

APPENDIX A

A fast manual to use the `fargo_tools` package

This is a brief manual to introduce FARGO3D code users who want to learn the use of `fargo_tools`. This package manual includes how to get the data from the hydrodynamical simulations and to visualize 3D data with the `Paraview` software. It is assumed you use some Linux distribution and you are familiarized with the terminal environment.

The text in verbatim after the `$` symbol means the commands that you need enter in the terminal. If you copy these command lines one by one you could follow this tutorial very easy.

A.1 Creating some FARGO3D outputs

Let's start in our home directory, (in this tutorial is assumed that you have the `fargo_tools` directory in your home and also that you will download `fargo3d` there in)

```
$ cd
$ pwd
/home/oscar
```

At first, you need to download the FARGO3D code

```
$ wget http://fargo.in2p3.fr/downloads/fargo3d-1.0.tar.gz
```

the next step is to decompress it (the name can change depending on the FARGO3D version)

```
$ tar -xvf fargo3d-1.0.tar.gz
```

This will create a directory called `fargo3d-1.0` (The name can vary depending on the version). Change to the `fargo3d` directory

```
$ cd fargo3d-1.0
```

Inside this directory you can compile the `fargo3d` code if you have the correct compilers (see FARGO3D's manual, <http://fargo.in2p3.fr/manuals/html/index.html>). Let's compile the default `p3disof` setup, which is a full 3D isothermal circumstellar disk

```
$ make SETUP=p3disof para
```

```
.
.
.
```

All objects are OK. Linking stage

```
FARGO3D SUMMARY:
=====
```

This built is PARALLEL (MPI). Use "make seq" to change that

```
SETUP:      'p3disof'
(Use "make SETUP=[valid_setup_string]" to change set up)
(Use "make list" to see the list of setups implemented)
(Use "make info" to see the current sticky build options)
```

```
rm zmax_bound.c ymax_bound.c ymin_bound.c zmin_bound.c
make[1]: Leaving directory '/home/oscar/fargo3d-1.0/bin'
```

I decided to compile it to run in parallel with CPUs, but you can compile it with GPU or in the sequential slow way (again see FARGO3D manual). If the compilation does not mark an error you are ready to generate your data, if it does, you need to check your compilers.

It is time to run the simulation

```
$ mpirun -np 8 ./fargo3d -m setups/p3disof/p3disof.par
```

```
.
.
.
```

Doesn't feel the disk potential
Doesn't feel the other planets potential

```
Found 32 communicators
Found 32 communicators
Found 32 communicators
Found 32 communicators
Found 32 communicators
Found 32 communicators
Found 32 communicators
Found 32 communicators
Found 32 communicators
OUTPUTS 0 at date t = 0.000000 OK
.....TRYING TO OPEN ./outputs/p3disof//FG000000/
TRYING TO OPEN ./outputs/p3disof//FG000000/
TRYING TO OPEN ./outputs/p3disof//FG000000/
TRYING TO OPEN ./outputs/p3disof//FG000000/

TRYING TO OPEN ./outputs/p3disof//FG000000/
TRYING TO OPEN ./outputs/p3disof//FG000000/
Process 0 creates the directory ./outputs/p3disof//FG000000/
TRYING TO OPEN ./outputs/p3disof//FG000000/
TRYING TO OPEN ./outputs/p3disof//FG000000/
.....
.....
.....
```

I ran the simulation with eight processors, this can vary depending on your computer or if you are using a sequential or GPU run. The `-m` flag is quite important to use, since this generate the data in the way that `fargo_tools` needs. Wait some time until the system evolves, let's stop the simulation after 10 outputs, you can do this typing `Ctrl + C`.

```
.....
.....
OUTPUTS 10 at date t = 31.415927 OK
.....
Ctrl + C
```

A.2 Using t2csv

The `fargo_tools` directory contains a directory called `t2csv`, lets move there in

```
$ cd ~/fargo_tools/t2csv
```

