CountMItems   Find how many items are in a menu

#include <Menus.h>   **Menu Manager**

short   **CountMItems(**_theMenu_ **);**
MenuHandle   _theMenu_ ;   handle of menu of interest
                 **returns**   number of items in _theMenu_

    CountMItems returns the number of items in a specified menu. You may use it as a way to get information about resource menus.

       theMenu is a handle leading to a variable-length MenuInfo structure. It identifies the menu about which you wish information.

     Returns: a 16-bit short integer; the number of items in menu _theMenu_ .

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Notes: For menus created in your application, you should probably keep track of how many items are in each menu.

     For menus containing items inserted via **AddResMenu** and **InsertResMenu**, this provides a way to find the number of items inserted into the menu. You can use the return value as an index limit in subsequent operations that examine the menu items.

     See **GetItem** for an example of usage.

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