TPrDlg   structure

#include <PrintTraps.h>

typedef struct **TPrDlg** {		Size	Offset	Description
DialogRecord	dlg;	170	0	Dialog info: window, items, editField, ...
ProcPtr	pFltrProc;	4	170	Addr of modal Dialog filter proc
ProcPtr	pItemProc;	4	174	Addr of item evaluation proc
THPrint	hPrintUsr;	4	178	Handle to user's print record. See TPrint
Boolean	fDoIt;	1	182	(used internally)
Boolean	fDone;	1	183	(used internally)
long	lUser1;	4	184	(reserved)
long	lUser2;	4	188	(reserved)
long	lUser3;	4	182	(reserved)
long	lUser4 ;	4	196	(reserved)
	(*other*)	*n*	200	Additional data needed by the dialog
} TPrDlg;		200+*n*		

typedef TPrDlg ***TPPrDlg**;

Notes: A **TPrDlg** structure is used by applications which need to add items to the standard print dialogs. For instance, if you want the user to be able to renumber printed pages or to set the paper size in some reasonable manner, then you may want to modify the standard "Page Setup..." dialog which is used by **PrStlDialog**.

The technique is rather complex and is explained in Apple Technical Note #95. It involves calling **PrJobInit** (or **PrStlInit**) to obtain the address of an initialized **TPrDlg** structure. Then store the address of a custom routine into pItemProc (and possibly pFltrProc) and append your custom items to the dialog. Next call **PrDlgMain**, passing it the address of a custom dialog initialization procedure. For more detailed information, see Adding Items to the Print Dialogs .