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**GetCPixel** Find the RGB of a specified pixel

#include < Quickdraw.h > Color Quickdraw

void GetCPixel( horiz, vert, &cPix );

short horiz; horizontal position, in local coordinates

short vert; vertical coordinate

\*cPix; color pixel at specified position

GetCPixel obtains the RGB of a pixel associated with a coordinate pair.

horizand . . .

*vert* identify the pixel in question (which hangs below and to the

right of the specified point). These are expressed in the

coordinate system of the current CGrafPort.

color is the RGB color of the pixel.

Returns: none