PageFaultFatal

Capture all bus errors?

#include < Memory.h >

**Memory Manager** 

**Debugger Support Under Virtual Memory** 

<u>Boolean</u>

PageFaultFatal();

A debugger can use the **PageFaultFatal** function to determine whether it should capture all bus errors or whether it is safe to allow them to flow through to virtual memory. When paging is safe, the debugger can allow virtual memory to continue to service page faults, thus allowing the user to view all of memory.

Notes: If this function returns TRUE, then the debugger should not allow the virtual memory's bus error handler to detect any page faults.