ÒSCAR LORENTE COROMINAS

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EDUCATION

Current	Master's Degree, Computer Vision
Oct 2020	Universitat Autònoma de Barcelona (UAB) in collaboration with UPC, UPF, UOC
July 2020	Bachelor's Degree, Telecommunications Technologies and Services Engineering
Sept 2016	ETSETB - Universitat Politècnica de Catalunya (UPC), Barcelona
	Majored in Audiovisual systems

WORK EXPERIENCE

Current	Research Intern at Centre for Sensors, Instruments and Systems De-
	VELOPMENT (CD6 - UPC), Terrassa, Barcelona
Oct 2020	Researching deep learning techniques to improve 3D object detection using RGB and
	LIDAR fusion architectures
July 2020	Computer Vision Intern at Beamagine S.L., Terrassa, Barcelona
Feb 2020	Designing and implementing pedestrian detection architectures in 3D point clouds
	Developed the ability to identify, formulate and solve engineering problems related to the computer
	vision field. Highly improved C++, Python, OPENCV and PCL skills.
Nov 2018	SQL Developer at Accenture, Sant Cugat del Vallès, Barcelona
July 2018	Succeed in developing and managing SQL databases of bank clients
	Improved analysis and problem-solving skills, learned the importance of teamwork, organization and discipline, through the constant communication and feedback between project team members.

PROJECTS

Pedestrian Detection in 3D Point Clouds using Deep Neural Networks
State-of-the-art deep learning architecture based on PointNet++ to detect pedestrians in 3D point clouds obtained from Beamagine L3CAM Lidar (registered with RGB video sequences). Workflow: apply YOLOv3 for pedestrian detection in the RGB video data, transfer annotations onto the point clouds generating a pedestrian labeled point cloud dataset, and train the designed DNN architecture using the labeled point clouds.
Ultrasound-Machine Simulator for Medical purposes
Project proposed by Fetal Medicine Barcelona: Ultrasound-Machine Simulator for medical personnel training purposes using a smartphone to emulate the ultrasound probe and a computer for processing (MATLAB) and visualization of DICOM images.
Speaker Recognition, Classification and Verification System
Speaker recognition, classification and verification system (C++) based on the MFCC cepstral coefficients and the use of the Gaussian Mixture Models (GMM). A Deep Learning algorithm based on a multilayer perceptron for speaker classification was also implemented.

SKILLS

Software: OPENCV, PCL (POINT CLOUD LIBRARY), ROS (ROBOT OPERATING SYSTEM)

Technical: C++, Python, MATLAB, C, Java, SQL, MongoDB, LATEX

Languages: Spanish, Catalan, English (C1 ADVANCED)