**SetPreserveGlyph** Set whether to preserve outline glyph shape

#include <<u>Fonts.h</u>> <u>Font Manager</u>

void SetPreserveGlyph(preserveGlyph);

<u>Boolean</u> preserveGlyph; <u>TRUE</u>= the measurements of all glyphs are

preserved, and your application may have to alter the leading between lines in a document if some of these glyphs extend beyond the ascent or descent lines.

<u>FALSE</u> = all glyphs are scaled to fit between the

ascent and descent lines.

The **SetPreserveGlyph** procedure tells the **Font Manager** whether to preserve the original shape of an outline glyph, which in some cases may exceed the ascent or descent lines.

The default behavior for the **Font Manager** is to scale a glyph so that it fits between the ascent and descent lines; however, this alters the look of the glyph. If you set the *preserveGlyph* parameter in the **SetPreserveGlyph** procedure to <u>TRUE</u>, the measurements of all glyphs are preserved, and your application may have to alter the leading between lines in a document if some of these glyphs extend beyond the ascent or descent lines. If you set *preserveGlyph* to <u>FALSE</u>, all glyphs are scaled to fit between the ascent and descent lines.

Save the setting of whether glyphs are preserved or not and call **SetPreserveGlyph** with this value as the parameter every time the user opens the application.

Returns: none