GetCtlMax Page 1

GetCtlMax Query the maximum value allowed for a control

#include <<u>Controls.h</u>> <u>Control Manager</u>

short GetCtlMax(theControl);

<u>ControlHandle</u> *theControl*; handle of the control to query

returns control's maximum setting; contrlMax

GetCtIMax returns the current value in the <u>contrlMax</u> field of a control's <u>ControlRecord</u>.

the Control is a handle leading to a variable-length ControlRecord structure. It

specifies which control to query.

Returns: a short; the current value of (*theControl)->contrlMax.