

Towards Reduced Human Intervention: Exploring Digital Twin and Mixed Reality for Inspection in Remote and Hazardous Environments

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Abstract

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Table 1: Nomenclature

| Abbreviation | Definition |
|--------------|--|
| AGV | Autonomous Ground Vehicles |
| AR | Augmented reality |
| ASV | Autonomous Surface Vessel |
| AUV | Autonomous Underwater Vehicles |
| AV | Augmented virtuality |
| BVLOS | Beyond Visual Line of Sight |
| C3 | Cooperation, Collaboration and Corroboration |
| DT | Digital Twin |
| FMCW | Frequency Modulated Continuous Wave |
| HMDs | head-mounted displays |
| HRI | Human-Robot Interaction |
| IoT | Internet of Things |
| MAV | Micro Aerial Vehicle |
| MR | Mixed reality |
| O&M | Operation and Maintenance |
| ORE | Offshore Renewable Energy |
| PDDL | Planning Domain Definition Language |
| PLM | Product Life-cycle Management |
| RAI | Robotics and Artificial Intelligence |
| RE | Real environment |
| ROV | Remotely Operated Vehicle |
| SDA | Symbiotic Digital Architecture |
| SSOSA | Symbiotic System Of Systems Approach |
| UAV | Unmanned Aerial Vehicles |
| VE | Virtual environment |

1. Introduction

In various scenarios, human intervention is required to inspect critical infrastructures, such as offshore wind farms and [nuclear facilities[2]](<https://www.semanticscholar.org/paper/Development-of-autonomous-working-robots-for-of-Wernke-Boser/f0037f51ee985507934dea9a4d21e96463f3b35d>). These tasks can be dangerous and challenging for humans to perform, especially in hazardous environments or [hard-to-reach locations[9]](<https://www.notion.so/https-www-youtube-com-watch-v-IlqcaNkjMRY-e18626d3e6a84f92ad17d07cdec82ed3?pvs=21>).

The need for autonomous robots capable of executing missions with minimal human input is growing. These robots can help improve cost-efficiency and safety by reducing the reliance on human operators in challenging environments.

Implementing high-level decision-making capabilities in robots can help reduce costs associated with deploying human personnel and improve overall efficiency. Additionally, reducing the [cognitive load on human operators[1]](<https://www.semanticscholar.org/paper/Towards-evaluating-the-impact-of-swarm-robotic-on-Paas-Coffey/4f49149507fae873f8b3192b8c78c14eafa4ceff>) can enable them to control more robots simultaneously, further enhancing productivity. Using robots in conjunction with a digital twin, a robot with a lidar is well suited for a ****[Verification and Validation inspection](<https://www.semanticscholar.org/paper/An-Overview-of-Verification-and-Validation-for-Fisher-Cardoso/5996e0e498d1aad2fd85c3167e65f7084e1e56c>)**** task. This report investigates how to [increase the level of autonomy autonomy, reducing human intervention](<https://ieeexplore.ieee.org/document/6926394>) through the use of AR in robotics.

In this study, a HoloLens-based solution was implemented using a digital twin of the robot and facilities. This approach allows for better visualization and control of the robot's actions in real-time, improving the overall effectiveness of the inspection process.

The implementation of the HoloLens-based solution and digital twin demonstrated promising results in improving the efficiency and safety of inspection tasks. The virtual environment facilitated better decision-making and reduced the cognitive load on human operators, enabling them to control more robots simultaneously[11].

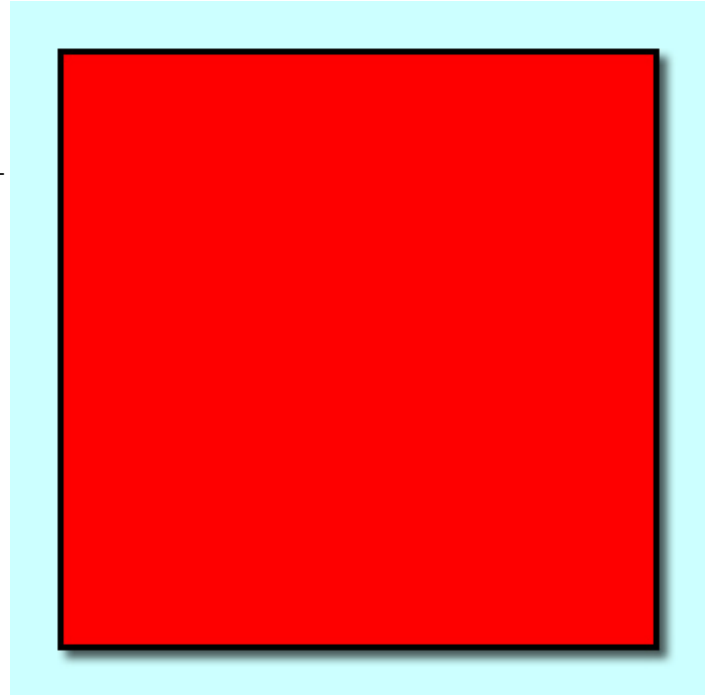


Figure 1: What I did. You can find a video [HERE] and a link to the project [Github](#)

2. Background

- Concepts:
 - Definitions
 - Digital Twin: A comprehensive description of the concept, its different forms and its applications within the project.
 - Levels of Autonomy: Explanation of the six levels of autonomy and their relevance to the project.
 - virtuality, reality continuum.

