PBFlushFile Page 1

PBFlushFile Write of

Write contents of the file buffer to disk

#include <<u>Files.h</u>>

File Manager (PBxxx)

OSErr PBFlushFile(pb, async);

<u>ParmBlkPtr</u> *pb*; address of a 50-byte <u>IOParam</u> structure <u>Boolean</u> async; 0=await completion; 1=immediate return

returns Error Code; 0=no error

PBFlushFile writes the current contents of an open file's buffer to disk. Call it occasionally to help ensure file integrity in the event of a system crash.

pb is the address of a 50-byte <u>IOParam</u> structure. The relevant fields are as follows:

Out-In Name		<u>Type</u>	Size Offset		<u>Description</u>
->	ioCompletion	<u>ProcPtr</u>	4	12	Completion routine address (if async =TRUE)
->	ioRefNum	<u>short</u>	2	24	File reference number of file to flush
<-	ioResult	<u>OSErr</u>	2	16	Error Code (0=no error, 1=not done yet)

async is a <u>Boolean</u> value. Use <u>FALSE</u> for normal (synchronous) operation or <u>TRUE</u> to enqueue the request and resume control immediately. See <u>Async I/O</u>.

Returns: an operating system Error Code. It will be one of:

```
noErr (0) No error
extFSErr (-58) External file system
fnfErr (-43) File not found
fnOpnErr (-38) File not open
ioErr (-36) I/O error
nsvErr (-35) No such volume
rfNumErr (-51) Bad ioRefNum
```

Notes: **PBFlushFile** can be faster than **PBFlushVol**, since it does not update all files on the volume nor does it store volume and directory descriptive information. Use **PBFlushVol** occasionally to ensure that the disk is up-to-date.

You may want to use $async = \underline{TRUE}$ and set ioCompletion=0 to avoid program delays. See $\underline{Async I/O}$.