SPBPauseRecording Pause recording from the specified device

#include <SoundInput.h> **Sound Manager**

OSErr **SPBPauseRecording(**_inRefNum_**)**;
long _inRefNum;_ a valid reference number for a device
  **returns** Error Code; 0=no error

The **SPBPauseRecording** function pauses recording from the device specified by the _inRefNum_ parameter. The recording must be asynchronous for this call to have any effect

  inRefNum must contain a valid reference number for an input device

Returns: an operating system Error Code.

noErr (0) No error
siBadSoundInDevice (-221) Invalid sound input device