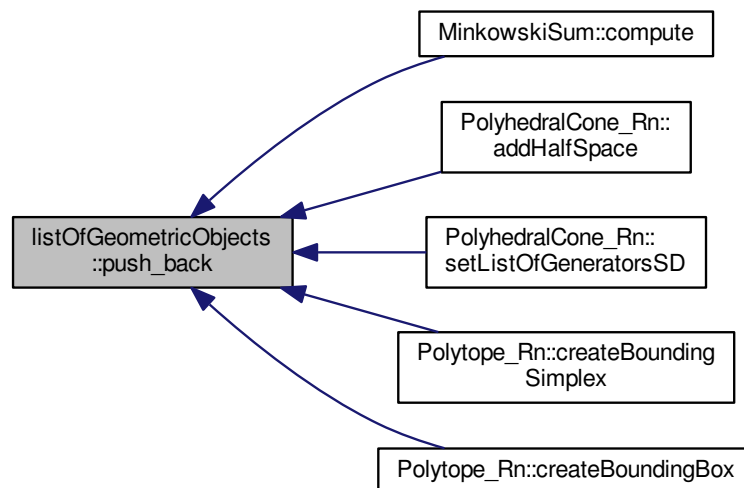
Definition at line 50 of file GeometricObjectIterator\_Rn.h.

4.12.3.11 `template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::push_back ( const GEOMETRIC_OBJECT & gn ) [inline]`

Include a new half space in the list.

Definition at line 47 of file GeometricObjectIterator\_Rn.h.

Here is the caller graph for this function:



4.12.3.12 `template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::removeGeometricObject ( unsigned int j ) [inline]`

Remove the geometric object number *j* from the list.

Definition at line 101 of file GeometricObjectIterator\_Rn.h.

4.12.3.13 `template<class GEOMETRIC_OBJECT> void listOfGeometricObjects< GEOMETRIC_OBJECT >::removeGeometricObjects ( const std::set< GEOMETRIC_OBJECT > & setToRemove ) [inline]`

Get rid of all the objects stored in the set.

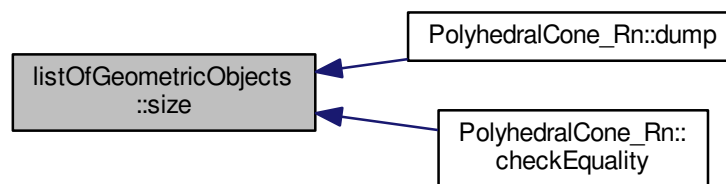
Definition at line 91 of file GeometricObjectIterator\_Rn.h.

4.12.3.14 `template<class GEOMETRIC_OBJECT> unsigned int listOfGeometricObjects< GEOMETRIC_OBJECT >::size ( ) const [inline]`

Get the total number of genuine facets.

Definition at line 64 of file GeometricObjectIterator\_Rn.h.

Here is the caller graph for this function:



4.12.3.15 `template<class GEOMETRIC_OBJECT> static bool listOfGeometricObjects< GEOMETRIC_OBJECT >::superior ( const GEOMETRIC_OBJECT & HS1, const GEOMETRIC_OBJECT & HS2 ) [inline], [static]`

The opposite of the function `inferior(HS1, HS2)`

Definition at line 119 of file GeometricObjectIterator\_Rn.h.

#### 4.12.4 Member Data Documentation

4.12.4.1 `template<class GEOMETRIC_OBJECT> std::vector< GEOMETRIC_OBJECT > listOfGeometricObjects< GEOMETRIC_OBJECT >::_GO [protected]`

The full list of half spaces or generators for example.

Definition at line 137 of file GeometricObjectIterator\_Rn.h.

The documentation for this class was generated from the following file:

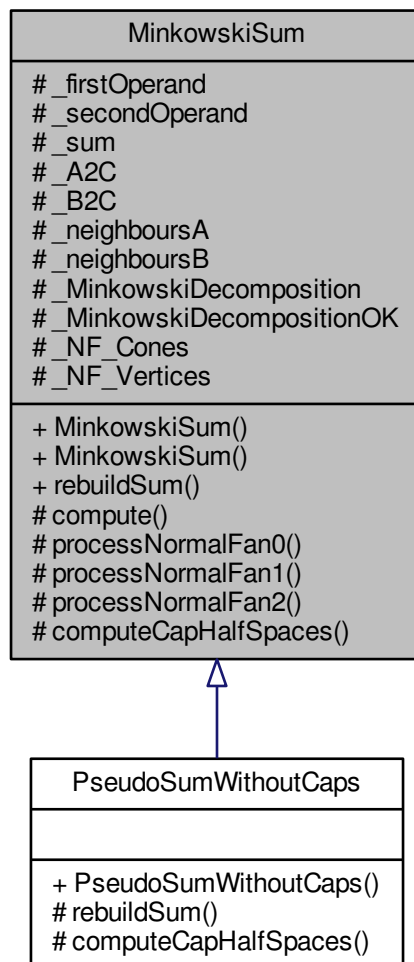
- [/home/vindeloso/CPP/I2M/politopix/trunk/GeometricObjectIterator\\_Rn.h](#)

### 4.13 MinkowskiSum Class Reference

Compute the Minkowski sum of two polytopes.

```
#include <PolyhedralAlgorithms_Rn.h>
```

Inheritance diagram for MinkowskiSum:



Collaboration diagram for MinkowskiSum:



## Public Member Functions

- [MinkowskiSum](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [Polytope\\_Rn](#) > &B, boost::shared\_ptr< [Polytope\\_Rn](#) > &C)  
*Compute the Minkowski sum of two polytopes.*
- [MinkowskiSum](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [Polytope\\_Rn](#) > &B, boost::shared\_ptr< [Polytope\\_Rn](#) > &C, const std::vector< std::vector< int > > &genitorsOfGeneratorsA, const std::vector< std::vector< int > > &genitorsOfGeneratorsB, std::vector< std::vector< int > > &trace←Generators)  
*Compute the Minkowski sum of two polytopes.*
- boost::shared\_ptr< [Polytope\\_Rn](#) > [rebuildSum](#) (const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &newCaps, double bb\_size=1000.)  
*Remove the cap half-spaces stored in sets and then truncate again.*

## Protected Member Functions

- boost::shared\_ptr< [Polytope\\_Rn](#) > [compute](#) () throw (std::domain\_error)
- void [processNormalFan0](#) ()  
*Do the final job after having intersected all dual cones. The reduction process simply compares all dual cones generators.*
- void [processNormalFan1](#) ()  
*Do the final job after having intersected all dual cones. The reduction process uses neighbourhood properties to identify dual cones generators.*
- void [processNormalFan2](#) ()

*Do the final job after having intersected all dual cones. The reduction process builds half-spaces and identifies them with they generators lists.*

- void [computeCapHalfSpaces](#) (const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &sumCaps) const throw (std::domain\_error)

*Return the cap half-spaces of the sum in function of the two operands cap half-spaces.*

## Protected Attributes

- const boost::shared\_ptr  
< [Polytope\\_Rn](#) > [\\_firstOperand](#)
- const boost::shared\_ptr  
< [Polytope\\_Rn](#) > [\\_secondOperand](#)
- boost::shared\_ptr< [Polytope\\_Rn](#) > [\\_sum](#)
- std::vector< std::vector  
< unsigned int > > [\\_A2C](#)  
*Store the polyhedral cap in C of each vertex of A.*
- std::vector< std::vector  
< unsigned int > > [\\_B2C](#)  
*Store the polyhedral cap in C of each vertex of B.*
- std::vector< std::vector  
< unsigned int > > [\\_neighboursA](#)  
*Store the neighbours of each vertex of A.*
- std::vector< std::vector  
< unsigned int > > [\\_neighboursB](#)  
*Store the neighbours of each vertex of B.*
- std::vector< std::pair  
< unsigned int, unsigned int > > [\\_MinkowskiDecomposition](#)  
*Store the genitors in A and B of each vertex of C.*
- std::vector< bool > [\\_MinkowskiDecompositionOK](#)  
*Tell whether \_MinkowskiDecomposition had to be considered or not.*
- std::vector< boost::shared\_ptr  
< [PolyhedralCone\\_Rn](#) > > [\\_NF\\_Cones](#)  
*The normal fan polyhedral cones list.*
- std::vector< boost::shared\_ptr  
< [Generator\\_Rn](#) > > [\\_NF\\_Vertices](#)  
*The list of C vertices.*

### 4.13.1 Detailed Description

Compute the Minkowski sum of two polytopes.

Definition at line 140 of file PolyhedralAlgorithms\_Rn.h.

### 4.13.2 Constructor & Destructor Documentation

- #### 4.13.2.1 [MinkowskiSum::MinkowskiSum](#) ( const boost::shared\_ptr< [Polytope\\_Rn](#) > & A, const boost::shared\_ptr< [Polytope\\_Rn](#) > & B, boost::shared\_ptr< [Polytope\\_Rn](#) > & C ) [\[inline\]](#)

Compute the Minkowski sum of two polytopes.

Definition at line 145 of file PolyhedralAlgorithms\_Rn.h.

4.13.2.2 `MinkowskiSum::MinkowskiSum ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B, boost::shared_ptr< Polytope_Rn > & C, const std::vector< std::vector< int > > & genitorsOfGeneratorsA, const std::vector< std::vector< int > > & genitorsOfGeneratorsB, std::vector< std::vector< int > > & traceGenerators ) [inline]`

Compute the Minkowski sum of two polytopes.

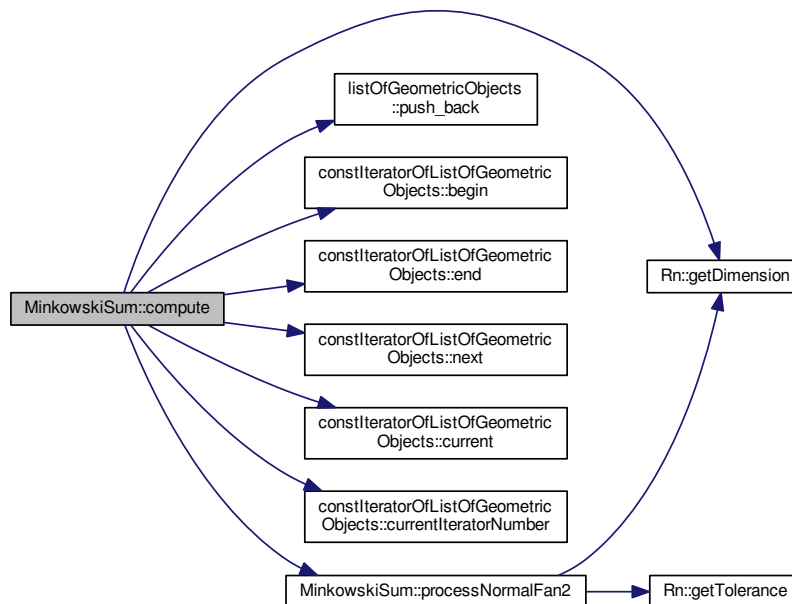
Definition at line 152 of file PolyhedralAlgorithms\_Rn.h.

### 4.13.3 Member Function Documentation

4.13.3.1 `boost::shared_ptr< Polytope_Rn > MinkowskiSum::compute ( ) throw std::domain_error) [protected]`

Definition at line 349 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



4.13.3.2 `void MinkowskiSum::computeCapHalfSpaces ( const std::set< unsigned int > & firstOperandCaps, const std::set< unsigned int > & secondOperandCaps, std::set< unsigned int > & sumCaps ) const throw std::domain_error) [protected]`

Return the cap half-spaces of the sum in function of the two operands cap half-spaces.

4.13.3.3 `void MinkowskiSum::processNormalFan0 ( ) [protected]`

Do the final job after having intersected all dual cones. The reduction process simply compares all dual cones generators.

Definition at line 788 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:

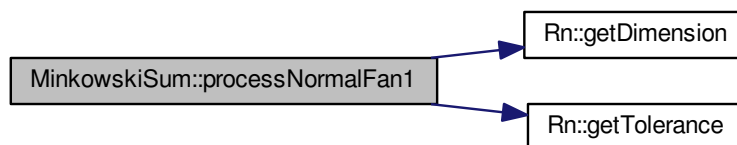


#### 4.13.3.4 `void MinkowskiSum::processNormalFan1 ( )` [protected]

Do the final job after having intersected all dual cones. The reduction process uses neighbourhood properties to identify dual cones generators.

Definition at line 661 of file `PolyhedralAlgorithms_Rn.cpp`.

Here is the call graph for this function:

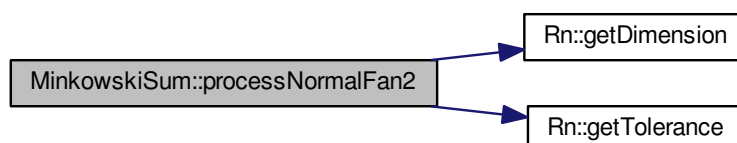


#### 4.13.3.5 `void MinkowskiSum::processNormalFan2 ( )` [protected]

Do the final job after having intersected all dual cones. The reduction process builds half-spaces and identifies them with they generators lists.

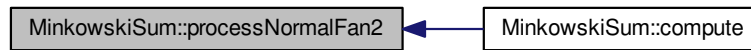
Definition at line 523 of file `PolyhedralAlgorithms_Rn.cpp`.

Here is the call graph for this function:





Here is the caller graph for this function:



4.13.3.6 `boost::shared_ptr<Polytope_Rn> MinkowskiSum::rebuildSum ( const std::set< unsigned int > & firstOperandCaps, const std::set< unsigned int > & secondOperandCaps, std::set< unsigned int > & newCaps, double bb_size = 1000 . )`

Remove the cap half-spaces stored in sets and then truncate again.

#### Returns

The new sum

### 4.13.4 Member Data Documentation

4.13.4.1 `std::vector< std::vector<unsigned int> > MinkowskiSum::_A2C` [protected]

Store the polyhedral cap in C of each vertex of A.

Definition at line 214 of file PolyhedralAlgorithms\_Rn.h.

4.13.4.2 `std::vector< std::vector<unsigned int> > MinkowskiSum::_B2C` [protected]

Store the polyhedral cap in C of each vertex of B.

Definition at line 216 of file PolyhedralAlgorithms\_Rn.h.

4.13.4.3 `const boost::shared_ptr<Polytope_Rn> MinkowskiSum::_firstOperand` [protected]

Definition at line 205 of file PolyhedralAlgorithms\_Rn.h.

4.13.4.4 `std::vector< std::pair< unsigned int, unsigned int > > MinkowskiSum::_MinkowskiDecomposition` [protected]

Store the genitors in A and B of each vertex of C.

Definition at line 230 of file PolyhedralAlgorithms\_Rn.h.

4.13.4.5 `std::vector< bool > MinkowskiSum::_MinkowskiDecompositionOK` [protected]

Tell whether \_MinkowskiDecomposition had to be considered or not.

Definition at line 232 of file PolyhedralAlgorithms\_Rn.h.

**4.13.4.6** `std::vector< std::vector<unsigned int> > MinkowskiSum::_neighboursA` [protected]

Store the neighbours of each vertex of A.

`neighboursA(a_i,a_j)==1 <=> a_i R a_j`

Definition at line 220 of file PolyhedralAlgorithms\_Rn.h.

**4.13.4.7** `std::vector< std::vector<unsigned int> > MinkowskiSum::_neighboursB` [protected]

Store the neighbours of each vertex of B.

`neighboursB(b_i,b_j)==1 <=> b_u R b_v`

Definition at line 223 of file PolyhedralAlgorithms\_Rn.h.

**4.13.4.8** `std::vector< boost::shared_ptr<PolyhedralCone_Rn> > MinkowskiSum::_NF_Cones` [protected]

The normal fan polyhedral cones list.

Definition at line 235 of file PolyhedralAlgorithms\_Rn.h.

**4.13.4.9** `std::vector< boost::shared_ptr<Generator_Rn> > MinkowskiSum::_NF_Vertices` [protected]

The list of C vertices.

Definition at line 237 of file PolyhedralAlgorithms\_Rn.h.

**4.13.4.10** `const boost::shared_ptr<Polytope_Rn> MinkowskiSum::_secondOperand` [protected]

Definition at line 206 of file PolyhedralAlgorithms\_Rn.h.

**4.13.4.11** `boost::shared_ptr<Polytope_Rn> MinkowskiSum::_sum` [protected]

Definition at line 207 of file PolyhedralAlgorithms\_Rn.h.

The documentation for this class was generated from the following files:

- [/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.h](/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms_Rn.h)
- [/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.cpp](/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms_Rn.cpp)

## 4.14 Neighbours\_Rn Class Reference

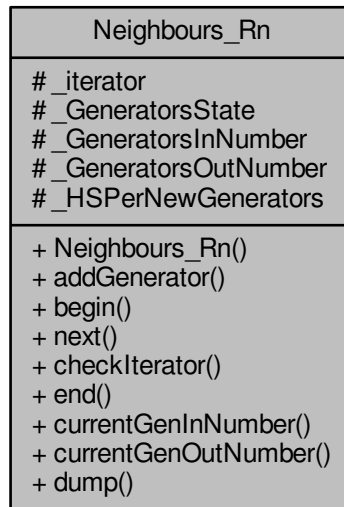
Class dedicated to degeneration processing when looking for neighbours.

Let  $A$  be a polytope of  $\mathbb{R}^n$ ,  $A = H_1^+ \cap H_2^+ \cap \dots \cap H_{n-1}^+ \cap \dots \cap H_k^+$  where  $k > n$ .

Let  $[v_i, v_j]$  be a segment of two vertices of  $A$  such as:

```
#include <Neighbours_Rn.h>
```

Collaboration diagram for Neighbours\_Rn:



## Public Member Functions

- [Neighbours\\_Rn](#) ()
- void [addGenerator](#) (const std::vector< unsigned int > &commonFacets, unsigned int numbergenIN, unsigned int numbergenOUT, [HalfSpace\\_Rn::State](#) state)  
*Tell whether a pseudo neighbor is a genuine one comparing set of half-spaces.*
- void [begin](#) ()  
*Iterator function.*
- void [next](#) ()  
*Iterator function.*
- void [checkIterator](#) ()  
*Make sure we don't point on a generator with state ON.*
- bool [end](#) ()  
*Iterator function.*
- unsigned int [currentGenInNumber](#) ()  
*Iterator function.*
- unsigned int [currentGenOutNumber](#) ()  
*Iterator function.*
- void [dump](#) (std::ostream &ofs)  
*Display the content on the stream passed as an argument.*

## Protected Attributes

- unsigned int [\\_iterator](#)  
*A runner to iterate through the list of genuine neighbors.*
- std::vector< [HalfSpace\\_Rn::State](#) > [\\_GeneratorsState](#)  
*The pair of generators state.*

- `std::vector< unsigned int > _GeneratorsInNumber`  
The generator numbers *IN* in a global list.
- `std::vector< unsigned int > _GeneratorsOutNumber`  
The generator numbers *OUT* in a global list.
- `std::vector< std::vector< unsigned int > > _HSPerNewGenerators`  
For each generator, store all raw pointers on their corresponding half-spaces.

#### 4.14.1 Detailed Description

Class dedicated to degeneration processing when looking for neighbours.

Let  $A$  be a polytope of  $\mathbb{R}^n$ ,  $A = H_1^+ \cap H_2^+ \cap \dots \cap H_{n-1}^+ \cap \dots \cap H_k^+$  where  $k > n$ .

Let  $[v_i, v_j]$  be a segment of two vertices of  $A$  such as:

- they share  $(n-1)$  hyperplanes in common:  $H_{ij} = \{H_1, H_2, \dots, H_{n-1}\}$
- there exists an hyperplane  $\mathcal{H}$  separating  $[v_j, v_k]$

We call  $[v_i, v_j]$  a pseudo-edge if it respects the first assumption. The question is: to which condition  $[v_i, v_j]$  is a genuine edge? Can we answer the question only by processing the pseudo-edges separated by the hyperplane  $\mathcal{H}$ ? The straight line  $(v_i, v_j) \subset H_1 \cap H_2 \cap \dots \cap H_{n-1}$  with  $\mathcal{H} \neq H_u, u \in \{1, \dots, n-1\}$ . So  $H_1 \cap H_2 \cap \dots \cap H_{n-1} \cap H_n^+ \cap \dots \cap H_k^+ = F_A$  is a face of  $A$  of dimension at least 1. Let's assume  $[v_i, v_j]$  is not an edge of  $A$ , then it is not an edge of  $F_A$  and we cannot have  $F_A$  included neither in  $\mathcal{H}^+$  nor in  $\mathcal{H}^-$  as  $\mathcal{H}$  separates  $[v_i, v_j]$ . So  $\mathcal{H}$  separates  $F_A$  and we can find an edge  $[v_a, v_b]$  of  $F_A$  such as:

- $\mathcal{H}$  separates  $[v_a, v_b]$  or
- $\mathcal{H}$  passes through  $v_a$  or
- $\mathcal{H}$  passes through  $v_b$

As  $[v_a, v_b]$  is an edge of  $F_A$ ,  $v_a$  and  $v_b$  share in common the list of hyperplanes  $H_{ab}$ .  $H_{ab}$  contains the  $(n-1)$  half-spaces  $H_1, H_2, \dots, H_{n-1}$  and others because the intersection  $H_1 \cap H_2 \cap \dots \cap H_{n-1}$  does not define a straight line. So if  $[v_i, v_j]$  is not an edge of  $A$ , we can find a genuine edge  $[v_a, v_b]$ , intersecting with  $\mathcal{H}$ , such as  $H_{ij} \subset H_{ab}$

Definition at line 59 of file `Neighbours_Rn.h`.

#### 4.14.2 Constructor & Destructor Documentation

##### 4.14.2.1 `Neighbours_Rn::Neighbours_Rn ( )` `[inline]`

Definition at line 62 of file `Neighbours_Rn.h`.

#### 4.14.3 Member Function Documentation

##### 4.14.3.1 `void Neighbours_Rn::addGenerator ( const std::vector< unsigned int > & commonFacets, unsigned int numbergenIN, unsigned int numbergenOUT, HalfSpace_Rn::State state )` `[inline]`

Tell whether a pseudo neighbor is a genuine one comparing set of half-spaces.

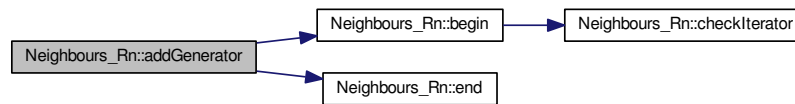
**Parameters**

---

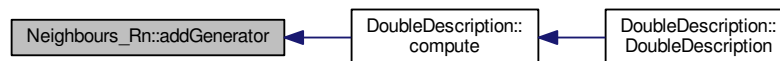
|                     |   |
|---------------------|---|
| <i>commonFacets</i> | the set of common half-spaces pointers between <i>this</i> and <i>gen</i>   |
| <i>numbergenIN</i>  | the generator number candidate to be a genuine end of edge  |
| <i>numbergenOUT</i> | the generator number candidate to be the other genuine end of edge  |
| <i>state</i>        | equal to <a href="#">HalfSpace_Rn::hs_IN_OR_OUT</a> or <a href="#">HalfSpace_Rn::hs_ON</a> according to the edge property |

Definition at line 69 of file Neighbours\_Rn.h.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 4.14.3.2 void Neighbours\_Rn::begin ( ) [inline]

Iterator function.

Definition at line 128 of file Neighbours\_Rn.h.

Here is the call graph for this function:



Here is the caller graph for this function:

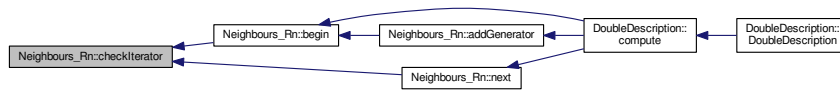


#### 4.14.3.3 void Neighbours\_Rn::checkIterator ( ) [inline]

Make sure we don't point on a generator with state ON.

Definition at line 134 of file Neighbours\_Rn.h.

Here is the caller graph for this function:

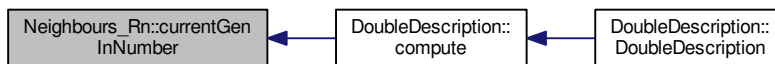


#### 4.14.3.4 unsigned int Neighbours\_Rn::currentGenInNumber ( ) [inline]

Iterator function.

Definition at line 143 of file Neighbours\_Rn.h.

Here is the caller graph for this function:

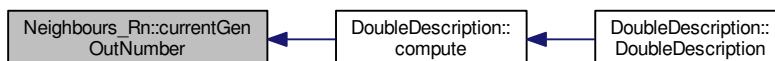


#### 4.14.3.5 unsigned int Neighbours\_Rn::currentGenOutNumber ( ) [inline]

Iterator function.

Definition at line 146 of file Neighbours\_Rn.h.

Here is the caller graph for this function:



#### 4.14.3.6 void Neighbours\_Rn::dump ( std::ostream & ofs ) [inline]

Display the content on the stream passed as an argument.

Definition at line 149 of file Neighbours\_Rn.h.

Here is the call graph for this function:



#### 4.14.3.7 `bool Neighbours_Rn::end ( ) [inline]`

Iterator function.

Definition at line 140 of file `Neighbours_Rn.h`.

Here is the caller graph for this function:



#### 4.14.3.8 `void Neighbours_Rn::next ( ) [inline]`

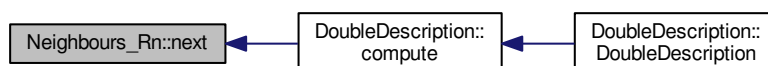
Iterator function.

Definition at line 131 of file `Neighbours_Rn.h`.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 4.14.4 Member Data Documentation

##### 4.14.4.1 `std::vector< unsigned int > Neighbours_Rn::_GeneratorsInNumber` [protected]

The generator numbers IN in a global list.

Definition at line 169 of file `Neighbours_Rn.h`.

##### 4.14.4.2 `std::vector< unsigned int > Neighbours_Rn::_GeneratorsOutNumber` [protected]

The generator numbers OUT in a global list.

Definition at line 171 of file `Neighbours_Rn.h`.

##### 4.14.4.3 `std::vector< HalfSpace_Rn::State > Neighbours_Rn::_GeneratorsState` [protected]

The pair of generators state.

Definition at line 167 of file `Neighbours_Rn.h`.

##### 4.14.4.4 `std::vector< std::vector< unsigned int > > Neighbours_Rn::_HSPerNewGenerators` [protected]

For each generator, store all raw pointers on their corresponding half-spaces.

Definition at line 173 of file `Neighbours_Rn.h`.

##### 4.14.4.5 `unsigned int Neighbours_Rn::_iterator` [protected]

A runner to iterate through the list of genuine neighbors.

Definition at line 165 of file `Neighbours_Rn.h`.

The documentation for this class was generated from the following file:

- `/home/vindelos/CPP/I2M/politopix/trunk/Neighbours_Rn.h`

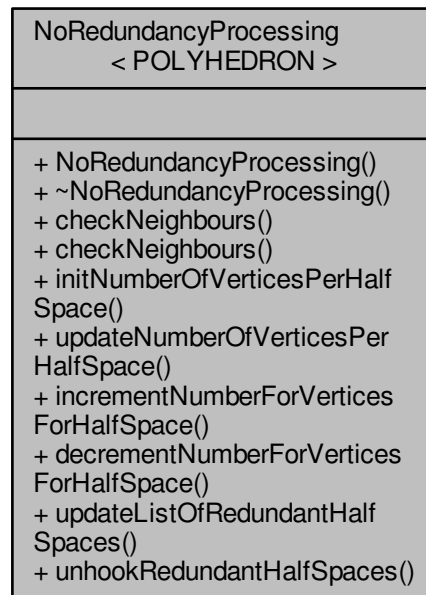
### 4.15 `NoRedundancyProcessing< POLYHEDRON >` Class Template Reference

Makes the assumption we do not need to process redundant half-spaces in a specific way.

```
#include <DoubleDescription_Rn.h>
```



Collaboration diagram for NoRedundancyProcessing< POLYHEDRON >:



## Public Member Functions

- [NoRedundancyProcessing](#) ()
- virtual [~NoRedundancyProcessing](#) ()
- virtual bool [checkNeighbours](#) (POLYHEDRON poly, const boost::shared\_ptr< [Generator\\_Rn](#) > &genIn, const boost::shared\_ptr< [Generator\\_Rn](#) > &genOut, std::vector< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &commonFacets)  
*Check whether two generators are neighbors in the context of not taking into account redundancy.*
- virtual bool [checkNeighbours](#) (POLYHEDRON poly, const boost::shared\_ptr< [Generator\\_Rn](#) > &genIn, const boost::shared\_ptr< [Generator\\_Rn](#) > &genOut, std::vector< [HalfSpace\\_Rn](#) \* > &commonFacets)  
*Check whether two generators are neighbors in the context of not taking into account redundancy.*
- void [initNumberOfVerticesPerHalfSpace](#) (const std::vector< boost::shared\_ptr< [Generator\\_Rn](#) > > &)  
*Only useful in the case of dealing and processing redundancy.*
- void [updateNumberOfVerticesPerHalfSpace](#) (const boost::shared\_ptr< [HalfSpace\\_Rn](#) > &, unsigned int)  
*Only useful in the case of dealing and processing redundancy.*
- void [incrementNumberForVerticesForHalfSpace](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &)  
*Only useful in the case of dealing and processing redundancy.*
- void [decrementNumberForVerticesForHalfSpace](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &)  
*Only useful in the case of dealing and processing redundancy.*
- void [updateListOfRedundantHalfSpaces](#) (unsigned int)  
*Only useful in the case of dealing and processing redundancy.*
- void [unhookRedundantHalfSpaces](#) (POLYHEDRON)

### 4.15.1 Detailed Description

```
template<class POLYHEDRON>class NoRedundancyProcessing< POLYHEDRON >
```

Makes the assumption we do not need to process redundant half-spaces in a specific way.

Definition at line 467 of file DoubleDescription\_Rn.h.

### 4.15.2 Constructor & Destructor Documentation

```
4.15.2.1 template<class POLYHEDRON > NoRedundancyProcessing< POLYHEDRON
>::NoRedundancyProcessing ( ) [inline]
```

Definition at line 469 of file DoubleDescription\_Rn.h.

```
4.15.2.2 template<class POLYHEDRON > virtual NoRedundancyProcessing< POLYHEDRON
>::~~NoRedundancyProcessing ( ) [inline],[virtual]
```

Definition at line 471 of file DoubleDescription\_Rn.h.

### 4.15.3 Member Function Documentation

```
4.15.3.1 template<class POLYHEDRON > virtual bool NoRedundancyProcessing< POLYHEDRON >::checkNeighbours
( POLYHEDRON poly, const boost::shared_ptr< Generator_Rn > & genIn, const boost::shared_ptr<
Generator_Rn > & genOut, std::vector< boost::shared_ptr< HalfSpace_Rn > > & commonFacets )
[inline],[virtual]
```

Check whether two generators are neighbors in the context of not taking into account redundancy.

Definition at line 474 of file DoubleDescription\_Rn.h.

```
4.15.3.2 template<class POLYHEDRON > virtual bool NoRedundancyProcessing< POLYHEDRON >::checkNeighbours
( POLYHEDRON poly, const boost::shared_ptr< Generator_Rn > & genIn, const boost::shared_ptr<
Generator_Rn > & genOut, std::vector< HalfSpace_Rn * > & commonFacets ) [inline],[virtual]
```

Check whether two generators are neighbors in the context of not taking into account redundancy.

Definition at line 483 of file DoubleDescription\_Rn.h.

```
4.15.3.3 template<class POLYHEDRON > void NoRedundancyProcessing< POLYHEDRON
>::decrementNumberForVerticesForHalfSpace ( const boost::shared_ptr< Generator_Rn > & ) [inline]
```

Only useful in the case of dealing and processing redundancy.

Definition at line 501 of file DoubleDescription\_Rn.h.

```
4.15.3.4 template<class POLYHEDRON > void NoRedundancyProcessing< POLYHEDRON
>::incrementNumberForVerticesForHalfSpace ( const boost::shared_ptr< Generator_Rn > & ) [inline]
```

Only useful in the case of dealing and processing redundancy.

Definition at line 498 of file DoubleDescription\_Rn.h.

```
4.15.3.5  template<class POLYHEDRON > void NoRedundancyProcessing< POLYHEDRON
          >::initNumberOfVerticesPerHalfSpace ( const std::vector< boost::shared_ptr< Generator_Rn > > & )
          [inline]
```

Only useful in the case of dealing and processing redundancy.

Definition at line 492 of file DoubleDescription\_Rn.h.

```
4.15.3.6  template<class POLYHEDRON > void NoRedundancyProcessing< POLYHEDRON
          >::unhookRedundantHalfSpaces ( POLYHEDRON ) [inline]
```

Definition at line 506 of file DoubleDescription\_Rn.h.

```
4.15.3.7  template<class POLYHEDRON > void NoRedundancyProcessing< POLYHEDRON
          >::updateListOfRedundantHalfSpaces ( unsigned int ) [inline]
```

Only useful in the case of dealing and processing redundancy.

Definition at line 504 of file DoubleDescription\_Rn.h.

```
4.15.3.8  template<class POLYHEDRON > void NoRedundancyProcessing< POLYHEDRON
          >::updateNumberOfVerticesPerHalfSpace ( const boost::shared_ptr< HalfSpace_Rn > & , unsigned int )
          [inline]
```

Only useful in the case of dealing and processing redundancy.

Definition at line 495 of file DoubleDescription\_Rn.h.

The documentation for this class was generated from the following file:

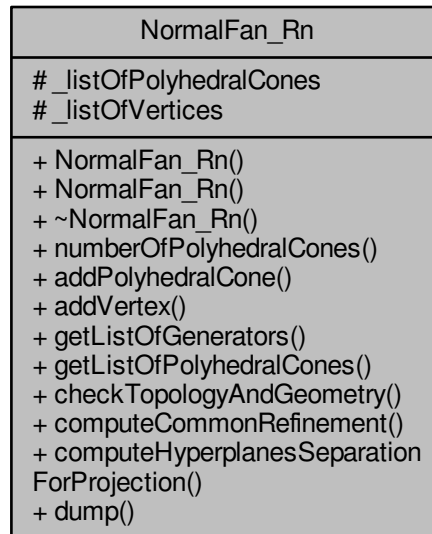
- [/home/vindeloz/CPP/I2M/politopix/trunk/DoubleDescription\\_Rn.h](/home/vindeloz/CPP/I2M/politopix/trunk/DoubleDescription_Rn.h)

## 4.16 NormalFan\_Rn Class Reference

Model a normal fan.

```
#include <NormalFan_Rn.h>
```

Collaboration diagram for NormalFan\_Rn:



## Public Member Functions

- [NormalFan\\_Rn](#) ()  
*Constructor.*
- [NormalFan\\_Rn](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A)  
*Constructor.*
- [~NormalFan\\_Rn](#) ()  
*Destructor.*
- unsigned int [numberOfPolyhedralCones](#) () const  
*Get the total number of polyhedral cones.*
- void [addPolyhedralCone](#) (boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > hs)  
*Add the current half-space in its list.*
- void [addVertex](#) (boost::shared\_ptr< [Generator\\_Rn](#) > vx)  
*Add the current vertex in its list.*
- const std::vector  
< boost::shared\_ptr  
< [Generator\\_Rn](#) > > & [getListOfGenerators](#) () const
- const std::vector  
< boost::shared\_ptr  
< [PolyhedralCone\\_Rn](#) > > & [getListOfPolyhedralCones](#) () const
- bool [checkTopologyAndGeometry](#) () const throw (std::domain\_error)
- void [computeCommonRefinement](#) (const [NormalFan\\_Rn](#) &NA, const [NormalFan\\_Rn](#) &NB)  
*Compute  $N(A + B) = N(A) \wedge N(B)$ .*
- void [computeHyperplanesSeparationForProjection](#) (const std::vector< boost::shared\_ptr< [HalfSpace\\_Rn](#) >  
> &, boost::shared\_ptr< [Polytope\\_Rn](#) > &)
- void [dump](#) (std::ostream &out) const  
*Dump the polyhedral structure on std::cout.*

## Protected Attributes

- `std::vector< boost::shared_ptr< PolyhedralCone_Rn > > _listOfPolyhedralCones`  
*The list of polyhedral cones partitioning the whole space.*
- `std::vector< boost::shared_ptr< Generator_Rn > > _listOfVertices`  
*The list of vertices attached to their respective dual polyhedral cones.*

## Friends

- class `constIteratorOfListOfPolyhedralCones`

### 4.16.1 Detailed Description

Model a normal fan.

Definition at line 37 of file NormalFan\_Rn.h.

### 4.16.2 Constructor & Destructor Documentation

#### 4.16.2.1 NormalFan\_Rn::NormalFan\_Rn ( ) `[inline]`

Constructor.

Definition at line 42 of file NormalFan\_Rn.h.

#### 4.16.2.2 NormalFan\_Rn::NormalFan\_Rn ( const boost::shared\_ptr< Polytope\_Rn > &A )

Constructor.

Definition at line 31 of file NormalFan\_Rn.cpp.

#### 4.16.2.3 NormalFan\_Rn::~NormalFan\_Rn ( ) `[inline]`

Destructor.

Definition at line 48 of file NormalFan\_Rn.h.

### 4.16.3 Member Function Documentation

#### 4.16.3.1 void NormalFan\_Rn::addPolyhedralCone ( boost::shared\_ptr< PolyhedralCone\_Rn > hs ) `[inline]`

Add the current half-space in its list.

Definition at line 54 of file NormalFan\_Rn.h.

#### 4.16.3.2 void NormalFan\_Rn::addVertex ( boost::shared\_ptr< Generator\_Rn > vx ) `[inline]`

Add the current vertex in its list.

Definition at line 57 of file NormalFan\_Rn.h.

4.16.3.3 `bool NormalFan_Rn::checkTopologyAndGeometry ( ) const throw std::domain_error)`

Definition at line 70 of file NormalFan\_Rn.cpp.

4.16.3.4 `void NormalFan_Rn::computeCommonRefinement ( const NormalFan_Rn & NA, const NormalFan_Rn & NB )`

Compute  $N(A + B) = N(A) \wedge N(B)$ .

Compute the intersection of all polyhedral cones from the first normal fan  $N(A)$  with all polyhedral cones from the second normal fan  $N(B)$ .

