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SystemZone

Get address of the start of the system heap zone

#include < Memory.h >

Memory Manager

<u>THz</u> SystemZone();

returns address of the system heap zone

SystemZone returns the address of the start of the <u>Zone</u> structure of the system heap. This is the same as the value stored in the global variable <u>SysZone</u> (at 0x02A6).

Returns: a pointer to a <u>Zone</u> structure; the address of the start of the system heap zone.