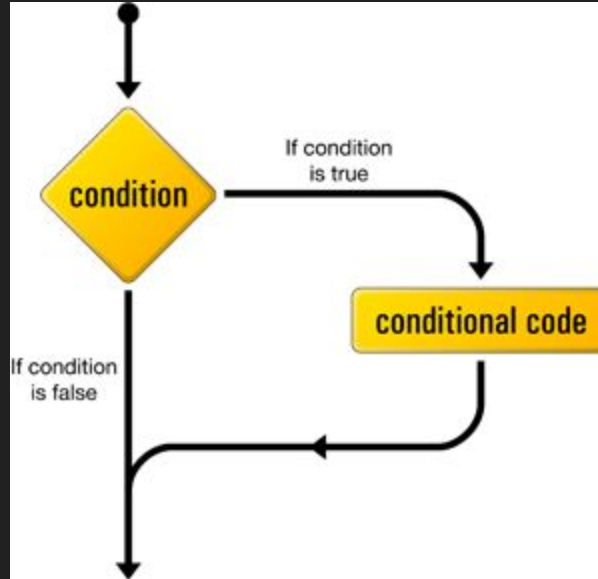


# JavaScript

## Part 2

# Conditional Execution



# Conditional Flow

```
if (theNumber < 10) {  
    console.log("Small");  
} else if (theNumber < 100) {  
    console.log("Small");  
} else {  
    console.log("Large");  
}
```





```
var num = 0;  
while (num < 12) {  
    console.log(num);  
    num = num + 2;  
}
```

```
for(var num = 0; num <= 12; num = num + 2) {  
    console.log(num);  
}
```

```
for(var num = 0; num <= 12; num += 2) {  
    console.log(num);  
}
```



# Capitalization

- coolNewVariable
- coolnewvariable
- cool\_new\_variable
- CoolNewVariable

# Challenge #1

Write a loop that makes seven calls to `console.log` to output the following triangle:

```
#  
##  
###  
####  
#####  
#####  
#####  
#####
```

## Challenge #2

Write a program that uses `console.log` to print all the numbers from 1 to 100, with two exceptions. For numbers divisible by 3, print "Fizz" instead of the number, and for numbers divisible by 5 (and not 3), print "Buzz" instead.

When you have that working, modify your program to print "FizzBuzz", for numbers that are divisible by both 3 and 5 (and still print "Fizz" or "Buzz" for numbers divisible by only one of those).

# Functions

- alert
- What is the function of a function?

# Defining functions

```
var square = function(x) {  
    return x * x;  
}
```

# Exercise #1

- Write a power function that receives as arguments the base and the exponent and return  $\text{base}^{\text{exponent}}$ .

```
var power = function(base, exponent) {  
  var result = 1;  
  for(var count = 0; count < exponent; count++) {  
    result *= base;  
  }  
  return result;  
};
```

```
function power2(base, exponent) {  
  var result = 1;  
  for(var count = 0; count < exponent; count++) {  
    result *= base;  
  }  
  return result;  
}
```

# Recursion

```
function power3(base, exponent) {  
  if(exponent === 0) {  
    return 1;  
  }  
  else {  
    return base * power3(base, exponent-1);  
  }  
}
```



## Exercise #2

- Write a function that returns the min value between two numbers.

# Training Program: <https://www.freecodecamp.com>

Day 1: Write Reusable JavaScript with Functions up to Understanding Boolean

Day 2: If Statements up to Golf Code

Day 3: Switch Statements up to Counting Cards