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- Haskell developer and GHC contributor
- GHC core developer since early 2015
- Second year PhD student at Indiana University

- Programming sucks
- Compile-time performance, runtime performance, safety, abstraction ... pick none one.
- Things are at odds
- I focus on making runtime of functional programs better (by making compile-time worse)

mapOfMap f g = map f . map g

```
h0 f g = map f . map g
h1 f g xs = map f (map g xs)
h2 f g xs = map f (case xs of
                     [] -> []
                     (h : t) \rightarrow g h : map g t
h3 f g xs = case (case xs of
                     [] -> []
                     (h : t) -> g h : map g t) of
                    -> []
              (h' : t') -> f h' : map f t'
```

```
h3 f g xs = case (case xs of
                    [] -> []
                    (h : t) \rightarrow g h : map g t) of
                      -> []
             (h': t') -> f h': map f t'
h4 f g xs = case xs of
              [] -> case [] of
                           [] -> []
                           (h': t') -> f h': map f t'
              (h : t) -> case (g h : map g t) of
                           [] -> []
                           (h': t') -> f h': map f t'
```

```
h4 f g xs = case xs of
                -> case [] of
                           [] -> []
                           (h': t') -> f h': map f t'
              (h : t) -> case (g h : map g t) of
                           [] -> []
                           (h' : t') -> f h' : map f t'
h5 f g xs = case xs of
             [] -> []
             (h : t) \rightarrow f (g h) : map f (map g t)
                                  -- looks similar to h1
```

```
h6 f g xs = case xs of

[] -> []

(h : t) -> f (g h) : h6 f g t
```