

**XCallParam** structure

#include &lt;AppleTalk.h&gt;

typedef struct <b>XCallParam</b> {		<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>XPPPBHeader</u>		28	0	common fields of <u>XPPPParamBlock</u> variants
<u>short</u>	xppSubCode;	2	28	
<u>char</u>	xppTimeout;	1	30	Retry interval (seconds)
<u>char</u>	xppRetry;	1	31	Retry count
<u>short</u>	filler1;	2	32	
<u>Ptr</u>	zipBuffPtr;	4	34	Pointer to buffer (must be 578 bytes)
<u>short</u>	zipNumZones;	2	38	No. of zone names in this response
<u>char</u>	zipLastFlag;	2	40	Non-zero if no more zones
<u>char</u>	filler2;	1	41	Filler
<u>char</u>	zipInfoField[70];	70	42	On initial call, set first word to zero
} <b>XCallParam</b> ;		110		