Fix2Long   Convert a Fixed to a long data type

#include <<u>FixMath.h</u>>   **<u>Toolbox Utilities</u>**

<u>long</u>   **Fix2Long(***arg* **);**
<u>Fixed</u>   *arg* ;   value to convert
               returns   *arg*, expressed as a <u>long</u> data type

   Fix2Long returns its <u>Fixed</u> argument, converted into a <u>long</u> data type.

         arg is a 32-bit <u>Fixed</u> value.

   Returns: a 32-bit <u>long</u> value, equivalent to *arg* to the best precision possible
                 for the data type.