

**GetIconFromSuite** Obtain a specified icon from an icon family

#include <Icons.h>

### Finder Interface

<u>OSErr</u>	<b>GetIconFromSuite</b> ( <i>theIconData</i> , <i>theSuite</i> , <i>theType</i> );
<u>Handle</u>	* <i>theIconData</i> ; receives <u>handle</u> to icon
<u>Handle</u>	<i>theSuite</i> ; <u>icon family</u> that contains the icon
<u>ResType</u>	<i>theType</i> ; location of the icon in the family
	<b>returns</b> <u>Error Code</u> ; 0 = no error

**GetIconFromSuite** returns a handle to the pixel data of the family member of *theSuite* specified by *theType*. If you intend to dispose of this handle, be sure to call **AddIconToSuite** with a NIL handle to zero out the family entry.

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Notes: This routine is not currently documented in MPW header files (hence, it is not in any THINK C or THINK Pascal header file either). The information given above comes from Macintosh Technical Note #306. This tech. note also gives the inline glue for the call as follows:

```
pascal OSErr GetIconFromSuite (Handle *theIconData, Handle theSuite,  
                                ResType theType) = {0x303C, 0x0609, 0xABC9};
```