

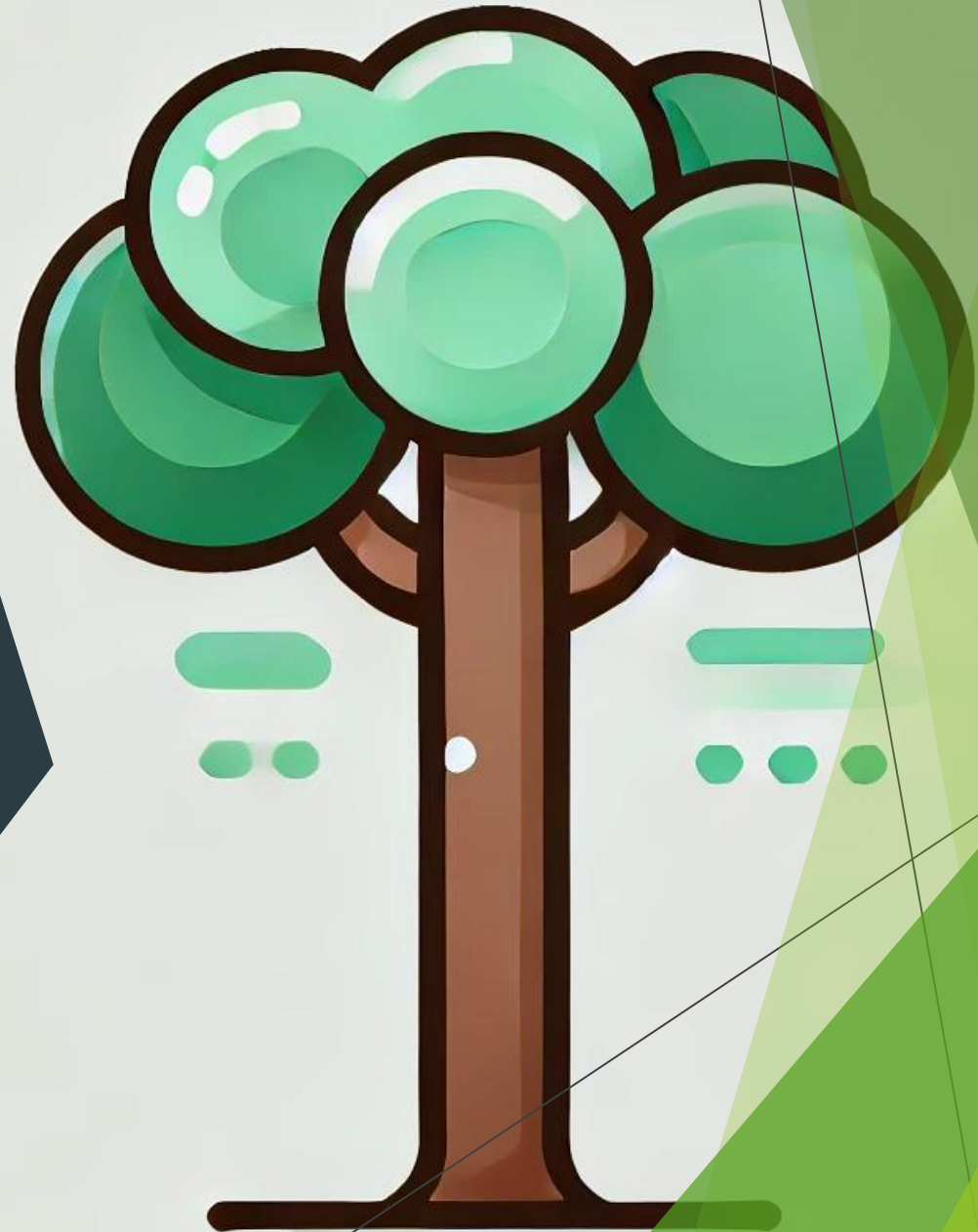
# ECE2810J

## Data Structures and Algorithms

### Trees

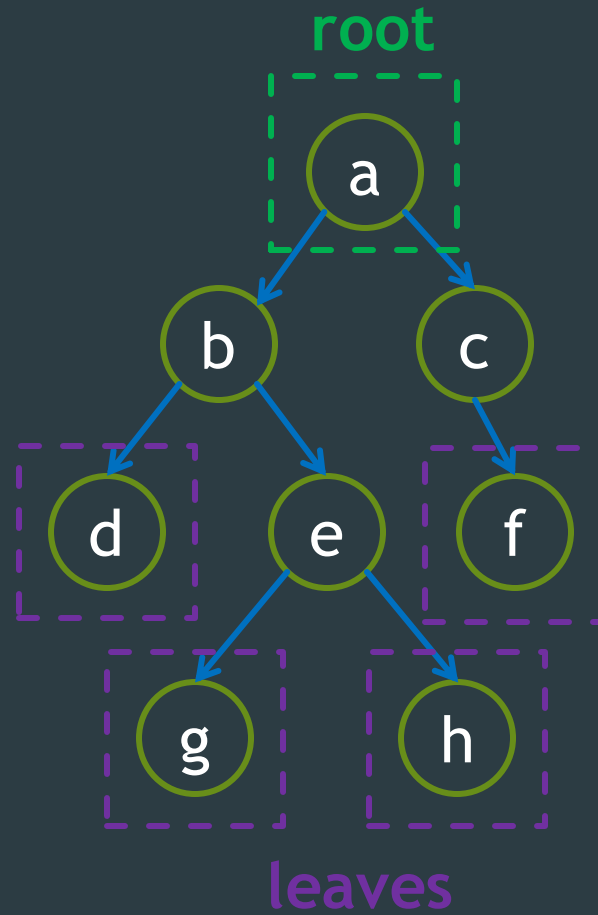
#### ► Learning Objectives:

- Know some basic terminology of trees and binary trees
- Know some basic properties of binary trees
- Know how to represent a binary tree by an array and a linked list



