ParamBlockHeader #

#define macro

#include < Files.h>

#define ParamBlockHeader		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<b>QElemPtr</b>	qLink;	4	0	queue link in header
<u>short</u>	qType;	2	4	type byte for safety check
<u>short</u>	ioTrap;	2	6	FS: the Trap
<u>Ptr</u>	ioCmdAddr;	4	8	FS: the address to dispatch to
<u>ProcPtr</u>	ioCompletion;	4	12	completion routine or NIL
<u>OSErr</u>	ioResult;	2	16	result code
<u>StringPtr</u>	ioNamePtr;	4	18	ptr to Vol:Filename string
<u>short</u>	ioVRefNum;	2	22	volume refnum (drvNum for Eject and MountVol)
		24	(size o	f aggregate)

Notes: **ParamBlockHeader** is a #define'd macro that defines the fields that are shared by many of the parameter block types used by the low level calls such as those used by the <u>File Manager</u> and the <u>Device Manager</u>. These fields are placed in the beginning of every parameter block that has **ParamBlockHeader** as its first field.