**GetOutlinePreferred** 

Determine if TrueType fonts are preferred

#include <<u>Fonts.h</u>> <u>Font Manager</u>

## <u>Boolean</u> **GetOutlinePreferred**(void);

You can use the **GetOutlinePreferred** function to determine whether or not <u>TrueType</u> fonts are preferred over <u>bitmapped fonts</u>.

If both types of fonts are available for a particular font request, the **GetOutlinePreferred** function returns a <u>Boolean</u> value indicating whether the <u>Font Manager</u> chooses <u>TrueType</u> fonts over bitmapped fonts. By default, the <u>Font Manager</u> prefers to use bitmapped fonts, for which the **GetOutlinePreferred** function returns FALSE; you can also set the behavior of the <u>Font Manager</u> with the **SetOutlinePreferred** procedure.

**Returns**: TRUE = TrueType is preferred

FALSE = bitmapped fonts preferred