SetDialogTrackCursor Track and change cursor to I-Beam when over the edit line

Dialog Manager

OSErr SetDialogTrackCursor(theDialog, tracks);

<u>DialogPtr</u> the Dialog; dialog being tracked

<u>Boolean</u> *tracks*; true if there is an edit field to be tracked.

SetDialogTrackCursor indicates to the <u>Dialog Manager</u> that there is an edit line in the dialog, and it should track and change to an I-Beam cursor when over the edit line in the dialog.

the Dialog dialog whose default item is being set.

tracks true if there is an edit item in the dialog to be tracked.

Returns: error code

Notes: This routine is not yet documented in any MPW header file (hence, it is not in any THINK C or THINK Pascal header file either). The information given above comes from Macintosh Technical Note #304. This tech. note also gives the inline glue for the call as follows:

pascal <u>OSErr</u> **SetDialogTrackCursor** (<u>DialogPtr</u> theDialog, <u>Boolean</u> tracks) = {0x303C,0x0306,0xAA68};