# Open Source Frameworks (OSF) Designing Your REST API

Open Source Frameworks (OSF)
Master of Science in Engineering (MSE)
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# Agenda

**Quick Intro** 

14h20 - 14h40

**Group Work** 

14h40 - 16h30

**Review** 

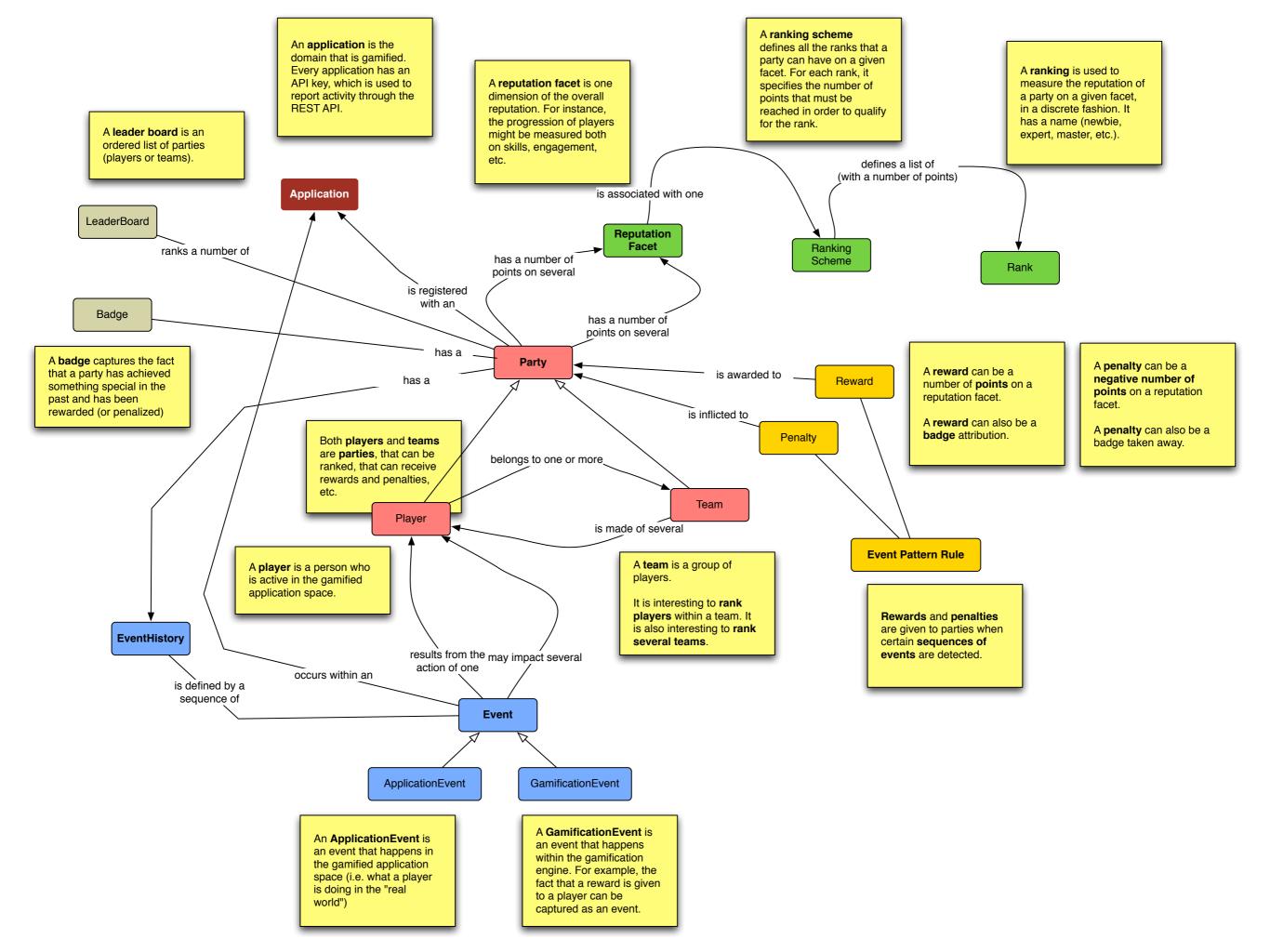
16h30 ~

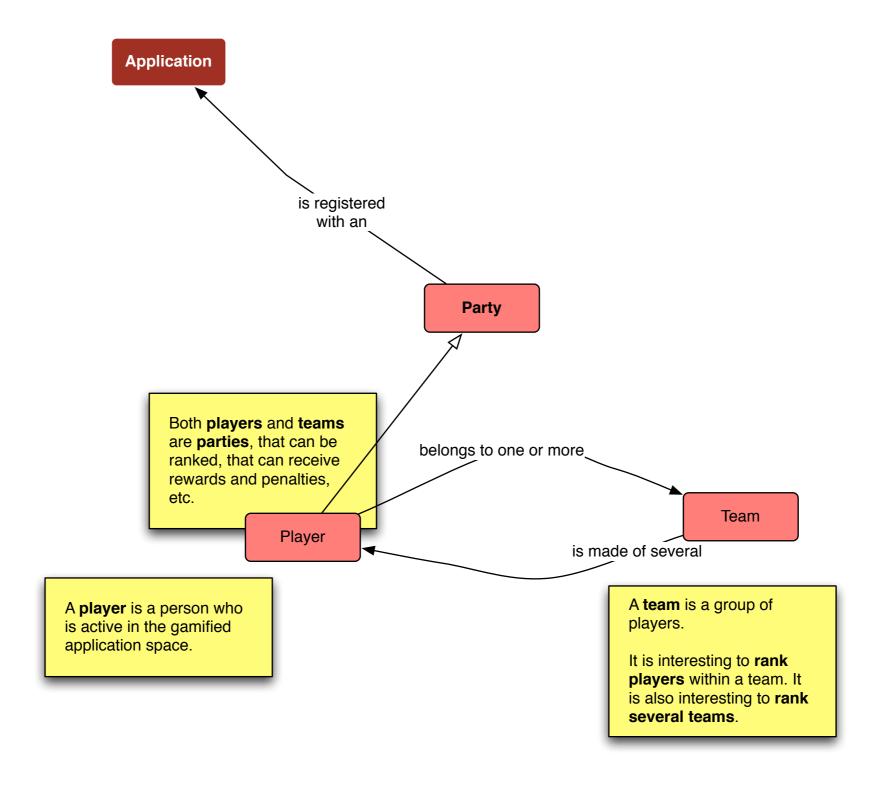


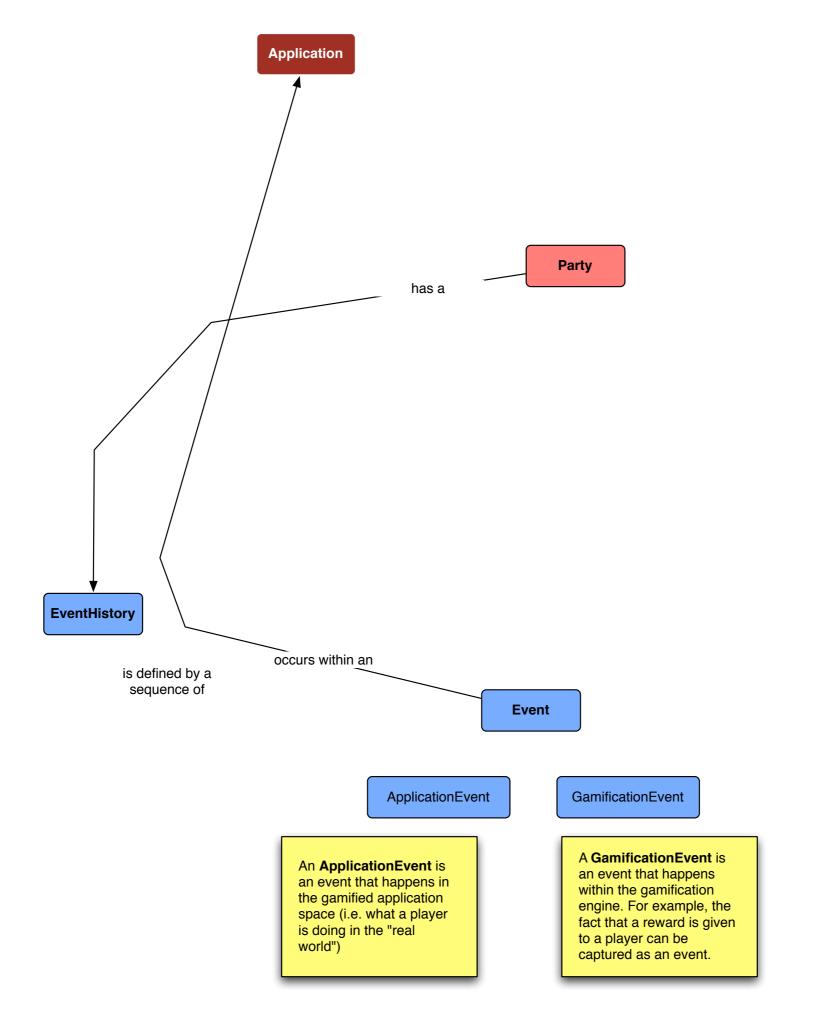
# Planning

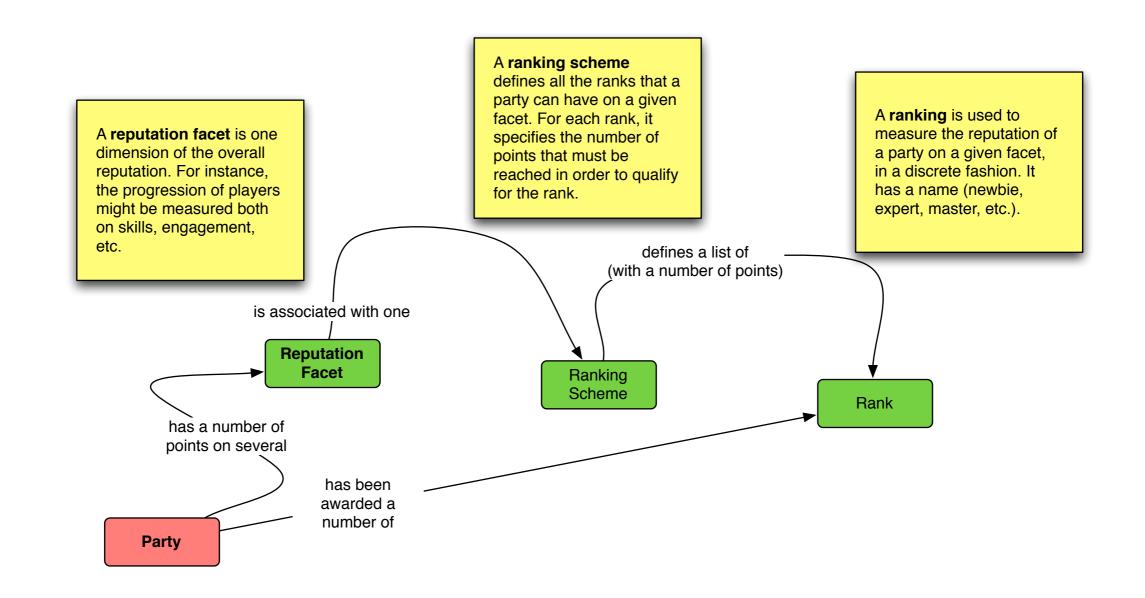
Date	Java EE Frameworks	Gamification Project	
20.02.13	Overview + Business Tier ( <b>EJB</b> )	Group formation + domain model analysis	
27.02.13	Web Services (JAX-RS / JAX-WS)	10' presentation of the domain model + review	
06.03.13	Design of the gamification REST API / project setup on Github		
13.03.13	15' presentation of the REST API + 15' discussion / documentation on Github		
20.03.13	Intro to javascript / node.js frameworks	node.js + express.js tutorial	
27.03.13 Spring Framework		Implementation of the REST API	
03.04.13	Eastern Break	Eastern Break	
10.04.13	Persistence Tier ( <b>JPA</b> )	NoSQL tutorial + relevance to the project	
17.04.13	Project implementation		
24.04.13	Message Oriented Middleware ( <b>JMS</b> )	Project implementation	
01.05.13	20' presentation of your NoSQL back-end and its role in your project		
08.05.13	5.13 Presentation Tier (MVC / Frameworks) javascript framework tutorial		
15.05.13	Project implementation		
22.05.13	Project implementation		
29.05.13	Final Present	tations & Demos (30')	