# Outline

- ▶ Trees
- ▶ Binary Trees

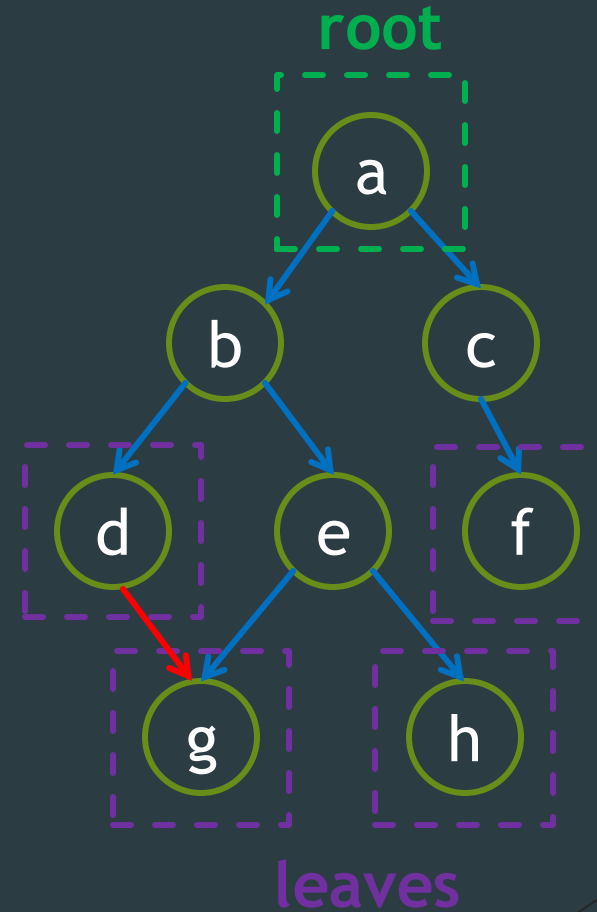


# Trees

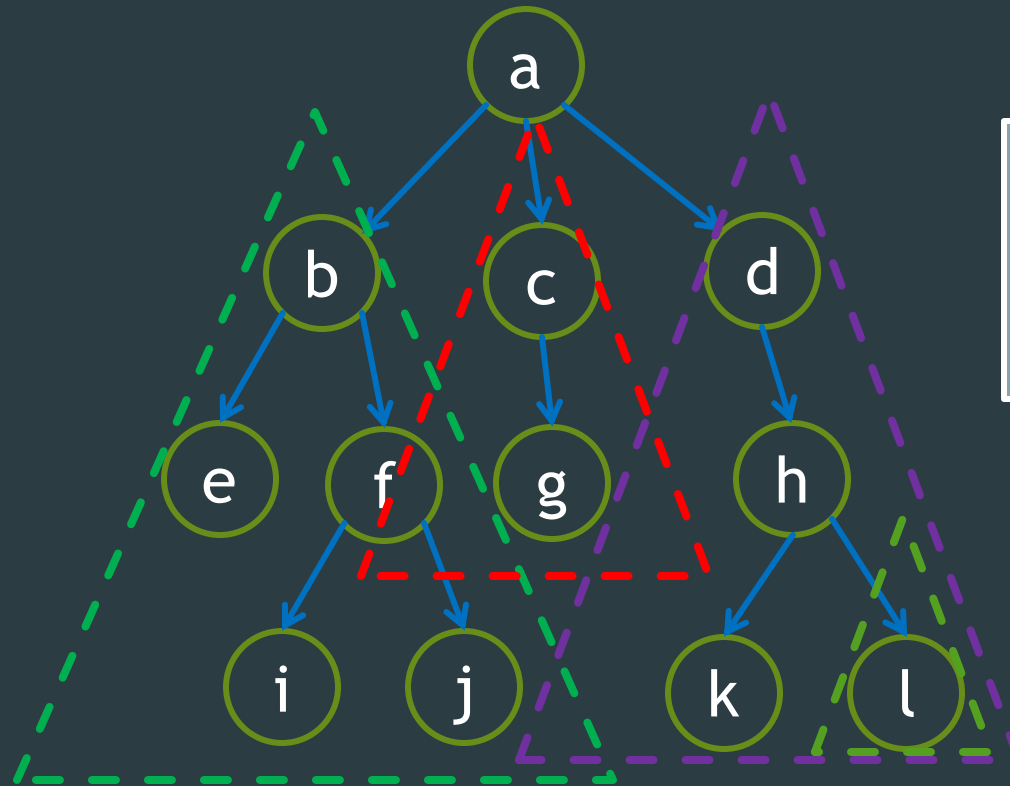
- ▶ Tree is an extension of linked list data structure:
  - ▶ Each node connects to **multiple** nodes.
- ▶ A tree is a “natural” way to represent hierarchical structure and organization.
- ▶ Many problems in computer science can be solved by breaking it down into smaller pieces and arranging the pieces in some form of hierarchical structure.
  - ▶ For example: merge sort.

# Tree Terminology

- ▶ Just like lists, trees are collections of nodes.
- ▶ The node at the top of the hierarchy is the **root**.
- ▶ Nodes are connected by **edges**.
- ▶ Edges define **parent-child** relationship.
  - ▶ Root has no parent.
  - ▶ All other nodes have exactly one parent.
- ▶ A node with no children is called a **leaf**.



