

PBHOpen Open file data fork (HFS only)

#include <Files.h>

File Manager (PBxxx)

OSErr **PBHOpen**(*pb*, *async*);
HParamBlkPtr *pb* ; address of a HParamBlockRec union
Boolean *async* ; 0=await completion; 1=immediate return
returns Error Code; 0=no error

PBHOpen opens the data fork of a file, enabling I/O operations. It is the same as **PBOpen**, except that you can specify a "hard" directory ID in the parameter block.

pb is the address of an 122-byte HParamBlockRec union. This call uses members of two different structures (see the example). The following fields are relevant:

Out-In Name	Type	Size	Offset	Struct	Description
-> ioCompletion	<u>ProcPtr</u>	4	12	ioParam	Completion rtn address (only used if <i>async</i> = TRUE)
-> ioNamePtr	<u>StringPtr</u>	4	18	ioParam	Address of full or partial path/filename
-> ioVRefNum	<u>short</u>	2	22	ioParam	Volume, drive, or directory ref
-> ioPermssn	<u>SignedByte</u>	1	27	ioParam	File Permission (1=read, 2=write...)
-> ioMisc	<u>Ptr</u>	4	28	ioParam	Address of 522-byte buf (0=use vol buf)
-> ioDirID	<u>long</u>	4	48	fileParam	Directory ID (0=use ioVRefNum)
<- ioResult	<u>OSErr</u>	2	16	ioParam	Error Code (0=no err, 1=not done yet)
<- ioRefNum	<u>short</u>	2	24	ioParam	File reference number

async is a Boolean value. Use FALSE for normal (synchronous) operation or TRUE to enqueue the request and resume control immediately. See Async I/O.

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
bdNamErr	(-37)	Bad name
dirNFErr	(-120)	Directory not found
extFSErr	(-58)	External file system
fnfErr	(-43)	File not found
ioErr	(-36)	I/O error
nsvErr	(-35)	No such volume
opWrErr	(-49)	File already open for writing
permErr	(-54)	Attempt to open locked file for writing
tmfoErr	(-42)	Too many files open

Notes: **PBHOpen** opens an access path for the file identified by ioParam.ioNamePtr and ioVRefNum, as in **PBOpen**. However, if a directory ID is used in fileParam.ioDirID, (such as one obtained via **PBDirCreate** or the global variable CurDirStore), then it will override any working-directory reference you use in ioVRefNum.

The ioParam.ioPermssn field specifies read-only, read/write, and sharing options. In most cases, you can simply set the permission parameter to fsCurPerm. Some applications request fsRdWrPerm, to ensure that they can both read and write to a file. The constants that can be passed in this field are the following:

<u>fsCurPerm</u>	exclusive read/write permission if it is available; otherwise, exclusive read, if that is available
<u>fsRdPerm</u>	exclusive read permission
<u>fsWrPerm</u>	exclusive write permission
<u>fsRdWrPerm</u>	exclusive read/write permission
<u>fsRdWrShPerm</u>	shared read/write permission

In shared environments, permission requests are translated into the "deny-mode" permissions defined by AppleShare.

Set ioParam.ioMisc to 0 for normal I/O buffering (via the volume buffer), or set it to point to a 522-byte area of memory.

Here's what a typical call might look like:

```
#include <Files.h>

HParamBlockRec pb;           // create a 122-byte parm block
OSErr rc;

pb.ioParam.ioNamePtr = (StringPtr)"\pMyFile";
pb.ioParam.ioPermssn = fsRdPerm; // read-only
pb.ioParam.ioMisc = 0;           // use volume buffer
pb.fileParam.ioDirID = CurDirStore; // dir opened by SFPkg
rc = PBHOpen( &pb, FALSE );
```

You might prefer to use a pointer to the union, e.g.:

```
HParamBlockRec pb;           /* a 122-byte parm block */
HParmBlkPtr pbp;             /* note spelling convention */

pbp = &pb;
pbp->ioParam.ioNamePtr = (StringPtr)"\pMyFile";
pbp->ioParam.ioPermssn = fsRdPerm;

/* (etc.) */
```