Concepts and Software Design for CPS Lab 0: Introduction

Chair of Cyber-Physical Systems in Production Engineering Technical University of Munich Munich, Germany

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Overview (curriculum)

From design to implementation of Cyber-Physical Systems:

- Programming real-time embedded systems with C
 From bit operations to task scheduling and communication
 Virtual-C IDE and Linux shell
- Cyber-physical modeling and simulation
 Designing digital filters and controllers
 Matlab and Simulink

Overview (organization)

- 12 meetings and 6 assignments
- Assignments are worked on in groups of 3
- Submission via Moodle
 only one group member submits the groups solution
 every group member needs to be able to explain the solution
- Due date will be on the Moodle submission page
- Teaching material on Moodle

Meetings

- Weekly meetings with each team on Zoom
- Two meeting types: Review and Q&A, held alternately: exception for Lab 1 (no Q&A meeting): 28th October: Review Lab 1, 4th November: Q&A Lab 2, 11 November: Review Lab 2, ...
- Review meeting:
 - students present the solution of their last assignment
 - we discuss with you the next assignment

(compulsory attendance, duration: 20 - 30 min. per team)

- Q&A meeting:
 - receive help with problems related to the active assignment
 - ask detail questions about things you learned

As group, write an email with your question/problem until Wednesday/Thursday EOD (the day before the Q&A meeting date). (duration: depending on question/problem)

Next week will be a Review meeting (28th October)

Schedule (Dates)

Date (d/m/y)	Q/A	Assignment	
		Release	Review
21/10/21	Intro	No. 1	-
28/10/21	_	No. 2	No. 1
04/11/21	No. 2	-	-
11/11/21	_	No. 3	No. 2
18/11/21	No. 3	-	-
25/11/21	_	No. 4	No. 3
09/12/21	No. 4	-	-
16/12/21	_	No. 5	No. 4
23/12/21	No. 5	-	-
13/01/22	_	No. 6	No. 5
20/01/22	No. 6	-	-
27/01/22	_	-	No. 6

Dates might be subject to change

Schedule (Time slots)

Session 1	10:30 - 13:00
Session 2	13:00 - 14:30
Session 3	14:30 - 16:00

- There are up to 6 groups per session possible
- Groups are formed by up to 3 persons

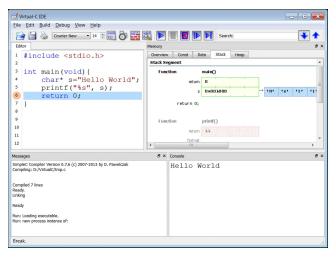
Groups

Please form groups!

Software

Virtual-C IDF

Integrated development environment (IDE) for C with an editor, a compiler, a debugger, and visualization for memory segments.



Software

Virtual-C IDE: Installation

To download and install *Virtual-C* follow the instructions from:

https://sites.google.com/site/virtualcide/

Supported platforms:

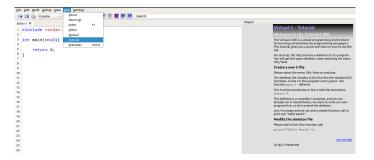
- Microsoft Windows (7, 8, 10) 32/64 Bit
- Mac (OS X 10.7-11)
- Linux (i386, .deb package)
 for other architectures (e.g., amd64) you may need to enable multiarch (https://wiki.debian.org/Multiarch/HOWTO)
 tested on Ubuntu 16.04 (32 bit), 18.04 (64 bit), Mint 19 (32 & 64 bit)

In case of any problems, please read the release notes first:
https://sites.google.com/site/virtualcide/ReleaseNotes.txt

Software

Virtual-C IDE: First run

After installation please run tutorial ("Hello World!")

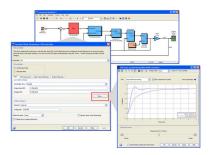


Software Matlab

MATLAB is a numerical computing environment and programming language

- matrix manipulations
- plotting of data
- implementation of algorithms

Simulink adds graphical simulation and model-based design for dynamic and embedded systems.



Software Matlab

To download and install *Matlab* follow the instructions from:

https://wiki.rbg.tum.de/Informatik/Helpdesk/
MatlabInstallieren

Products to install:

- MATLAB
- Simulink, Simulink Control Design, Control System Toolbox

License Information can be found at: https:
//wiki.tum.de/pages/viewpage.action?pageId=43002883.

Literature



Bill Gallmeister.

POSIX.4 Programmers Guide: Programming for the Real World.

O'Reilly Media, Incorporated, 1995.



Brian W. Kernighan and Dennis M. Ritchie.

The C Programming Language.

Prentice Hall Professional Technical Reference, 2nd edition, 1988.

Link to the book

Homework

- 1: Make sure you can run Virtual-C IDE or another C compiler
- 2: Run tutorial ("Hello World") in Virtual-C IDE (see slide 11)

Lab 1 slides are available on Moodle

- Introduction to C
 - ► Hello World!
 - Data Types
 - Bit Operations
 - Arrays
 - Functions