

GetPaletteUpdates Return the update attribute of a palette

#include <Palettes.h>

Palette Manager

short **GetPaletteUpdates**(*p*);
PaletteHandle *p*; handle to the palette

The **GetPaletteUpdates** function returns the update attribute of a palette.

p is the palette being queried

Returns: one of the update attributes described for the **NSetPalette**
procedure