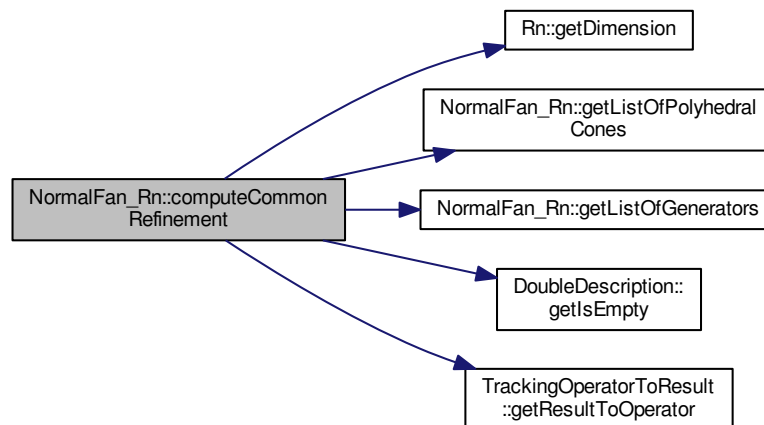
$$N(A + B) = N(A) \wedge N(B) = \left\{ C_{a_i} \cap C_{b_j}, \forall C_{a_i} \in N(A), \forall C_{b_j} \in N(B) \right\}$$

#### Parameters

|           |  |
|-----------|--|
| <i>NA</i> | The first normal fan computed from polytope A  |
| <i>NB</i> | The second normal fan computed from polytope B |

Definition at line 174 of file NormalFan\_Rn.cpp.

Here is the call graph for this function:

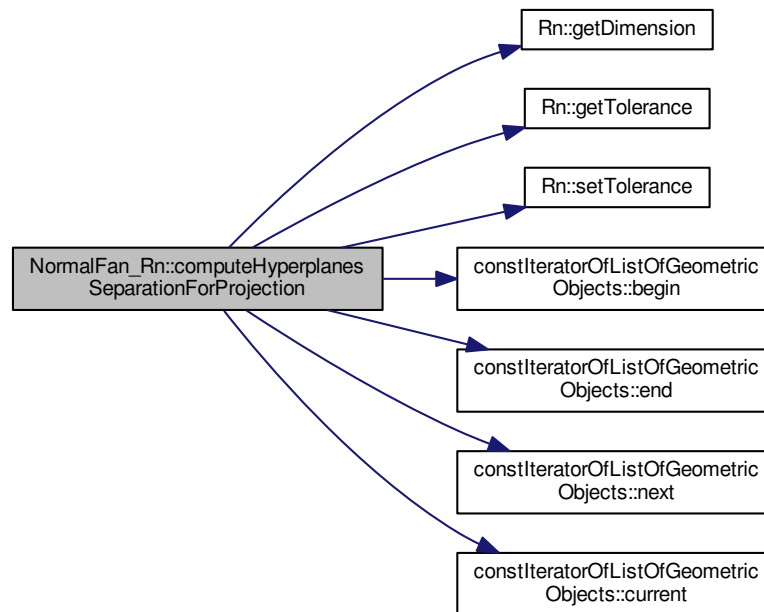


4.16.3.5 `void NormalFan_Rn::computeHyperplanesSeparationForProjection ( const std::vector< boost::shared_ptr< HalfSpace_Rn > > & allHS, boost::shared_ptr< Polytope_Rn > & Pol )`

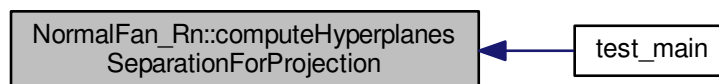
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@

Definition at line 74 of file NormalFan\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 4.16.3.6 void NormalFan\_Rn::dump ( std::ostream & out ) const

Dump the polyhedral structure on `std::cout`.

Definition at line 269 of file NormalFan\_Rn.cpp.

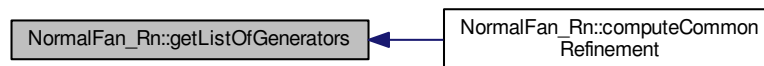
Here is the call graph for this function:



**4.16.3.7** `const std::vector< boost::shared_ptr<Generator_Rn> >& NormalFan_Rn::getListOfGenerators ( ) const`  
`[inline]`

Definition at line 59 of file `NormalFan_Rn.h`.

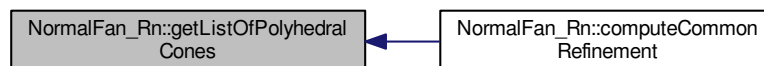
Here is the caller graph for this function:



**4.16.3.8** `const std::vector< boost::shared_ptr<PolyhedralCone_Rn> >& NormalFan_Rn::getListOfPolyhedralCones ( )`  
`const [inline]`

Definition at line 61 of file `NormalFan_Rn.h`.

Here is the caller graph for this function:



**4.16.3.9** `unsigned int NormalFan_Rn::numberOfPolyhedralCones ( ) const` `[inline]`

Get the total number of polyhedral cones.

Definition at line 51 of file `NormalFan_Rn.h`.

## 4.16.4 Friends And Related Function Documentation



#### 4.16.4.1 friend class constIteratorOfListOfPolyhedralCones [friend]

Definition at line 38 of file NormalFan\_Rn.h.

### 4.16.5 Member Data Documentation

#### 4.16.5.1 std::vector< boost::shared\_ptr<PolyhedralCone\_Rn> > NormalFan\_Rn::\_listOfPolyhedralCones [protected]

The list of polyhedral cones partitioning the whole space.

Definition at line 86 of file NormalFan\_Rn.h.

#### 4.16.5.2 std::vector< boost::shared\_ptr<Generator\_Rn> > NormalFan\_Rn::\_listOfVertices [protected]

The list of vertices attached to their respective dual polyhedral cones.

Definition at line 88 of file NormalFan\_Rn.h.

The documentation for this class was generated from the following files:

- [/home/vindelos/CPP/I2M/politopix/trunk/NormalFan\\_Rn.h](#)
- [/home/vindelos/CPP/I2M/politopix/trunk/NormalFan\\_Rn.cpp](#)

## 4.17 Point\_Rn Class Reference

Creation of a n-coordinate geometric point designed to be shared by its neighbour faces.

```
#include <Point_Rn.h>
```

Collaboration diagram for Point\_Rn:

| Point_Rn  |
|---|
| #_coordinates   |
| + Point_Rn()<br>+ Point_Rn()<br>+ Point_Rn()<br>+ ~Point_Rn()<br>+ normalize()<br>+ distanceFrom()<br>+ setCoordinate()<br>+ getCoordinate()<br>+ dimension()<br>+ load()<br>+ save()<br>+ begin()<br>+ end()<br>+ vect()<br>+ negate()<br>+ concatStrings()<br>+ concatStrings() |

## Public Member Functions

- [Point\\_Rn](#) (unsigned int n)  
*Create a n-coordinates point.*
- [Point\\_Rn](#) (unsigned int n, double u)  
*Fill the n-dimensional point with the constant u.*
- [Point\\_Rn](#) (double u1, double u2, double u3)  
*Create a 3-dimensional point.*
- virtual [~Point\\_Rn](#) ()
- double [normalize](#) ()
- double [distanceFrom](#) (const [Point\\_Rn](#) &)
- void [setCoordinate](#) (unsigned int i, double val) throw (std::out\_of\_range)
- double [getCoordinate](#) (unsigned int i) const throw (std::out\_of\_range)
- int [dimension](#) () const
- void [load](#) (std::istream &this\_istream)
- void [save](#) (std::ostream &this\_ostream) const
- vector< double >::const\_iterator [begin](#) () const
- vector< double >::const\_iterator [end](#) () const
- const vector< double > & [vect](#) () const
- void [negate](#) ()

## Static Public Member Functions

- static std::string [concatStrings](#) (int i, const std::string &functionName)  
*Useful function to provide error message to the exception mechanism.*

- static std::string `concatStrings` (int i, double val, const std::string &functionName)

*Useful function to provide error message to the exception mechanism.*

## Protected Attributes

- vector< double > `_coordinates`

### 4.17.1 Detailed Description

Creation of a n-coordinate geometric point designed to be shared by its neighbour faces.

Definition at line 34 of file Point\_Rn.h.

### 4.17.2 Constructor & Destructor Documentation

#### 4.17.2.1 Point\_Rn::Point\_Rn ( unsigned int *n* )

Create a n-coordinates point.

Definition at line 30 of file Point\_Rn.cpp.

#### 4.17.2.2 Point\_Rn::Point\_Rn ( unsigned int *n*, double *u* )

Fill the n-dimensional point with the constant u.

Definition at line 34 of file Point\_Rn.cpp.

#### 4.17.2.3 Point\_Rn::Point\_Rn ( double *u1*, double *u2*, double *u3* )

Create a 3-dimensional point.

Definition at line 38 of file Point\_Rn.cpp.

#### 4.17.2.4 Point\_Rn::~~Point\_Rn ( ) [virtual]

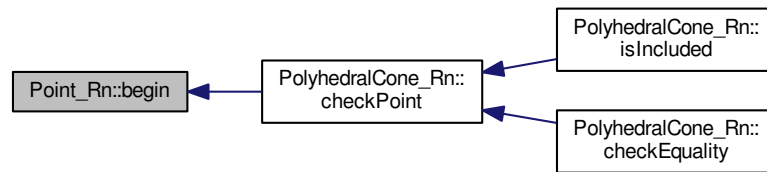
Definition at line 45 of file Point\_Rn.cpp.

### 4.17.3 Member Function Documentation

#### 4.17.3.1 vector<double>::const\_iterator Point\_Rn::begin ( ) const [inline]

Definition at line 64 of file Point\_Rn.h.

Here is the caller graph for this function:

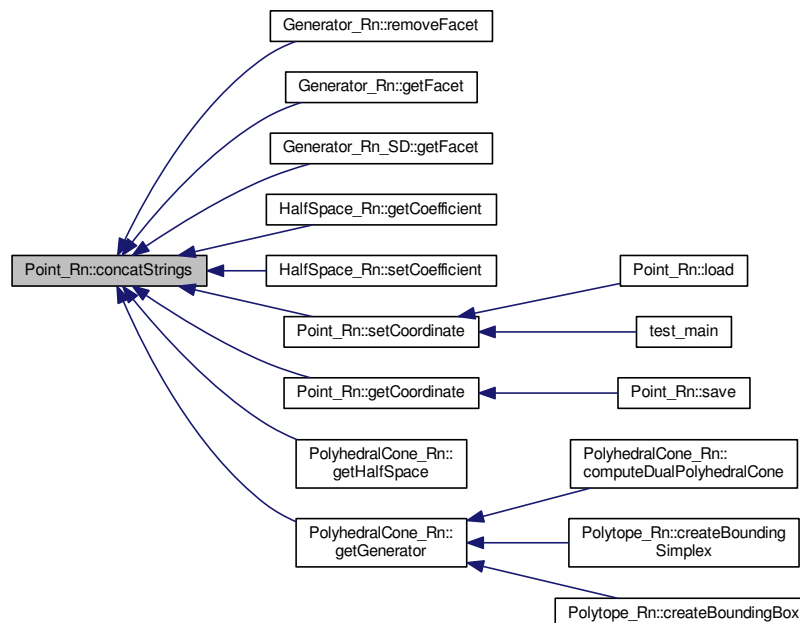


#### 4.17.3.2 `std::string Point_Rn::concatStrings ( int i, const std::string & functionName ) [static]`

Useful function to provide error message to the exception mechanism.

Definition at line 79 of file Point\_Rn.cpp.

Here is the caller graph for this function:



#### 4.17.3.3 `std::string Point_Rn::concatStrings ( int i, double val, const std::string & functionName ) [static]`

Useful function to provide error message to the exception mechanism.

Definition at line 93 of file Point\_Rn.cpp.

#### 4.17.3.4 `int Point_Rn::dimension ( ) const [inline]`

Definition at line 58 of file Point\_Rn.h.

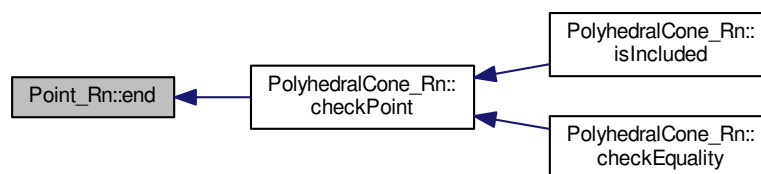
#### 4.17.3.5 `double Point_Rn::distanceFrom ( const Point_Rn & P )`

Definition at line 54 of file Point\_Rn.cpp.

#### 4.17.3.6 `vector<double>::const_iterator Point_Rn::end ( ) const [inline]`

Definition at line 66 of file Point\_Rn.h.

Here is the caller graph for this function:



#### 4.17.3.7 `double Point_Rn::getCoordinate ( unsigned int i ) const throw std::out_of_range)`

Definition at line 70 of file Point\_Rn.cpp.

Here is the call graph for this function:



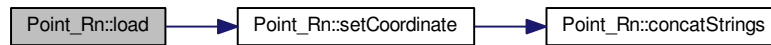
Here is the caller graph for this function:



#### 4.17.3.8 void Point\_Rn::load ( std::istream & *this\_istream* )

Definition at line 109 of file Point\_Rn.cpp.

Here is the call graph for this function:



#### 4.17.3.9 void Point\_Rn::negate ( ) [inline]

Definition at line 70 of file Point\_Rn.h.

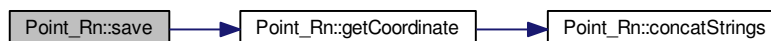
#### 4.17.3.10 double Point\_Rn::normalize ( )

Definition at line 48 of file Point\_Rn.cpp.

#### 4.17.3.11 void Point\_Rn::save ( std::ostream & *this\_ostream* ) const

Definition at line 117 of file Point\_Rn.cpp.

Here is the call graph for this function:



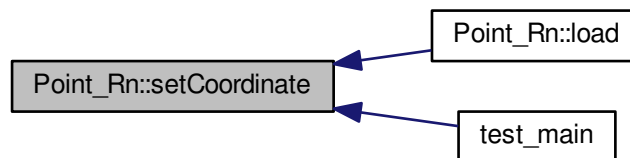
#### 4.17.3.12 void Point\_Rn::setCoordinate ( unsigned int *i*, double *val* ) throw std::out\_of\_range)

Definition at line 61 of file Point\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.17.3.13 `const vector<double>& Point_Rn::vect ( ) const` `[inline]`

Definition at line 68 of file `Point_Rn.h`.

#### 4.17.4 Member Data Documentation

4.17.4.1 `vector<double> Point_Rn::_coordinates` `[protected]`

Definition at line 80 of file `Point_Rn.h`.

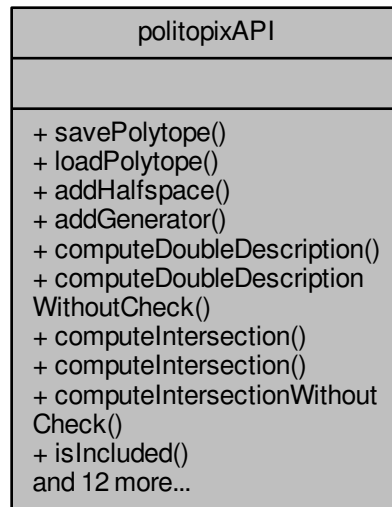
The documentation for this class was generated from the following files:

- `/home/vindelos/CPP/I2M/politopix/trunk/Point_Rn.h`
- `/home/vindelos/CPP/I2M/politopix/trunk/Point_Rn.cpp`

## 4.18 politopixAPI Class Reference

```
#include <politopixAPI.h>
```

Collaboration diagram for politopixAPI:



## Static Public Member Functions

- static `polito_EXPORT int savePolytope` (const string &pathA, boost::shared\_ptr< [Polytope\\_Rn](#) > &A) throw (ios\_base::failure)  
*Save a polytope in the corresponding file name.*
- static `polito_EXPORT int loadPolytope` (const string &pathA, boost::shared\_ptr< [Polytope\\_Rn](#) > &A) throw (ios\_base::failure)  
*Load a polytope from the corresponding file name.*
- static `polito_EXPORT int addHalfspace` (boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [HalfSpace\\_Rn](#) > &HS)  
*Add a new half-space into the polytope data structure.*
- static `polito_EXPORT int addGenerator` (boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [Generator\\_Rn](#) > &GN)  
*Add a new generator into the polytope data structure.*
- static `polito_EXPORT int computeDoubleDescription` (boost::shared\_ptr< [Polytope\\_Rn](#) > &A, double bb\_size=1000.) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the HV-description for a given H-polytope or V-polytope with the Double Description algorithm.*
- static `polito_EXPORT int computeDoubleDescriptionWithoutCheck` (boost::shared\_ptr< [Polytope\\_Rn](#) > &A, double bb\_size=1000.) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the HV-description for a given H-polytope or V-polytope with the Double Description algorithm.*
- static `polito_EXPORT int computeIntersection` (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [Polytope\\_Rn](#) > &B, boost::shared\_ptr< [Polytope\\_Rn](#) > &C) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the intersection between two HV-polytopes with the Double Description algorithm.*
- static `polito_EXPORT int computeIntersection` (boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [Polytope\\_Rn](#) > &B) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the intersection between two HV-polytopes with the Double Description algorithm.*



- static `polito_EXPORT` int `computeIntersectionWithoutCheck` (boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the intersection between two HV-polytopes with the Double Description algorithm.*
- static `polito_EXPORT` bool `isIncluded` (const boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Test whether the polytope A V-description is inside the polytope B H-description.*
- static `polito_EXPORT` int `computeMinkowskiSumOfPolytopes` (const boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B, boost::shared\_ptr< `Polytope_Rn` > &C) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the Minkowski sum between two HV-polytopes.*
- static `polito_EXPORT` int `computeMinkowskiSumOfPolytopes` (const boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B, boost::shared\_ptr< `Polytope_Rn` > &C, const std::vector< std::vector< int > > &genitorsOfGeneratorsA, const std::vector< std::vector< int > > &genitorsOfGeneratorsB, std::vector< std::vector< int > > &traceGenerators) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the Minkowski sum between two HV-polytopes tracing the generators.*
- static `polito_EXPORT` int `checkEqualityOfPolytopes` (const boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B, bool getFaceMapping=false) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Check whether two HV-polytopes are identical Check whether the vertices of A are inside B half-spaces and vice-versa. Perform also some topological verifications.*
- static `polito_EXPORT` bool `checkEqualityOfVertices` (const boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Check whether two V-polytopes are identical Check whether the sets of vertices of A and B are equal.*
- static `polito_EXPORT` int `checkTopologyAndGeometry` (const boost::shared\_ptr< `PolyhedralCone_Rn` > &A)  
*Check whether a HV-polytopes is correct.*
- static `polito_EXPORT` int `makeCube` (boost::shared\_ptr< `Polytope_Rn` > &A, double M)  
*Create a cube whose vertices will be (+M, ..., +M)*
- static `polito_EXPORT` int `PolarPolytope` (const boost::shared\_ptr< `Polytope_Rn` > &original\_pol, boost::shared\_ptr< `Polytope_Rn` > &polar\_pol)  
*Compute the polar polytope.*
- static `polito_EXPORT` int `Translate` (boost::shared\_ptr< `Polytope_Rn` > &pol, const boost::numeric::ublas::vector< double > &v2t)  
*Translate a polytope or polyhedral cone by the given vector.*
- static `polito_EXPORT` double `computeVolume` (const boost::shared\_ptr< `Polytope_Rn` > P) throw (invalid\_argument, out\_of\_range, ios\_base::failure)  
*Return the volume of the given polytope P with its double description. The implemented algorithm can be found in Volume Computation for Polytopes: Strategies and Performances by **Andreas Engle** in Encyclopedia of Optimization 2nd edition, p 4032-4073.*
- static `polito_EXPORT` int `pseudoIntersection` (const boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B, boost::shared\_ptr< `Polytope_Rn` > &C, const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &newCaps, double bb\_size=1000.) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Remove all cap half-spaces and then compute the intersection of two capped polytopes.*
- static `polito_EXPORT` int `pseudoSum` (const boost::shared\_ptr< `Polytope_Rn` > &A, const boost::shared\_ptr< `Polytope_Rn` > &B, boost::shared\_ptr< `Polytope_Rn` > &C, const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &newCaps, double bb\_size=1000.) throw (invalid\_argument, out\_of\_range, ios\_base::failure, logic\_error)  
*Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again.*
- static `polito_EXPORT` int `computeVoronoiDiagram` (const boost::shared\_ptr< `Polytope_Rn` > &inputSpace, const std::vector< `Point_Rn` > &listOfSeeds, std::vector< boost::shared\_ptr< `Polytope_Rn` > > &VoronoiCells) throw (std::length\_error)  
*Compute the Voronoi Diagram in a n-dimensional space i.e. a partitioning of an input space into regions based on distance to points called seeds.*

### 4.18.1 Detailed Description

Definition at line 41 of file politopixAPI.h.

### 4.18.2 Member Function Documentation

4.18.2.1 `int politopixAPI::addGenerator ( boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Generator_Rn > & GN ) [static]`

Add a new generator into the polytope data structure.

Parameters

|           |                             |
|-----------|-----------------------------|
| <i>A</i>  | The current polytope        |
| <i>GN</i> | The corresponding generator |

Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 55 of file politopixAPI.cpp.

4.18.2.2 `int politopixAPI::addHalfspace ( boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< HalfSpace_Rn > & HS ) [static]`

Add a new half-space into the polytope data structure.

Parameters

|           |                              |
|-----------|------------------------------|
| <i>A</i>  | The current polytope         |
| <i>HS</i> | The corresponding half-space |

Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 50 of file politopixAPI.cpp.

4.18.2.3 `int politopixAPI::checkEqualityOfPolytopes ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B, bool getFaceMapping = false ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Check whether two HV-polytopes are identical Check whether the vertices of A are inside B half-spaces and vice-versa. Perform also some topological verifications.

Parameters

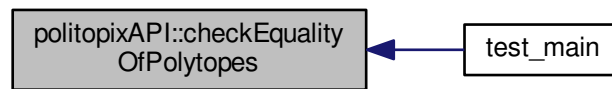
|                       |  |
|-----------------------|--|
| <i>A</i>              | The 1st HV-polytope  |
| <i>B</i>              | The 2nd HV-polytope  |
| <i>getFaceMapping</i> | If true, print the mapping between the generators and faces of both polytopes in case of equality. |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 411 of file politopixAPI.cpp.

Here is the caller graph for this function:



**4.18.2.4** `bool politopixAPI::checkEqualityOfVertices ( const boost::shared_ptr< Polytope_Rn > &A, const boost::shared_ptr< Polytope_Rn > &B ) throw invalid_argument, out_of_range, ios_base::failure, logic_error)`  
`[static]`

Check whether two V-polytopes are identical Check whether the sets of vertices of A and B are equal.

## Parameters

|          |                    |
|----------|--------------------|
| <i>A</i> | The 1st V-polytope |
| <i>B</i> | The 2nd V-polytope |

## Returns

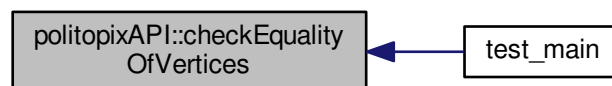
true if

$$\mathcal{V}_A = \mathcal{V}_B$$

, false otherwise.

Definition at line 449 of file politopixAPI.cpp.

Here is the caller graph for this function:



**4.18.2.5** `int politopixAPI::checkTopologyAndGeometry ( const boost::shared_ptr< PolyhedralCone_Rn > &A )`  
`[static]`

Check whether a HV-polytopes is correct.

## Parameters

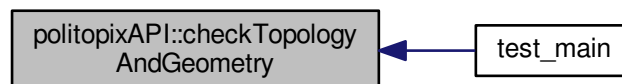
|          |               |
|----------|---------------|
| <i>A</i> | A HV-polytope |
|----------|---------------|

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 515 of file politopixAPI.cpp.

Here is the caller graph for this function:



4.18.2.6 `int politopixAPI::computeDoubleDescription ( boost::shared_ptr< Polytope_Rn > &A, double bb_size = 1000 . ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the HV-description for a given H-polytope or V-polytope with the Double Description algorithm.

## Parameters

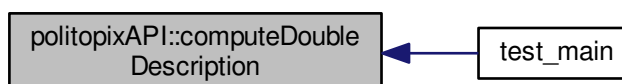
|                |   |
|----------------|---|
| <i>A</i>       | The H-polytope or V-polytope                                      |
| <i>bb_size</i> | The origin centered bounding box size providing the V-description |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 112 of file politopixAPI.cpp.

Here is the caller graph for this function:



4.18.2.7 `int politopixAPI::computeDoubleDescriptionWithoutCheck ( boost::shared_ptr< Polytope_Rn > &A, double bb_size = 1000 . ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the HV-description for a given H-polytope or V-polytope with the Double Description algorithm.

## Parameters

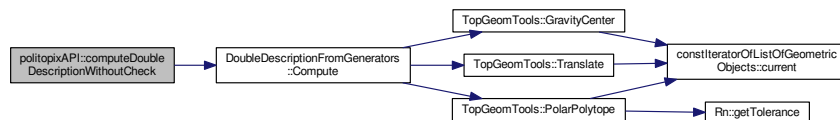
|          |                              |
|----------|------------------------------|
| <i>A</i> | The H-polytope or V-polytope |
|----------|------------------------------|

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 60 of file politopixAPI.cpp.

Here is the call graph for this function:



**4.18.2.8** `int politopixAPI::computeIntersection ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B, boost::shared_ptr< Polytope_Rn > & C ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the intersection between two HV-polytopes with the Double Description algorithm.

## Parameters

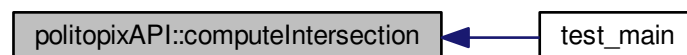
|          |                                 |
|----------|---------------------------------|
| <i>A</i> | The 1st HV-polytope             |
| <i>B</i> | The 2nd HV-polytope             |
| <i>C</i> | The previously allocated result |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 173 of file politopixAPI.cpp.

Here is the caller graph for this function:



**4.18.2.9** `int politopixAPI::computeIntersection ( boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the intersection between two HV-polytopes with the Double Description algorithm.

## Parameters

|          |                                      |
|----------|--------------------------------------|
| <i>A</i> | The 1st HV-polytope, then the result |
| <i>B</i> | The 2nd HV-polytope                  |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 120 of file politopixAPI.cpp.

4.18.2.10 `int politopixAPI::computeIntersectionWithoutCheck ( boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the intersection between two HV-polytopes with the Double Description algorithm.

## Parameters

|          |                                      |
|----------|--------------------------------------|
| <i>A</i> | The 1st HV-polytope, then the result |
| <i>B</i> | The 2nd HV-polytope                  |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 278 of file politopixAPI.cpp.

4.18.2.11 `int politopixAPI::computeMinkowskiSumOfPolytopes ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B, boost::shared_ptr< Polytope_Rn > & C ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the Minkowski sum between two HV-polytopes.

## Parameters

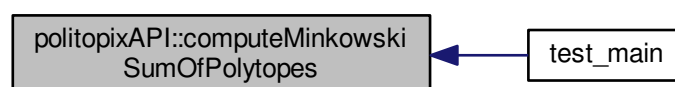
|          |                              |
|----------|------------------------------|
| <i>A</i> | The 1st HV-polytope          |
| <i>B</i> | The 2nd HV-polytope          |
| <i>C</i> | The previously allocated sum |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 331 of file politopixAPI.cpp.

Here is the caller graph for this function:



4.18.2.12 `int politopixAPI::computeMinkowskiSumOfPolytopes ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B, boost::shared_ptr< Polytope_Rn > & C, const std::vector< std::vector< int > > & genitorsOfGeneratorsA, const std::vector< std::vector< int > > & genitorsOfGeneratorsB, std::vector< std::vector< int > > & traceGenerators ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the Minkowski sum between two HV-polytopes tracing the generators.

## Parameters

|                        |   |
|------------------------|---|
| <i>A</i>               | The 1st HV-polytope   |
| <i>B</i>               | The 2nd HV-polytope   |
| <i>C</i>               | The previously allocated sum  |
| <i>traceGenerators</i> | Give for each generator of C, the list of numbers identifying its genitors in A and B |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

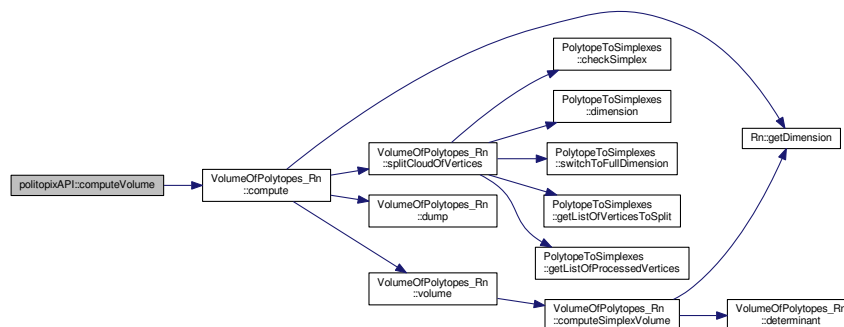
Definition at line 369 of file politopixAPI.cpp.

4.18.2.13 `double politopixAPI::computeVolume ( const boost::shared_ptr< Polytope_Rn > P ) throw invalid_argument, out_of_range, ios_base::failure) [static]`

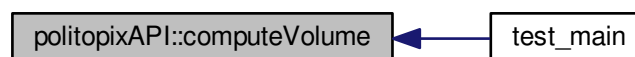
Return the volume of the given polytope P with its double description. The implemented algorithm can be found in *Volume Computation for Polytopes: Strategies and Performances* by **Andreas Enge** in *Encyclopedia of Optimization* 2nd edition, p 4032-4073.

Definition at line 487 of file politopixAPI.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.18.2.14 `int politopixAPI::computeVoronoiDiagram ( const boost::shared_ptr< Polytope_Rn > & inputSpace, const std::vector< Point_Rn > & listOfSeeds, std::vector< boost::shared_ptr< Polytope_Rn > > & VoronoiCells ) throw std::length_error) [static]`

Compute the Voronoi Diagram in a n-dimensional space i.e. a partitioning of an input space into regions based on distance to points called seeds.



## Parameters

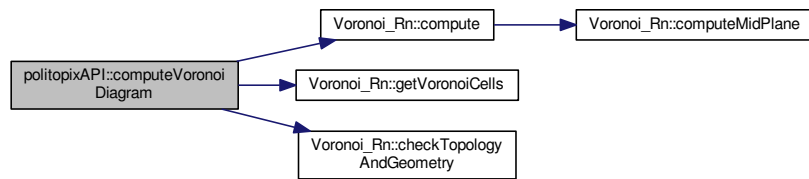
|                     |  |
|---------------------|--|
| <i>inputSpace</i>   | The input HV-polytope, most of the times a parallelepiped          |
| <i>listOfSeeds</i>  | The list of points to be considered as seeds                       |
| <i>VoronoiCells</i> | The list of the returned HV-polytopes partitioning the input space |

## Returns

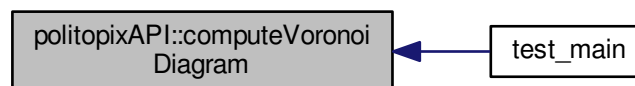
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 629 of file politopixAPI.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



**4.18.2.15** `bool politopixAPI::isIncluded ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Test whether the polytope A V-description is inside the polytope B H-description.

## Parameters

|          |                    |
|----------|--------------------|
| <i>A</i> | The 1st V-polytope |
| <i>B</i> | The 2nd H-polytope |

## Returns

true if

$$A \subset B$$

, false otherwise.

Definition at line 240 of file politopixAPI.cpp.

4.18.2.16 `int politopixAPI::loadPolytope ( const string & pathA, boost::shared_ptr< Polytope_Rn > & A ) throw ios_base::failure) [static]`

Load a polytope from the corresponding file name.

## Parameters

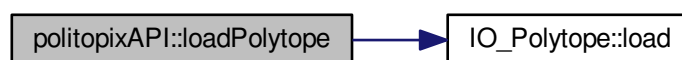
|              |                                   |
|--------------|-----------------------------------|
| <i>pathA</i> | The name of the current file      |
| <i>A</i>     | The previously allocated polytope |

## Returns

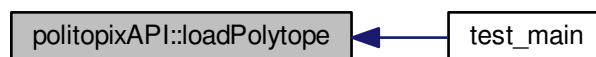
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 38 of file politopixAPI.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 4.18.2.17 int politopixAPI::makeCube ( boost::shared\_ptr< Polytope\_Rn > &A, double M ) [static]

Create a cube whose vertices will be (+-M, ..., +-M)

## Parameters

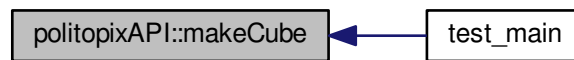
|          |                            |
|----------|----------------------------|
| <i>A</i> | The cube variable          |
| <i>M</i> | The cube half side length. |

**Returns**

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 519 of file politopixAPI.cpp.

Here is the caller graph for this function:



4.18.2.18 `int politopixAPI::PolarPolytope ( const boost::shared_ptr< Polytope_Rn > & original_pol, boost::shared_ptr< Polytope_Rn > & polar_pol ) [static]`

Compute the polar polytope.

**Parameters**

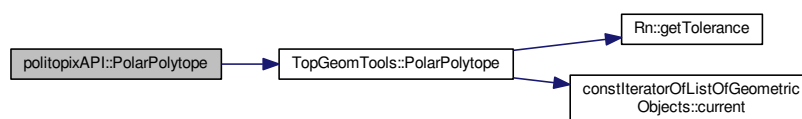
|                     |                    |
|---------------------|--------------------|
| <i>original_pol</i> | The input polytope |
| <i>polar_pol</i>    | The polar polytope |

**Returns**

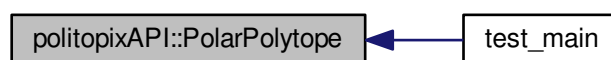
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 525 of file politopixAPI.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.18.2.19 `int politopixAPI::pseudointersection ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B, boost::shared_ptr< Polytope_Rn > & C, const std::set< unsigned int > & firstOperandCaps, const std::set< unsigned int > & secondOperandCaps, std::set< unsigned int > & newCaps, double bb_size = 1000 . ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Remove all cap half-spaces and then compute the intersection of two capped polytopes.

## Parameters

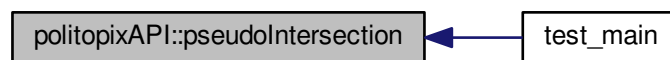
|          |                                       |
|----------|---------------------------------------|
| <i>A</i> | The 1st HV-polytope                   |
| <i>B</i> | The 2nd HV-polytope                   |
| <i>C</i> | The previously allocated intersection |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 533 of file politopixAPI.cpp.

Here is the caller graph for this function:



4.18.2.20 `int politopixAPI::pseudoSum ( const boost::shared_ptr< Polytope_Rn > & A, const boost::shared_ptr< Polytope_Rn > & B, boost::shared_ptr< Polytope_Rn > & C, const std::set< unsigned int > & firstOperandCaps, const std::set< unsigned int > & secondOperandCaps, std::set< unsigned int > & newCaps, double bb_size = 1000 . ) throw invalid_argument, out_of_range, ios_base::failure, logic_error) [static]`

Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again.

## Parameters

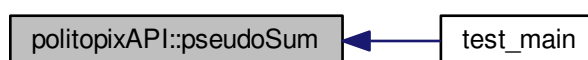
|          |                              |
|----------|------------------------------|
| <i>A</i> | The 1st HV-polytope          |
| <i>B</i> | The 2nd HV-polytope          |
| <i>C</i> | The previously allocated sum |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 581 of file politopixAPI.cpp.

Here is the caller graph for this function:



4.18.2.21 `int politopixAPI::savePolytope ( const string & pathA, boost::shared_ptr< Polytope_Rn > & A ) throw ios_base::failure) [static]`

Save a polytope in the corresponding file name.

## Parameters

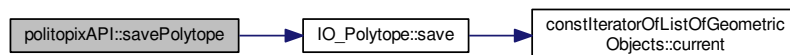
|              |                              |
|--------------|------------------------------|
| <i>pathA</i> | The name of the current file |
| <i>A</i>     | The corresponding polytope   |

## Returns

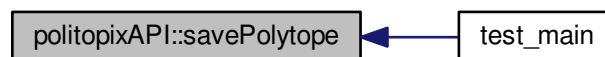
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 26 of file politopixAPI.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.18.2.22 `int politopixAPI::Translate ( boost::shared_ptr< Polytope_Rn > & pol, const boost::numeric::ublas::vector< double > & v2t ) [static]`

Translate a polytope or polyhedral cone by the given vector.

## Parameters

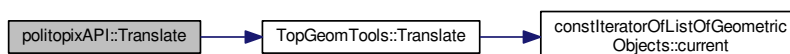
|            |                            |
|------------|----------------------------|
| <i>pol</i> | The corresponding polytope |
| <i>v2t</i> | The translation vector     |

## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 529 of file politopixAPI.cpp.

