DisposeIconSuite Dispose of icon family

#include <<u>lcons.h</u>> <u>Finder Interface</u>

OSErr DisposelconSuite (theSuite, disposeData);

<u>Handle</u> the Suite; icon family to dispose

<u>Boolean</u> *disposeData*; dispose of icon data handles?

returns Error Code; 0 = no error

DisposelconSuite call disposes the icon family handle itself; in addition if *disposeData* is <u>TRUE</u>, any of the icon data handles that do not belong to a resource form will also be disposed.

Notes: This routine is not currently documented in MPW header files (hence, it is not in any THINK C or THINK Pascal header file either). The information given above comes from Macintosh Technical Note #306. This tech. note also gives the inline glue for the call as follows:

pascal <u>OSErr</u> **DisposelconSuite** (<u>Handle</u> theSuite, <u>Boolean</u> disposeData) = {0x303C, 0x0302, 0xABC9};