Typing the `ls` command, you will see a `makefile` file, and if `OPENMP` is correctly installed, it should compile, then an executable file called `t2csv` and some `.o` files are created.

```
$ pwd
/home/oscar/fargo_tools/t2csv
$ ls
makefile
$ make
mpif90 -cpp -finit-local-zero -fno-automatic -ffloat-store -c ../sources_f90/t2csv.f90
mpif90 -cpp -finit-local-zero -fno-automatic -ffloat-store -c ../sources_f90/trans_coords.f90
mpif90 -cpp -finit-local-zero -fno-automatic -ffloat-store -c ../sources_f90/create_names.f90
mpif90 -cpp -finit-local-zero -fno-automatic -ffloat-store -c ../sources_f90/input_file.f90
mpif90 -cpp -finit-local-zero -fno-automatic -ffloat-store t2csv.o trans_coords.o
create_names.o input_file.o -o t2csv
$ ls
create_names.o input_file.o makefile t2csv t2csv.o trans_coords.o
```

If you obtain some like that in your computer, you are ready to use `t2csv`. The next step is to copy the `t2csv` file to your output file directory, this directory must be inside `fargo3d-1.0/outputs/p3disof/`, after copy it, lets move to this directory.

```
$ cp t2csv ~/fargo3d-1.0/outputs/p3disof/
$ cd ~/fargo3d-1.0/outputs/p3disof/
$ ls
bigplanet0.dat    FG000008    gasenergy0.dat  gasvx2.dat    gasvy5.dat    gasvz8.dat
density0_2d.dat  FG000009    gasenergy10.dat gasvx3.dat    gasvy6.dat    gasvz9.dat
dimensions.dat   FG000010    gasenergy1.dat  gasvx4.dat    gasvy7.dat    grid000.inf
domain_x.dat     gasdens0.dat gasenergy2.dat  gasvx5.dat    gasvy8.dat    grid001.inf
domain_y.dat     gasdens10.dat gasenergy3.dat  gasvx6.dat    gasvy9.dat    IDL.var
domain_z.dat     gasdens1.dat  gasenergy4.dat  gasvx7.dat    gasvz0.dat    orbit0.dat
FG000000         gasdens2.dat  gasenergy5.dat  gasvx8.dat    gasvz10.dat   planet0.dat
FG000001         gasdens3.dat  gasenergy6.dat  gasvx9.dat    gasvz1.dat    t2csv
FG000002         gasdens4.dat  gasenergy7.dat  gasvy0.dat    gasvz2.dat    torq_planet_0.dat
FG000003         gasdens5.dat  gasenergy8.dat  gasvy10.dat   gasvz3.dat    tqwk0.dat
FG000004         gasdens6.dat  gasenergy9.dat  gasvy1.dat    gasvz4.dat    variables.par
FG000005         gasdens7.dat  gasvx0.dat      gasvy2.dat    gasvz5.dat    vx0_2d.dat
FG000006         gasdens8.dat  gasvx10.dat     gasvy3.dat    gasvz6.dat    vy0_2d.dat
FG000007         gasdens9.dat  gasvx1.dat      gasvy4.dat    gasvz7.dat    vz0_2d.dat
```

Before running `t2csv`, an input file must be created, such a file must be named `input.dat`, and it has to have the next data in the following order

1. Number of cells in the X direction
2. Number of cells in the Y direction
3. Number of cells in the Z direction
4. Minimum output file to be transformed
5. Maximum output file to be transformed
6. Size of the jump between output files to be transformed
7. Min value in X direction
8. Max value in X direction
9. Min value in Y direction
10. Max value in Y direction
11. Min value in Z direction
12. Max value in Z direction
13. Grid Geometry. s for spherical, c for cylindrical, r for cartesian

If you are familiarized with the `FARGO3D` code, the values for 1-3, 7-12 can be obtained from the `.par` file, the value for 13 is obtained from the `.opt` file and the values for 4-6 are defined by the user. You can fill the `input.dat` file according to your simulation. For the `p3disof` setup, open a file called `input.dat` with your favorite text editor and fill it with the next lines

```
100      #Number of cells in the X direction
80       #Number of cells in the Y direction
40       #Number of cells in the Z direction
0        #minimum output file to be transformed
10       #maximum output file to be transformed
1        #size of the jump between output files to be transformed
-3.14159 #Min value in X direction
3.14159  #Max value in X direction
0.6      #Min value in Y direction
1.5      #Max value in Y direction
1.42     #Min value in Z direction
1.72     #Max value in Z direction
s        #s for spherical, c for cylindrical, r for cartesian
```