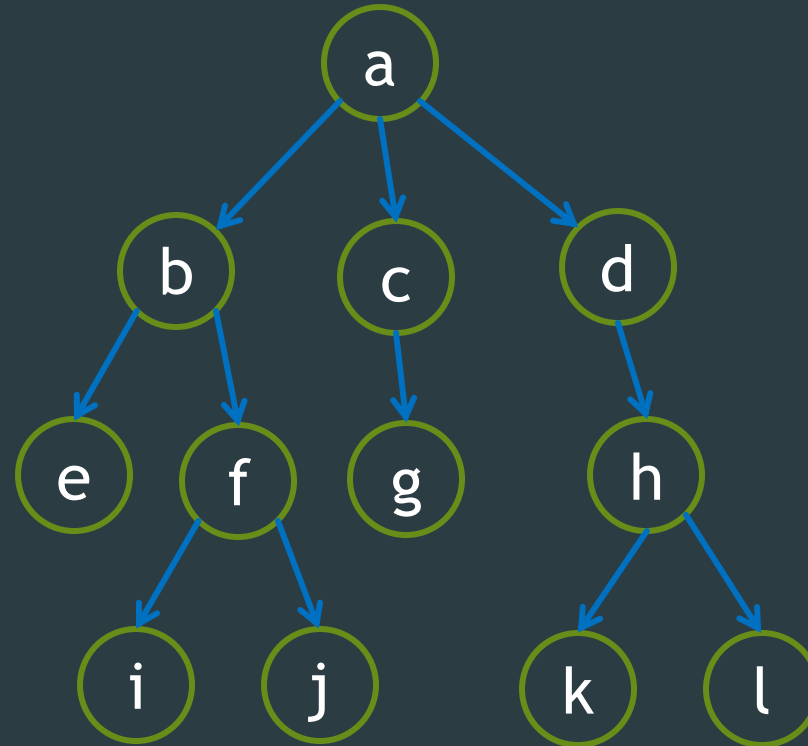
# Subtrees



Subtree can be defined for any node in general, not just for the root node.

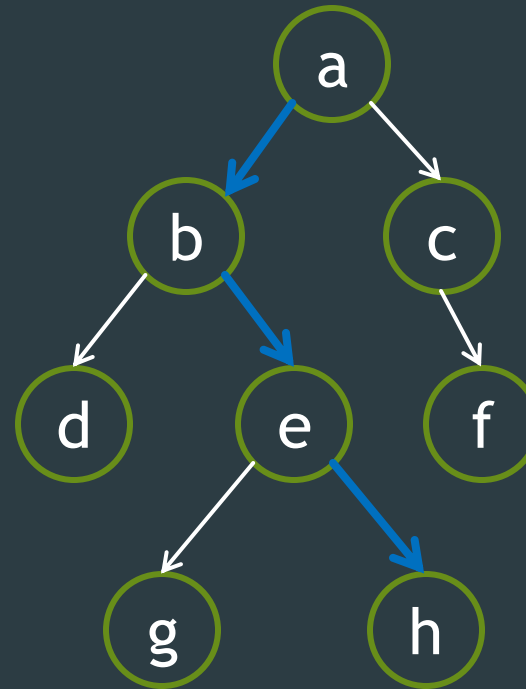
# More Tree Terminology

- ▶ f is the **child** of b.
- ▶ b is the **parent** of f.
- ▶ Nodes that share the same parent are **siblings**.
  - ▶ b and c are the **siblings** of d.
  - ▶ e is the **sibling** of f.



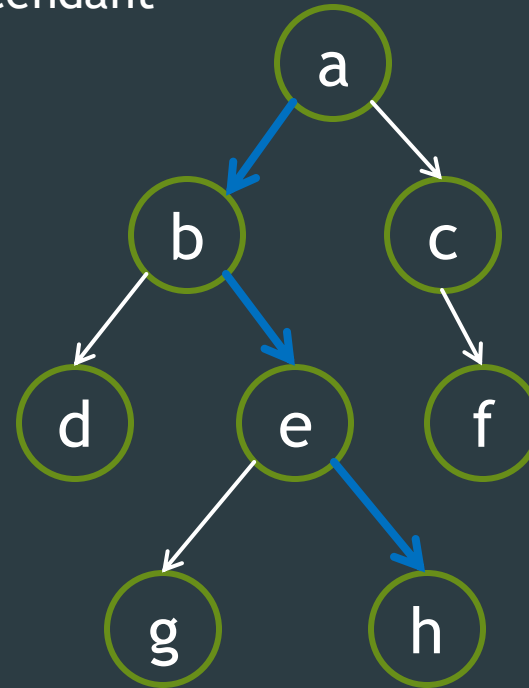
# Path

- ▶ A **path** is a sequence of nodes such that the next node in the sequence is a child of the previous.
  - ▶ E.g.,  $a \rightarrow b \rightarrow e \rightarrow h$  is a path.
  - ▶ The path length is 3.
- ▶ Path length may be 0  
e.g., b going to itself is a path and its length is 0.
- ▶ **Claim**: If there exists a path between two nodes, then this path is the **unique** path between these two nodes.



# Ancestors and Descendants

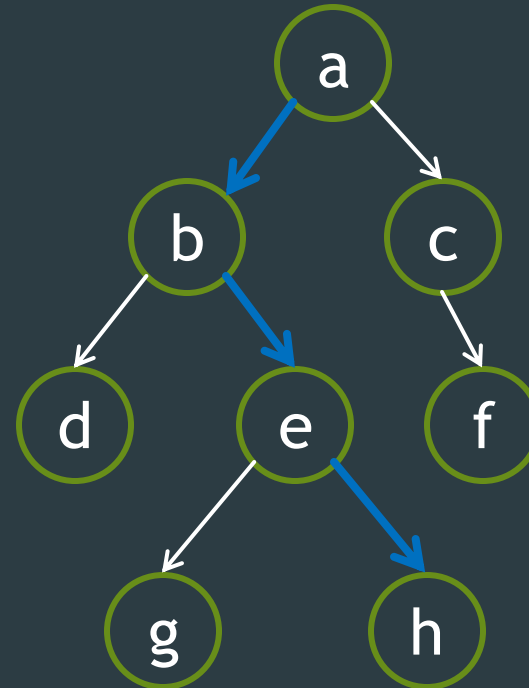
- ▶ If there exists a path from a node A to a node B, then A is an **ancestor** of B and B is a **descendant** of A.
- ▶ E.g., a is an ancestor of h and h is a descendant of a.





