PBHRename Page 1

PBHRename

Rename a file, volume, or directory (HFS only)

#include <<u>Files.h</u>>

File Manager (PBxxx)

OSErr PBHRename(pb, async);

<u>HParmBlkPtr</u> *pb*; address of an 80-byte <u>HParamBlockRec</u> union <u>Boolean</u> async; 0=await completion; 1=immediate return

returns Error Code; 0=no error

PBHRename renames a file, volume, or directory. It works like **PBRename** except that it ignores file version numbers and allows you to specify a directory using a "hard" directory number. If a file ID exists for the file being renamed, the file ID remains with the file.

pb is the address of an 80-byte <u>HParamBlockRec</u> union. You must specify fields from two members of the union. The relevant fields are as follows:

Out-In Name		Type S	Size Offset		<u>Structure</u>	Description
->	ioCompletion	ProcPtr	4	12	ioParam	Completion rtn address (used only if
						async =TRUE)
->	ioNamePtr	<u>StringPtr</u>	4	18	ioParam	Address of current filename
->	ioVRefNum	<u>short</u>	2	22	ioParam	Volume, drive, or directory ref
->	ioMisc	<u>Ptr</u>	2	28	ioParam	Address of desired new filename
->	ioDirID	<u>long</u>	4	48	fileParam	"hard" dir ID (0=use ioVRefNum)
<-	ioResult	<u>OSErr</u>	2	16	ioParam	Error Code (0=no err,1=not done)

async is a <u>Boolean</u> value. Use <u>FALSE</u> for normal (synchronous) operation or <u>TRUE</u> to enqueue the request and resume control immediately. See <u>Async I/O</u>.

Returns: an operating system Error Code. It will be one of:

```
noErr
          (0)
                    No error
bdNamErr
                    Bad file or volume name
          (-37)
dirFulErr
          (-33)
                    Directory full
                    Duplicate filename (new name already exists)
dupFNErr (-48)
                    External file system
extFSErr (-58)
 fLckdErr
          (-45)
                    File is locked
   fnfErr
           (-43)
                    File not found
  fsRnErr
           (-59)
                    File system rename error
           (-36)
                    I/O error
    ioErr
  nsvErr
                    No such volume
           (-35)
paramErr
          (-50)
                    No default volume
vLckdErr (-46)
                    Volume is locked
                    Diskette is write-protected
  wPrErr (-44)
```

Notes: See **PBRename** for related details. This HFS-specific variation is the same except that you can identify the directory of the file to rename via a "hard" directory ID (in ioDirID). However, you must use two different members of <u>ParamBlockRec</u> in order to satisfy the input requirements.

As with other **PBH**xxx functions, setting ioDirID to 0 causes the File Manager to ignore that field and look to ioVRefNum and/or ioNamePtr to specify the directory. If ioDirID is not 0, it specifies the directory in which the file resides. Some examples:

ParamBlockRec pb;

PBHRename Page 2

```
/* ===== using multiple-name filenames ======
pb.ioParam.ioNamePtr=(StringPtr)"\pHardDisk:Letters:Jones";
                                    /* ignored (valid full pathname) */
pb.ioParam.ioVRefNum = 0;
                                    /* 0=don't use (same reason) */
pb.fileParam.ioDirID = 0;
pb.ioParam.ioMisc = (Ptr)"\pHardDisk:Letters:Smith";
rc = PBHRename( &pb, <u>FALSE</u> );
/* ===== renaming a file in a dir whose "hard" ID is known ======
pb.ioParam.ioNamePtr = (<u>StringPtr</u>)"\pJones";
                                                 /* old filename */
pb.ioParam.ioVRefNum = 0;
                                     /* use default volume (disk) */
pb.fileParam.ioDirID = myBaseDir;
                                           /* parent of the file */
pb.ioParam.ioMisc = (<u>Ptr</u>)"\pSmith";
                                           /* new name */
rc = PBHRename( &pb, <u>FALSE</u> );
```

This function cannot be used to move a file to a different directory (use **PBCatMove** for that). The 'new name' in <u>ioMisc</u> must be in the same directory as in ioNamePtr (or as otherwise identified by ioVRefNum or ioDirID); that is, **PBHRename** can rename only one file or directory at a time. It would take two calls to rename "HD20:Ltrs:Smith" to "HD20:Letters:Jones".

The high-level version of this function is **Rename**. On flat volumes, you may want to use **PBRename**.