## <u>Individual reflection report – Robert Nilsson</u>

## Week 1

In this first week we have formed our team and got some hands-on experience of a scrum exercise. My main takeaways from the exercise were that it was all out chaos. We did not use the poker planning cards to estimate time, we did not structure the work between team members as good as we could have (although better at each iteration), the individual roles were not clear, etc. But I think this is all good! It shows that we have much to learn and improve.

Having worked with different products, as a product owner for several years, I hope I can contribute with some of my experience to the team. I'm excited to learn and take part of the "other" side of a scrum team, as a developer.

Some goals for coming weeks:

Improve as a programmer. Learn to program with APIs. Deliver my expected parts in each sprint. Help and engage with the rest of the team members. Learn, understand, and use the agile software project management style.