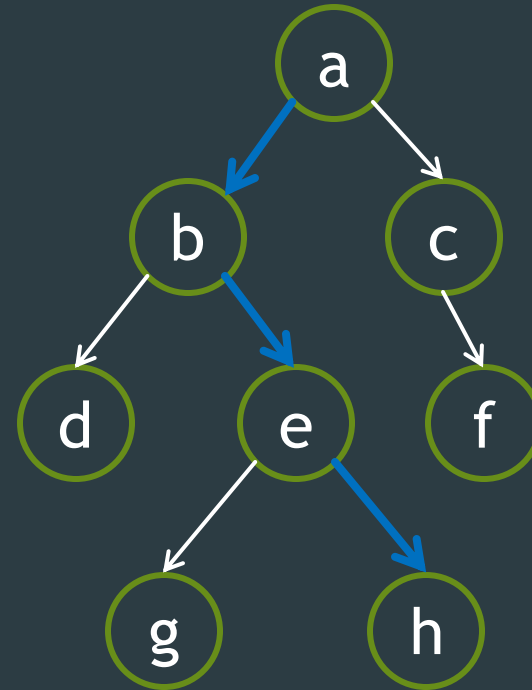
# Depth, Level, and Height of a Node

- ▶ The **depth** or **level of a node** is the length of the unique path from the root to the node.
  - ▶ E.g.,  $\text{depth}(b)=1$ ,  $\text{depth}(a)=0$ .
- ▶ The **height of a node** is the length of the longest path from the node to a leaf.
  - ▶ E.g.,  $\text{height}(b)=2$ ,  $\text{height}(a)=3$ .
  - ▶ All leaves have height zero.



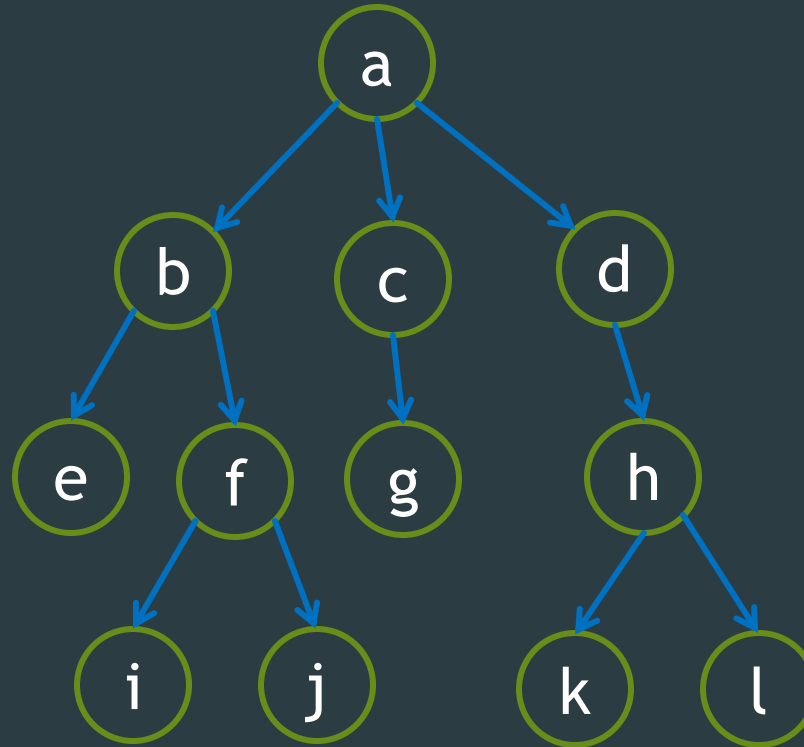
# Depth, Level, and Height of a Tree

- ▶ The **height of a tree** is the height of its root.
  - ▶ This is also known as the **depth of a tree**.
  - ▶ The depth of the tree on the right is 3.
- ▶ The **number of levels of a tree** is the height of the tree **plus one**.
  - ▶ The number of levels of the tree on the right is 4.



# Degree

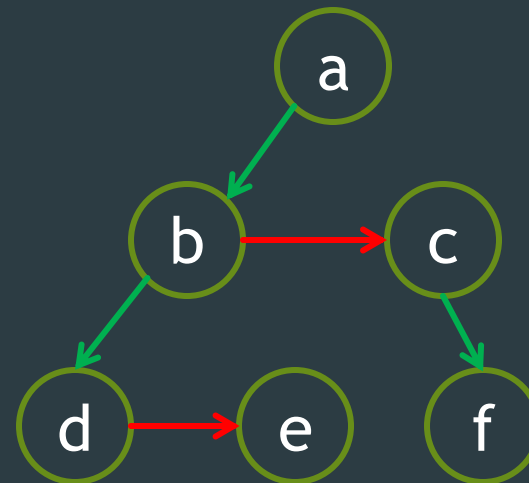
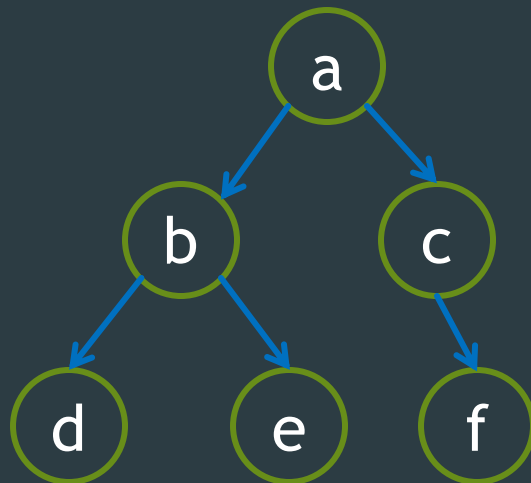
- ▶ The **degree of a node** is the number of children of a node.
  - ▶ E.g.,  $\text{degree}(a) = 3$ ,  
 $\text{degree}(c) = 1$ .
- ▶ The **degree of a tree** is the maximum degree of a node in the tree.
  - ▶ The degree of the tree on the right is 3.



