

HMGetBalloons Is Balloon Help on or off?

#include <Balloons.h>

Help Manager

pascal Boolean **HMGetBalloons**(void);
returns TRUE = help is currently enabled

Returns: The **HMGetBalloons** function returns TRUE if help is currently enabled and FALSE if help is currently not enabled. Because this function does not load the **Help Manager** package into memory, it is a very fast way to determine whether help is enabled.

Notes: If you only want to provide help balloons for the menus, alert boxes, and dialog boxes of your application, you only need to create the resources containing the descriptive information. **Using the Help Manager** and its subsections give details on how to create these resources.

If help is not enabled, most **Help Manager** routines do nothing and return the hmHelpDisabled result code.

The user turns Balloon Help assistance on by choosing **Show Balloons** from the **Help** menu. You can use the **HMGetBalloons** function to determine whether help is currently enabled. If you display your own help balloons using the **HMShowBalloon** function, you should use the **HMGetBalloons** function to determine whether help is enabled before displaying a help balloon. If help is not enabled, you cannot display any help balloons.