
MachineLocation structure

#include <Script.h>

| | | <u>Size</u> | <u>Offset</u> | <u>Description</u> |
|-------------------------------------|------------|-------------|---------------|--|
| <u>Fract</u> | latitude; | 4 | 0 | |
| <u>Fract</u> | longitude; | 4 | 4 | |
| union{ | | | | |
| <u>char</u> | dlsDelta; | 1 | 8 | signed byte; daylight savings delta |
| <u>long</u> | gmtDelta; | 4 | 8 | must mask - <i>Macintosh Worldwide</i> |
| <i>Development: Guide to System</i> | | | | |
| <i>Software</i> | | | | |
| } gmtFlags; | | | | |
| } MachineLocation ; | | 12 | | |