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## PReITCB

## Dequeue a PSendRequest call

#include < AppleTalk.h >

**AppleTalk Manager** 

OSErr PReITCB(thePBptr, async);

<u>ATPPBPtr</u> thePBptr; pointer to an <u>ATPParamBlock</u> structure <u>Boolean</u> async; 0=await completion; 1=immediate return

returns Error Code; 0=no error

**PReITCB** dequeues the specified <u>PSendRequest</u> call and returns the result code <u>reqAborted</u> for the aborted call. The transaction ID can be obtained from the <u>reqTID</u> field of the <u>PSendRequest</u> call; see <u>PSendRequest</u> for details.

thePBptr iis a pointer to an ATPParamBlock structure.

Out-In	<u>Name</u>	<u>Type</u>	Size C	<u>Offset</u>	<u>Description</u>
$\rightarrow$	csCode	<u>short</u>	2	26	always <u>relTCB</u>
$\rightarrow$	addrBlock	<u>AddrBlock</u>	4	30	destination of request
$\rightarrow$	transID	short	2	48	transaction ID of request

async is a <u>Boolean</u> value. Use <u>FALSE</u> for normal (synchronous) operation or <u>TRUE</u> to enqueue the request and resume control immediately. See <u>Async I/O</u>.

**Returns**: an operating system <u>Error Code</u>. It will be one of:

noErr (0) No error

cbNotFound (-1102) ATP control block not found noDataArea (-1104) Too many outstanding ATP calls

Notes: To send a request to another socket and get a response, call

**PSendRequest**. The call terminates when either an entire response is received or a specified retry timeout interval elapses. To open a socket for the purpose of responding to requests, call **POpenATPSkt**. Then call **PGetRequest** to receive a request; when a request is received, the call is completed. After receiving and servicing a request, call **PSendResponse** to return response information. If you cannot or do not want to send the entire response all at once, make a **PSendResponse** call to send some of the response, and then call **PAddResponse** later to send the remainder of the response. To close a socket opened for the purpose of sending responses, call **PCloseATPSkt**.