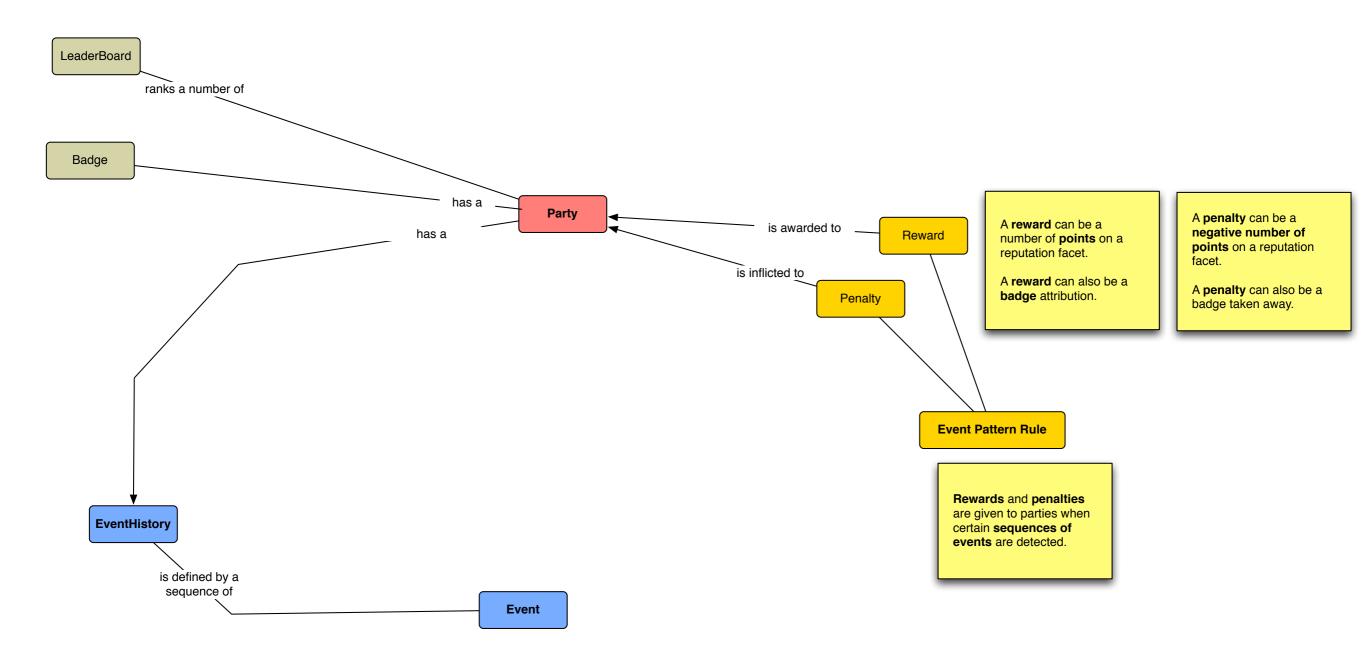
Gamification Domain Model (work-in-progress)



