

TSetRsIBlk structure

#include <PrintTraps.h>

typedef struct TSetRsIBlk {		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>short</u> iOpCode;		2	0	4 = opcode for SetRsl
<u>short</u> iError ;		2	2	0=noErr; 1=noSuchRsl; 2=opNotImpl
<u>long</u> IReserved;		4	4	(not used)
<u>THPrint</u> hPrint;		4	8	<u>Handle</u> to a valid print record
<u>short</u> iXRsl;		2	12	Requested X-axis resolution
<u>short</u> iYRsl;		2	14	Requested Y-axis resolution
} TSetRsIBlk ;		16		

Notes: **TSetRsIBlk** defines a subsidiary record used by the **TGnlData** record in **PrGeneral** calls. The first 8 bytes are common for all **PrGeneral** calls and, in fact, constitute the **TGnlData** record. HPrint is the handle to a **TPrint** structure that has already been passed by **PrValidate**. If the call succeeds, **TPrint** is updated with the resolution requested in iXRsl and iYRsl, a 0=noErr is returned. If the request can't be satisfied, an error code is returned (1=noSuchRsl) and the resolution fields take the values of the printer's default resolution

(default = 0 x 0).

Purposely specifying an invalid resolution can be used to undo the effect of a previous **PrGeneral** call since the effect will be to force the printer back to its default.