

FSpDirCreate

Create a new directory

#include <Files.h>

File Manager

OSErr **FSpDirCreate**(*spec, scriptTag, createdDirID*);
FSSpec **spec*; a pointer to an **FSSpec** record
ScriptCode *scriptTag*; identifies the script system code
long **createdDirID*; points to the ID of the new directory
 returns Error Code; 0=no error

FSpDirCreate creates a new empty directory.

spec is a pointer to an **FSSpec** record identifying the new directory

scriptTag identifies the script system code

createdDirID; on return, will identify the new directory

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
bdNamErr	(-37)	Bad name
dirFulErr	(-33)	Directory full
dirNFErr	(-120)	Directory not found
dupFNErr	(-48)	Duplicate filename (rename)
extFSErr	(-58)	External file system
ioErr	(-36)	I/O error
nsvErr	(-35)	No such volume
vLckdErr	(-46)	Volume is locked
wPrErr	(-44)	Diskette is write-protected

Notes: The **FSpDirCreate** function creates a new directory. It is a high-level, **FSSpec** version of **PBDirCreate**.