

# Optical Flow: Horn-Schunck

16-385 Computer Vision (Kris Kitani)

**Carnegie Mellon University**

## **Horn-Schunck Optical Flow (1981)**

brightness constancy

small motion

**‘smooth’ flow**

(flow can vary from pixel to pixel)

global method  
(dense)

## **Lucas-Kanade Optical Flow (1981)**

method of differences

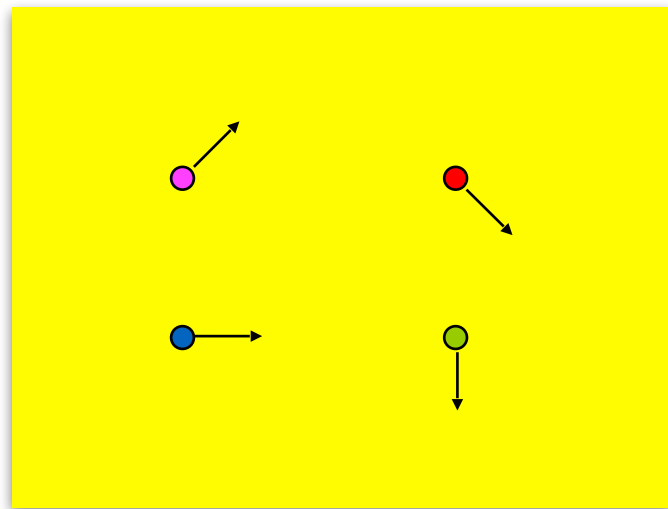
**‘constant’ flow**

(flow is constant for all pixels)

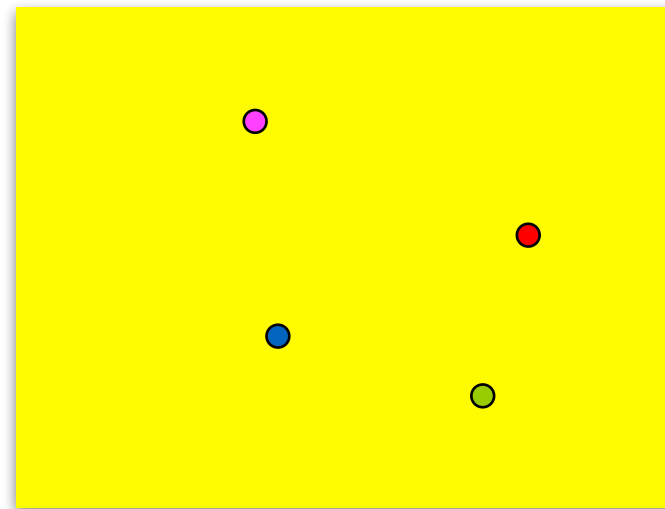
local method  
(sparse)

# Optical Flow

(Problem definition)



$I(x, y, t)$



$I(x, y, t')$

Estimate the motion  
(flow) between these  
two consecutive images

*How is this different from estimating a 2D transform?*

# Key Assumptions

(unique to optical flow)

## Color Constancy

(Brightness constancy for intensity images)

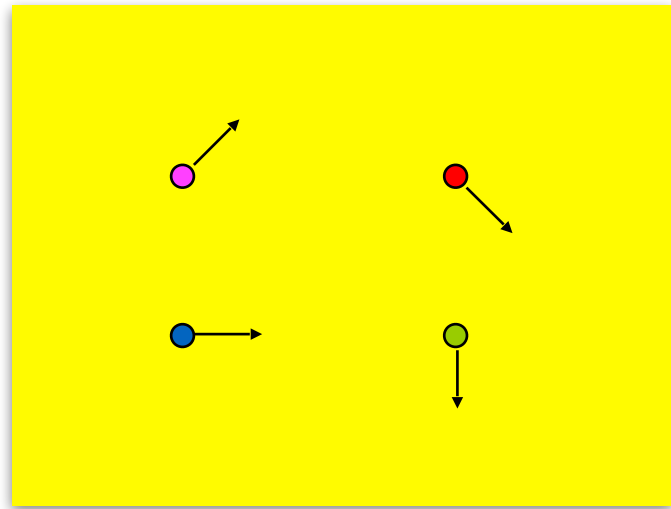
Implication: allows for pixel to pixel comparison  
(not image features)

## Small Motion

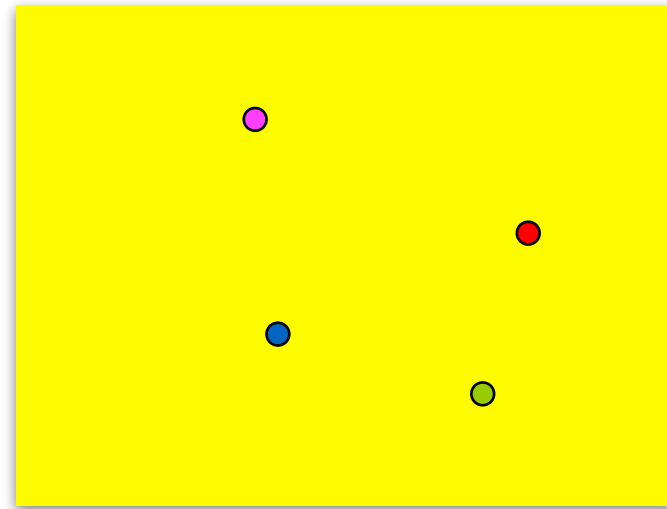
(pixels only move a little bit)