# A Simple Implementation of Tree

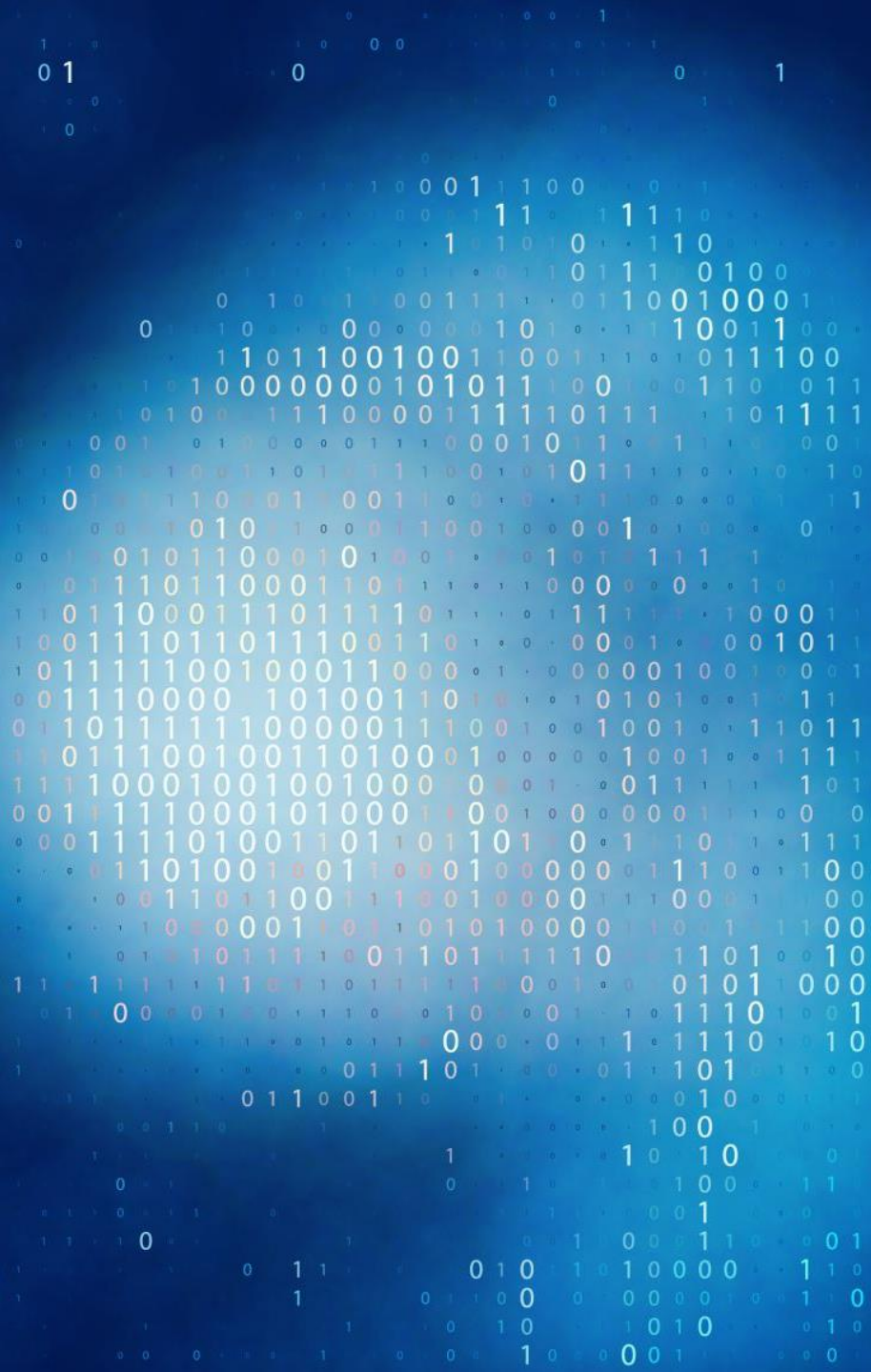
- ▶ Each node is part of a **linked list** of siblings.
- ▶ Additionally, each node stores a pointer to its **first child**.

```
struct node {  
    Item item;  
    node *firstChild;  
    node *nextSibling;  
};
```



## Code Exercise: Trees (~15 mins)

- 1.1 Complete the implementation:
  - Canvas -> Code Exercise -> trees.cpp
  - Construct the tree
  - Function to insert new elements
  - Function to find elements in the tree

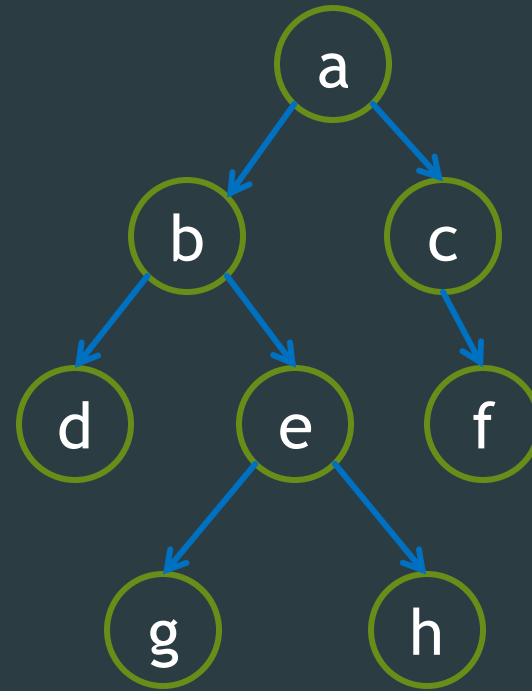


# Outline

- ▶ Trees
- ▶ Binary Trees

# Binary Tree

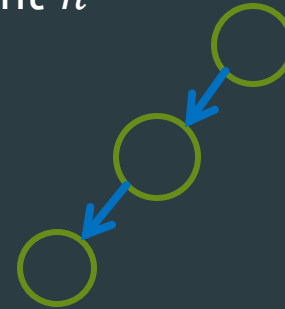
- ▶ Every node can only have **at most two** children.
- ▶ An empty tree is a special binary tree.



# Binary Tree Properties

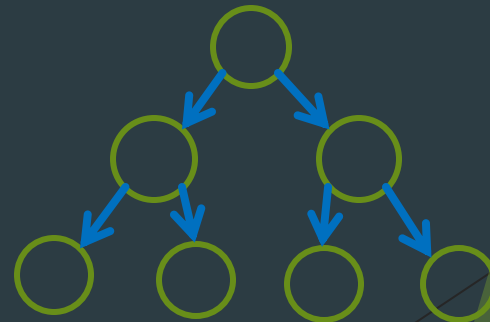
- ▶ What is the **minimum** number of nodes in a binary tree of height  $h$  (i.e., has  $h + 1$  levels)?

- ▶ Answer: **At least** one node at each level.
- ▶  $h + 1$  levels means at least  $h + 1$  nodes.



