

**FIDParam** structure

#include &lt;Files.h&gt;

		<u>Size</u>	<u>Offset</u>	<u>Description</u>
typedef struct <b>FIDParam</b> {				
	<u>ParamBlockHeader</u>	24	0	common fields of ParamBlock types
<u>long</u>	filler1;	4	24	filler
<u>StringPtr</u>	ioDestNamePtr;	4	28	pointer to destination filename
<u>long</u>	filler2;	4	32	filler
<u>long</u>	ioDestDirID;	4	36	destination parent directory ID
<u>long</u> ;	filler3;	4	40	filler
<u>long</u> ;	filler4;	4	44	filler
<u>long</u>	ioSrcDirID;	4	48	source parent directory ID
<u>short</u>	filler5;	2	52	filler
<u>long</u>	ioFileID	4	54	file ID
}FIDParam;		58		

Notes: This structure is used in procedures that manipulate file id's:

**PBCreateFileIDRef****PBDeleteFileIDRef****PBExchangeFiles****PBResolveFileIDRef**

The ioDestNamePtr and ioDestDirID fields are used only with the **PBExchangeFiles** function.

The most common way to use this structure is to allocate a union which is an aggregate and create and initialize a pointer to the desired data type. See HParamBlockRec for examples.