GetPreserveGlyph Find whether TrueType glyph shape is preserved or

#include <<u>Fonts.h</u>> <u>Font Manager</u>

Boolean **GetPreserveGlyph(**void);

The **GetPreserveGlyph** function returns a <u>Boolean</u> value indicating whether the <u>Font Manager</u> preserves the shape of <u>TrueType</u> glyphs, which by default is <u>FALSE</u>. Your application can set the behavior of the <u>Font Manager</u> using the **SetPreserveGlyph** procedure.

Returns: Boolean <u>TRUE</u> = does preserve TrueType glyph shape

<u>FALSE</u> = does not preserve TrueType glyph shape