Implication: linearization of the brightness  
constancy constraint

# Approach



$I(x, y, t)$



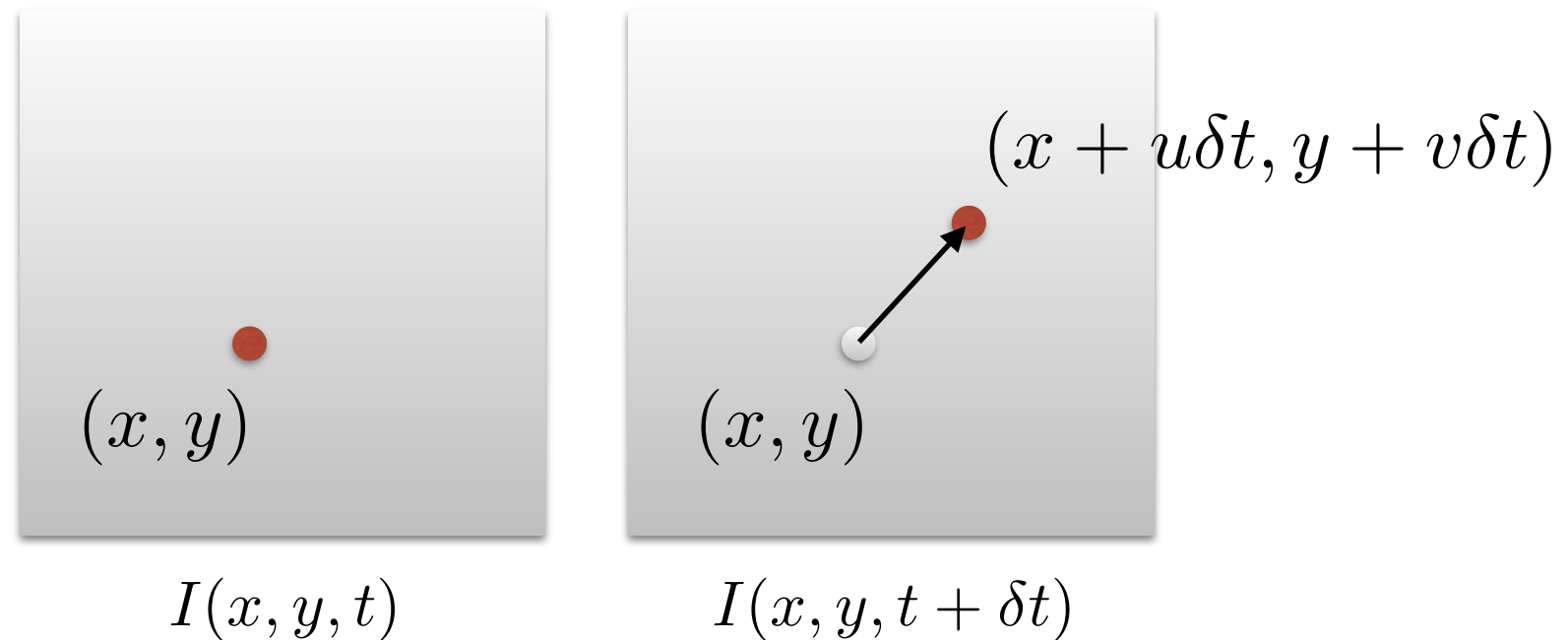
$I(x, y, t')$

Look for nearby pixels with the same color

(small motion)

(color constancy)

# Brightness constancy



Optical flow (velocities):  $(u, v)$       Displacement:  $(\delta x, \delta y) = (u\delta t, v\delta t)$

$$I(x + u\delta t, y + v\delta t, t + \delta t) = I(x, y, t)$$

For a really small time step...

# Optical Flow Constraint equation

$$I(x + u\delta t, y + v\delta t, t + \delta t) = I(x, y, t)$$

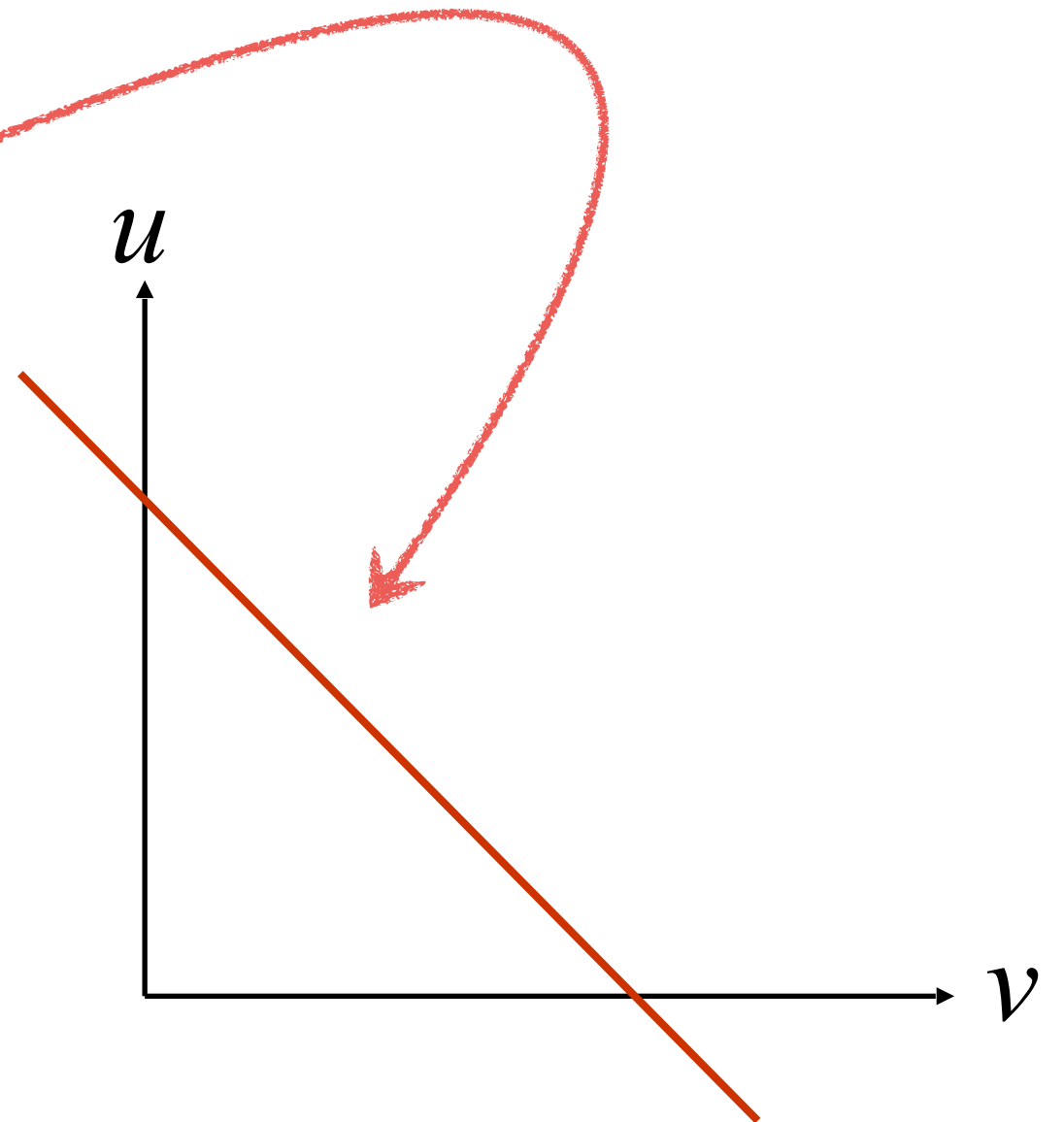
$$\cancel{I(x, y, t)} + \frac{\partial I}{\partial x} \delta x + \frac{\partial I}{\partial y} \delta y + \frac{\partial I}{\partial t} \delta t = \cancel{I(x, y, t)}$$

$$\frac{\partial I}{\partial x} \frac{dx}{dt} + \frac{\partial I}{\partial y} \frac{dy}{dt} + \frac{\partial I}{\partial t} = 0$$

$$I_x u + I_y v + I_t = 0$$

Solution lies on a straight line

$$I_x u + I_y v + I_t = 0$$



The solution cannot be determined uniquely with  
a single constraint (a single pixel)



