

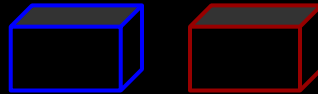
# Hardware II Seminar

Sensors and Data Analysis

Quick recap

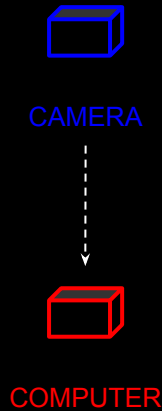
# Image and Video processing

## Interfacing with cameras



*Basics of image  
processing*

# Image and Video processing - Recap



## Video capture and storage of RGB camera example:

```
python
import cv2

cap = cv2.VideoCapture(0)
if (cap.isOpened() == False):
    print("Unable to read camera feed")

frame_width = int(cap.get(3))
frame_height = int(cap.get(4))

out = cv2.VideoWriter('out.avi',cv2.VideoWriter_fourcc('M','J','P','G'), 10, (frame_width,frame_height))

while(cap.isOpened()):
    ret, frame = cap.read()
    if ret==True:
        frame = cv2.flip(frame,0)
        out.write(frame)
        cv2.imshow('frame',frame)
        if cv2.waitKey(1) & 0xFF == ord('q'):
            break
    else:
        break
cap.release()
out.release()
cv2.destroyAllWindows()
```

OpenCV with python



Open video capture on device 0  
(webcam in my case)

VideoWriter (see  
<https://www.fourcc.org/fourcc.php>)

Capture, store and show frame

Close everything if q is pressed

# Image and Video processing - Some use cases



CAMERA



COMPUTER

*Here are some of the possible use cases:*

- Feature detection: descriptors techniques
- Image alignment: align images in pictures, homography
- Object detection: detect object in images (where something is, knowing what we are looking for) - solvable with DL, but ML works too
- Identification: identify if one object matches another

