

CommentSpec structure

#include <PictUtil.h>

		<u>Size</u>	<u>Offset</u>	<u>Description</u>
typedef struct CommentSpec {	<u>short</u> count;	2	0	number of occurrences of this comment ID
	<u>short</u> ID;	2	2	ID for the comment in the picture

} **CommentSpec**;

typedef CommentSpec ***CommentSpecPtr**;

typedef CommentSpec ****CommentSpecHandle**;