HNoPurge   Disallow purging of relocatable data block

#include <Memory.h>   **Memory Manager**

void   **HNoPurge(** *theHandle* **)**;
Handle   *theHandle* ;   handle to mark as unpurgeable

  HNoPurge tags a handle as unpurgeable. If the handle is already unpurgeable
  (the default for newly-allocated handles), this function has no effect.

     theHandle is a handle leading to a relocatable memory block. It is typically a
            value obtained from **NewHandle**.

  Returns: none; the **MemError** function may return and Error Code of:
            noErr   (0)   No error
         nilHandleErr   (-109)   Illegal operation on an empty handle
          memWZErr   (-111)   Illegal operation on a free block

Notes: Use **HNoPurge** to reverse the effect of a previous call to **HPurge**. Take
         care to check that *theHandle* has not already been purged before calling this
         function, e.g.:

         HPurge(myHandle);   /* allow purge */
             .
             :
         if (*myHandle == 0) {   /* it got purged */
            ReallocHandle(myHandle, MYH_SIZE);
            ... regenerate the handle's data ...
         }
         HNoPurge(myHandle);