# ECE2810J Data Structures and Algorithms

# Asymptotic Algorithm Analysis

### Learning Objective:

- Understand best, worst, and average cases
- Understand Big-Oh, Big-Omega, Big-Theta notations
- Know how to analyze time complexity of a program

## Outline



Asymptotic Analysis: Big-Oh



Relatives of Big-Oh



Analyzing Time Complexity of Programs



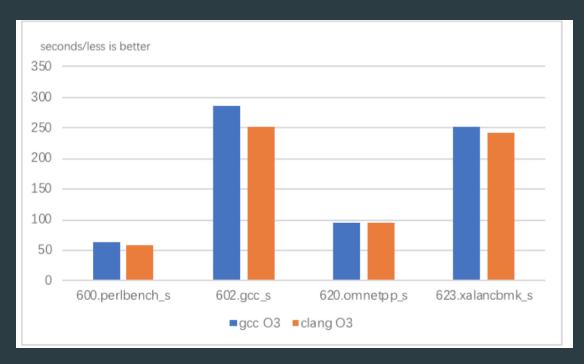
# How to Measure Efficiency?

- Empirical comparison: run programs
  - ▶ Use the wall-clock time to measure the runtime
  - ▶ Empirical comparison could be tricky.
  - ▶ It depends on
    - Compiler
    - ► Machine (CPU speed, memory, etc.)
    - ▶ CPU load
    - Machine model
      - ► CPU
      - **▶** GPU
- Asymptotic Algorithm Analysis
  - For most algorithms, running time depends on the "size" of the input.
  - Running time is expressed as T(n) for some function T on input size n.

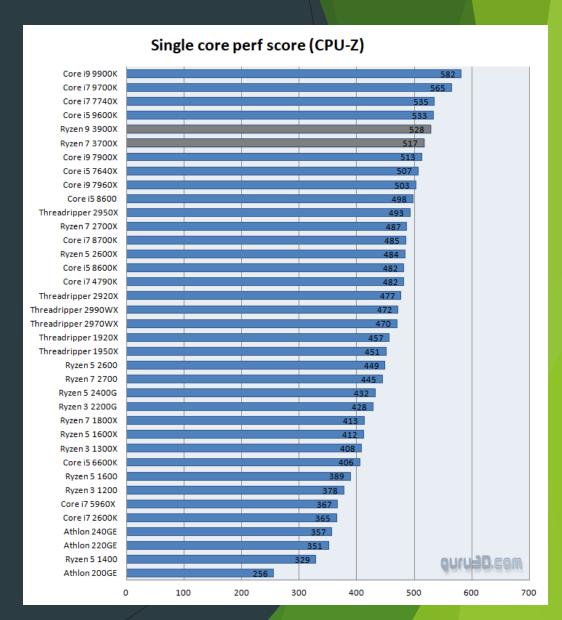
# **Empirical Comparison**

### CPU benchmark

GCC vs LLVM Clang



Compiler Execution Time



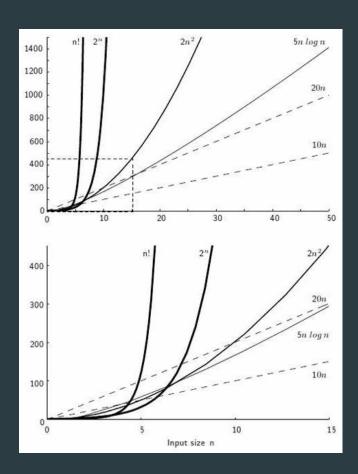
# Why Asymptotic?

- > 3 Algorithms: A, B and C
  - $\rightarrow$   $T_A(n) = 2^n$
  - $T_B(n) = 1024*n$
  - $T_{c}(n) = 4096*n$
- $\blacktriangleright$  When does  $T_A > T_B$ 
  - ▶ n >13
- $\blacktriangleright$  When does  $T_A > T_C$ 
  - ▶ n >15
- $ightharpoonup T_X(n) = c*n$ 
  - ightharpoonup Will  $T_A > T_X$  at some point?
- ► Asymptotic analysis → what happens with a very large input size?



```
void fun(int n) {
   int i, j, k, count = 0;
   for(i = n/2; i <= n; i++)
      for(j = 1; j+n/2 <= n; j++)
        for(k = 1; k <= n; k = k*2)
        count++;
}</pre>
```

# Asymptotic Analysis



Evaluate the time to run your function as the input size grows

# Input Dependency: Example



```
Summing an array of n elements
  // REQUIRES: a is an array of size n
  // EFFECTS: return the sum
  int sum(int a[], unsigned int n) {
    int result = 0;
    for(unsigned int i = 0; i < n; i++)</pre>
      result += a[i];
    return result;
```

- The runtime is roughly cn, where c is some constant.
- With n fixed, any array has roughly the same runtime.

