

PBHMoveRename Move a file, folder, etc. and rename it if desired

#include <Files.h>

File Manager (PBxxx)

OSErr **PBHMoveRename**(*pb*, *async*);
HParmBlkPtr *pb*; address of a 40-byte CopyParam structure
Boolean *async*; 0=await completion; 1=immediate return
returns Error Code; 0=no error

PBHMoveRename lets you move a file within a file server volume and rename it if you want.

pb is the address of a 40-byte CopyParam structure. The following fields are relevant:

<u>Out-In Name</u>	<u>Type</u>	<u>Size</u>	<u>Offset</u>	<u>Description</u>
-> ioCompletion	<u>ProcPtr</u>	4	12	Completion routine address (if async =TRUE)
<- ioResult	<u>OSErr</u>	2	16	Error Code (0=no error, 1=not done yet)
-> ioNamePtr	<u>StringPtr</u>	4	18	Source pathname's address
-> ioVRefNum	<u>short</u>	2	22	Source volume reference
-> ioNewName	<u>StringPtr</u>	4	28	Pointer to destination pathname
-> ioCopyName	<u>StringPtr</u>	4	32	Address of optional name (NIL if not renaming)
-> ioNewDirID	<u>long</u>	4	36	ID of the destination directory
-> ioDirID	<u>long</u>	4	48	ID of the source directory

async is a Boolean value. Use FALSE for normal (synchronous) operation or TRUE to enqueue the request and resume control immediately. See Async I/O.

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
nsvErr	(-35)	No such volume
fnfErr	(-43)	Source pathname points to nonexistent object
dupFnErr	(-48)	Destination item name already exists
paramErr	(-50)	No default volume
badMovErr	(-122)	Tried to move dir into one of its offspring directories
accessDenied	(-5000)	User has incorrect access level to move the item
denyConflict	(-5006)	Can't open source or destination file, access modes incorrect

Notes: The **PBHMoveRename** routine lets you move an object and rename it if you so desire. Moving must be done on the same file server volume. If the value in the ioCopyName field is NIL, the object can be moved but won't be renamed. A string in ioCopyName renames the object to that string.