# Understanding the basics

## Descriptors

# Image and Video processing - Understanding basics



CAMERA

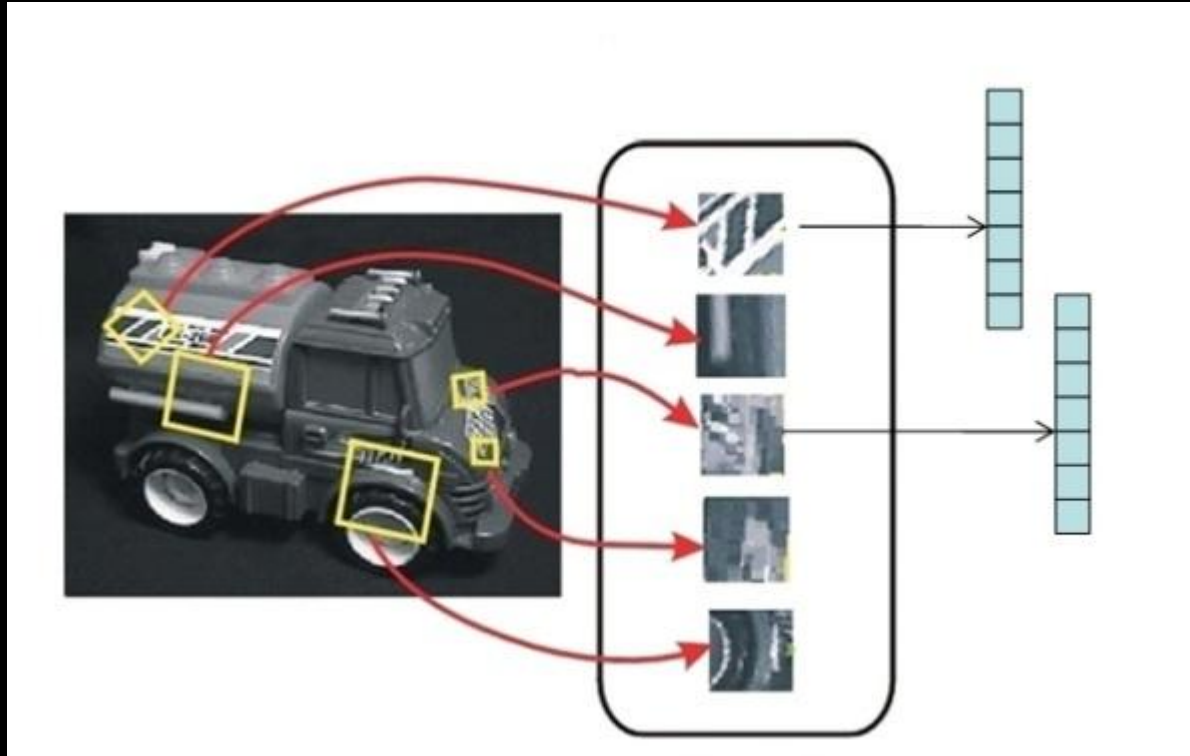


COMPUTER

## Descriptors

When dealing with image processing problems, a common approach is to divide the image in **subimages or patches**. Each of the patches is a small portion of the original image which can then be used and compared to other patches of other images and extract conclusions. Are the objects the same? Are the objects of the same type? Ideally, we would need of a method to determine if a patch is the same to another one, and that this method is independent of image changes: rotation, lighting, noise... Welcome **descriptors**.

# Image and Video processing - Understanding basics



> A descriptor is some function that is applied on the patch to describe it in a way that is invariant to all the image changes that are suitable to our application (e.g. rotation, illumination, noise etc.). A descriptor is “built-in” with a distance function to determine the similarity, or distance, of two computed descriptors. So to compare two image patches, we’ll compute their descriptors and measure their similarity by measuring the descriptor similarity, which in turn is done by computing their descriptor distance.



# Image and Video processing - Understanding basics



## Some descriptor types

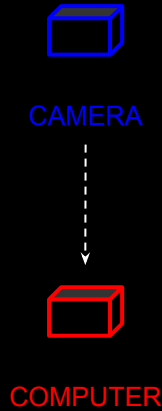
- HOG: Histogram of Oriented Gradients. Nice wrap-up [here](#)
  - SIFT (non free)
  - SURF (non free)
- Binary descriptors: Are a way of representing a patch as a binary string, using only comparison of intensity (in separated channels if necessary)
  - BRIEF
  - ORB
  - BRISK
  - FREAK
  - ...

**They are based on the following workflow.** 1. **Sampling pattern definition**: where to sample points in the region around the descriptor. 2. **Orientation compensation**: some mechanism to measure the orientation of the keypoint and rotate it to compensate for rotation changes. 3. **Sampling pairs**: the pairs to compare when building the final descriptor.

# Image and Video processing - Understanding basics



## Basic feature finding example



```
#!/usr/bin/python                                python
import numpy as np
import cv2 as cv
from matplotlib import pyplot as plt

img = cv.imread('images/eagle.jpg',0)
img = cv.GaussianBlur(img, (3, 3), 0)

# Initiate ORB detector
orb = cv.ORB_create()
# find the keypoints with ORB
kp = orb.detect(img,None)
# compute the descriptors with ORB
kp, des = orb.compute(img, kp)
# draw only keypoints location,not size and orientation
img2 = cv.drawKeypoints(img, kp, None, color=(0,255,0), flags=0)
cv.imshow('Features', img2)

...
cv.imwrite("images/eaglefeatures.jpg",
img2)
```

OpenCV with python



*Open image and filter it*

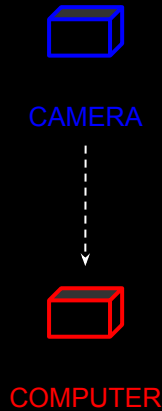
*Initiate ORB and detect keypoint*

*Show result keypoings, and save*

# Image and Video processing - Understanding basics



## Matching features in two images



```
#!/usr/bin/python                                python

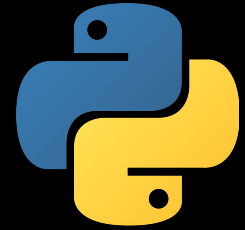
import numpy as np
import cv2 as cv
import matplotlib.pyplot as plt

img1 =
cv.imread('images/eaglerot.jpg',cv.IMREAD_
GRAYSCALE)
img1 = cv.GaussianBlur(img1, (3,3), 0)

orb = cv.ORB_create()
kp1 = orb.detect(img1,None)
kp1, des1 = orb.compute(img1, kp1)
...

bf = cv.BFMatcher(cv.NORM_HAMMING,
crossCheck=True)
matches = bf.match(des1,des2)
matches = sorted(matches, key = lambda
x:x.distance)
img3 =
cv.drawMatches(img1,kp1,img2,kp2,matches[:
10],None,flags=cv.DrawMatchesFlags_NOT_DRA
W_SINGLE_POINTS)
plt.imshow(img3),plt.show()
```

