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## KernPair structure

#include < Fonts.h >

typedef struct <b>KernPair</b> {		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>char</u>	kernFirst;	1	0	1st character of kerned pair
<u>char</u>	kernSecond;	1	1	2nd character of kerned pair
<u>short</u>	kernWidth;	2	2	kerning (in 1 pt fixed format)
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