

AEDesc structure

```
#include <AppleEvents.h>
```

```
typedef struct AEDesc {
    DescType      descriptorType;
    Handle        dataHandle;
} AEDesc;
      Size  Offset
      4     0
      4     4
      8
```

This is the Apple Event descriptor record. It is the fundamental structure from which Apple Events are constructed. A **descriptor record** is a data structure of type **AEDesc**; it consists of a handle to data and a descriptor type that identifies the type of the data referred to by the handle.

---

**Notes:** The Apple Event descriptor record structure is used in the following calls:

**AEDescribeDesc**

**AEDuplicateDesc**

**AEPutAttributeDesc**

**AEDescribePtr**

**AEGGetAttributeDesc**

**AEPutDesc**

**AEDescribeDesc**

**AEGGetKeyDesc**

**AEPutDesc**

**AEDisposeDesc**

**AEGGetNthDesc**

**AEPutParamDesc**

**AEGGetParamDesc**