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**GetMMUMode** Get the current address translation mode

#include <<u>OSUtils.h</u>> <u>Operating System Utilities</u>

char GetMMUMode( void );

**Returns**: a byte that contains the address translation mode

that is currently in use. The two values returned by

**GetMMUMode** are <u>false32b</u> and <u>true32b</u>.

Notes: Gestalt can be used with the gestaltAddressingModeAttr selector to determine

the current addressing mode as well.

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