Agile Project Manager

Core Skill:

Scrum Master

Industry Verticals:

Retail

Mobility

Banking

Payments

Technology

Asset Wealth Management

Media

Programming Languages:

Java

Databases:

MySQL

PostgreSQL

Tools & Techniques:

Azure DevOps

Bitbucket

Brainstorming

CSV

Confluence

Desing Thinking

GitLab

Summary:

I love identifying and interpreting customer needs to turn them into technically viable solutions that add value to organizations. My more than 21 years of experience in global IT companies, the leadership of cross-functional teams located in different countries, and my deep interest in continuous learning of cutting-edge technologies, have allowed me to develop as a project manager in technical and transformation processes in different companies using agile methodologies and of innovation.

Qualifications:

Educational Background:

Neuro Linguistic Programming and Coaching, CUME, 2023 Design Thinking Diploma, Universidad Sergio Arboleda, 2018 Service Management IT Diploma, Universidad Industrial de Santander, 2007

Certifications:

Certified SAFe 6 Agilist, Scaled Agile, Inc., 2024
Disruptive Agile Facilitator (DAF), Disruption Factory, 2023
Agile Certified PMI-ACP, PMI, 2021
Certificate Lean Change Management Explorer, CertiProf, 2020
Management 3.0, IT Service, 2020

Spoken Languages:

English, B2 Portuguese, A2 Spanish, Native

Soft Skills:

Client Relationship
Empaty
Coaching
Critical Thinking
Innovation

Leadership Development Comercial and presales

PROFESSIONAL EXPERIENCE

Industry sector: Payments

Scrum Master

2023-09-04 - Currently

Project descriptions:

Endava supports accelerating critical projects that will generate business revenue and provide strategic market positioning for the client. PayPal and Venmo integration to Trust Commerce targets improving the merchant experience and retention, Satisfying common merchant requests to support these alternative payment methods, and Preventing merchant attrition. ****Achievements: *Phase 1 -Sprint 0: Create a high-level backlog and build an ABC workshop to estimate the development and testing efforts. Build the roadmap for implementing the project. Present to the stakeholders the Sprint results and deliverables of the Discover phase. *Phase 2 - Build: Successful deployment of PayPal Integration MVP and Post MVP. Guidelining the scrum team iteratively built and tested the

integration against the backlog. Managing Scrum ceremonies and following the roadmap. Development of the functionality according to the backlog. Support User Acceptance Testing. Close the project by generating the right documentation and executing the handover process.

Programming Languages:

C++, PHP, Java

Tools & Techniques:

CSV, Microsoft Azure, Microsoft Office Sharepoint Server, Scrum, Agile

Testing:

Manual Testing, CrossBrowser Testing

Industry sector: Media

Endava Agile Project Manager & Scrum Master

2023-03-01 - Currently

Project descriptions:

Endava's proposed approach converges on the building of a consolidated, clean and consistent data model that offers capabilities to be the source of visualizations, dashboards and advanced predictive, descriptive analytics to help to grow the data platform and analytics, The goal of the client is to generate additional business by

leveraging data for their functional areas including finance, sales, and marketing. ****Achievements: * Discover Phase: Deliver a successful Discovery phase on time, within budget and scope. Deliver a high-level estimation using the ABC workshop technique for the next Build phase. * Build Phase: Implementation of the Enterprise Data Analytic Platform, which includes the Data warehouse, Data lake, and Business intelligence and Analytics of the new data warehouse. Contribute to the renewal of the Contract, first from the Discover to the Build phase, and renewal for 1 year. Guideline the team following the TEAM 3.0 best practices during the Discover and Build phase. Guideline to the team regarding the strategy of delivering the project. Facilitate scrum meetings with high value for the team and client.

| Programming Languages: | Tools & Techniques: | Testing: | |
|------------------------|----------------------|----------|--|
| | Agile, AWS services, | | |
| | Confluence, Scrum | | |

Industry sector: Retail

Endava Agile Project Manager & Scrum Master

2022-04-01 - 2022-08-31

Project descriptions:

Endava supports the Development and maintenance Global e-commerce platform and in the migration to other Logistic Platforms, aligned with the client strategies such as developing brand partnerships, addressing high value, low effort opportunities to improve acquisition/retention and experience improvements (website, emails, customer service, personalization simplification, etc). ****Achievements: *Create a Requirements Prioritization Worksheet to the register of the multiple Stakeholders' requirements. *Handle meetings with key Stakeholders to know client expectations, timelines, and deadlines to deliver and important requirements. *Prioritized requirements with clients initially from the perspective of how valuable each one was to them, once a developer pointed out estimation, technical risk, or other trade-offs associated with a specific requirement, came back to the client to decide the implementation. *Mix role

| between Project Manager and | | | | |
|---------------------------------|--|--|--|--|
| Business Analyst. *Manage the | | | | |
| Asana tool for the tracking of | | | | |
| the project. *Support in the QA | | | | |
| test (Pre-launch and Post- | | | | |
| launch) for the Migration to | | | | |
| Shopify platform. | | | | |
| | | | | |

Tools & Techniques:

Testing:

Ruby, Java, GraphQL, PHP, SQL

Programming Languages:

Agile, Jira, Scrum,
Brainstorming, Microsoft
Office, React.is

Industry sector: Supply Chain

Endava Agile Project Manager & Scrum Master

2021-07-01 - 2022-01-14

Project descriptions:

Development new features and maintenance SaaS-based solution that improves supply chain processes and helps the client partners collaborate to grow businesses and operate more efficiently.

***Achievements: * Annual
Audit Certification with this
project, successful results, and
zero non-conformities. We got
positive feedback for the good
practices implemented within
the project and good tracking
and control by the Project
Manager * Facilitation the

Sprint Retrospectives to promote a culture of continuous improvement, allowing the team to address issues and make iterative enhancements to their processes. * Negotiation and scalation to client related to the missing role "Product owner", client assigned a Proxy Product Owner. * Coordinated a learning transfer workshop from a Business Analyst from Endava to the client related to good practices for writing the acceptance criteria in the user stories. * Proposal to make Improvements in the DoD defined by the client. * Improvements in the documentation related to the Branches process and we gave the client a guideline to avoid common errors in PR, some good practices for refactoring, reducing code smell, and good development practices.

| Proa | ramming | Languages: |
|------|---------|------------|
| | | |

Java, AWS

Tools & Techniques:

Agile, Jira, Scrum, Docker, Spring, AWS services, Bitbucket, Jenkins, SonarQube, Amazon ECS

Testing:

Postman, TestRail, Manual Testing

Industry sector: Technology

Endava Agile Project Manager & Scrum Master

2021-06-01 - 2023-02-28

Project descriptions:

Develop a web application using principles of Retail gamification such as awarding points for purchases and involving different rewards for specific customer behavior, accessing a website to find out more information about or purchasing a product online, more attractive, more compelling, and more likely to hold a customer's interest. ****Achievements: *Lead the first Project Review in the Bench Project. The scope of this project review cover different disciplines such as: Development, Testing, Business Analysis and Project Management-Scrum Mastering, following the guidelines of the TEAM framework. *I led the first MVP of the product and with the team, we created the initial mockups that later helped us create the Epics and user stories. *Mentor and coach for junior people. *Train junior people in Endava processes, agile methodologies, scrum framework, and TEAM 3.0 fundamentals, establish ways of working and improving soft

| | Confluence, React.js, Spring, Azure DevOps, SonarQube | Selenium |
|---------------------------------|---|---------------|
| Java, JavaScript | Agile, Analysis, Scrum, | Jmeter, JIRA, |
| Programming Languages: | Tools & Techniques: | Testing: |
| permanent | | |
| and in this way have a | | |
| the project with Endava Global | | |
| of an IPG document to justify | | |
| the career coach. *Preparation | | |
| GAPs, working together with | | |
| improvement plans on identified | | |
| *Provide feedback and develop | | |
| skills, and assign challenges. | | |