*Where can we get an additional constraint?*

## **Horn-Schunck Optical Flow (1981)**

brightness constancy

small motion

**‘smooth’ flow**

(flow is smooth from pixel to pixel)

global method

## **Lucas-Kanade Optical Flow (1981)**

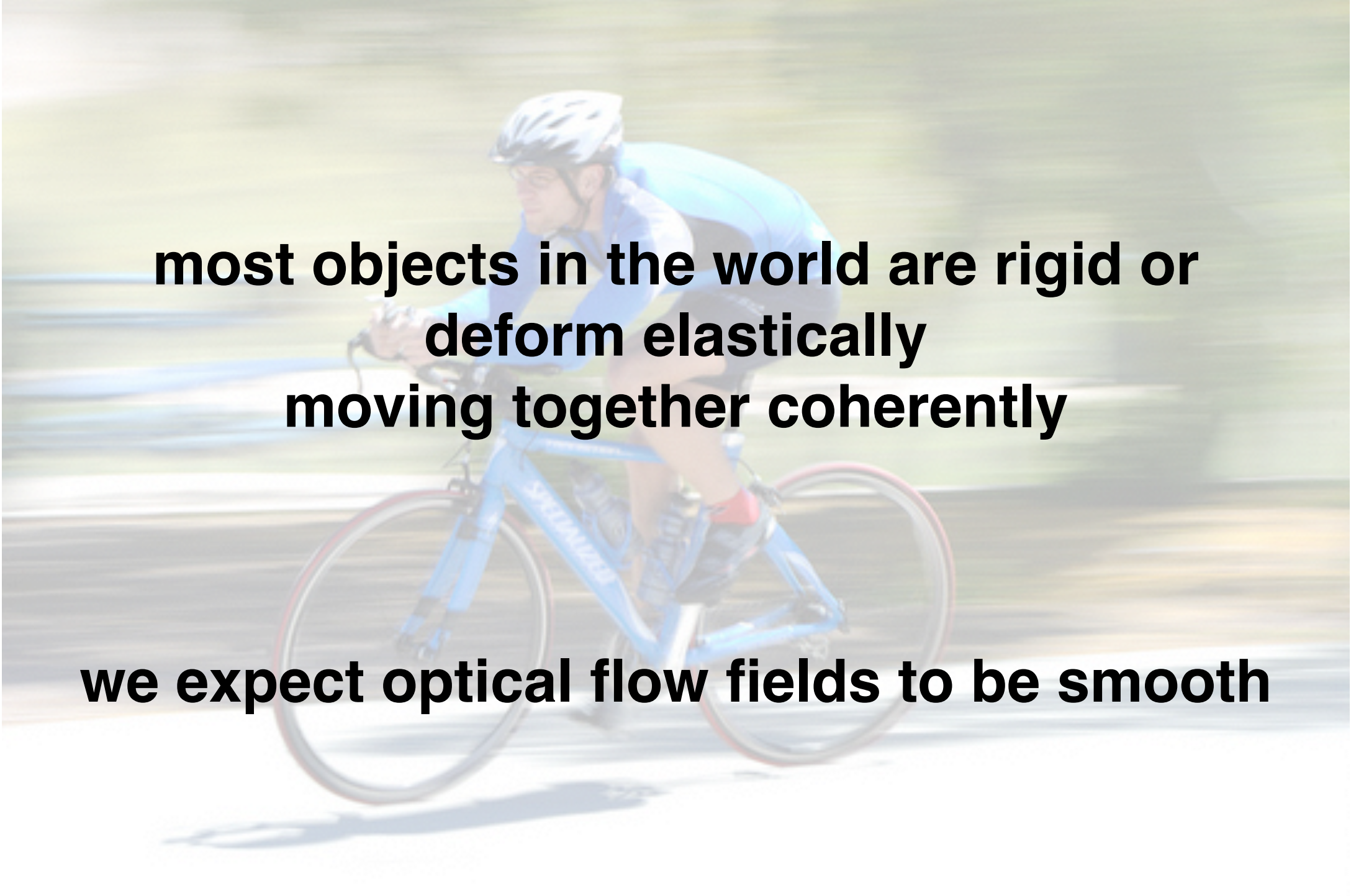
method of differences

**‘constant’ flow**

(flow is constant for all pixels)

local method

# Smoothness



**most objects in the world are rigid or  
deform elastically  
moving together coherently**

**we expect optical flow fields to be smooth**

# Key idea

(of Horn-Schunck optical flow)

Enforce

**brightness constancy**

Enforce

**smooth flow field**

to compute optical flow

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# Enforce **brightness constancy**

$$I_x u + I_y v + I_t = 0$$

For every pixel,

$$\min_{u,v} \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2$$

# Enforce **brightness constancy**

$$I_x u + I_y v + I_t = 0$$

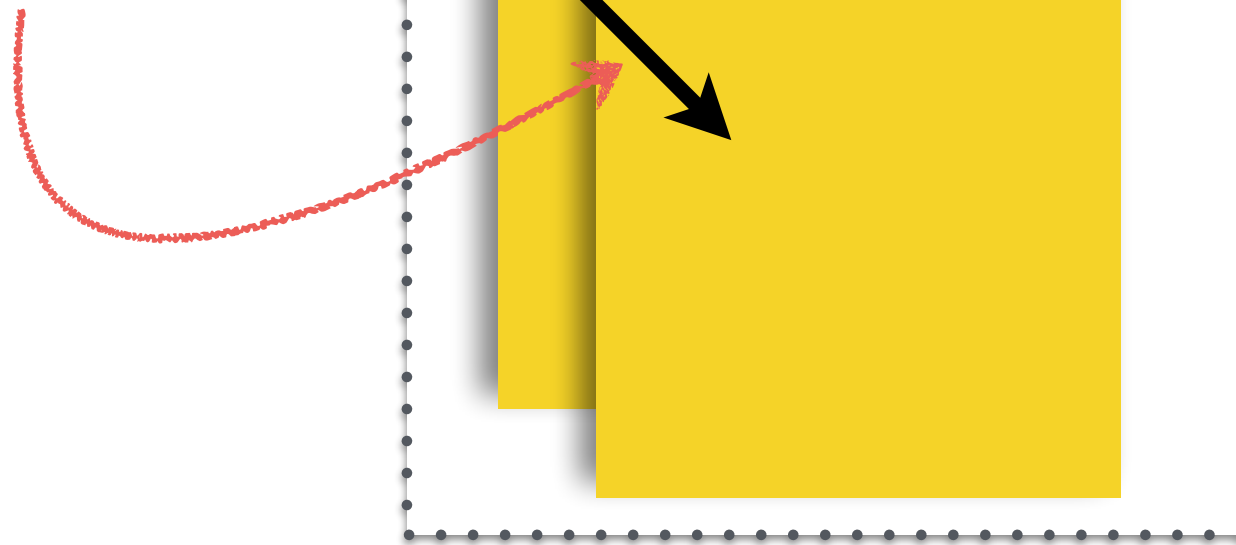
For every pixel,

$$\min_{u,v} \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2$$

lazy notation for  $I_x(i, j)$



displacement of object

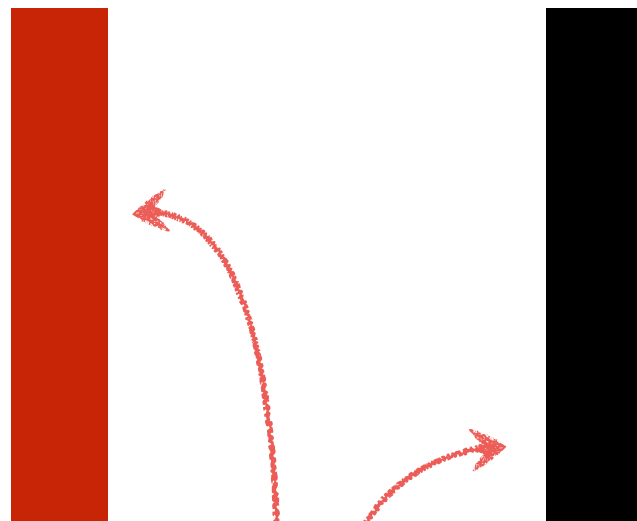


Find the optical flow such that it satisfies:

