# JavaScript Objects

# Properties

- Length
- •

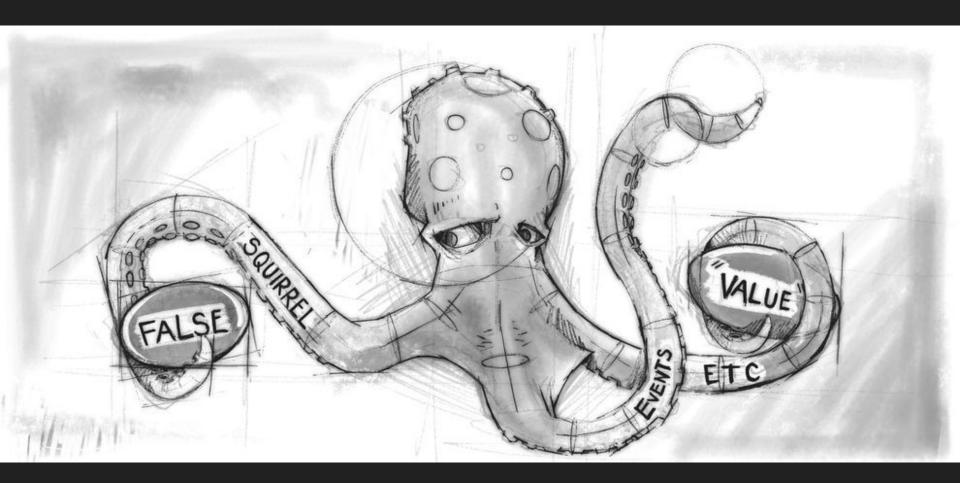
### Methods

- charAt()
- replace()
- search()
- substr()

```
var pizzas = [];
pizzas.push('Pepperoni');
pizzas.push('Cheese', 'More Cheese');
console.log(pizzas);
console.log(pizzas.join(" "));
console.log(pizzas.pop());
console.log(pizzas);
```

# Arrays are objects





## Bio object

Properties

Coding time!

Methods

Changing values

#### Literal vs Constructor Notation

What if you want to create many instances of that object?

- Example:
  - Website that will display animal cards