Osama Al-Shafie *Software Engineer*

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EDUCATION

B.Sc. in Computer Science, University of Cairo *2012 - 2016*

→ <u>Undergraduate Coursework</u>: Programming Languages, Object-Oriented Design, Operating Systems, Databases, Algorithms and Data Structures, Artificial Intelligence, Software Engineering, Compilers, Parallel Processing.

WORK EXPERIENCE

Software Developer, Active Digital Development-Dec*/2017 - (Present)*

→ Responsible for designing, building and developing new apps/features along with fixing the bugs in the existing features and services, improve performance and so maintain security issues.

→ Development using [Python Django and Wagtail CMS,] in Think With Google MENA version 1, [python, webapp2, kintaro CMS, jade, google appengine search api and jinja template engine] in Think With Google MENA version 2 and {Java spring mvc/spring boot, spring security, Hibernate, mysql, jsp and javascript/jquery} in addCommerce.

→ Projects: Think With Google MENA and addCommerce.

SIDE PROJECTS

TELEGYPT: website for mobile services implemented using Java, spring boot framework, hibernate, jpa, mysql, javascript, bootstrap, jquery and jsp.

ICON: shopstore management desktop app implemented using Java, swing gui and mysql.

Histopedia: a web-based application to represent the old historical events visually. Developed using java EE.

Simon Game: it is well-known front-end game implemented using HTML/HTML5, CSS/CSS3, javascript, JQuery.

TECHNICAL SKILLS

Python, C/C++, Java, JavaScript, PHP, Django framework, Spring MVC/Boot framework, Wagtail CMS, Kintaro CMS, SQL/MySQL, NOSQL/Mongodb, HTML, CSS, JQuery, Bootstrap, Git, google cloud Platform, Jade Platform.