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**FInitQueue** 

Clear enqueued File Manager calls

#include <<u>Files.h</u>> <u>File Manager</u>

void FInitQueue( );

**FInitQueue** purges the File Manager queue of all I/O requests, except for the current one (if any).

Returns: none

Notes: **FInitQueue** is useful when several asynchronous calls are queued and an error occurs on one of the early calls. Use it to ditch the subsequent calls to avoid having to handle the errors that are sure to occur.