

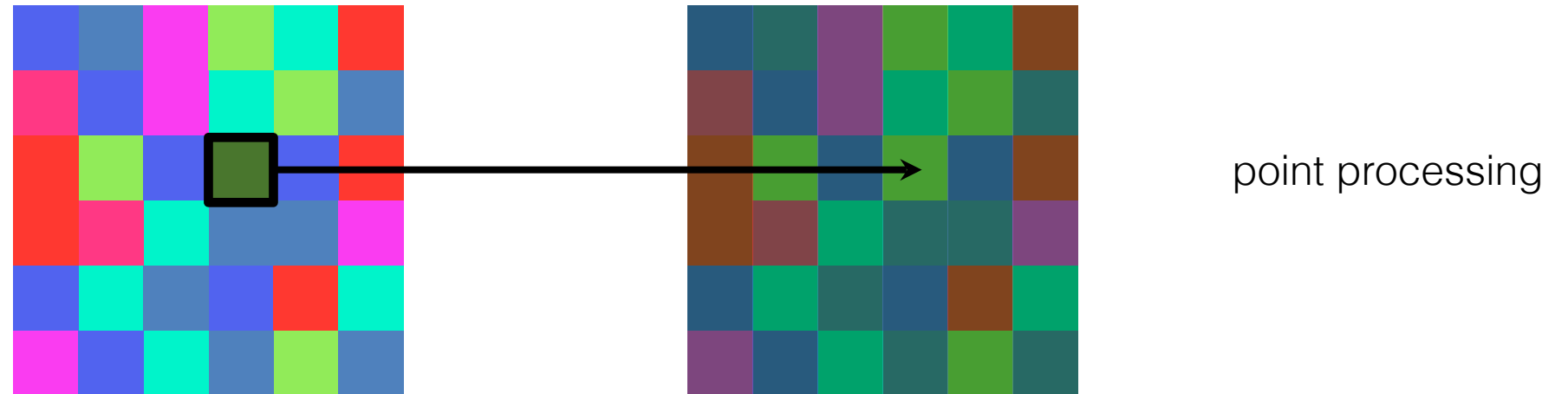


Point Processing

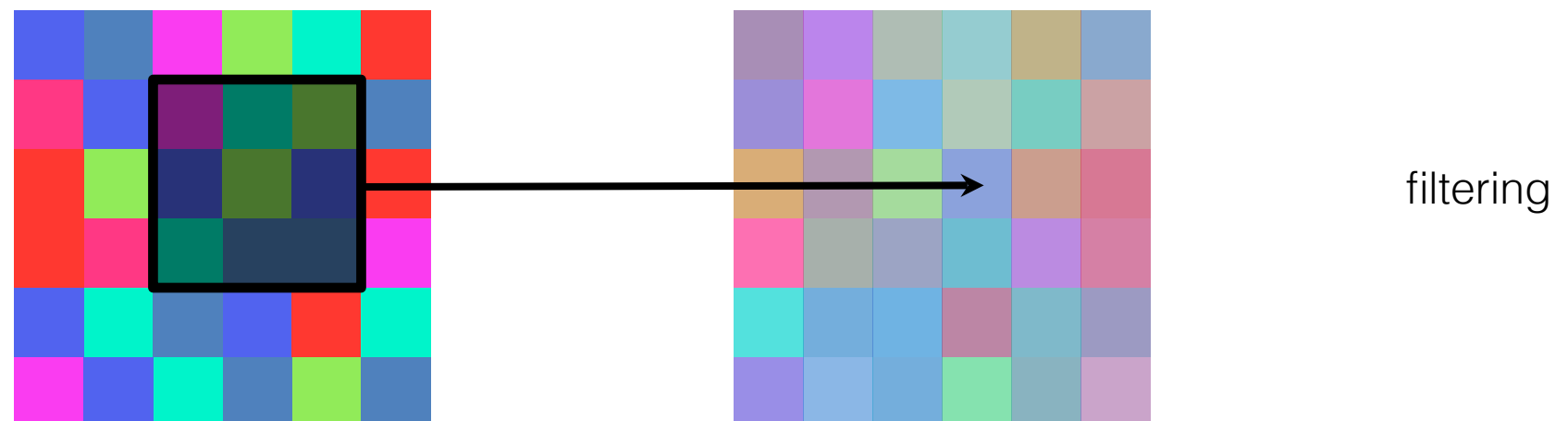
16-385 Computer Vision (Kris Kitani)
Carnegie Mellon University

What kind of image filtering can we perform?

