

PBGetFileInfo

Query file date/time, attributes, type, location...

#include <Files.h>

File Manager (PBxxx)

OSErr **PBGetFileInfo**(*pb*, *async*);
ParmBlkPtr *pb* ; address of an 80-byte FileParam structure
Boolean *async* ; 0=await completion; 1=immediate return
returns Error Code; 0=no error

PBGetFileInfo obtains a variety of information about one file or all files in a directory or flat volume. It does not return information about subdirectories.

pb is the address of an 80-byte FileParam structure. The relevant fields are as follows:

<u>Out-In Name</u>	<u>Type</u>	<u>Size</u>	<u>Offset</u>	<u>Description</u>
-> ioCompletion	<u>ProcPtr</u>	4	12	Completion routine address (if <i>async</i> =TRUE)
-> ioVRefNum	<u>short</u>	2	22	Volume, drive, or working directory reference
-> ioFVersNum	<u>SignedByte</u>	1	26	Version (best to use 0)
-> ioFDirIndex	<u>short</u>	2	28	Index (use 0 if not indexing)
<-> ioNamePtr	<u>StringPtr</u>	4	18	Address of full or partial path/filename
<- ioResult	<u>OSErr</u>	2	16	Error Code (0=no error, 1=not done yet)
<- ioFRefNum	<u>short</u>	2	24	File access path reference number
<- ioFIAttrib	<u>SignedByte</u>	1	30	File Attribute bits (locked, directory, etc)
<- ioFIVersNum	<u>SignedByte</u>	1	31	File version (best to use 0)
<- ioFIFndrInfo	<u>FInfo</u>	16	32	(File type, creator, flags, icon position, etc.)
<- ioFINum	<u>long</u>	4	48	'Hard' file number
<- ioFISTBlk	<u>short</u>	2	52	First allocation block of data fork
<- ioFILgLen	<u>long</u>	4	54	Logical end-of-file of data fork
<- ioFIPyLen	<u>long</u>	4	68	Physical end-of-file of data fork
<- ioFIRStBlk	<u>short</u>	2	62	First allocation block of resource fork
<- ioFIRLgLen	<u>long</u>	4	64	Logical end-of-file of resource fork
<- ioFIRPyLen	<u>long</u>	4	68	Physical end-of-file of resource fork
<- ioFICrDat	<u>long</u>	4	72	Date/Time of creation (seconds since 1/1/1904)
<- ioFIMdDat	<u>long</u>	4	76	Date/Time of last modification

async is a Boolean value. Use FALSE for normal (synchronous) operation or TRUE to enqueue the request and resume control immediately. See Async I/O.

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
bdNamErr	(-37)	Bad name
extFSErr	(-58)	External file system
fnfErr	(-43)	File not found
ioErr	(-36)	I/O error
nsvErr	(-35)	No such volume
paramErr	(-50)	No default volume

Notes: **PBGetFileInfo** can be used to obtain information about one particular file or about all files in a directory, as follows:

One File

Set ioFDirIndex to 0. Set ioNamePtr to point to the full or partial filename. If you use a partial pathname, ioVRefNum must identify the root portion of the full pathname (e.g., a working directory reference). On flat volumes, set ioFVersNum to the file's version number (usually 0).

If the file is currently open, the reference number of its first access path is returned in `ioFRefNum`.

Indexing Through a Directory

Set `ioVRefNum` to the volume (or working directory) reference number of the directory you wish to peruse. Set `ioNamePtr` to point to a 32-byte minimum buffer to receive a one-element filename. Iterate `ioFDirIndex` starting at 1 and continuing until the function returns `fnfErr`.

If the indexed file is open, the reference number of its first access path is returned in `ioFRefNum`. In any case, `ioNamePtr` is filled with the one-element name of the file. You may wish to place this name into a List Manager cell via `LSetCell`.

Note that when indexing, you cannot specify the directory by its name; the `ioNamePtr` field is used only as a return buffer.

Use `PBGetCatInfo` if you are also interested getting information about subdirectories. `PBHGetFInfo` is similar to `PBGetFInfo`, but it allows you to specify the directory by its 'hard' ID number. The high-level `GetFInfo` returns a small subset of this data - only the Finder information (i.e., the data received in `ioFInfo`). All of these information-providers will work on files that are invisible to the Finder.

The meaning of the bits in the `fdFlags` field of the `FInfo` structure has changed since System 6.x. Be sure to check the `FInfo` structure to be sure that the meaning of the bit that you are checking has not changed. For instance, there is no longer a bit in this field that indicates whether a file is locked. To determine whether or not a file is locked, examine the `ioFIAttrib` field.

You can use `SetFInfo` or `PBSetFInfo` to update Finder information and date/time fields.

Use `Secs2Date` to convert `ioFICrDat` and `ioFIMdDat` into meaningful values. Use `NumToString` to format the file size into readable information.

The following example illustrates file indexing - it lists all files in a given directory. In the example, `ioVRefNum` is set to 0, specifying the current default directory (see `PBSetVol`), but you could use a volume reference or working directory reference number.

Example

```
#include <Files.h>
#include <OSUtils.h> /* for DateTimeRec structure */
```

```
FileParam      fpb;
Str255         filename;
short          j, rc;
```

```

char          *cp = (char *) &fpb.ioFIFndrInfo.fdType;
long          totBytes;
DateTimeRec   dtr;

printf("idx  Name                               Size  Attr Type Modified\n");

for( j=1; TRUE; j++ ) {
    fpb.ioNamePtr=filename;
    fpb.ioFDirIndex=j;                               /* the index */
    fpb.ioVRefNum=0;                                  /* using current default volume */
    rc = PBGetFInfo( &fpb, FALSE );
    if ( rc ) break;                                  /* loop exit */

    PtoCstr( fpb.ioNamePtr );                         /* convert to C string for printf */
    Secs2Date( fpb.ioFIMdDat, &dtr );                 /* convert date/time */
    printf("%2d  %-31s %8ld %04xH %c%c%c%c %d/%d/%d %d:%d.%d\n",
        j,
        fpb.ioNamePtr,
        fpb.ioFILgLen + fpb.ioFIRLgLen,
        fpb.ioFIAttrib,
        cp[0], cp[1], cp[2], cp[3],                  /* 4 character file type */
        dtr.month, dtr.day, dtr.year-1900,
        dtr.hour, dtr.minute, dtr.second
    );
    totBytes += fpb.ioFIPyLen + fpb.ioFIRPyLen;
}
printf( "%5d file(s) occupying %ld bytes disk space\n", j-1, totBytes );

```