

EJERCICIOS MÉTODOS (0)
CFGS DAM/DAW/ASIX – M03 – PROGRAMACIÓN
UF2. Diseño Modular

* -> ejercicio extra

<http://codingbat.com/java/Warmup-1>

<http://codingbat.com/java/Warmup-2>

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|-------------------|-----------------|
| 1. nearHundred | 14. array123 |
| 2. backAround | 15. noTriples |
| 3. startHi | 16. arrayCount9 |
| 4*. hasTeen | |
| 5*. mixStart | |
| 6. close10 | |
| 7. stringE | |
| 8*. parrotTrouble | |
| 9*. posNeg | |
| 10. or35 | |
| 11. makes10 | |
| 12*. notString | |
| 13. max1020 | |