

EqualRgn

Determine if two regions are identical

#include <Quickdraw.h>Quickdraw

Boolean **EqualRgn**(*rgnA*, *rgnB*);
RgnHandle *rgnA* ; the two regions . . .
RgnHandle *rgnB* ; . . . to compare
 returns Are the regions equal?

EqualRgn returns an indication of whether two Regions are identical is size, shape, and location.

rgnA and . . .

rgnB are handles to regions. They should be in the same coordinate system to obtain a meaningful result.

Returns: a Boolean indicating whether the regions are the same. It is one of:

FALSE Not the same; different shape, location, etc.

TRUE Identical in all respects