

**GetTimeout**                      Number of seconds the system wait for a hard disk response

#include <Start.h>

**Start Manager**

short                      **GetTimeout**(*count*);  
                              \**count* ;              value indicating length of waiting period

***returns***                  none

**GetTimeout** specifies how long the system will wait for a hard disk response.

*count* is the number of seconds the system will wait on the hard disk. A zero in *count* specifies the default limit of 15 seconds.

**Returns:**                none