Here is the call graph for this function:





The documentation for this class was generated from the following files:

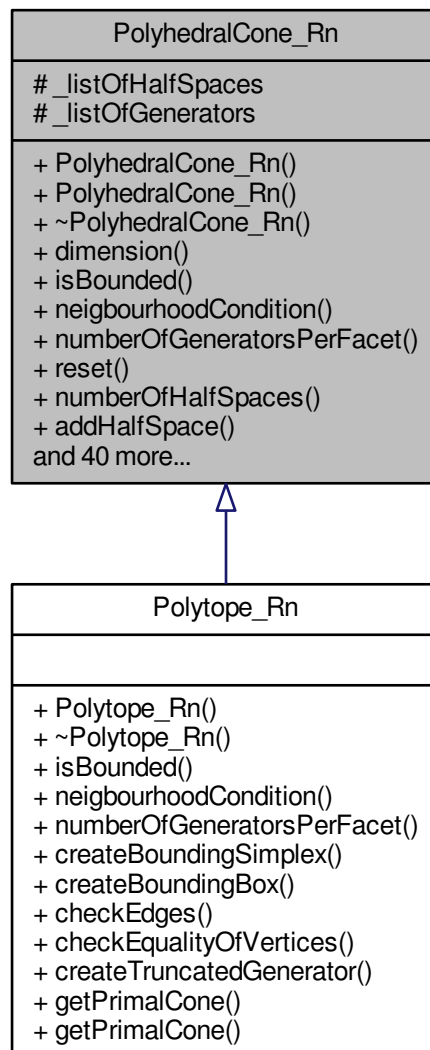
- [/home/vindelos/CPP/I2M/politopix/trunk/politopixAPI.h](#)
- [/home/vindelos/CPP/I2M/politopix/trunk/politopixAPI.cpp](#)

## 4.19 PolyhedralCone\_Rn Class Reference

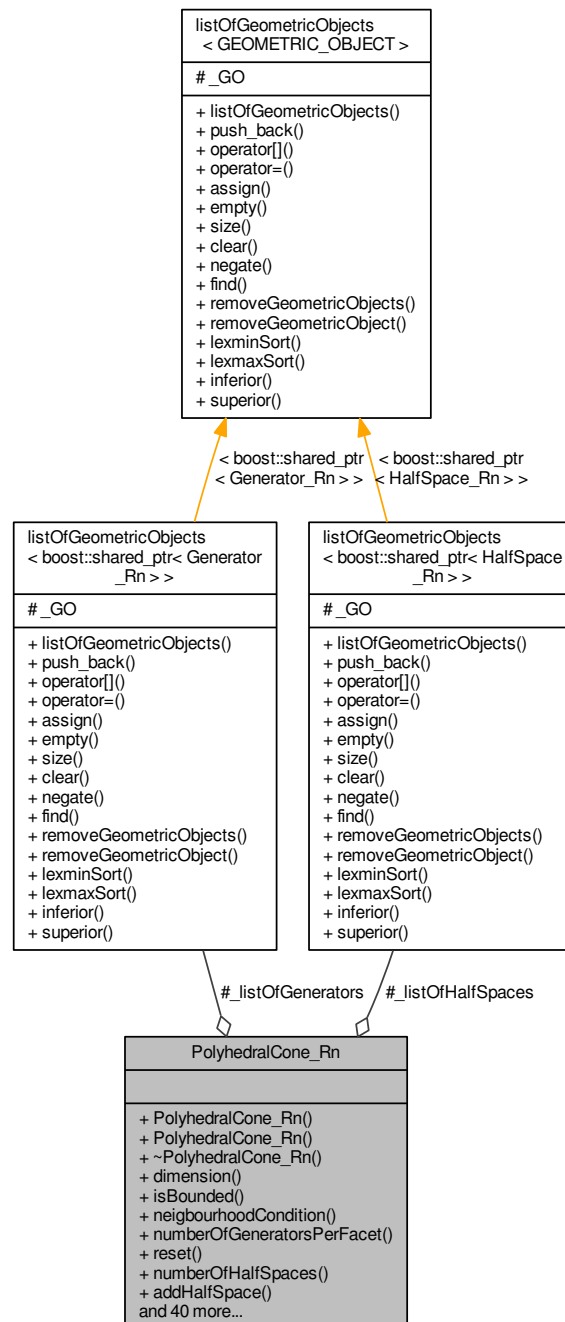
Model a polyhedral cone using its two equivalent definitions : the convex hull and the half-space intersection. We store its edges in `_listOfHS` and the positive combination of these vectors generates the polyhedral cone.

```
#include <PolyhedralCone_Rn.h>
```

Inheritance diagram for PolyhedralCone\_Rn:



Collaboration diagram for PolyhedralCone\_Rn:



## Public Member Functions

- [PolyhedralCone\\_Rn \(\)](#)  
*Constructor.*
- [PolyhedralCone\\_Rn \(const PolyhedralCone\\_Rn &A\)](#)  
*Constructor.*
- `virtual ~PolyhedralCone_Rn ()`

- Destructor.*
- virtual unsigned int `dimension` () const  
*Return the space dimension.*
- virtual bool `isBounded` () const  
*Tell whether this polyhedron is bounded or not, polyhedral cones are not.*
- virtual unsigned int `neighbourhoodCondition` () const  
*Two edges are neighbours in a polyhedral cone  $\Leftrightarrow$  they share at least  $(n-2)$  facets.*
- virtual unsigned int `numberOfGeneratorsPerFacet` () const  
*Each facet in a polyhedral cone has got  $(n-1)$  edges.*
- void `reset` ()  
*Remove all half-spaces and generators.*
- unsigned int `numberOfHalfSpaces` () const  
*Get the total number of half-spaces.*
- boost::shared\_ptr< `HalfSpace_Rn` > `addHalfSpace` (boost::shared\_ptr< `HalfSpace_Rn` > hs, bool check=false)  
*Add the current half-space in its list.*
- void `removeHalfSpace` (unsigned int j)  
*Remove the half-space number j from its list.*
- void `removeHalfSpaces` (const std::set< boost::shared\_ptr< `HalfSpace_Rn` > > &setOfRedundantHS)  
*Remove the half-space number j from its list.*
- unsigned int `getHalfSpaceNumber` (const boost::shared\_ptr< `HalfSpace_Rn` > &F) const throw (std::out\_of\_range)  
*For a given half-space, return its list index.*
- const boost::shared\_ptr< `HalfSpace_Rn` > &`getHalfSpace` (unsigned int i) const throw (std::out\_of\_range)  
*Return the i-th generator.*
- listOfGeometricObjects< boost::shared\_ptr< `HalfSpace_Rn` > > &`getListOfHalfSpaces` ()  
*Return the list of half-spaces.*
- const listOfGeometricObjects< boost::shared\_ptr< `HalfSpace_Rn` > > &`getListOfHalfSpaces` () const  
*Return the list of half-spaces.*
- unsigned int `numberOfGenerators` () const  
*Give the total number of generators.*
- void `addGenerator` (boost::shared\_ptr< `Generator_Rn` > vx)  
*Add the given generator.*
- const boost::shared\_ptr< `Generator_Rn` > &`getGenerator` (unsigned int i) const throw (std::out\_of\_range)  
*Return the i-th generator.*
- unsigned int `getGeneratorNumber` (boost::shared\_ptr< `Generator_Rn` > G) const throw (std::out\_of\_range, std::invalid\_argument)  
*For a given generator, return its list index.*
- const listOfGeometricObjects< boost::shared\_ptr< `Generator_Rn` > > &`getListOfGenerators` () const  
*Return the list of generators.*
- unsigned int `getListOfGeneratorsSD` (std::vector< boost::shared\_ptr< `Generator_Rn_SD` > > &currentList) ListOfGeneratorsSD)  
*Return the list of generators.*
- void `setListOfGeneratorsSD` (const std::vector< boost::shared\_ptr< `Generator_Rn_SD` > > &gnList)  
*Set a new list of generators. The list of half-spaces should have been previously set.*

- void [relocateGenerators](#) ()
  - void [setListOfGenerators](#) (const [listOfGeometricObjects](#)< boost::shared\_ptr< [Generator\\_Rn](#) > > &gnList)  
*Set a new list of generators.*
  - bool [checkNeighbours](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &V1, const boost::shared\_ptr< [Generator\\_Rn](#) > &V2, std::vector< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &commonFacets, const std::set< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &listOfRedundantHS) const throw (std::invalid\_argument)
  - bool [isIncluded](#) (const boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > &B) const  
*Test whether the current polytope V-description is inside the polytope B H-description.*
  - bool [checkNeighbours](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &V1, const boost::shared\_ptr< [Generator\\_Rn](#) > &V2, std::vector< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &commonFacets, unsigned int topologicalCode=1) const throw (std::invalid\_argument)
  - bool [checkNeighbours](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &V1, const boost::shared\_ptr< [Generator\\_Rn](#) > &V2, std::vector< [HalfSpace\\_Rn](#) \* > &commonFacets, unsigned int topologicalCode=1) const throw (std::invalid\_argument)  
*Check for polytopes that vertices share (n-1) facets. For polyhedral cones, it must check that vectors share (n-2) facets.*
  - bool [checkNeighbours](#) (const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &genIn, const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &genOut, std::vector< unsigned int > &commonFacets)  
*Check for polytopes that vertices share (n-1) facets. For polyhedral cones, it must check that vectors share (n-2) facets.*
  - bool [checkNeighboursWithHSnumbers](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &V1, const boost::shared\_ptr< [Generator\\_Rn](#) > &V2, std::vector< [HalfSpace\\_Rn](#) \* > &commonFacets, const std::set< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &listOfRedundantHS, unsigned int topologicalCode=1) const throw (std::invalid\_argument)  
*Check for polytopes that vertices share (n-1) facets. For polyhedral cones, it must check that vectors share (n-2) facets.*
  - void [fillNeighbourMatrix](#) (std::vector< std::vector< unsigned int > > &neighboursA, unsigned int topologicalCode=1) const throw (std::out\_of\_range)
  - virtual bool [checkTopologyAndGeometry](#) () const  
*As stated by **Komei Fukuda** "the complexity of the polyhedral verification problem is unknown. Is it in P or in coNP-complete?" So only 3 verifications are made in  $\mathbb{R}^n$  :*
  - [HalfSpace\\_Rn::State](#) [checkPoint](#) (const [Point\\_Rn](#) &thisPoint) const  
*Check a point state against the whole polyhedron.*
  - [HalfSpace\\_Rn::State](#) [checkPoint](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &point, const boost::shared\_ptr< [HalfSpace\\_Rn](#) > &halfSpace, double halfSpaceNorm) const  
*Check a point state against a half-space.*
  - bool [checkDuplicateGenerators](#) (unsigned int &a, unsigned int &b)  
*Make sure no duplicate generators are stored.*
  - void [checkGenerator](#) (unsigned int vtxNumber, std::ostream &this\_ostream) const throw (std::out\_of\_range)  
*Compute all distance from the current point to all half-spaces frontiers.*
  - bool [checkGenerators](#) (const [listOfGeometricObjects](#)< boost::shared\_ptr< [Generator\\_Rn](#) > > &listGenA, const [listOfGeometricObjects](#)< boost::shared\_ptr< [HalfSpace\\_Rn](#) > > &listHSB, bool check\_all=false) const  
*Check the number of facets per generator and make sure it is compliant with its current constraints. It must verify the following property :*
- $$\forall G = (g_1, \dots, g_n) \in \mathbb{R}^n, \exists (n-1) \bar{H}_i = \left\{ x : \sum_{j=1}^n a_{ij}x_j \geq 0 \right\} \text{ such as } G \in \bar{H}_i, i \in \{1, \dots, n-1\}$$
- void [removeGenerator](#) (unsigned int j)  
*Remove the generator number j from its list.*
  - virtual bool [checkEdges](#) () const  
*Always true in the polyhedral cone case.*
  - void [checkFacet](#) (unsigned int fctNumber, std::ostream &this\_ostream) const throw (std::out\_of\_range)

- bool [checkFacets](#) () const

Detect redundant half spaces and make sure each facet has the right number of generators.

$$A = \text{Conv}(G_1, \dots, G_k) = \bigcap_{i=1}^m \bar{H}_i^+$$

Check that the polytope does not have generators violating a constraint defined by a half-space.

$$\forall G = (g_1, \dots, g_n) \in \mathbb{R}^n, \nexists \bar{H}_i^+ = \left\{ x : \sum_{j=1}^n a_{ij}x_j \geq 0 \right\} \text{ such as } G \notin \bar{H}_i^+$$

Check that the polytope does have at least (n-1) generators per half-space frontier.

$$\forall \bar{H}_i, \exists (n-1) G = (g_1, \dots, g_n) \in \mathbb{R}^n, \text{ such as } G \in \bar{H}_i$$

- bool [checkEquality](#) (const boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > &B, bool getFaceMapping=false) const
- void [negate](#) ()

Compute the symmetrical polyhedral cone.

- virtual void [createTruncatedGenerator](#) (const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &y, const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &z, boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > newG, double ay, double az, double b=0.) const

Create the intersection edge in the truncating algorithm. It is defined by the intersection between a 2-face and a hyperplane, i.e. a (n-1)-face. The new edge is given by this formula where H is the current half space :

$$\text{newG} = \frac{\langle a, z \rangle}{\langle a, z - y \rangle} y - \frac{\langle a, y \rangle}{\langle a, z - y \rangle} z, H = \left\{ x : \langle a, x \rangle = \sum_{j=1}^n a_j x_j \geq 0 \right\}$$

- boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > [computeDualPolyhedralCone](#) () const

Build the dual polyhedral cone of the current one whose edge are orthogonal to the primal and vice-versa.

- virtual void [computeMinkowskiSum](#) (const boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > &A, const boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > &B)

Compute the Minkowski sum of two polyhedral cones.

- void [dump](#) (std::ostream &this\_ostream) const

Dump the polyhedral structure on std::cout.

- virtual void [createBoundingBox](#) (double)

At the moment this function is useless in the case of polyhedral cones.

- virtual void [createBoundingSimplex](#) (double)

At the moment this function is useless in the case of polyhedral cones.

## Protected Attributes

- [listOfGeometricObjects](#)  
< boost::shared\_ptr  
< [HalfSpace\\_Rn](#) > > [\\_listOfHalfSpaces](#)

The list of half-spaces defining the polytope.

- [listOfGeometricObjects](#)  
< boost::shared\_ptr  
< [Generator\\_Rn](#) > > [\\_listOfGenerators](#)

The convex hull of connected points.

## Friends

- class [lexIteratorOfListOfHalfSpaces](#)
- class [constIteratorOfListOfHalfSpaces](#)

### 4.19.1 Detailed Description

Model a polyhedral cone using its two equivalent definitions : the convex hull and the half-space intersection. We store its edges in `_listOfHS` and the positive combination of these vectors generates the polyhedral cone.

Definition at line 45 of file `PolyhedralCone_Rn.h`.

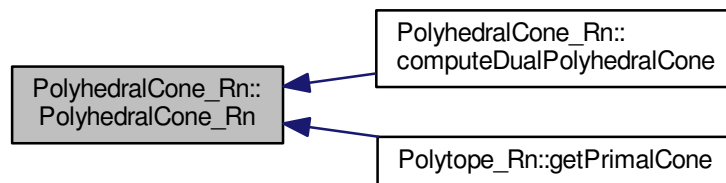
### 4.19.2 Constructor & Destructor Documentation

#### 4.19.2.1 `PolyhedralCone_Rn::PolyhedralCone_Rn ( )` `[inline]`

Constructor.

Definition at line 51 of file `PolyhedralCone_Rn.h`.

Here is the caller graph for this function:



#### 4.19.2.2 `PolyhedralCone_Rn::PolyhedralCone_Rn ( const PolyhedralCone_Rn & A )` `[inline]`

Constructor.

Definition at line 54 of file `PolyhedralCone_Rn.h`.

#### 4.19.2.3 `virtual PolyhedralCone_Rn::~~PolyhedralCone_Rn ( )` `[inline]`, `[virtual]`

Destructor.

Definition at line 60 of file `PolyhedralCone_Rn.h`.

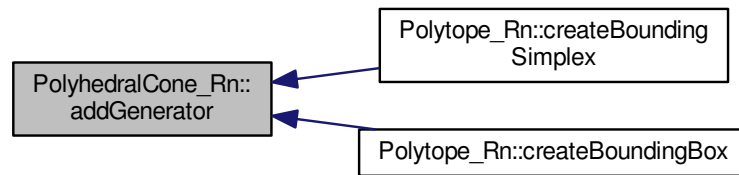
### 4.19.3 Member Function Documentation

#### 4.19.3.1 `void PolyhedralCone_Rn::addGenerator ( boost::shared_ptr< Generator_Rn > vx )` `[inline]`

Add the given generator.

Definition at line 136 of file `PolyhedralCone_Rn.h`.

Here is the caller graph for this function:

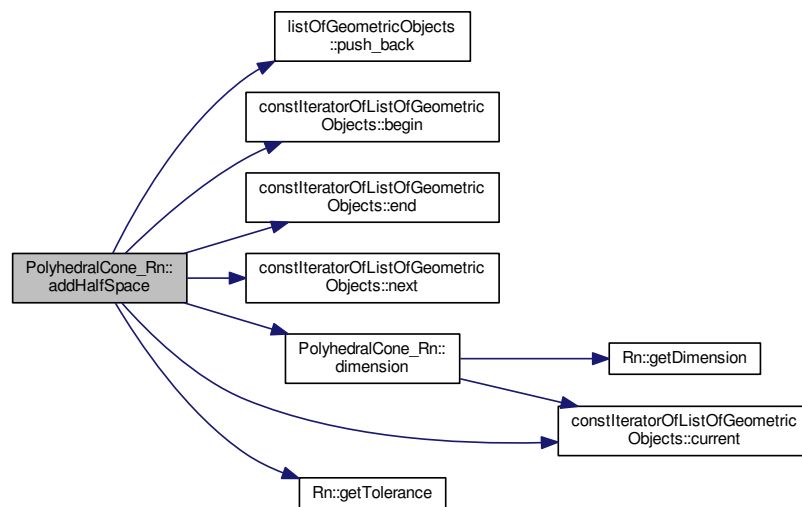


4.19.3.2 `boost::shared_ptr< HalfSpace_Rn > PolyhedralCone_Rn::addHalfSpace ( boost::shared_ptr< HalfSpace_Rn > hs, bool check = false )`

Add the current half-space in its list.

Definition at line 137 of file PolyhedralCone\_Rn.cpp.

Here is the call graph for this function:



4.19.3.3 `bool PolyhedralCone_Rn::checkDuplicateGenerators ( unsigned int & a, unsigned int & b )`

Make sure no duplicate generators are stored.

**Parameters**

---

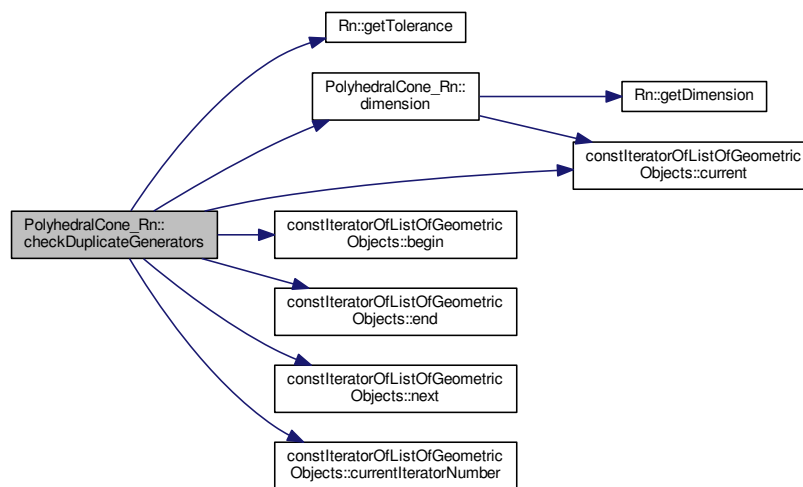
|          |   |
|----------|---|
| <i>a</i> | in case of equality store in this parameter the index of the first equal generator  |
| <i>b</i> | in case of equality store in this parameter the index of the second equal generator |

### Returns

true if there are equal generators, false otherwise.

Definition at line 70 of file PolyhedralCone\_Rn.cpp.

Here is the call graph for this function:



#### 4.19.3.4 `virtual bool PolyhedralCone_Rn::checkEdges ( ) const [inline],[virtual]`

Always true in the polyhedral cone case.

Reimplemented in [Polytope\\_Rn](#).

Definition at line 515 of file PolyhedralCone\_Rn.h.

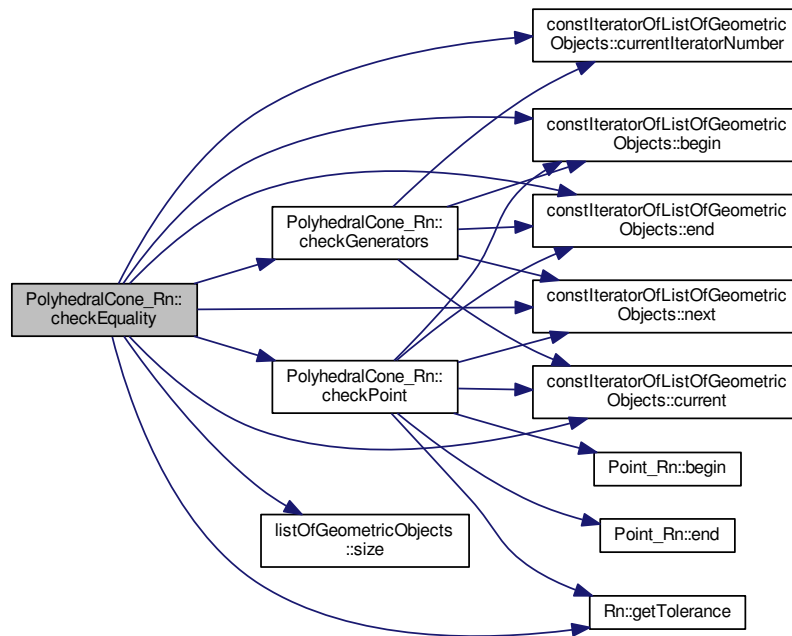
#### 4.19.3.5 `bool PolyhedralCone_Rn::checkEquality ( const boost::shared_ptr< PolyhedralCone_Rn > & B, bool getFaceMapping = false ) const`

Check whether the current polyhedral cones and B are equal or not. If the last variable is true, print the mapping between the generators and faces of both polyhedral cones.

Definition at line 382 of file PolyhedralCone\_Rn.cpp.



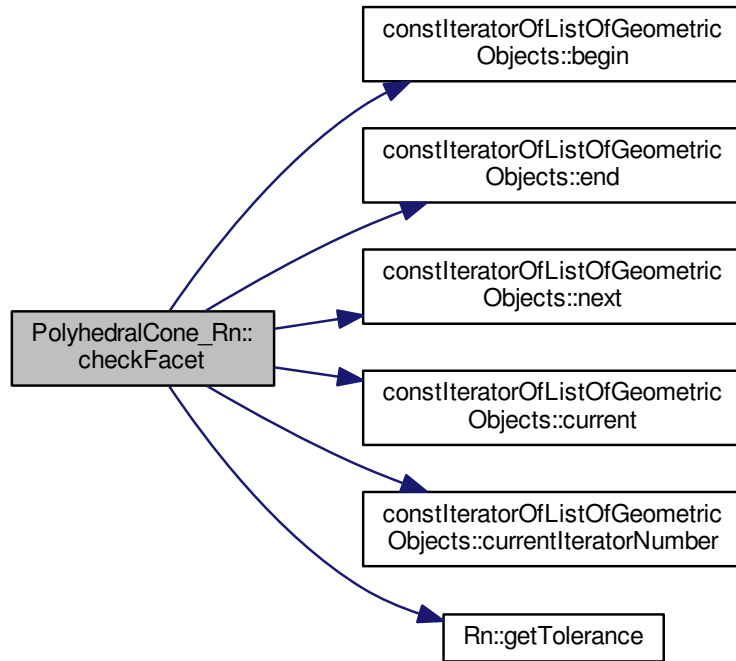
Here is the call graph for this function:



4.19.3.6 `void PolyhedralCone_Rn::checkFacet ( unsigned int fctNumber, std::ostream & this_ostream ) const throw std::out_of_range` [inline]

Definition at line 517 of file `PolyhedralCone_Rn.h`.

Here is the call graph for this function:



#### 4.19.3.7 `bool PolyhedralCone_Rn::checkFacets ( ) const [inline]`

Detect redundant half spaces and make sure each facet has the right number of generators.

$$A = \text{Conv}(G_1, \dots, G_k) = \bigcap_{i=1}^m \bar{H}_i^+$$

Check that the polytope does not have generators violating a constraint defined by a half-space.

$$\forall G = (g_1, \dots, g_n) \in \mathbb{R}^n, \nexists \bar{H}_i^+ = \left\{ x : \sum_{j=1}^n a_{ij}x_j \geq 0 \right\} \text{ such as } G \notin \bar{H}_i^+$$

Check that the polytope does have at least (n-1) generators per half-space frontier.

$$\forall \bar{H}_i, \exists (n-1) G = (g_1, \dots, g_n) \in \mathbb{R}^n, \text{ such as } G \in \bar{H}_i$$

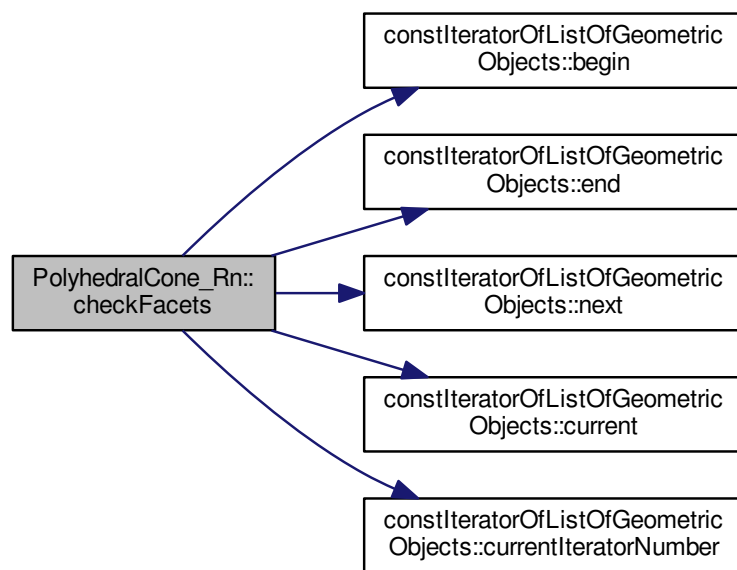
.

## Returns

true if everything's OK, false otherwise.

Definition at line 579 of file PolyhedralCone\_Rn.h.

Here is the call graph for this function:

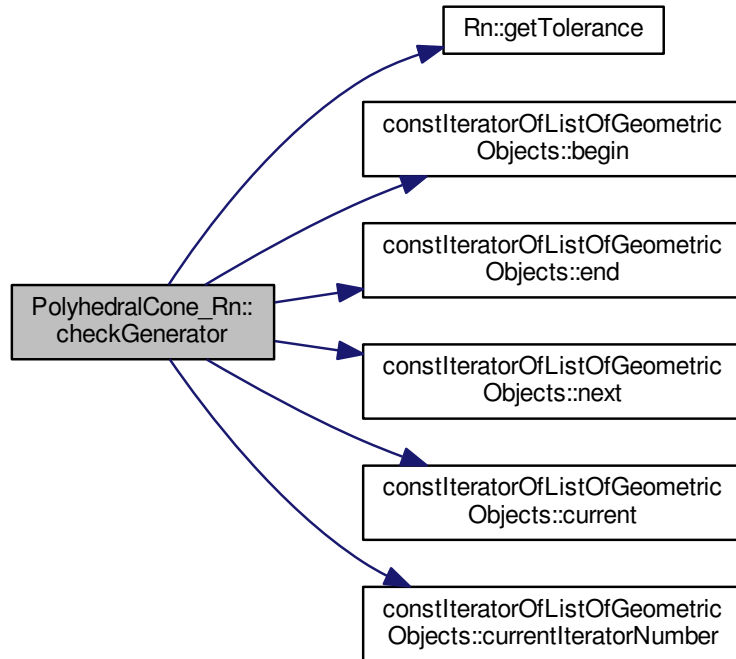


**4.19.3.8** `void PolyhedralCone_Rn::checkGenerator ( unsigned int vtxNumber, std::ostream & this_ostream ) const throw std::out_of_range` `[inline]`

Compute all distance from the current point to all half-spaces frontiers.

Definition at line 421 of file PolyhedralCone\_Rn.h.

Here is the call graph for this function:



```

4.19.3.9 bool PolyhedralCone_Rn::checkGenerators ( const listOfGeometricObjects< boost::shared_ptr<
Generator_Rn > > & listGenA, const listOfGeometricObjects< boost::shared_ptr< HalfSpace_Rn > > &
listHSB, bool check_all = false ) const [inline]

```

Check the number of facets per generator and make sure it is compliant with its current constraints. It must verify the following property :

$$\forall G = (g_1, \dots, g_n) \in \mathbb{R}^n, \exists (n-1) \bar{H}_i = \left\{ x : \sum_{j=1}^n a_{ij} x_j \geq 0 \right\} \text{ such as } G \in \bar{H}_i, i \in \{1, \dots, n-1\}$$

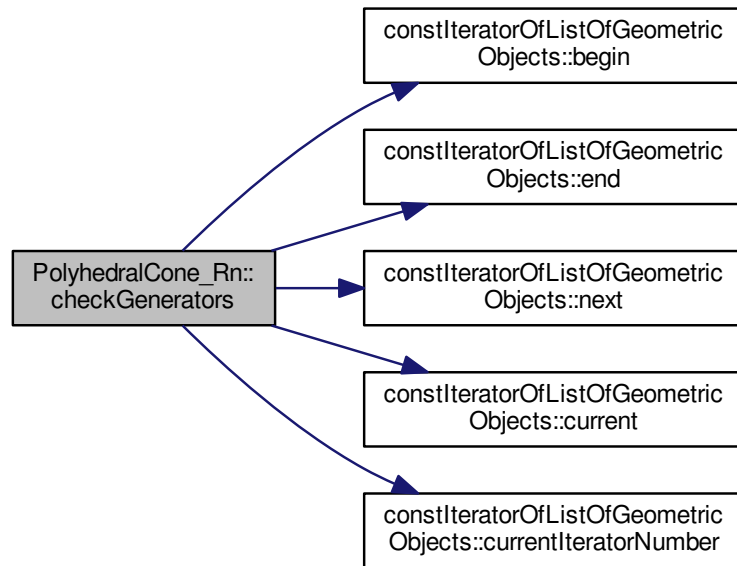
.

## Returns

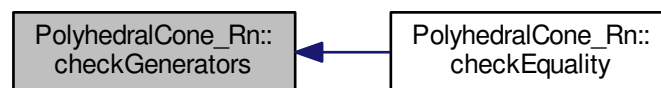
true if everything's OK, false otherwise.

Definition at line 459 of file PolyhedralCone\_Rn.h.

Here is the call graph for this function:



Here is the caller graph for this function:



```

4.19.3.10 bool PolyhedralCone_Rn::checkNeighbours ( const boost::shared_ptr< Generator_Rn > & V1, const
boost::shared_ptr< Generator_Rn > & V2, std::vector< boost::shared_ptr< HalfSpace_Rn > > &
commonFacets, const std::set< boost::shared_ptr< HalfSpace_Rn > > & listOfRedundantHS ) const throw
std::invalid_argument) [inline]
  
```

Check for polytopes that vertices share  $(n-1)$  facets. For polyhedral cones, it must check that vectors share  $(n-2)$  facets.

## Parameters

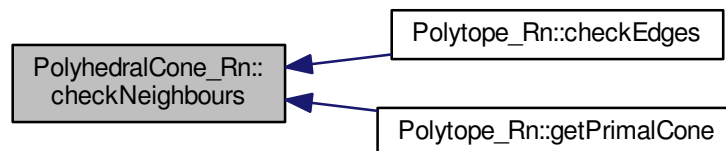
|                          |  |
|--------------------------|--|
| <i>V1</i>                | the first vertex to check  |
| <i>V2</i>                | the second vertex to check   |
| <i>commonFacets</i>      | the set of common facets between V1 and V2   |
| <i>listOfRedundantHS</i> | the set of half-spaces that will not be taken into account to compute commonFacets |

## Returns

false if they are not neighbours, true otherwise with the list of common facets.

Definition at line 212 of file PolyhedralCone\_Rn.h.

Here is the caller graph for this function:



4.19.3.11 `bool PolyhedralCone_Rn::checkNeighbours ( const boost::shared_ptr< Generator_Rn > & V1, const boost::shared_ptr< Generator_Rn > & V2, std::vector< boost::shared_ptr< HalfSpace_Rn > > & commonFacets, unsigned int topologicalCode = 1 ) const throw std::invalid_argument) [inline]`

Check for polytopes that vertices share  $(n-1)$  facets. For polyhedral cones, it must check that vectors share  $(n-2)$  facets.

## Parameters

|                        |  |
|------------------------|--|
| <i>V1</i>              | the first vertex to check  |
| <i>V2</i>              | the second vertex to check   |
| <i>commonFacets</i>    | the set of common facets between V1 and V2   |
| <i>topologicalCode</i> | model the level of neighborhood: 1 for an edge, ..., $(n-1)$ for a facet in a $n$ -dimensional space |

## Returns

false if they are not neighbours, true otherwise with the list of common facets.

Definition at line 243 of file PolyhedralCone\_Rn.h.

4.19.3.12 `bool PolyhedralCone_Rn::checkNeighbours ( const boost::shared_ptr< Generator_Rn > & V1, const boost::shared_ptr< Generator_Rn > & V2, std::vector< HalfSpace_Rn * > & commonFacets, unsigned int topologicalCode = 1 ) const throw std::invalid_argument) [inline]`

Check for polytopes that vertices share  $(n-1)$  facets. For polyhedral cones, it must check that vectors share  $(n-2)$  facets.

## Parameters

|                        |   |
|------------------------|---|
| <i>V1</i>              | the first vertex to check   |
| <i>V2</i>              | the second vertex to check  |
| <i>commonFacets</i>    | the list of common facets between V1 and V2   |
| <i>topologicalCode</i> | model the level of neighborhood: 1 for an edge, ..., (n-1) for a facet in a n-dimensional space |

## Returns

false if they are not neighbours, true otherwise with the list of common facets.

Definition at line 270 of file PolyhedralCone\_Rn.h.

```
4.19.3.13 bool PolyhedralCone_Rn::checkNeighbours ( const boost::shared_ptr< Generator_Rn_SD > & genIn, const
boost::shared_ptr< Generator_Rn_SD > & genOut, std::vector< unsigned int > & commonFacets )
[inline]
```

Check for polytopes that vertices share  $(n-1)$  facets. For polyhedral cones, it must check that vectors share  $(n-2)$  facets.

## Parameters

|                     |  |
|---------------------|--|
| <i>genIn</i>        | the first vertex to check                                  |
| <i>genOut</i>       | the second vertex to check                                 |
| <i>commonFacets</i> | the list of common facets indices between genIn and genOut |

Definition at line 296 of file PolyhedralCone\_Rn.h.

```
4.19.3.14 bool PolyhedralCone_Rn::checkNeighboursWithHSnumbers ( const boost::shared_ptr< Generator_Rn > & V1,
const boost::shared_ptr< Generator_Rn > & V2, std::vector< HalfSpace_Rn * > & commonFacets, const
std::set< boost::shared_ptr< HalfSpace_Rn > > & listOfRedundantHS, unsigned int topologicalCode = 1 )
const throw std::invalid_argument) [inline]
```

Check for polytopes that vertices share  $(n-1)$  facets. For polyhedral cones, it must check that vectors share  $(n-2)$  facets.

## Parameters

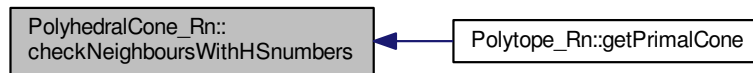
|                          |   |
|--------------------------|---|
| <i>V1</i>                | the first vertex to check   |
| <i>V2</i>                | the second vertex to check  |
| <i>commonFacets</i>      | the list of common facets between V1 and V2   |
| <i>listOfRedundantHS</i> | the list of facets to ignore when we process V1 and V2  |
| <i>topologicalCode</i>   | model the level of neighborhood: 1 for an edge, ..., (n-1) for a facet in a n-dimensional space |

**Returns**

false if they are not neighbours, true otherwise with the list of common facets.

Definition at line 318 of file PolyhedralCone\_Rn.h.

Here is the caller graph for this function:



#### 4.19.3.15 HalfSpace\_Rn::State PolyhedralCone\_Rn::checkPoint ( const Point\_Rn & thisPoint ) const

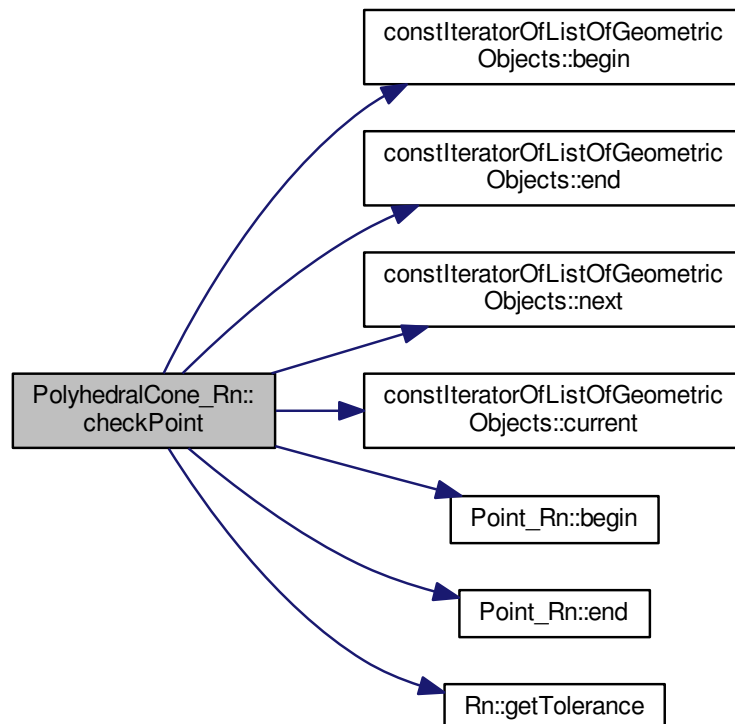
Check a point state against the whole polyhedron.

**Returns**

HalfSpace\_Rn::OUT, HalfSpace\_Rn::IN or HalfSpace\_Rn::ON.

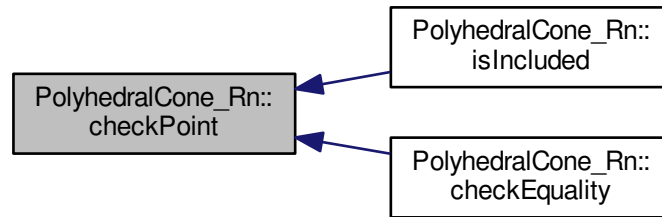
Definition at line 29 of file PolyhedralCone\_Rn.cpp.

Here is the call graph for this function:





Here is the caller graph for this function:



**4.19.3.16** `HalfSpace_Rn::State PolyhedralCone_Rn::checkPoint ( const boost::shared_ptr< Generator_Rn > & point,  
const boost::shared_ptr< HalfSpace_Rn > & halfSpace, double halfSpaceNorm ) const`

Check a point state against a half-space.

Returns

HalfSpace\_Rn::OUT, HalfSpace\_Rn::IN or HalfSpace\_Rn::ON.

Definition at line 47 of file `PolyhedralCone_Rn.cpp`.

Here is the call graph for this function:



**4.19.3.17** `virtual bool PolyhedralCone_Rn::checkTopologyAndGeometry ( ) const [inline],[virtual]`

As stated by **Komei Fukuda** "*the complexity of the polyhedral verification problem is unknown. Is it in P or in coNP-complete?*" So only 3 verifications are made in  $\mathbb{R}^n$  :

- check all the generators are inside the H-representation
- check that all generators have at least  $(n-1)$  facets in the case of a polyhedral cone ( $n$  for a polytope)
- check that all facets have at least  $(n-1)$  generators in the case of a polyhedral cone ( $n$  for a polytope).