# Best, Worst, Average Cases

The speed with regard to a parametrized size

- In the example of summing an array, all inputs of a given size take the same time to run.
- However, in some other cases, this is not true, i.e., not all inputs of a given size take the same time to run.
- ► Example: linear search

```
// REQUIRES: a is an array of size n
// EFFECTS: return the index of the element
// equals key. If no such element, return n.
int search(int a[], unsigned int n, int key) {
  for(unsigned int i = 0; i < n; i++)
    if(a[i] == key) return i;
  return n;
}</pre>
```

### Which Statements Are True for Linear Search?

Complete the following statements:

- ▶ The best case occurs when key is the first element in the array.
- $\blacktriangleright$  In the worst case, we need to do  $\underline{\mathbf{n}}$  comparisons with  $\mathbf{key}$ .
- ▶ When does worst case happen? When key is not in the array.
- Suppose key is uniformly located in the array. Then, on average, the number of comparisons with key is  $\frac{n/2}{2}$ .

```
// REQUIRES: a is an array of size n
// EFFECTS: return the index of the element
// equals key. If no such element, return n.
int search(int a[], unsigned int n, int key) {
  for(unsigned int i = 0; i < n; i++)
    if(a[i] == key) return i;
  return n;
}</pre>
```

# Best, Worst, Average Cases

- Best case: least number of steps required, corresponding to the ideal input
- Worst case: most number of steps required, corresponding to the most difficult input
- ► Average case: average number of steps required
  - ▶ What is "average"?
  - Often defined as "over purely random inputs"

# Is the Following Statement Wrong?

"The best case for my algorithm is n=1 (only a single input) because that is the fastest."

- Wrong!
- Best case is a <u>special input</u> case of a [defined size n] that is <u>cheapest</u> among all input cases of size n
  - ▶ The input size is fixed during the analysis!

# Which Case to Evaluate an Algo?

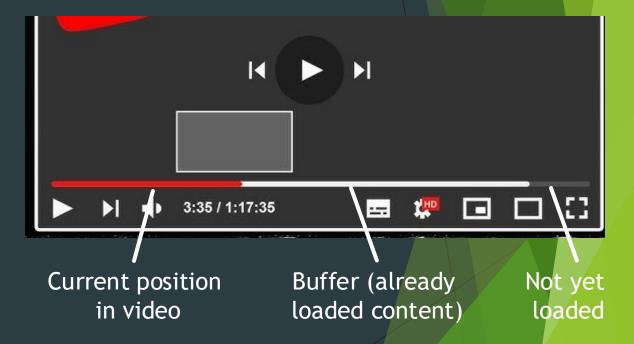
- ▶ The average case or the worst case are the most common
- While average time appears to be the fairest measure, it may be difficult to determine
  - Sometime, it requires domain knowledge, e.g., the distribution of inputs

- Worst case is pessimistic, but it gives an upper bound
  - ▶ Bonus: worst case usually easier to analyze

# Average or Worst? Reality Check

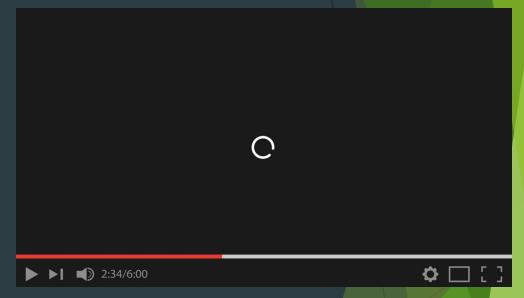
- Whichever is the most advantageous
  - Quicksort is usually quite fast
- Fibonacci Heap is quite cumbersome but it **always** scales well
  - Very important in Quality of Service (QoS) analysis

What happens if video playing speed > buffer speed?



