

OpenSlot

Open slot device

#include <Devices.h>

Device Manager

OSErr **OpenSlot**(*pb*, *async*);
ParmBlkPtr *pb* ; address of a 50-byte IOParam structure
Boolean *async* ; 0=await completion; 1=immediate return
returns Error Code; 0=no error

OpenSlot is the same as **PBOpen** except that you use it when opening bus slot devices. It sets the IMMED bit to signal an extended parameter block.

pb is the address of a parameter block. The following fields are relevant:

<u>Out-In Name</u>	<u>Type</u>	<u>Size</u>	<u>Offset</u>	<u>Description</u>
-> ioCompletion	<u>ProcPtr</u>	4	12	Completion routine address (if <i>async</i> =TRUE)
<- ioResult	<u>OSErr</u>	2	16	Error Code (0=no error, 1=not done yet)
-> ioNamePtr	<u>StringPtr</u>	4	18	Address of device driver name
<- ioRefNum	<u>short</u>	2	24	Receives driver reference number
-> ioPermsn	<u>SignedByte</u>	1	27	Rd/Wrt permission (1=read, 2=write, et.al.)

Additionally, if the slot resource serves a single device, there is an extension that includes:

-> ioMix	<u>ProcPtr</u>	4	28	Reserved for the driver open routine
-> ioFlags	<u>short</u>	2	32	Cleared to indicate single slot device
-> ioSlot	<u>SignedByte</u>	1	34	Slot number for device being opened
-> ioID	<u>SignedByte</u>	1	35	Slot resource ID

If the slot resource serves more than one device, there is an extension that includes:

-> ioMix	<u>ProcPtr</u>	4	28	Reserved for the driver open routine
-> ioFlags	<u>short</u>	2	32	Cleared to indicate single slot device
-> ioSEBlkptr	<u>ProcPtr</u>	4	34	Address of external parameter block

async is a Boolean value. Use FALSE for normal (synchronous) operation or TRUE to enqueue the request and resume control immediately. See Async I/O.

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
badUnitErr	(-21)	<i>refNum</i> doesn't match unit table
unitEmptyErr	(-22)	<i>refNum</i> specifies NIL handle in unit table
openErr	(-23)	Requested Read/Write permission and the driver's Open permissions don't match
dlnstErr	(-26)	Couldn't find driver in resource file

Notes: **OpenSlot** opens a bus-based slot device driver when used by the **Device Manager**. Other than that, it is the equivalent of **PBOpen**