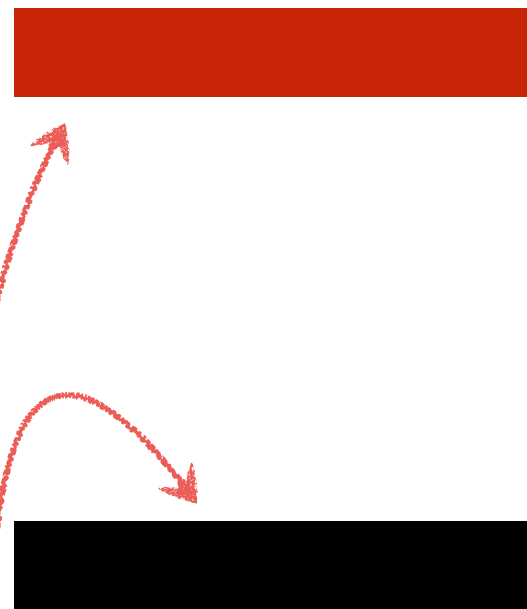
$I_x$

$I_y$

$I_t$



+



=



$u$  changes these

$v$  changes these



# Key idea

(of Horn-Schunck optical flow)

Enforce

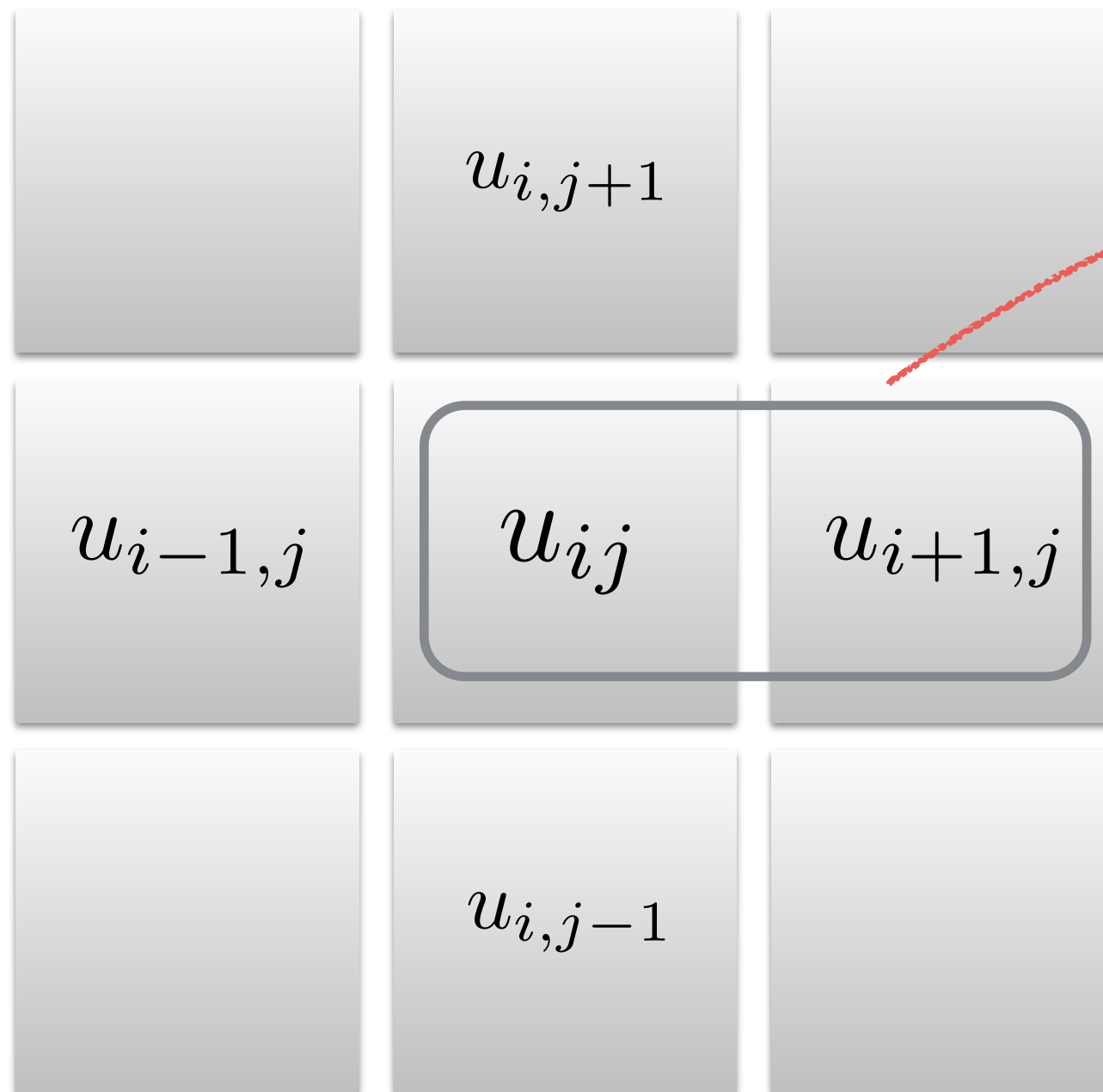
**brightness constancy**

Enforce

**smooth flow field**

to compute optical flow

