**SPBStopRecording** Resume recording from the specified device

#include < SoundInput.h >

**Sound Manager** 

<u>OSErr</u> **SPBStopRecording**(*inRefNum*);

<u>long</u> inRefNum; a valid reference number for a device

returns Error Code; 0=no error

The **SPBStopRecording** function stops recording from the device specified by the *inRefNum* parameter. The recording must be asynchronous for this call to have any effect. When you call **SPBStopRecording**, the completion routine specified in the completionRoutine field of the sound input parameter block, **SPB**, is called and the error field of that parameter block is set to <u>abortErr</u>.

inRefNum must contain a valid reference number for an input device

**Returns:** an operating system Error Code.

noErr (0) No error

siBadSoundInDevice (-221) Invalid sound input device