

**SFReply** structure

```
#include <StandardFile.h>
```

typedef struct <b>SFReply</b> {		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>Boolean</u> good;		1	0	<u>FALSE</u> if user canceled, etc.
<u>Boolean</u> copy;		1	1	(not used)
<u>OSType</u> fType;		4	2	File type (like <u>OSType</u> ), eg: 'TEXT'
<u>short</u> vRefNum;		2	6	Volume number or working directory ID
<u>short</u> version;		2	8	File version number (normally 0)
unsigned <u>char</u> fName[64];		64	10	Pascal string filename
} <b>SFReply</b> ;		74		

---

Notes: The SFReply structure is used in all Standard File functions, including:

**SFPutFile**      **SFPPutFile**      **SFGetFile**      **SFPGetFile**

If the good field is FALSE upon return from one of these functions, then the contents of all other fields are undefined.

The version field will always be 0 on files created by HFS.