DBColinfoRecord structure

#include <DatabaseAccess.h>

typedef struct DBColInfoRecord { Size Offset			<u>Description</u>	
<u>short</u>	len;	2	0	length of data item
<u>short</u>	places;	2	2	places for decimal and money data
				items
<u>short</u>	flags;	2	4	flags for data item
}DBColInfoRecord; 6		6		

The *len* field indicates the length of the data item. The **DBGetQueryResults** function returns a value in this field only for those data types that do not have implied lengths; see the Table above.

The places field indicates the number of decimal places in data items of types typeMoney and typeDecimal. For all other data types, the places field returns 0.

The least significant bit of the flags field is set to 1 if the data item is in the last column of the row. The third bit of the flags field is 1 if the data item is NULL. You can use the constants <u>kDBLastColFlag</u> and <u>kDBNullFlag</u> to test for these flag bits.