That means that our grid is 100, 80 and 40 cells in the X, Y, Z coordinate, respectively. We want to transform the output files from the 0 to the 10 output, one by one (it means that the output files from 0,1,2,3,4,5,6,7,8,9,10 will be used, if we would want 0,2,4,6,8,10 we had specified 2 in the size of the jump, and so on). The domain of our grid goes from $[-\pi : \pi]$ in azimuth, $[0.6 : 1.5]$ in radius and $[1.42 : 1.72]$ in colatitude. The grid geometry is spherical so the `s` character is used. Now the `input.dat` file must be in the same directory as `t2csv`

```
$ ls
bigplanet0.dat    FG000009    gasenergy1.dat  gasvx5.dat    gasvy9.dat    input.dat
density0_2d.dat  FG000010    gasenergy2.dat  gasvx6.dat    gasvz0.dat    orbit0.dat
dimensions.dat    gasdens0.dat gasenergy3.dat  gasvx7.dat    gasvz10.dat   planet0.dat
domain_x.dat     gasdens10.dat gasenergy4.dat  gasvx8.dat    gasvz1.dat    t2csv
```

domain_y.dat	gasdens1.dat	gasenergy5.dat	gasvx9.dat	gasvz2.dat	torq_planet_0.dat
domain_z.dat	gasdens2.dat	gasenergy6.dat	gasvy0.dat	gasvz3.dat	tqwk0.dat
FG000000	gasdens3.dat	gasenergy7.dat	gasvy10.dat	gasvz4.dat	variables.par
FG000001	gasdens4.dat	gasenergy8.dat	gasvy1.dat	gasvz5.dat	vx0_2d.dat
FG000002	gasdens5.dat	gasenergy9.dat	gasvy2.dat	gasvz6.dat	vy0_2d.dat
FG000003	gasdens6.dat	gasvx0.dat	gasvy3.dat	gasvz7.dat	vz0_2d.dat
FG000004	gasdens7.dat	gasvx10.dat	gasvy4.dat	gasvz8.dat	
FG000005	gasdens8.dat	gasvx1.dat	gasvy5.dat	gasvz9.dat	
FG000006	gasdens9.dat	gasvx2.dat	gasvy6.dat	grid000.inf	
FG000007	gasenergy0.dat	gasvx3.dat	gasvy7.dat	grid001.inf	
FG000008	gasenergy10.dat	gasvx4.dat	gasvy8.dat	IDL.var	

Now `t2csv` can be executed

```
$ mpirun -np 4 ./t2csv
Creating disk      0 .csv file by processor      1
Creating disk      1 .csv file by processor      2
Creating disk      3 .csv file by processor      4
Creating disk      2 .csv file by processor      3
Creating disk      6 .csv file by processor      3
Creating disk      5 .csv file by processor      2
Creating disk      4 .csv file by processor      1
Creating disk      7 .csv file by processor      4
Creating disk     10 .csv file by processor      3
Creating disk      9 .csv file by processor      2
Creating disk      8 .csv file by processor      1
The csv files have been created inside csv_files directory
```

If you obtain a similar output, it means a new directory called `csv_files` has been created. This new directory contains the `diskm.csv` files. You should obtain some like this

```
$ cd csv_files
$ ls
disk0.csv  disk1.csv  disk3.csv  disk5.csv  disk7.csv  disk9.csv
disk10.csv disk2.csv  disk4.csv  disk6.csv  disk8.csv
$ head disk10.csv
X, Y, Z, lden, vx, vy, vz, lenergy
-0.59319105770894343 , -1.5740857362501043E-006 , 9.0135281947011495E-002 ,
-4.8342743671298392 , 1.0866022838070270E-006 , -0.40948389480738567 ,
0.00000000000000000 , -1.3010299956639813
-0.59199667437804870 , -3.7624041166033385E-002 , 9.0135281947011495E-002 ,
-4.8342743696691226 , 2.5972136210949341E-002 , -0.40865940464833644 ,
0.00000000000000000 , -1.3010299956639813
.
.
.
```

The `X`, `Y`, `Z` columns correspond to the rectangular coordinates, `lden` and `lenergy` to the base 10 logarithm of density and energy, respectively and `vx`, `vy`, `vz` to the velocity components in rectangular coordinates. These files can be used to visualize the data.

A.3 Visualizing 3D data with Paraview

In general, csv files can be opened with several programs with different proposes, in this work it is shown how to visualize 3D-data with Paraview (<http://www.paraview.org/>). Once you have installed it, you can open it from the terminal (you must be in your `csv_files` directory)

```
$ pwd
/home/oscar/fargo3d-1.0/outputs/p3disof/csv_files
$ paraview &
```

The visual version of Paraview will start. To understand better how to visualize the data, follow the next steps following figures A.1, A.2, A.3, A.4, A.5, A.6 and the numbers labeled there in.

