# Assignment3

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Group Member:
项目要求:
技术栈:
Video Streaming:
Server:
用docker在阿里云Centos7上部署Kurento服务器:
ScreenShot:
Using Websocket:
chat Stream:
运行截图:
Java with SpringBoot
```

## **Group Member:**

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## 项目要求:

Video streaming server providing video streaming service

Messenger enabling chat between/among class mates

In java and with Spring Boot

Using websocket

## 技术栈:

自搭的阿里云turn服务器,信令服务器使用了websocket

WebRtc框架

用docker在阿里云Centos7上部署Kurento服务器:

## Video Streaming:

### Server:

运用了Java Spring自己的webrtc api

```
const iceServer = {
        "iceServers": [{
            "urls": 'stun:39.99.208.132:3478'
            "urls": "turn:39.99.208.132:3478",
            "username": "kurento",
            "credential": "kurento"
       }]
    };
//兼容浏览器的getUserMedia写法
const getUserMedia = (navigator.getUserMedia || navigator.mozGetUserMedia ||
navigator.webkitGetUserMedia | navigator.msGetUserMedia);
//兼容浏览器的PeerConnection写法
const PeerConnection = (window.PeerConnection | |
   window.webkitPeerConnection00
   window.webkitRTCPeerConnection
   window.RTCPeerConnection
   window.mozRTCPeerConnection);
```

## 用docker在阿里云Centos7上部署Kurento服务器:

项目由于时间原因,最后未使用到

```
|root@28v8bfal7pr9t09n9u4cyZ -|# curl -1 -N -H "Connection: Upgrade" -H "Upgrade: websocket" -H "Host: 127.0.0.1:8888" -H "Origin: 127.0.0.1" http://127.0.0.1:8888/kurento | HTTP/1.1 500 | Internal Server Error | Server: Websocket++07.7 | Server: Websocket+07.7 | Server: Websocket+07.7
```

### ScreenShot:

线上的turn服务器:

```
[root@iZ8vb8fa17pr9t09n9u4cyZ /]# cd Mariosy//software/kurento-coturn-docker/
[root@iZ8vb8fa17pr9t09n9u4cyZ kurento-coturn-docker]# cd coturn/
[root@iZ8vb8fa17pr9t09n9u4cyZ coturn]# sudo docker run -p 3478:3478 -p 3478:3478/
                                                                  Time Current
Left Speed
  % Total
             % Received % Xferd Average Speed
                                                 Time
                                                         Time
                                 Dload Upload Total
                                                        Spent
                             0
                                                        0:00:02 --:--:-
0
                                                                  Time Current
Left Speed
RFC 3489/5389/5766/5780/6062/6156 STUN/TURN Server
Version Coturn-4.4.2.2 'Ardee West
Max number of open files/sockets allowed for this process: 1048576
Due to the open files/sockets limitation,
max supported number of TURN Sessions possible is: 524000 (approximately)
  === Show him the instruments, Practical Frost: ====
```

实时主播效果:



主播名 z 建立视频连接

#### 实时观看效果:



# **Using Websocket:**

### 添加pom:

#### 配置websocket消息服务器:

```
package com.example.demo.WebSocket;

import com.alibaba.fastjson.JSON;
import com.example.demo.bean.Message;
import org.springframework.stereotype.Component;
import javax.websocket.*;
import javax.websocket.server.ServerEndpoint;
import java.io.IOException;
import java.util.Map;
```

```
import java.util.concurrent.ConcurrentHashMap;
@Component
@ServerEndpoint("/chat")
public class WebSocketChatServer {
    * 全部在线会话 PS: 基于场景考虑 这里使用线程安全的Map存储会话对象。
    */
   private static Map<String, Session> onlineSessions = new
ConcurrentHashMap<>();
   /**
    * 当客户端打开连接: 1.添加会话对象 2.更新在线人数
    */
   @OnOpen
   public void onOpen(Session session) {
       onlineSessions.put(session.getId(), session);
       sendMessageToAll(Message.jsonStr(Message.ENTER, "", "",
onlineSessions.size()));
   }
    /**
    * 当客户端发送消息: 1.获取它的用户名和消息 2.发送消息给所有人
    * 
    * PS: 这里约定传递的消息为JSON字符串 方便传递更多参数!
    */
   @OnMessage
   public void onMessage(Session session, String jsonStr) {
       Message message = JSON.parseObject(jsonStr, Message.class);
       sendMessageToAll(Message.jsonStr(Message.SPEAK, message.getUsername(),
message.getMsg(), onlineSessions.size()));
   }
    /**
    * 当关闭连接: 1.移除会话对象 2.更新在线人数
    */
   @OnClose
   public void onClose(Session session) {
       onlineSessions.remove(session.getId());
```

```
sendMessageToAll(Message.jsonStr(Message.QUIT, "", "",
onlineSessions.size()));
    /**
     * 当通信发生异常: 打印错误日志
    */
    @OnError
   public void onError(Session session, Throwable error) {
       error.printStackTrace();
    }
    /**
     * 公共方法: 发送信息给所有人
    */
   private static void sendMessageToAll(String msg) {
       onlineSessions.forEach((id, session) -> {
           try {
               session.getBasicRemote().sendText(msg);
           } catch (IOException e) {
               e.printStackTrace();
           }
       });
   }
}
```

### chat Stream:

## 运行截图:



# Java with SpringBoot