Signals and Systems

Lecture # 2

Signals Classification and Transformation

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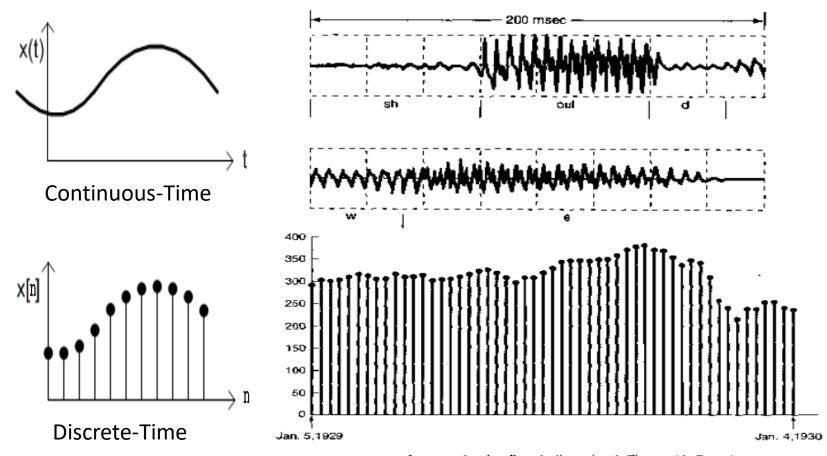
Topics of the lecture:

- > Signals Classification according to the Independent Variable.
- > Signal's Energy and Power.

Signals Transformations of Independent Variable.

> Signal Classification according the independent variable

Signals are either *continuous in time*, that are defined at any time instant in its time domain (e.g. voltages and currents in electrical circuits or sound signals), OR, *discrete in time*, that are defined at integer time instants only in its time domain(e.g. closed stock market average, crime rate, or total population).



An example of a discrete-time signal: The weekly Dow-Jones stock market index from January 5, 1929, to January 4, 1930.

> Signal Classification according the independent variable

	Continuous-Time Signals	Discrete-Time Signals
- Domain:	Its Domain is a continuous interval of Time f(t)=x , t1 < t < t2	Its Domain is a sequence of Time samples f[n] = y , n ∈ { n1 , n1+1 ,n1+2 ,, n2}
- Range:	Its range is a real valued e.g. f(t)=1.43	Its range is real valued e.g. f[n]=9.32
- Symbol of IV:	t	n
- Function form:	()	[]
- Examples:	Speech SignalVoltage and Current	Digital Images Stock Market Index

■ In some books, if the domain and range are discrete the signal is called digital signal

As too many signals are related to physical quantities capturing energy and power, it is useful to define and measure the signal's energy and power.

in electrical circuit, the power consumed:

$$P(t)=V(t).I(t)=\frac{1}{R}V^{2}(t),$$
 V is the voltage

in autombile, the power consumed through friction:

$$P(t) = b.V^{2}(t)$$
, V is the automobile speed

■ In the above two examples, though they are different they have something in common, that is the *power is* a *constant* (that could be ignored for analysis purposes) *times a square of the system variable*.

Energy: is the capacity for doing work. You must have energy to accomplish work - it is like the "currency" for performing work.

Power: is the rate of doing work or the rate of using energy.

- ullet For most of this class we will use a broad definition of power and energy that applies to any signal x(t) or x[n]
- Instantaneous signal power

$$P(t) = |x(t)|^2$$
 $P[n] = |x[n]|^2$

Signal energy

$$E(t_0, t_1) = \int_{t_0}^{t_1} |x(t)|^2 dt$$
 $E(n_0, n_1) = \sum_{n=n_0}^{n_1} |x[n]|^2$

Average signal power

$$P(t_0, t_1) = \frac{1}{t_1 - t_0} \int_{t_0}^{t_1} |x(t)|^2 dt$$

$$P(n_0, n_1) = \frac{1}{n_1 - n_0 + 1} \sum_{n=n_0}^{n_1} |x[n]|^2$$

|.| means magnitude of possibly complex valued x(t) or x[n]

Usually, the limits are taken over an infinite time interval to get the total Energy:

$$E_{\infty} \stackrel{\triangle}{=} \lim_{T \to \infty} \int_{-T}^{T} |x(t)|^2 dt = \int_{-\infty}^{+\infty} |x(t)|^2 dt,$$

in discrete time
$$\Rightarrow E_{\infty} \stackrel{\triangle}{=} \lim_{N \to \infty} \sum_{n=-N}^{+N} |x[n]|^2 = \sum_{n=-\infty}^{+\infty} |x[n]|^2$$

and total Average Power: $P_{\infty} \triangleq \lim_{T \to \infty} \frac{1}{2T} \int_{-T}^{T} |x(t)|^2 dt$