OpenCV with python



*Open image 1 (and also image 2)*

*Initiate ORB and detect keypoints in both images*

*Get matches. Sort them in the order of their distance and draw them*

# Image and Video processing - Understanding basics



## Recommended content

- *OpenCV Documentation:*  
[https://docs.opencv.org/3.4/db/d27/tutorial\\_py\\_table\\_of\\_contents\\_feature2d.html](https://docs.opencv.org/3.4/db/d27/tutorial_py_table_of_contents_feature2d.html)
- *Learn OpenCV:* <https://learnopencv.com>
- *GilsCV Blog:* <https://gilscvblog.com/>

**> Try to understand well these basics to know what you are doing!**

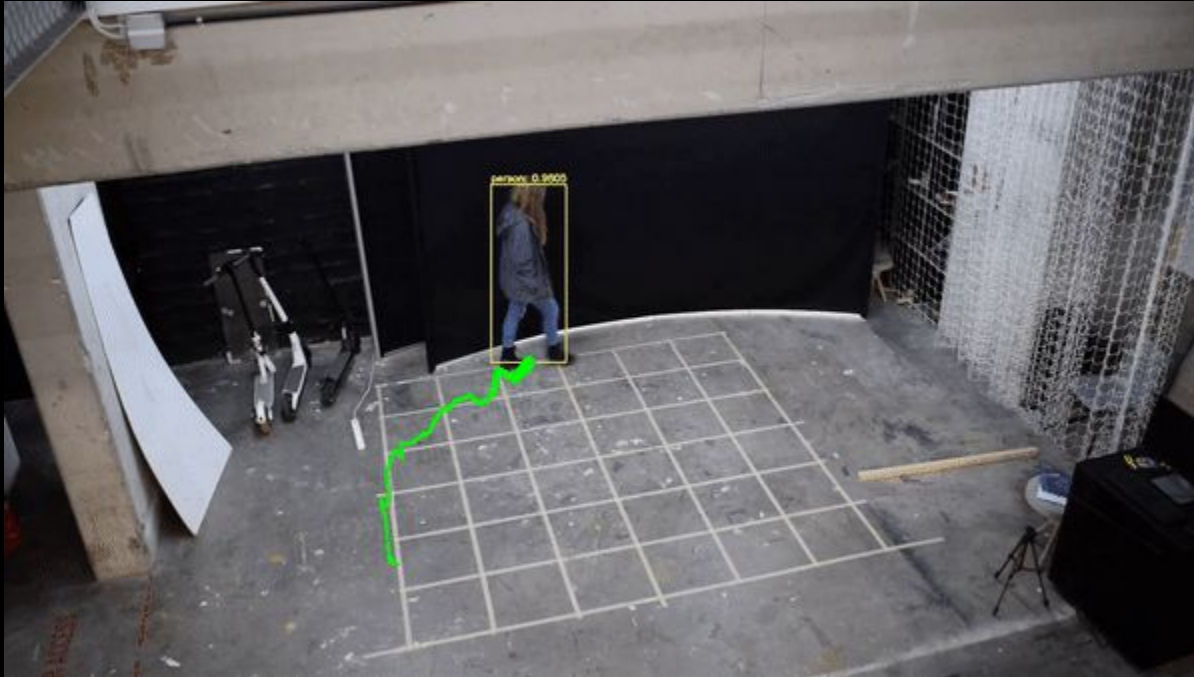
# Some techniques

## Homography

## Image and Video processing - Some techniques



*Homography is a transformation (a matrix) that maps the points in one image to the corresponding points in the other image.*