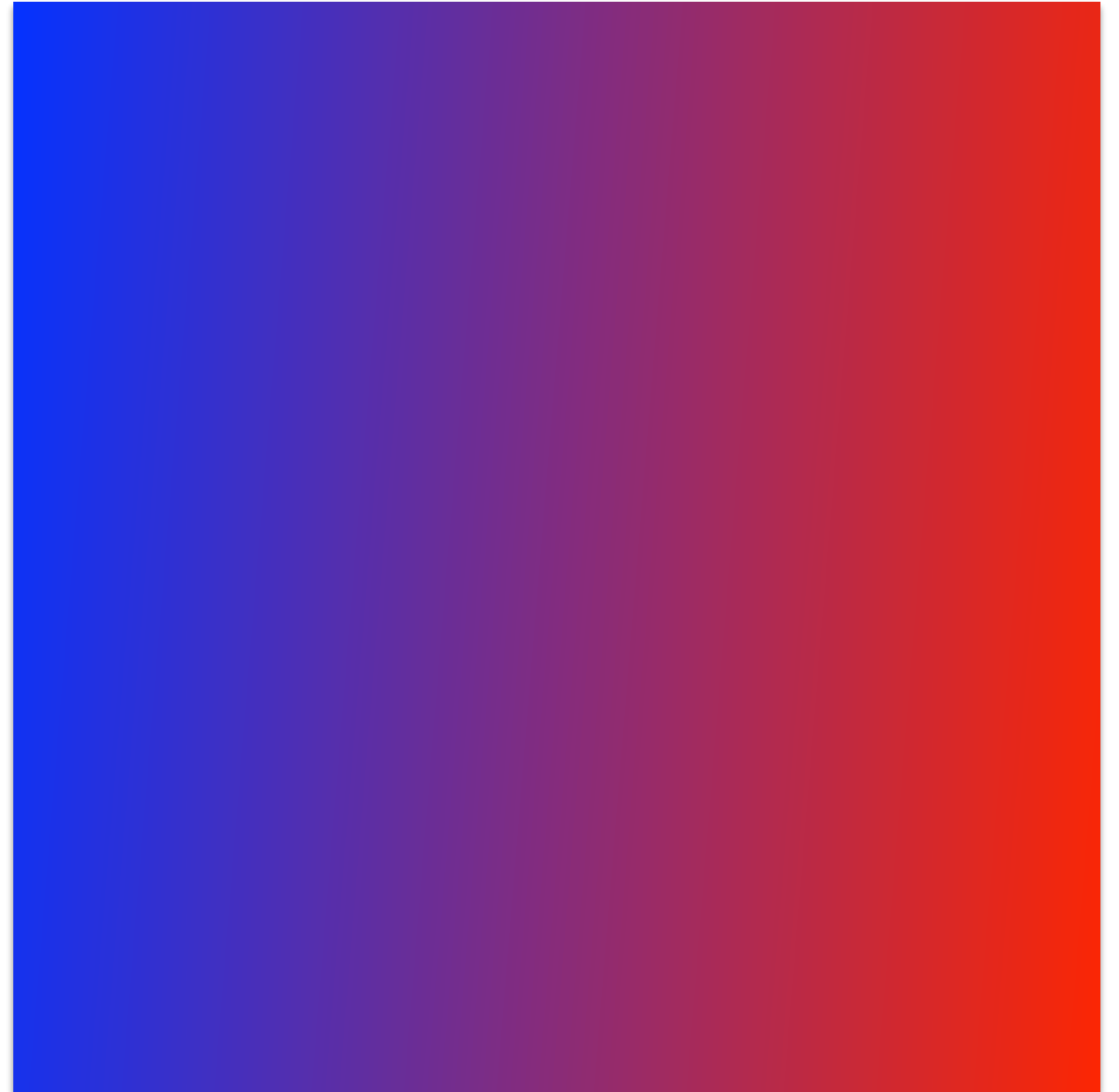
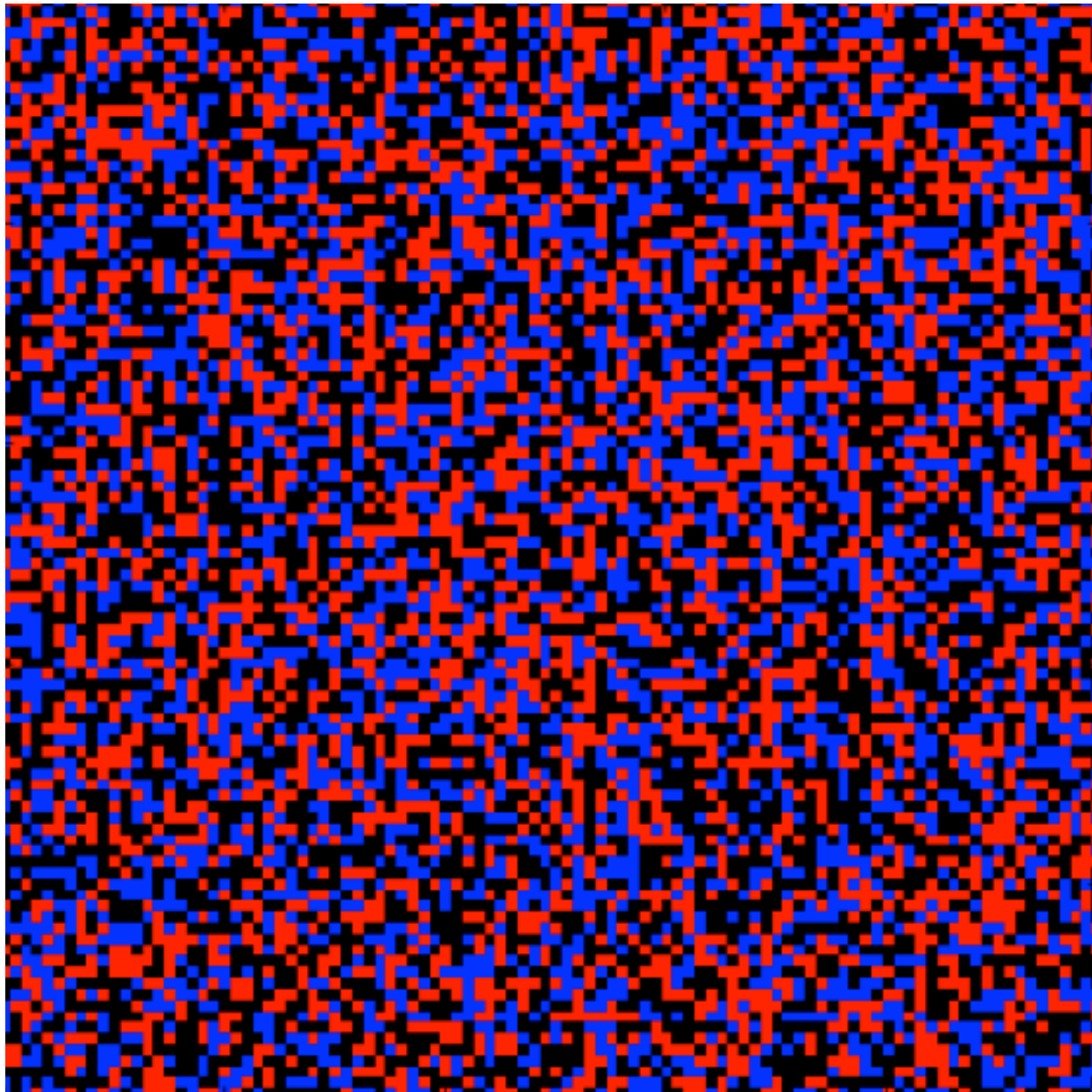
# Enforce **smooth flow field**



$$\min_{\mathbf{u}} (u_{i,j} - u_{i+1,j})^2$$

u-component of flow

Which flow field optimizes the objective?  $\min_{\mathbf{u}} (u_{i,j} - u_{i+1,j})^2$