1. Open the file manager clicking on the button marked in figure A.1.
2. Select the file disk10.csv and click on the “ok” button.
3. When the file is opened, it appears in the pipeline browser, select it as is shown in figure A.2.
4. Click on the apply button, and the csv file will be displayed as a table (see figure A.2).
5. The next step converts the data into a grid form. Click on the Filters button and search for Table to Structured Grid.
6. Now it appears a new attribute in the pipeline browser called TableToStructuredGrid1, select it (see Fig. A.3).
7. You need to fill correctly the Whole Extent section and the X, Y, Z columns. The Whole extent must coincide with the original grid dimension. Remember the simulation is 100, 80, 40 cells in X, Y, Z. Then we fill the Whole Extent section with these values (see figure A.3). The X, Y, Z columns must coincide with the csv columns labeled as X, Y, Z (see figure A.3). When this is done, click on the apply button, now the data is displayed as seen in figure A.3.
8. Click on the + button to create another layout to visualize the data.
9. Click on the eye shape symbol (see figure A.4) and you will see the outline grid visualization as the one showed in figure A.4.
10. To visualize a field data, change outline to surface view (see A.5).
11. Select lden to visualize the density logarithm data, you should obtain something like figure A.5.
12. To finish, let’s make a cut on the grid to visualize the density profile. Select the cut icon (see Fig. A.6).
13. Select a cut normal to Y.
14. Press apply, you should obtain something like in the figure A.6. This is the typical 3D-density profile of an isothermal circumstellar disk.

Now you can manipulate a circumstellar disk with your own hands! These are the basics for Paraview visualization. A lot of amazing things you can do using the csv files and this software. To learn more about Paraview capabilities, read the online documentation in http://www.paraview.org/Wiki/The_ParaView_Tutorial.

Another powerful characteristic of Paraview, is that allows to create python scripts to analyze multiple files. This is very useful in analyzing FARGO3D data. To learn more about to this check http://www.paraview.org/Wiki/ParaView/Python_Scripting.

A.4 Using extractor

.....

