

Rebooting Supercompilation for Haskell

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Rebooting Supercompilation for Haskell - Talk outline

- An overview of supercompilation.

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- What's interesting about it in the context of Haskell? Current state-of-the-art.

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- Overview of how it works.
- "But where's my supercompiler for Haskell?" My preliminary work and research goals.

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 - Definitions of used functions.
 - Statically known arguments of functions.
 - When branching, propagate learned information through branches and make use of that information while compiling branches. (case expressions)

Supercompilation: An overview

- The paper that describes the idea in English: "The Concept of a Supercompiler" Turchin [1986].
- High-level idea: (contd)
 - Evaluate programs in compile-time, while making the most out of known inputs and definitions.
 - Most of the time the goal is to generate more efficient programs.
(but see Klyuchnikov and Romanenko [2010] for a different use of supercompilation)

Supercompilation in the context of Haskell

- Why is it interesting?
- In a sense, it's the "ultimate" optimization. ("-O99")
- This optimizes in the sense that:
If we have a programs \mathcal{P}_1 and \mathcal{P}_2 , and
 $\mathcal{P}_1 \Downarrow v$ in N steps and
 $\mathcal{P}_2 \Downarrow v$ in M steps,
we consider \mathcal{P}_2 optimized if $M < N$.
- An approximation, but works well in practice.

Supercompilation in the context of Haskell

- It generalizes:
 - Deforestation(Wadler [1988])
 - Partial evaluation
 - Call-pattern specialization(Peyton Jones [2007])
 - Ad-hoc optimizations via rewrite rules, e.g. shortcut fusion (Gill et al. [1993]) or library-specific rewrite rules
 - "Optimizing SYB is Easy!" (Adams et al. [2014]) and "Optimizing Generics is Easy!" (Magalhães et al. [2010]) style "domain-specific" partial evaluators
 - Function specialization(SPECIALIZE pragmas)
 - ... and many more

Current state-of-the-art

- Bolingbroke [2013] shows some great potential:
 - Up to 95.1% reduction in runtime.
 - Up to 100.0% reduction in allocation.
- But it also suffers from problems that are inherent to supercompilation:
 - "We do not attempt to supercompile the full Nofib suite because the other Nofib benchmarks are considerably more complicated and generally suffer from extremely long supercompilation times."
(Jonsson [201?] focuses on compilation performance, and reports *<3 seconds* for all the small programs from Nofib)
 - Up to +132002.0% in compile time.
 - Up to +188.9% in generated code size.

How it works? An overview

Bolingbroke [2013] laid out a great framework for supercompiling Haskell:

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- **Termination checking:** Because perfect matcher is not possible, and some programs just loop.

How it works? An overview

```
mapOfMap f g = (.) (map f) (map g)
```

```
h1 f g a = map f (map g a)
```

```
h2 f g a =  
  (\f lst -> case lst of  
    []      -> []  
    h : t  -> f h : map f t) f (map g a)
```

```
h3 f g a =  
  case (map g a) of  
    []      -> []  
    h : t  -> f h : map f t
```

How it works? An overview

```
h3 f g a =  
  case (map g a) of  
    []      -> []  
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```

```
h4 f g a =  
  case (case a of  
    []      -> []  
    h1 : t1 -> g h1 : map g t1) of  
    []      -> []  
    h0 : t0 -> f h0 : map f t0
```

How it works? An overview

```
h4 f g a =  
  case (case a of  
        []      -> []  
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    []      -> []  
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```

Case-of-case transformation: (Jones and Santos [1998])

```
h5 f g a =  
  case a of  
    [] -> case [] of  
        []      -> []  
        h0 : t0 -> f h0 : map f t0  
    h1 : t1 ->  
      case (g h1 : map g t1) of  
        []      -> []  
        h0 : t0 -> f h0 : map f t0
```

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      case (g h1 : map g t1) of  
        [] -> []  
        h0 : t0 -> f h0 : map f t0
```

```
h6 f g a =  
  case a of  
    [] -> []  
    h : t -> f (g h) : map f (map g t)
```

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```

map f (map g t)

Looks similar to:

```
h1 f g a = map f (map g a)
```

How it works? An overview

At this point splitter tell us there's a loop.

```
h7 f g a =  
  case a of  
    []      -> []  
    h : t -> f (g h) : h7 f g t
```

Supercompiled version doesn't generate intermediate list.

Another example, growing arguments

```
reverse_acc []      acc = acc
reverse_acc (h : t) acc = reverse_acc t (h : acc)
goal lst = reverse_acc (reverse_acc lst []) []

h0 lst = reverse_acc (reverse_acc lst []) []
...
h5 lst = case lst of
  []      -> []
  h1 : t1 -> case (reverse_acc t1 (h1 : [])) of
    []      -> []
    h0 : t0 -> reverse_acc t0 (h0 : [])
...
h_ lst = ... reverse_acc t1 (h1 : []) ...
...
h_ lst = ... reverse_acc t2 (h2 : h1 : []) ...
...
```

Another example, growing arguments

What to do after stopping is completely different story.

Generalization

Rollback

Other/new ideas?

Problems with supercompilation operations

Each operation has hard problems to solve.

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But we still don't have something that we can use *today*.

"Where's my supercompiler for Haskell?"

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- Then the research will follow.

Current status and problems

There has been some changes in GHC:

- Some changes in the Core theory: Roles.
- Lots of refactoring.

GHC API related problems:

- Some needed internals are not exposed by GHC – requires some modifications in GHC.
- No easy ways to do most basic stuff: Moving terms around(substitutions), known-case reduction, case-of-case, etc. (all done in some parts of Core-to-Core passes, need to reverse engineer)
- No easy way to annotate Core syntax. Duplicating the syntax means duplicating huge amounts of code.
- Working on Core is hard: Invariants are encoded as partial functions without any helpful error messages – if we're lucky, there's a NOTE.
- Some things are not clear. (Types are first-class, but can I use them wherever I want? The Core definition allows this)

Roadmap

Have a working implementation of supercompiler described in Bolingbroke [2013].

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- Work on some of the obvious improvements, like parallelizing the matcher.
- I'm open for more ideas!

Thanks!

Github: [osa1/sc-plugin](#)

IRC: [osa1](#)

Email me your slow programs: oagacan@indiana.edu

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