# Average or Worst? Reality Check

- Whichever is the most advantageous
  - Quicksort is usually quite fast
- Fibonacci Heap is quite cumbersome but it **always** scales well
  - Very important in Quality of Service (QoS) analysis





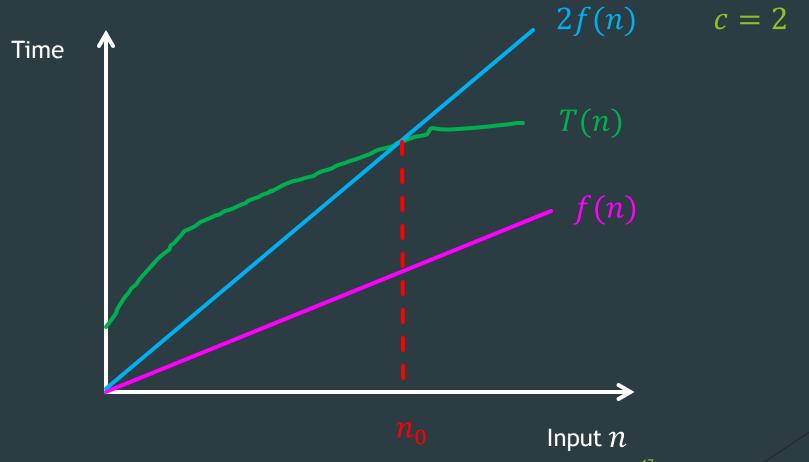
# How to Analyze Complexity of Algorithm?

- ► Guiding Principle #1: Ignore constant factors.
  - Justification:
  - 1. Way easier
  - 2. Constants depend on architecture, compiler, etc.
  - Lose very little predictive power (as we will see)
- ▶ Guiding Principle #2: Focus on running time for large input size n
  - Justification: scaling is very important!
  - $\blacktriangleright$  Thus, we will compare the runtime of two algorithms when n is very large
    - ▶E.g.,  $1000 \log_2 n$  is "better" than 0.001n

# Asymptotic Analysis: Big-Oh

- Definition: A non-negatively valued function, T(n), is in the set O(f(n)) if there exist two positive constants c and  $n_0$  such that  $T(n) \le cf(n)$  for all  $n > n_0$
- ▶ Usage: The algorithm is in  $O(n^2)$  in best/average/worst case
  - $\triangleright$  E.g., quicksort has an average-case complexity of  $O(n \log n)$
  - **E.g.**, quicksort has a worst-case complexity of  $O(n^2)$
- Meaning: For all data sets big enough (i.e.,  $n > n_0$ ), the algorithm always executes in less than cf(n) steps in best/ average/worst case

# Graph Visualization of Big-Oh



# Big-Oh Notation

Strictly speaking, we say that T(n) is in O(f(n)), i.e.,  $T(n) \in O(f(n))$ 

However, for convenience, people also write: T(n) = O(f(n))

Notice that the "=" here might not communicative  $2n = O(n^2)$   $n^2 \neq O(2n)$ 



# Tricks to compute Big Oh

1. Find the fastest growing term

2. Ignore the coefficient



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Important!

$$T(n) = a + b$$

$$= c$$

$$= 0(1)$$

### Tricks:

- 1. Find the fastest growing term
- 2. Ignore the coefficient

$$T(n) = an + b$$
$$= O(n)$$

### Tricks:

- 1. Find the fastest growing term
- 2. Ignore the coefficient

$$T(n) = cn^2 + dn + e$$
$$= O(n^2)$$

### Tricks:

- 1. Find the fastest growing term
- 2. Ignore the coefficient

Claim: If  $\overline{T(n)} = a_k n^k + \dots + a_1 n + a_0$ , then  $T(n) = O(n^k)$ 

### Proof:

- Need to pick constants c and  $n_0$  so that for any  $n > n_0$ ,  $T(n) \le c \cdot n^k$ .
- ► Choose  $n_0 = 1$  and  $c = |a_k| + \cdots + |a_1| + |a_0|$
- ▶ Only need to show that for any  $n > n_0$ ,  $T(n) \le cn^k$ .
- ► Anyone?

► Claim:  $2^{n+10} = O(2^n)$ 

### Proof:

- Need to pick constants c and  $n_0$  so that for any  $n > n_0$ ,  $2^{n+10} \le c \cdot 2^n \qquad (*)$
- We note  $2^{n+10} = 1024 \cdot 2^n$ .
- ▶ So if we choose c = 1024 and  $n_0 = 1$ , then (\*) holds.

# Big-Oh Notation

- ▶ Big-oh notation indicates an upper bound.
- Example: If  $T(n) = 3n^2$  then T(n) is in  $O(n^2)$ .
- ► However, we can also say T(n) is in  $O(n^3)$  or  $O(n^4)$  (why?).