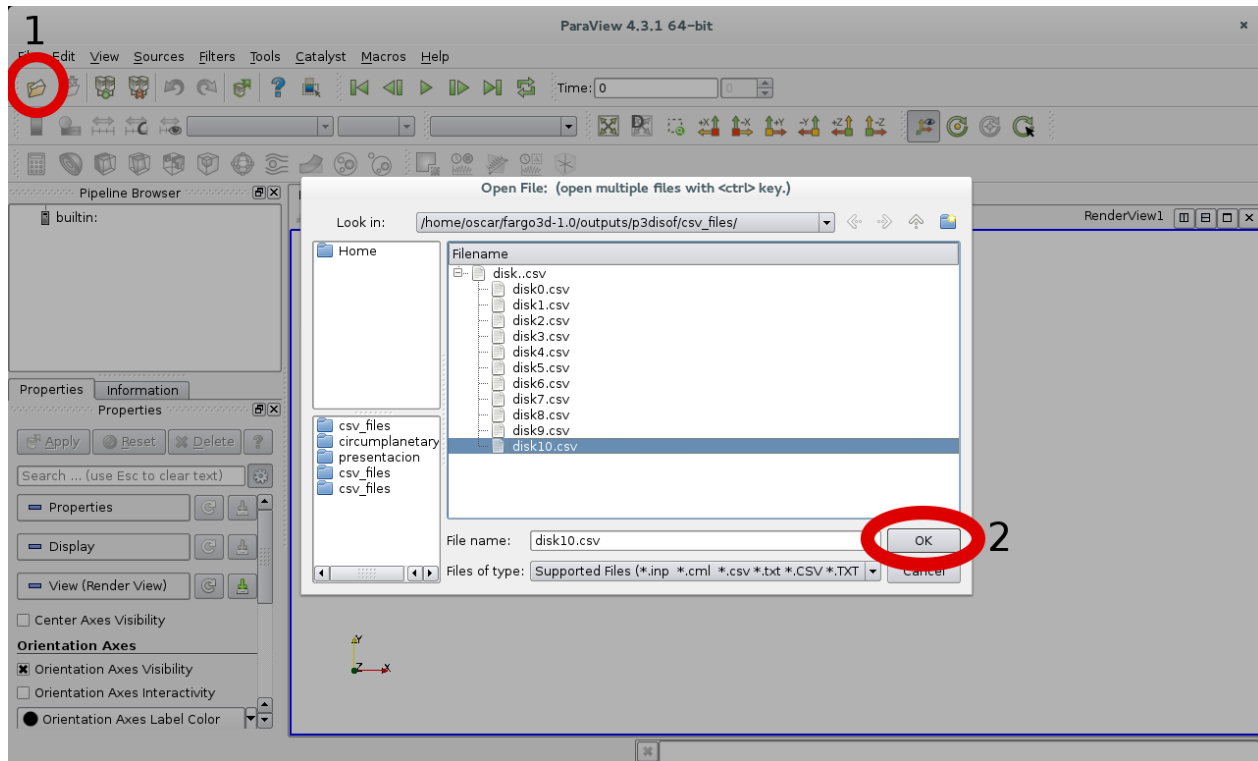


Figure A.1: 3D visualization with Paraview. Steps 1-2.

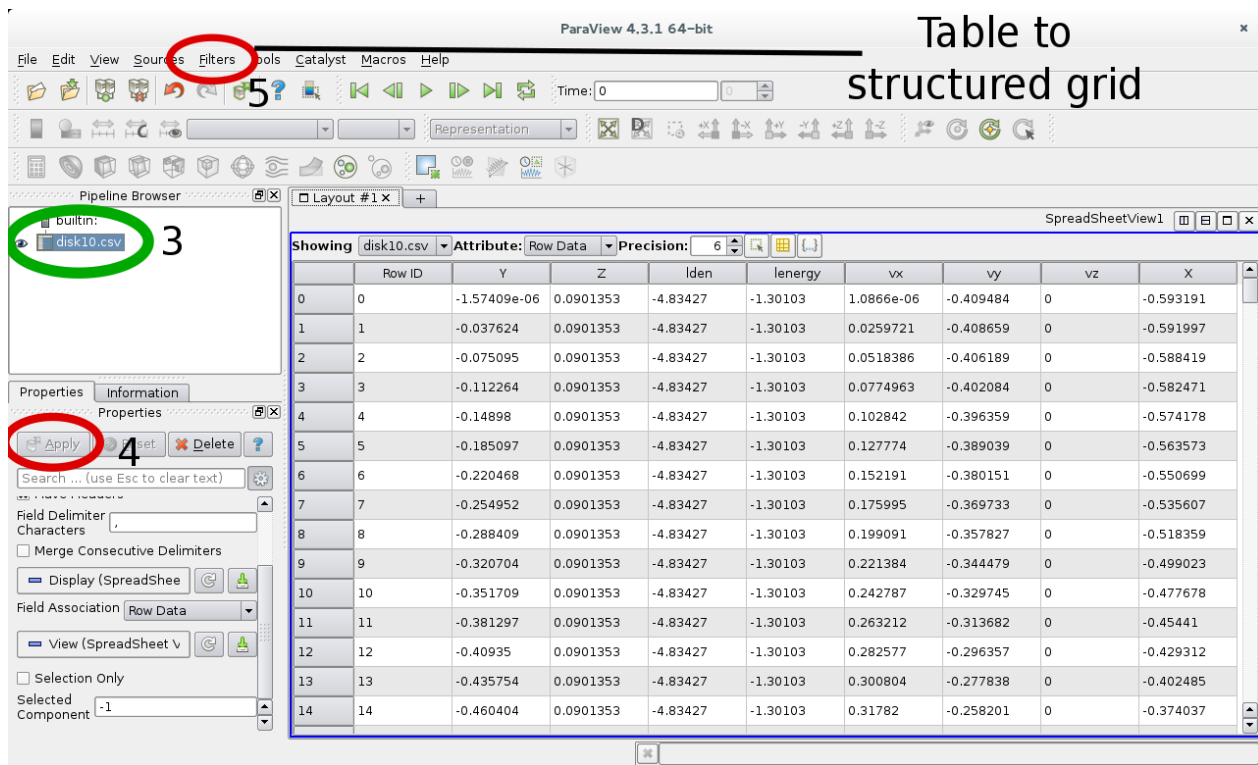


Figure A.2: 3D visualization with Paraview. Steps 3-5.