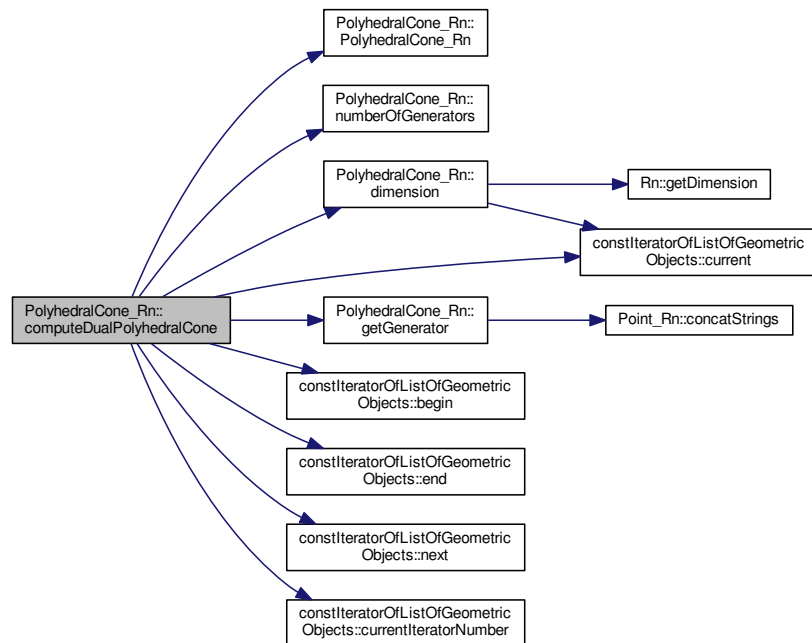
Definition at line 390 of file `PolyhedralCone_Rn.h`.

#### 4.19.3.18 `boost::shared_ptr< PolyhedralCone_Rn > PolyhedralCone_Rn::computeDualPolyhedralCone ( ) const`

Build the dual polyhedral cone of the current one whose edge are orthogonal to the primal and vice-versa.

Definition at line 266 of file `PolyhedralCone_Rn.cpp`.

Here is the call graph for this function:



#### 4.19.3.19 `void PolyhedralCone_Rn::computeMinkowskiSum ( const boost::shared_ptr< PolyhedralCone_Rn > & A, const boost::shared_ptr< PolyhedralCone_Rn > & B ) [virtual]`

Compute the Minkowski sum of two polyhedral cones.

Definition at line 261 of file `PolyhedralCone_Rn.cpp`.

#### 4.19.3.20 `virtual void PolyhedralCone_Rn::createBoundingBox ( double ) [inline],[virtual]`

At the moment this function is useless in the case of polyhedral cones.

Reimplemented in [Polytope\\_Rn](#).

Definition at line 668 of file `PolyhedralCone_Rn.h`.

#### 4.19.3.21 `virtual void PolyhedralCone_Rn::createBoundingSimplex ( double ) [inline],[virtual]`

At the moment this function is useless in the case of polyhedral cones.

Reimplemented in [Polytope\\_Rn](#).

Definition at line 671 of file `PolyhedralCone_Rn.h`.

4.19.3.22 `void PolyhedralCone_Rn::createTruncatedGenerator ( const boost::shared_ptr< Generator_Rn_SD > & y, const boost::shared_ptr< Generator_Rn_SD > & z, boost::shared_ptr< Generator_Rn_SD > newG, double ay, double az, double b = 0. ) const [virtual]`

Create the intersection edge in the truncating algorithm. It is defined by the intersection between a 2-face and a hyperplane, i.e. a (n-1)-face. The new egdge is given by this formula where H is the current half space :

$$newG = \frac{\langle a, z \rangle}{\langle a, z - y \rangle} y - \frac{\langle a, y \rangle}{\langle a, z - y \rangle} z, H = \left\{ x : \langle a, x \rangle = \sum_{j=1}^n a_j x_j \geq 0 \right\}$$

#### Parameters

|             |   |
|-------------|---|
| <i>y</i>    | The generator outside the current half-space $\langle a, y \rangle < 0$   |
| <i>z</i>    | The generator inside the current half-space $\langle a, z \rangle > 0$  |
| <i>newG</i> | The new generator is the intersection between the 2-face created by y and z, and the current halfspace hyperplane |
| <i>ay</i>   | Scalar product $\langle a, y \rangle$   |
| <i>az</i>   | Scalar product $\langle a, z \rangle$   |
| <i>b</i>    | Half-space constant, null in the polyhedral cone case.  |

Reimplemented in [Polytope\\_Rn](#).

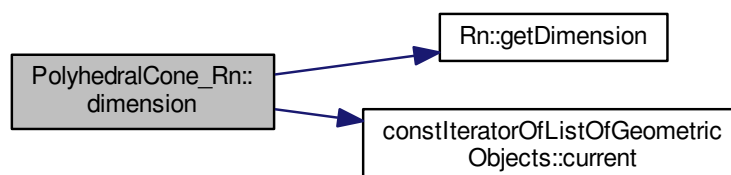
Definition at line 323 of file PolyhedralCone\_Rn.cpp.

4.19.3.23 `virtual unsigned int PolyhedralCone_Rn::dimension ( ) const [inline],[virtual]`

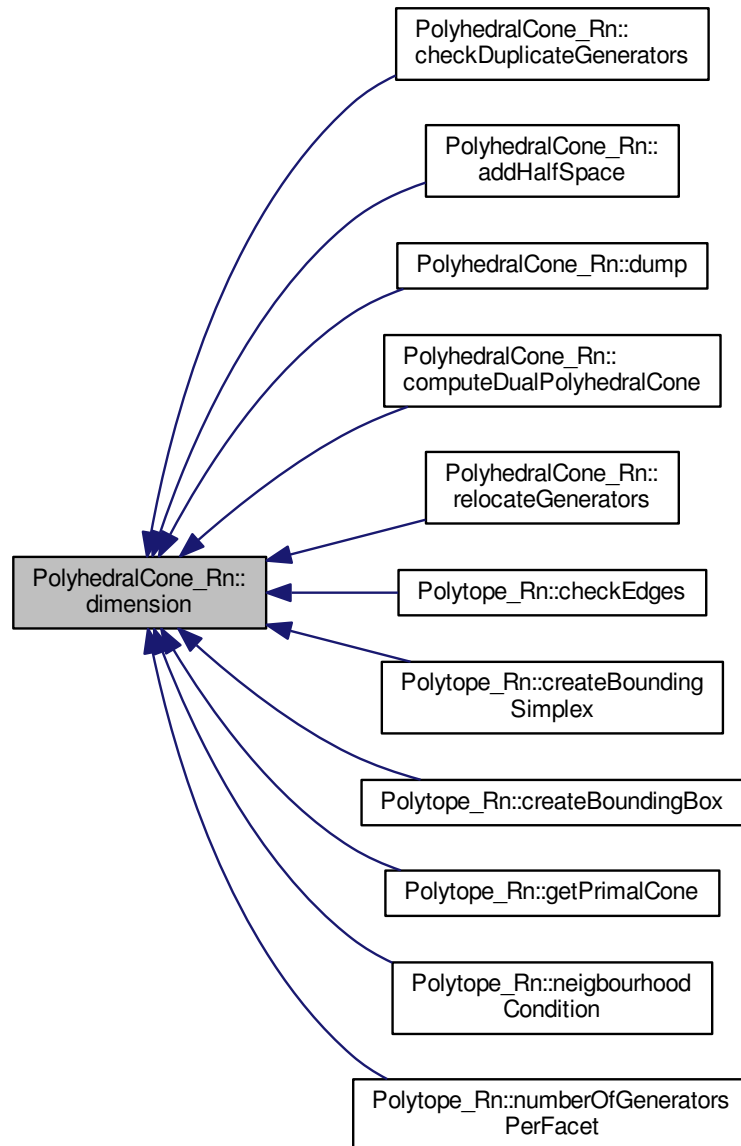
Return the space dimension.

Definition at line 63 of file PolyhedralCone\_Rn.h.

Here is the call graph for this function:



Here is the caller graph for this function:

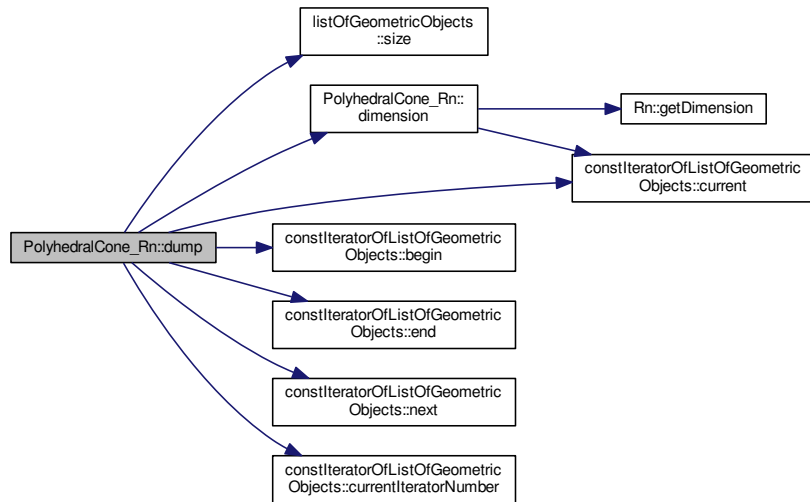


#### 4.19.3.24 void PolyhedralCone\_Rn::dump ( std::ostream & *this\_ostream* ) const

Dump the polyhedral structure on `std::cout`.

Definition at line 204 of file `PolyhedralCone_Rn.cpp`.

Here is the call graph for this function:



4.19.3.25 `void PolyhedralCone_Rn::fillNeighbourMatrix ( std::vector< std::vector< unsigned int > > & neighboursA, unsigned int topologicalCode = 1 ) const throw std::out_of_range) [inline]`

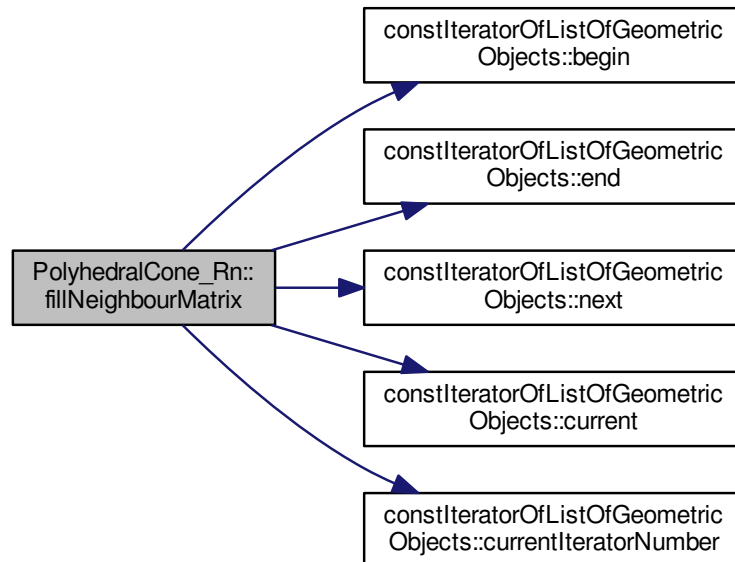
Compute and store all neighborhood relations between generators.

Parameters

|                        |   |
|------------------------|---|
| <i>neighboursA</i>     | a sparse matrix where each line models a generator  |
| <i>topologicalCode</i> | model the level of neighborhood: 1 for an edge, ..., (n-1) for a facet in a n-dimensional space |

Definition at line 345 of file `PolyhedralCone_Rn.h`.

Here is the call graph for this function:

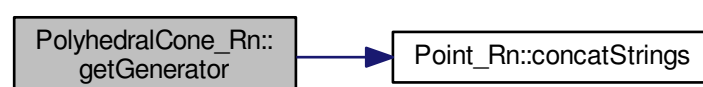


4.19.3.26 `const boost::shared_ptr< Generator_Rn > & PolyhedralCone_Rn::getGenerator ( unsigned int i ) const throw std::out_of_range)`

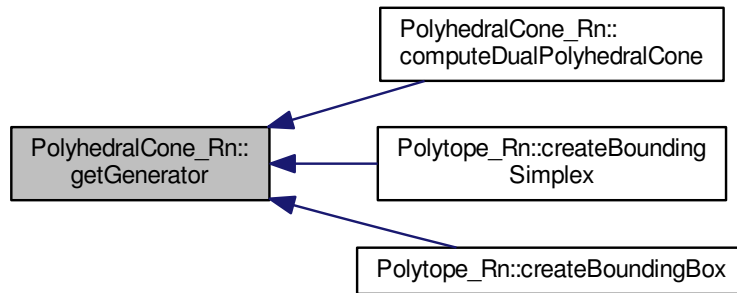
Return the *i*-th generator.

Definition at line 171 of file `PolyhedralCone_Rn.cpp`.

Here is the call graph for this function:



Here is the caller graph for this function:

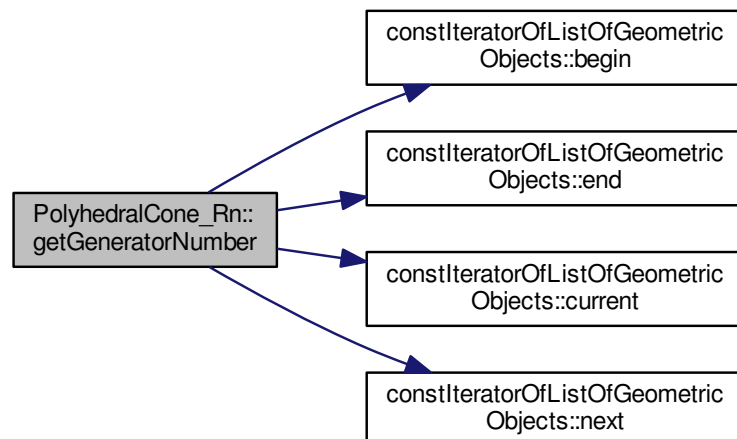


**4.19.3.27** `unsigned int PolyhedralCone_Rn::getGeneratorNumber ( boost::shared_ptr< Generator_Rn > G ) const throw std::out_of_range, std::invalid_argument)`

For a given generator, return its list index.

Definition at line 180 of file `PolyhedralCone_Rn.cpp`.

Here is the call graph for this function:

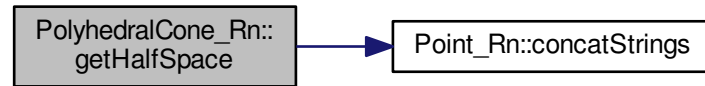


**4.19.3.28** `const boost::shared_ptr< HalfSpace_Rn > & PolyhedralCone_Rn::getHalfSpace ( unsigned int i ) const throw std::out_of_range)`

Return the i-th generator.

Definition at line 159 of file `PolyhedralCone_Rn.cpp`.

Here is the call graph for this function:



**4.19.3.29** `unsigned int PolyhedralCone_Rn::getHalfSpaceNumber ( const boost::shared_ptr< HalfSpace_Rn > & F ) const throw std::out_of_range) [inline]`

For a given half-space, return its list index.

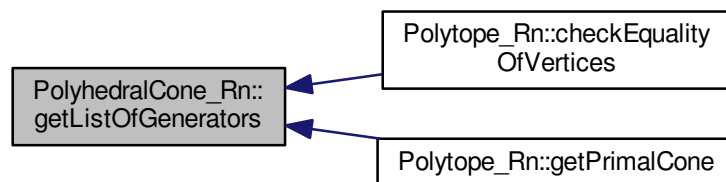
Definition at line 107 of file `PolyhedralCone_Rn.h`.

**4.19.3.30** `const listOfGeometricObjects< boost::shared_ptr<Generator_Rn> >& PolyhedralCone_Rn::getListOfGenerators ( ) const [inline]`

Return the list of generators.

Definition at line 145 of file `PolyhedralCone_Rn.h`.

Here is the caller graph for this function:

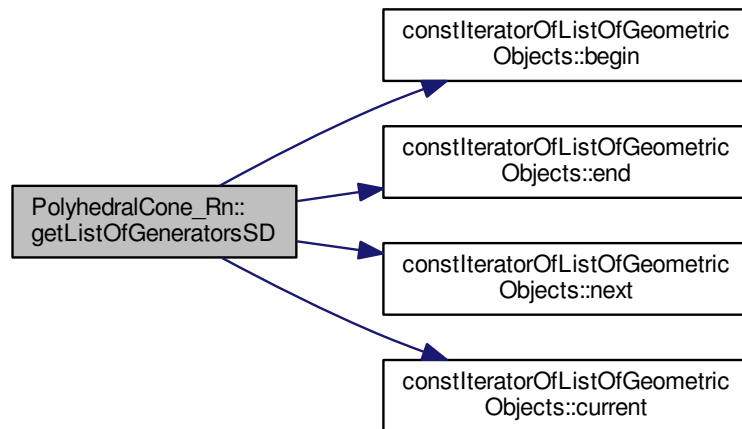


**4.19.3.31** `unsigned int PolyhedralCone_Rn::getListOfGeneratorsSD ( std::vector< boost::shared_ptr< Generator_Rn_SD >> & currentListOfGeneratorsSD ) [inline]`

Definition at line 147 of file `PolyhedralCone_Rn.h`.



Here is the call graph for this function:

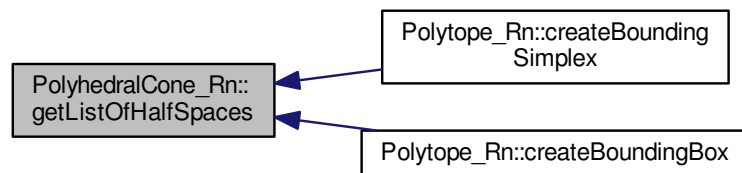


**4.19.3.32** `listOfGeometricObjects< boost::shared_ptr<HalfSpace_Rn> > &PolyhedralCone_Rn::getListOfHalfSpaces ( ) [inline]`

Return the list of half-spaces.

Definition at line 124 of file `PolyhedralCone_Rn.h`.

Here is the caller graph for this function:



**4.19.3.33** `const listOfGeometricObjects< boost::shared_ptr<HalfSpace_Rn> > &PolyhedralCone_Rn::getListOfHalfSpaces ( ) const [inline]`

Return the list of half-spaces.

Definition at line 127 of file `PolyhedralCone_Rn.h`.

**4.19.3.34** `virtual bool PolyhedralCone_Rn::isBounded ( ) const [inline],[virtual]`

Tell whether this polyhedron is bounded or not, polyhedral cones are not.

Reimplemented in [Polytope\\_Rn](#).

Definition at line 79 of file PolyhedralCone\_Rn.h.

4.19.3.35 `bool PolyhedralCone_Rn::isIncluded ( const boost::shared_ptr< PolyhedralCone_Rn > & B ) const`

Test whether the current polytope V-description is inside the polytope B H-description.

Parameters

|          |                |
|----------|----------------|
| <i>B</i> | The H-polytope |
|----------|----------------|

Returns

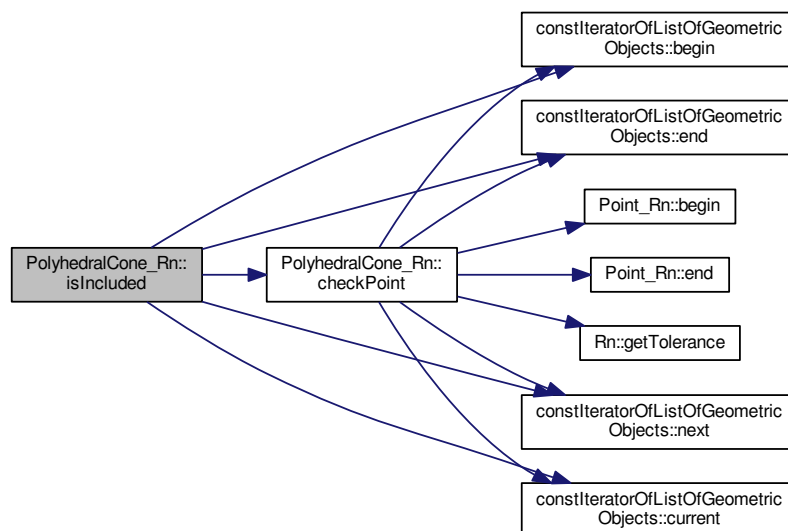
true if

$$this \subset B$$

, false otherwise.

Definition at line 340 of file PolyhedralCone\_Rn.cpp.

Here is the call graph for this function:



4.19.3.36 `void PolyhedralCone_Rn::negate ( ) [inline]`

Compute the symmetrical polyhedral cone.

Definition at line 639 of file PolyhedralCone\_Rn.h.

4.19.3.37 `virtual unsigned int PolyhedralCone_Rn::neighbourhoodCondition ( ) const [inline],[virtual]`

Two edges are neighbours in a polyhedral cone  $\Leftrightarrow$  they share at least (n-2) facets.

Reimplemented in [Polytope\\_Rn](#).

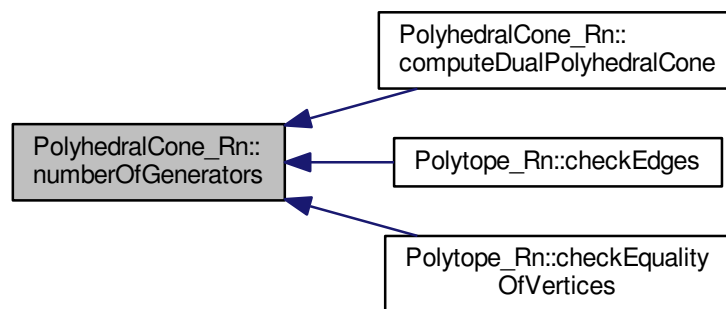
Definition at line 82 of file PolyhedralCone\_Rn.h.

4.19.3.38 `unsigned int PolyhedralCone_Rn::numberOfGenerators ( ) const [inline]`

Give the total number of generators.

Definition at line 133 of file PolyhedralCone\_Rn.h.

Here is the caller graph for this function:



4.19.3.39 `virtual unsigned int PolyhedralCone_Rn::numberOfGeneratorsPerFacet ( ) const [inline],[virtual]`

Each facet in a polyhedral cone has got (n-1) edges.

Reimplemented in [Polytope\\_Rn](#).

Definition at line 85 of file PolyhedralCone\_Rn.h.

4.19.3.40 `unsigned int PolyhedralCone_Rn::numberOfHalfSpaces ( ) const [inline]`

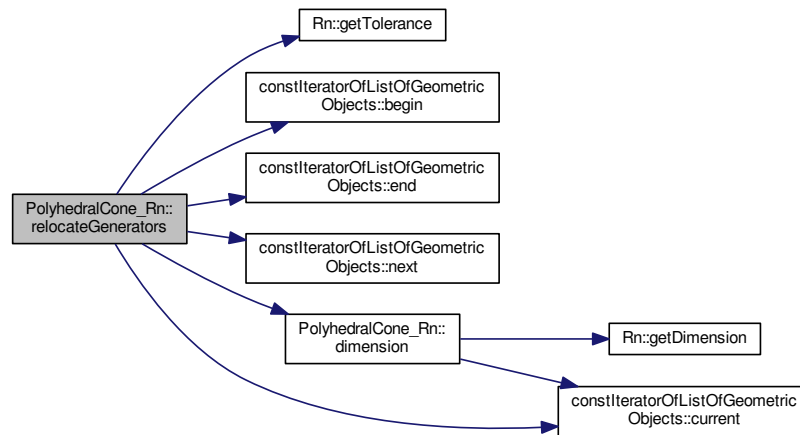
Get the total number of half-spaces.

Definition at line 93 of file PolyhedralCone\_Rn.h.

4.19.3.41 `void PolyhedralCone_Rn::relocateGenerators ( )`

Definition at line 356 of file PolyhedralCone\_Rn.cpp.

Here is the call graph for this function:



**4.19.3.42** `void PolyhedralCone_Rn::removeGenerator ( unsigned int j ) [inline]`

Remove the generator number `j` from its list.

Definition at line 512 of file `PolyhedralCone_Rn.h`.

**4.19.3.43** `void PolyhedralCone_Rn::removeHalfSpace ( unsigned int j ) [inline]`

Remove the half-space number `j` from its list.

Definition at line 99 of file `PolyhedralCone_Rn.h`.

**4.19.3.44** `void PolyhedralCone_Rn::removeHalfSpaces ( const std::set< boost::shared_ptr< HalfSpace_Rn > > & setOfRedundantHS ) [inline]`

Remove the half-space number `j` from its list.

Definition at line 102 of file `PolyhedralCone_Rn.h`.

**4.19.3.45** `void PolyhedralCone_Rn::reset ( ) [inline]`

Remove all half-spaces and generators.

Definition at line 88 of file `PolyhedralCone_Rn.h`.

**4.19.3.46** `void PolyhedralCone_Rn::setListOfGenerators ( const listOfGeometricObjects< boost::shared_ptr< Generator_Rn > > & gnList ) [inline]`

Set a new list of generators.

Definition at line 201 of file `PolyhedralCone_Rn.h`.

4.19.3.47 `void PolyhedralCone_Rn::setListOfGeneratorsSD ( const std::vector< boost::shared_ptr< Generator_Rn_SD > > & gnList ) [inline]`

Set a new list of generators. The list of half-spaces should have been previously set.

Definition at line 165 of file PolyhedralCone\_Rn.h.

Here is the call graph for this function:



## 4.19.4 Friends And Related Function Documentation

4.19.4.1 `friend class constIteratorOfListOfHalfSpaces [friend]`

Definition at line 47 of file PolyhedralCone\_Rn.h.

4.19.4.2 `friend class lexIteratorOfListOfHalfSpaces [friend]`

Definition at line 46 of file PolyhedralCone\_Rn.h.

## 4.19.5 Member Data Documentation

4.19.5.1 `listOfGeometricObjects< boost::shared_ptr<Generator_Rn> > PolyhedralCone_Rn::_listOfGenerators [protected]`

The convex hull of connected points.

Definition at line 677 of file PolyhedralCone\_Rn.h.

4.19.5.2 `listOfGeometricObjects< boost::shared_ptr<HalfSpace_Rn> > PolyhedralCone_Rn::_listOfHalfSpaces [protected]`

The list of half-spaces defining the polytope.

Definition at line 675 of file PolyhedralCone\_Rn.h.

The documentation for this class was generated from the following files:

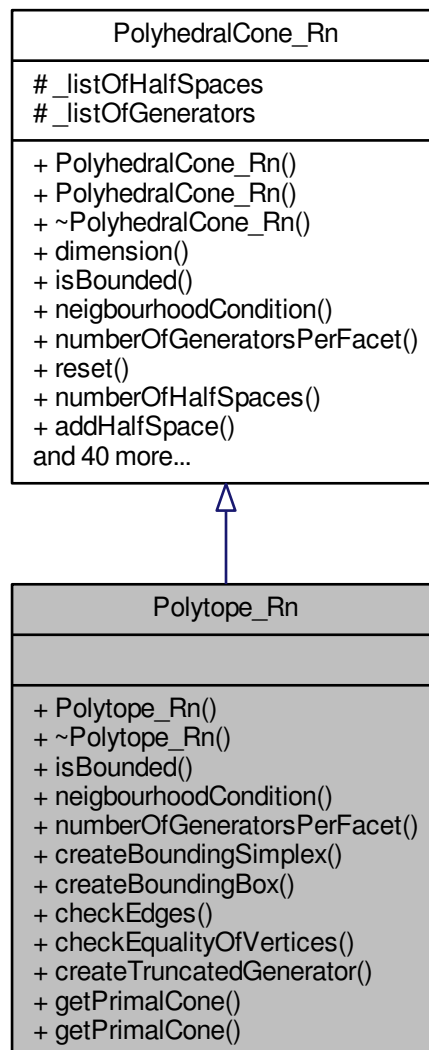
- [/home/vindeloss/CPP/I2M/politopix/trunk/PolyhedralCone\\_Rn.h](#)
- [/home/vindeloss/CPP/I2M/politopix/trunk/PolyhedralCone\\_Rn.cpp](#)

## 4.20 Polytope\_Rn Class Reference

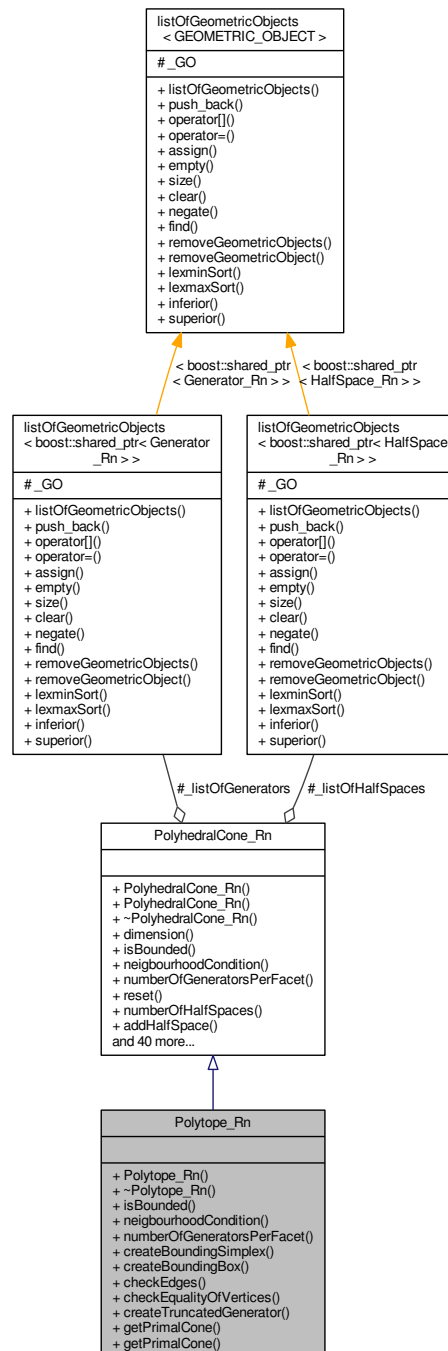
Model a polytope using its two equivalent definitions : the convex hull and the half-space intersection.

```
#include <Polytope_Rn.h>
```

Inheritance diagram for Polytope\_Rn:



Collaboration diagram for Polytope\_Rn:



## Public Member Functions

- [Polytope\\_Rn](#) ()  
*Constructor for polytopes i.e. bounded convex polyhedra.*
- virtual [~Polytope\\_Rn](#) ()  
*Destructor.*
- virtual bool [isBounded](#) () const

- Tell whether this polyhedron is bounded or not, polytopes are bounded.*
- virtual unsigned int [neighbourhoodCondition](#) () const
  - Two vertices are neighbours in a polytope  $\Leftrightarrow$  they share at least  $(n-1)$  facets.*
- virtual unsigned int [numberOfGeneratorsPerFacet](#) () const
  - Each facet in a polytope has got  $n$  vertices.*
- virtual void [createBoundingSimplex](#) (double M)
  - Initialize the truncating algorithm building a  $M$ -sized simplex around the polytope.*
- virtual void [createBoundingBox](#) (double M)
  - Initialize the truncating algorithm building a  $M$ -sized bounding box around the polytope.*
- virtual bool [checkEdges](#) () const
  - Always true in the polyhedral cone case.*
- bool [checkEqualityOfVertices](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &B, bool printOnScreen=false) const
  - Check whether two  $V$ -polytopes are identical Check whether the sets of vertices of  $A$  and  $B$  are equal.*
- virtual void [createTruncatedGenerator](#) (const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &in, const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &out, boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > newV, double ay, double az, double b=0.) const
  - This is the intersection vertex in the truncating algorithm, defined by the intersection between an edge and an hyper-plane.*
- boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > [getPrimalCone](#) (unsigned int i) const throw (std::out\_of\_range)
- boost::shared\_ptr< [PolyhedralCone\\_Rn](#) > [getPrimalCone](#) (const boost::shared\_ptr< [Generator\\_Rn](#) > &vx) const
  - Return the primal cone  $C(vx)$  of the polytope  $A$  associated to the vertex  $vx$ .*

## Additional Inherited Members

### 4.20.1 Detailed Description

Model a polytope using its two equivalent definitions : the convex hull and the half-space intersection.

Definition at line 34 of file [Polytope\\_Rn.h](#).

### 4.20.2 Constructor & Destructor Documentation

#### 4.20.2.1 [Polytope\\_Rn::Polytope\\_Rn](#) ( ) [inline]

Constructor for polytopes i.e. bounded convex polyhedra.

Definition at line 38 of file [Polytope\\_Rn.h](#).

#### 4.20.2.2 virtual [Polytope\\_Rn::~~Polytope\\_Rn](#) ( ) [inline],[virtual]

Destructor.

Definition at line 41 of file [Polytope\\_Rn.h](#).

### 4.20.3 Member Function Documentation

#### 4.20.3.1 bool [Polytope\\_Rn::checkEdges](#) ( ) const [virtual]

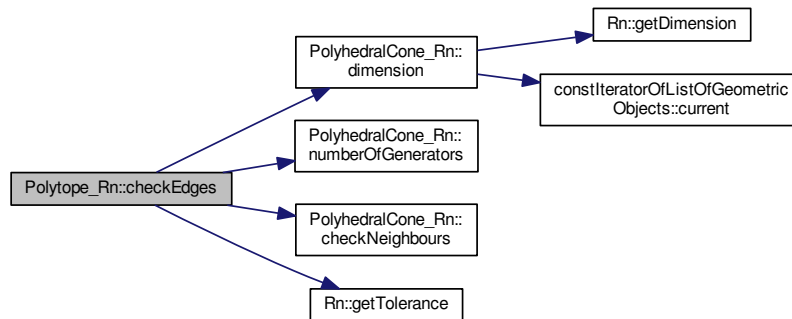
Always true in the polyhedral cone case.

Reimplemented from [PolyhedralCone\\_Rn](#).



Definition at line 115 of file Polytope\_Rn.cpp.

Here is the call graph for this function:



4.20.3.2 `bool Polytope_Rn::checkEqualityOfVertices ( const boost::shared_ptr< Polytope_Rn > & B, bool printOnScreen = false ) const`

Check whether two V-polytopes are identical Check whether the sets of vertices of A and B are equal.

Parameters

|   |                |
|---|----------------|
| A | The V-polytope |
|---|----------------|

Returns

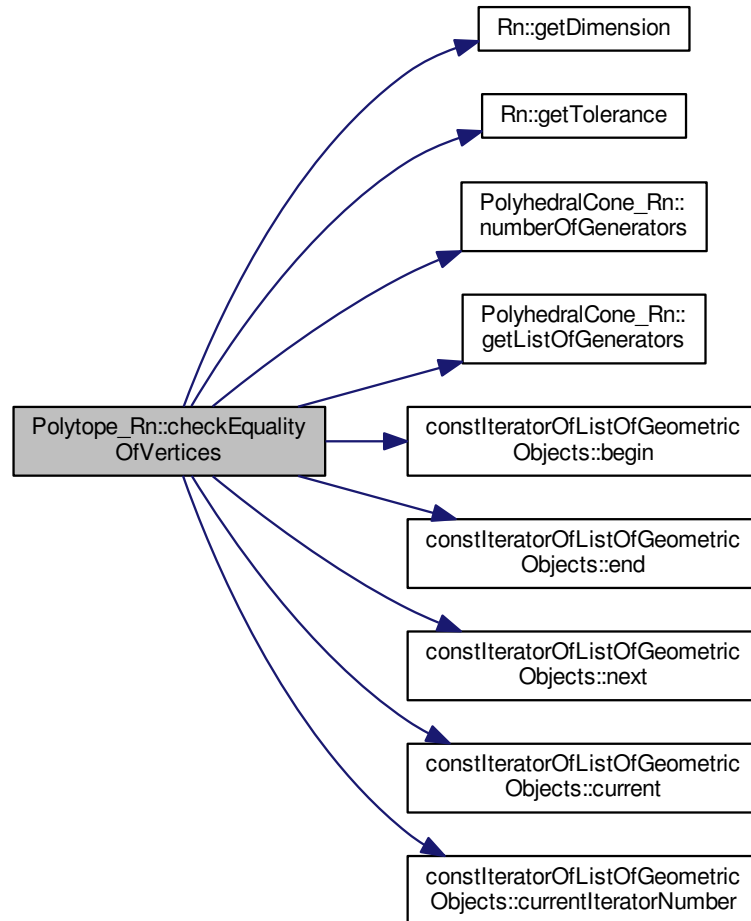
true if

$$\mathcal{V}_A = \mathcal{V}_B$$

, false otherwise.

Definition at line 324 of file Polytope\_Rn.cpp.

Here is the call graph for this function:



#### 4.20.3.3 `void Polytope_Rn::createBoundingBox ( double M ) [virtual]`

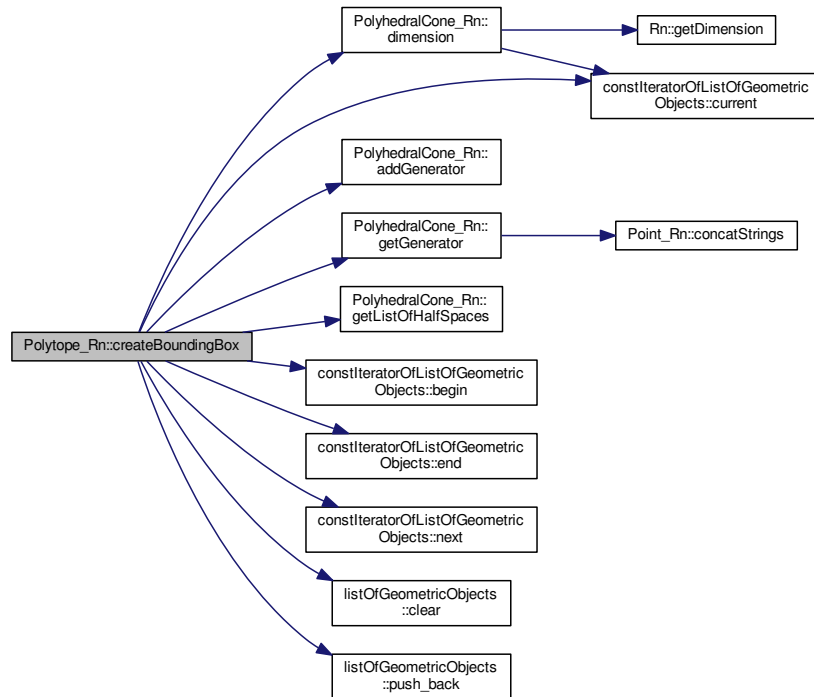
Initialize the truncating algorithm building a M-sized bounding box around the polytope.

When only the polytope facets are given, include it in a huge cube that we are going to truncate.

Reimplemented from [PolyhedralCone\\_Rn](#).

Definition at line 237 of file `Polytope_Rn.cpp`.