# Image and Video processing - Some techniques

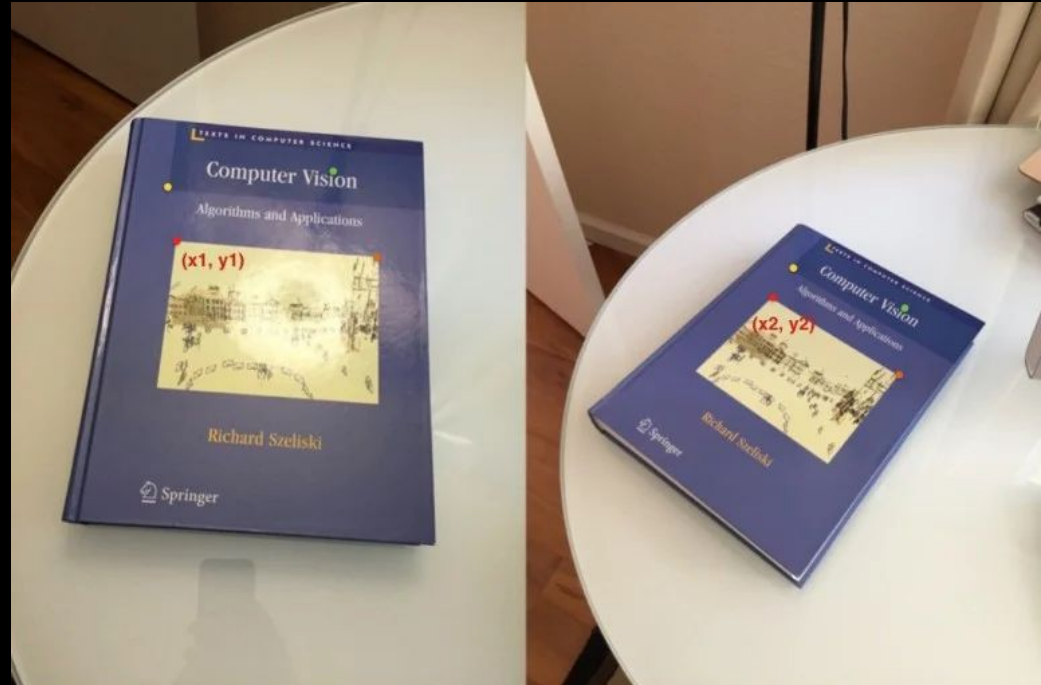


*Homography is a transformation (a matrix) that maps the points in one image to the corresponding points in the other image*

**Some examples:**

<https://www.learnopencv.com/homography-examples-using-opencv-python-c/>

<https://www.learnopencv.com/image-alignment-feature-based-using-opencv-c-python/>



# Some techniques

Tracking things



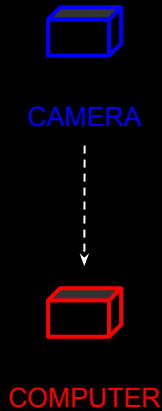
## Image and Video processing - Tracking things

*Ultimately, we can try to detect things in a image, or video frame (the same thing). We can track objects in an image by **tracking color**, **pixel changes**, or trying to build more complex trackers, all the way up to deep learning algorithms.*

*Remember, tracking, in general, doesn't imply identifying what the tracked object is, so normally it's a more light weight process.*



# Image and Video processing - Color tracking



```
#!/usr/bin/python                                     python
import cv2 as cv
...

cap = cv.VideoCapture(args.camera)
while True:
    ret, frame = cap.read()
    if frame is None:
        break
    frame_HSV = cv.cvtColor(frame, cv.COLOR_BGR2HSV)
    frame_threshold = cv.inRange(frame_HSV, (low_H,
low_S, low_V), (high_H, high_S, high_V))

    bn_img = cv.erode
(frame_threshold, cv.getStructuringElement(cv.MORPH_RECT, (3,3)), iterations = 1)
    bn_img = cv.dilate
(bn_img, cv.getStructuringElement(cv.MORPH_RECT, (5,5)), iterations = 1)

    M = cv.moments(bn_img)
    if M['m00'] > 50000:
        cx = int(M['m10']/M['m00'])
        cy = int(M['m01']/M['m00'])
        cv.circle (frame, (cx,cy), 20, (255,0,0), 2)

    cv.imshow(window_capture_name, frame)
    cv.imshow(window_detection_name, frame_threshold)

    key = cv.waitKey(30)
    if key == ord('q') or key == 27:
        break
```

Source:

[https://docs.opencv.org/trunk/da/d97/tutorial\\_threshold\\_inRange.html](https://docs.opencv.org/trunk/da/d97/tutorial_threshold_inRange.html)