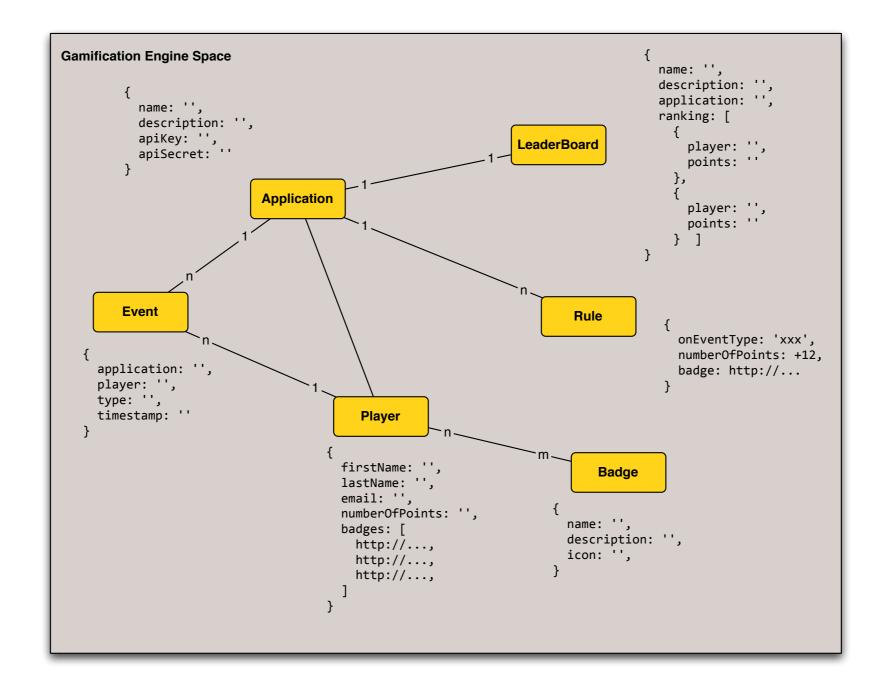


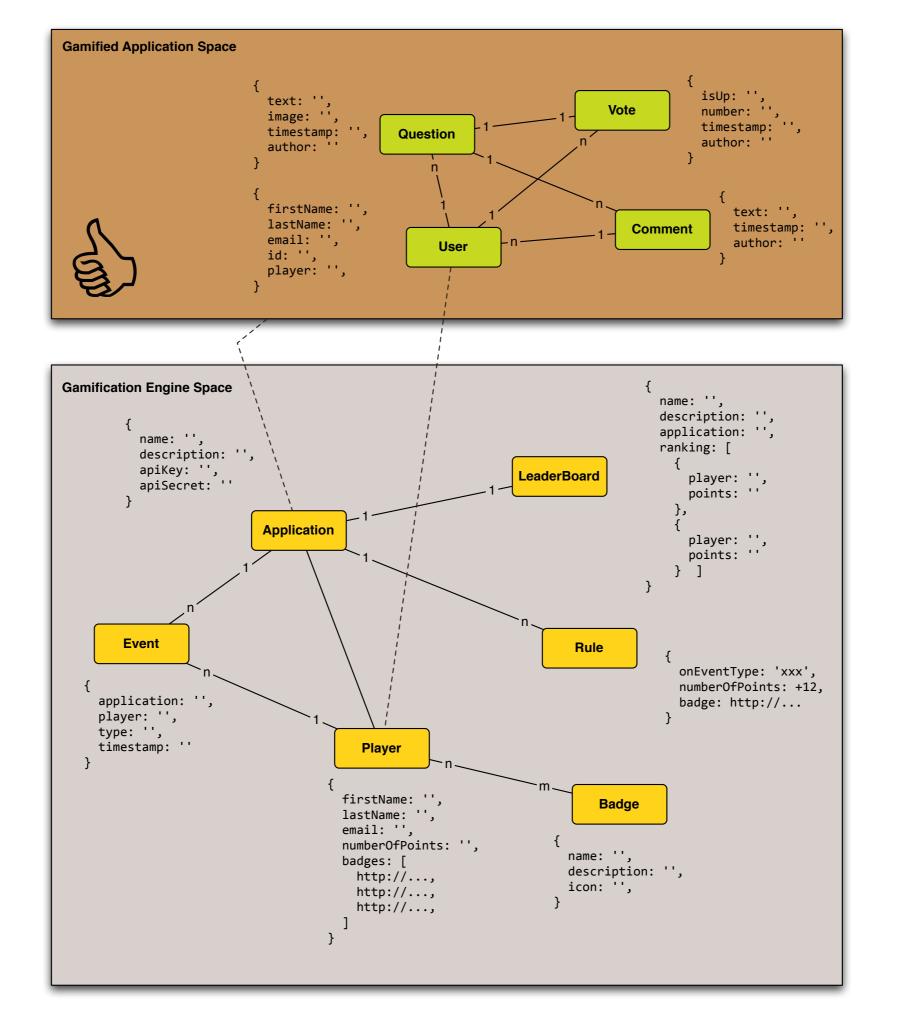


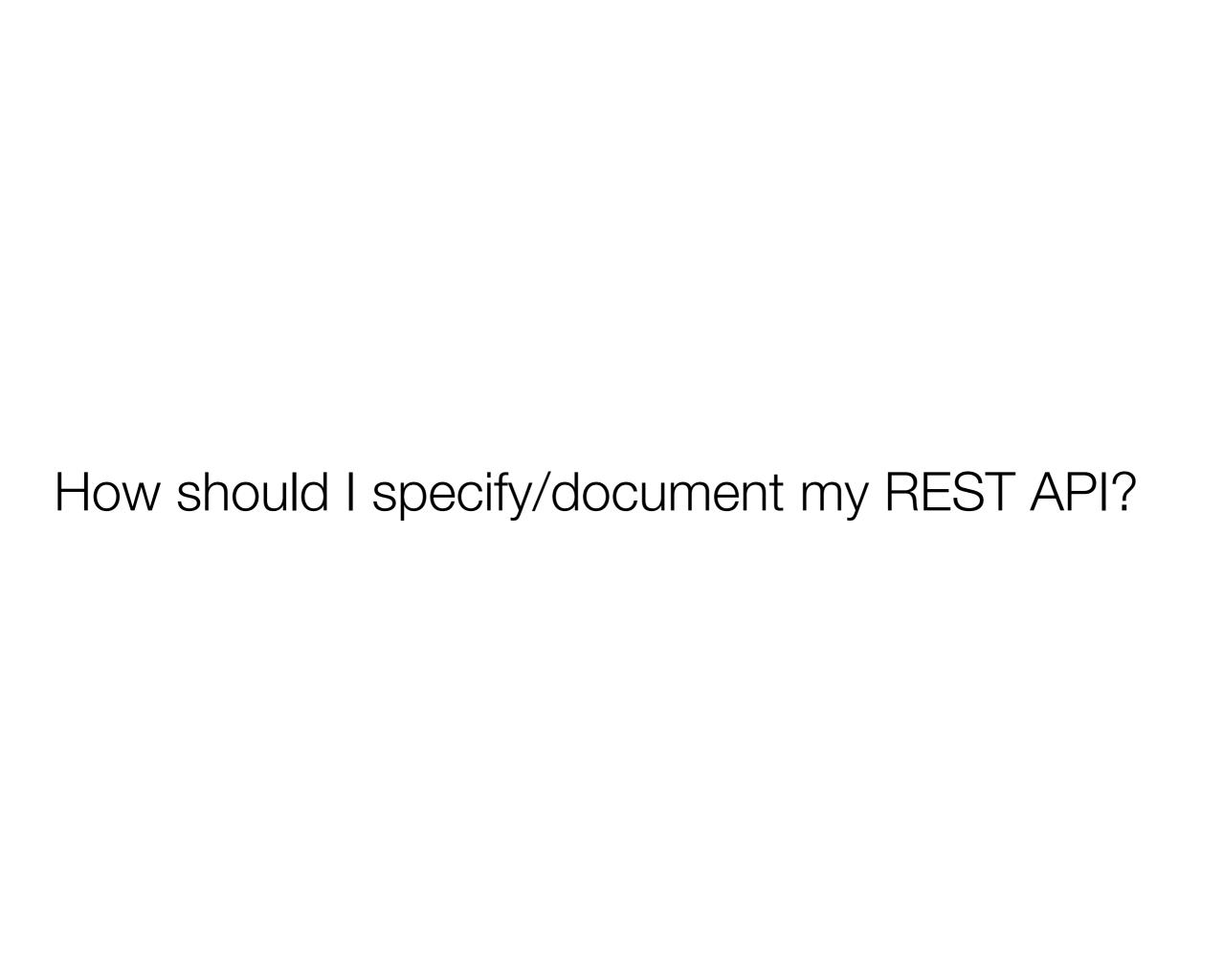




Gamification Domain Model (simple version)

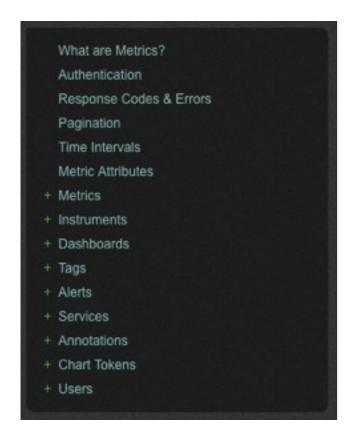


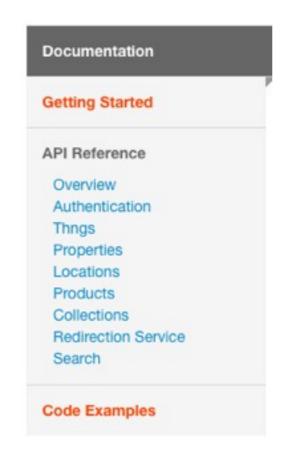


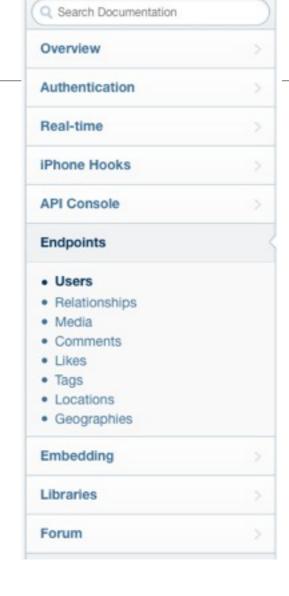




# Look at Some Examples







http://dev.librato.com/v1





<a href="http://instagram.com/">http://instagram.com/</a> developer/endpoints/







# Short description of the resource (domain model)



#### What Are Metrics?

that may be stored in Librato Metrics, gauges and counters

#### Gauges

#### Counters

#### Metric Properties

What are Metrics?

Response Codes & Errors

Authentication

Time Intervals Metric Attributes

Pagination

Metrics

+ Instruments

+ Dashboards

+ Annotations

+ Chart Tokens + Users

+ Tags

### navigator

Examples &

€xamples

payload structure

curl -u <user>:<token> https://metrics-api.librato.com/v1/metrics/cpu\_temp?resolution=60&count=4 Response Code 288 OK Response Headers \*\* NOT APPLICABLE \*\*

