

FixMul

Get fixed-point product of two integers

#include <ToolUtils.h>

Toolbox Utilities

<u>Fixed</u>	FixMul (<i>a</i> , <i>b</i>);	
<u>Fixed</u>	<i>a</i> ;	integers to . .
<u>Fixed</u>	<i>b</i> ;	. . . multiply
	returns	32-bit value; low word is fraction

FixMul performs fixed-point multiplication on two Fixed values, returning the signed product (MOD 65536) as a 32-bit Fixed data type. Use this to format the result as a Fixed data type, in case you need that type for subsequent operations.

a and . . .

b are Fixed values, in the range -32769 to 32767.xxxx
xxxx is 1 - (1/65536)

Returns: a 32-bit Fixed value. The high 16 bits are the integer portion; the low word is always 0.