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CharExtra

Space to widen all text characters, excluding space band

#include < Quickdraw.h >

Color Quickdraw

void CharExtra(extra);

<u>Fixed</u> extra; character-width adjustment, fractional pixels

CharExtra specifies how much additional width to give all characters .

extrais a <u>Fixed</u> value, specifying the average number of pixels and fractional pixels to be added to each non-space character

Returns: none

Notes: This modifies the charExtra field of the current <u>CGrafPort</u> structure. The initial value of this field is 0, but both positive and negative number can be used. This is a cGrafPort-specific procedure and has no effect when used in conjunction with an old-style grafPort.