Frac2Fix   Convert a Fract to a Fixed data type

#include <<u>FixMath.h</u>>   **<u>Toolbox Utilities</u>**

<u>Fixed</u>   **Frac2Fix(***arg* **);**
<u>Fract</u>   *arg* ;   value to convert
                 returns   *arg*, expressed as a <u>Fixed</u> data type

Frac2Fix returns its <u>Fract</u> argument, converted into a <u>Fixed</u> data type.

arg is a 32-bit <u>Fract</u> value.

Returns: a 32-bit <u>Fixed</u> value, equivalent to *arg* to the best precision
          possible for the data type.