

GZSaveHnd

Get handle to data to not move during zone growth

#include <Memory.h>

Memory ManagerHandle**GZSaveHnd();*****returns***Handle to data to avoid moving

When a custom zone-grow function is called, a data area call the "grow zone root" should NOT be moved. **GZSaveHnd** returns a handle leading to that data.

Returns: a generic Handle; it leads to data that should not be moved, unlocked, purged, etc.

Notes: **GZSaveHnd** should be used by applications that have a custom heap-zone grow function (see **SetGrowZone**). That function should take care to avoid moving, unlocking, or purging the data led to by the *returned* handle.

The global variable GZRootHnd (at 0x0328) contains this handle.