

MFMaxMem Get maximum contiguous bytes after compaction and purging of heap

#include <Memory.h>

Memory Manager

<u>Size</u>	MFMaxMem(<i>grow</i>);
<u>Size</u>	*<i>grow</i> ; contiguous block size requested
	<i>returns</i> none

MFMaxMem compacts the MultiFinder heap zone, purges all purgeable blocks, and returns the number of bytes of the largest contiguous free block available for temporary memory allocation.

grow contiguous block size requested

Returns: largest contiguous free block in MultiFinder heap.