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**TPfPgDir**                      structure

```
#include <PrintTraps.h>
```

typedef struct <b>TPfPgDir</b> {	<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>short</u> iPages;	2	0	
<u>long</u> iPgPos[129];	516	2	array [0.. <u>iPfMaxPgs</u> ]
} <b>TPfPgDir</b> ;	518		

```
typedef TPfPgDir *TPPfPgDir;  
typedef TPfPgDir **THPfPgDir;
```