Response Body CRUD method description "type": "gauge", "display\_name": "cpu\_temp", GET /v 1/metrics/:name e.com": [ \_time": 1234567890, 84.5 Description time": 1234567950, Returns information for a specific metric. If time interval search parameters are specified will also include a set URL time": 1234568010, 84.6 https://metrics-api.librato.com/v1/metrics/:name time": 1234568870, Method GET Measurement Search Parameters nsform": null, If optional time interval search parameters are specified, the response includes the set of metric measurements ts short": "8#176;F", ua": "librato-metrics/0.7.4 (ruby; 1.9.3p194; x86\_64-linux) direct-faraday/0.8.4 when the measurement was created. All measurements that were created without an explicit source name are ts\_long": "Fahrenheit", listed with the source name unassigned cked": true "Current CPU temperature in Fahrenheit", Deprecated: Use sources with a single source name, e.g [mysource] If sources is specified, the response is limited to measurements from those sources. The sources





### Short description of the whole domain model

#### Overview

The central data structure in our engine are Things , which are data containers to store all the data generated by and about any physical object. Various Properties can be attached to any Thing, and the content of each property can be updated any time, while preserving the history of those changes. Thigs can be added to various Collections which makes it easier to share a set of Thigs with other Users within the engine.

#### Thng

An abstract notion of an object which has location & property data associated to it. Also called Active Digital Identities (ADIs), these resources can model real-world elements such as persons, places, cars, guitars, mobile phones, etc.

A Thing has various properties: arbitrary key/value pairs to store any data. The values can be updated individually at any time, and can be retrieved historically (e.g. "Give me the values of property X between 10 am and 5 pm on the 16th

#### Location

Each Thing also has a special type of Properties used to store snapshots of its geographic position over time (for now only GPS coordinates - latitude and longitude).

#### User

Each interaction with the EVRYTHNG back-end is authenticated and a user is associated with each action. This dictates security access.

#### Collection

one collection.

#### Creating a new Product

A collection is a grouping of Things. Col. To create a new Product, simply POST a JSON document that describes a product to the /products

```
POST /products
Content-Type: application/json
Authorization: SEVRYTHNG_API_KEY
 *"fn": <String>,
  "description": <String>,
"brand": <String>,
  "categories": [<String>, ...],
"photos": [<String>, ...],
   'url": <String>,
  "identifiers":
    <String>: <String>,
  "properties": {
    <String>: <String>,
   "tags": [<String>, ...]
```

Mandatory Parameters

<String> The functional name of the product.

CRUD method description

Optional Parameters

#### description

<String> An string that gives more details about the product, a short description.

# More details about the Product resource (domain model) & payload structure

#### **Products**

Products are very similar to things, but instead of modeling an individual object instance, products are used to model a class of objects. Usually, they are used for general classes of thigs, usually a particular model with specific characteristics. Let's take for example a specific TV model (e.g., this one), which has various properties such as a model number, a description, a brand, a category, etc. Products are useful to captor the properties that are common to a set of things (so you don't replicate a property "model name" or "weight" for thousands of things that are individual instances of a same product category).

The Product document model used in our engine has been designed to be compatible with the hProduct microformat, therefore it can easily be integrated with the hProduct data model and applications supporting microformats.

The Product document model is as follows:

```
<Product>={
  "id": <String>,
  "createdAt": <timestamp>,
"updatedAt": <timestamp>,
  "fn": <String>,
  "description": <String>,
"brand": <String>,
  "categories": [<String>, ...],
  "photos": [<String>, ...],
  "url": <String.
  "identifiers":
    <String>: <String>,
  "properties": {
    <String>: <String>.
   'tags": [<String>, ...]
```

# Cross-cutting concerns

### Pagination

Requests that return multiple items will be paginated to 30 items by default. You can specify further pages with the ?page parameter. You can also set a custom page size up to 100 with the ?per\_page parameter.

#### Authentication

Access to our API is done via HTTPS requests to the https://api.evrythng.com domain. Unencrypted HTTP requests are accepted ( http://api.evrything.com for low-power device without SSL support), but we strongly suggest to use only HTTPS if you store any valuable data in our engine. Every request to our API must include an API key using Authorization HTTP header to identify the user or application issuing the request and execute it if authorized.

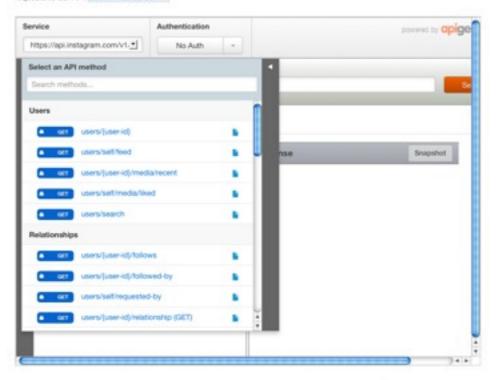




### Interactive test console

#### **API Console**

Our API console is provided by Apigee. Tap the Lock icon, select CAuth, and you can experiment with making requests to our API. See it in full screen ---