OpenCV with python



Open video and start loop

Convert to HSV, get pixels within Range. Clean Image

Get moments, centroid and draw a circle. Then show

Full example:

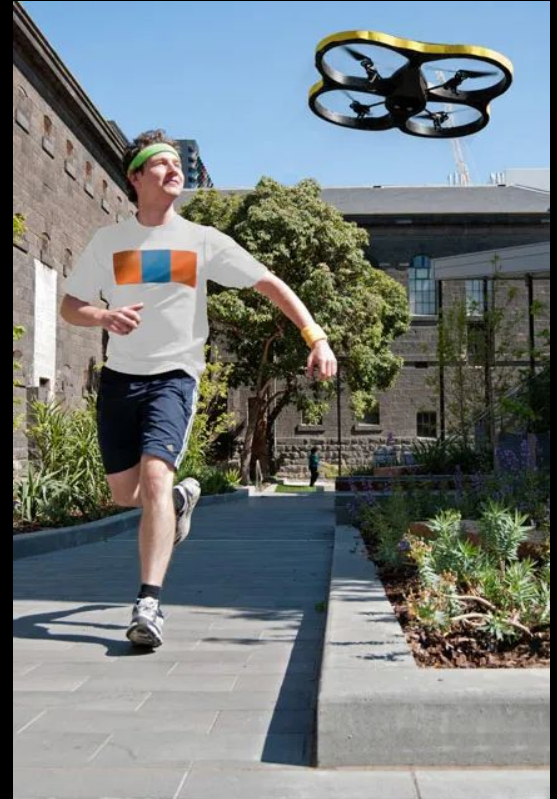
[https://github.com/oscgonfer/sensors\\_dsp\\_lectures/blob/curren/O3\\_computer\\_vision/examples/06\\_color\\_tracking.py](https://github.com/oscgonfer/sensors_dsp_lectures/blob/curren/O3_computer_vision/examples/06_color_tracking.py)

## Image and Video processing - Color tracking / use cases

*For an image, we get all the pixels that fall between a certain range of HSV or RGB values.*

*Then, we calculate the centroid of those coordinates.*

*This technique is only useful if there are very distinct colors, but is very fast if images are not super-mega high-resolution.*



<https://www.newscientist.com/article/dn21877-go-for-a-jog-with-a-helicopter-drone/>

Source:

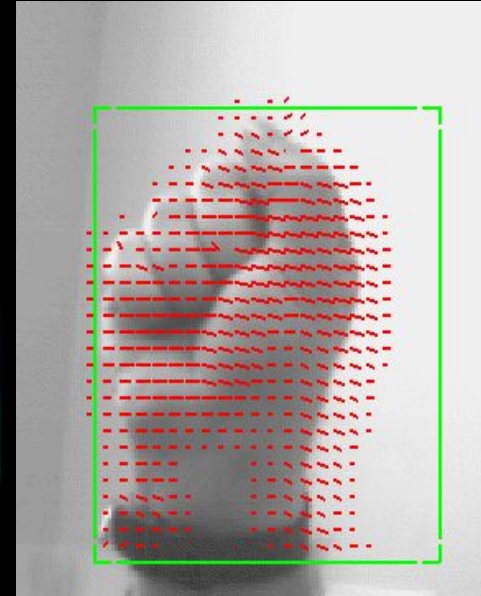
[https://docs.opencv.org/4.2.0/d4/dee/tutorial\\_optical\\_flow.html](https://docs.opencv.org/4.2.0/d4/dee/tutorial_optical_flow.html)

# Image and Video processing - Optical Flow

**Optical flow or optic flow** is the pattern of apparent motion of objects, surfaces, and edges in a visual scene caused by the relative motion between an observer and a scene.



