

**TempHUnlock**

Unlock a block of temporary memory

#include &lt;Memory.h&gt;

**Memory Manager**

```
void      TempHUnlock( h, resultCode );  
Handle   h;           handle to temporary block to be unlocked  
OSErr    *resultCode;   result code if h is not a valid temporary handle  
returns   none
```

You can use **TempHUnlock** to unlock a block of temporary memory. Once it is unlocked, that block is allowed to move memory locations as needed to compact the heap.

The *resultCode* parameter will return one of the following error codes:

noErr	(0)	No error
nilHandleErr	(-109)	Nil master pointer
memWZErr	(-111)	Attempt to operate on a free block

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Notes: Under system 7.0, you can use the **Memory Manager** routine **HUnlock** to unlock temporary memory blocks.