

LAddToCell Append data to a cell

#include <Lists.h>

List Manager Package

```
void      LAddToCell(dataPtr, dataLen, theCell, theList );  
Ptr      dataPtr ;           address of data to append  
short    dataLen ;           length of data at dataPtr  
Cell     theCell ;           the cell to which data are appended  
ListHandle theList ;         handle leading to a ListRec
```

LAddToCell appends data to the contents of a specified cell in a list.

dataPtr is the address of some data you wish to append. Unless you have written a custom 'LDEF', this should point to some ASCII text.

dataLen is a positive short integer; the size, in bytes, of the data you wish to append (typically the length of a string of text).

theCell is a Cell (a.k.a. a Point); it identifies the cell to which you wish to append data.

theList is a handle leading to a variable-length ListRec structure. It is a value previously obtained via **LNew**.

Returns: none

Notes: The cell is redisplayed immediately, unless it is outside of the viewing rectangle or drawing is off (see **LDoDraw**).