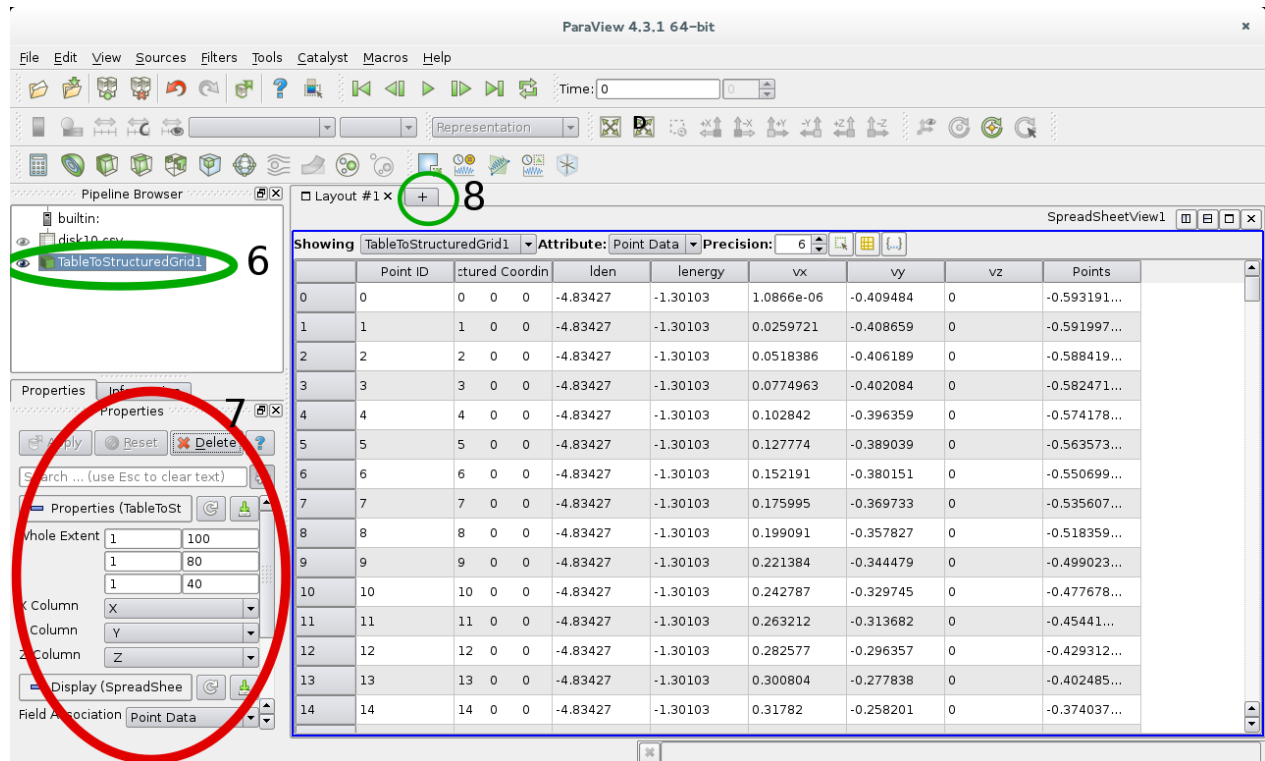


Figure A.3: 3D visualization with Paraview. Steps 6-8.