- ▶ What is the **maximum** number of nodes in a binary tree of height  $h$  (i.e., has  $h + 1$  levels)?

- ▶ Answer: At most  $2^k$  nodes at level  $k$ .
- ▶ Maximum number of nodes is
$$1 + 2 + 2^2 + \dots + 2^h = 2^{h+1} - 1$$



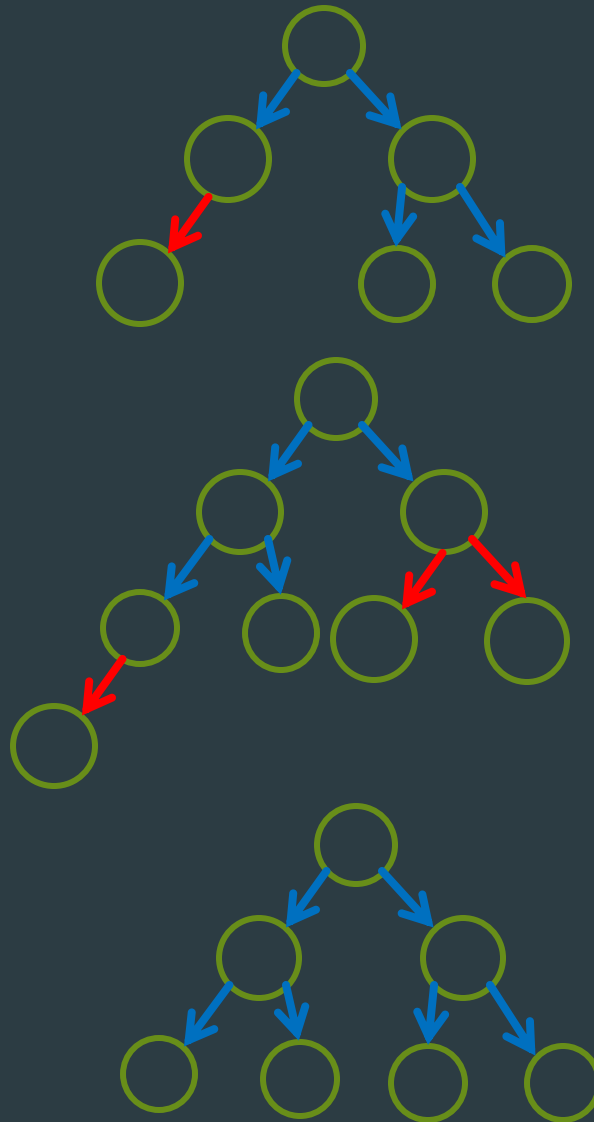


# Number Of Nodes and Height

- ▶ Claim (from the previous slide): Let  $n$  be the number of nodes in a binary tree whose height is  $h$  (i.e., has  $h + 1$  levels).
  - ▶ We have  $h + 1 \leq n \leq 2^{h+1} - 1$ .
- ▶ Question: given  $n$  nodes, what is the height  $h$  of the tree?
  - ▶  $\log_2(n + 1) - 1 \leq h \leq n - 1$

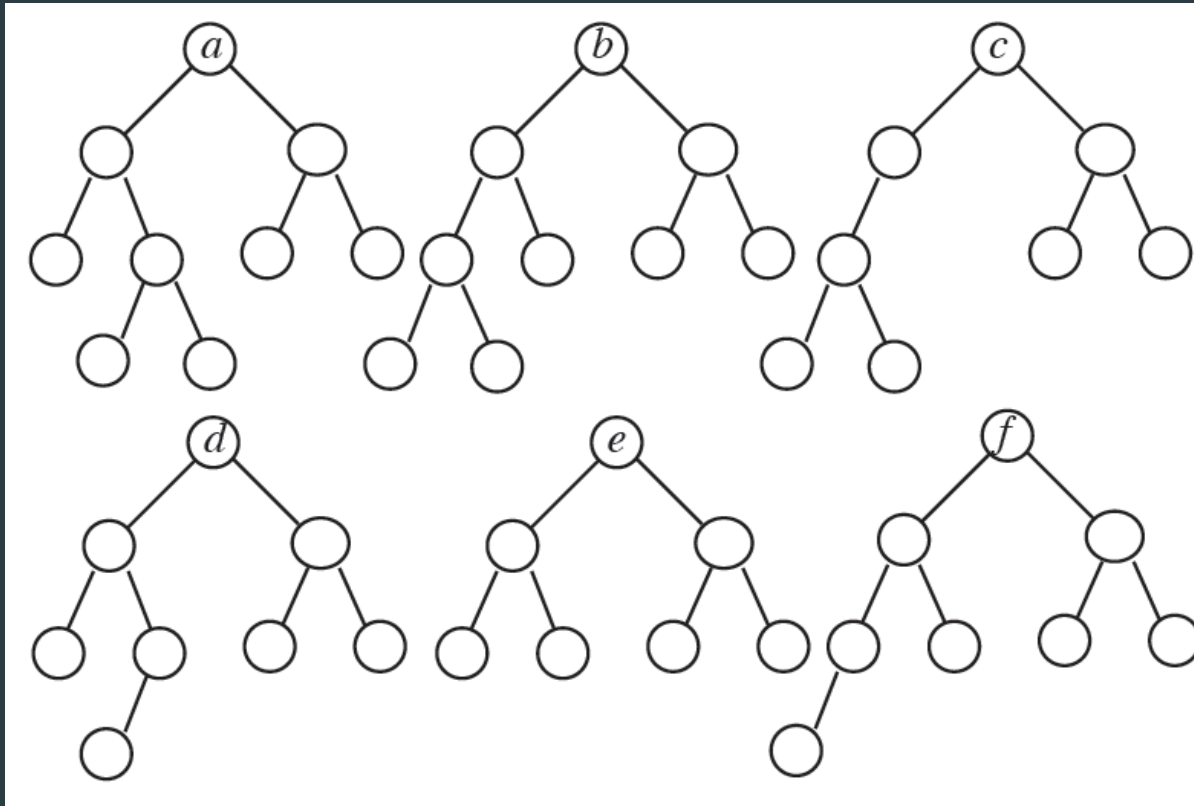
# Types of Binary Trees

- ▶ A binary tree is **proper** if every node has 0 or 2 children.
- ▶ A binary tree is **complete** if:
  1. every level **except** the lowest is fully populated, and
  2. the lowest level is populated from **left to right**.
- ▶ A binary tree is **perfect** if **every level** is fully populated.