Point Operation



Neighborhood Operation



Original



Darken



Lower Contrast



Nonlinear Lower Contrast



x

pixel value

Invert



Lighten



Raise Contrast



Nonlinear Raise Contrast



Original



Darken



Lower Contrast



Nonlinear Lower Contrast



x

$x - 128$

how would you code this?

Invert



Lighten



Raise Contrast



Nonlinear Raise Contrast



Original



$$x$$

Darken



$$x - 128$$

Lower Contrast



$$\frac{x}{2}$$

Nonlinear Lower Contrast



Invert



Lighten



Raise Contrast



Nonlinear Raise Contrast



Original



$$x$$

Darken



$$x - 128$$

Lower Contrast



$$\frac{x}{2}$$

Nonlinear Lower Contrast



$$\left(\frac{x}{255} \right)^{1/3} \times 255$$

Invert



Lighten



Raise Contrast



Nonlinear Raise Contrast



Original



$$x$$

Darken



$$x - 128$$

Lower Contrast



$$\frac{x}{2}$$

Nonlinear Lower Contrast



$$\left(\frac{x}{255} \right)^{1/3} \times 255$$

Invert



$$255 - x$$

Lighten



Raise Contrast



Nonlinear Raise Contrast

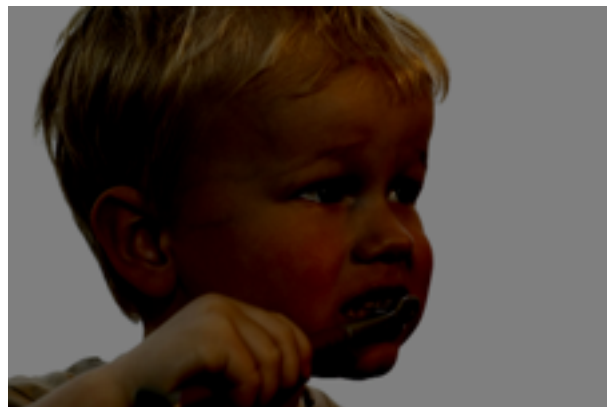


Original



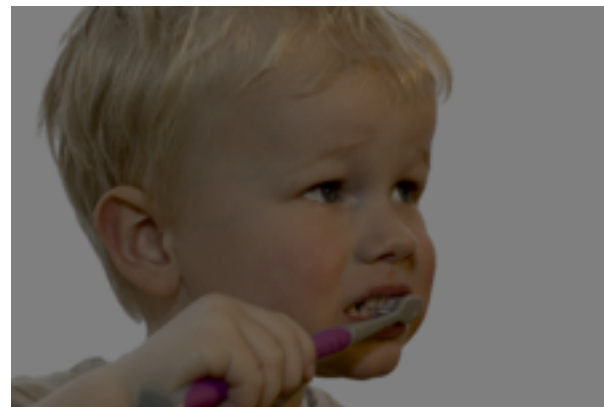
$$x$$

Darken



$$x - 128$$

Lower Contrast



$$\frac{x}{2}$$

Nonlinear Lower Contrast



$$\left(\frac{x}{255} \right)^{1/3} \times 255$$

Invert



$$255 - x$$

Lighten



$$x + 128$$

Raise Contrast



Nonlinear Raise Contrast



Original



$$x$$

Darken



$$x - 128$$

Lower Contrast



$$\frac{x}{2}$$

Nonlinear Lower Contrast



$$\left(\frac{x}{255} \right)^{1/3} \times 255$$

Invert



$$255 - x$$

Lighten



$$x + 128$$

Raise Contrast



$$x \times 2$$

Nonlinear Raise Contrast



Original



$$x$$

Darken



$$x - 128$$

Lower Contrast



$$\frac{x}{2}$$

Nonlinear Lower Contrast



$$\left(\frac{x}{255} \right)^{1/3} \times 255$$

Invert



$$255 - x$$

Lighten



$$x + 128$$

Raise Contrast



$$x \times 2$$

Nonlinear Raise Contrast



$$\left(\frac{x}{255} \right)^2 \times 255$$

Other point processes