Here is the call graph for this function:



#### 4.20.3.4 void Polytope\_Rn::createBoundingSimplex ( double *M* ) [virtual]

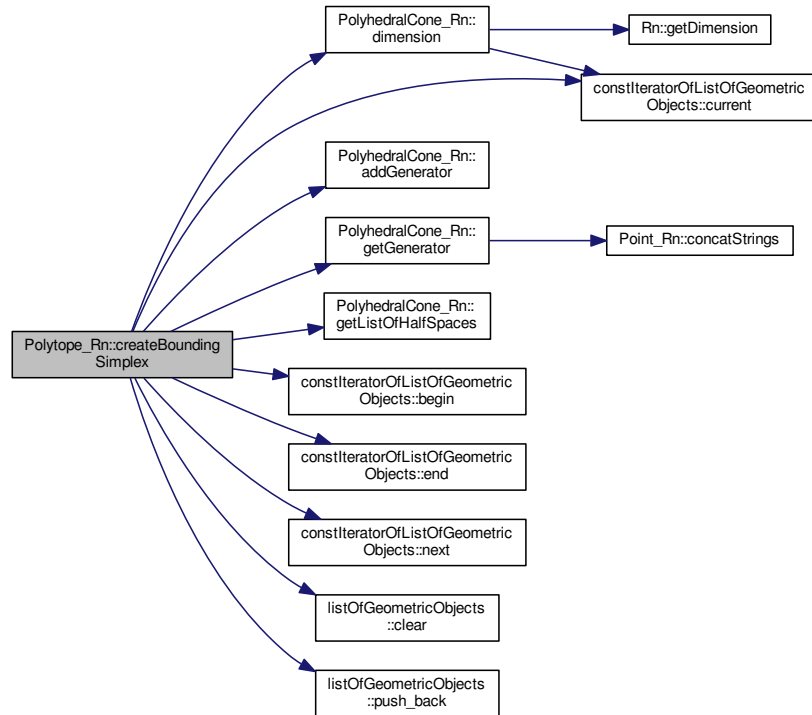
Initialize the truncating algorithm building a *M*-sized simplex around the polytope.

When only the polytope facets are given, include it in a huge simplex that we are going to truncate.

Reimplemented from [PolyhedralCone\\_Rn](#).

Definition at line 162 of file `Polytope_Rn.cpp`.

Here is the call graph for this function:



4.20.3.5 `void Polytope_Rn::createTruncatedGenerator ( const boost::shared_ptr< Generator_Rn_SD > & in, const boost::shared_ptr< Generator_Rn_SD > & out, boost::shared_ptr< Generator_Rn_SD > newV, double ay, double az, double b = 0. ) const [virtual]`

This is the intersection vertex in the truncating algorithm, defined by the intersection between an edge and an hyperplane.

This is the intersection vertex in the truncating algorithm. It is defined by the intersection between an edge, i.e. a 1-face, and an hyperplane, i.e. a (n-1)-face.

Reimplemented from [PolyhedralCone\\_Rn](#).

Definition at line 309 of file Polytope\_Rn.cpp.

4.20.3.6 `boost::shared_ptr< PolyhedralCone_Rn > Polytope_Rn::getPrimalCone ( unsigned int i ) const throw std::out_of_range)`

Return the i-th primal cone  $C(i)$  of the polytope A. If A has k vertices then  $A = \bigcap_{i=1}^k C(i)$  where  $C(i) = \bigcap_{i=1}^l \bar{H}_i^+$

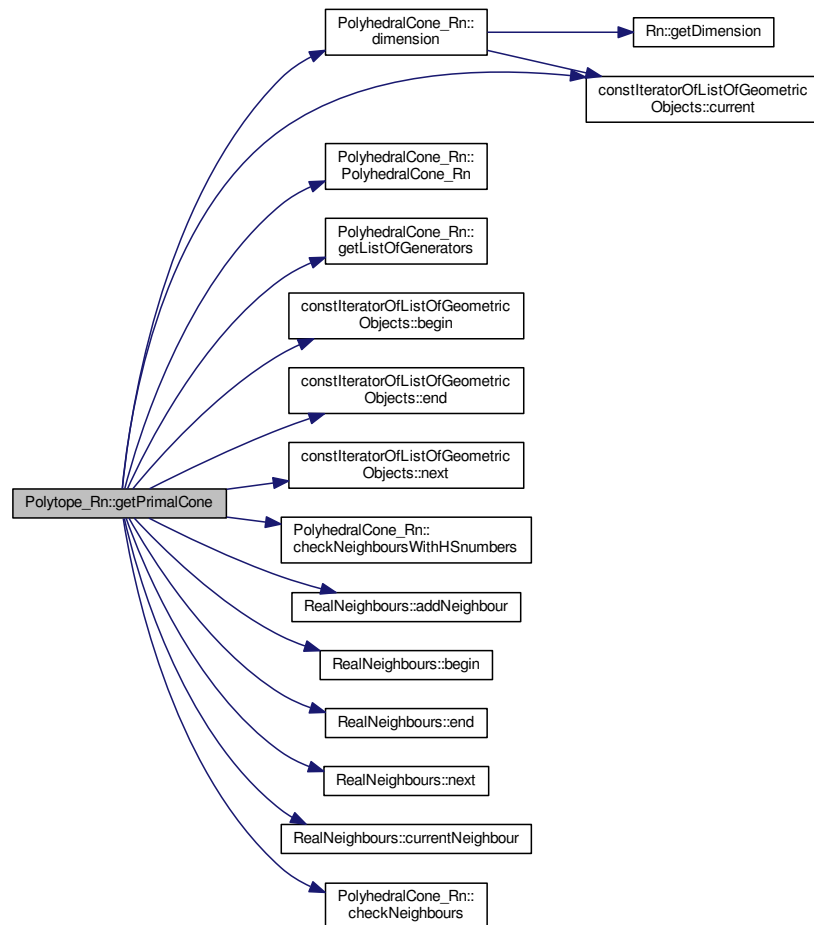
Definition at line 367 of file Polytope\_Rn.cpp.

4.20.3.7 `boost::shared_ptr< PolyhedralCone_Rn > Polytope_Rn::getPrimalCone ( const boost::shared_ptr< Generator_Rn > & vx ) const`

Return the primal cone  $C(vx)$  of the polytope A associated to the vertex vx.

Definition at line 404 of file Polytope\_Rn.cpp.

Here is the call graph for this function:



#### 4.20.3.8 `virtual bool Polytope_Rn::isBounded ( ) const [inline],[virtual]`

Tell whether this polyhedron is bounded or not, polytopes are bounded.

Reimplemented from [PolyhedralCone\\_Rn](#).

Definition at line 44 of file Polytope\_Rn.h.

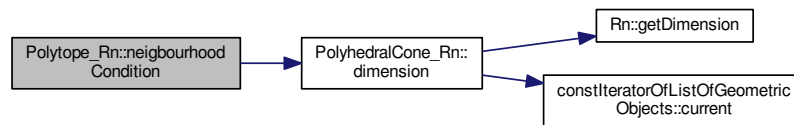
#### 4.20.3.9 `virtual unsigned int Polytope_Rn::neighbourhoodCondition ( ) const [inline],[virtual]`

Two vertices are neighbours in a polytope  $\Leftrightarrow$  they share at least  $(n-1)$  facets.

Reimplemented from [PolyhedralCone\\_Rn](#).

Definition at line 47 of file Polytope\_Rn.h.

Here is the call graph for this function:



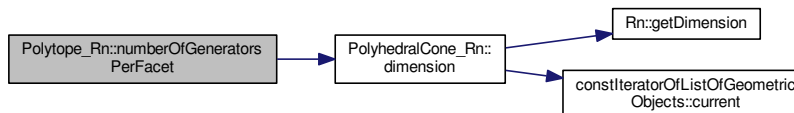
4.20.3.10 `virtual unsigned int Polytope_Rn::numberOfGeneratorsPerFacet ( ) const [inline],[virtual]`

Each facet in a polytope has got n vertices.

Reimplemented from [PolyhedralCone\\_Rn](#).

Definition at line 50 of file `Polytope_Rn.h`.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- `/home/vindelos/CPP/I2M/politopix/trunk/Polytope_Rn.h`
- `/home/vindelos/CPP/I2M/politopix/trunk/Polytope_Rn.cpp`

## 4.21 PolytopeToSimplexes Class Reference

```
#include <VolumeOfPolytopes_Rn.h>
```

Collaboration diagram for PolytopeToSimplexes:

| PolytopeToSimplexes  |
|--|
| # _listOfProcessedVertices<br># _listOfVerticesToSplit<br># _dimension   |
| + PolytopeToSimplexes()<br>+ PolytopeToSimplexes()<br>+ PolytopeToSimplexes()<br>+ getListOfProcessedVertices()<br>+ setListOfProcessedVertices()<br>+ getListOfVerticesToSplit()<br>+ setListOfVerticesToSplit()<br>+ addProcessedVertex()<br>+ checkSimplex()<br>+ buildPolytope()<br>+ switchToFullDimension()<br>+ dimension()<br>+ dump() |

## Public Member Functions

- [PolytopeToSimplexes](#) (const std::vector< unsigned int > &splitPol, unsigned int dim)
- [PolytopeToSimplexes](#) (const std::vector< unsigned int > &vtx2plit, unsigned int apexNb, unsigned int dim)
- [PolytopeToSimplexes](#) (const std::vector< unsigned int > &vtx2plit, const std::vector< unsigned int > &prc← Vtx, unsigned int apexNb, unsigned int dim)
- const std::vector< unsigned int > & [getListOfProcessedVertices](#) () const
- void [setListOfProcessedVertices](#) (const std::vector< unsigned int > &LPV)
- const std::vector< unsigned int > & [getListOfVerticesToSplit](#) () const
- void [setListOfVerticesToSplit](#) (const std::vector< unsigned int > &VTS)
- void [addProcessedVertex](#) (unsigned int ap)
- bool [checkSimplex](#) () const
- std::vector< unsigned int > [buildPolytope](#) () const
- void [switchToFullDimension](#) ()
- unsigned int [dimension](#) () const
- void [dump](#) (std::ostream &this\_ostream, unsigned int shift=0) const

## Protected Attributes

- std::vector< unsigned int > [\\_listOfProcessedVertices](#)  
*The ordered list of vertices as we go down in smaller dimensions spaces.*
- std::vector< unsigned int > [\\_listOfVerticesToSplit](#)  
*The ordered list of vertices to be split in lower dimensions.*
- unsigned int [\\_dimension](#)  
*The current dimension space we work in.*

### 4.21.1 Detailed Description

Definition at line 42 of file VolumeOfPolytopes\_Rn.h.

### 4.21.2 Constructor & Destructor Documentation

4.21.2.1 `PolytopeToSimplexes::PolytopeToSimplexes ( const std::vector< unsigned int > & splitPol, unsigned int dim )` `[inline]`

Definition at line 45 of file VolumeOfPolytopes\_Rn.h.

4.21.2.2 `PolytopeToSimplexes::PolytopeToSimplexes ( const std::vector< unsigned int > & vtx2plit, unsigned int apexNb, unsigned int dim )` `[inline]`

Definition at line 55 of file VolumeOfPolytopes\_Rn.h.

4.21.2.3 `PolytopeToSimplexes::PolytopeToSimplexes ( const std::vector< unsigned int > & vtx2plit, const std::vector< unsigned int > & prcVtx, unsigned int apexNb, unsigned int dim )` `[inline]`

Definition at line 61 of file VolumeOfPolytopes\_Rn.h.

### 4.21.3 Member Function Documentation

4.21.3.1 `void PolytopeToSimplexes::addProcessedVertex ( unsigned int ap )` `[inline]`

Definition at line 84 of file VolumeOfPolytopes\_Rn.h.

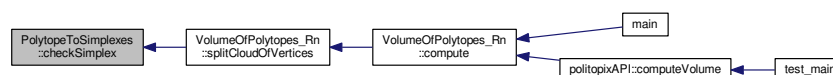
4.21.3.2 `std::vector< unsigned int > PolytopeToSimplexes::buildPolytope ( ) const` `[inline]`

Definition at line 94 of file VolumeOfPolytopes\_Rn.h.

4.21.3.3 `bool PolytopeToSimplexes::checkSimplex ( ) const` `[inline]`

Definition at line 88 of file VolumeOfPolytopes\_Rn.h.

Here is the caller graph for this function:



4.21.3.4 `unsigned int PolytopeToSimplexes::dimension ( ) const` `[inline]`

Definition at line 110 of file VolumeOfPolytopes\_Rn.h.



Here is the caller graph for this function:



4.21.3.5 `void PolytopeToSimplexes::dump ( std::ostream & this_ostream, unsigned int shift = 0 ) const` `[inline]`

Definition at line 114 of file `VolumeOfPolytopes_Rn.h`.

4.21.3.6 `const std::vector< unsigned int > & PolytopeToSimplexes::getListOfProcessedVertices ( ) const` `[inline]`

Definition at line 68 of file `VolumeOfPolytopes_Rn.h`.

Here is the caller graph for this function:



4.21.3.7 `const std::vector< unsigned int > & PolytopeToSimplexes::getListOfVerticesToSplit ( ) const` `[inline]`

Definition at line 76 of file `VolumeOfPolytopes_Rn.h`.

Here is the caller graph for this function:



4.21.3.8 `void PolytopeToSimplexes::setListOfProcessedVertices ( const std::vector< unsigned int > & LPV )` `[inline]`

Definition at line 72 of file `VolumeOfPolytopes_Rn.h`.

4.21.3.9 `void PolytopeToSimplexes::setListOfVerticesToSplit ( const std::vector< unsigned int > & VTS )` `[inline]`

Definition at line 80 of file `VolumeOfPolytopes_Rn.h`.

4.21.3.10 `void PolytopeToSimplexes::switchToFullDimension ( )` `[inline]`

Definition at line 104 of file `VolumeOfPolytopes_Rn.h`.

Here is the caller graph for this function:



## 4.21.4 Member Data Documentation

### 4.21.4.1 unsigned int PolytopeToSimplexes::\_dimension [protected]

The current dimension space we work in.

Definition at line 131 of file VolumeOfPolytopes\_Rn.h.

### 4.21.4.2 std::vector< unsigned int > PolytopeToSimplexes::\_listOfProcessedVertices [protected]

The ordered list of vertices as we go down in smaller dimensions spaces.

Definition at line 127 of file VolumeOfPolytopes\_Rn.h.

### 4.21.4.3 std::vector< unsigned int > PolytopeToSimplexes::\_listOfVerticesToSplit [protected]

The ordered list of vertices to be split in lower dimensions.

Definition at line 129 of file VolumeOfPolytopes\_Rn.h.

The documentation for this class was generated from the following file:

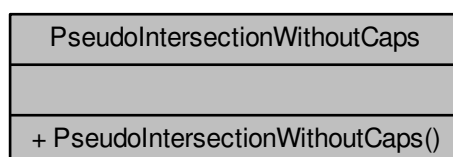
- [/home/vindeloz/CPP/I2M/politopix/trunk/VolumeOfPolytopes\\_Rn.h](/home/vindeloz/CPP/I2M/politopix/trunk/VolumeOfPolytopes_Rn.h)

## 4.22 PseudoIntersectionWithoutCaps Class Reference

Remove all cap half-spaces and then compute the intersection of two capped polytopes.

```
#include <PolyhedralAlgorithms_Rn.h>
```

Collaboration diagram for PseudoIntersectionWithoutCaps:



## Public Member Functions

- [PseudoIntersectionWithoutCaps](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [Polytope\\_Rn](#) > &B, boost::shared\_ptr< [Polytope\\_Rn](#) > &C, const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &newCaps, double bb\_size=1000.)

*Remove all cap half-spaces and then compute the intersection of two capped polytopes.*

### 4.22.1 Detailed Description

Remove all cap half-spaces and then compute the intersection of two capped polytopes.

Definition at line 281 of file PolyhedralAlgorithms\_Rn.h.

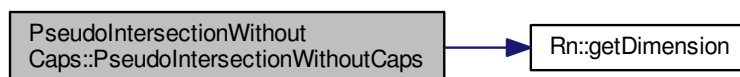
### 4.22.2 Constructor & Destructor Documentation

- 4.22.2.1 `PseudoIntersectionWithoutCaps::PseudoIntersectionWithoutCaps ( const boost::shared_ptr< Polytope\_Rn > &A, const boost::shared_ptr< Polytope\_Rn > &B, boost::shared_ptr< Polytope\_Rn > &C, const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &newCaps, double bb_size = 1000. )`

Remove all cap half-spaces and then compute the intersection of two capped polytopes.

Definition at line 1080 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

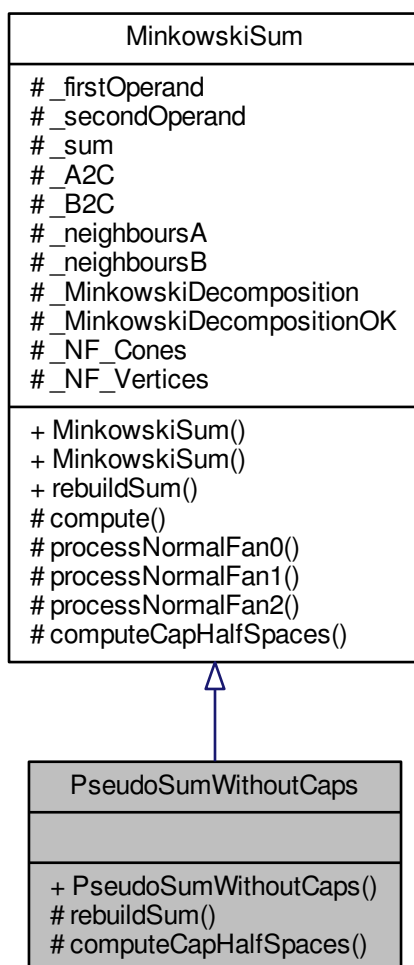
- [/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.h](#)
- [/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.cpp](#)

## 4.23 PseudoSumWithoutCaps Class Reference

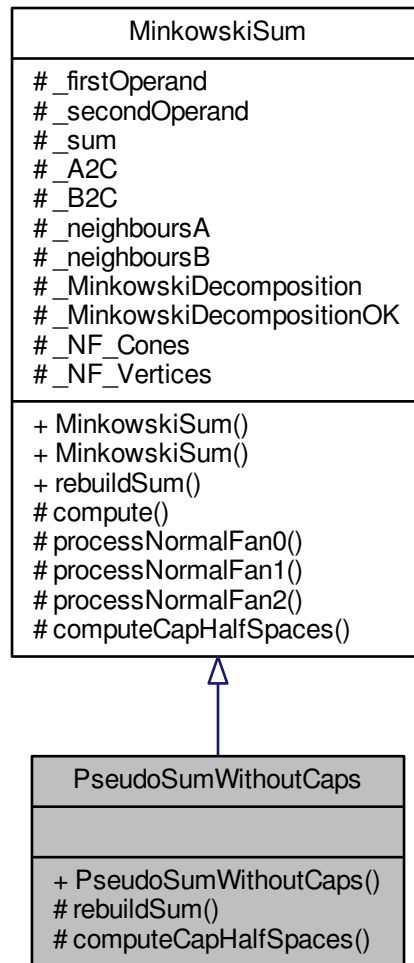
Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again.

```
#include <PolyhedralAlgorithms_Rn.h>
```

Inheritance diagram for PseudoSumWithoutCaps:



Collaboration diagram for PseudoSumWithoutCaps:



## Public Member Functions

- `PseudoSumWithoutCaps` (const boost::shared\_ptr< [Polytope\\_Rn](#) > &A, const boost::shared\_ptr< [Polytope\\_Rn](#) > &B, boost::shared\_ptr< [Polytope\\_Rn](#) > &C, const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &newCaps, double bb\_size=1000.)

*Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again.*

## Protected Member Functions

- boost::shared\_ptr< [Polytope\\_Rn](#) > `rebuildSum` (const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &newCaps, double bb\_size=1000.)

*Remove the cap half-spaces stored in sets and then truncate again.*

- void `computeCapHalfSpaces` (const std::set< unsigned int > &firstOperandCaps, const std::set< unsigned int > &secondOperandCaps, std::set< unsigned int > &sumCaps) throw (std::domain\_error)

*Return the cap half-spaces of the sum in function of the two operands cap half-spaces.*

## Additional Inherited Members

### 4.23.1 Detailed Description

Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again.

Definition at line 244 of file PolyhedralAlgorithms\_Rn.h.

### 4.23.2 Constructor & Destructor Documentation

4.23.2.1 **PseudoSumWithoutCaps::PseudoSumWithoutCaps** ( const boost::shared\_ptr< Polytope\_Rn > & A, const boost::shared\_ptr< Polytope\_Rn > & B, boost::shared\_ptr< Polytope\_Rn > & C, const std::set< unsigned int > & firstOperandCaps, const std::set< unsigned int > & secondOperandCaps, std::set< unsigned int > & newCaps, double bb\_size = 1000. ) [inline]

Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again.

Definition at line 249 of file PolyhedralAlgorithms\_Rn.h.

### 4.23.3 Member Function Documentation

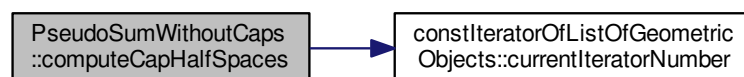
4.23.3.1 **void PseudoSumWithoutCaps::computeCapHalfSpaces** ( const std::set< unsigned int > & firstOperandCaps, const std::set< unsigned int > & secondOperandCaps, std::set< unsigned int > & sumCaps ) throw std::domain\_error) [protected]

Return the cap half-spaces of the sum in function of the two operands cap half-spaces.

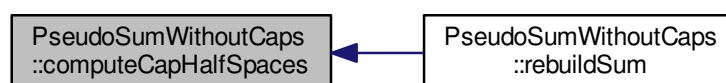
For each facet of the sum F\_C, build F\_A and F\_B such as  $F_C = F_A + F_B$ .

Definition at line 825 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.23.3.2 `boost::shared_ptr< Polytope_Rn > PseudoSumWithoutCaps::rebuildSum ( const std::set< unsigned int > & firstOperandCaps, const std::set< unsigned int > & secondOperandCaps, std::set< unsigned int > & newCaps, double bb_size = 1000. ) [protected]`

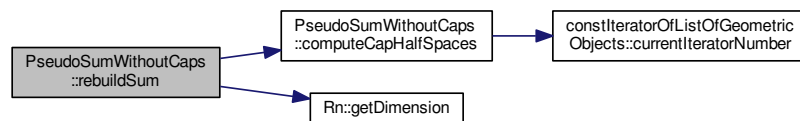
Remove the cap half-spaces stored in sets and then truncate again.

#### Returns

The new sum

Definition at line 1017 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



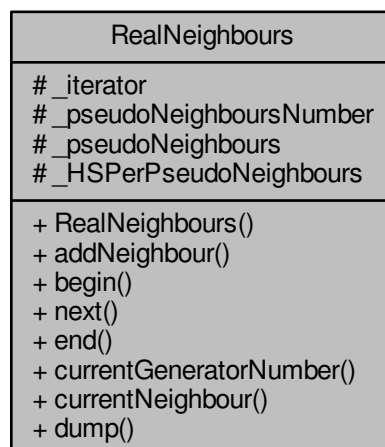
The documentation for this class was generated from the following files:

- [/home/vindeloz/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.h](/home/vindeloz/CPP/I2M/politopix/trunk/PolyhedralAlgorithms_Rn.h)
- [/home/vindeloz/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.cpp](/home/vindeloz/CPP/I2M/politopix/trunk/PolyhedralAlgorithms_Rn.cpp)

## 4.24 RealNeighbours Class Reference

Class dedicated to degeneration processing when looking for neighbors.

Collaboration diagram for RealNeighbours:



## Public Member Functions

- [RealNeighbours](#) ()
- [bool addNeighbour](#) (const std::vector< [HalfSpace\\_Rn](#) \* > &commonFacets, const boost::shared\_ptr< [Generator\\_Rn](#) > &gen, unsigned int number=0)  
*Tell whether a pseudo neighbor is a genuine one comparing set of half-spaces.*
- [void begin](#) ()  
*Iterator function.*
- [void next](#) ()  
*Iterator function.*
- [bool end](#) ()  
*Iterator function.*
- [unsigned int currentGeneratorNumber](#) ()  
*Iterator function.*
- [boost::shared\\_ptr< Generator\\_Rn > currentNeighbour](#) ()  
*Iterator function.*
- [void dump](#) (std::ostream &ofs)  
*Display the content on the stream passed as an argument.*

## Protected Attributes

- [unsigned int \\_iterator](#)  
*A runner to iterate through the list of genuine neighbors.*
- [std::vector< unsigned int > \\_pseudoNeighboursNumber](#)  
*The generator numbers in a global list.*
- [std::vector< boost::shared\\_ptr< Generator\\_Rn > > \\_pseudoNeighbours](#)  
*The generator smart pointer.*
- [std::vector< std::vector< HalfSpace\\_Rn \\* > > \\_HSPerPseudoNeighbours](#)  
*For each generator, store all raw pointers on their corresponding half-spaces.*

### 4.24.1 Detailed Description

Class dedicated to degeneration processing when looking for neighbors.

Definition at line 36 of file Polytope\_Rn.cpp.

### 4.24.2 Constructor & Destructor Documentation

#### 4.24.2.1 [RealNeighbours::RealNeighbours](#) ( ) `[inline]`

Definition at line 39 of file Polytope\_Rn.cpp.

### 4.24.3 Member Function Documentation

#### 4.24.3.1 [bool RealNeighbours::addNeighbour](#) ( const std::vector< [HalfSpace\\_Rn](#) \* > & *commonFacets*, const boost::shared\_ptr< [Generator\\_Rn](#) > & *gen*, unsigned int *number* = 0 ) `[inline]`

Tell whether a pseudo neighbor is a genuine one comparing set of half-spaces.



## Parameters

|                     |   |
|---------------------|---|
| <i>commonFacets</i> | the set of common half-spaces pointers between <i>this</i> and <i>gen</i> |
| <i>gen</i>          | the other generator candidate to be a genuine neighbor of <i>this</i>     |
| <i>number</i>       | the other generator number, if provided                                   |

## Returns

true if SO FAR none match has been found.

Definition at line 46 of file Polytope\_Rn.cpp.

Here is the caller graph for this function:

4.24.3.2 `void RealNeighbours::begin ( ) [inline]`

Iterator function.

Definition at line 79 of file Polytope\_Rn.cpp.

Here is the caller graph for this function:

4.24.3.3 `unsigned int RealNeighbours::currentGeneratorNumber ( ) [inline]`

Iterator function.

Definition at line 88 of file Polytope\_Rn.cpp.

4.24.3.4 `boost::shared_ptr<Generator_Rn> RealNeighbours::currentNeighbour ( ) [inline]`

Iterator function.

Definition at line 91 of file Polytope\_Rn.cpp.

Here is the caller graph for this function:



#### 4.24.3.5 `void RealNeighbours::dump ( std::ostream & ofs ) [inline]`

Display the content on the stream passed as an argument.

Definition at line 94 of file `Polytope_Rn.cpp`.

#### 4.24.3.6 `bool RealNeighbours::end ( ) [inline]`

Iterator function.

Definition at line 85 of file `Polytope_Rn.cpp`.

Here is the caller graph for this function:

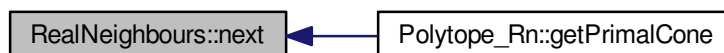


#### 4.24.3.7 `void RealNeighbours::next ( ) [inline]`

Iterator function.

Definition at line 82 of file `Polytope_Rn.cpp`.

Here is the caller graph for this function:



### 4.24.4 Member Data Documentation

4.24.4.1 `std::vector< std::vector< HalfSpace_Rn* > > RealNeighbours::_HSPerPseudoNeighbours` [protected]

For each generator, store all raw pointers on their corresponding half-spaces.

Definition at line 111 of file Polytope\_Rn.cpp.

4.24.4.2 `unsigned int RealNeighbours::_iterator` [protected]

A runner to iterate through the list of genuine neighbors.

Definition at line 105 of file Polytope\_Rn.cpp.

4.24.4.3 `std::vector< boost::shared_ptr<Generator_Rn> > RealNeighbours::_pseudoNeighbours` [protected]

The generator smart pointer.

Definition at line 109 of file Polytope\_Rn.cpp.

4.24.4.4 `std::vector< unsigned int > RealNeighbours::_pseudoNeighboursNumber` [protected]

The generator numbers in a global list.

Definition at line 107 of file Polytope\_Rn.cpp.

The documentation for this class was generated from the following file:

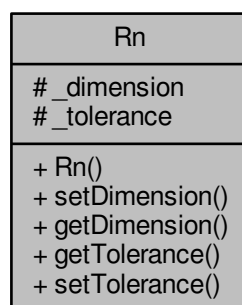
- [/home/vindelos/CPP/I2M/politopix/trunk/Polytope\\_Rn.cpp](#)

## 4.25 Rn Class Reference

This class stores static function that dispatch the main geometric values we use.

```
#include <Rn.h>
```

Collaboration diagram for Rn:



### Public Member Functions

- [Rn\(\)](#)

## Static Public Member Functions

- static `polito_EXPORT` void `setDimension` (unsigned int dim)

*Set the dimension for the cartesian space we work in.*

- static `polito_EXPORT` unsigned int `getDimension` ()

*Return the dimension of the cartesian space we work in.*

- static `polito_EXPORT` double `getTolerance` ()

*Give the minimum distance between two points.*

- static `polito_EXPORT` void `setTolerance` (double t)

*Give the minimum distance between two points.*

## Static Protected Attributes

- static unsigned int `_dimension` = 6

*Rn dimension.*

- static double `_tolerance` = 1.e-06

*Rn dimension.*

### 4.25.1 Detailed Description

This class stores static function that dispatch the main geometric values we use.

Definition at line 27 of file Rn.h.

### 4.25.2 Constructor & Destructor Documentation

#### 4.25.2.1 `Rn::Rn ( )` `[inline]`

Definition at line 30 of file Rn.h.

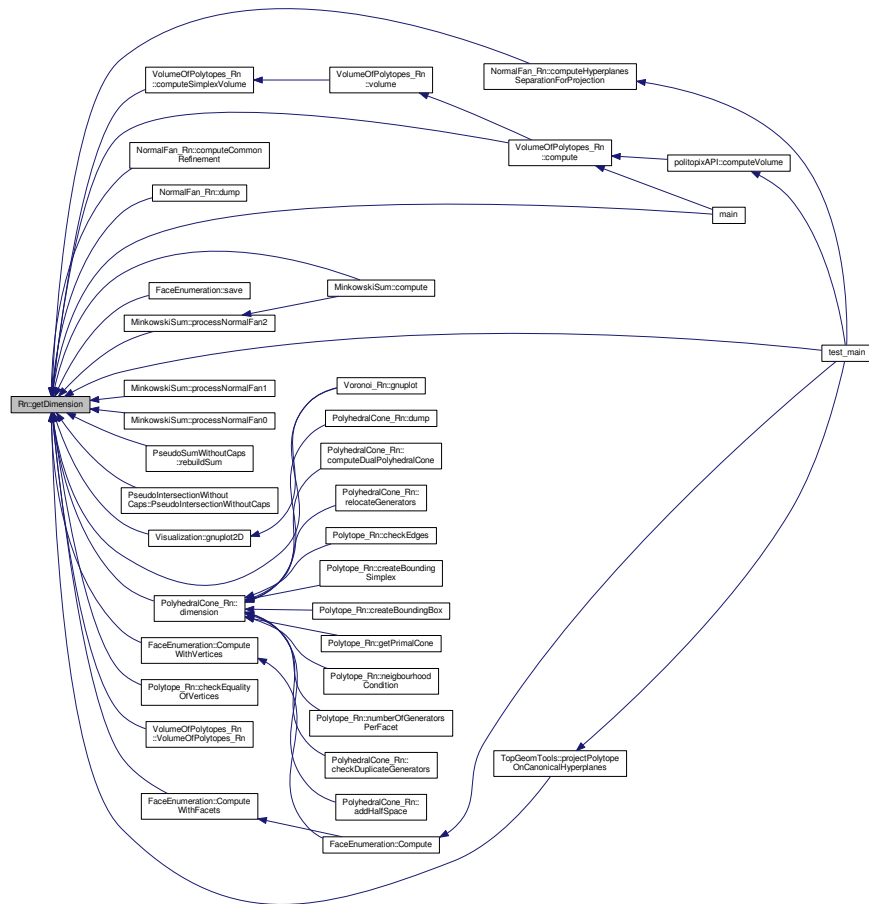
### 4.25.3 Member Function Documentation

#### 4.25.3.1 `unsigned int Rn::getDimension ( )` `[static]`

Return the dimension of the cartesian space we work in.

Definition at line 29 of file Rn.cpp.

Here is the caller graph for this function:

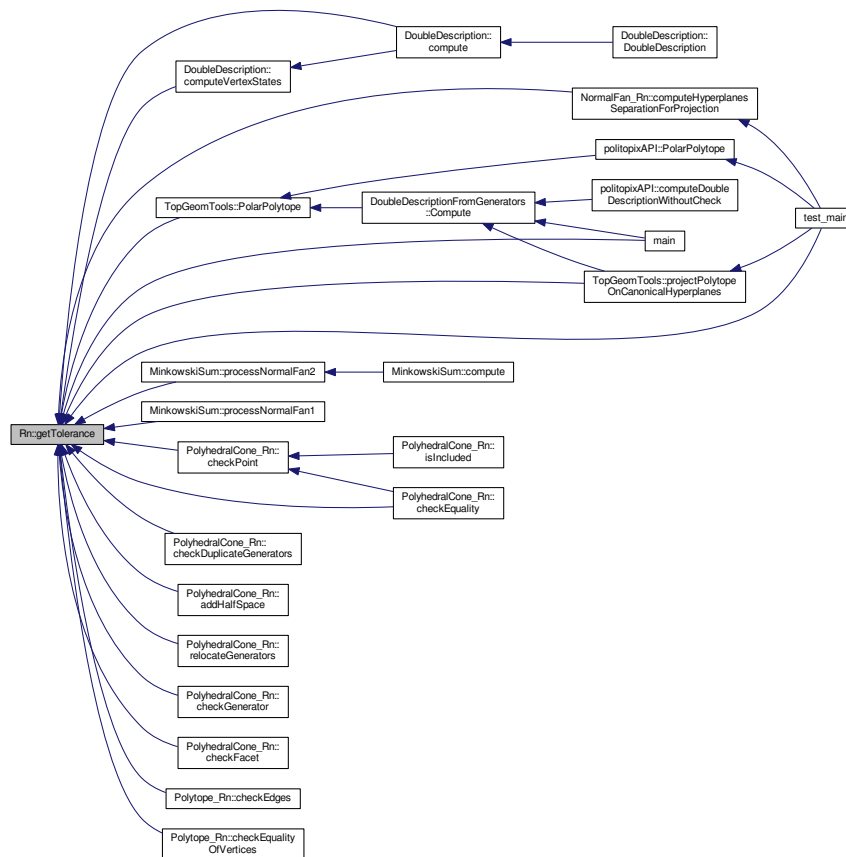


#### 4.25.3.2 double Rn::getTolerance ( ) [static]

Give the minimum distance between two points.

Definition at line 31 of file Rn.cpp.

Here is the caller graph for this function:

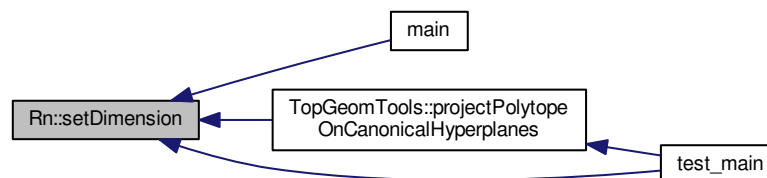


#### 4.25.3.3 void Rn::setDimension ( unsigned int *dim* ) [static]

Set the dimension for the cartesian space we work in.

Definition at line 27 of file Rn.cpp.

Here is the caller graph for this function:

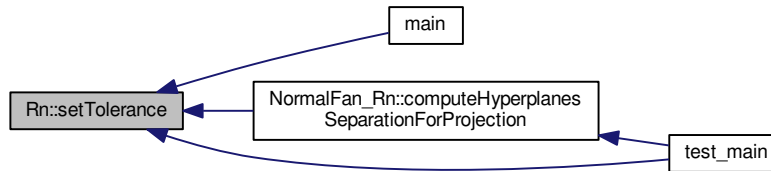


#### 4.25.3.4 void Rn::setTolerance ( double *t* ) [static]

Give the minimum distance between two points.

Definition at line 33 of file Rn.cpp.

Here is the caller graph for this function:



#### 4.25.4 Member Data Documentation

##### 4.25.4.1 `unsigned int Rn::_dimension = 6` `[static], [protected]`

[Rn](#) dimension.

Definition at line 46 of file Rn.h.

##### 4.25.4.2 `double Rn::_tolerance = 1.e-06` `[static], [protected]`

[Rn](#) dimension.

Definition at line 48 of file Rn.h.

