

Int64Bit structure

```
#include <ToolUtils.h>
```

typedef struct Int64Bit {	<u>Size</u>	<u>Offset</u>	<u>Description</u>
long hiLong;	4	0	Most significant 32-bits of 64-bit value
long loLong;	4	4	Least significant 32-bits of 64-bit value
} Int64Bit ;	8		

Notes: The Int64Bit structure is used in calls to **LongMul**.