SetDialogDefaultItem   Tell Dialog Mgr which item in dialog should be default item

Dialog Manager

OSErr   **SetDialogDefaultItem(**_theDialog_, _newItem_ **)**;
DialogPtr   _theDialog_;   dialog whose default item is being set
short   _newItem_;   item to make default

SetDialogDefaultItem indicates to the **Dialog Manager** which item is the default. It will alias the return and enter keys to this item, and also bold border it.

theDialog dialog whose default item is being set.

newItem item to make be the default item.

Returns: error code

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Notes: This routine is not yet documented in any MPW header file (hence, it is not in any THINK C or THINK Pascal header file either). The information given above comes from Macintosh Technical Note #304. This tech. note also gives the inline glue for the call as follows:

pascal OSErr **SetDialogDefaultItem (**DialogPtr theDialog,
        short newItem) = {0x303C,0x0304,0xAA68};