TPrint   structure

#include <PrintTraps.h>

typedef struct **TPrint** {		Size	Offset	Description
short	iPrVersion;	2	0	Printer Driver version number
TPrInfo	prInfo;	14	2	Printer info: iDev, iVRes, iVRes, rPage
Rect	rPaper;	8	16	Physical page size (top and left are typically negative; printable area is in prInfo.rPage)
TPrStl	prStl;	8	24	Page Setup stuff: wDev, iPageV, bPort, feed,...
TPrInfo	prInfoPT;	14	32	(used internally)
TPrXInfo	prXInfo;	16	46	More printer info: iRowBytes, iDevBytes, etc.
TPrJob	prJob;	20	62	Job: iFstPage, iCopies, pIdleProc, etc.
short	printX[19];	38	82	(filler, not used)
} **TPrint**;	120			

typedef TPrint ***TPPrint**;
typedef TPrint ****THPrint**; /* a handle is used in all calls */

Notes: The TPrint structure is the basic "print record" used by the Printing
Manager. A handle to a TPrint is used in the following functions:

PrintDefault	**PrStlDialog**	**PrJobMerge**	**PrPicFile**
PrValidate	**PrJobDialog**	**PrOpenDoc**	

Use **NewHandle** to allocate storage for the structure and follow it with a
call to **PrintDefault** to fill-in the standard information.

We are explicitly warned that this structure (including its substructures)
is likely to change in the future. With very few exceptions, the print
record should be handled as a "read-only" structure. The Print Manager
dialogs will take care of letting the user select the various options, and some
complicated interactions take place between the Printing Manager, the
dialogs, and the Printer Driver. See **PrOpenPage** for the most common
exception to the "read-only" rule.

It is advisable to save a copy of the TPrint record (after running it through
the print dialogs) when you save a file. The next time a user wishes to
print the document, read it from the file and call **PrValidate** to ensure its
correctness.