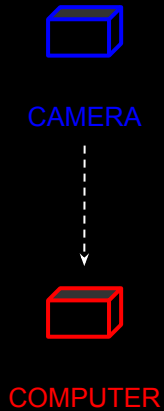
OpenCV with python



Source:

[https://docs.opencv.org/4.2.0/d4/dee/tutorial\\_optical\\_flow.html](https://docs.opencv.org/4.2.0/d4/dee/tutorial_optical_flow.html)

# Image and Video processing - Optical Flow

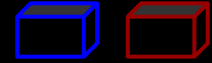


```
#!/usr/bin/python                                     python

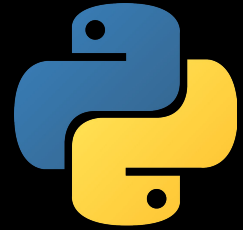
import numpy as np
import cv2 as cv
cap = cv.VideoCapture(0)
ret, old_frame = cap.read()
old_gray = cv.cvtColor(old_frame, cv.COLOR_BGR2GRAY)
p0 = cv.goodFeaturesToTrack(old_gray, mask = None,
**feature_params)

while(1):
    ret, frame = cap.read()
    frame_gray = cv.cvtColor(frame,
cv.COLOR_BGR2GRAY)
    p1, st, err = cv.calcOpticalFlowPyrLK(old_gray,
frame_gray, p0, None, **lk_params)
    if p1 is not None:
        good_new = p1[st==1]
        good_old = p0[st==1]

        for i, (new, old) in enumerate(zip(good_new,
good_old)):
            a,b = new.ravel()
            c,d = old.ravel()
            mask = cv.line(mask, (a,b), (c,d),
color[i].tolist(), 2)
            frame =
cv.circle(frame, (a,b), 5, color[i].tolist(), -1)
img = cv.add(frame, mask)
cv.imshow('frame', img)
old_gray = frame_gray.copy()
p0 = good_new.reshape(-1,1,2)
```



OpenCV with python



Open video and get features to track

Get optical flow and get good points.  
Draw lines

Replace new frame and start over

Full example:  
[https://github.com/oscgonfer/sensors\\_dsp\\_lectures/blob/current/03\\_computer\\_vision/examples/08\\_optical\\_flow\\_lk.py](https://github.com/oscgonfer/sensors_dsp_lectures/blob/current/03_computer_vision/examples/08_optical_flow_lk.py)

# Some techniques

Identifying things

Source:

[https://docs.opencv.org/3.4/db/d28/tutorial\\_cascade\\_classifier.html](https://docs.opencv.org/3.4/db/d28/tutorial_cascade_classifier.html)

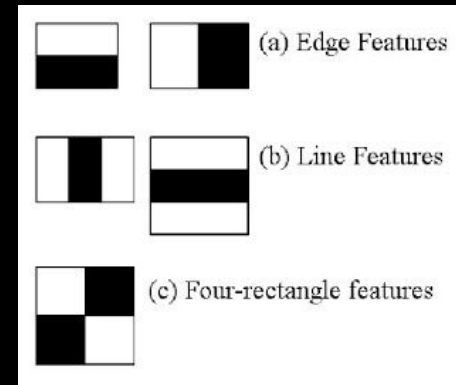
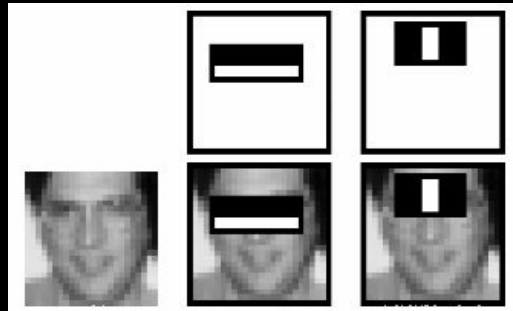
# Image and Video processing - Identifying things



