Orviel Marie Alzate

OBJECTIVE

Motivated university student who aspires to build an interdependent and compassionate workplace, with experience in programming and willingness to deepen my understanding and learning.

SKILLS

- Proficiency in Python, Git, Godot Engine, HTML, CSS, JavaScript
- Extensive knowledge with computers (Word, Excel, PowerPoint, Sheets)
- Average typing speed of 110 words per minute
- Fluent in Tagalog

EDUCATION

University of California, Irvine – Irvine, CA

Bachelor of Science in Informatics, Human-Computer Interaction | 2019 – 2023

- **Relevant Coursework:** Introduction and Intermediate Python, Human-Computer Interaction, Social Analysis of Computing, Project Management

EXPERIENCE

UCI Science Library

Stacks Assistant | April 2022 – Present

- Efficiently sorted, organized, and shelved numerous books and materials
- Assisted other library staff in clearing and looking out for remaining patrons during closing hours

CVS Health

Pharmacy Technician – Seasonal | September 2020 – December 2020

- Effectively communicated and greeted customers during prescription Pick-Up
- Administered customers for nasal swab self-tests at COVID-19 testing site

EXTRACURRICULAR

Commit the Change

Developer | October 2021 – Present

- Developed a website of a map of bathrooms at UCI campus as front-end developer
- Interned as developer for tech-leads in nonprofit organization team, OC Habitats and assisted in code reviews in GitHub
- Utilized club's repository using Visual Studio Code to implement individual photo and description to the club's website

Keebs Club at UCI

Public Chair | October 2021 – Present

- Created and managed club's social media including Instagram and Discord through announcements and posts
- Collaborated and communicated with local keyboard vendors and gained two new sponsors and affiliates

ICS Student Council

General Member | October 2021 – Present

- Completed Project Fellowship program for learning web development by using various sources like Git, HTML, CSS, JavaScript, React, and TypeScript