

# eight queen puzzle

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## 1 エイトクイーンパズル

チェスの盤上にたくさんクイーンを置いて, 各々が各々には取られないようにするパズル.

## 2 Fortran での実装

カモノハシ本のアルゴリズムをそのまま実装した.

### 2.1 module

neighbor ポインタに, 左のクイーンを指させてオブジェクト同士の通信で左のやつに取られないような位置へ移動する. チェス盤は `max_row*max_rox` の大きさ.

---

```
1 module queen_m
2   use, intrinsic :: iso_fortran_env
```

```

3  implicit none
4
5  type queen_t
6      private
7      integer                :: row, col
8      type(queen_t), pointer :: neighbor
9      integer                :: max_row
10 contains
11     procedure, pass :: find_solution => find_solution_q
12     procedure, pass :: can_attack    => can_attack_q
13     procedure, pass :: advance       => advance_q
14     procedure, pass :: print         => print_q
15     final :: destroy_queen
16 end type queen_t
17
18 interface queen_t
19     module procedure :: initialize_left, initialize_q
20 end interface queen_t
21
22 contains
23
24 impure function initialize_left(col, max_row) result(res_q)
25     type(queen_t)                :: res_q
26     integer, intent(in) :: col, max_row
27     res_q%row = 1
28     res_q%col = col
29     res_q%max_row = max_row
30     res_q%neighbor => null()
31     return
32 end function initialize_left
33
34 impure function initialize_q(col, max_row, queen) result(res_q)
35     type(queen_t)                :: res_q
36     integer, intent(in) :: col, max_row
37     type(queen_t), target, intent(in) :: queen
38     res_q%row = 1
39     res_q%col = col
40     res_q%max_row = max_row
41     res_q%neighbor => queen

```

```

42     return
43 end function initialize_q
44
45 subroutine destroy_queen(this)
46     type(queen_t), intent(inout) :: this
47     write(error_unit, '(a, i0, a, i0, a)') "destroyed: (" , this%row, ", ", this%col,
48     ↪ " )"
49 end subroutine destroy_queen
50
51 impure recursive logical function find_solution_q(this)
52     class(queen_t), intent(inout) :: this
53     do
54         if (.not. associated(this%neighbor)) exit
55         if (.not. this%neighbor%can_attack(this%row, this%col)) exit
56         if (.not. this%advance()) then
57             find_solution_q = .false.
58             return
59         end if
60     end do
61     find_solution_q = .true.
62     return
63 end function find_solution_q
64
65 pure recursive logical function can_attack_q(this, test_row, test_col)
66     ↪ result(attackable)
67     class(queen_t), intent(in) :: this
68     integer , intent(in) :: test_row, test_col
69     integer :: column_diff
70     if (this%row == test_row) then
71         attackable = .true.
72         return
73     end if
74
75     column_diff = test_col - this%col
76     if ( this%row + column_diff == test_row .or.&
77         this%row - column_diff == test_row ) then
78         attackable = .true.
79         return
80     end if

```

```

79
80     if (associated(this%neighbor)) then
81         attackable = this%neighbor%can_attack(test_row, test_col)
82     else
83         attackable = .false.
84     end if
85     return
86 end function can_attack_q
87
88 impure recursive logical function advance_q(this)
89     class(queen_t), intent(inout) :: this
90     if (this%row < this%max_row) then
91         this%row = this%row + 1
92         advance_q = this%find_solution()
93         return
94     end if
95
96     if (.not. this%neighbor%advance()) then
97         advance_q = .false.
98         return
99     end if
100     this%row = 1
101     advance_q = this%find_solution()
102     return
103 end function advance_q
104
105 recursive subroutine print_q(this)
106     class(queen_t), intent(in) :: this
107     if (associated(this%neighbor)) then
108         call this%neighbor%print()
109     end if
110     write(output_unit, *) this%row, this%col
111 end subroutine print_q
112
113 end module queen_m

```

---

## 2.2 本体

10x10 のチェス盤にクイーンを置く. Fortran には new 演算子みたいなものが (多分) なくて, 変数に新しいオブジェクトを代入してもアドレスが変わらないっぽい? `queen_t` オブジェクトを配列で宣言した.

---

```
1 program find_sol
2   use, intrinsic :: iso_fortran_env
3   use queen_m
4   implicit none
5   integer, parameter :: num_queen = 10
6   integer              :: i
7   logical              :: can_find
8   type(queen_t)        :: queen(num_queen)
9
10  queen(1) = queen_t(i, num_queen)
11  do i = 2, num_queen
12    queen(i) = queen_t(i, num_queen, queen(i-1))
13    can_find = queen(i)%find_solution()
14  end do
15
16  call queen(num_queen)%print()
17 end program find_sol
```

---

## 2.3 実行結果

---

```
1 $ ./eight_queen.out
2           1           0
3           2           2
4           6           3
5           8           4
6          10           5
7           4           6
8           9           7
9           3           8
```

10	5	9
11	7	10

---