

CopyParam structure

#include <Files.h>

typedef struct CopyParam {	<u>Size</u>	<u>Offset</u>	<u>Description</u>
<u>ParamBlockHeader</u>	24	0	common fields of ParamBlockTypes
<u>short</u> ioDstVRefNum;	2	24	destination volume identifier
<u>short</u> filler8;	2	26	
<u>StringPtr</u> ioNewName;	4	28	pointer to destination pathname
<u>StringPtr</u> ioCopyName;	4	32	pointer to optional name
<u>long</u> ioNewDirID;	4	36	destination directory ID
<u>long</u> filler14;	4	40	
<u>long</u> filler15;	4	44	
<u>long</u> ioDirID;	4	48	source directory ID
} CopyParam ;	52		