
CMYColor structure

```
#include <Picker.h>
```

		<u>Size</u>	<u>Offset</u>	<u>Description</u>
typedef struct CMYColor {				
<u>SmallFract</u>	cyan;	2	0	cyan component
<u>SmallFract</u>	magenta;	2	2	magenta component
<u>SmallFract</u>	yellow;	2	4	yellow component
} CMYColor ;		6		

Notes: The **CMYColor** model is the complement of the RGBColor model defined in **Color QuickDraw**.

The SmallFract data type is 16 bits long. It is an short comprising the unsigned fractional portion (between 0 and 1) of a Fixed data type. A SmallFract can represent values up to 65,536 and can be assigned directly to and from an short.