- ▶ We seek the tightest upper bound:
  - ▶ While  $T(n) = 3n^2$  is in  $O(n^3)$ , we prefer  $O(n^2)$ .
  - In CS research, tightening the upper bound is a common focus:
    - $\blacktriangleright$  E.g., prove that the avg. complexity is  $O(n \log n)$  rather than  $O(n^2)$

### True or False?

- Consider the following statements, are they true:
  - > 3n = O(2n)?
  - $\triangleright 3^n = O(2^n)$ ?
  - $n^3 = O(n^2)$ ?

# True or False?

- Consider the following statements, are they true:
  - $\rightarrow 3n = O(2n)$ ?
  - $> 3^n = O(2^n)$ ?
  - $n^3 = O(n^2)$ ?
  - $\log_2 n = O(\log_3 n)?$

# A Sufficient Condition of Big-Oh

If 
$$\lim_{n\to\infty} \frac{f(n)}{g(n)} = c < \infty$$
, then  $f(n)$  is  $O(g(n))$ 

Why?

There exists a  $n_0$ , for  $n > n_0$ ,  $f(n) < c \cdot g(n)$ 

▶ With this theorem, we can easily prove that

$$T(n) = c_1 n^2 + c_2 n \text{ is } O(n^2)$$

$$Proof: \lim_{n \to \infty} \frac{c_1 n^2 + c_2 n}{n^2} = c_1 < \infty$$

# Rules of Big-Oh

- Rule 1: If f(n) = O(g(n)), then cf(n) = O(g(n))
  - **Example:**  $3n^2 = O(n^2)$

- **Rule 2:** If  $f_1(n) = O(g_1(n))$  and  $f_2(n) = O(g_2(n))$ 
  - ► Then  $f_1(n) + f_2(n) = \max\{O(g_1(n)), O(g_2(n))\}$
  - **Example:**  $n^3 + 2n^2 = \max\{O(n^3), O(n^2)\} = O(n^3)$



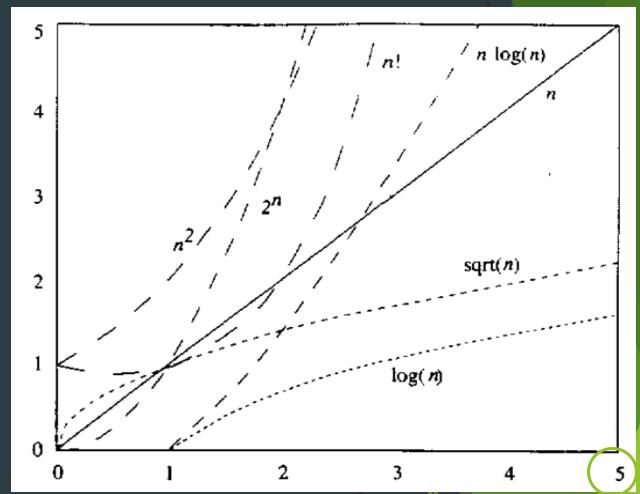
# Rules of Big-Oh

Rule 3: If  $f_1(n) = O(g_1(n))$  and  $f_2(n) = O(g_2(n))$ , then  $f_1(n) \cdot f_2(n) = O(g_1(n)) \cdot g_2(n)$ 

Rule 4: If f(n) = O(g(n)) and g(n) = O(h(n)), then f(n) = O(h(n))

### Common Functions and Their Growth Rates

- constant: 1
- logarithmic:  $\log n$  refers to  $\log_2 n$
- square root:  $\sqrt{n}$
- linear: *n*
- loglinear:  $n \log n$
- quadratic:  $n^2$
- cubic:  $n^3$
- general polynomial:  $n^k$   $k \ge 1$
- exponential:  $a^n$ , a > 1
- factorial: *n*!

