
ADBOpBlock structure

```
#include <DeskBus.h>
```

| | | <u>Size</u> | <u>Offset</u> | <u>Description</u> |
|-----------------------|-----------------|-------------|---------------|----------------------------|
| <u>Ptr</u> | dataBuffPtr; | 4 | 0 | address of data buffer |
| <u>Ptr</u> | opServiceRtPtr; | 4 | 4 | service routine pointer |
| <u>Ptr</u> | opDataAreaPtr; | 4 | 8 | optional data area address |
| } ADBOpBlock ; | | 12 | | |

```
typedef ADBOpBlock *ADBOpBPtr;
```