TempDisposeHandle Release the memory occupied by a temporary block

#include < Memory.h > Memory Manager

void **TempDisposeHandle(** *h, resultCode* **)**;

<u>Handle</u> *h*; is a handle to the block to be freed

OSErr *resultCode; result code if h is not a valid temporary handle

returns none

You can use **TempDisposeHandle** to release the memory occupied by a relocatable temporary memory block.

The resultCode parameter will return one of the following error codes:

noErr (0) No error

memWZErr (-111) Attempt to operate on a free block

Notes: In system 7.0, you can use the **Memory Manager** routine **DisposHandle** to free temporary memory blocks.