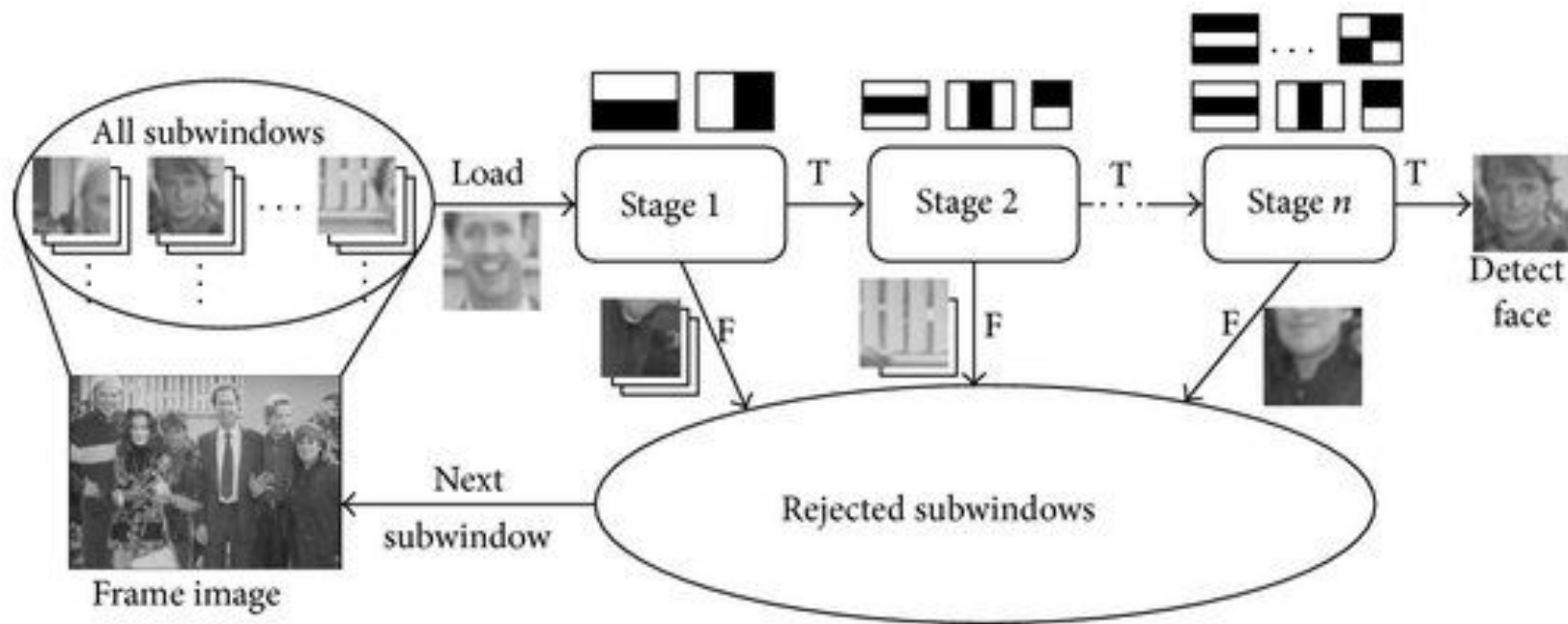
*When identifying things, it's better to try to find classifiers that try to find something very specific.*

*The more specific, the faster it normally will be, for instance, using ML technique of Cascade Classifiers.*

*> Object Detection using Haar feature-based cascade classifiers is an effective object detection method proposed by Paul Viola and Michael Jones in their paper, "Rapid Object Detection using a Boosted Cascade of Simple Features" in 2001. It is a machine learning based approach where a cascade function is trained from a lot of positive and negative images. It is then used to detect objects in other images.*



# Image and Video processing - Haar Cascade Classifier





# Image and Video processing - Identifying things



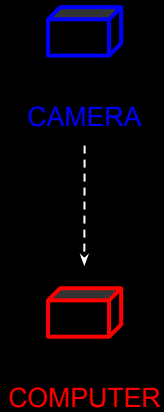
## Image and Video processing - Identifying things



Source:

[https://docs.opencv.org/3.4/db/d28/tutorial\\_cascade\\_classifier.html](https://docs.opencv.org/3.4/db/d28/tutorial_cascade_classifier.html)

# Image and Video processing - Cascade classifier



python

*Full example:*

[https://github.com/oscgonfer/sensors\\_dsp\\_lectures/blob/current/03\\_computer\\_vision/examples/07\\_classifier.py](https://github.com/oscgonfer/sensors_dsp_lectures/blob/current/03_computer_vision/examples/07_classifier.py)



OpenCV with python



# **Some techniques**

Identifying things - the DL way

# Image and Video processing - YOLO



*> YOLO performs object detection by creating a rectangular grid throughout the entire image. Then creates bounding boxes based on (x,y) coordinates. Class probability gets mapped by using random color assignment. To filter out weak detections, a 50% confidence is being used (this can change) which helps eliminate unnecessary boxes.*

