SndSetSysBeepState Set the state of the system alert sound..

#include <<u>Sound.h</u>> <u>Sound Manager</u>

OSErr SndSetSysBeepState(sysBeepState);

<u>short</u> sysBeepState; either the <u>sysBeepDisable</u> or the <u>sysBeepEnable</u>

constant.

You can use **SndSetSysBeepState** to set the state of the system alert sound.

sysBeepState is one of two states, either the sysBeepDisable or the sysBeepDisable or the

Returns: an operating system Error Code.

noErr (0) No error

paramErr (-50) A parameter is incorrect