

FSpCreate

Create a new file and set the type and creator

#include <Files.h>

File Manager

OSErr **FSpCreate**(*spec* , *creator*, *fileType* , *scriptTag*);
FSSpec **spec*; a pointer to an **FSSpec** record
OSType *creator*; identifies the file creator
OSType *fileType* ; identifies the file type
ScriptCode *scriptTag* ; identifies the script system code
 returns Error Code; 0=no error

FSpCreate creates a new file and sets the type and creator. It is the high-level, **FSSpec** version of the **PBHCreate** function.

spec is a pointer to an **FSSpec** record specifying the file to be created

creator is used to set the new file creator

fileType is used to set the new file type

scriptTag specifies the code of the script system in which the document name is to be displayed. If **StandardPutFile** was used to get the file, the sfScript field of the StandardFileReply structure should be passed in this parameter.

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
bdNamErr	(-37)	Bad name
dirFulErr	(-33)	Directory full
dirNFErr	(-120)	Directory not found
dupFNErr	(-48)	Duplicate filename already exists
extFSErr	(-58)	External file system
ioErr	(-36)	I/O error
nsvErr	(-35)	No such volume
vLckdErr	(-46)	Volume is locked
wPrErr	(-44)	Diskette is write-protected

Notes: If you have established the name and location of the new file through either the **StandardPutFile** or **CustomPutFile** procedure, specify the script code returned in the reply record. Otherwise, specify the system script by setting the *scriptTag* parameter to smSystemScript. For more information on script systems, see the **Worldwide Software Overview**