

**Translate24To32** Translate 24-bit addresses into the 32-bit address space

#include <Memory.h>

**Operating System Utilities**

<u>Ptr</u>	<b>Translate24To32</b> ( <i>addr24</i> );
void	* <i>addr24</i> ;      address to translate from 24 bit mode

You can use the **Translate24To32** function to translate 24-bit addresses into the 32-bit address space.

Unlike the **StripAddress** function, this function does not necessarily return an address that is meaningful to the 24-bit **Memory Manager**.

*addr24* the address to be translated.

**Returns:** the new, translated address.