SPBResumeRecording   Resume recording from the specified device

#include <SoundInput.h>   **Sound Manager**

OSErr   **SPBResumeRecording(**_inRefNum_**);**
long   _inRefNum;_   a valid reference number for a device
                 returns   Error Code; 0=no error

The **SPBResumeRecording** function resumes recording from the device
specified by the _inRefNum_ parameter. The recording must be asynchronous for
this call to have any effect.

   inRefNum must contain a valid reference number for an input device

   Returns: an operating system Error Code.
                 noErr   (0)   No error
   siBadSoundInDevice   (-221) Invalid sound input device