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Debugger

Invoke the debugging program

#include < Types.h >

Operating System Utilities

void Debugger();

Debugger can be inserted at any point in your program to break into the debugger.

Returns: none

Notes: Be sure to remove this function before shipping your application! A typical setup for C programmers is to use the preprocessor:

```
#define DEBUGGING TRUE /* in header file */
:
#ifdef DEBUGGING

Debugger();
#endif
:
```

The **<u>DebugStr</u>** function does the same thing, but passes a string to the debugger (which then displays the message).

Remember that **Debugger** will crash the system with an ID 12 System Error if no debugger is installed when it is invoked. This is the real reason why not to ship with debug traps in your code - most end users do not have debuggers installed.