The documentation for this class was generated from the following files:

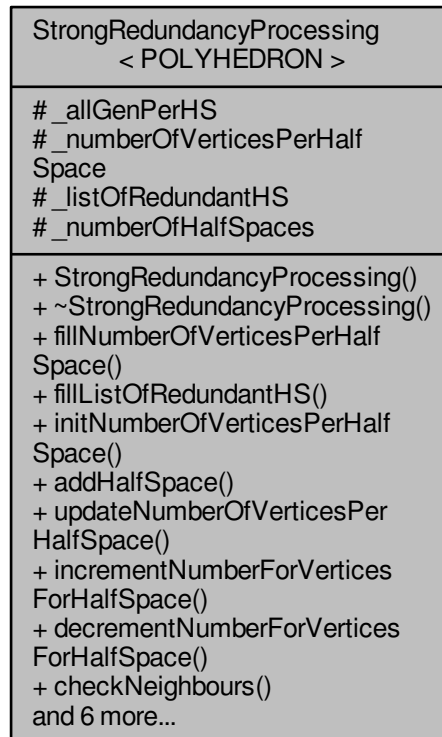
- `/home/vindeloso/CPP/I2M/politopix/trunk/Rn.h`
- `/home/vindeloso/CPP/I2M/politopix/trunk/Rn.cpp`

## 4.26 StrongRedundancyProcessing< POLYHEDRON > Class Template Reference

This class can be more time-consuming than `WeakRedundancyProcessing` or [NoRedundancyProcessing](#) because it will perform extra checks in the process of intersecting half-spaces. To determine if two vertices are neighbors it will make sure not to count half-spaces marked as redundant.

```
#include <DoubleDescription_Rn.h>
```

Collaboration diagram for StrongRedundancyProcessing< POLYHEDRON >:



## Public Member Functions

- [StrongRedundancyProcessing](#) ()
- virtual [~StrongRedundancyProcessing](#) ()
- void [fillNumberOfVerticesPerHalfSpace](#) (const POLYHEDRON, std::vector< unsigned int > &getNumber↵OfVerticesPerHalfSpace)
- void [fillListOfRedundantHS](#) (const POLYHEDRON, std::vector< unsigned int > &, std::set< unsigned int > &getListOfRedundantHS)
- void [initNumberOfVerticesPerHalfSpace](#) (const std::vector< boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > > &LG, unsigned int nbHS)  
*Make sure all back pointers from half-spaces to vertices are set.*
- void [addHalfSpace](#) ()  
*Make space for a new half-space.*
- void [updateNumberOfVerticesPerHalfSpace](#) (unsigned int HS, const std::vector< boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > > &GN\_ON)  
*The current face must mark all the vertices with state ON.*
- void [incrementNumberForVerticesForHalfSpace](#) (const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &GEN)  
*Make sure all the half-spaces belonging to a given generator have their vertices number incremented.*
- void [decrementNumberForVerticesForHalfSpace](#) (const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &GEN)  
*Make sure all the half-spaces belonging to a given generator have their vertices number decremented.*
- bool [checkNeighbours](#) (POLYHEDRON poly, const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &genIn, const boost::shared\_ptr< [Generator\\_Rn\\_SD](#) > &genOut, std::vector< unsigned int > &commonFacets)



- virtual void [updateListOfRedundantHalfSpaces](#) (unsigned int numberOfGeneratorsPerFacet)
- void [fillListOfRedundantHS](#) (const POLYHEDRON poly)
- void [unhookRedundantHalfSpaces](#) (POLYHEDRON poly)
- void [markHdescription](#) ([TrackingOperatorToResult](#) &trackerHdesc, unsigned int truncationStep)
- void [dumpListOfRedundantHS](#) (POLYHEDRON poly, std::ostream &this\_stream)
- void [dumpSD](#) (std::ostream &this\_stream)

## Protected Attributes

- std::vector< std::set  
< unsigned int > > [\\_allGenPerHS](#)  
*Store all raw back pointers to know which vertices belong to a given half-space.*
- std::vector< unsigned int > [\\_numberOfVerticesPerHalfSpace](#)  
*To know about how many vertices refer to a given half-space.*
- std::set< unsigned int > [\\_listOfRedundantHS](#)  
*To know whether an half-space has been ticked redundant or not.*
- unsigned int [\\_numberOfHalfSpaces](#)  
*The total number of processed half-spaces.*

### 4.26.1 Detailed Description

template<class POLYHEDRON>class StrongRedundancyProcessing< POLYHEDRON >

This class can be more time-consuming than WeakRedundancyProcessing or [NoRedundancyProcessing](#) because it will perform extra checks in the process of intersecting half-spaces. To determine if two vertices are neighbors it will make sure not to count half-spaces marked as redundant.

Definition at line 514 of file DoubleDescription\_Rn.h.

### 4.26.2 Constructor & Destructor Documentation

4.26.2.1 template<class POLYHEDRON > StrongRedundancyProcessing< POLYHEDRON  
>::StrongRedundancyProcessing ( ) [inline]

Definition at line 517 of file DoubleDescription\_Rn.h.

4.26.2.2 template<class POLYHEDRON > virtual StrongRedundancyProcessing< POLYHEDRON  
>::~StrongRedundancyProcessing ( ) [inline],[virtual]

Definition at line 519 of file DoubleDescription\_Rn.h.

### 4.26.3 Member Function Documentation

4.26.3.1 template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::addHalfSpace ( )  
[inline]

Make space for a new half-space.

Definition at line 576 of file DoubleDescription\_Rn.h.

```
4.26.3.2  template<class POLYHEDRON > bool StrongRedundancyProcessing< POLYHEDRON >::checkNeighbours (
    POLYHEDRON poly, const boost::shared_ptr< Generator_Rn_SD > & genIn, const boost::shared_ptr<
    Generator_Rn_SD > & genOut, std::vector< unsigned int > & commonFacets ) [inline]
```

Call `poly->checkNeighbours()` with an extra argument not to count redundant half-spaces in the process of declaring two vertices as neighbors.

Definition at line 611 of file `DoubleDescription_Rn.h`.

```
4.26.3.3  template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON
    >::decrementNumberForVerticesForHalfSpace ( const boost::shared_ptr< Generator_Rn_SD > & GEN )
    [inline]
```

Make sure all the half-spaces belonging to a given generator have their vertices number decremented.

Definition at line 602 of file `DoubleDescription_Rn.h`.

```
4.26.3.4  template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON
    >::dumpListOfRedundantHS ( POLYHEDRON poly, std::ostream & this_stream ) [inline]
```

Definition at line 743 of file `DoubleDescription_Rn.h`.

Here is the call graph for this function:



```
4.26.3.5  template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::dumpSD (
    std::ostream & this_stream ) [inline]
```

Definition at line 764 of file `DoubleDescription_Rn.h`.

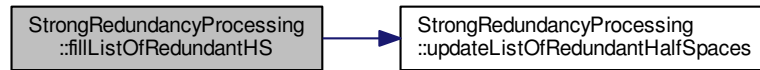
```
4.26.3.6  template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON
    >::fillListOfRedundantHS ( const POLYHEDRON , std::vector< unsigned int > & , std::set< unsigned int > &
    getListOfRedundantHS ) [inline]
```

Definition at line 527 of file `DoubleDescription_Rn.h`.

```
4.26.3.7  template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON
    >::fillListOfRedundantHS ( const POLYHEDRON poly ) [inline]
```

Definition at line 673 of file `DoubleDescription_Rn.h`.

Here is the call graph for this function:



**4.26.3.8** `template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::fillNumberOfVerticesPerHalfSpace ( const POLYHEDRON , std::vector< unsigned int > & getNumberOfVerticesPerHalfSpace ) [inline]`

Definition at line 521 of file DoubleDescription\_Rn.h.

**4.26.3.9** `template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::incrementNumberForVerticesForHalfSpace ( const boost::shared_ptr< Generator_Rn_SD > & GEN ) [inline]`

Make sure all the half-spaces belonging to a given generator have their vertices number incremented.

Definition at line 594 of file DoubleDescription\_Rn.h.

**4.26.3.10** `template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::initNumberOfVerticesPerHalfSpace ( const std::vector< boost::shared_ptr< Generator_Rn_SD > > & LG, unsigned int nbHS ) [inline]`

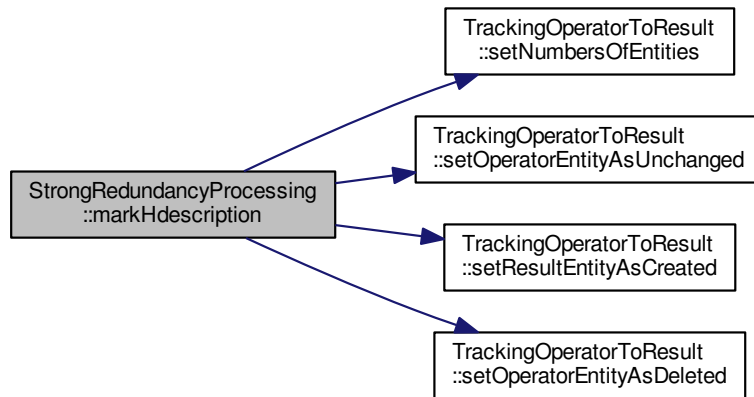
Make sure all back pointers from half-spaces to vertices are set.

Definition at line 535 of file DoubleDescription\_Rn.h.

**4.26.3.11** `template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::markHdescription ( TrackingOperatorToResult & trackerHdesc, unsigned int truncationStep ) [inline]`

Definition at line 731 of file DoubleDescription\_Rn.h.

Here is the call graph for this function:



**4.26.3.12** `template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::unhookRedundantHalfSpaces ( POLYHEDRON poly )` `[inline]`

Definition at line 675 of file `DoubleDescription_Rn.h`.

Here is the call graph for this function:

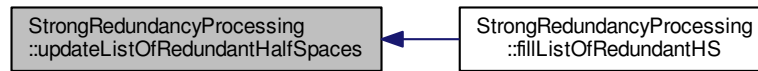


**4.26.3.13** `template<class POLYHEDRON > virtual void StrongRedundancyProcessing< POLYHEDRON >::updateListOfRedundantHalfSpaces ( unsigned int numberOfGeneratorsPerFacet )` `[inline]`, `[virtual]`

Inspect all half-spaces, find their lists of generators and numbers of generators to know whether they are redundant or not.

Definition at line 628 of file `DoubleDescription_Rn.h`.

Here is the caller graph for this function:



**4.26.3.14** `template<class POLYHEDRON > void StrongRedundancyProcessing< POLYHEDRON >::updateNumberOfVerticesPerHalfSpace ( unsigned int HS, const std::vector< boost::shared_ptr< Generator_Rn_SD > > & GN_ON ) [inline]`

The current face must mark all the vertices with state ON.

Definition at line 584 of file DoubleDescription\_Rn.h.

#### 4.26.4 Member Data Documentation

**4.26.4.1** `template<class POLYHEDRON > std::vector< std::set< unsigned int > > StrongRedundancyProcessing< POLYHEDRON >::_allGenPerHS [protected]`

Store all raw back pointers to know which vertices belong to a given half-space.

Definition at line 786 of file DoubleDescription\_Rn.h.

**4.26.4.2** `template<class POLYHEDRON > std::set< unsigned int > StrongRedundancyProcessing< POLYHEDRON >::_listOfRedundantHS [protected]`

To know whether an half-space has been ticked redundant or not.

Definition at line 790 of file DoubleDescription\_Rn.h.

**4.26.4.3** `template<class POLYHEDRON > unsigned int StrongRedundancyProcessing< POLYHEDRON >::_numberOfHalfSpaces [protected]`

The total number of processed half-spaces.

Definition at line 792 of file DoubleDescription\_Rn.h.

**4.26.4.4** `template<class POLYHEDRON > std::vector< unsigned int > StrongRedundancyProcessing< POLYHEDRON >::_numberOfVerticesPerHalfSpace [protected]`

To know about how many vertices refer to a given half-space.

Definition at line 788 of file DoubleDescription\_Rn.h.

The documentation for this class was generated from the following file:

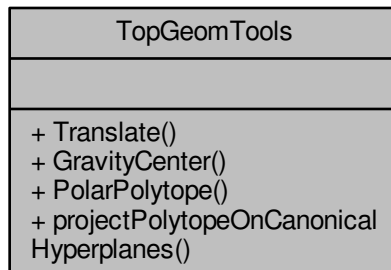
- [/home/vindelos/CPP/I2M/politopix/trunk/DoubleDescription\\_Rn.h](#)

## 4.27 TopGeomTools Class Reference

Basic tools for topology and geometry: translations, polarity, ...

```
#include <PolyhedralAlgorithms_Rn.h>
```

Collaboration diagram for TopGeomTools:



### Static Public Member Functions

- static int [Translate](#) (boost::shared\_ptr< [Polytope\\_Rn](#) > &pol, const boost::numeric::ublas::vector< double > &v2t)  
*Translate a polytope or polyhedral cone by the given vector.*
- static int [GravityCenter](#) (boost::shared\_ptr< [Polytope\\_Rn](#) > &pol, boost::numeric::ublas::vector< double > &gravity\_center)  
*Translate a polytope or polyhedral cone by the given vector.*
- static int [PolarPolytope](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &original\_pol, boost::shared\_ptr< [Polytope\\_Rn](#) > &polar\_pol, bool forceComputation=true, double bb\_size=1000.) throw (invalid\_argument)  
*Compute the polar polytope.*
- static int [projectPolytopeOnCanonicalHyperplanes](#) (const std::set< unsigned int > &listOfHyperplanes, const boost::shared\_ptr< [Polytope\\_Rn](#) > &original\_pol, boost::shared\_ptr< [Polytope\\_Rn](#) > &proj\_pol) throw (invalid\_argument)  
*Compute the projection of a polytope on the intersection of canonical hyperplanes of the shape  $x_i = 0$*

### 4.27.1 Detailed Description

Basic tools for topology and geometry: translations, polarity, ...

Definition at line 300 of file PolyhedralAlgorithms\_Rn.h.

### 4.27.2 Member Function Documentation

- 4.27.2.1 int TopGeomTools::GravityCenter ( boost::shared\_ptr< [Polytope\\_Rn](#) > &pol, boost::numeric::ublas::vector< double > &gravity\_center ) [static]

Translate a polytope or polyhedral cone by the given vector.

## Parameters

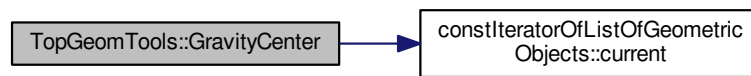
|            |                            |
|------------|----------------------------|
| <i>pol</i> | The corresponding polytope |
| <i>v2t</i> | The translation vector     |

## Returns

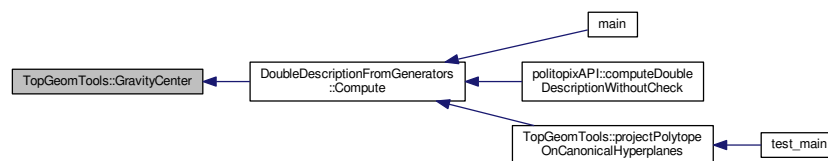
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 1158 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



**4.27.2.2** `int TopGeomTools::PolarPolytope ( const boost::shared_ptr< Polytope_Rn > & original_pol, boost::shared_ptr< Polytope_Rn > & polar_pol, bool forceComputation = true, double bb_size = 1000 . ) throw invalid_argument [static]`

Compute the polar polytope.

## Parameters

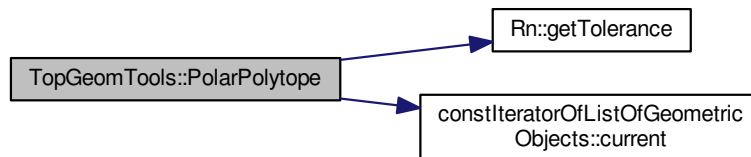
|                     |                    |
|---------------------|--------------------|
| <i>original_pol</i> | The input polytope |
| <i>polar_pol</i>    | The polar polytope |

## Returns

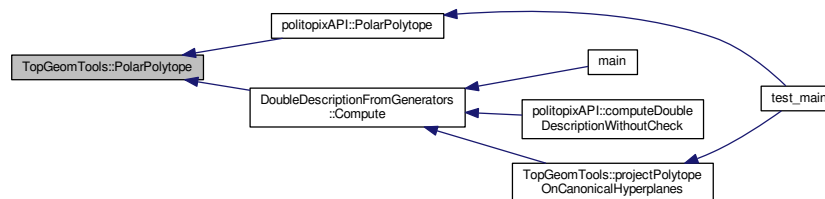
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 1173 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.27.2.3 `int TopGeomTools::projectPolytopeOnCanonicalHyperplanes ( const std::set< unsigned int > & listOfHyperplanes, const boost::shared_ptr< Polytope_Rn > & original_pol, boost::shared_ptr< Polytope_Rn > & proj_pol ) throw invalid_argument) [static]`

Compute the projection of a polytope on the intersection of canonical hyperplanes of the shape  $x_i = 0$

## Parameters

|                          |  |
|--------------------------|--|
| <i>listOfHyperplanes</i> | The set of indices describing the canonical hyperplanes $i \in \text{listOfHyperplanes} \Leftrightarrow x_i = 0$ |
| <i>original_pol</i>      | The input polytope   |
| <i>proj_pol</i>          | The projected polytope   |



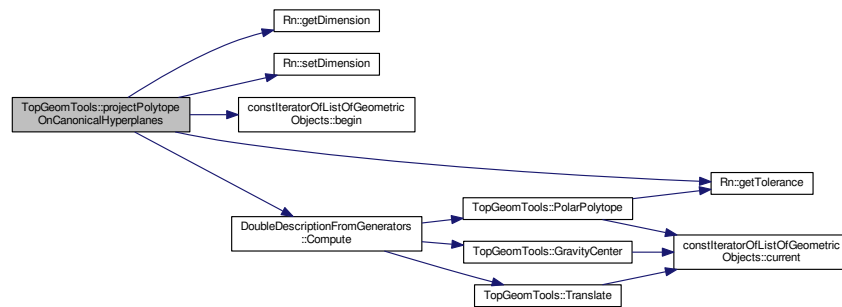
## Returns

TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

@

Definition at line 1263 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



4.27.2.4 `int TopGeomTools::Translate ( boost::shared_ptr< Polytope_Rn > & pol, const boost::numeric::ublas::vector< double > & v2t ) [static]`

Translate a polytope or polyhedral cone by the given vector.

## Parameters

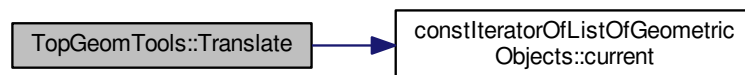
|            |                            |
|------------|----------------------------|
| <i>pol</i> | The corresponding polytope |
| <i>v2t</i> | The translation vector     |

**Returns**

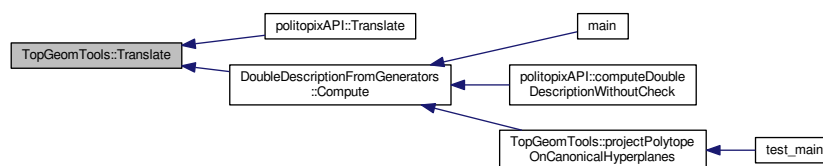
TEST\_OK or 0 if the process was successful, TEST\_KO or -1 if something went wrong.

Definition at line 1138 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

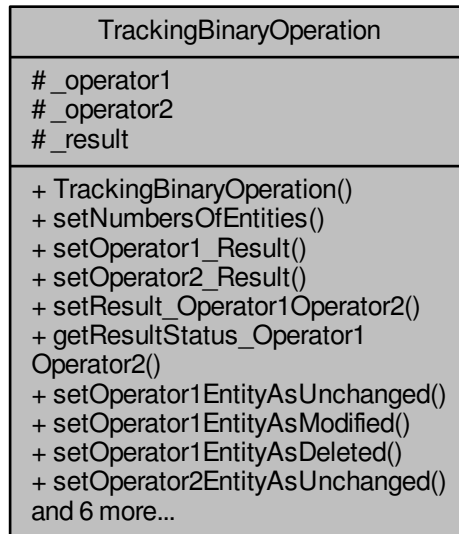
- [/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.h](#)
- [/home/vindel/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.cpp](#)

## 4.28 TrackingBinaryOperation Class Reference

This class stores static function that dispatch the main geometric values we use.

```
#include <Tracking.h>
```

Collaboration diagram for TrackingBinaryOperation:



## Public Member Functions

- [TrackingBinaryOperation](#) ()
- void [setNumbersOfEntities](#) (unsigned int nbEntBefore1, unsigned int nbEntBefore2, unsigned int nbEntAfter)
- void [setOperator1\\_Result](#) (unsigned int nbOp1, int nbRes)  
*Set the link between the nbOp1-th entity of operator1 and the nbRes-th entity of the result.*
- void [setOperator2\\_Result](#) (unsigned int nbOp2, int nbRes)  
*Set the link between the nbOp2-th entity of operator2 and the nbRes-th entity of the result.*
- void [setResult\\_Operator1Operator2](#) (unsigned int nbRes, int nbOp1, int nbOp2)  
*Set the link between the nbRes-th entity of the result and the nbOp1-th entity of operator1 and the nbOp2-th entity of operator2.*
- const std::vector< std::pair  
 < [StatusAfter](#),  
[operator1\\_operator2](#) > > & [getResultStatus\\_Operator1Operator2](#) () const
- void [setOperator1EntityAsUnchanged](#) (unsigned int nbOp1)  
*Mark Operator\_UNCHANGED the nbOp1-th entity of operator1.*
- void [setOperator1EntityAsModified](#) (unsigned int nbOp1)  
*Mark Operator\_MODIFIED the nbOp1-th entity of operator1.*
- void [setOperator1EntityAsDeleted](#) (unsigned int nbOp1)  
*Mark Operator\_DELETED the nbOp1-th entity of operator1.*
- void [setOperator2EntityAsUnchanged](#) (unsigned int nbOp2)  
*Mark Operator\_UNCHANGED the nbOp2-th entity of operator2.*
- void [setOperator2EntityAsModified](#) (unsigned int nbOp2)  
*Mark Operator\_MODIFIED the nbOp2-th entity of operator2.*
- void [setOperator2EntityAsDeleted](#) (unsigned int nbOp2)  
*Mark Operator\_DELETED the nbOp2-th entity of operator2.*
- void [setResultEntityAsUnchanged](#) (unsigned int nbRes)

- *Mark Result\_UNCHANGED the nbRes-th entity of the result.*  
void [setResultEntityAsModified](#) (unsigned int nbRes)
- *Mark Result\_MODIFIED the nbRes-th entity of the result.*  
void [setResultEntityAsUnknown](#) (unsigned int nbRes)
- *Mark Result\_UNKNOWN the nbRes-th entity of the result.*  
void [setResultEntityAsCreated](#) (unsigned int nbRes)
- *Mark Result\_CREATED the nbRes-th entity of the result.*

## Protected Attributes

- std::vector< std::pair  
< [StatusBefore](#), int > > [\\_operator1](#)  
*List of the entities before the given operation with their status and the entity number it is connected to after the operation (if need be).*
- std::vector< std::pair  
< [StatusBefore](#), int > > [\\_operator2](#)  
*List of the entities before the given operation with their status and the entity number it is connected to after the operation (if need be).*
- std::vector< std::pair  
< [StatusAfter](#),  
[operator1\\_operator2](#) > > [\\_result](#)  
*List of the entities after the given operation with their status and the entity numbers it is connected to before the operation (if need be).*

## 4.28.1 Detailed Description

This class stores static function that dispatch the main geometric values we use.

Definition at line 110 of file Tracking.h.

## 4.28.2 Constructor & Destructor Documentation

### 4.28.2.1 TrackingBinaryOperation::TrackingBinaryOperation ( ) [inline]

Definition at line 114 of file Tracking.h.

## 4.28.3 Member Function Documentation

### 4.28.3.1 const std::vector< std::pair< [StatusAfter](#), [operator1\\_operator2](#) > >& TrackingBinaryOperation::getResult↵ [Status\\_Operator1Operator2](#) ( ) const [inline]

Definition at line 149 of file Tracking.h.

### 4.28.3.2 void TrackingBinaryOperation::setNumbersOfEntities ( unsigned int *nbEntBefore1*, unsigned int *nbEntBefore2*, unsigned int *nbEntAfter* ) [inline]

Definition at line 116 of file Tracking.h.

### 4.28.3.3 void TrackingBinaryOperation::setOperator1\_Result ( unsigned int *nbOp1*, int *nbRes* ) [inline]

Set the link between the nbOp1-th entity of operator1 and the nbRes-th entity of the result.

Definition at line 137 of file Tracking.h.

**4.28.3.4** `void TrackingBinaryOperation::setOperator1EntityAsDeleted ( unsigned int nbOp1 )` `[inline]`

Mark Operator\_DELETED the nbOp1-th entity of operator1.

Definition at line 158 of file Tracking.h.

**4.28.3.5** `void TrackingBinaryOperation::setOperator1EntityAsModified ( unsigned int nbOp1 )` `[inline]`

Mark Operator\_MODIFIED the nbOp1-th entity of operator1.

Definition at line 155 of file Tracking.h.

**4.28.3.6** `void TrackingBinaryOperation::setOperator1EntityAsUnchanged ( unsigned int nbOp1 )` `[inline]`

Mark Operator\_UNCHANGED the nbOp1-th entity of operator1.

Definition at line 152 of file Tracking.h.

**4.28.3.7** `void TrackingBinaryOperation::setOperator2_Result ( unsigned int nbOp2, int nbRes )` `[inline]`

Set the link between the nbOp2-th entity of operator2 and the nbRes-th entity of the result.

Definition at line 140 of file Tracking.h.

**4.28.3.8** `void TrackingBinaryOperation::setOperator2EntityAsDeleted ( unsigned int nbOp2 )` `[inline]`

Mark Operator\_DELETED the nbOp2-th entity of operator2.

Definition at line 167 of file Tracking.h.

**4.28.3.9** `void TrackingBinaryOperation::setOperator2EntityAsModified ( unsigned int nbOp2 )` `[inline]`

Mark Operator\_MODIFIED the nbOp2-th entity of operator2.

Definition at line 164 of file Tracking.h.

**4.28.3.10** `void TrackingBinaryOperation::setOperator2EntityAsUnchanged ( unsigned int nbOp2 )` `[inline]`

Mark Operator\_UNCHANGED the nbOp2-th entity of operator2.

Definition at line 161 of file Tracking.h.

**4.28.3.11** `void TrackingBinaryOperation::setResult_Operator1Operator2 ( unsigned int nbRes, int nbOp1, int nbOp2 )`  
`[inline]`

Set the link between the nbRes-th entity of the result and the nbOp1-th entity of operator1 and the nbOp2-th entity of operator2.

Definition at line 143 of file Tracking.h.

**4.28.3.12** `void TrackingBinaryOperation::setResultEntityAsCreated ( unsigned int nbRes )` `[inline]`

Mark Result\_CREATED the nbRes-th entity of the result.

Definition at line 179 of file Tracking.h.

**4.28.3.13** `void TrackingBinaryOperation::setResultEntityAsModified ( unsigned int nbRes )` `[inline]`

Mark Result\_MODIFIED the nbRes-th entity of the result.

Definition at line 173 of file Tracking.h.

**4.28.3.14** `void TrackingBinaryOperation::setResultEntityAsUnchanged ( unsigned int nbRes )` `[inline]`

Mark Result\_UNCHANGED the nbRes-th entity of the result.

Definition at line 170 of file Tracking.h.

**4.28.3.15** `void TrackingBinaryOperation::setResultEntityAsUnknown ( unsigned int nbRes )` `[inline]`

Mark Result\_UNKNOWN the nbRes-th entity of the result.

Definition at line 176 of file Tracking.h.

## 4.28.4 Member Data Documentation

**4.28.4.1** `std::vector< std::pair< StatusBefore, int > > TrackingBinaryOperation::_operator1` `[protected]`

List of the entities before the given operation with their status and the entity number it is connected to after the operation (if need be).

Definition at line 184 of file Tracking.h.

**4.28.4.2** `std::vector< std::pair< StatusBefore, int > > TrackingBinaryOperation::_operator2` `[protected]`

List of the entities before the given operation with their status and the entity number it is connected to after the operation (if need be).

Definition at line 186 of file Tracking.h.

**4.28.4.3** `std::vector< std::pair< StatusAfter, operator1_operator2 > > TrackingBinaryOperation::_result`  
`[protected]`

List of the entities after the given operation with their status and the entity numbers it is connected to before the operation (if need be).

Definition at line 188 of file Tracking.h.

The documentation for this class was generated from the following file:

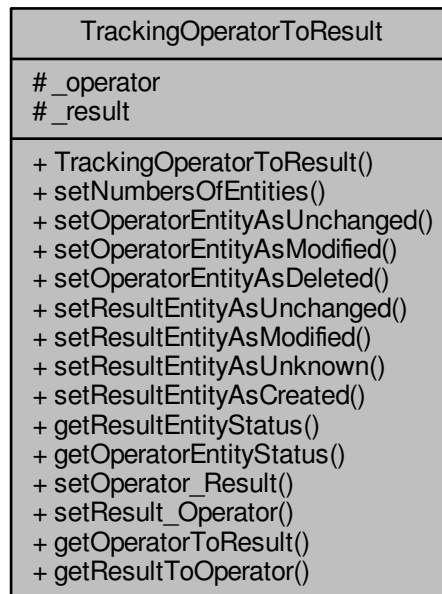
- `/home/vindelos/CPP/I2M/politopix/trunk/Tracking.h`

## 4.29 TrackingOperatorToResult Class Reference

This class stores static function that dispatch the main geometric values we use.

```
#include <Tracking.h>
```

Collaboration diagram for TrackingOperatorToResult:



## Public Member Functions

- [TrackingOperatorToResult](#) ()
- void [setNumbersOfEntities](#) (unsigned int nbEntBefore, unsigned int nbEntAfter)
- void [setOperatorEntityAsUnchanged](#) (unsigned int nb)  
*Mark as Operator\_UNCHANGED the nb-th entity before the operation.*
- void [setOperatorEntityAsModified](#) (unsigned int nb)  
*Mark as Operator\_MODIFIED the nb-th entity before the operation.*
- void [setOperatorEntityAsDeleted](#) (unsigned int nb)  
*Mark as Operator\_DELETED the nb-th entity before the operation.*
- void [setResultEntityAsUnchanged](#) (unsigned int nb)  
*Mark as Result\_UNCHANGED the nb-th entity before the operation.*
- void [setResultEntityAsModified](#) (unsigned int nb)  
*Mark as Result\_MODIFIED the nb-th entity after the operation.*
- void [setResultEntityAsUnknown](#) (unsigned int nb)  
*Mark as Result\_UNKNOWN the nb-th entity after the operation.*
- void [setResultEntityAsCreated](#) (unsigned int nb)  
*Mark as Result\_CREATED the nb-th entity after the operation.*
- [StatusAfter getResultEntityStatus](#) (unsigned int nb)  
*Get the nb-th entity status after the operation.*
- [StatusBefore getOperatorEntityStatus](#) (unsigned int nb)  
*Get the nb-th entity status after the operation.*
- void [setOperator\\_Result](#) (unsigned int nb, int nbRes)  
*Set the link between the nb-th entity of operator1 and the nbRes-th entity of the result.*
- void [setResult\\_Operator](#) (unsigned int nbRes, int nb)

*Set the link between the nb-th entity of operator1 and the nbRes-th entity of the result.*

- `const std::vector< std::pair  
< StatusBefore, int > > & getOperatorToResult () const`
- `const std::vector< std::pair  
< StatusAfter, int > > & getResultToOperator () const`

## Protected Attributes

- `std::vector< std::pair  
< StatusBefore, int > > \_operator`  
*List of the entities before the given operation with their status and the entity number it is connected to after the operation (if need be).*
- `std::vector< std::pair  
< StatusAfter, int > > \_result`  
*List of the entities after the given operation with their status and the entity number it is connected to before the operation (if need be).*

### 4.29.1 Detailed Description

This class stores static function that dispatch the main geometric values we use.

Definition at line 41 of file `Tracking.h`.

### 4.29.2 Constructor & Destructor Documentation

#### 4.29.2.1 `TrackingOperatorToResult::TrackingOperatorToResult ( )` `[inline]`

Definition at line 45 of file `Tracking.h`.

### 4.29.3 Member Function Documentation

#### 4.29.3.1 `StatusBefore TrackingOperatorToResult::getOperatorEntityStatus ( unsigned int nb )` `[inline]`

Get the nb-th entity status after the operation.

Definition at line 82 of file `Tracking.h`.

#### 4.29.3.2 `const std::vector< std::pair< StatusBefore, int > >& TrackingOperatorToResult::getOperatorToResult ( ) const` `[inline]`

Definition at line 92 of file `Tracking.h`.

#### 4.29.3.3 `StatusAfter TrackingOperatorToResult::getResultEntityStatus ( unsigned int nb )` `[inline]`

Get the nb-th entity status after the operation.

Definition at line 79 of file `Tracking.h`.

#### 4.29.3.4 `const std::vector< std::pair< StatusAfter, int > >& TrackingOperatorToResult::getResultToOperator ( ) const` `[inline]`

Definition at line 95 of file `Tracking.h`.



Here is the caller graph for this function:



4.29.3.5 `void TrackingOperatorToResult::setNumbersOfEntities ( unsigned int nbEntBefore, unsigned int nbEntAfter )` `[inline]`

Definition at line 47 of file Tracking.h.

Here is the caller graph for this function:

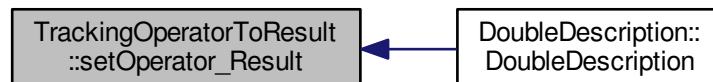


4.29.3.6 `void TrackingOperatorToResult::setOperator_Result ( unsigned int nb, int nbRes )` `[inline]`

Set the link between the *nb*-th entity of operator1 and the *nbRes*-th entity of the result.

Definition at line 86 of file Tracking.h.

Here is the caller graph for this function:



4.29.3.7 `void TrackingOperatorToResult::setOperatorEntityAsDeleted ( unsigned int nb )` `[inline]`

Mark as `Operator_DELETED` the *nb*-th entity before the operation.

Definition at line 64 of file Tracking.h.

Here is the caller graph for this function:



#### 4.29.3.8 `void TrackingOperatorToResult::setOperatorEntityAsModified ( unsigned int nb ) [inline]`

Mark as `Operator_MODIFIED` the `nb`-th entity before the operation.

Definition at line 61 of file `Tracking.h`.

Here is the caller graph for this function:

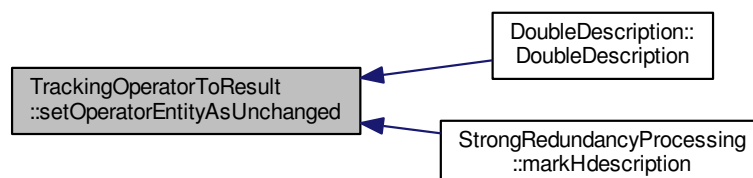


#### 4.29.3.9 `void TrackingOperatorToResult::setOperatorEntityAsUnchanged ( unsigned int nb ) [inline]`

Mark as `Operator_UNCHANGED` the `nb`-th entity before the operation.

Definition at line 58 of file `Tracking.h`.

Here is the caller graph for this function:

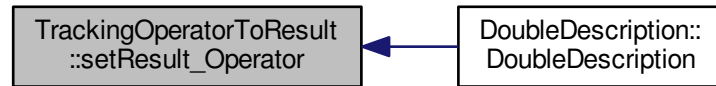


#### 4.29.3.10 `void TrackingOperatorToResult::setResult_Operator ( unsigned int nbRes, int nb ) [inline]`

Set the link between the `nb`-th entity of `operator1` and the `nbRes`-th entity of the result.

Definition at line 89 of file Tracking.h.

Here is the caller graph for this function:

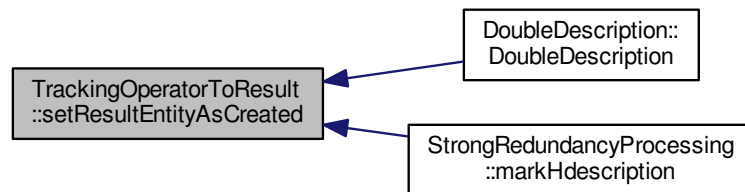


#### 4.29.3.11 void TrackingOperatorToResult::setResultEntityAsCreated ( unsigned int *nb* ) [inline]

Mark as Result\_CREATED the nb-th entity after the operation.

Definition at line 76 of file Tracking.h.

Here is the caller graph for this function:

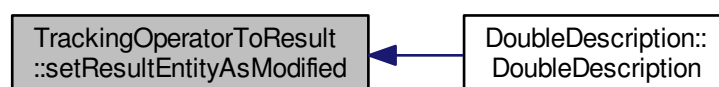


#### 4.29.3.12 void TrackingOperatorToResult::setResultEntityAsModified ( unsigned int *nb* ) [inline]

Mark as Result\_MODIFIED the nb-th entity after the operation.

Definition at line 70 of file Tracking.h.

Here is the caller graph for this function:



4.29.3.13 `void TrackingOperatorToResult::setResultEntityAsUnchanged ( unsigned int nb ) [inline]`

Mark as Result\_UNCHANGED the nb-th entity before the operation.

Definition at line 67 of file Tracking.h.

Here is the caller graph for this function:



4.29.3.14 `void TrackingOperatorToResult::setResultEntityAsUnknown ( unsigned int nb ) [inline]`

Mark as Result\_UNKNOWN the nb-th entity after the operation.

Definition at line 73 of file Tracking.h.

## 4.29.4 Member Data Documentation

4.29.4.1 `std::vector< std::pair< StatusBefore, int > > TrackingOperatorToResult::_operator [protected]`

List of the entities before the given operation with their status and the entity number it is connected to after the operation (if need be).

Definition at line 100 of file Tracking.h.

4.29.4.2 `std::vector< std::pair< StatusAfter, int > > TrackingOperatorToResult::_result [protected]`

List of the entities after the given operation with their status and the entity number it is connected to before the operation (if need be).

Definition at line 102 of file Tracking.h.

The documentation for this class was generated from the following file:

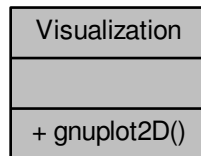
- </home/vindeloz/CPP/I2M/politopix/trunk/Tracking.h>

## 4.30 Visualization Class Reference

2D visualization tools

```
#include <PolyhedralAlgorithms_Rn.h>
```

Collaboration diagram for Visualization:



### Static Public Member Functions

- static void [gnuplot2D](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &polygon, const std::string &name, double col, std::ostream &out) throw (std::domain\_error)

*Provide the drwing of polygon under the gnuplot format.*

#### 4.30.1 Detailed Description

2D visualization tools

Definition at line 355 of file PolyhedralAlgorithms\_Rn.h.

#### 4.30.2 Member Function Documentation

- 4.30.2.1 void Visualization::gnuplot2D ( const boost::shared\_ptr< [Polytope\\_Rn](#) > & *polygon*, const std::string & *name*, double *col*, std::ostream & *out* ) throw std::domain\_error) [static]

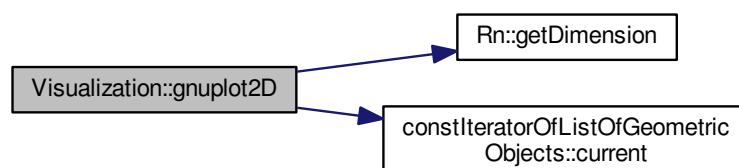
Provide the drwing of polygon under the gnuplot format.

Parameters

|             |                                    |
|-------------|------------------------------------|
| <i>pol</i>  | The input 2D polygon               |
| <i>name</i> | The polygon unique name            |
| <i>col</i>  | A number in [0,1] coding the color |

Definition at line 1360 of file PolyhedralAlgorithms\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- [/home/vindeloso/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.h](#)
- [/home/vindeloso/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\\_Rn.cpp](#)

## 4.31 VolumeOfPolytopes\_Rn Class Reference

Split a polytope into simplices to compute its volume.

