

SNextTypeSRsrc Return information about sResources of a specified type.

#include <Slots.h>

Slot Manager

OSErr **SNextTypeSRsrc**(*spBlkPtr*);
SpBlockPtr *spBlkPtr* ; address of 56-byte **Slot Parameter Block**
 structure
returns Error Code; 0=no error

SNextTypeSRsrc behaves the same as **SNextSRsrc** except that it returns information only about sResources of the specified type.

spBlkPtr is the address of a 56-byte **Slot Parameter Block** structure.

The relevant fields are as follows:

<u>Out-In</u>	<u>Name</u>	<u>Type</u>	<u>Size</u>	<u>Offset</u>	<u>Description</u>
←	spsPointer	<u>Ptr</u>	4	4	Structure pointer
←	spIOReserved	<u>short</u>	2	36	Reserved field of Slot Resource Table
←	spRefNum	<u>short</u>	2	38	Slot Resource Table reference number
↔	spCategory	<u>short</u>	2	40	sResource type: Category
↔	spCType	<u>short</u>	2	42	sResource type: Type
↔	spDrvrsW	<u>short</u>	2	44	sResource type: Driver software identifier
↔	spDrvrsH	<u>short</u>	2	46	sResource type: Driver hardware identifier
→	spTBMask	<u>char</u>	1	48	Type bit mask (bits 0..3 mask words 0..3)
↔	spSlot	<u>char</u>	1	49	Slot number
↔	spID	<u>char</u>	1	50	sResource list ID
↔	spExtDev	<u>char</u>	1	51	External device identifier
↔	spHwDev	<u>char</u>	1	52	Hardware device identifier

Returns: an operating system Error Code. It will be one of:

noErr	(0)	No error
smEmptySlot	(-300)	No card in slot.
smCRCFail	(-301)	CRC check failed.
smFormatErr	(-302)	FHeader format is not Apple's
smRevisionErr	(-303)	The revision of the card's declaration ROM is wrong.
smNoDir	(-304)	Directory offset is NIL
smNosInfoArray	(-306)	The SDM could not allocate memory for the slInfo array.
smResrvErr	(-307)	A reserved field of the declaration ROM was used.
smUnExBusErr	(-308)	An unexpected bus error occurred.
smBLFieldBad	(-309)	A valid <u>ByteLanes</u> field was not found.
smDisposePErr	(-312)	An error occurred during execution of DisposPointer.
smNoBoardSRsrc	(-313)	There is no board sResource.
smGetPRErr	(-314)	Error during execution of sGetPRAMRec.
smNoBoardId	(-315)	There is no board ID.
smInitStatVErr	(-316)	The InitStatus_V field was negative after Primary or Secondary Init.
smInitTblVErr	(-317)	Error while trying to initialize the sResource Table.
smNoJmpTbl	(-318)	Slot Manager jump table could not be created
smBadBoardId	(-319)	Board ID was wrong; reinit the PRAM record

Notes: Given an sResource type (category, cType, software, and hardware) and spTBMask, and starting from a given slot number, spSlot, and sResource list identification number, spID, the trap macro **SNextTypeSRsrc** returns the slot number, spSlot, sResource list identification number, spID, and Slot Resource Table ioReserved field (spIOReserved) for the next sResource of that type, as masked. If there are no more sResources of that type, **SNextTypeSRsrc** returns a nonfatal error report, which can be one of the following:

smBadRefId	(-330)	Reference ID was not found in the given sResource list.
smBadsList	(-331)	The IDs in the sResource list are not in ascending order.
smReservedErr	(-332)	A reserved field was not zero.
smCodeRevErr	(-333)	Wrong revision of the code to be executed by sExec.
smCPUErr	(-334)	The CPU field of the code was wrong.
smsPointerNil	(-335)	LPointer is nil From sOffsetData. If this error occurs; check sInfo rec for more information.
smNilsBlockErr	(-336)	The physical block size (of an sBlock) was zero.
smSlotOOBErr	(-337)	The given slot was out of bounds (or does not exist).
smSelOOBErr	(-338)	Selector out of bounds error
smNewPErr	(-339)	An error occurred during execution of NewPointer.
smCkStatusErr	(-341)	Status of slot is bad (InitStatus_A,V).
smGetDrvrNamErr	(-342)	An error occurred during execution of sGetDrvrName.
smNoMoresRsrcs	(-344)	No more sResources.
smsGetDrvrErr	(-345)	An error occurred during execution of sGetDrvr.
smBadsPtrErr	(-346)	A bad sPointer was presented to sCalcsPointer.
smByteLanesErr	(-347)	NumByteLanes was determined to be zero.
smSRTOvrFIErr	(-350)	Slot Resource Table overflow.
smRecNotFnd	(-351)	Record not found in the Slot Resource Table.

The spTBMask field lets you mask off specific fields of the sResource type that you do not care about, by setting any of bits 0-3. Bit 3 masks off the spCategory field; bit 2 the spCType field; bit 1 the spDrvrSW field; and bit 0 the spDrvrHW field.