

Oscar Morales Picazo

EMAIL: oscar.picazo8@gmail.com

TELEPHONE: +52 1 222 532 6900

LINKEDIN: [/in/omoralespicazo](https://www.linkedin.com/in/omoralespicazo)

EDUCATION

Tecnológico de Monterrey

(ITESM/TEC)

BS. - Mechatronics Engineering

GPA: 92/100

Graduated in June 2021

TECHNICAL SKILLS

Javascript | NodeJS | React | SQL | Git | Terraform | Python |

AWS | Jenkins | Microsoft Office | SolidWorks | Docker | PHP

LANGUAGES

English - TOEFL ITP score of 617

German - Elementary proficiency (A1)

Spanish - Native language

PROFESSIONAL EXPERIENCE

2022- Ellucian – R&D Software Engineer II

Present Full-stack development for multiple SAAS services deadline-conscious. ReactJS development based on Figma designs. Created an AWS database migration script automated in Jenkins using Terraform. Improvement of RESTfull APIs to keep security standards and other requirements.

2021- Ellucian – Associate Software Developer

22 Following the SCRUM project management framework, I have been able to work on different issues and implementations from backend to frontend, allowing me to progress as a well-rounded software developer.

- Full-stack development of a new service to visualize applications and partners of Ellucian. Also, implemented a wizard to create new applications and publish them to the main service. Project made using ReactJS and Hapi.
- Maintenance of code: prevention of cyberattacks such as SQL injecting, optimization of code for faster runtime.

2021 Ellucian - R&D intern

Development of a metrics collector to migrate and process data from the company's REST APIs to Datadog (monitoring service for cloud applications), this collector was automated to be executed daily. This internship helped me to familiarize with development tools such as Docker, AWS, Jenkins, Postman, unit-testing, and NodeJS.

MAJOR SCHOOLS PROJECTS

2019 Automotons for the improvement of industrial processes (team project) – VW Project

Development of an autonomous cargo vehicle with Volkswagen de México as the training partner. The system used was based on ROS communication between a PC, PLCs (where all vehicle systems were controlled), and sensors. One of my contributions to this project was the installation and programming of encoders and Inertial Measurement Units to know the vehicle pose at any time.

2019 Smart Industries (team project) – VW Project

Project with the main objective of developing a continuous navigation monitoring system with Volkswagen de México as the training partner. Using LIDAR and ultrasonic sensors programmed with microcontrollers, sensors that work together with stepper motors, we were able to build a 360° mapping using Python on RaspberryPi. My major contribution to the project was the development of a code in Python that could map a 180° perimeter in closed spaces, as the 3D model design of the sensing system installed in a VW Beetle used for testing.

SIDE PROJECTS

2020 Motion Controlled Google Dino

A personal project to get familiarized with Python OpenCV libraries. Using motion detection programming, I was able to detect actions as jumping, crouching, or standing still. Each time my computer detected any of these movements, it would send a command to Google Chrome to move its famous Google Dino.

2019 Simon Says

Developed in C++ language using MPLAB X to program a microcontroller, game with solo and versus mode, 10 different levels and buzzer melodies. The whole game was installed in a printed circuit board designed in Eagle.

COURSES

2021 – Coursera Front-End Web Development with React by The Hong Kong University of Science and Technology

2021 – LinkedIn AWS for Developers: DynamoDB

2021 – LinkedIn Learning Docker

2021 – LinkedIn OWASP Top 10 Application Security Risks

2020 – Coursera Neural networks and Deep Learning course by deeplearning.ai

2020 – U. R. Universal Robots e-Series CoreTrack.

2020 – Udemy Introductory course to machine learning libraries in Python.

2018 – SolidWorks CSWA Certification for mechanical design.