*Two Algorithms for Determining Volumes of Convex Polyhedra* (1979) by **Jacques Cohen** and **Timothy Hickey**  
Journal of the ACM (JACM) JACM Homepage archive  
Volume 26 Issue 3, July 1979  
Pages 401-414

```
#include <VolumeOfPolytopes_Rn.h>
```

Collaboration diagram for VolumeOfPolytopes\_Rn:

| VolumeOfPolytopes_Rn  |
|---|
| <pre># _verticesByFacets # _facetsByVertices # _allSimplices # _polytope # _volume # _dimension # _numberOfFacets # _numberOfVertices</pre>   |
| <pre>+ VolumeOfPolytopes_Rn() + ~VolumeOfPolytopes_Rn() + splitCloudOfVertices() + check() + volume() + computeSimplexVolume() + determinant() + dump() + dumpDS() + dumpAllSimplices() + compute()</pre> |

## Public Member Functions

- [VolumeOfPolytopes\\_Rn](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > P)

*Constructor.*

- [~VolumeOfPolytopes\\_Rn](#) ()
- void [splitCloudOfVertices](#) (unsigned int DIM)
- void [check](#) () const throw (std::domain\_error)
- double [volume](#) ()

*Sum the volumes of all simplices partitionning the polytope.*

- double [computeSimplexVolume](#) (const std::set< boost::shared\_ptr< [Generator\\_Rn](#) > > &listOfSimplexVertices) const
- double [determinant](#) (boost::numeric::ublas::matrix< double > a) const
- void [dump](#) (std::ostream &this\_ostream)
- void [dumpDS](#) (std::ostream &this\_ostream) const
- void [dumpAllSimplices](#) (std::ostream &this\_ostream) const

## Static Public Member Functions

- static double [compute](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > P)

*Return the volume of the given polytope P.*

## Protected Attributes

- `std::vector< std::vector< unsigned int > > _verticesByFacets`

*The ordered list of all vertices stored by facets.*

- `std::vector< std::vector< unsigned int > > _facetsByVertices`

*The ordered list of all facets stored by vertices.*

- `std::vector< PolytopeToSimplexes > _allSimplices`

*List to store all the simplices partitioning the polytope.*

- `boost::shared_ptr< Polytope_Rn > _polytope`

*The current polytope we are working on.*

- `double _volume`

*The volume of the polytope.*

- `unsigned int _dimension`

*As the algorithm goes down in lower dimensions, we want to store the starting space dimension.*

- `unsigned int _numberOfFacets`

*The number of facets of the current polytope.*

- `unsigned int _numberOfVertices`

*The number of vertices of the current polytope.*

### 4.31.1 Detailed Description

Split a polytope into simplices to compute its volume.

*Two Algorithms for Determining Volumes of Convex Polyhedra* (1979) by **Jacques Cohen** and **Timothy Hickey**  
Journal of the ACM (JACM) JACM Homepage archive  
Volume 26 Issue 3, july 1979  
Pages 401-414

Definition at line 139 of file `VolumeOfPolytopes_Rn.h`.

### 4.31.2 Constructor & Destructor Documentation

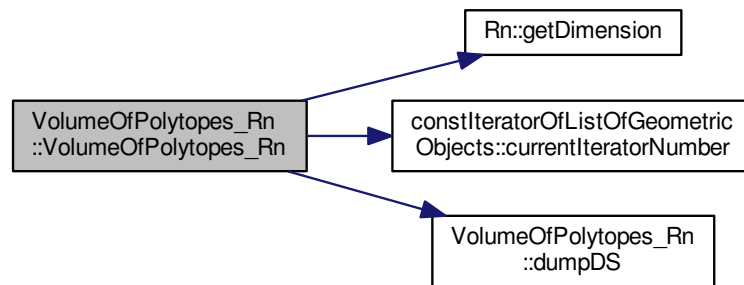
#### 4.31.2.1 `VolumeOfPolytopes_Rn::VolumeOfPolytopes_Rn ( const boost::shared_ptr< Polytope_Rn > P )`

Constructor.

Definition at line 26 of file `VolumeOfPolytopes_Rn.cpp`.



Here is the call graph for this function:



#### 4.31.2.2 `VolumeOfPolytopes_Rn::~~VolumeOfPolytopes_Rn ( ) [inline]`

Definition at line 146 of file `VolumeOfPolytopes_Rn.h`.

### 4.31.3 Member Function Documentation

#### 4.31.3.1 `void VolumeOfPolytopes_Rn::check ( ) const throw std::domain_error)`

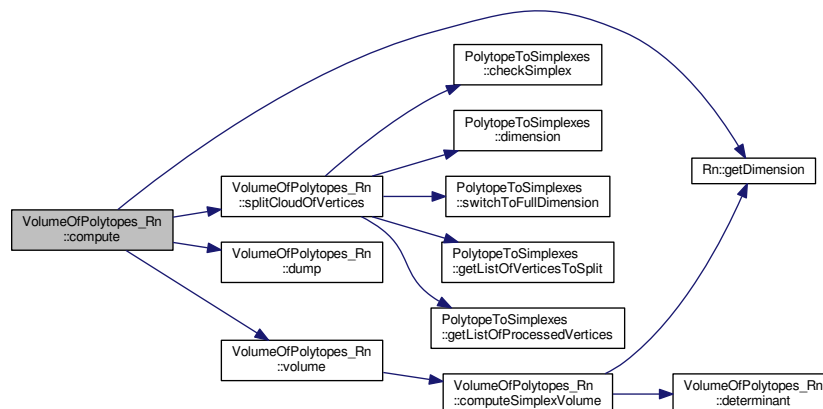
Definition at line 74 of file `VolumeOfPolytopes_Rn.cpp`.

#### 4.31.3.2 `static double VolumeOfPolytopes_Rn::compute ( const boost::shared_ptr< Polytope_Rn > P ) [inline], [static]`

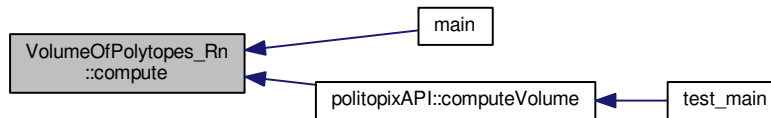
Return the volume of the given polytope P.

Definition at line 153 of file `VolumeOfPolytopes_Rn.h`.

Here is the call graph for this function:



Here is the caller graph for this function:

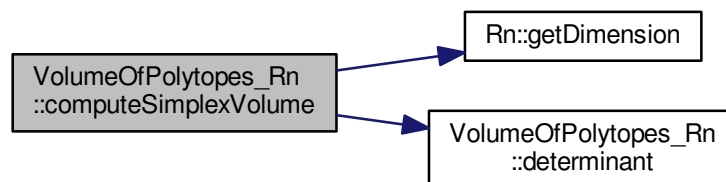


4.31.3.3 `double VolumeOfPolytopes_Rn::computeSimplexVolume ( const std::set< boost::shared_ptr< Generator_Rn > > & listOfSimplexVertices ) const`

Compute the volume of a simplex making use of the following formula :  $Vol(conv(v_0, \dots, v_k)) = \frac{|det(v_1 - v_0, \dots, v_k - v_0)|}{n!}$

Definition at line 228 of file VolumeOfPolytopes\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

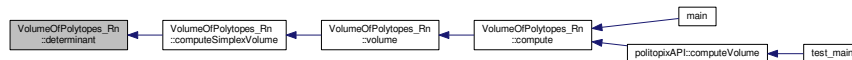


4.31.3.4 `double VolumeOfPolytopes_Rn::determinant ( boost::numeric::ublas::matrix< double > a ) const`

Called by [computeSimplexVolume\(\)](#) to compute a square matrix determinant. As we run it on small matrices we just use the minors method.

Definition at line 247 of file VolumeOfPolytopes\_Rn.cpp.

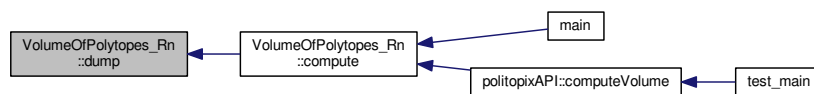
Here is the caller graph for this function:



#### 4.31.3.5 void VolumeOfPolytopes\_Rn::dump ( std::ostream & *this\_ostream* ) [inline]

Definition at line 200 of file VolumeOfPolytopes\_Rn.h.

Here is the caller graph for this function:



#### 4.31.3.6 void VolumeOfPolytopes\_Rn::dumpAllSimplices ( std::ostream & *this\_ostream* ) const [inline]

Definition at line 236 of file VolumeOfPolytopes\_Rn.h.

#### 4.31.3.7 void VolumeOfPolytopes\_Rn::dumpDS ( std::ostream & *this\_ostream* ) const [inline]

Definition at line 216 of file VolumeOfPolytopes\_Rn.h.

Here is the caller graph for this function:



#### 4.31.3.8 void VolumeOfPolytopes\_Rn::splitCloudOfVertices ( unsigned int *DIM* )

Build all simplices to partition the polytope.

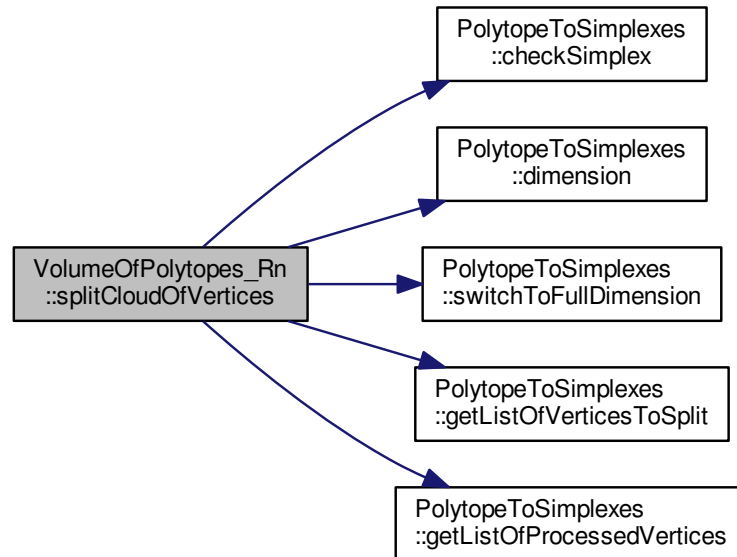
**Parameters**

---

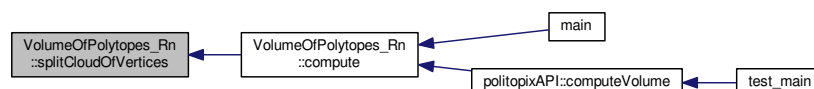
|            |                                       |
|------------|---------------------------------------|
| <i>DIM</i> | the dimension of the space we work in |
|------------|---------------------------------------|

Definition at line 81 of file VolumeOfPolytopes\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

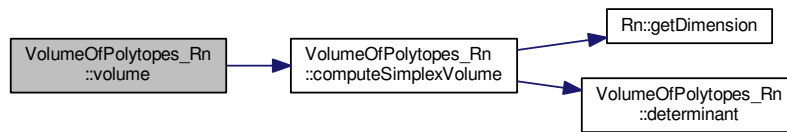


#### 4.31.3.9 double VolumeOfPolytopes\_Rn::volume ( )

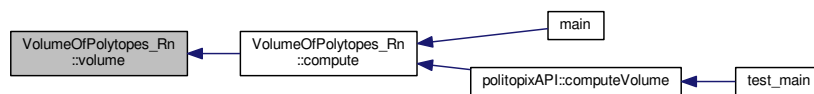
Sum the volumes of all simplices partitionning the polytope.

Definition at line 194 of file VolumeOfPolytopes\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



#### 4.31.4 Member Data Documentation

##### 4.31.4.1 `std::vector< PolytopeToSimplexes > VolumeOfPolytopes_Rn::_allSimplices` [protected]

List to store all the simplices partitioning the polytope.

Definition at line 251 of file `VolumeOfPolytopes_Rn.h`.

##### 4.31.4.2 `unsigned int VolumeOfPolytopes_Rn::_dimension` [protected]

As the algorithm goes down in lower dimensions, we want to store the starting space dimension.

Definition at line 257 of file `VolumeOfPolytopes_Rn.h`.

##### 4.31.4.3 `std::vector< std::vector< unsigned int > > VolumeOfPolytopes_Rn::_facetsByVertices` [protected]

The ordered list of all facets stored by vertices.

Definition at line 249 of file `VolumeOfPolytopes_Rn.h`.

##### 4.31.4.4 `unsigned int VolumeOfPolytopes_Rn::_numberOfFacets` [protected]

The number of facets of the current polytope.

Definition at line 259 of file `VolumeOfPolytopes_Rn.h`.

##### 4.31.4.5 `unsigned int VolumeOfPolytopes_Rn::_numberOfVertices` [protected]

The number of vertices of the current polytope.

Definition at line 261 of file `VolumeOfPolytopes_Rn.h`.

#### 4.31.4.6 `boost::shared_ptr<Polytope_Rn> VolumeOfPolytopes_Rn::_polytope` [protected]

The current polytope we are working on.

Definition at line 253 of file `VolumeOfPolytopes_Rn.h`.

#### 4.31.4.7 `std::vector< std::vector< unsigned int > > VolumeOfPolytopes_Rn::_verticesByFacets` [protected]

The ordered list of all vertices stored by facets.

Definition at line 247 of file `VolumeOfPolytopes_Rn.h`.

#### 4.31.4.8 `double VolumeOfPolytopes_Rn::_volume` [protected]

The volume of the polytope.

Definition at line 255 of file `VolumeOfPolytopes_Rn.h`.

The documentation for this class was generated from the following files:

- [/home/vindel/CPP/I2M/politopix/trunk/VolumeOfPolytopes\\_Rn.h](#)
- [/home/vindel/CPP/I2M/politopix/trunk/VolumeOfPolytopes\\_Rn.cpp](#)

## 4.32 Voronoi\_Rn Class Reference

Compute a n-dimensional Voronoi diagram. It is a partitioning of a space into regions based on distance to points. Both the space and the list of points are provided as input.

```
#include <Voronoi_Rn.h>
```

Collaboration diagram for Voronoi\_Rn:

| Voronoi_Rn  |
|---|
| <pre># _inputSpace # _listOfSeeds # _listOfVoronoiCells</pre>   |
| <pre>+ Voronoi_Rn() + ~Voronoi_Rn() + compute() + computeMidPlane() + getVoronoiCells() + getVoronoiCells() + checkTopologyAndGeometry() + dump() + gnuplot()</pre> |

## Public Member Functions

- [Voronoi\\_Rn](#) (const boost::shared\_ptr< [Polytope\\_Rn](#) > &inputSpace, const std::vector< [Point\\_Rn](#) > &listOfPoints)  
*Constructor.*
- [~Voronoi\\_Rn](#) ()  
*Destructor.*
- bool [compute](#) () throw (std::length\_error)  
*Run the whole algorithm.*
- boost::shared\_ptr< [HalfSpace\\_Rn](#) > [computeMidPlane](#) (std::vector< [Point\\_Rn](#) >::const\_iterator seed1, std::vector< [Point\\_Rn](#) >::const\_iterator seed2)  
*Compute the half-space containing seed1, in between seed1 and seed2, according to the growing seed property.*
- const std::vector< boost::shared\_ptr< [Polytope\\_Rn](#) > > & [getVoronoiCells](#) () const
- std::vector< boost::shared\_ptr< [Polytope\\_Rn](#) > > [getVoronoiCells](#) ()
- bool [checkTopologyAndGeometry](#) () const throw (std::domain\_error)
- void [dump](#) (std::ostream &out) const  
*Dump the cell structure on the given output.*
- void [gnuplot](#) (std::ostream &out) const throw (std::domain\_error)

## Protected Attributes

- const boost::shared\_ptr< [Polytope\\_Rn](#) > & [\\_inputSpace](#)  
*The original space to be divided.*
- const std::vector< [Point\\_Rn](#) > & [\\_listOfSeeds](#)  
*The list of input points.*
- std::vector< boost::shared\_ptr< [Polytope\\_Rn](#) > > [\\_listOfVoronoiCells](#)  
*The list of polytopes partitioning the whole space.*

### 4.32.1 Detailed Description

Compute a n-dimensional Voronoi diagram. It is a partitioning of a space into regions based on distance to points. Both the space and the list of points are provided as input.

Definition at line 38 of file Voronoi\_Rn.h.

### 4.32.2 Constructor & Destructor Documentation

4.32.2.1 [Voronoi\\_Rn::Voronoi\\_Rn](#) ( const boost::shared\_ptr< [Polytope\\_Rn](#) > & *inputSpace*, const std::vector< [Point\\_Rn](#) > & *listOfPoints* )

Constructor.

Constructor

Definition at line 32 of file Voronoi\_Rn.cpp.

4.32.2.2 [Voronoi\\_Rn::~~Voronoi\\_Rn](#) ( ) `[inline]`

Destructor.

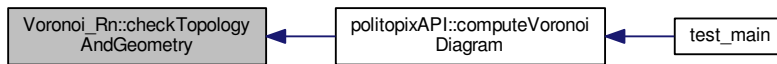
Definition at line 48 of file Voronoi\_Rn.h.

### 4.32.3 Member Function Documentation

#### 4.32.3.1 `bool Voronoi_Rn::checkTopologyAndGeometry ( ) const throw std::domain_error)`

Definition at line 139 of file Voronoi\_Rn.cpp.

Here is the caller graph for this function:



#### 4.32.3.2 `bool Voronoi_Rn::compute ( ) throw std::length_error)`

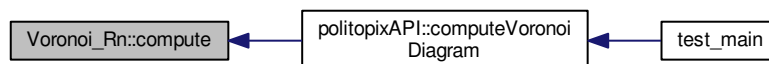
Run the whole algorithm.

Definition at line 36 of file Voronoi\_Rn.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



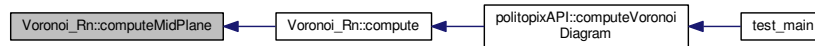
#### 4.32.3.3 `boost::shared_ptr< HalfSpace_Rn > Voronoi_Rn::computeMidPlane ( std::vector< Point_Rn >::const_iterator seed1, std::vector< Point_Rn >::const_iterator seed2 )`

Compute the half-space containing `seed1`, in between `seed1` and `seed2`, according to the growing seed property.

Definition at line 122 of file Voronoi\_Rn.cpp.



Here is the caller graph for this function:



#### 4.32.3.4 void Voronoi\_Rn::dump ( std::ostream & out ) const

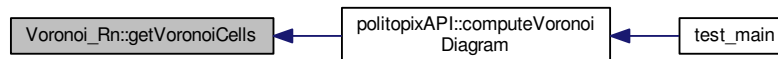
Dump the cell structure on the given output.

Definition at line 144 of file Voronoi\_Rn.cpp.

#### 4.32.3.5 const std::vector< boost::shared\_ptr<Polytope\_Rn> > & Voronoi\_Rn::getVoronoiCells ( ) const [inline]

Definition at line 56 of file Voronoi\_Rn.h.

Here is the caller graph for this function:



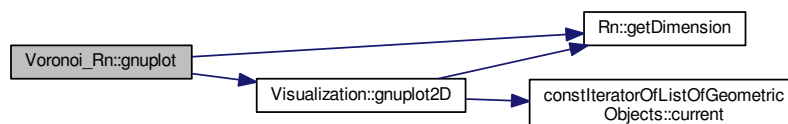
#### 4.32.3.6 std::vector< boost::shared\_ptr<Polytope\_Rn> > Voronoi\_Rn::getVoronoiCells ( ) [inline]

Definition at line 57 of file Voronoi\_Rn.h.

#### 4.32.3.7 void Voronoi\_Rn::gnuplot ( std::ostream & out ) const throw std::domain\_error)

Definition at line 164 of file Voronoi\_Rn.cpp.

Here is the call graph for this function:



### 4.32.4 Member Data Documentation

#### 4.32.4.1 const boost::shared\_ptr<Polytope\_Rn> & Voronoi\_Rn::\_inputSpace [protected]

The original space to be divided.

Definition at line 69 of file Voronoi\_Rn.h.

4.32.4.2 `const std::vector< Point_Rn >& Voronoi_Rn::_listOfSeeds` `[protected]`

The list of input points.

Definition at line 71 of file Voronoi\_Rn.h.

4.32.4.3 `std::vector< boost::shared_ptr<Polytope_Rn> > Voronoi_Rn::_listOfVoronoiCells` `[protected]`

The list of polytopes partitioning the whole space.

Definition at line 73 of file Voronoi\_Rn.h.

The documentation for this class was generated from the following files:

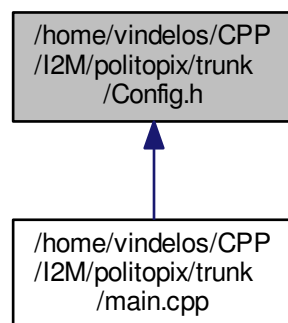
- [/home/vindelos/CPP/I2M/politopix/trunk/Voronoi\\_Rn.h](#)
- [/home/vindelos/CPP/I2M/politopix/trunk/Voronoi\\_Rn.cpp](#)

## Chapter 5

# File Documentation

### 5.1 /home/vindelos/CPP/l2M/politopix/trunk/Config.h File Reference

This graph shows which files directly or indirectly include this file:



#### Macros

- `#define politopix_VERSION_MAJOR 4`
- `#define politopix_VERSION_MINOR 0`
- `#define politopix_VERSION_PATCH 0`

#### 5.1.1 Macro Definition Documentation

##### 5.1.1.1 `#define politopix_VERSION_MAJOR 4`

Definition at line 2 of file `Config.h`.

##### 5.1.1.2 `#define politopix_VERSION_MINOR 0`

Definition at line 3 of file `Config.h`.

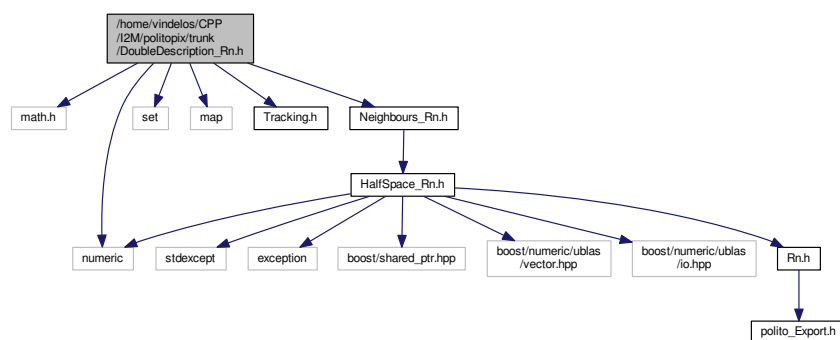
### 5.1.1.3 #define politopix\_VERSION\_PATCH 0

Definition at line 4 of file Config.h.

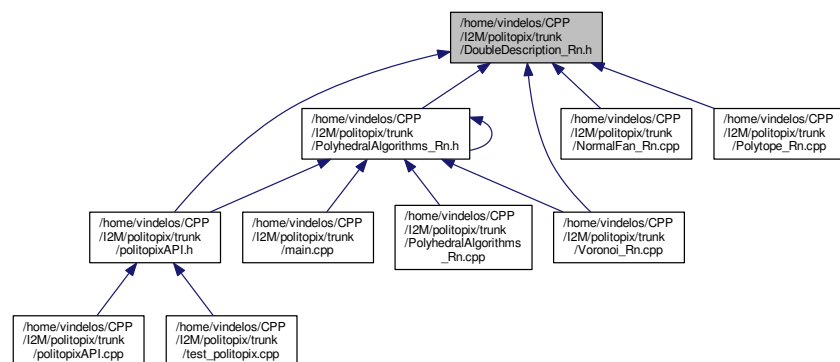
## 5.2 /home/vindelos/CPP/I2M/politopix/trunk/DoubleDescription\_Rn.h File Reference

```
#include <math.h>
#include <numeric>
#include <set>
#include <map>
#include "Tracking.h"
#include "Neighbours_Rn.h"
```

Include dependency graph for DoubleDescription\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [DoubleDescription< POLYHEDRON, ITERATOR, REDUNDANCY\\_PROCESSING >](#)

*The algorithm implemented here is an incremental algorithm as mentioned in [How Good are Convex Hull Algorithms? \(1997\)](#) by **David Avis** and **David Bremner**. Specific and efficient implementations can be found in [The double description method revisited \(1996\)](#) written by **Komei Fukuda** and **Alain Prodon**. Incremental algorithms for the vertex enumeration problem compute the vertex description by intersecting the defining*

half-spaces sequentially. An initial simplex is constructed from a subset of  $n+1$  half-spaces and its vertices and 1-skeleton are computed. Additional half-spaces are introduced sequentially and the vertex description and 1-skeleton are updated at each stage. Essentially such an update amounts to identifying and removing all vertices that are not contained in the new half-space, introducing new vertices for all intersections between edges and the bounding hyperplane of the new half-space, and generating the new edges between these new vertices.

This algorithm can be instantiated by *polytopes* or *polyhedral cones*, and as a second argument can be instantiated by iterators such as *minindex*, *lexmin*, *lexmax*.

- class [NoRedundancyProcessing< POLYHEDRON >](#)

Makes the assumption we do not need to process redundant half-spaces in a specific way.

- class [StrongRedundancyProcessing< POLYHEDRON >](#)

This class can be more time-consuming than *WeakRedundancyProcessing* or *NoRedundancyProcessing* because it will perform extra checks in the process of intersecting half-spaces. To determine if two vertices are neighbors it will make sure not to count half-spaces marked as redundant.

### 5.2.1 Detailed Description

#### Author

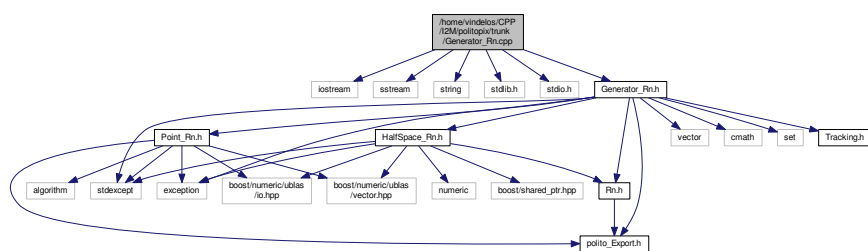
Delos Vincent ([vincent.delos@i2m.u-bordeaux1.fr](mailto:vincent.delos@i2m.u-bordeaux1.fr))

Definition in file [DoubleDescription\\_Rn.h](#).

## 5.3 /home/vindelos/CPP/I2M/politopix/trunk/Generator\_Rn.cpp File Reference

```
#include <iostream>
#include <sstream>
#include <string>
#include <stdlib.h>
#include <stdio.h>
#include "Generator_Rn.h"
```

Include dependency graph for [Generator\\_Rn.cpp](#):



### 5.3.1 Detailed Description

#### Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Generator\\_Rn.cpp](#).



## Author

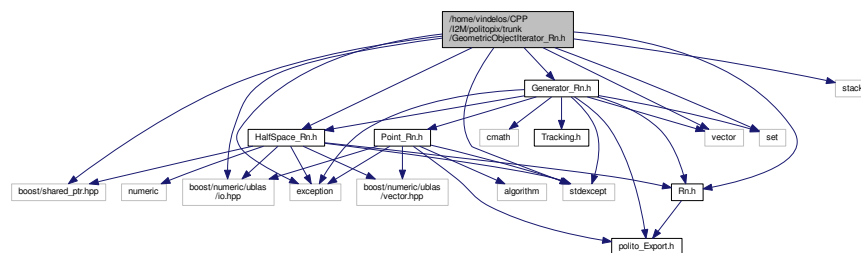
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Generator\\_Rn.h](#).

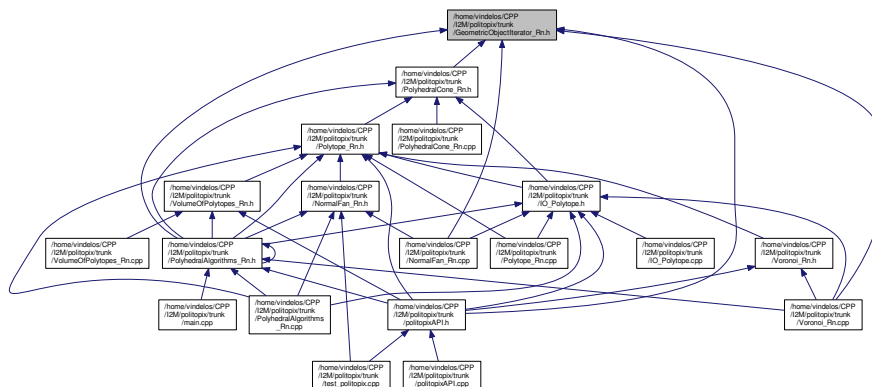
## 5.5 /home/vindelos/CPP/I2M/politopix/trunk/GeometricObjectIterator\_Rn.h File Reference

```
#include <boost/numeric/ublas/io.hpp>
#include <boost/shared_ptr.hpp>
#include <stdexcept>
#include <exception>
#include <vector>
#include <stack>
#include <set>
#include "Generator_Rn.h"
#include "HalfSpace_Rn.h"
#include "Rn.h"
```

Include dependency graph for GeometricObjectIterator\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [listOfGeometricObjects](#)< GEOMETRIC\_OBJECT >

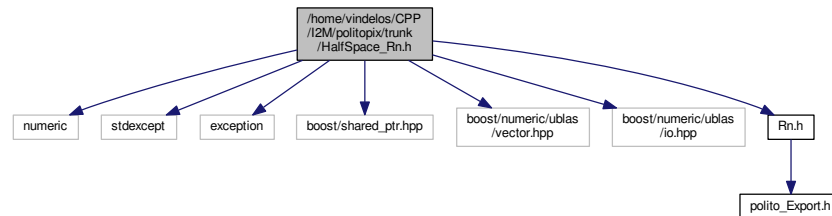
*This class is designed to contain the list of all generators or half-spaces representing a polytope or a polyhedral cone.*



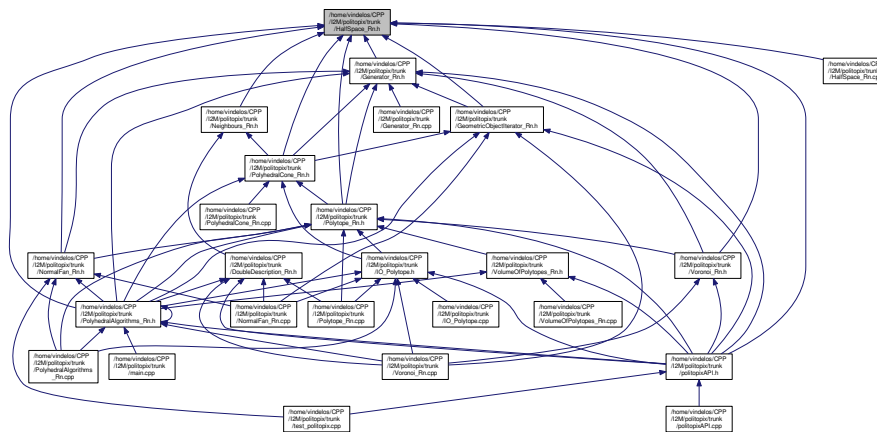


```
#include <stdexcept>
#include <exception>
#include <boost/shared_ptr.hpp>
#include <boost/numeric/ublas/vector.hpp>
#include <boost/numeric/ublas/io.hpp>
#include "Rn.h"
```

Include dependency graph for HalfSpace\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [HalfSpace\\_Rn](#)

*A half-space whose frontier is a linear (n-1) dimension space.  
`_constant + _coefficients[0].x1 + ... + _coefficients[n-1].xn >= 0.`*

### 5.7.1 Detailed Description

#### Author

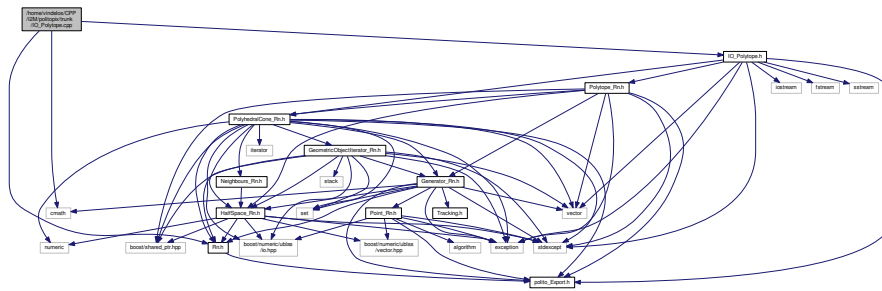
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [HalfSpace\\_Rn.h](#).

## 5.8 /home/vindelos/CPP/I2M/politopix/trunk/IO\_Polytope.cpp File Reference

```
#include <cmath>
```

```
#include "Rn.h"
#include "IO_Polytope.h"
Include dependency graph for IO_Polytope.cpp:
```



### 5.8.1 Detailed Description

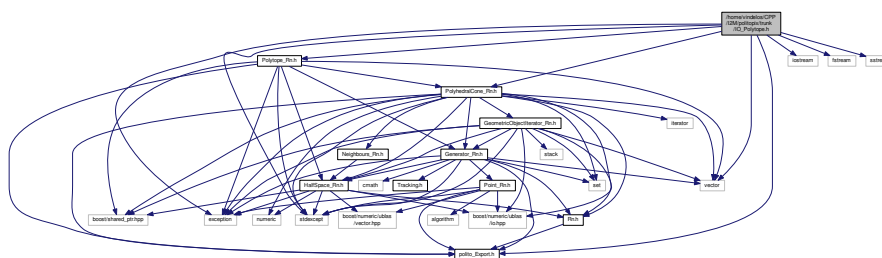
Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

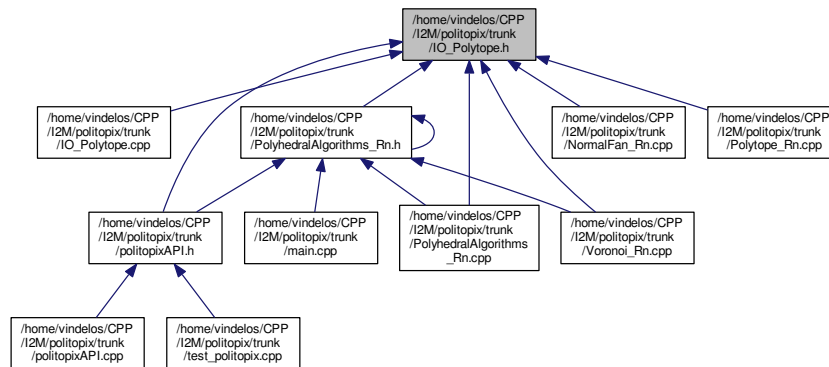
Definition in file [IO\\_Polytope.cpp](#).