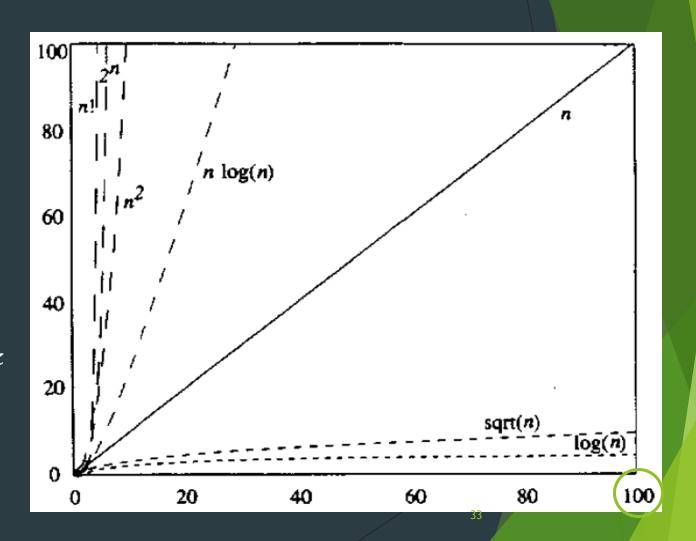


### Common Functions and Their Growth Rates

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### Code Exercise 0

What is the Big O notations of the following code, and why?

```
python

def print_first_element(arr):
    print(arr[0])
```

### Code Exercise 0

What is the Big O notations of the following code, and why?

```
python

def print_first_element(arr):
    # This code always accesses the first element of the array,
    # which takes a constant amount of time, regardless of the array's size
    print(arr[0])
```

Constant Time (O(1))



### Code Exercise 1

What is the Big O notations of the following code, and why?

```
python

def find_max(arr):
    max_val = arr[0]
    for num in arr:
        if num > max_val:
            max_val = num
    return max_val
```



What is the Big O notations of the following code, and why?

```
python

def find_max(arr):
    max_val = arr[0]
    for num in arr:
        # This loop iterates through the entire array once, making it
        # directly proportional to the size of the array (n).
        if num > max_val:
            max_val = num
        return max_val
```

Linear Time (O(n))





```
Copy code
python
def bubble_sort(arr):
    n = len(arr)
    for i in range(n):
       for j in range(0, n-i-1):
            # This code uses nested loops, resulting in
            # a time complexity of O(n^2) as it compares
            # and swaps elements within the array.
            if arr[j] > arr[j+1]:
                arr[j], arr[j+1] = arr[j+1], arr[j]
```

```
Copy code
python
def binary_search(arr, target):
    left, right = 0, len(arr) - 1
    while left <= right:</pre>
        mid = (left + right) // 2
        if arr[mid] == target:
            return mid
        elif arr[mid] < target:</pre>
            left = mid + 1
        else:
            right = mid - 1
    return -1
```

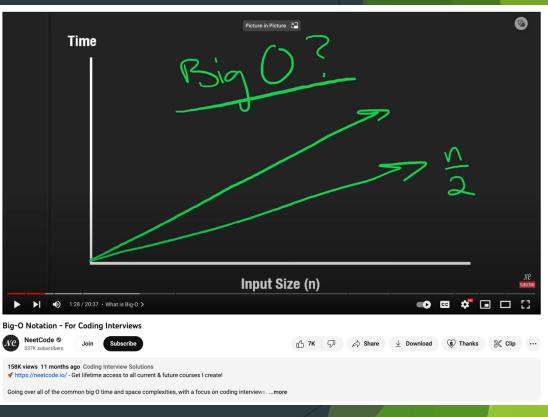


```
Copy code
python
def binary_search(arr, target):
    left, right = 0, len(arr) - 1
   while left <= right:</pre>
        mid = (left + right) // 2
        # Binary search repeatedly divides the search space in half,
        # leading to a logarithmic time complexity (O(\log n)).
        if arr[mid] == target:
            return mid
        elif arr[mid] < target:</pre>
            left = mid + 1
        else:
            right = mid - 1
    return -1
```



#### Recommended Resources





CS Dojo (~30 mins)

NeetCode (~20 mins)

python



```
def merge_sort(arr):
    if len(arr) > 1:
        mid = len(arr) // 2
        left_half = arr[:mid]
        right_half = arr[mid:]
        merge_sort(left_half)
        merge_sort(right_half)
        i = j = k = 0
        while i < len(left_half) and j < len(right_half):</pre>
            if left_half[i] < right_half[j]:</pre>
                arr[k] = left_half[i]
                i += 1
            else:
                arr[k] = right_half[j]
                j += 1
            k += 1
        while i < len(left_half):</pre>
            arr[k] = left_half[i]
            i += 1
            k += 1
        while j < len(right_half):</pre>
            arr[k] = right_half[j]
            j += 1
            k += 1
```

#### Code Exercise 4

What is the Big O notations of the following code, and why?

