

**EditionContainerSpec** structure

```
#include <Editions.h>
```

```
typedef struct EditionContainerSpec { Size Offset Description
  FSSpec      theFile;           8    0    file containing edition data
  ScriptCode   theFileScript;     4    8    script code of filename
  long         thePart;           4   12    which part of file, always
                                   kPartsNotUsed
  Str31        thePartName;       2   16    not used in version 7.0
  ScriptCode   thePartScript;     4   18    not used in version 7.0
} EditionContainerSpec;          22
```

```
typedef EditionContainerSpec *EditionContainerSpecPtr;
```