The paper: <https://arxiv.org/abs/1804.02767>

The source: <https://pjreddie.com/darknet/yolo/>

# Image and Video processing - YOLO



## Installation:

1. Install Darknet: <https://pjreddie.com/darknet/install/>
  - a. For weird image formats, use it with OPENCV (optional). For this, modify Makefile.
2. If using `opencv` and `opencv-python`, it comes already with darknet

## Weights and cfg (remember, this is DL)

Get the **weights** from [here](#):

```
wget https://pjreddie.com/media/files/yolov3.weights
```

Get the `yolov3.cfg` from [here](#):

```
wget https://github.com/pjreddie/darknet/blob/master/cfg/yolov3.cfg
```

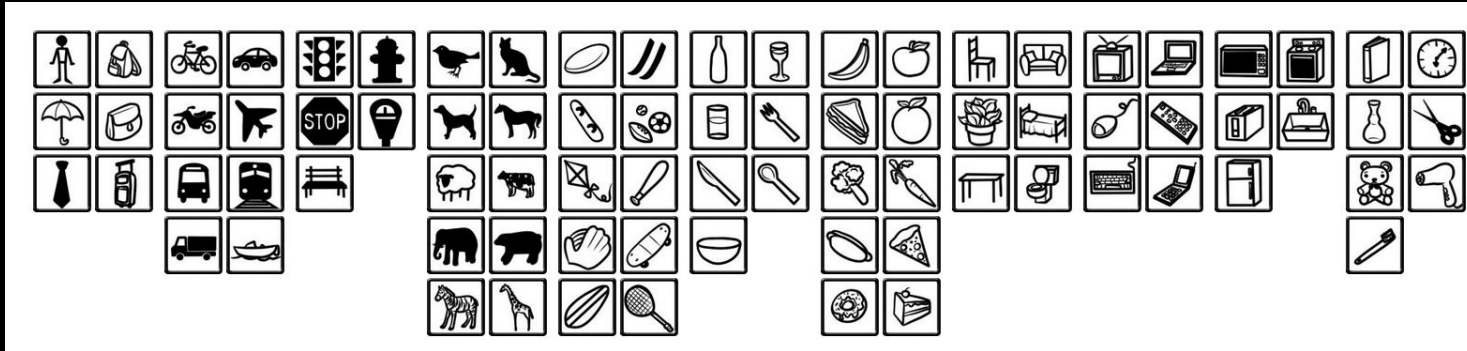
Check in the [Darknet github](#) for more cfgs.

# Image and Video processing - YOLO



**COCO dataset (COmmon objects in COntext)** - <https://cocodataset.org/>

COCO dataset is trained on 200,000 images of 80 different categories (person, suitcase, umbrella, horse etc...). It contains images, bounding boxes and 80 labels. COCO can be used for both object detection, and segmentation, we are using it for detecting people.



We will be using the COCO dataset. You will find `coco.names` in the `extras` folder of the repository

# Image and Video processing - YOLO



*Full image example:*

python

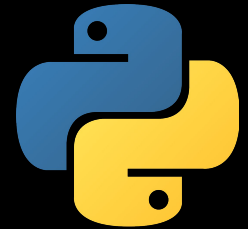
[https://github.com/oscgonfer/sensors\\_dsp\\_lectures/blob/current/03\\_computer\\_vision/examples/09\\_yolo.py](https://github.com/oscgonfer/sensors_dsp_lectures/blob/current/03_computer_vision/examples/09_yolo.py)

*Full video example:*

python

[https://github.com/oscgonfer/sensors\\_dsp\\_lectures/blob/current/03\\_computer\\_vision/examples/10\\_yolo\\_video.py](https://github.com/oscgonfer/sensors_dsp_lectures/blob/current/03_computer_vision/examples/10_yolo_video.py)

OpenCV with python





## References



- [COCO - Common Objects in Context](#)
- [Learning Computer Vision Basics in Excel](#)
- [Corner Detector](#)
- [Real time person removal](#)
- [Introduction to descriptors](#) and [Tutorial on descriptors](#)
- [GilCV Code Examples](#)
- [Viola-Jones face detection and tracking explained](#)
- [Using non-free detectors](#)

## References - Working on a pi



- [Rpi camera do's and dont's](#)
- [Optimizing opencv for the pi](#)
- [Face Recognition](#)
- [Object Detection with DL](#)
- [Facial landmarks](#)

**Thanks!**