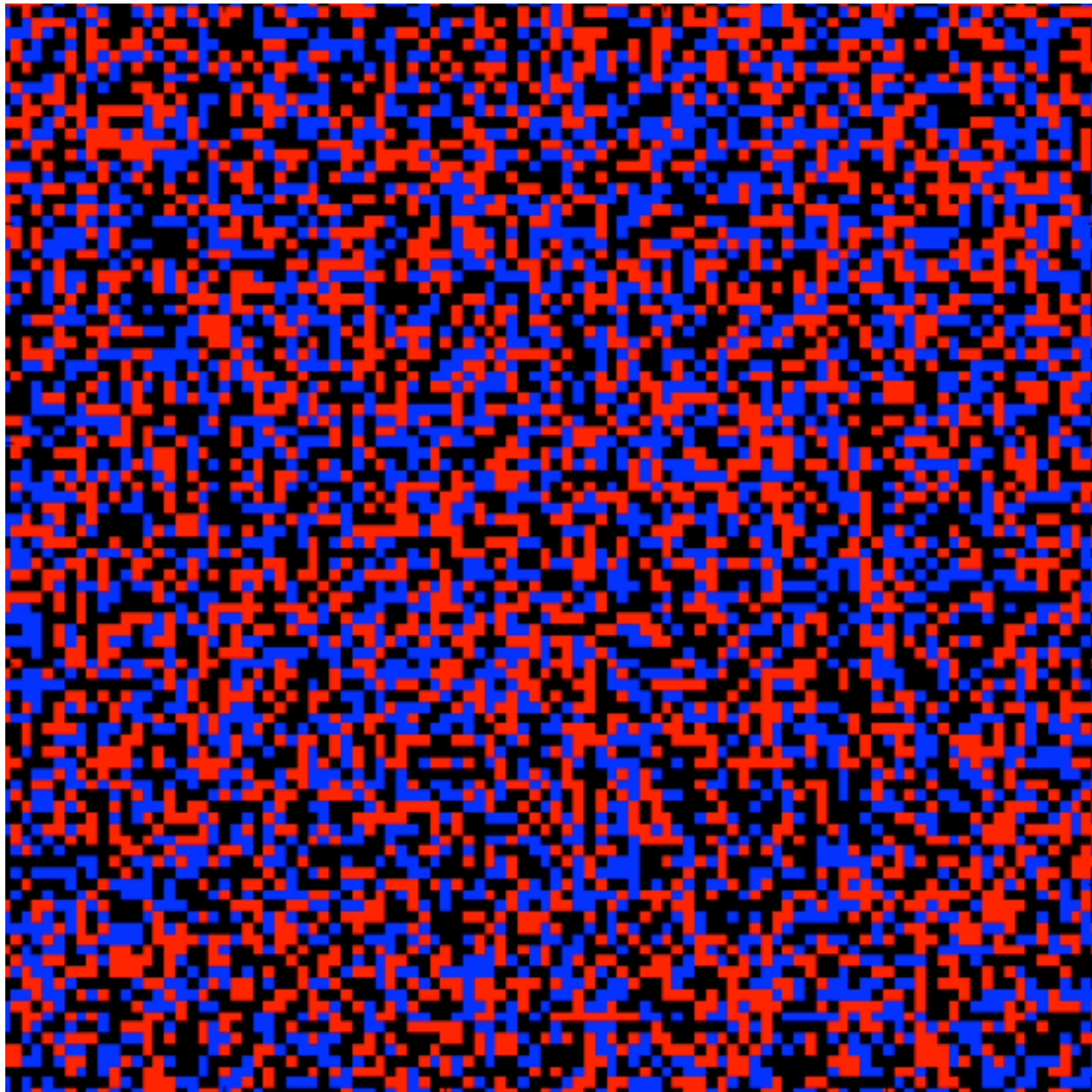


$$\sum_{ij} (u_{ij} - u_{i+1,j})^2$$

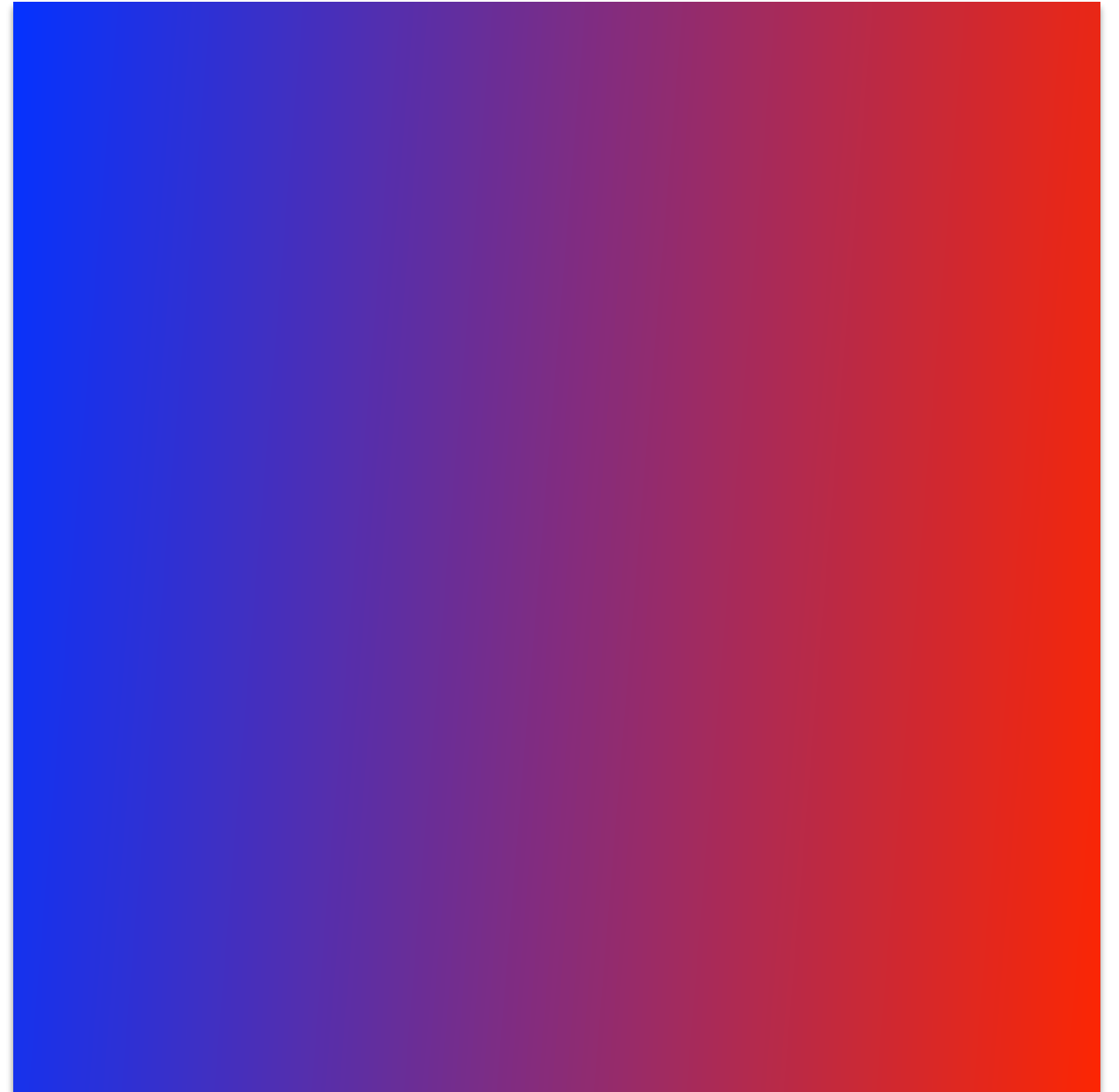
?

$$\sum_{ij} (u_{ij} - u_{i+1,j})^2$$

Which flow field optimizes the objective?  $\min_{\mathbf{u}} (u_{i,j} - u_{i+1,j})^2$



big



small

# Key idea

(of Horn-Schunck optical flow)

Enforce

**brightness constancy**

Enforce

**smooth flow field**

to compute optical flow

bringing it all together...

# Horn-Schunck optical flow

$$\min_{\mathbf{u}, \mathbf{v}} \sum_{i,j} \left\{ \overset{\text{smoothness}}{E_s(i,j)} + \overset{\text{brightness constancy}}{\lambda E_d(i,j)} \right\}$$