# List of supported CRUD methods for each resource (R, R/W)

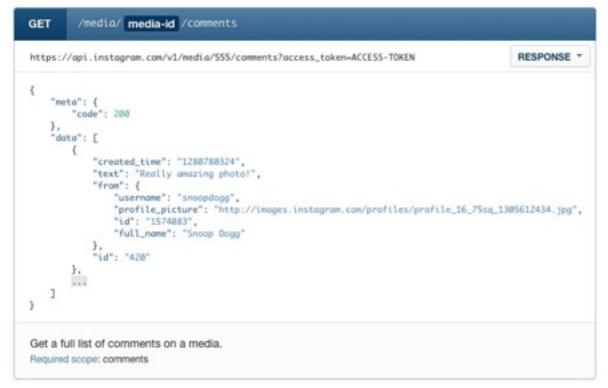
### **User Endpoints**

GET	/users/ user-id	111	Get basic information about a user.
GET	/users/self/feed		See the authenticated user's feed.
GET.	/users/ user-id /media/recent		Get the most recent media published by a user.
GET	/users/self/media/liked	***	See the authenticated user's list of liked media.
GET	/users/search	***	Search for a user by name.

# **Comment Endpoints**

GET	/media/	media-id	/comments	***	Get a full list of comments on a media.
POST	/media/	media-id	/comments		Create a comment on a media. Please email apide
DEL	/media/	media-id	/comments/ comment-id	***	Remove a comment.

Cross-cutting concerns



# CRUD method description

#### Limits

Be nice. If you're sending too many requests too quickly, we'll send back a 503 error code (server unavailable).

You are limited to 5000 requests per hour per access\_token or client\_id overall. Practically, this means you should (when possible) authenticate users so that limits are well outside the reach of a given user.

#### PAGINATION

Sometimes you just can't get enough. For this reason, we've provided a convenient way to access more data in any request for sequential data. Simply call the url in the next\_url parameter and we'll respond with the next set of data.

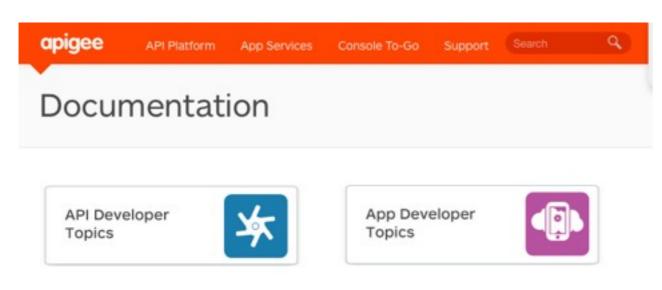
#### The Envelope

Every response is contained by an envelope. That is, each response has a predictable set of keys with which you can expect to interact:

```
{
    "meta": {
        "code": 200
},
    "data": {
    },
    "pagination": {
        "next_url": "...",
        "next_max_id": "13872296"
}
}
```

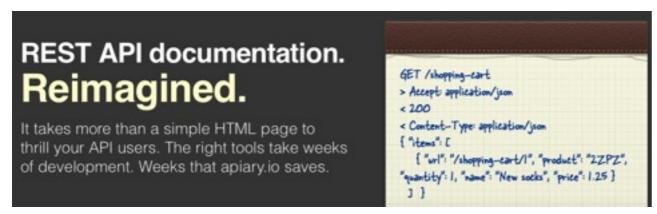


# Some Tools that Might Help/Inspire You



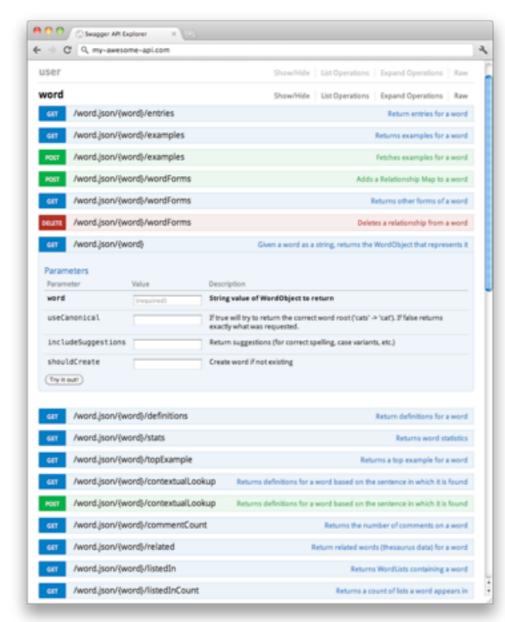
http://apigee.com/docs/





http://apiary.io/





https://developers.helloreverb.com/swagger/