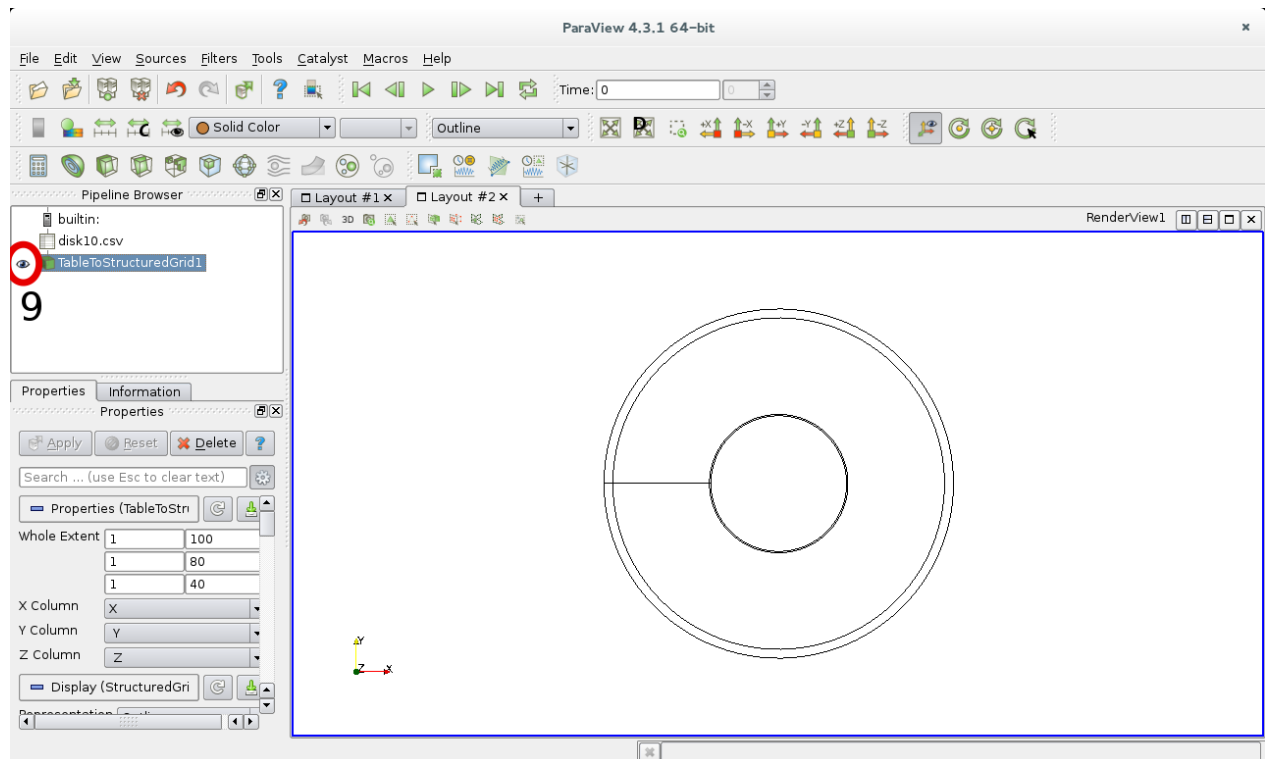


Figure A.4: 3D visualization with Paraview. Step 9.