#### Keyword:

Master theorem (from course MATH2030J Discrete Mathematics)





```
def merge_sort(arr):
    # Check if the array has more than one element.
    if len(arr) > 1:
        # Divide the array into two halves.
        mid = len(arr) // 2
        left_half = arr[:mid]
        right_half = arr[mid:]

# Recursive splitting and sorting.
# This part contributes to O(n log n) time complexity
# because it divides the array into halves in a
# logarithmic manner (O(log n)).
merge_sort(left_half)
merge_sort(right_half)

i = j = k = 0
```

```
Master theorem T(n) = 2*T(n/2) + O(n)
```

```
# Merge the sorted halves.
        while i < len(left_half) and j < len(right_half):</pre>
            if left_half[i] < right_half[j]:</pre>
                arr[k] = left_half[i]
                i += 1
            else:
                arr[k] = right_half[j]
                j += 1
            k += 1
        # Copy any remaining elements from the left and right halves.
        while i < len(left_half):</pre>
            arr[k] = left_half[i]
            i += 1
            k += 1
        while j < len(right_half):</pre>
            arr[k] = right_half[j]
            j += 1
            k += 1
# The overall time complexity of merge_sort is O(n log n)
# due to the recursive splitting (O(\log n)) and merging (O(n))
# of sorted halves.
```

Linearithmic Time (O(n log n))

What is the Big O notations of the following code, and why

```
python

def fibonacci_recursive(n):
    if n <= 1:
       return n
    else:
       return fibonacci_recursive(n-1) + fibonacci_recursive(n-2)</pre>
```

The Fibonacci Sequence:

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377 ...

What is the Big O notations of the following code, and why?

```
def fibonacci_recursive(n):
    if n <= 1:
        return n
    else:
        # The recursive Fibonacci algorithm makes two recursive calls
        # for each value of n, leading to exponential time
        # complexity (0(2^n)).
        return fibonacci_recursive(n-1) + fibonacci_recursive(n-2)</pre>
```

**Exponential Time (O(2^n))** 

#### Exercise

► EZ Question: what is the complexity of the code below?

```
// REQUIRES: a is an array of size n
// EFFECTS: return the index of the element
// equals key. If no such element, return n.
int search(int a[], unsigned int n, int key) {
  for(unsigned int i = 0; i < n; i++)
    if(a[i] == key) return i;
  return n;
}</pre>
```

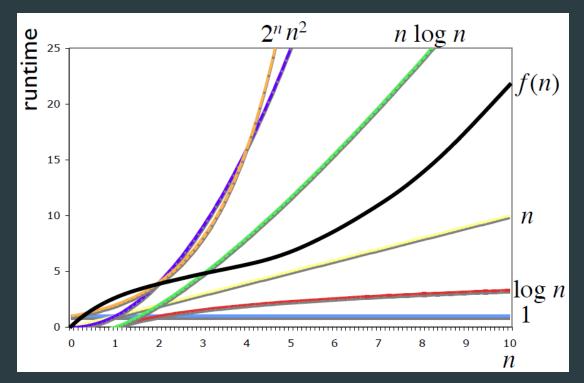
#### A Few Results about Common Functions

- For a polynomial in n of the form  $f(n) = a_m n^m + a_{m-1} n^{m-1} + \dots + a_1 n + a_0$  where  $a_m > 0$ , we have  $f(n) = O(n^m)$ .
- ▶ For every integer  $k \ge 1$ ,  $log_k n = O(n)$ .
  - ▶ Tightest bound:  $log_k n = O(log n)$
- ▶ For every integer  $k \ge 1$ ,  $n^k = O(2^n)$ .
  - ▶ Tightest bound:  $n^k = O(n^k)$ .

#### How Fast Is Your Code?

Let  $f(n) = 0.5n + nlog_2n$  be the complexity of your code, how fast would you advertise it as?

```
A. O(\log n) B. O(n \log n) C. O(n) D. O(n^2)
```



f(n) = O(g(n)); You want to pick a g(n) that is as close to f(n) as possible.

## What Is a "Fast" Algorithm?

worst-case/average-case running
Fast algorithm ≈ time grows slowly with input size

It scales well!

- ▶ Usually as close to linear (O(n)) as possible.
  - ▶ Going sublinear (e.g.,  $O(\log n)$ ) is usually very hard! But still possible!
  - ▶ Which algorithm has a  $O(\log n)$  complexity?

