ItlbExtRecord   structure

#include <Script.h>

```
typedef struct ItlbExtRecord {   Size      Offset   Description
  ItlbRecord  base;               20        0        un-extended ItlbRecord
  long    ItlbLocalSize;           4        20       size of script's local record
  short   ItlbMonoFond;            2        24       default monospace FOND ID
  short   ItlbMonoSize;            2        26       default monospace font size
  short   ItlbPrefFond;            2        28       preferred FOND ID
  short   ItlbPrefSize;            2        30       preferred font size
  short   ItlbSmallFond;           2        32       default small FOND ID
  short   ItlbSmallSize;           2        34       default small font size
  short   ItlbSysFond;             2        36       default system FOND ID
  short   ItlbSysSize;             2        38       default system font size
  short   ItlbAppFond;             2        40       default application FOND ID
  short   ItlbAppSize;             2        42       default application font size
  short   ItlbHelpFond;            2        44       default Help Mgr FOND ID
  short   ItlbHelpSize;            2        46       default Help Mgr font size
  Style   ItlbValidStyles;         1        48       set of valid styles for script
  Style   ItlbAliasStyle;          1        49       style (set) to mark aliases
} ItlbExtRecord;                   50
```

The new bit flag, defined for the script flags word, is located in the *itlbFlags*
field in the 'itlb' record data structure. Set the smsfAutoInit bit in a script's
'itlb' to instruct the **Script Manager** to initialize the script system
automatically. (See **Creating Simple Script Systems** for details.)

If you do not have access to the Rez file SysTypes.r, which contains the Rez
type for the 'itlb' resource, consult Macintosh Developer Technical Support
for details.