

**GetPageState**                      Get the state of a page of logical memory

#include <Memory.h>

**Memory Manager**

**Debugger Support Under Virtual Memory**

PageState                      **GetPageState**(*address*);  
const void                    *\*address*                      specifies an address in the page  
                                 **returns**                      a constant (see below)

The **GetPageState** function returns the state of a page of logical memory.

*address*   specifies an address in the page whose state you want to  
                 determine.

**Returns:** a constant:

kPageInMemory   //page is in RAM  
kPageOnDisk     //page is on disk  
kNotPaged        //address is not paged