The division may lead to undefined limits

in discrete time \Rightarrow $P_{\infty} \stackrel{\triangle}{=} \lim_{N \to \infty} \frac{1}{2N+1} \sum_{n=-N}^{+N} |x[n]|^2$

We will encounter many types of signals :

- Some have infinite average power, energy, or both
- A signal is called an **energy signal** if $E_{\infty} < \infty$
- A signal is called a **power signal** if $0 < P_{\infty} < \infty$
- A signal can be an energy signal, a power signal, or neither type
- A signal can not be both an energy signal and a power signal

Signal Energy & Power Tips

- There are a few rules that can help you determine whether a signal has finite energy and average power
- Signals with finite energy have zero average power: $E_{\infty} < \infty \Rightarrow P_{\infty} = 0$
- Signals of finite duration and amplitude have finite energy: $x(t) \leq \mathsf{K}$ for |t| > c, $\mathsf{K} < \infty \Rightarrow E_\infty < \infty$
- Signals with finite average power have infinite energy: $P_{\infty} > 0 \Rightarrow E_{\infty} = \infty$

Determine whether the energy and average power of each of the following signals is finite.

a-
$$x(t) = \begin{cases} 8 & |t| < 5 \\ 0 & \text{otherwise} \end{cases}$$
 b-
$$x[n] = j$$
 c-
$$x[n] = A\cos(\omega n + \phi)$$
 d-
$$x(t) = \begin{cases} e^{at} & t > 0 \\ 0 & \text{otherwise} \end{cases}$$
 e-
$$x[n] = e^{j\omega n}$$

a-

$$E_{\infty} = \int_{-\infty}^{+\infty} |x(\sigma)|^2 d\sigma = \int_{-5}^{+5} |8|^2 d\sigma = \int_{-5}^{+5} 64 d\sigma = 640$$

$$P_{\infty} = 0 \quad \text{as } E_{\infty} \text{ is finite}$$

p-

$$\begin{split} E_{\infty} &= \sum_{n=-\infty}^{+\infty} \left| x[n] \right|^2 = \sum_{n=-\infty}^{+\infty} \left| j \right|^2 = \sum_{n=-\infty}^{+\infty} 1^2 = \infty \\ P_{\infty} &= \lim_{N \to \infty} \frac{1}{2N+1} \sum_{n=-N}^{+N} \left| x[n] \right|^2 = \lim_{N \to \infty} \frac{1}{2N+1} \sum_{n=-N}^{+N} \left| j \right|^2 \\ &= \lim_{N \to \infty} \frac{1}{2N+1} \sum_{n=-N}^{+N} 1^2 = \lim_{N \to \infty} \frac{1}{2N+1} (2N+1) \\ &= \lim_{N \to \infty} 1 = 1 \end{split}$$

$$\mathbf{a} - x(t) = \begin{cases} 8 & |t| < 5 \\ 0 & \text{otherwise} \end{cases}$$

$$b- x[n] = j$$

$$c$$
- $x[n] = A\cos(\omega n + \phi)$

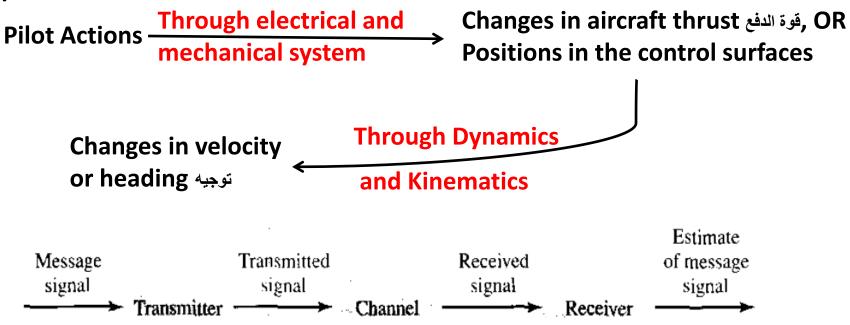
$$d- \qquad x(t) = \begin{cases} e^{at} & t > 0 \\ 0 & \text{otherwise} \end{cases}$$

$$e^ x[n] = e^{j\omega n}$$

> Signals Transformation

Signal Transformation plays a central concept in signals and systems analysis. Where you need to know the shape of signal after deformation(s)/processing or how to construct a signal from another group of signals

Examples:



Elements of a communication system. The transmitter changes the message signal into a form suitable for transmission over the channel. The receiver processes the channel output (i.e., the received signal) to produce an estimate of the message signal.

