DebuggerGetMax Get the highest function number supported

#include < Memory.h > Memory Manager

Debugger Support Under Virtual Memory

long
DebuggerGetMax();

The **DebuggerGetMax** function returns a <u>long</u> integer indicating the highest function number supported by the <u>DebugUtil</u> trap.

Notes: The returned value is the highest selector number of the debugger functions that are defined in terms of the **DebugUtil** trap. See the section, **Debugger Support Under Virtual Memory** for a complete list of these numbers.