

Block0 structure

#include <SCSI.h>

typedef struct Block0 {	<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>unsigned short</u> sbSig;	2	0	unique value for SCSI block 0
<u>unsigned short</u> sbBlkSize;	2	2	block size of device
<u>unsigned long</u> sbBlkCount;	4	4	number of blocks on device
<u>unsigned short</u> sbDevType;	2	8	device type
<u>unsigned short</u> sbDevId;	2	10	device id
<u>unsigned long</u> sbData;	4	12	not used
<u>unsigned short</u> sbDrvCount;	2	16	driver descriptor count
<u>unsigned long</u> ddBlock;	4	18	1st driver's starting block
<u>unsigned short</u> ddSize;	2	22	size of 1st driver (512-byte blks)
<u>unsigned short</u> ddType;	2	24	system type (1 for Mac+)
<u>unsigned short</u> ddPad[243];	486	26	not used
} Block0 ;	512		