HParamBlockRec union

#include <Files.h>

mBlockRec {	<u>Size</u>	<u>Description</u>
ioParam;	50	Generally used in I/O for open files
fileParam;	80	Used for unopened files
volumeParam;	122	Used in volume-specific functions
accessParam;	48	Used in shared environment calls
objParam;	44	Used in shared environment calls
copyParam;	52	Used in shared environment calls
wdParam;	52	Used in shared environment calls
fidParam;	58	Used in calls which manipulate File
		ID's
csParam;	76	Used by PBCatSearch
foreignPrivParam;	68	Used for communication with foreign
		file systems
;	122	(size of aggregate - largest struct in union structure)
	ioParam; fileParam; volumeParam; accessParam; objParam; copyParam; wdParam; fidParam; csParam; foreignPrivParam;	ioParam; 50 fileParam; 80 volumeParam; 122 accessParam; 48 objParam; 44 copyParam; 52 wdParam; 52 fidParam; 58 csParam; 76 foreignPrivParam; 68

typedef HParamBlockRec ***HParmBlkPtr**; Note **Parm** / **Param** spelling convention

Notes: All ten structures on this union share the same names for the first eight fields (the first 24 bytes). These fields are also the same in the flat file system version ParamBlockRec. These common fields are defined in a macro as the ParamBlockHeader.

This is the HFS variation of the <u>ParamBlockRec</u>. It should be used in HFS-specific calls (**PBH**xxx). A typical technique for using parameter blocks is to allocate the HParamBlockRec union and create pointers that refer to the relevant structure data types:

```
HParamBlockRec hpb;
                                    /* allocate a union */
HIOParam *hipb=(HIOParam *)&hpb;
                                       /* and struc ptrs */
HFileParam *hfpb=(HFileParam *)&hpb;
                                          /* all point same addr */
                *hvpb=(HVolumeParam *)&hpb;
HVolumeParam
AccessParam *hapb=(AccessParam *)&hpb;
ObjParam *hopb=(ObjParam *)&hpb;
             *hcpb=(CopyParam *)&hpb;
CopyParam
WDParam *hwpb=(WDParam *)&hpb;
hpb.ioParam.ioVRefNum = 2;
                                    /* as a union member */
hpb.fileParam.ioFIFndrInfo.fdType = 'TEXT';
hpb.volumeParam.ioVolIndex = 0;
hpb.accessParam.ioDenyModes = 0;
hpb.objParam.ioObjType = 2;
hpb.copyParam.ioDstVRefNum = 1;
hpb.wdParam.ioWDIndex = 1;
hipb->ioVRefNum = 2;
                                    /* or as a structure field */
hfpb-><u>ioFlFndrInfo</u>.fdType = 'TEXT';
```

```
hvpb-><u>ioVolIndex</u> = 0;
hapb-><u>ioDenyModes</u> = 0;
hopb-><u>ioObjType</u> = 2;
hcpb-><u>ioDstVRefNum</u> = 1;
hwpb-><u>ioWDIndex</u> = 1;
```

You can also use ad hoc type coercion:

```
unsigned char pb[80]; /* big enough to hold FileParam or IOParam */
short theVRef;

theVRef = ((HIOParam *)pb)->ioVRefNum; /* fetch a field */
((HFileParam *)pb)->ioFlLgLen = 1000L; /* store a field */
printf("File type is '%c%c%c%c'\n", pb[32], pb[33], pb[34],pb[35]);
```