

TGetRotnBlk structure

#include <PrintTraps.h>

typedef struct TGetRotnBlk {		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>short</u> iOpCode;		2	0	8= opcode for GetRotn
<u>short</u> iError;		2	2	0=noErr; 1=noSuchRsl; 2=opNotImpl
<u>long</u> IReserved;		4	4	(not used)
<u>THPrint</u> hPrint;		4	8	<u>Handle</u> to a valid print record
<u>Boolean</u> fLandscape;		1	12	Was landscape orientation selected?
<u>SignedByte</u> bXtra;		1	13	(not used)
} TGetRotnBlk ;		14		

Notes: **TGetRotnBlk** defines a subsidiary record used by the **TGnlData** record in **PrGeneral** calls. The first 8 bytes are common for all **PrGeneral** calls and, in fact, constitute the **TGnlData** record. fLandscape is TRUE when the printer is set to produce a sideways-rotated page.

HPrint is the handle to a **TPrint** structure that has already been passed by **PrValidate**.

TGetRotnBlk will do nothing if the printer doesn't have a draft mode or if there was no preceding **DraftBits** call.