## Outline







Relatives of Big-Oh



Analyzing Time Complexity of Programs

## Relative of Big-Oh: Big-Omega

- Definition: For T(n) a non-negatively valued function, T(n) is in the set  $\Omega(g(n))$  if there exist two positive constants c and  $n_0$  such that  $T(n) \ge cg(n)$  for all  $n > n_0$
- Meaning: For all data sets big enough (i.e.,  $n > n_0$ ), the algorithm always requires more than cg(n) steps
- ▶ Big-omega gives a lower bound
- We usually want the greatest lower bound

## Big-Omega Example

- Consider  $T(n) = c_1 n^2 + c_2 n$ , where  $c_1$  and  $c_2$  are positive
- $\blacktriangleright$  What is the big-omega notation for T(n)?

#### **Solution:**

- $c_1 n^2 + c_2 n \ge c_1 n^2$  for all n > 1
- $ightharpoonup T(n) \ge cn^2 ext{ for } c = c_1 ext{ and } n_0 = 1$
- ▶ Therefore, T(n) is in  $\Omega(n^2)$  by the definition

## Rules of Big-Omega

- ▶ Rule 1: If  $f(n) = \Omega(g(n))$ , then cf(n) = ?
- ▶ Rule 2: If  $f_1(n) = \Omega(g_1(n))$  and  $f_2(n) = \Omega(g_2(n))$ 
  - ▶ Then  $f_1(n) + f_2(n) = ?$

## Rules of Big-Omega

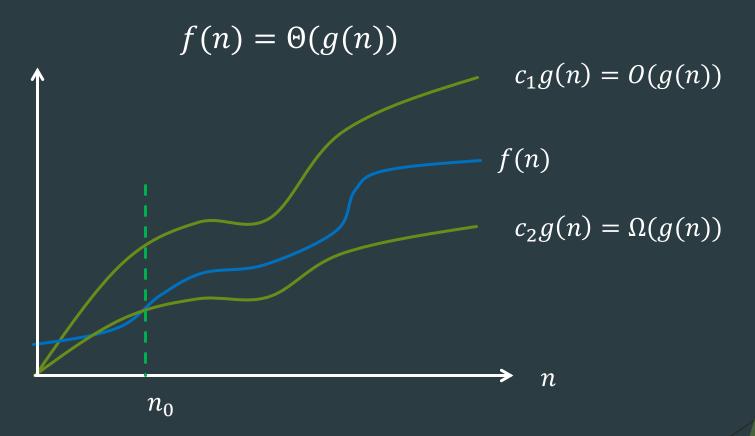
► Rule 3: If  $f_1(n) = \Omega(g_1(n))$  and  $f_2(n) = \Omega(g_2(n))$ , then  $f_1(n) \cdot f_2(n) = ?$ 

▶ Rule 4: If  $f(n) = \Omega(g(n))$  and  $g(n) = \Omega(h(n))$ , then f(n) = ?

#### Theta Notation

- When big-oh and big-omega are the same, we indicate this by using big-theta  $(\Theta)$  notation.
- ▶ Definition: T(n) is said to be in the set  $\Theta(g(n))$  if it is in O(g(n)) and it is in  $\Omega(g(n))$ .
  - In other words, there exist three positive constants  $c_1$ ,  $c_2$ , and  $n_0$  such that  $c_1g(n) \le T(n) \le c_2g(n)$  for all  $n > n_0$ .
- ▶ What is the  $\Theta$  of  $T(n) = c_1 n^2 + c_2 n$ ?

### Theta Notation



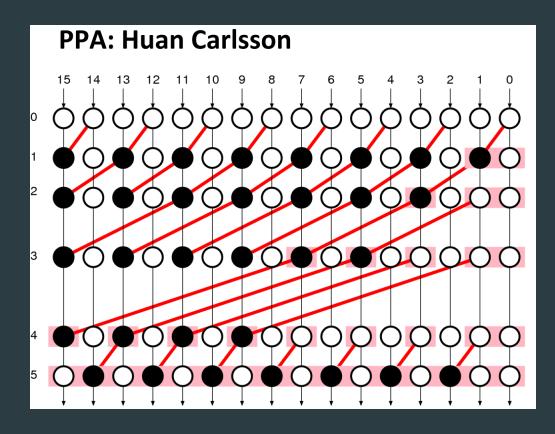
▶ Question: Does  $f(n) = \Theta(g(n))$  indicate  $g(n) = \Theta(f(n))$ ?

#### Outline

- Asymptotic Analysis: Big-Oh
- ► Relatives of Big-Oh
- ► Analyzing Time Complexity of Programs

## Analyzing Time Complexity of Programs

- ▶ For atomic statement, such as assignment or addition, its complexity is  $\Theta(1)$ 
  - Addition is atomic?
    - ► Conceptually yes, but in reality... it's complicated!





