Signals and Systems

Lecture # 7

System Properties (continued)

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Topics of the lecture:

- > Systems Properties.(continued)
 - 5. Time-Invariance
 - 6. Linearity

5- Time-Invariance:

The system is said to be time-invariant if the behavior and characteristics of the system are (not change) fixed over time.

Example: in RC circuit if the values of resistance (R) and capacitance (C) are not changed over time then the RC circuit will be time-invariant. Then you expect to get the same results if you repeat the same experiment at two different times. But, if the values of (R) and (c) changed/fluctuate over time, then the results of repeated experiment will not be the same as the system becomes time-variant.

In signals and systems language, the system is said to be time-invariant if a time-shift in the input signal results in identical time-shift in the output signal.

So, any time-varying gain system is not time-invariant nor stable.

5- Time-Invariance:

1- let :

$$x_1(t) \xrightarrow{S} y_1(t)$$

And let

$$x_2(t) = x_1(t - t_o) \xrightarrow{S} y_2(t)$$

2- Get $y_2(t)$ in terms of $x_1(t)$ using the system equation. $\rightarrow 1$

3- Get the expression $y_1(t-t_0)$ by replacing each (t) by $(t-t_0)$ $\rightarrow II$

- 4- check if the result of I and II are equal?
 - If Yes -> time-invariant system.
 - If No → not time-invariant system

5- Time-Invariance:

Examples to be solved on the board:

5- Time-Invariance:
$$y(t) = sin(x(t))$$

5- Time-Invariance:
$$y[n] = nx[n]$$

5- Time-Invariance:
$$y(t) = x(2t)$$

6- Linearity:

The system is said to be linear if:

$$x_1(t) \xrightarrow{S} y_1(t)$$

$$x_2(t) \xrightarrow{S} y_2(t)$$

And system has the following two properties:

1- Additive property:

$$x_1(t) + x_2(t) \xrightarrow{S} y_1(t) + y_2(t)$$

2- Scaling/Homogeneity property:

$$ax_1(t) \xrightarrow{S} ay_1(t)$$

The two conditions can be meet together through satisfying the superposition property that: $ax_1(t) + bx_2(t) \xrightarrow{S} ay_1(t) + by_2(t)$

i.e. a linear combination of inputs result in the same linear combination of outputs.

Linearity check algorithm:

1- let:

$$x_1(t) \xrightarrow{S} y_1(t)$$

$$x_2(t) \xrightarrow{S} y_2(t)$$

And let

$$x_3(t) = ax_1(t) + bx_2(t) \xrightarrow{S} y_3(t)$$

- 2- Get $y_3(t)$ in terms of $x_1(t)$ and $x_2(t)$ using the system equation. \rightarrow I
- 3- Get the expression $ay_1(t) + b y_2(t)$ in terms of $x_1(t)$ and $x_2(t)$. \rightarrow II
- 4- check if the result of I and II are equal?
 - •If yes → linear system.
 - •If No → not linear system.

6- Linearity:

Examples to be solved on the board:

$$\mathbf{1-} \qquad y(t) = t \, x(t)$$

2-
$$y(t) = x^2(t)$$

$$3- y[n] = Re\{x[n]\}$$

4-
$$y[n] = 2x[n] + 3$$

$$y(t) = t x(t)$$



6- Linearity:

$$y(t) = x^2(t)$$

6- Linearity:

$$y[n] = Re\{x[n]\}$$

$$y[n] = 2x[n] + 3$$

> Review on topics till now

Topics covered:

- 1- Complex Numbers.
- 2- Signals and Systems definitions and classifications.
- 3- Energy and Power.
- 4- Signals Transformations both for dependent and independent variables.
- 5- Even and Odd signals.
- 6- Periodic Signals.
- 7- Continuous-time Exponential Signals.
- 8- Discrete-time Exponential Signals.
- 9- The differences between Continuous-time Exponential and Discrete-time Exponential Signals.
- 10- Unit impulse and unit step signals.
- 11- System Properties.