

SetVol

Select a new default volume or working directory

#include <Files.h>

File Manager

<u>OSErr</u>	SetVol (<i>volName</i> , <i>vRefNum</i>);	
<u>StringPtr</u>	<i>volName</i> ;	address of Pascal-style volume name string
<u>short</u>	<i>vRefNum</i> ;	volume or working directory reference
	returns	<u>Error Code</u> ; 0=no error

SetVol selects a volume or working directory to become the default.

volName is the address of a length-prefixed, pascal-style string containing the name of the volume you wish to set as the default. Character case is ignored.

If *volName* is NIL (0), the *vRefNum* parameter will be used.

vRefNum is the reference number of the volume or working directory you wish to select as the new default. This parameter is used only if *volName* is invalid or NIL.

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
bdNamErr	(-37)	Invalid <i>volName</i>
nsvErr	(-35)	No such volume
paramErr	(-50)	No default volume

Notes: **SetVol** lets you select a default volume for use in subsequent file operations where you do not specify a volume name or reference number. There is seldom any need for this since the Standard File Package functions return a volume reference indicating where a file is (or where the user wants it to go).

You can specify the desired volume by either a single name or a volume reference number; e.g.:

```
err = SetVol( 0, theRefNum );      /* set by reference number */
```

```
err = SetVol( "\pMy HardDisk:", 0 );    /* set by name */
```

The *volName* string should NOT be a multiple-name pathname (such as "\pHardDisk:Ltrs:Old") nor should it be an empty string (i.e., "\p"); this parameter is checked first and anything but a valid name (except a NIL pointer) is rejected as an error.

PBHSetVol lets you select both the default volume and default directory (see the second example, below).

You can pass a working directory number (i.e., the value of *ioVRefNum* after a call to **PBOpenWD**, or a volume reference returned by Standard File), but only if *volName* is NIL on entry (see the third example). Also, if you do use a working directory reference, a subsequent call to **GetVol** will return that number, rather than a "hard" volume ID.

Note: The "default volume" as used in **GetVol** and **SetVol** is NOT the same as the current volume or working directory used by the Standard File Package. Those values are maintained in the global variables **SFSaveDisk** and **CurDirStore** and they may have no relationship with the volume (or directory) you wish to single out as your application default. See **SFGetFile**, et al.

The following example uses several variations of **SetVol** and **FSOpen** to illustrate different ways of referring to a file:

Example

```
#include <Files.h>

WDPBRec wdpb;          /* for PBHSetVol and PBOpenWD */
short fRefNum;

/* First example: -----
   Set the default volume and use partial pathname to open the file.
*/
SetVol( "\pHardDisk:", 0 );
FSOpen( "\p:Ltrs:1988:Jones", 0, &fRefNum );

/* Second example: -----
   Set default volume and a partial directory via PBHSetVol and
   use a partial pathname to open the file.
*/
wdpb.ioNamePtr = (StringPtr)"\pHardDisk:Ltrs: ";
PBHSetVol( &wdpb, FALSE );
FSOpen( "\p:1988:Jones", 0, &fRefNum );    /* partial name */

/* Third example: -----
   Open a working directory, set it as the default, and use a
   partial pathname (including a "parent" directory) to open the file.
*/

wdpb.ioNamePtr = (StringPtr)"\pHardDisk:Ltrs:1987: ";
wdpb.ioWDDirID = 0;          /* not using a "hard" directory ID */
PBOpenWD( &wdpb, FALSE );
SetVol( 0, wdpb.ioVRefNum );    /* must use NIL (0) for name */
FSOpen( "\p::1988:Jones", 0, &fRefNum );    /* :: is parent */
```