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**SPRAMRecord (User-Defined )**      structure

		<u>Size</u>	<u>Offset</u>	<u>Description</u>
struct <b>SPRAMRecord</b> {				
<u>short</u>	boardID;	2	0	Apple-defined card identification
<u>char</u>	VendorUse1;	1	2	Reserved for vendor use
<u>char</u>	VendorUse2;	1	3	Reserved for vendor use
<u>char</u>	VendorUse3;	1	4	Reserved for vendor use
<u>char</u>	VendorUse4 ;	1	5	Reserved for vendor use
<u>char</u>	VendorUse5;	1	6	Reserved for vendor use
<u>char</u>	VendorUse6;	1	7	Reserved for vendor use
} <b>SPRAMRecord</b> ;		8		

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Notes: If a card is removed from its slot, the corresponding **sPRAM** record is cleared at the next system startup. If a different card is plugged back into the slot, the corresponding **sPRAM** record is reinitialized. A flag is set each time an **sPRAM** record is initialized, to alert the **Start Manager**.