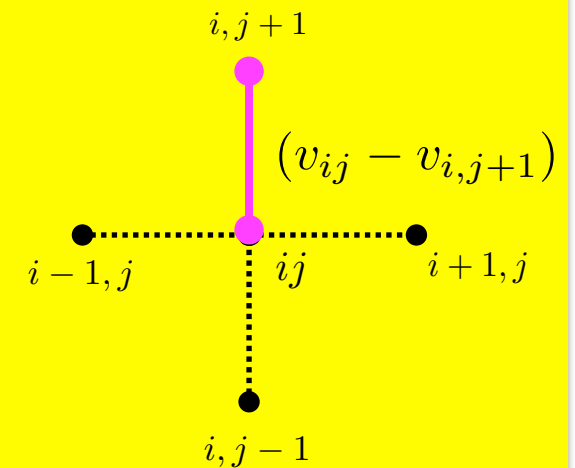
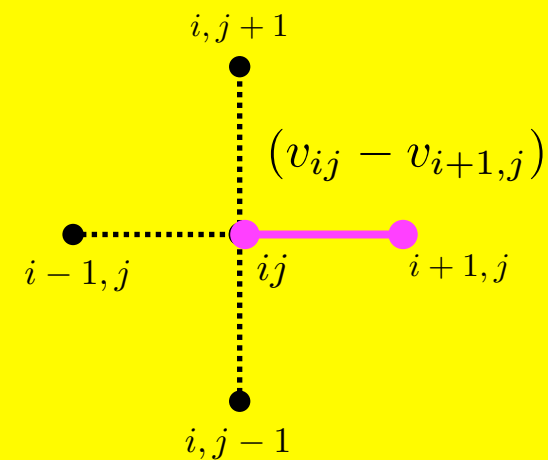
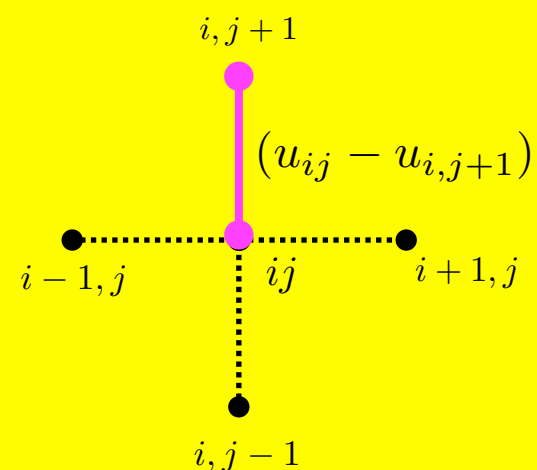
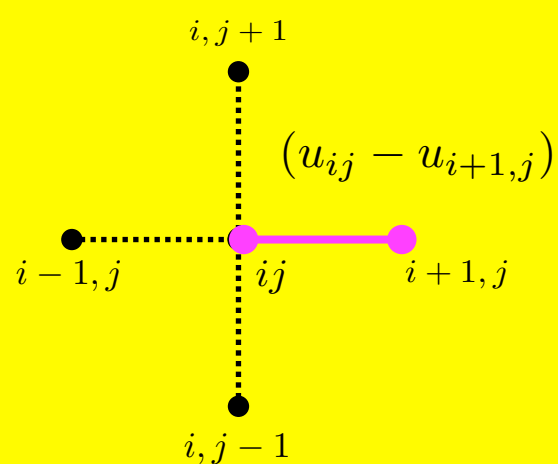
↖  
weight

# HS optical flow objective function

**Brightness constancy**  $E_d(i, j) = \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2$

## Smoothness

$$E_s(i, j) = \frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right]$$



*why not all four neighbors?*

How do we solve this minimization problem?

$$\min_{\mathbf{u}, \mathbf{v}} \sum_{i,j} \left\{ E_s(i,j) + \lambda E_d(i,j) \right\}$$



How do we solve this minimization problem?

$$\min_{\mathbf{u}, \mathbf{v}} \sum_{i,j} \left\{ E_s(i,j) + \lambda E_d(i,j) \right\}$$

Compute partial derivative, derive update equations  
(gradient decent!)

Compute the partial derivatives of this huge sum!

$$\sum_{ij} \left\{ \underbrace{\frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right]}_{\text{smoothness term}} + \underbrace{\lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2}_{\text{brightness constancy}} \right\}$$

Compute the partial derivatives of this huge sum!

$$\sum_{ij} \left\{ \frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right] + \lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2 \right\}$$

it's not so bad...

$$\frac{\partial E}{\partial u_{kl}} =$$

*how many u terms depend on k and l?*

Compute the partial derivatives of this huge sum!

$$\sum_{ij} \left\{ \frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right] + \lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2 \right\}$$

it's not so bad...

$$\frac{\partial E}{\partial u_{kl}} =$$

*how many u terms depend on k and l?*

**FOUR** from smoothness

**ONE** from brightness constancy

Compute the partial derivatives of this huge sum!

$$\sum_{ij} \left\{ \frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right] + \lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2 \right\}$$

it's not so bad...

$$\frac{\partial E}{\partial u_{kl}} = 2(u_{kl} - \bar{u}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_x$$

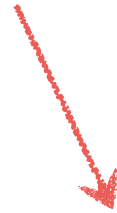
*how many u terms depend on k and l?*

**FOUR** from smoothness

**ONE** from brightness constancy

Compute the partial derivatives of this huge sum!

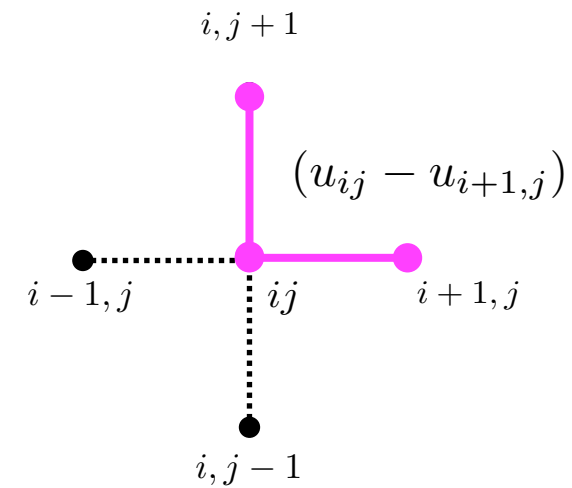
$$\sum_{ij} \left\{ \frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right] + \lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2 \right\}$$



$$(u_{ij}^2 - 2u_{ij}u_{i+1,j} + u_{i+1,j}^2)$$

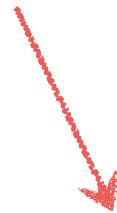
$$(u_{ij}^2 - 2u_{ij}u_{i,j+1} + u_{i,j+1}^2)$$

(variable will appear four times in sum)



Compute the partial derivatives of this huge sum!

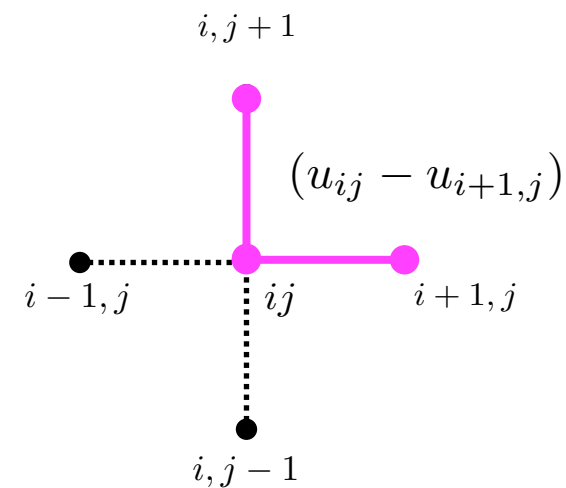
$$\sum_{ij} \left\{ \frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right] + \lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2 \right\}$$



$$(u_{ij}^2 - 2u_{ij}u_{i+1,j} + u_{i+1,j}^2)$$

$$(u_{ij}^2 - 2u_{ij}u_{i,j+1} + u_{i,j+1}^2)$$

(variable will appear four times in sum)



$$\frac{\partial E}{\partial u_{kl}} = 2(u_{kl} - \bar{u}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_x$$

$$\frac{\partial E}{\partial v_{kl}} = 2(v_{kl} - \bar{v}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_y$$

short hand for  
local average

$$\bar{u}_{ij} = \frac{1}{4} \left\{ u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1} \right\}$$

$$\frac{\partial E}{\partial u_{kl}} = 2(u_{kl} - \bar{u}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_x$$

$$\frac{\partial E}{\partial v_{kl}} = 2(v_{kl} - \bar{v}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_y$$

