DrvSts structure

#include <Disks.h>

typedef struct **DrvSts** {

		Size	Offset	Description
short	track;	2	0	Current track
SignedByte	writeProt;	1	2	Bit 7 is 1 if volume is locked
SignedByte	diskInPlace;	1	3	Disk in place
SignedByte	installed;	1	4	Drive installed
SignedByte	sides;	1	5	Bit 7 is 0 is the disk is single-sided
QElemPtr	qLink;	4	6	Address of next queue element (0=last)
short	qType;	2	10	Reserved
short	dQDrive;	2	12	Drive number
short	dQRefNum;	2	14	Drive reference number
short	dQFSID;	2	16	File system identifier
SignedByte	twoSideFmt;	1	18	-1 if double-sided disk
SignedByte	needsFlush;	1	19	Reserved
short	diskErrs;	2	20	Error count
} **DrvSts**;		22		

Notes: This structure is used in the Disk Driver's **DriveStatus** call to return information about the internal and external drives. The diskInPlace field is 0 when there is no disk and a 1 or a 2 for internal and external drives, respectively. A value of -4 to -1 indicates that the disk was ejected in the last one-and-a-half seconds. The installed field is 1 if the drive is connected, -1 if not connected, and 0 if the drive might be connected. The value for the twoSideFmt field is valid only if diskInPlace equals 2. The count in diskErrs is incremented every time an error occurs internally within the Disk Driver.