## 5.9 /home/vindelofs/CPP/I2M/politopix/trunk/IO\_Polytope.h File Reference

```
#include <stdexcept>
#include <exception>
#include <iostream>
#include <fstream>
#include <sstream>
#include <vector>
#include "polito_Export.h"
#include "Polytope_Rn.h"
#include "PolyhedralCone_Rn.h"
Include dependency graph for IO_Polytope.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [IO\\_Polytope](#)

*Read/write polytopes.*

*The way we store polytopes :*

*1st line : comments = "# Dimension NumberOfHalfspaces NumberOfGenerators"*

*2nd line : cartesian\_space\_dimension number\_of\_facets number\_of\_generators*

*3rd line : comments = "# HALFSPACES : a0 + a1.x1 + ... + an.xn >= 0."*

*4th line : a00 a10 ... an0*

*k-th line : a0k a1k ... ank*

*(k+1)-th line : comments = "# GENERATORS : V = (v1, ..., vn)"*

*(k+2)-th line : v11 ... v1n*

*l-th line : v1l ... vln*

*(l+1)-th line : comments = "# FACETS PER GENERATOR : {Fi1, Fi2, ...}"*

*(l+2)-th line the neigh : Fr ... Fs*

*m-th line : Fs ... Ft*

*If (number\_of\_vertices == 0) then compute the vertices from the facets including the polytope into a huge cube containing it.*

*In this case the blocks "GENERATORS" and "FACETS PER GENERATOR" are ignored.*

### 5.9.1 Detailed Description

Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [IO\\_Polytope.h](#).

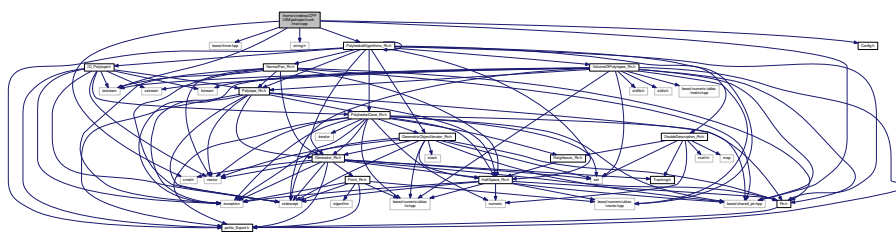
## 5.10 /home/vindelos/CPP/I2M/politopix/trunk/main.cpp File Reference

```

#include <boost/shared_ptr.hpp>
#include <boost/timer.hpp>
#include <iostream>
#include <string.h>
#include <cmath>
#include "PolyhedralAlgorithms_Rn.h"
#include "Config.h"

```

Include dependency graph for main.cpp:



## Functions

- `int main (int argc, char *argv[])`

### 5.10.1 Detailed Description

#### Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

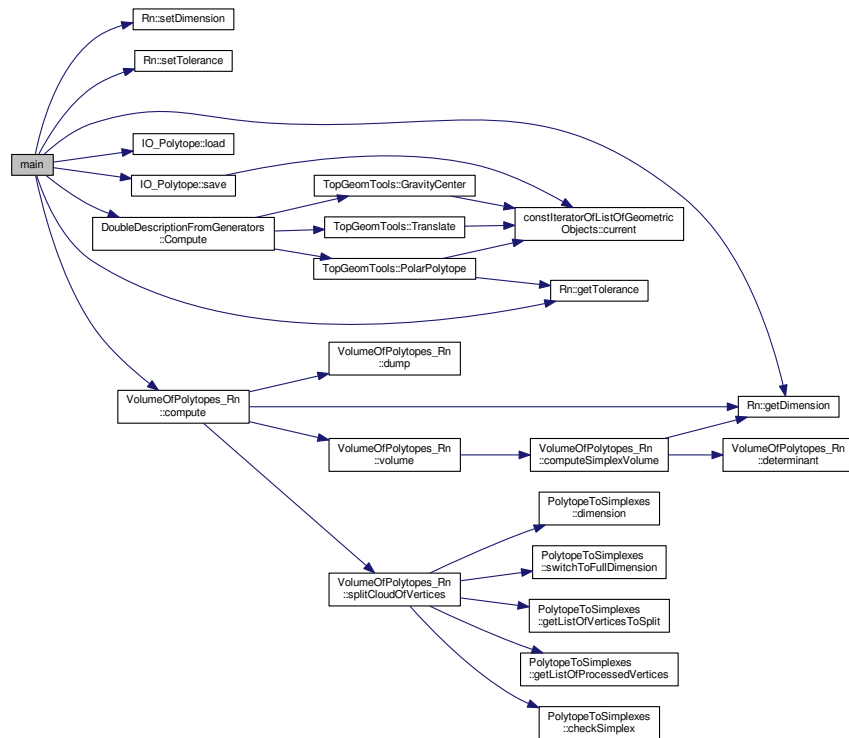
Definition in file [main.cpp](#).

### 5.10.2 Function Documentation

#### 5.10.2.1 `int main ( int argc, char * argv[ ] )`

Definition at line 59 of file main.cpp.

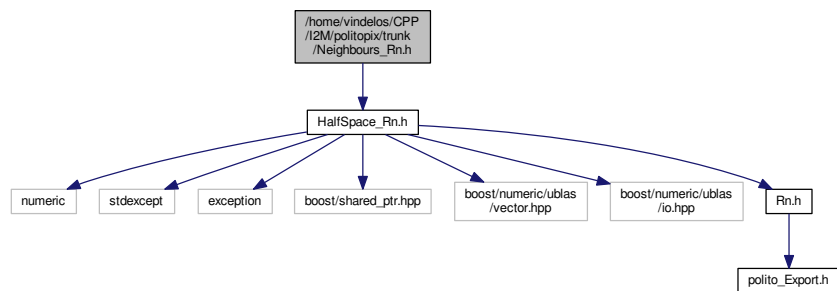
Here is the call graph for this function:



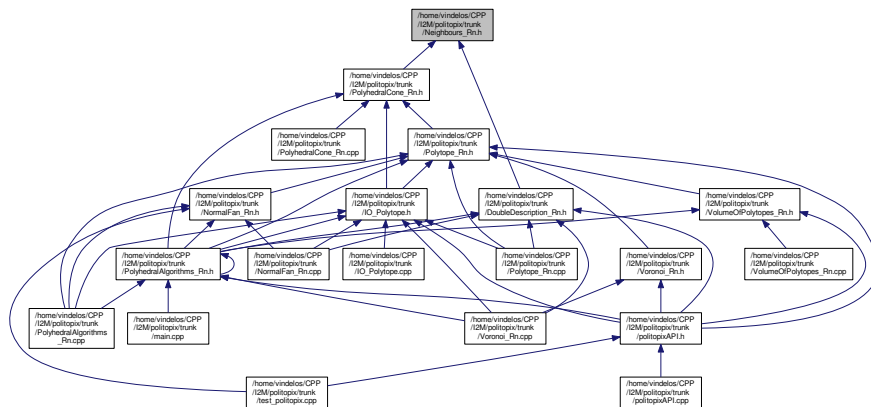
## 5.11 /home/vindelos/CPP/I2M/politopix/trunk/Neighbours\_Rn.h File Reference

```
#include "HalfSpace_Rn.h"
```

Include dependency graph for Neighbours\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [Neighbours\\_Rn](#)

*Class dedicated to degeneration processing when looking for neighbours.*

*Let  $A$  be a polytope of  $\mathbb{R}^n$ ,  $A = H_1^+ \cap H_2^+ \cap \dots \cap H_{n-1}^+ \cap \dots \cap H_k^+$  where  $k > n$ .*

*Let  $[v_i, v_j]$  be a segment of two vertices of  $A$  such as:*

### 5.11.1 Detailed Description

#### Author

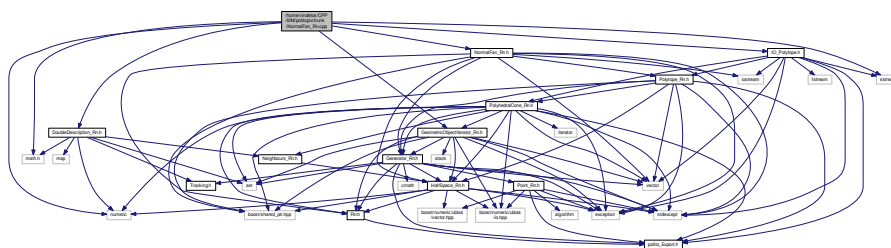
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Neighbours\\_Rn.h](#).

## 5.12 /home/vindelos/CPP/I2M/politopix/trunk/NormalFan\_Rn.cpp File Reference

```
#include "GeometricObjectIterator_Rn.h"
#include "DoubleDescription_Rn.h"
#include "NormalFan_Rn.h"
#include "IO_Polytope.h"
#include <math.h>
#include <numeric>
#include <sstream>
```

Include dependency graph for NormalFan\_Rn.cpp:



### 5.12.1 Detailed Description

#### Author

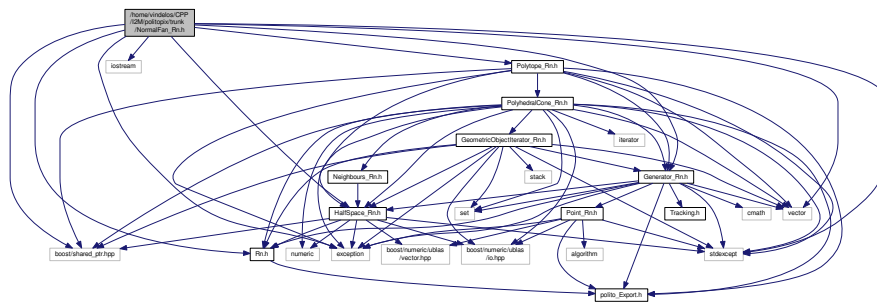
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [NormalFan\\_Rn.cpp](#).

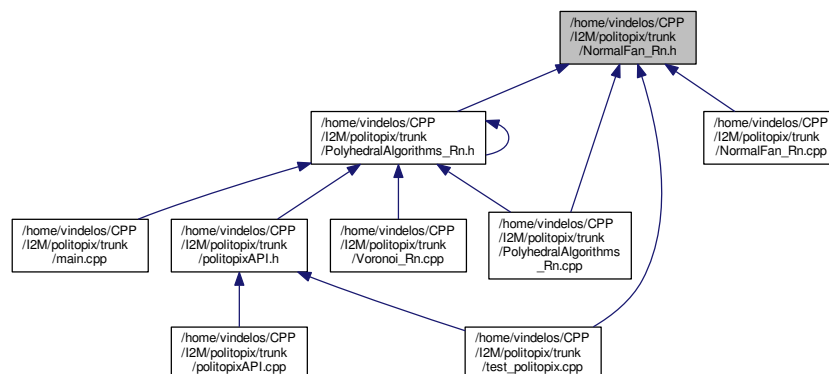
## 5.13 /home/vindelos/CPP/I2M/politopix/trunk/NormalFan\_Rn.h File Reference

```
#include <boost/shared_ptr.hpp>
#include <stdexcept>
#include <exception>
#include <iostream>
#include <vector>
#include "Rn.h"
#include "Generator_Rn.h"
#include "HalfSpace_Rn.h"
#include "Polytope_Rn.h"
```

Include dependency graph for NormalFan\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [NormalFan\\_Rn](#)  
*Model a normal fan.*

### 5.13.1 Detailed Description

#### Author

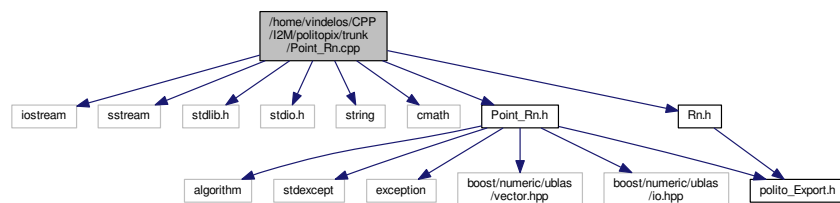
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [NormalFan\\_Rn.h](#).

## 5.14 /home/vindeloss/CPP/I2M/politopix/trunk/Point\_Rn.cpp File Reference

```
#include <iostream>
#include <sstream>
#include <stdlib.h>
#include <stdio.h>
#include <string>
#include <cmath>
#include "Point_Rn.h"
#include "Rn.h"
```

Include dependency graph for Point\_Rn.cpp:



### 5.14.1 Detailed Description

#### Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

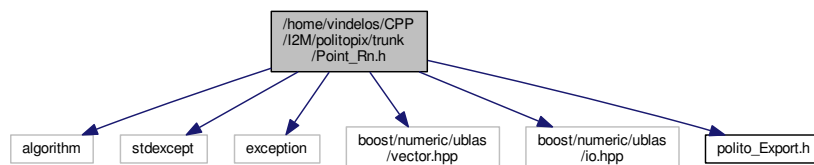
Definition in file [Point\\_Rn.cpp](#).

## 5.15 /home/vindeloss/CPP/I2M/politopix/trunk/Point\_Rn.h File Reference

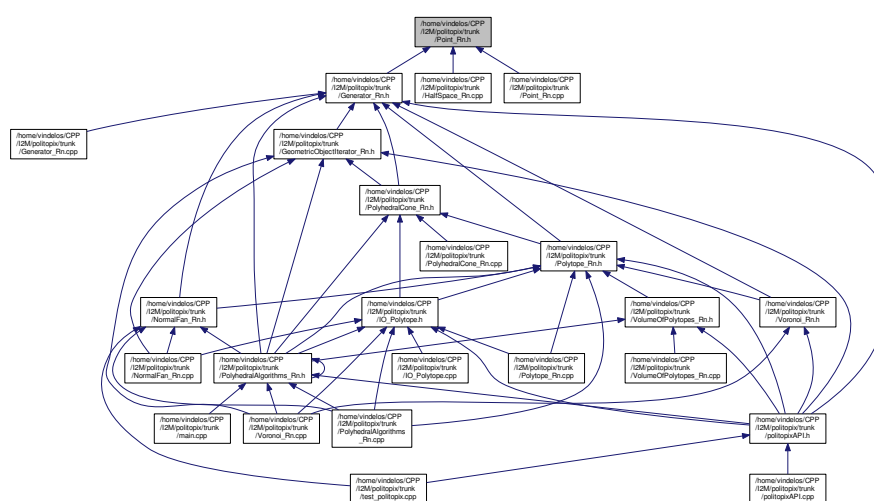
```
#include <algorithm>
#include <stdexcept>
#include <exception>
#include <boost/numeric/ublas/vector.hpp>
#include <boost/numeric/ublas/io.hpp>
#include "polito_Export.h"
```



This graph shows which files directly or indirectly include this file:



This graph shows which files directly or indirectly include this file:



- class **Point\_Rn**

*Creation of a n-coordinate geometric point designed to be shared by its neighbour faces.*

Generated on Thu Nov 24 2016 12:55:01 for politopix by Doxygen



5.16.1.4 `#define POLITO_DEPRECATED_NO_EXPORT POLITO_NO_EXPORT __attribute__((deprecated))`

Definition at line 27 of file `polito_Export.h`.

5.16.1.5 `#define polito_EXPORT __attribute__((visibility("default")))`

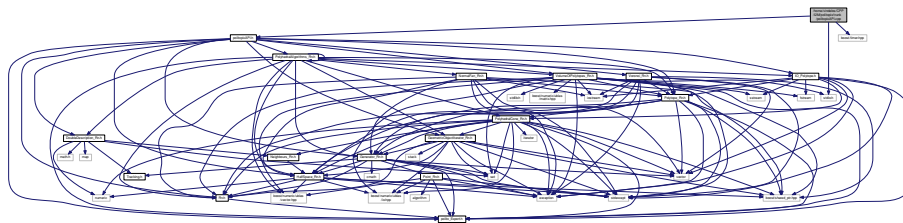
Definition at line 15 of file `polito_Export.h`.

5.16.1.6 `#define POLITO_NO_EXPORT __attribute__((visibility("hidden")))`

Definition at line 20 of file `polito_Export.h`.

## 5.17 /home/vindel/CPP/I2M/politopix/trunk/politopixAPI.cpp File Reference

```
#include <stdio.h>
#include <boost/timer.hpp>
#include "politopixAPI.h"
Include dependency graph for politopixAPI.cpp:
```



### 5.17.1 Detailed Description

#### Author

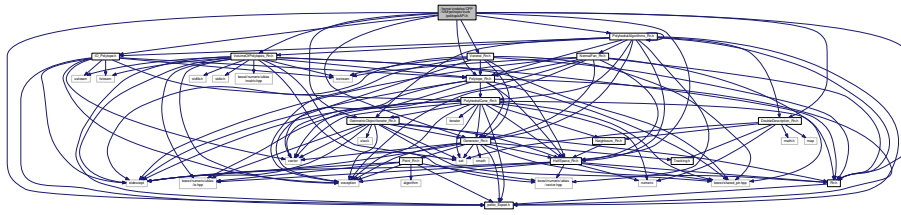
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [politopixAPI.cpp](#).

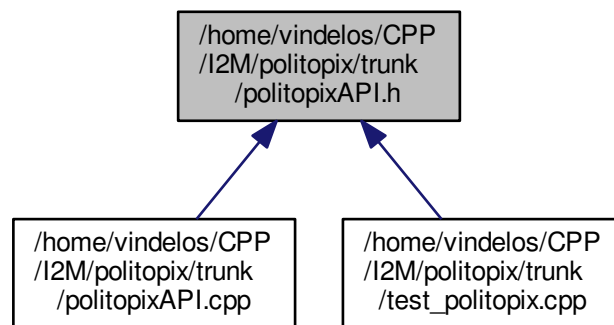
## 5.18 /home/vindel/CPP/I2M/politopix/trunk/politopixAPI.h File Reference

```
#include "polito_Export.h"
#include "Rn.h"
#include "Voronoi_Rn.h"
#include "Polytope_Rn.h"
#include "IO_Polytope.h"
#include "Generator_Rn.h"
#include "HalfSpace_Rn.h"
#include "VolumeOfPolytopes_Rn.h"
#include "DoubleDescription_Rn.h"
#include "PolyhedralAlgorithms_Rn.h"
#include "GeometricObjectIterator_Rn.h"
```

Include dependency graph for politopixAPI.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [politopixAPI](#)

## Macros

- #define [TEST\\_OK](#) 0
- #define [TEST\\_KO](#) -1

### 5.18.1 Detailed Description

#### Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [politopixAPI.h](#).

### 5.18.2 Macro Definition Documentation

#### 5.18.2.1 #define TEST\_KO -1

Definition at line 39 of file politopixAPI.h.

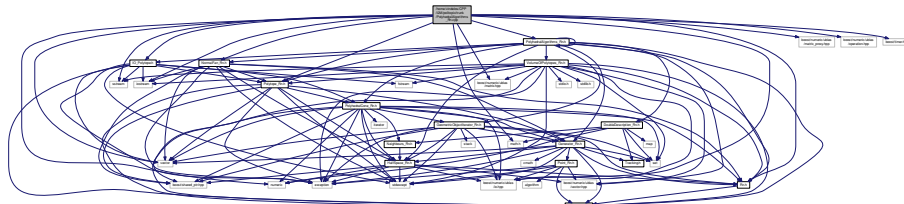
## 5.18.2.2 #define TEST\_OK 0

Definition at line 38 of file politopixAPI.h.

## 5.19 /home/vindeloso/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\_Rn.cpp File Reference

```
#include <iostream>
#include <sstream>
#include <vector>
#include <math.h>
#include <numeric>
#include <boost/numeric/ublas/matrix.hpp>
#include <boost/numeric/ublas/matrix_proxy.hpp>
#include <boost/numeric/ublas/operation.hpp>
#include <boost/numeric/ublas/io.hpp>
#include <boost/timer.hpp>
#include "Rn.h"
#include "Polytope_Rn.h"
#include "IO_Polytope.h"
#include "NormalFan_Rn.h"
#include "PolyhedralAlgorithms_Rn.h"
```

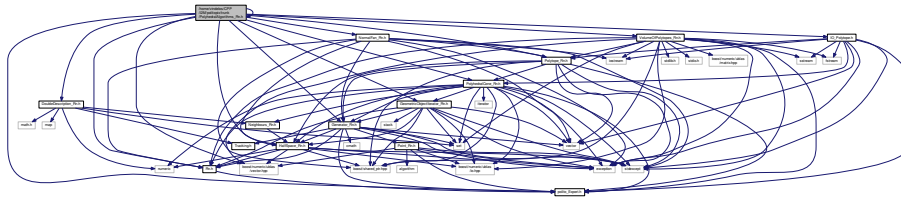
Include dependency graph for PolyhedralAlgorithms\_Rn.cpp:



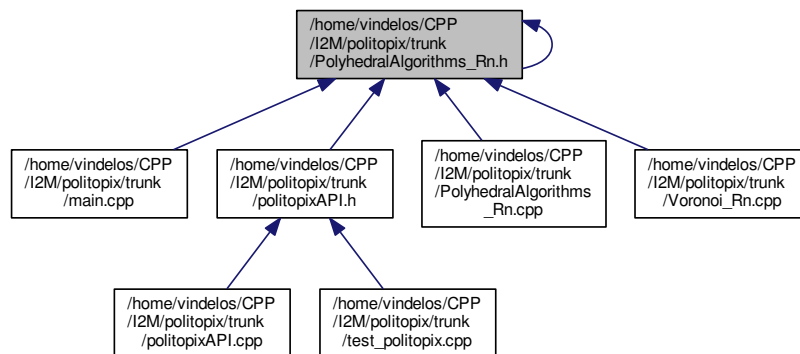
## 5.20 /home/vindeloso/CPP/I2M/politopix/trunk/PolyhedralAlgorithms\_Rn.h File Reference

```
#include <boost/numeric/ublas/vector.hpp>
#include "polito_Export.h"
#include "Rn.h"
#include "Polytope_Rn.h"
#include "IO_Polytope.h"
#include "Generator_Rn.h"
#include "NormalFan_Rn.h"
#include "HalfSpace_Rn.h"
#include "PolyhedralCone_Rn.h"
#include "VolumeOfPolytopes_Rn.h"
#include "DoubleDescription_Rn.h"
#include "PolyhedralAlgorithms_Rn.h"
#include "GeometricObjectIterator_Rn.h"
```

Include dependency graph for PolyhedralAlgorithms\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [FaceEnumeration](#)  
*Combinatorial face enumeration for polytopes.*
- class [MinkowskiSum](#)  
*Compute the Minkowski sum of two polytopes.*
- class [PseudoSumWithoutCaps](#)  
*Compute the Minkowski sum of two polytopes and then remove all cap half-spaces to truncate again.*
- class [PseudoIntersectionWithoutCaps](#)  
*Remove all cap half-spaces and then compute the intersection of two capped polytopes.*
- class [TopGeomTools](#)  
*Basic tools for topology and geometry: translations, polarity, ...*
- class [DoubleDescriptionFromGenerators](#)  
*Compute the V-description from the H-description.*
- class [Visualization](#)  
*2D visualization tools*

## Typedefs

- typedef `std::vector< unsigned int >` [ListOfFaces](#)

### 5.20.1 Typedef Documentation

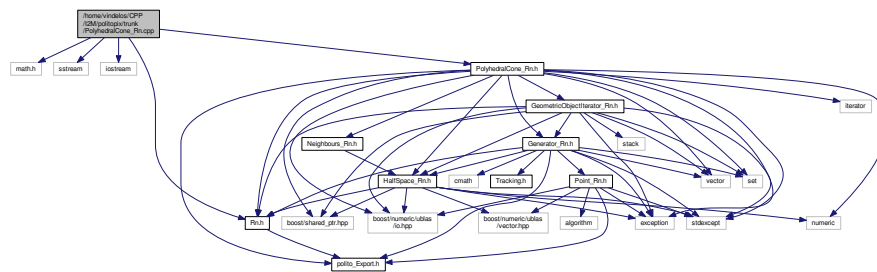
#### 5.20.1.1 typedef std::vector< unsigned int > ListOfFaces

Definition at line 40 of file PolyhedralAlgorithms\_Rn.h.

## 5.21 /home/vindeloss/Cpp/I2M/politopix/trunk/PolyhedralCone\_Rn.cpp File Reference

```
#include <math.h>
#include <sstream>
#include <iostream>
#include "Rn.h"
#include "PolyhedralCone_Rn.h"
```

Include dependency graph for PolyhedralCone\_Rn.cpp:



### 5.21.1 Detailed Description

**Author**

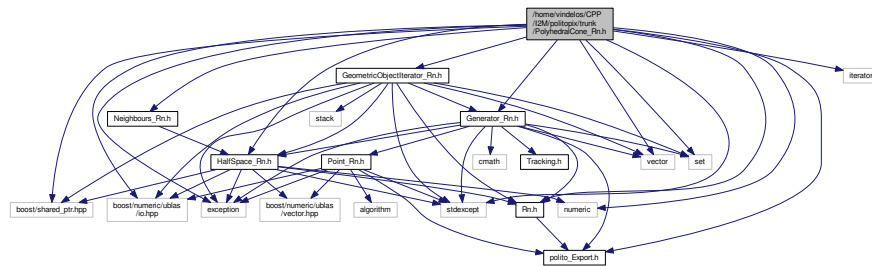
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [PolyhedralCone\\_Rn.cpp](#).

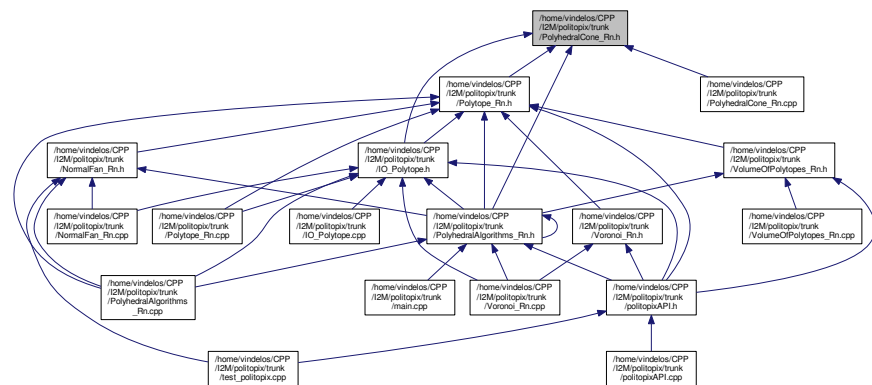
## 5.22 /home/vindeloss/CPP/I2M/politopix/trunk/PolyhedralCone\_Rn.h File Reference

```
#include <boost/numeric/ublas/io.hpp>
#include <boost/shared_ptr.hpp>
#include <stdexcept>
#include <exception>
#include <iterator>
#include <numeric>
#include <vector>
#include <set>
#include "polito_Export.h"
#include "GeometricObjectIterator_Rn.h"
#include "Neighbours_Rn.h"
#include "Generator_Rn.h"
#include "HalfSpace_Rn.h"
#include "Rn.h"
```

Include dependency graph for PolyhedralCone\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [PolyhedralCone\\_Rn](#)

*Model a polyhedral cone using its two equivalent definitions : the convex hull and the half-space intersection. We store its edges in `_listOfHS` and the positive combination of these vectors generates the polyhedral cone.*

### 5.22.1 Detailed Description

#### Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [PolyhedralCone\\_Rn.h](#).

## 5.23 /home/vindelos/CPP/I2M/politopix/trunk/Polytope\_Rn.cpp File Reference

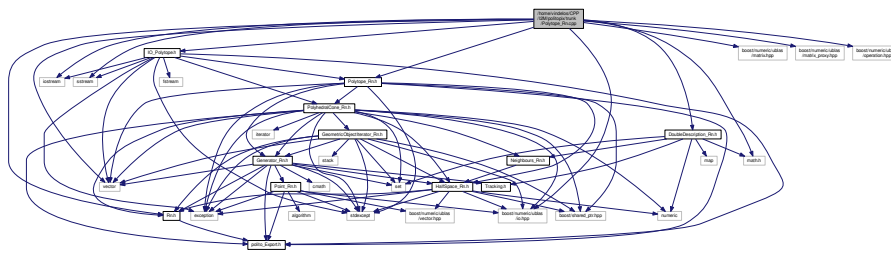
```
#include <iostream>
```



```

#include <sstream>
#include <vector>
#include <math.h>
#include <boost/numeric/ublas/matrix.hpp>
#include <boost/numeric/ublas/matrix_proxy.hpp>
#include <boost/numeric/ublas/operation.hpp>
#include <boost/numeric/ublas/io.hpp>
#include "Rn.h"
#include "Polytope_Rn.h"
#include "IO_Polytope.h"
#include "DoubleDescription_Rn.h"
Include dependency graph for Polytope_Rn.cpp:

```



## Classes

- class [RealNeighbours](#)

*Class dedicated to degeneration processing when looking for neighbors.*

### 5.23.1 Detailed Description

#### Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Polytope\\_Rn.cpp](#).

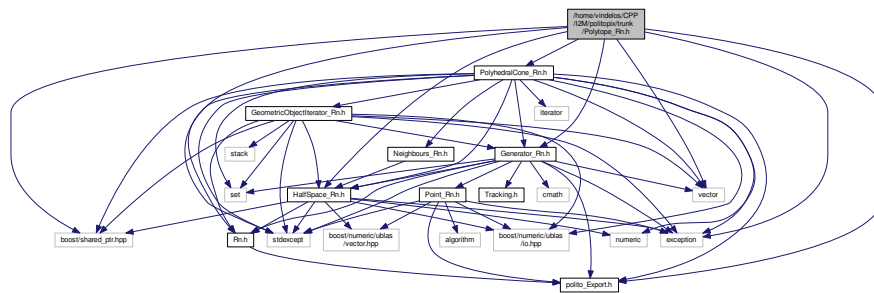
## 5.24 /home/vindel/CPP/I2M/politopix/trunk/Polytope\_Rn.h File Reference

```

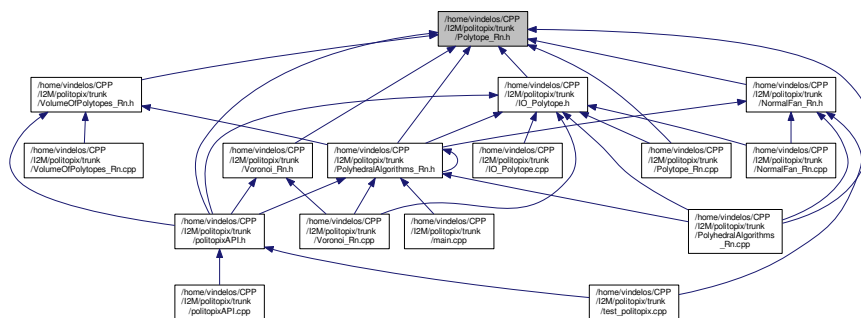
#include <boost/shared_ptr.hpp>
#include <stdexcept>
#include <exception>
#include <vector>
#include "polito_Export.h"
#include "PolyhedralCone_Rn.h"
#include "Generator_Rn.h"
#include "HalfSpace_Rn.h"

```

Include dependency graph for Polytope\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [Polytope\\_Rn](#)

*Model a polytope using its two equivalent definitions : the convex hull and the half-space intersection.*

### 5.24.1 Detailed Description

**Author**

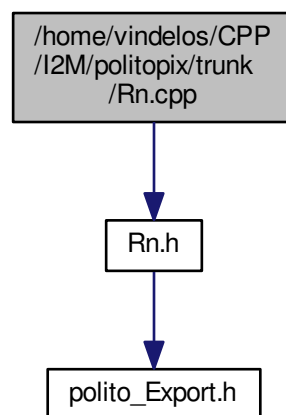
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Polytope\\_Rn.h](#).

## 5.25 /home/vindel/ CPP/I2M/politopix/trunk/Rn.cpp File Reference

```
#include "Rn.h"
```

Include dependency graph for Rn.cpp:



### 5.25.1 Detailed Description

**Author**

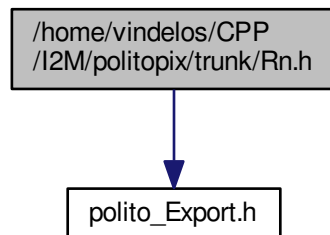
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Rn.cpp](#).

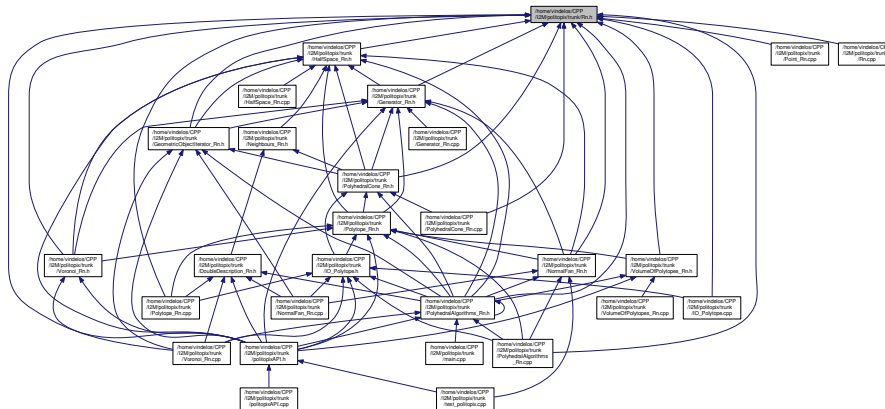
## 5.26 /home/vindelos/CPP/I2M/politopix/trunk/Rn.h File Reference

```
#include "polito_Export.h"
```

Include dependency graph for Rn.h:



This graph shows which files directly or indirectly include this file:

**Classes**

- class [Rn](#)

*This class stores static function that dispatch the main geometric values we use.*

### 5.26.1 Detailed Description

**Author**

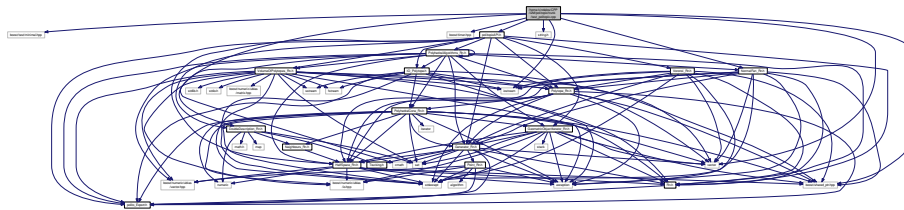
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Rn.h](#).

**5.27 /home/vindelos/CPP/I2M/politopix/trunk/test\_politopix.cpp File Reference**

```
#include <boost/test/minimal.hpp>
#include <boost/shared_ptr.hpp>
#include <boost/timer.hpp>
#include <iostream>
#include <string.h>
#include <vector>
#include <cmath>
#include "politopixAPI.h"
#include "NormalFan_Rn.h"
```

Include dependency graph for test\_politopix.cpp:

**Functions**

- `int test_main (int argc, char *argv[])`

**5.27.1 Detailed Description****Author**

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [test\\_politopix.cpp](#).

**5.27.2 Function Documentation**

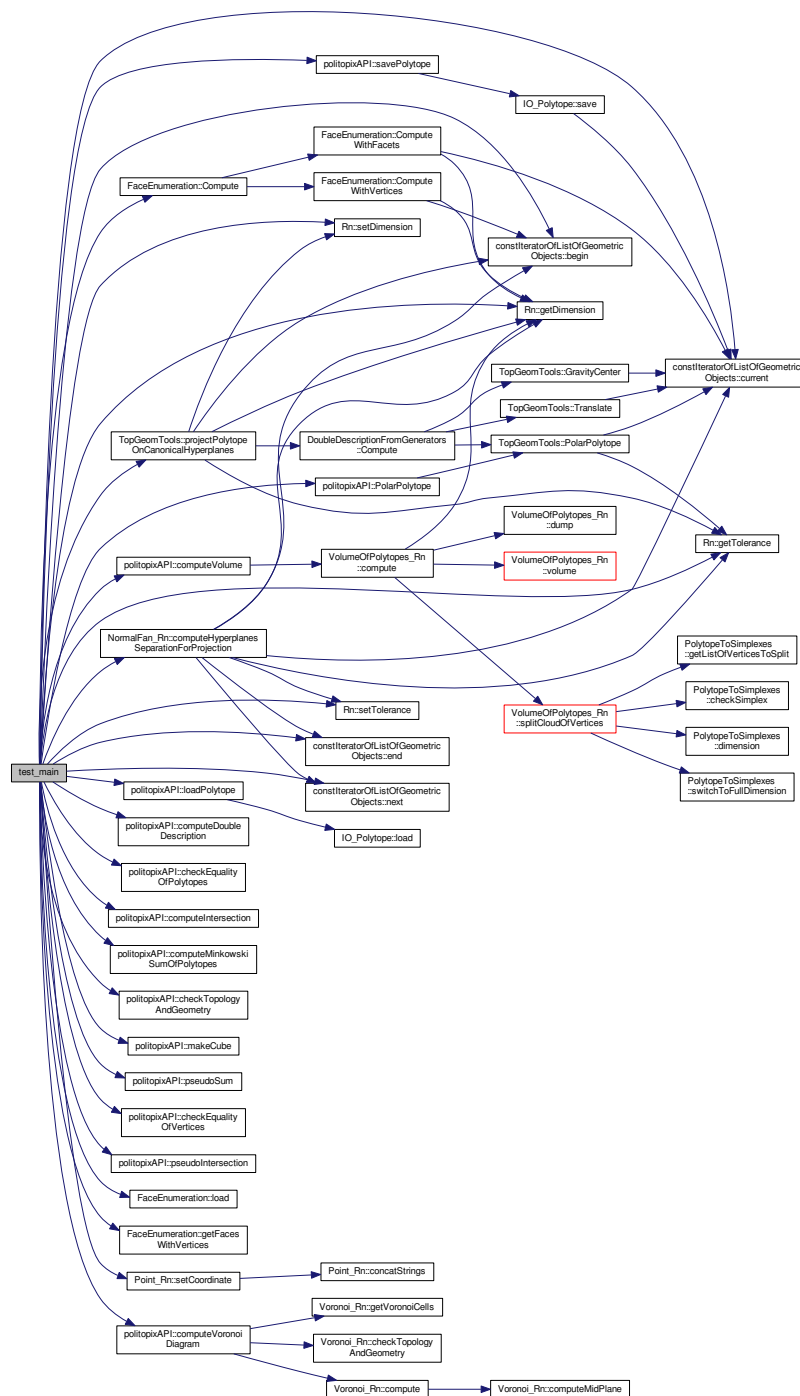
5.27.2.1 `int test_main ( int argc, char * argv[] )`

PSEUDO SUM METHOD ///

FULL METHOD ///

Definition at line 38 of file test\_politopix.cpp.

Here is the call graph for this function:





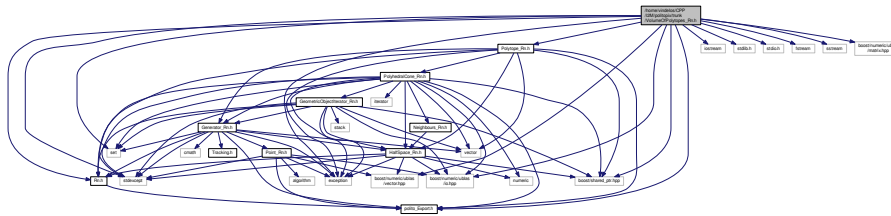




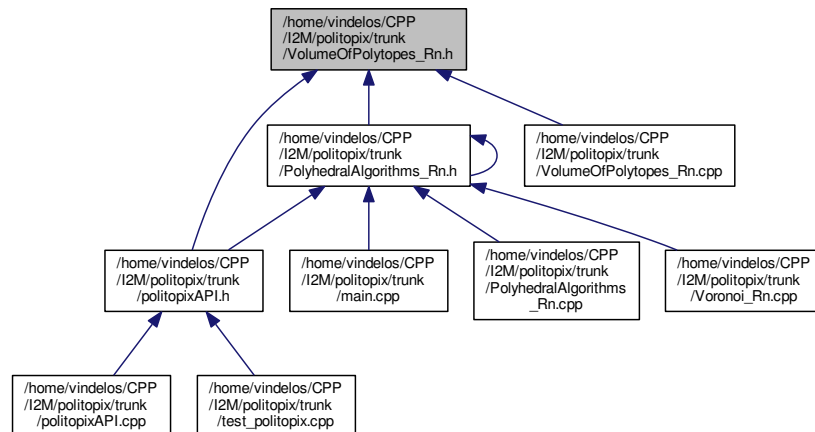
## 5.30 /home/vindelos/CPP/I2M/politopix/trunk/VolumeOfPolytopes\_Rn.h File Reference

```
#include <stdexcept>
#include <exception>
#include <iostream>
#include <stdlib.h>
#include <stdio.h>
#include <fstream>
#include <sstream>
#include <set>
#include <boost/shared_ptr.hpp>
#include <boost/numeric/ublas/io.hpp>
#include <boost/numeric/ublas/vector.hpp>
#include <boost/numeric/ublas/matrix.hpp>
#include "polito_Export.h"
#include "Polytope_Rn.h"
#include "Rn.h"
```

Include dependency graph for VolumeOfPolytopes\_Rn.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [PolytopeToSimplexes](#)
- class [VolumeOfPolytopes\\_Rn](#)

*Split a polytope into simplices to compute its volume.*

*Two Algorithms for Determining Volumes of Convex Polyhedra (1979) by **Jacques Cohen** and **Timothy Hickey**  
Journal of the ACM (JACM) JACM Homepage archive*

Volume 26 Issue 3, july 1979  
Pages 401-414

### 5.30.1 Detailed Description

#### Author

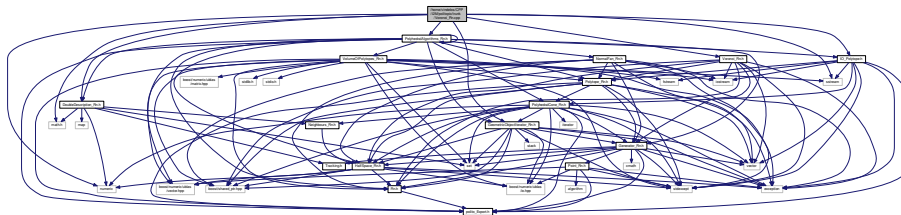
Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [VolumeOfPolytopes\\_Rn.h](#).

## 5.31 /home/vindelos/CPP/I2M/politopix/trunk/Voronoi\_Rn.cpp File Reference

```
#include "GeometricObjectIterator_Rn.h"
#include "PolyhedralAlgorithms_Rn.h"
#include "DoubleDescription_Rn.h"
#include "Voronoi_Rn.h"
#include "IO_Polytope.h"
#include <math.h>
#include <numeric>
#include <sstream>
```

Include dependency graph for Voronoi\_Rn.cpp:



### 5.31.1 Detailed Description

#### Author

Delos Vincent ([v.delos@i2m.u-bordeaux1.fr](mailto:v.delos@i2m.u-bordeaux1.fr))

Definition in file [Voronoi\\_Rn.cpp](#).

## 5.32 /home/vindelos/CPP/I2M/politopix/trunk/Voronoi\_Rn.h File Reference

```
#include <boost/shared_ptr.hpp>
#include <stdexcept>
#include <exception>
#include <iostream>
#include <vector>
#include "Rn.h"
#include "Generator_Rn.h"
#include "HalfSpace_Rn.h"
#include "Polytope_Rn.h"
```

