UC 2 (Play game)

ID:	1
Title:	Play game
Primary Actor:	Player
Preconditions:	• The game is running
Postconditions:	• The main menu is shown
Main Scenario:	1. Starts when the user selects to start a game from menu 2. The system picks up a random word from predefined store 3. The system presents the underscores which represents the number of the character of missing word 4. The player enters a character 5. The system validates the entered character 6. The system replaces the underscores with guessed character/s 7. Repeat from step 3 if the whole word is not matched 8. The system shows a message represents that the player won the game 9. Go to main menu

Alternative scenarios:	2.1. The system failed to pick up a random word
	
	   1. Display error message
	   2. Go to main menu

	3.1. The player exceeds 3 minutes (allowed playing time)
	
	   1. The system shows a message that represents the player is lost.
	   2. Go to main menu

	4.1. The player chooses a special character which is (*) to exit 3. Go to quit confirmation (UC 3 "According to assignment description").

	5.1. The user enters mis-matched character to the word
	
	   1. The system displays a part of hangman image based on number of failed tries
	   2. Repeat from 5.1 if the entered character is not matching **and** image is not completed
	   3. The system displays full hangman image
	   4. The system shows a message that represents the player is lost.
	   5. Go to main menu

Frequency of Use:	A lot
Status:	Done
Owner:	Osama Zarraa
Priority:	1