

**WriteLocation**                      Store machine's location and time zone data in RAM

#include <Script.h>

**Script Manager**

TokenResults    **WriteLocation**(loc);

const MachineLocation                      \*loc ;  
   **returns** TokenResults

**WriteLocation** function stores the geographic location of the Macintosh and the time zone information in parameter RAM For more information see, *Macintosh Worldwide Development: Guide to System Software*.