

SCSIComplete

Give current command specific number of ticks to complete

#include <SCSI.h>

SCSI Manager

OSErr **SCSIComplete**(*stat*, *message*, *wait*);
short **stat*; receives completion byte
short **message*; receives completion byte
long *wait*; number of ticks to wait
 returns 16-bit Error Code; 0=no error

SCSIComplete gives the current command *wait* number of ticks to complete; the two completion bytes are returned in *stat* and *message*.

Returns: an error code indicating success or failure of the function. It will be one of:

noErr	(0)	No error
scCommErr	(2)	Breakdown in SCSI protocols
scPhaseErr	(5)	Phase error

Notes: The error codes returned by **SCSI Manager** routines typically indicate only that a given operation has failed. To determine the actual cause of the failure, another SCSI command needs to be sent asking the device what went wrong.