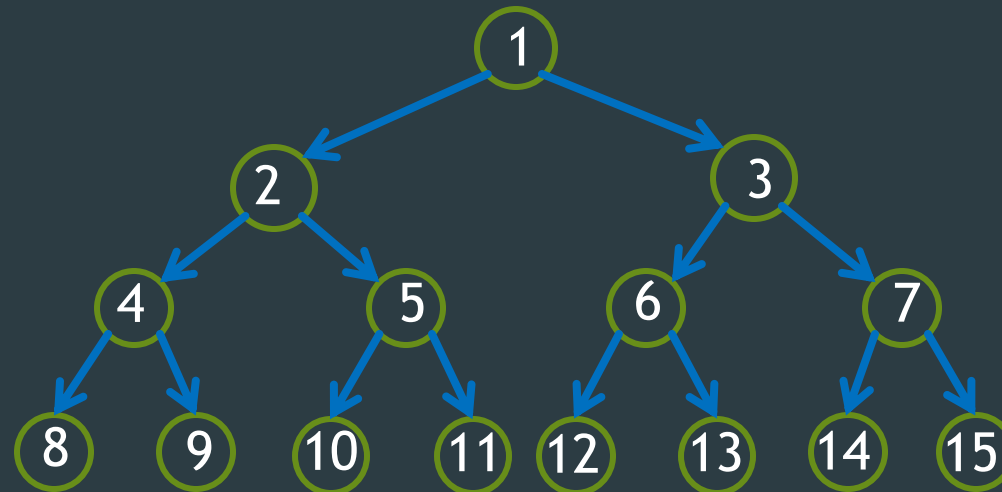
# Which Statements Are Correct?

- A. Trees  $a$  and  $d$  are proper.  
B. Tree  $c$  is complete.  
C. Trees  $b$  and  $f$  are complete.  
D. Tree  $e$  is perfect.

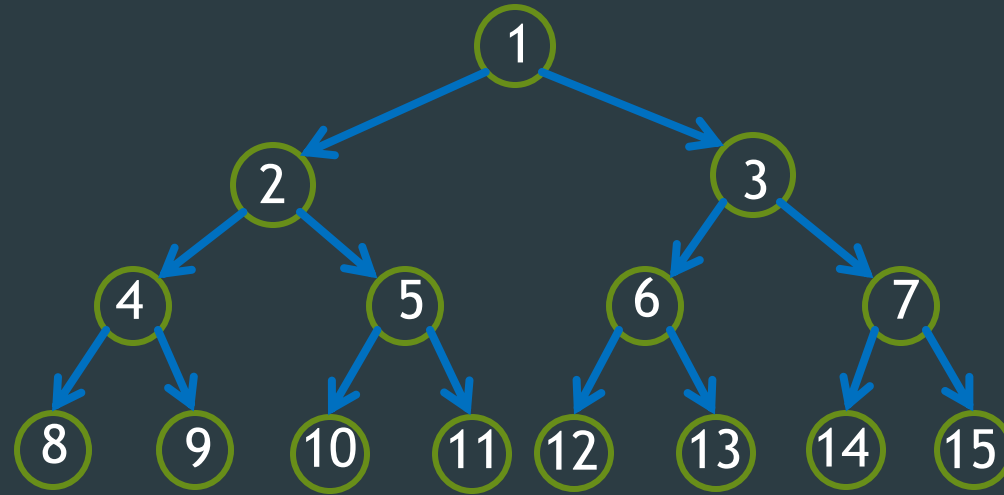


# Numbering Nodes In a Perfect Binary Tree

- ▶ Numbering nodes from 1 to  $2^{h+1} - 1$ .
- ▶ Numbering **from top to bottom** level.
- ▶ Within a level, numbering **from left to right**.



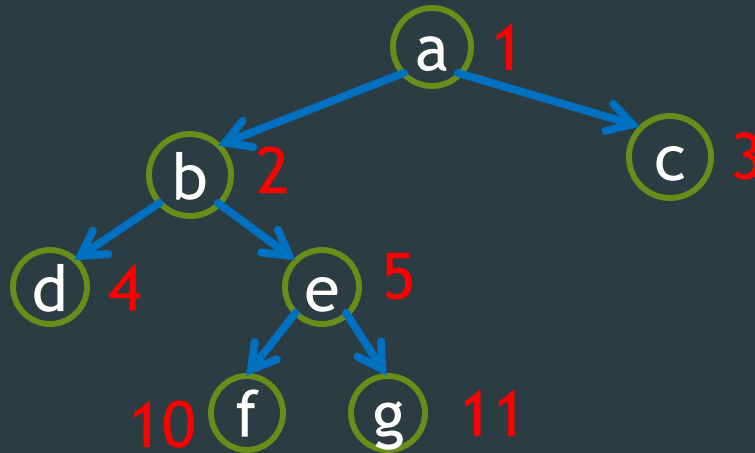
# Numbering Nodes In a Perfect Binary Tree



- ▶ What is the parent of node  $i$ ?
  - ▶ For  $i \neq 1$ , it is  $\lfloor i/2 \rfloor$ . For node 1, it has no parent.
- ▶ What is the left child of node  $i$ ? Let  $n$  be the number of nodes.
  - ▶ If  $2i \leq n$ , it is  $2i$ ; If  $2i > n$ , no left child.
- ▶ What is the right child of node  $i$ ?
  - ▶ If  $2i + 1 \leq n$ , it is  $2i + 1$ ; If  $2i + 1 > n$ , no right child.

