

TRstatusParams structure

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#include <ADSP.h>
```

typedef struct TRstatusParams {		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>TPCCB</u>	ccbPtr;	4	0	Pointer to CCB
<u>short</u>	sendQPending;	2	4	Bytes waiting in send queue
<u>short</u>	sendQFree;	2	6	Available space in send queue
<u>short</u>	recvQPending;	2	8	Pending bytes in receive queue
<u>short</u>	recvQFree;	2	10	Available buffer space in receive queue
} TRstatusParams ;		12		