InvertColor   Find a color's complement

#include <Quickdraw.h>   **Color Manager**

void   **InvertColor(***theColor* **);**

RGBColor   **theColor*;   inverse of an absolute color from gDevice color
                                                              table

InvertColor finds the RGB color that complements a specified color

theColor is an RGB's complement

Returns: none

Notes: **InvertColor'**s default procedure for finding a color's complement is to
              use the 1's complement of each component of the requested color.