

GetItemStyle

Obtain the current character formatting of a menu item

#include <Menus.h>

Menu Manager

```
void      GetItemStyle(theMenu, whichItem, chStyle );  
MenuHandle  theMenu ;      handle of menu containing item to query  
short      whichItem ;      item ID if an item in theMenu  
Style      *chStyle ;      receives character style bit flags
```

This queries the current stylistic variation (bold, italic, underline, etc.) used when a specified menu item is displayed.

theMenu is a handle leading to a variable-length MenuInfo structure. It identifies the menu containing the item whose character style you wish to query.

whichItem identifies which item in menu *theMenu* to query. Items are numbered sequentially with the topmost item having an ID of 1.

chStyle is the address of a 16-bit integer (nominally, an enumerated data type named Style). Upon return, it contains the bit flags of the current style setting of the menu item. A return value of 0 indicates plain text. See **SetItemStyle** for examples.

Returns: none

Notes: This function looks up the 1-byte character style setting of *whichItem* in the undefined portion of the MenuInfo structure identified by *theMenu* and copies it into your *chStyle* variable.