

SetSuiteLabel Specify a default label for an icon family

#include <Icons.h>

Finder Interface

<u>OSErr</u>	SetSuiteLabel (<i>theSuite</i> , <i>theLabel</i>);
<u>Handle</u>	<i>theSuite</i> ; <u>handle</u> to <u>icon family</u>
<u>short</u>	<i>theLabel</i> ; default label
	returns <u>Error Code</u> ; 0 = no error

SetSuiteLabel allows you to specify a label that is used to draw an icon of this suite when no label is specified in **PlotIconSuite**. This is used primarily when you want to make sure that a family passes to a system routine gets drawn with the proper label. The default label can be overridden by specifying a label in **PlotIconSuite**.

Notes: This routine is not currently documented in MPW header files (hence, it is not in any THINK C or THINK Pascal header file either). The information given above comes from Macintosh Technical Note #306. This tech. note also gives the inline glue for the call as follows:

```
pascal OSErr SetSuiteLabel (Handle theSuite, short theLabel)
    = {0x303C, 0x0316, 0xABC9};
```