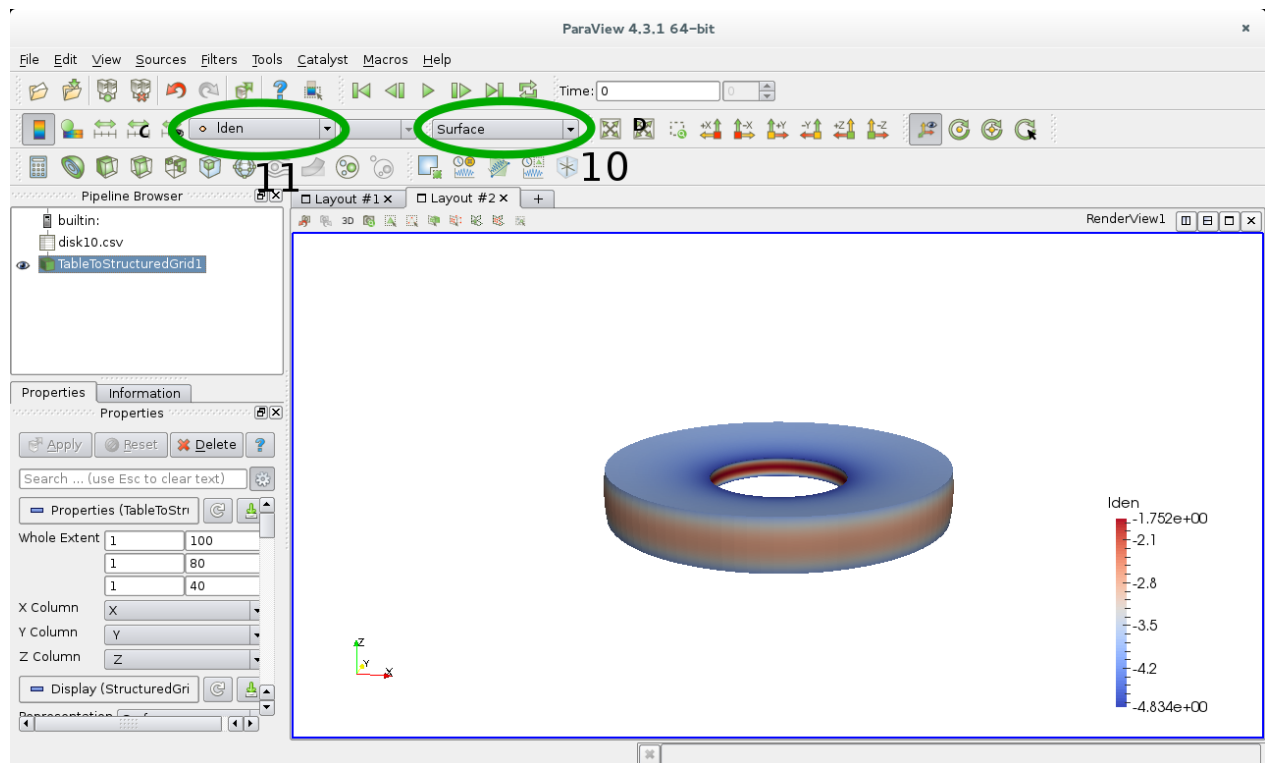


Figure A.5: 3D visualization with Paraview. Steps 10-11.

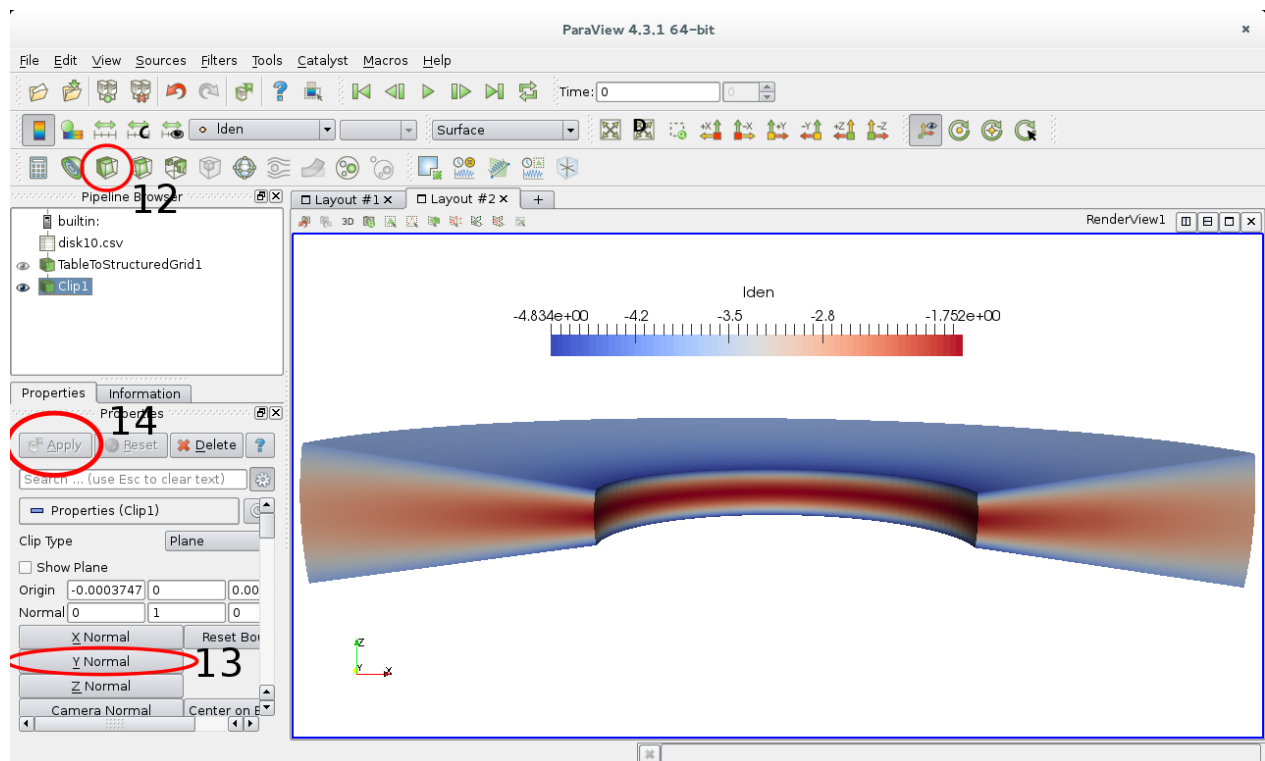


Figure A.6: 3D visualization with Paraview. Steps 12-14.

