

**MultiDevParam** structure

#include &lt;Files.h&gt;

		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>ParamBlockHeader</u>		24	0	common fields of <u>ParamBlockRec</u> variants
<u>short</u>	ioRefNum ;	2	24	
<u>char</u>	ioVersNum ;	1	26	
<u>char</u>	ioPermssn ;	1	27	
<u>Ptr</u>	ioMix ;	4	28	
<u>short</u>	ioFlags ;	2	32	
<u>Ptr</u>	ioSEBlkPtr ;	4	34	
} MultiDevParam;		38		