ATEvent   Call all routines with specified event code

#include <AppleTalk.h>   **AppleTalk Manager**

void	**ATEvent(**_event, intoPtr_**)**;	
long	_event_ ;	Event code
Ptr	_infoPtr_ ;	Address of your custom routine

ATEvent calls all of the routines in the AppleTalk Transition Queue with the
AppleTalk transition event code you specify in the event parameter.

> _event_ can be any 4-byte character code that starts with an uppercase
> letter-that is, any value in the range 0x041 00 00 00 through
> 0x05A FF FF FF

> _infoPtr_ point to any information that you want to make available to the
> AppleTalk Transition Queue routines

Returns: none

Notes: You can use the infoPtr parameter to point to any information that you
want to make available to the AppleTalk Transition Queue routines; for an
ADSP-open transition, for example, you might pass a pointer to the
parameter block used by the dspOpen routine. If you do not want to pass any
information to the AppleTalk Transition Queue routines, set the infoPtr
parameter to NIL.