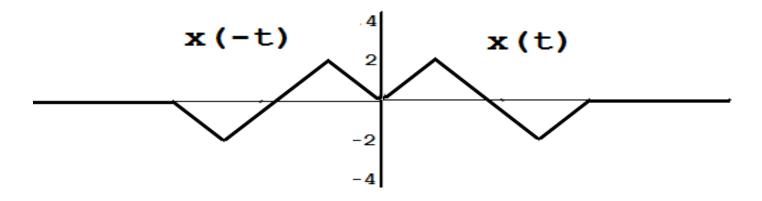
A- Basic Operations on the independent Variable:

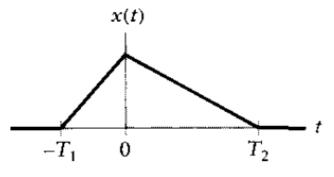
1- Time Reversal:

It is a reflection of the signal around the vertical axis (i.e. reversing it) at t=0 for the continuous-time signals, OR at n=0 for discrete-time signals.

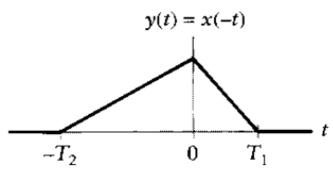
e.g. if x(t) is an audio file, x(-t) is the same file but played backward.

Mirror





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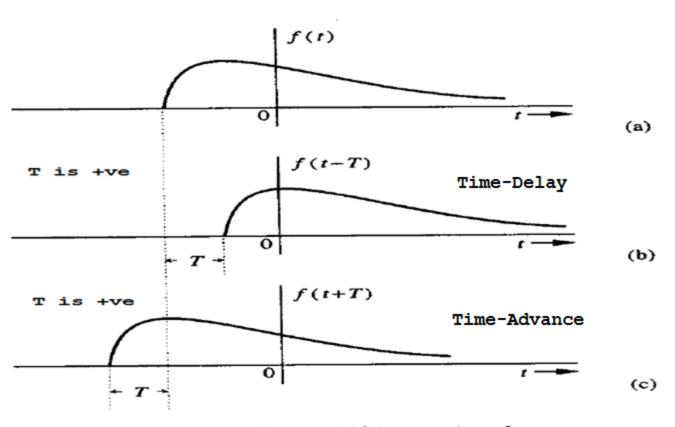
2- Time Shift:

$$y(t) = x(t - t_0)$$

It is the same signal in shape but moved either to right ($t_o > 0$, and called Time-Delay) or to the left ($t_o < 0$, and called Advance) of the original signal. e.g. Any application has a transmitter and multiple receivers.

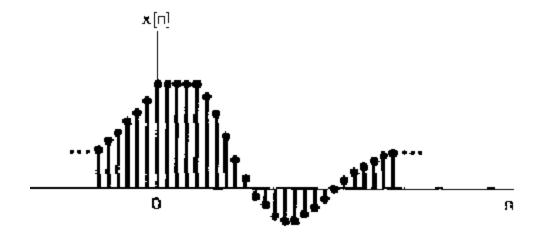
Example:

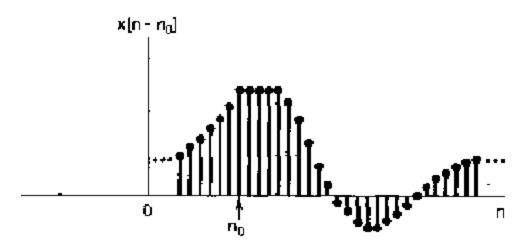
The original signal f(t) at (t = -5) will occur at a new location of the signal f(t-2) at: $t-2 = -5 \rightarrow t = -3$ i.e. the new location at (t=-3)Similarly, its new location of the signal f(t+2) at: $t+2=-5 \rightarrow t=-7$ i.e. the new location will be at (t= -7)



Time shifting a signal.

2- Time Shift:





Discrete-time signals related by a time shift. In this figure $n_0 > 0$, so that $x[n - n_0]$ is a delayed verson of x[n] (i.e., each point in x[n] occurs later in $x[n - n_0]$).

3- Time Scaling:

$$y(t) = x(at)$$

It is a signal similar to the original signal in shape but it is either compressed (a > 1, and called Time-Shrinking or Time-Compression) or stretched (a < 1, and called Time-Expansion or Time-Stretch) version of the original signal.

e.g. An audio file either played at double speed or half speed.