# Representing Binary Tree Using Array

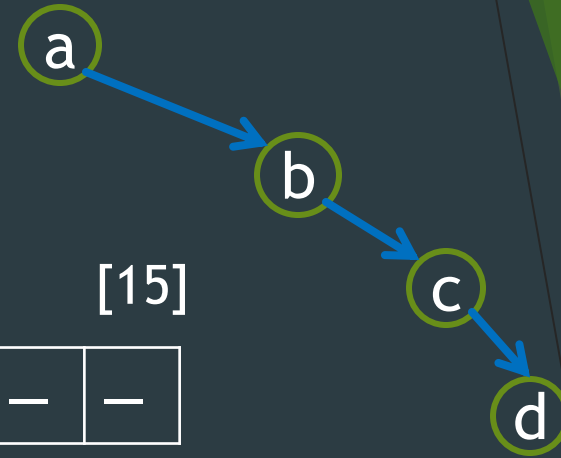
- ▶ Based on the numbering scheme for a **perfect** binary tree.
- ▶ If the number of the node **in a perfect binary tree** is  $i$ , then the node is put at index  $i$  of the array.



a	b	c	d	e	—	—	—	—	f	g
[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

# How Would You Represent a **Right-skewed** Binary Tree?

- Assume array index starts from 1.



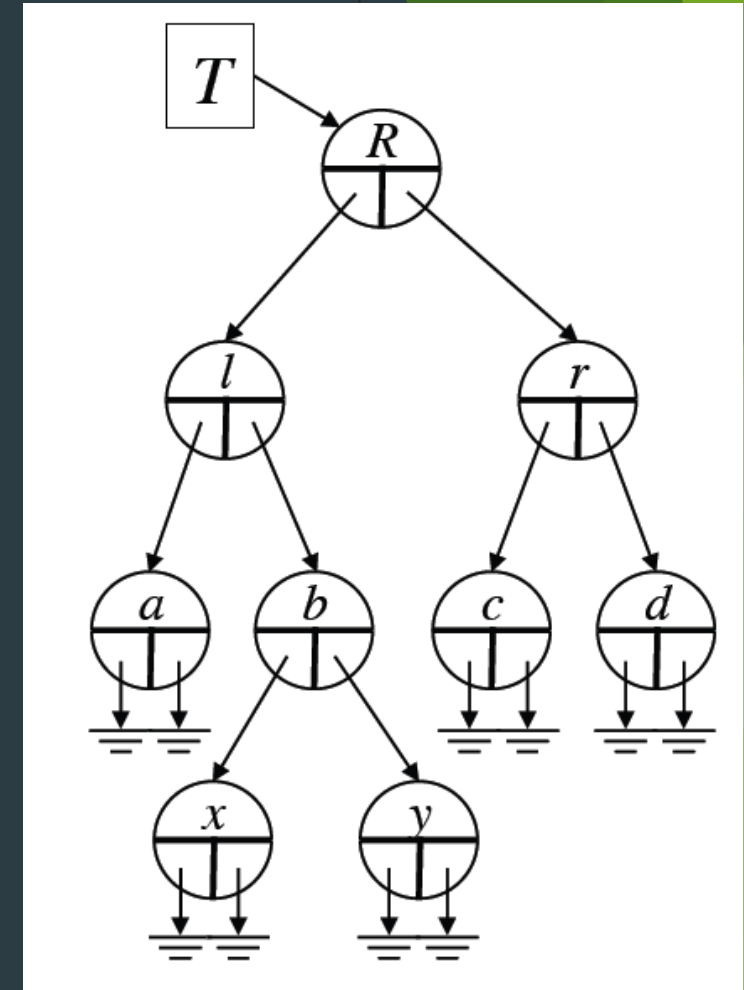
	[1]		[3]		[5]		[7]		[9]		[11]		[13]		[15]
A.	a	b	—	c	—	—	—	d	—	—	—	—	—	—	—
B.	a	b	c	d	—	—	—	—	—	—	—	—	—	—	—
C.	a	—	b	—	—	—	c	—	—	—	—	—	—	—	d
D.	a	—	b	—	c	—	d	—	—	—	—	—	—	—	—
	[1]		[3]		[5]		[7]		[9]		[11]		[13]		[15]

An  $n$  node binary tree needs an array whose length is between  $n$  and  $2^n - 1$ .

# Representing Binary Tree Using Linked Structure

```
struct node {  
    Item item;  
    node *left;  
    node *right;  
};
```

- ▶ `left/right` points to a left/right **subtree**.
  - ▶ If the subtree is an empty one, the pointer points to **NULL**.
- ▶ For a leaf node, both its `left` and `right` pointers are NULL.





# LeetCode Exercise: Path Sum II (~15 mins)

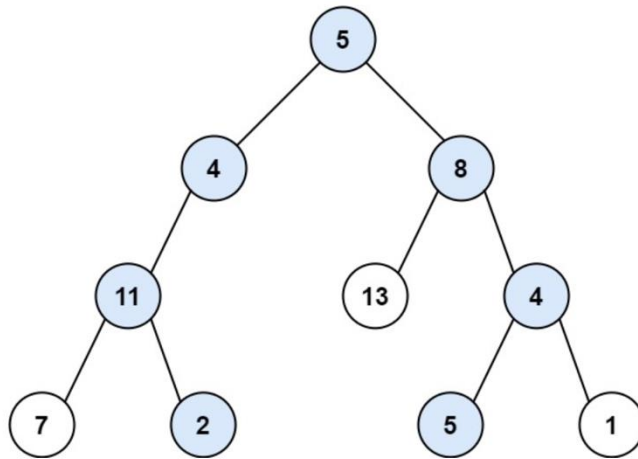
## 113. Path Sum II

Medium Topics Companies

Given the `root` of a binary tree and an integer `targetSum`, return *all root-to-leaf paths where the sum of the node values in the path equals `targetSum`. Each path should be returned as a list of the node values, not node references.*

A **root-to-leaf** path is a path starting from the root and ending at any leaf node. A **leaf** is a node with no children.

Example 1:



Input: `root = [5,4,8,11,null,13,4,7,2,null,null,5,1]`, `targetSum = 22`

Output: `[[5,4,11,2],[5,8,4,5]]`

Explanation: There are two paths whose sum equals `targetSum`:

$5 + 4 + 11 + 2 = 22$

$5 + 8 + 4 + 5 = 22$