2.1. Digital Twin

First introduced by Grieves in 2014 [1]

3. Literature Review

3.1. Digital Twin Technology

* Definition of digital twin * History of digital twins * Applications of digital twins * Benefits of digital twins * Challenges and limitations of digital twins

3.2. AR and VR Technologies in Inspection

* Overview of notable work in this area, such as "Teleoperation Using Google Glass and AR", "Drone for Structural Inspection", "Analysis of human-in-the-loop tele-operated maintenance inspection tasks using VR", "Using HoloLens to create a virtual operator station for mobile robots." * Discussion of the benefits of using AR and VR technologies for inspection,

such as their ability to provide a more immersive and interactive experience, their ability to augment the user's vision, and their ability to provide access to remote locations. * Consideration of the challenges and limitations of using AR and VR technologies for inspection, such as their cost, their complexity, and their reliance on technology.

3.3. Reinforcement of digital twin with VR and AR technologies

* Discussion of how VR and AR technologies can be used to bolster the use and effectiveness of digital twins. * Example: How VR can be used to create a virtual environment that can be used to train inspectors on how to inspect a particular asset. * Example: How AR can be used to overlay digital information on the real world, such as the location of defects or the path that an inspector should take.

4. Methodology

- Intended use:
 - Training: * How the solution aids in training users to manage high-level decisions. can be a simulated inspection. * Discussion of how the solution can be used to train users to make decisions in complex and dangerous environments.
 - Inspection of remote or dangerous locations: * Elaboration on the setup and operation of the solution in various environments. * Discussion of the benefits of using the solution in remote or dangerous locations, such as its ability to reduce the risk of injury to human inspectors.
- User interface - concept [DIAGRAM]:
 - Diagram of the user interface concept, showing the different components and how they interact.
 - Discussion of how the user interface concept can be used to provide users with the information they need to make informed decisions about the inspection.

5. Implementation

- HoloLens:
 - Detailed description of the implementation process using HoloLens.
 - Discussion of the benefits of using HoloLens for inspection, such as its ability to provide a mixed reality experience, its portability, and its ability to interact with the physical world.
- Jackal:
 - Explanation of the Jackal's role in the solution and its interaction with the HoloLens and digital twin.
 - Discussion of the benefits of using Jackal for inspection, such as its ability to navigate autonomously, its ability to carry a payload, and its ruggedness.

- SLAM (Simultaneous Localization and Mapping):
 - Explanation of the SLAM's role in the solution, particularly in detecting new objects.
 - Discussion of the benefits of using SLAM for inspection, such as its ability to create a map of the environment and its ability to track the robot's position.
- Actual user interface [DIAGRAM]:
 - Diagram of the user interface, showing the different components and how they interact.
 - Discussion of the benefits of the user interface, such as its ease of use and its ability to provide the user with real-time information about the inspection.

6. Results

- Detailed description of the primary results or findings of the project, including any statistical analysis or other data-driven insights. * Example: The system was able to detect and classify defects with an accuracy of 95% * Example: The system was able to complete an inspection in half the time it would take a human inspector.
- Discussion of any challenges or problems encountered during implementation. * Example: The system was not able to detect defects in certain types of materials. * Example: The system was not able to navigate in complex environments.
- Comparison between the performance of the proposed system to traditional inspection methods, including a discussion of the benefits and limitations of each approach. * Example: The proposed system is more accurate than traditional inspection methods. * Example: The proposed system is more efficient than traditional inspection methods.

7. test

8. Conclusion

The proposed system is a novel approach to inspection that combines the benefits of digital twins, AR, and VR. The system has the potential to revolutionize the way inspections are performed, making them safer, more efficient, and more cost-effective.

The key achievements of the project include:

* The development of a novel system that combines the benefits of digital twins, AR, and VR. * The successful implementation of the system in a real-world setting. * The demonstration of the effectiveness of the system in terms of cost, safety, and efficiency.

The primary benefits of the system include:

* Increased safety: The system can reduce the risk of injury to human inspectors. * Increased efficiency: The system can reduce the time and cost of inspections. * Increased accuracy: The system can improve the accuracy of inspections.

9. Future Work

Based on the results of the project, there are a number of potential areas for future work, including:

- * The development of a more sophisticated digital twin that can better capture the physical properties of the asset being inspected.
- * The development of a more immersive AR experience that can provide inspectors with a more realistic view of the asset being inspected.
- * The development of a more robust VR training environment that can be used to train inspectors on how to inspect different types of assets.
- * The adaptation of the system to other applications or environments, such as the inspection of buildings or the inspection of pipelines.

References

- [1] Michael Grieves. Digital twin: Manufacturing excellence through virtual factory replication. 03 2015.

10. Appendix

Appendix A. Diagram of the user interface concept

[Diagram of the user interface concept]

Appendix B. Map of the inspection environment

[Map of the inspection environment]

Appendix C. Video of the system in operation

[Video of the system in operation]