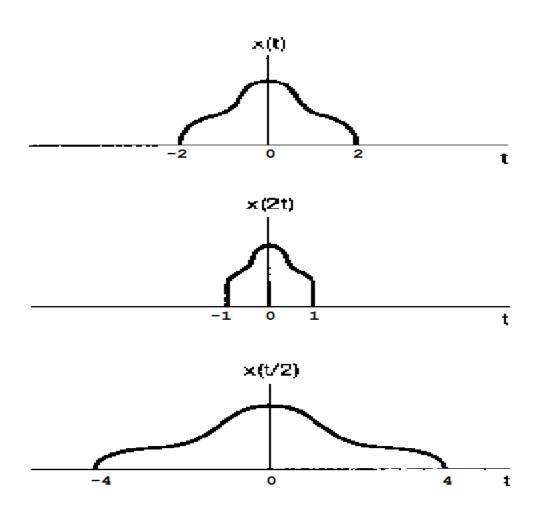


Figure 1.12 Continuous-time signals related by time scaling.

In general:

There is a Time-Shift:

- -Time-delay (move to right) if (t)and (b) have different signs
- Time advance(move to left) if (t)and (b) have same signs

$$y(t) = x(a.t - b) \frac{\int |f| a = -ve}{}$$

There is a Time-Reversal:

The result is similar in shape to the original signal but mirrored/reversed version of it

If |a|≠1

If $b \neq 0$

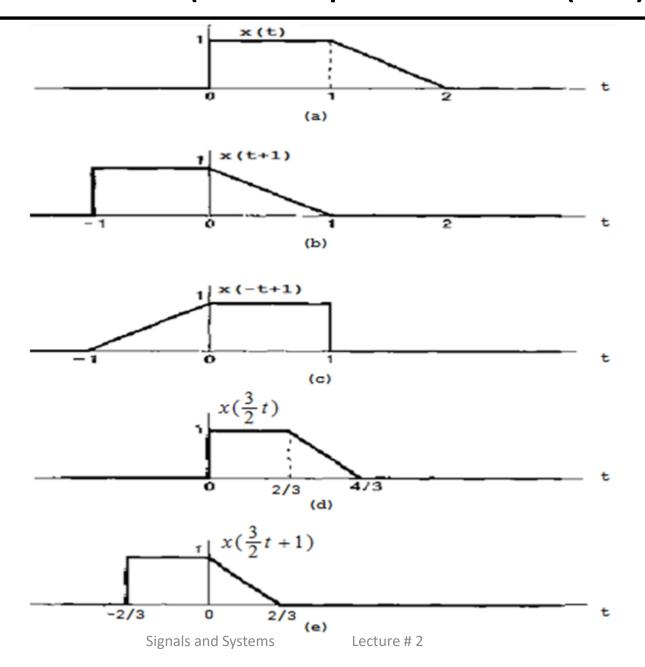
There is a Time-Scaling:

- -Time-Shrinking/Time-Compression if |a| >1
- Time-Expansion or Time-Stretch if |a| < 1

A systematic approach to get y(t) = x (a.t - b) from x(t):

- 1- Do the time-shift i.e. get \rightarrow y1(t) = x (t b)
- 2- Do the time-reverse/scaling on the resulting signal, i.e get \rightarrow y(t) = y1(a.t)





Key-points approach to compute the independent transformations result:

1- Determine the Key-points in time.

Where the key-point is the point at which there is a change in the signal behavior.

In the last example in the previous slide for example three key-points: At t=0, t=1, and t=2

2- let the required transformation as a Left-Hand-Side of an equation.

In the last example the second required transformation was (-t+1).

And sequentially find the new key-points by let each old key-point in the right-Hand-Side of the equation and solve for t to get the new key-point's location.

For the last example:

For t=0 \rightarrow -t+1=0 \rightarrow t=1 , then what was happened at t=0 will happen at t=1 For t=1 \rightarrow -t+1=1 \rightarrow t=0 , then what was happened at t=1 will happen at t=0

For t=2 \rightarrow -t+1=2 \rightarrow t=-1, then what was happened at t=2 will happen at t=-1

3- draw the result through connecting between key-points.

If you have to perform composite transformation x(a.t + b) on the independent variable for a given signal x(t), what is the correct order:

- 1- perform time-shift then time-scaling/reverse?
- 2- perform time-scaling/reverse then time-shift?

And How to perform either choice? Justify your answer ...

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