

Quantum Channels and Open Quantum Systems

In practice many external processes influence pure quantum states in such a way that the formalism of pure quantum states is not adequate.

"Closed quantum system" → Pure quantum states

"Open quantum system" → Coupling of pure states with surroundings

In general, a (mixed) quantum state ρ_{in} can undergo a set of unitary and non-unitary transformations due to error processes and coupling with environment. These processes will result in a density matrix ρ_{out}

$$\rho_{in} \xrightarrow{\text{Quantum Channel (Quantum System)}} \rho_{out}$$

This is a linear map from a density matrix to density matrix, however there are some restrictions

Channels as linear maps

A quantum system (channel) can be represented by a linear map Λ

$f_{in} : n \times n$ input

$f_{out} : m \times m$ output

$$f_{out} = \Delta(f_{in})$$

$$\Delta : M_{n \times n} \rightarrow M_{m \times m}$$

The map is not necessarily isomorphism, only for unitary operators

Since both the input and output matrices are physical, there are some constraints on Δ

- Any physical density matrix should be positive semi-definite (i.e. should have only non-negative eigenvalues)

for any extended state f_{ext}

$$(\Delta \otimes I_m) : M_{n_1 \times n_1} \otimes M_{n_2 \times n_2} \rightarrow M_{m_1 \times m_1} \otimes M_{m_2 \times m_2}$$

$$(\Delta \otimes I_{n_2})(f_{ext,in}) = f_{ext,out} \geq 0$$

completely positive property

/ System subspace

$M_{n_1 \times n_1}$ to $M_{n_1 \times n_1} \otimes M_{n_2 \times n_2}$ can be viewed as

coupling to environment

environment
subspace

- Any physical state ρ should have unit trace for normalization

$$\text{tr}(\Delta(\rho)) = \text{tr}(\rho) \quad \forall \rho$$

trace preserving property

Any map that is completely positive (CP) and trace preserving (TP) is called a CPTP-map
Usually $m=n$ in our context

Representations of Δ

There are various representations of a channel

1. The X matrix

$$\Delta(\rho) = \sum_{m,n=0}^{d^2-1} X_{m,n} B_m \rho B_n^\dagger$$

Process matrix $\xrightarrow{\text{Basis}}$
 $\xrightarrow{\text{Basis}}$

X is a $d^2 \times d^2$ matrix called the process matrix

X together with the basis $\{B_i\}$ completely characterizes Δ . often $\{B_i\}$ is Pauli basis.

For an unitary process X can be calculated as

$$U = \sum_{P_k \in P_b} P_k \xrightarrow{\text{Paulis}} P_k \quad P_k = \langle P_k, U \rangle = \text{tr}[P_k^\dagger U]$$

$$\Delta(\rho) = U \rho U^\dagger = \sum_{P_m, P_n \in P_b} P_m P_n^* P_m \rho P_n^*$$

$$X = |U\rangle\langle U|_p$$

$|U\rangle_p$ the vector of all weights of Pauli decomposition of U

2. Choi Matrix

For Δ acting on n qubits, the Choi matrix ρ_{Choi} is the density matrix obtained after putting half of the maximally entangled state $| \Omega \rangle$ through the channel Δ while doing nothing on the other half.

$$d = 2^n$$

$$\begin{aligned} \rho_{\text{Choi}} &= (\Delta \otimes I) (| \Omega \rangle \langle \Omega |) = \\ &= \sum_{i,j} \frac{1}{d} \Delta (|ii\rangle\langle jj|) \otimes |ii\rangle\langle jj| \end{aligned}$$

Straightforward explanation: ρ_{Choi} is a block matrix with at (i,j) -th block you have $\Delta (|ii\rangle\langle jj|)$. By linearity combining the blocks will give you the action on $|i\rangle$

3. Kraus decomposition

Any linear map $\Delta(p)$ can be written as

$$\Delta(p) = \sum_k L_k p R_k^+ \quad \text{for some set of operators } \{L_k\} \text{ and } \{R_k\}$$

by summing over enough k . The Kraus representation is when $\{L_k\} = \{R_k\}$. These are then called Kraus

operators $\{A_i\}$

$$\Lambda(\rho) = \sum_i A_i \rho A_i^\dagger$$

This representation is useful: for every A_k there is a probability $\text{tr}[A_k \rho A_k^\dagger]$ that it will happen, and therefore the resulting state is a statistical mixture of $A_k \rho A_k^\dagger$ states.

