SleepQRec   structure

#include <Power.h>

```
typedef struct SleepQRec {      Size      Offset    Description
   short      sleepQType;        2          0       type = 16
   ProcPtr    sleepQProc;        4          2       Pointer to sleep routine
   short      sleepQFlags;       2          6
   }SleepQRec;                   8
```

typedef SleepQRec **SleepQRecPtr**;