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HiliteColor Choose new highlighting color

#include < Quickdraw.h> Color Quickdraw

void HiliteColor(color);

<u>RGBColor</u> *RGBColor; requested red, green, blue components

HiliteColor lets you change the highlighting color used by current cGrafPort.

RGBColor is a record type which specifies a color's red, green, and blue components as 16-bit unsigned integers.

Returns: none

Notes: Highlight color is used whenever a drawing operation uses the highlight transfer mode. A cGrafPort's highlight colors are initialized from the <u>HiliteRGB</u> global variable stored in the port's **grafVars** handle.