However $\{A_k\}$ is not unique. Multiple sets of operators represent the same channel: any two sets of Kraus operators $\{A_k\}$ and $\{B_k\}$ that correspond to the same channel are linked via a unitary transformation

$$B_k = \sum_j U_{kj} A_j$$

4. Superoperator representation

Vectorisation of X matrix gives the superoperator representation

$$|ABC\rangle\rangle = ((C^T \otimes A) |B\rangle\rangle)$$

$$|\text{fout}\rangle\rangle = S |\text{fin}\rangle\rangle = \left(\sum_m X_m \overline{B}_m \otimes B_m \right) |\text{in}\rangle\rangle$$

$$|\Lambda(\rho)\rangle\rangle = \sum_k (R_k^T \otimes L_k) |\rho\rangle\rangle \stackrel{?}{=} \sum_{mn,ij} A_{mnij} f_{ij}$$

This representation simplifies representing action of multiple maps i.e. $S = S_1 S_2$ as a single matrix

Relations between channel representations

$$\Lambda(\rho) = d \operatorname{tr} [\rho_{\text{choi}} (I \otimes \rho^T)]$$

$$\rho_{\text{choi}} = \sum_{m,n} X_{m,n} |B_m\rangle \langle B_n|$$

$$X_{m,n} = \langle \langle B_m | \rho_{\text{choi}} | B_n \rangle \rangle$$

$$X_{m,n} = \sum_k \langle B_m | A_k \rangle \langle A_k | B_n \rangle = \sum_k \operatorname{tr} [B_m^T A_k] \operatorname{tr} [B_n^T A_k]^*$$

$$\rho_{\text{choi}} = \frac{1}{d} \sum_{i,j,k} A_k |i\rangle \langle j| A_k^T \otimes |i\rangle \langle j|$$

$$S = \sum_i X_{m,n} \overline{|B_n \otimes B_m|}$$

$$X_{m,n} = \operatorname{tr} [(B_n \otimes B_m)^T S]$$

Common channels

Unitary channels

A set of interacting qubits being acted on can be represented by the channel

$$\Delta(\rho) = U \rho U^\dagger$$

Pauli channels

$$\text{when } U \rightarrow \text{Paulis} \quad \Delta(\rho) = \sum_{P_k \in \mathcal{P}_n} P_k \rho P_k^\dagger / \sum_k$$

$$\text{with } \sum_k f_k = 1$$

Partial trace

Taking the partial trace of a system can be viewed as a channel. Tracing out the i^{th} qubit of an n -qubit system has Kraus op.

$$A_k = I^{\otimes i-1} \otimes \langle k | \otimes I^{\otimes n+i}$$

computational basis
↓ Identity $i-1$ times

$$M_{d \times d} \rightarrow M_{(d-1) \times (d-1)}$$

Common Error channelsSystematic error

Implementation of a gate U_{act} can deviate from the ideal by a constant operation U_{err}

$$U_{\text{act}} = U_{\text{err}} U_{\text{ideal}}$$

normally, this error is small

$$U_{\text{err}} \approx I$$

they usually mean poor calibration

Dephasing channel

When there is a probability p that the (relative) phase of a qubit flips, the phase becomes gradually less defined

this is called dephasing error. Kraus operators for this channel is

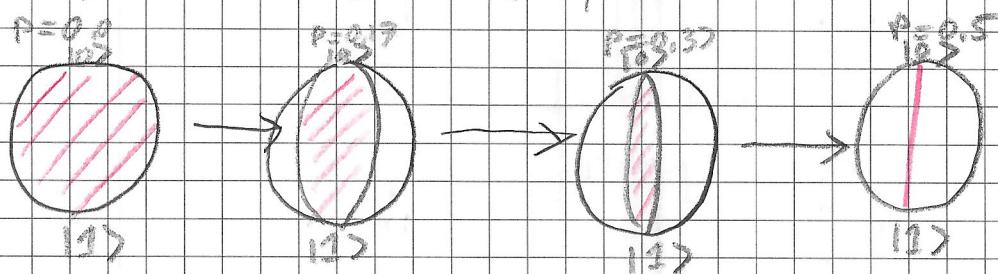
$$A_1 = \sqrt{1-p} I \quad A_2 = \sqrt{p} Z$$

consider a qubit in the state $\rho = \begin{bmatrix} a & b \\ b^* & d \end{bmatrix}$

$$\begin{aligned} \Lambda_{\text{deph}}(p) \left(\begin{bmatrix} a & b \\ b^* & d \end{bmatrix} \right) &= (1-p) \begin{bmatrix} a & b \\ b^* & d \end{bmatrix} + p \begin{bmatrix} a & -b \\ -b^* & d \end{bmatrix} \\ &= \begin{bmatrix} a & (1-2p)b \\ (1-2p)b^* & d \end{bmatrix} \end{aligned}$$

Pure states that are superpositions have off diagonal elements, whereas purely statistical mixtures have no off diagonal elements, dephasing destroys coherence between the two basis states of the qubit.

