



## Contact



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<https://www.oscarsoligo.com>

## Portfolio



**3D Modeling** Artstation  
<https://www.artstation.com/oscarsoligo>



**Final grade project** 3D short film  
<https://short-link.me/moonzoom>



**Graphic design** Digital portfolio  
<https://short-url.org/oscarportfolioeng>



**Post-production** Demo reel  
<https://n9.cl/oscardemoreel>



**Celery** Videogame  
<https://kolageno.itch.io/celery>

## Software

### Graphic Design

Photoshop · Illustrator · InDesign · Canva

### Post-production

Premiere · After Effects · DaVinci · Natron

### Web Development

HTML · CSS · JS · PHP · JSON · React

### 3D, Animation & VFX

Maya · Blender · Houdini · ZBrush · Substance 3D

# OSCAR SOLIGÓ JUVAL

## Bachelor's Degree in Multimedia

### Profile

Multimedia graduate specialized in 3D modeling, graphic design, and video editing, with experience in animation and web development. Passionate about visual storytelling, mastering new techniques, and contributing to innovative projects both independently and in teams.

### Knowledge

#### Graphic Design

Editorial design, branding, packaging, photography, corporate identity.

#### Post-production

Video editing, color grading, keying, rotoscoping, motion graphics, 3D integration.

#### Web

Frontend and backend development.

#### 3D

Modeling (organic and inorganic), animation, rigging, texturing, simulation.

#### Other

Additional skills in UX/UI design, audiovisual production, and Unity game development.

### Education

#### 2021-2025 Bachelor's Degree in Multimedia

CITM (UPC) - Terrassa, Spain

#### 2020 Technology High School Diploma

IES Puig de la Creu - Castellar del Vallès, Spain

### Experience

#### 2025 Graphic Design Intern

Recommendation

Restaurant 7 Portes - Barcelona, Spain

- Designed and produced postcards, posters, and other promotional print materials.
- Created engaging content for social media.
- Maintained and updated website frontend.

#### 2024 Indie Dev Day (Barcelona)

Showcased *Celery*, a team-developed student game

- Modeled 3D environments and characters.
- Created animations and particle effects.
- Ensured artistic and technical consistency with team.

### Soft skills

- Leadership
- Professionalism
- Decision-making
- Teamwork
- Responsibility and Reliability
- Problem-solving

### Languages

- Spanish (native)
- Catalan (native)
- English (B2 First)