



## STUDENT COPYRIGHT CHECKLIST

(for students to complete and advisors to verify)

- 1) Does your solution to the competitive event integrate any music? YES \_\_\_\_ NO X

If NO, go to question 2.

If YES, is the music copyrighted? YES \_\_\_\_ NO \_\_\_\_

If YES, move to question 1A. If NO, move to question 1B.

1A) Have you asked for author permission to use the music in your solution and included that permission (letter/form) in your documentation? If YES, move to question 2. If NO, ask for permission (OR use royalty free/your own original music) and if permission is granted, include the permission in your documentation.

1B) Is the music royalty free, or did you create the music yourself? If YES, cite the royalty free music OR your original music properly in your documentation.

**CHAPTER ADVISOR: Sign below if your student has integrated any music into his/her competitive event solution.**

I, Atwood J. J. (chapter advisor), have checked my student's solution and confirm that the use of music is done so with proper permission and is cited correctly in the student's documentation.

- 2) Does your solution to the competitive event integrate any graphics? YES \_\_\_\_ NO X

If NO, go to question 3.

If YES, is the graphic copyrighted, registered and/or trademarked? YES X NO \_\_\_\_

If YES, move to question 2A. If NO, move to question 2B.

2A) Have you asked for author permission to use the graphic in your solution and included that permission (letter/form) in your documentation? If YES, move to question 3. If NO, ask for permission (OR use royalty free/your own original graphic) and if permission is granted, include the permission in your documentation.

2B) Is the graphic royalty free, or did you create your own graphic? If YES, cite the royalty free graphic OR your own original graphic properly in your documentation.

**CHAPTER ADVISOR: Sign below if your student has integrated any graphics into his/her competitive event solution.**

I, Atwood J. J. (chapter advisor), have checked my student's solution and confirm that the use of graphics is done so with proper permission and is cited correctly in the student's documentation.

- 3) Does your solution to the competitive event use another's thoughts or research? YES X NO \_\_\_\_

If NO, this is the end of the checklist.

If YES, have you properly cited other's thoughts or research in your documentation? If YES, this is the end of the checklist.

If NO, properly cite the thoughts/research of others in your documentation.

**CHAPTER ADVISOR: Sign below if your student has integrated any thoughts/research of others into his/her competitive event solution.**

I, Atwood J. J. (chapter advisor), have checked my student's solution and confirm that the use of the thoughts/research of others is done so with proper permission and is cited correctly in the student's documentation.

[https://www.researchgate.net/profile/Rick\\_Van\\_Krevelen2/publication/292150312\\_Augmented\\_Reality\\_Technologies\\_Applications\\_and\\_Limitations/links/56ab2b4108aed5a01359c113.pdf](https://www.researchgate.net/profile/Rick_Van_Krevelen2/publication/292150312_Augmented_Reality_Technologies_Applications_and_Limitations/links/56ab2b4108aed5a01359c113.pdf)

<http://www.techtimes.com/articles/5078/20140406/augmented-reality-vs-virtual-reality-what-are-the-differences-and-similarities.htm>

<http://www.livescience.com/34843-augmented-reality.html>

[https://www.researchgate.net/profile/Rick\\_Van\\_Krevelen2/publication/292150312\\_Augmented\\_Reality\\_Technologies\\_Applications\\_and\\_Limitations/links/56ab2b4108aed5a01359c113.pdf](https://www.researchgate.net/profile/Rick_Van_Krevelen2/publication/292150312_Augmented_Reality_Technologies_Applications_and_Limitations/links/56ab2b4108aed5a01359c113.pdf)

<http://www.cybertherapy.info/pages/telepresence.pdf>