When $p = 1/2$ the channel $\Lambda_{\text{deph}(1/2)}$ is known as the complete dephasing channel
 \rightarrow it decoheres the qubit



A qubit may decohere gradually with rate T_2 as e^{-t/T_2}

Depolarizing Channel

In the depolarizing channel, the Pauli X, Y and Z operators are all applied to the state with equal probability $\frac{P}{3}$, while the state can also be left intact. For single qubit

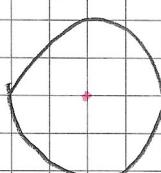
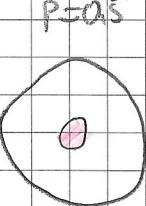
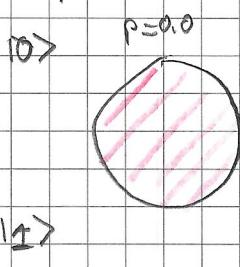
$$\{A_k\} = \left\{ \sqrt{1-p} I, \sqrt{\frac{p}{3}} X, \sqrt{\frac{p}{3}} Y, \sqrt{\frac{p}{3}} Z \right\}$$

$\Delta_{\text{dep}(p)}$ acting on a qubit in state $\rho = \begin{bmatrix} a & b \\ b^* & d \end{bmatrix}$ yields

$$\begin{aligned} \Delta_{\text{dep}(p)} \left(\begin{bmatrix} a & b \\ b^* & d \end{bmatrix} \right) &= \begin{bmatrix} (1-\frac{2p}{3})a + \frac{2pd}{3} & (1-\frac{4p}{3})b \\ (1-\frac{4p}{3})b^* & (1-\frac{2p}{3})d + \frac{2pa}{3} \end{bmatrix} \\ &= (1-\frac{4p}{3})\rho + \frac{4p}{3}\frac{I}{2} \end{aligned}$$

The depolarizing channel takes a convex combination of ρ with the maximally mixed state, regardless of the initial state ρ .

This can be visualised as a deflating Bloch sphere



Amplitude damping channel

The amplitude damping channel gradually maps a qubit to the $|0\rangle$ state

There are 2 Kraus operators for this channel

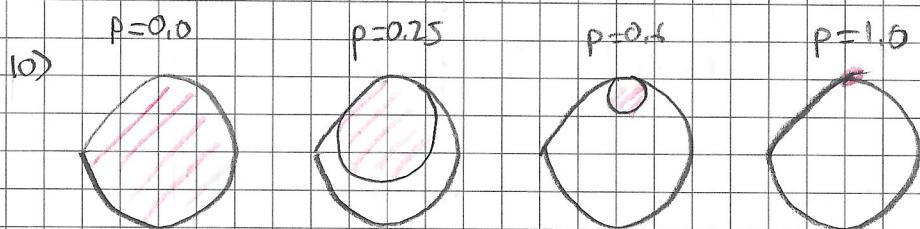
$$A_1 = \begin{bmatrix} 1 & 0 \\ 0 & \sqrt{1-p} \end{bmatrix} = \frac{1+\sqrt{1-p}}{2} I + \frac{1-\sqrt{1-p}}{2} Z$$

$$A_2 = \begin{bmatrix} 0 & \sqrt{p} \\ 0 & 0 \end{bmatrix} = \sqrt{p} (X+iY)$$

A_2 is the lowering operator, that maps $|1\rangle$ state to $|0\rangle$ state

$$\Delta_{\text{amp}} \left(\begin{bmatrix} a & b \\ b^* & d \end{bmatrix} \right) = \begin{bmatrix} a+pd & \sqrt{1-p}b \\ \sqrt{1-p}b^* & (1-p)d \end{bmatrix}$$

Amplitude damping also deflates the Bloch sphere, however $|0\rangle$ is untouched



The characteristic time that is associated with amplitude damping is known as the relaxation time T_1 , corresponding to dephasing time T_2 . If a state relaxes, it also gradually loses coherence

The amplitude damping model with 2 Kraus operators is only valid for $T=0$. At finite temperature, there will be a statistical occupation of $|1\rangle$ channel, hence 3 Kraus operators are required.

Process Fidelity

A measure that is used to test the quality of a map is process fidelity.

If there is a desired unitary process X_{ideal} then the process fidelity of X is

$$F_p = \text{tr}[X_{\text{ideal}} X] = \text{tr}[X X_{\text{ideal}}] = \\ \text{tr}[f_{\text{ideal}} f_{\text{actual, ideal}}]$$

If everything is diagonalised using the unitary basis of X_{ideal} , $|u\rangle$

$$F_p = \langle u | X | u \rangle$$

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