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**PBGetFCBInfo**Obtain information from open file control blocks

#include < Files.h>

File Manager (PBxxx)

OSErr PBGetFCBInfo(pb, async);

<u>FCBPBPtr</u> *pb*; address of a 62-byte <u>FCBPBRec</u> structure <u>Boolean</u> async; 0=await completion; 1=immediate return

**returns** Error Code; 0=no error

**PBGetFCBInfo** returns information from an FCB (file control block; a potpourri of data maintained about each open file). You can use this to index through all FCBs.

*pb* is the address of a 62-byte <u>FCBPBRec</u> structure. The relevant fields are as follows:

Out-In Name		<u>Type</u>	<u>Size Offset</u>		<u>Description</u>	
	->	ioCompletion	ProcPtr	4	12	Completion routine address (if async =TRUE)
	->	ioFCBIndx	<u>short</u>	2	28	Index (or 0 if not indexing)
	<->	ioVRefNum	<u>short</u>	2	22	Volume or working directory (0=all open files)
	<->	ioRefNum	<u>short</u>	2	24	File reference number (from <b>PBOpen</b> )
	<-	ioResult	<u>OSErr</u>	2	16	Error Code (0=no error, 1=not done yet)
	<-	ioNamePtr	<b>StringPt</b>	<u>r</u> 4	18	Address of buffer to receive 32-byte filename
	<-	ioFCBFINm	<u>long</u>	4	32	Unique 'hard' file number
	<-	ioFCBFlags	<u>short</u>	2	36	Flags (bit 8=has write permission,
						bit 9=resource fork, bit 15=dirty)
	<-	ioFCBStBlk	<u>short</u>	2	38	First allocation block
	<-	ioFCBEOF	<u>long</u>	4	40	Logical EOF (file size, in bytes)
	<-	ioFCBPLen	<u>long</u>	4	44	Physical EOF
	<-	ioFCBCrPs	<u>long</u>	4	48	Current file position (mark)
	<-	ioFCBVRefNu	m <u>short</u>	2	52	'Hard' volume reference number
	<-	ioFCBClpSiz	<u>long</u>	4	54	File clump size (minimum allocation unit)
	<-	ioFCBParID	<u>long</u>	4	58	ID of directory in which file resides

async is a <u>Boolean</u> value. Use <u>FALSE</u> for normal (synchronous) operation or <u>TRUE</u> to enqueue the request and resume control immediately. See <u>Async I/O</u>.

**Returns**: an operating system <u>Error Code</u>. It will be one of:

```
noErr (0) No error
extFSErr (-58) External file system
fnOpnErr (-38) File not open (indexed past last FCB)
fsDSIntErr (-127) Internal file system error
nsvErr (-35) No such volume
paramErr (-50) Can't get info on file server volume
```

Notes: There's little reason to need this command since other calls such as <a href="PBGetEOF">PBGetFPos</a>, and <a href="PBGetFInfo">PBGetFInfo</a> return most of it.

**PBGetFCBInfo** is not supported by the pre-HFS File Manager. You can get to this information (and other fields of the FCB) by examining the global variable <u>FCBSPtr</u> (at 0x034E) which contains the address of the 16-bit length of the FCB buffer. The first FCB begins directly after that length word. Examine <u>FSFCBLen</u> (at 0x03F6) and use that increment to point to succeeding FCBs. Note: if <u>FSFCBLen</u>=0, you can be sure HFS is not present and you can assume an FCB length of 30 bytes.

To get information about a single file, set ioFCBIndx=0, and put the file's

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reference number (as obtained from <u>PBOpen</u>) in ioRefNum. Be sure that ioNamePtr points to a buffer to receive the filename (or is NIL, if you don't care).

To examine all files, set ioNamePtr to the address of a 32-byte minimum buffer to receive the filename. Set ioVRefNum to identify the volume of interest (drive number, 'hard' volume ID, or working directory reference). If you want the big picture, set ioVRefNum to 0; that will index through all volumes. Finally, set <u>ioFCBIndx</u> to 1 and iterate it through successively higher numbers until the call returns an error.

If your compiler's header file defines <u>ioFCBFlags</u> as a 2-byte value, use masks of 0x0100, 0x0200, and 0x0800 to read the flags. IM IV Pg 180 identifies this field as a byte, and therefore lays out different masks.