*Where are the extrema of E?*



$$\frac{\partial E}{\partial u_{kl}} = 2(u_{kl} - \bar{u}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_x$$

$$\frac{\partial E}{\partial v_{kl}} = 2(v_{kl} - \bar{v}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_y$$

*Where are the extrema of E?*

(set derivatives to zero and solve for unknowns u and v)

$$(1 + \lambda I_x^2)u_{kl} + \lambda I_x I_y v_{kl} = \bar{u}_{kl} - \lambda I_x I_t$$

$$\lambda I_x I_y u_{kl} + (1 + \lambda I_y^2)v_{kl} = \bar{v}_{kl} - \lambda I_y I_t$$

$$\frac{\partial E}{\partial u_{kl}} = 2(u_{kl} - \bar{u}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_x$$

$$\frac{\partial E}{\partial v_{kl}} = 2(v_{kl} - \bar{v}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_y$$

*Where are the extrema of E?*

(set derivatives to zero and solve for unknowns u and v)

$$(1 + \lambda I_x^2)u_{kl} + \lambda I_x I_y v_{kl} = \bar{u}_{kl} - \lambda I_x I_t$$

$$\lambda I_x I_y u_{kl} + (1 + \lambda I_y^2)v_{kl} = \bar{v}_{kl} - \lambda I_y I_t$$

*this is a linear system*       **$\mathbf{Ax} = \mathbf{b}$**       *how do you solve this?*

ok, take a step back, why are we doing all this math?

We are solving for the optical flow (u,v) given two constraints

$$\sum_{ij} \left\{ \frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right] + \lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2 \right\}$$

smoothness

brightness constancy

We need the math to minimize this  
(back to the math)

Partial derivatives of Horn-Schunck objective function E:

$$\frac{\partial E}{\partial u_{kl}} = 2(u_{kl} - \bar{u}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_x$$

$$\frac{\partial E}{\partial v_{kl}} = 2(v_{kl} - \bar{v}_{kl}) + 2\lambda(I_x u_{kl} + I_y v_{kl} + I_t)I_y$$

*Where are the extrema of E?*

(set derivatives to zero and solve for unknowns u and v)

$$(1 + \lambda I_x^2)u_{kl} + \lambda I_x I_y v_{kl} = \bar{u}_{kl} - \lambda I_x I_t$$

$$\lambda I_x I_y u_{kl} + (1 + \lambda I_y^2)v_{kl} = \bar{v}_{kl} - \lambda I_y I_t$$

$$\mathbf{Ax} = \mathbf{b} \quad \text{how do you solve this?}$$

$$(1 + \lambda I_x^2)u_{kl} + \lambda I_x I_y v_{kl} = \bar{u}_{kl} - \lambda I_x I_t$$

$$\lambda I_x I_y u_{kl} + (1 + \lambda I_y^2)v_{kl} = \bar{v}_{kl} - \lambda I_y I_t$$

Recall  $\mathbf{x} = \mathbf{A}^{-1} \mathbf{b} = \frac{\text{adj} \mathbf{A}}{\det \mathbf{A}} \mathbf{b}$

$$(1 + \lambda I_x^2)u_{kl} + \lambda I_x I_y v_{kl} = \bar{u}_{kl} - \lambda I_x I_t$$

$$\lambda I_x I_y u_{kl} + (1 + \lambda I_y^2)v_{kl} = \bar{v}_{kl} - \lambda I_y I_t$$

Recall  $\mathbf{x} = \mathbf{A}^{-1} \mathbf{b} = \frac{\text{adj} \mathbf{A}}{\det \mathbf{A}} \mathbf{b}$

Same as the linear system:

$$\underbrace{\{1 + \lambda(I_x^2 + I_y^2)\}}_{(\det \mathbf{A})} u_{kl} = (1 + \lambda I_x^2) \bar{u}_{kl} - \lambda I_x I_y \bar{v}_{kl} - \lambda I_x I_t$$

$$\underbrace{\{1 + \lambda(I_x^2 + I_y^2)\}}_{(\det \mathbf{A})} v_{kl} = (1 + \lambda I_y^2) \bar{v}_{kl} - \lambda I_x I_y \bar{u}_{kl} - \lambda I_y I_t$$

$$\{1 + \lambda(I_x^2 + I_y^2)\}u_{kl} = (1 + \lambda I_x^2)\bar{u}_{kl} - \lambda I_x I_y \bar{v}_{kl} - \lambda I_x I_t$$

$$\{1 + \lambda(I_x^2 + I_y^2)\}v_{kl} = (1 + \lambda I_y^2)\bar{v}_{kl} - \lambda I_x I_y \bar{u}_{kl} - \lambda I_y I_t$$

Rearrange to get update equations:

$$\begin{aligned} \underset{\text{new value}}{\hat{u}_{kl}} &= \underset{\text{old average}}{\bar{u}_{kl}} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_x \\ \hat{v}_{kl} &= \bar{v}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_y \end{aligned}$$



**Recall:**  $\min_{\mathbf{u}, \mathbf{v}} \sum_{i,j} \left\{ E_s(i,j) + \lambda E_d(i,j) \right\}$

When lambda is small (lambda inverse is big)...

$$\hat{u}_{kl} = \bar{u}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_x$$

new value
old average

$$\hat{v}_{kl} = \bar{v}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_y$$

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new value
old average

$$\hat{v}_{kl} = \bar{v}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_y$$

goes to zero

goes to zero

**Recall:**  $\min_{\mathbf{u}, \mathbf{v}} \sum_{i,j} \left\{ E_s(i, j) + \lambda E_d(i, j) \right\}$

When lambda is small (lambda inverse is big)...

$$\hat{u}_{kl} = \bar{u}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_x$$

new value
old average

$$\hat{v}_{kl} = \bar{v}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_y$$

goes to zero

goes to zero

...we only care about smoothness.

ok, take a step back, why did we do all this math?

We are solving for the optical flow (u,v) given  
two constraints

$$\sum_{ij} \left\{ \underbrace{\frac{1}{4} \left[ (u_{ij} - u_{i+1,j})^2 + (u_{ij} - u_{i,j+1})^2 + (v_{ij} - v_{i+1,j})^2 + (v_{ij} - v_{i,j+1})^2 \right]}_{\text{smoothness}} + \underbrace{\lambda \left[ I_x u_{ij} + I_y v_{ij} + I_t \right]^2}_{\text{brightness constancy}} \right\}$$

We needed the math to minimize this  
(now to the algorithm)

# Horn-Schunck Optical Flow Algorithm

1. Precompute image gradients  $I_y$   $I_x$
2. Precompute temporal gradients  $I_t$
3. Initialize flow field  $u = 0$   
 $v = 0$
4. While not converged

Compute flow field updates for each pixel:

$$\hat{u}_{kl} = \bar{u}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_x \quad \hat{v}_{kl} = \bar{v}_{kl} - \frac{I_x \bar{u}_{kl} + I_y \bar{v}_{kl} + I_t}{\lambda^{-1} + I_x^2 + I_y^2} I_y$$

**Just 8 lines of code!**