

StandardFileReply structure

#include <StandardFile.h>

typedef struct	StandardFileReply {	<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>Boolean</u>	sfGood;	1	0	user did not cancel
<u>Boolean</u>	sfReplacing;	1	1	replace file with same name
<u>OSType</u>	sfType;	4	2	file type
<u>FSSpec</u>	sfFile;	70	6	selected file, folder, or volume
<u>ScriptCode</u>	sfScript;	2	76	script of file, folder, or volume name
<u>short</u>	sfFlags;	2	78	finder flags
<u>Boolean</u>	sfIsFolder;	1	80	selected item is a folder
<u>Boolean</u>	sfIsVolume;	1	81	selected item is a volume
<u>long</u>	sfReserved1;	4	82	reserved
<u>short</u>	sfReserved2;	2	86	reserved
} StandardFileReply ; 88				