## Analyzing Time Complexity of Programs

- For branch statement, such as if-else statement and switch statement, its complexity is that of the most expensive Boolean expression plus that of the most expensive branch.
  - What is an addition of two complexity statements?

```
if (Boolean_Expression_1) {Statement_1}
else if (Boolean_Expression_2) {Statement_2}
...
else if (Boolean_Expression_n) {Statement_n}
else {Statement_For_All_Other_Possibilities}
```

► Why?

## Analyzing Time Complexity of Programs

► For subroutine call, its complexity is that of the subroutine

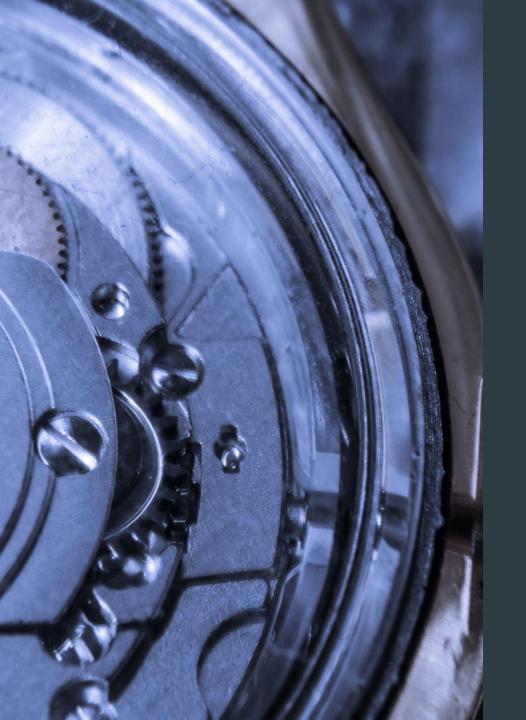
► For loops, such as while and for loop, its complexity is related the number of operations required in the loop

## Time Complexity Example One

▶ What is the time complexity of the following code?

```
sum = 0;
for(i = 1; i <= n; i++)
sum += i;</pre>
```

▶ The entire time complexity is  $\Theta(n)$ 



# Time Complexity Example Two

What is the time complexity of the following code?

```
sum = 0;
for(i = 1; i <= n; i++)
  for(j = 1; j <= i; j++)
    sum++;</pre>
```

Note that the statements

▶ The time complexity is  $\Theta(n^2)$ .

## Time Complexity Example Three

▶ What is the time complexity of the following code?

```
sum = 0;
for(i = 1; i <= n; i *= 2)
for(j = 1; j <= n; j++)
sum++;</pre>
```

- $\blacktriangleright$  The outer loop occurs  $\log n$  times
- The statements sum++ /  $j \le n$  / j++ occur  $n \log n$  times
- ▶ The time complexity is  $\Theta(n \log n)$

## What Is the Time Complexity of the Following Code?

Choose the correct answer.

```
sum = 0;
for(i = 1; i <= n; i *= 2)
  for(j = 1; j <= i; j++)
    sum++;</pre>
```

```
A. \Theta(\log n) B. \Theta(n \log n) C. \Theta(n) D. \Theta(n^2)
```

1+2+4+8+...+2^{log n} \approx. 2n-1

## Multiple Parameters

Example: Compute the rank ordering for all C (i.e., 256) pixel values in a picture of P (i.e.,  $64 \times 64$ ) pixels.

```
\Theta(C)
              for(i=0; i<C; i++) // Initialize count</pre>
                count[i] = 0;
              for(i=0; i<P; i++) // Look at all pixels</pre>
 \Theta(P)
                count[value[i]]++; // Increment count
\Theta(C \log C)
              sort(count);
                            // Sort pixel counts
                                 \Theta(P + C \log C)
           ► The time complexity is ______
```

One general application is to analyze graph algorithm (#nodes and #edges)

## Space/Time Trade-off Principle

One can often reduce time if one is willing to sacrifice space, or vice versa

- Example: factorial
  - ▶ Iterative method: Get "n!" using a for-loop
  - ▶ This requires  $\Theta(1)$  memory space and  $\Theta(n)$  runtime
  - ▶ Table lookup method: Pre-compute the factorials for  $1,2,\cdots,N$  and store all the results in an array
  - ▶ This requires  $\Theta(n)$  memory space and  $\Theta(1)$  runtime (fetching from an array)

# That is All for today! Questions?