

UC 2 (Play game)

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| ID: | 1 |
| Title: | Play game |
| Primary Actor: | Player |
| Preconditions: | <ul style="list-style-type: none">The game is running |
| Postconditions: | <ul style="list-style-type: none">The main menu is shown |
| Main Scenario: | <ol style="list-style-type: none">Starts when the user selects to start a game from menuThe system picks up a random word from predefined storeThe system presents the underscores which represents the number of the character of missing wordThe player enters a characterThe system validates the entered characterThe system replaces the underscores with guessed character/sRepeat from step 3 if the whole word is not matchedThe system shows a message represents that the player won the gameGo to main menu |
| Alternative scenarios: | <ol style="list-style-type: none">The system failed to pick up a random word<ol style="list-style-type: none">Display error messageGo to main menu |
| | <ol style="list-style-type: none">The player exceeds 3 minutes (allowed playing time)<ol style="list-style-type: none">The system shows a message that represents the player is lost.Go to main menu |
| | <ol style="list-style-type: none">The player chooses a special character which is (*) to exit<ol style="list-style-type: none">Go to quit confirmation (UC 3 “According to assignment description”). |
| | <ol style="list-style-type: none">The user enters mis-matched character to the word<ol style="list-style-type: none">The system displays a part of hangman image based on number of failed triesRepeat from 5.1 if the entered character is not matching and image is not completedThe system displays full hangman imageThe system shows a message that represents the player is lost.Go to main menu |
| Frequency of Use: | A lot |
| Status: | Done |
| Owner: | Osama Zarraa |
| Priority: | 1 |

