GetWindowPic   Obtain Handle of window picture, if any

#include <Windows.h>   **Window Manager**

PicHandle   **GetWindowPic(***theWindow* **);**
WindowPtr   *theWindow* ;   window of interest
                          returns   handle to Picture defining window contents; 0=none

    GetWindowPic returns a PicHandle of the picture that defines the contents
of a window. In most cases, it returns NIL, indicating that no such picture
exists.

    Returns: the value found in the windowPic field of *theWindow* 's
              WindowRecord. A non-NIL value indicates that a previous call to
              SetWindowPic has defined such a picture.

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Notes: This routine can be used as part of a speed-optimization technique you can
use to avoid time-consuming updates on windows that do not change, or
windows that have been saved temporarily as a bit image.

    Use **SetWindowPic** to install a picture defining a window. See that topic
for related information.