SetVideoDefault   Set default video device location and resource number

#include <Start.h>   **Start Manager**

                    SetVideoDefault(*pb* **);**
DefVideoPtr   *pb* ;   pointer to a 2-byte DefVideoRec parameter block

                returns   none

    SetVideoDefault turns the device specified by the slot number and the
resource ID into the default video device.

           pb is the address of a 2-byte DefVideoRec structure. It contains the
following fields:

Out-In Name	Type	Size	Offset	Description
-> sdSlot	SignedByte	1	0	Slot number; 0 = no default video
-> sdSResource	SignedByte	1	1	Slot resource ID

             Returns: none