Hardware II Seminar

Sensors and Data Analysis





Quick recap



Making an actual sensor setup

Interfacing with hardware for sensing



Sensors and computers



Making an actual sensor setup





SENSOR

- **.**
- How do we read the sensor? Analog, or digital sensor?
- Can the computer read it?
- Are there libraries for it?

COMPUTER I

- Do we need an additional computer for storing the data?
- Or for post-processing it?
- How do both computers communicate? Cable or wireless? Serial, WiFi...?

COMPUTER II



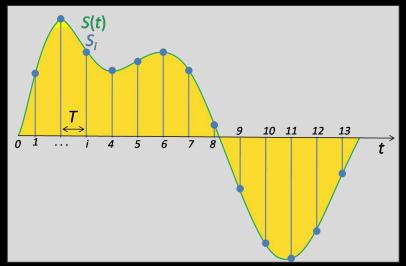


Making an actual sensor setup - Streaming data



Three important frequencies to take into account:

- 1. The frequency at which the sensor gives us data
- 2. The frequency at which we (can) sample the sensor
- 3. The natural frequencies that we want to capture



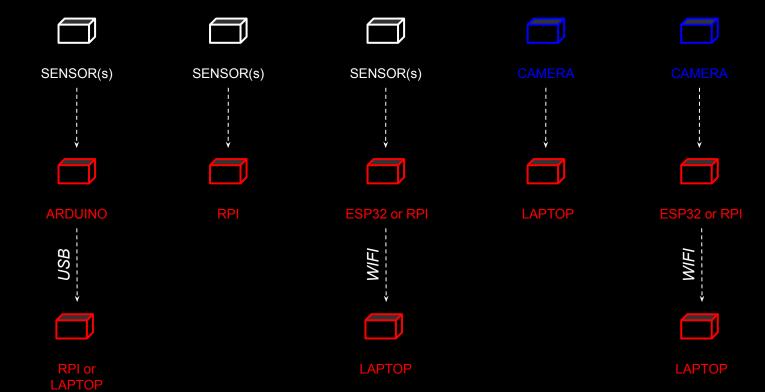
Key takeaways:

- We don't need to sample faster than the sensor gives us data
- 2. We need to sample at least twice as fast as the Nyquist frequency (Nyquist-Shannon theorem)











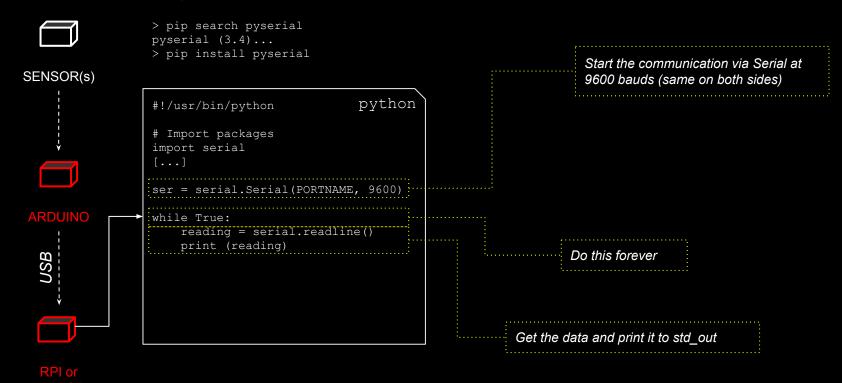








First, in the terminal







Quick note



Environments in python

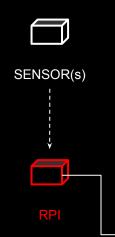
In any computer, you can use python in different ways. You can install libraries system-wide or in a virtual environment. The best one depends on your use case, but normally, it's a good idea to use virtual environments. Some environment managers are:

- Anaconda (easy, with GUI, but quite heavy): https://www.anaconda.com/products/individual
- Virtualenv (official): https://pipenv.kennethreitz.org/en/latest/install/#make-sure-you-ve-got-python-pip
- Virtualenvwrapper(the best, IMHO): https://virtualenvwrapper.readthedocs.io/en/latest/









First, install necessary packages

```
sudo apt update
sudo apt upgrade
sudo apt install -y i2c-tools python3-smbus
```

Second, enable your I2C interface in raspi-config and go to Interfacing options,

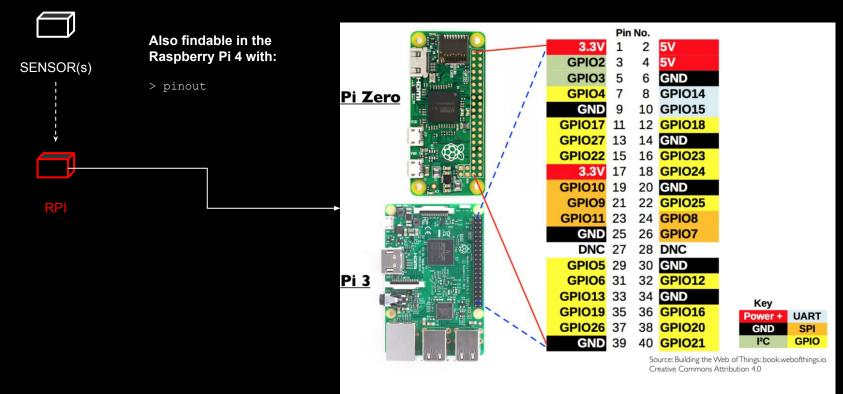
- > sudo raspi-config
 ...
 > sudo reboot
- Then, connect the sensor following the pinout (see next slide). Make sure voltage levels are ok for your sensor the raspberry pi *talk*s I2C at 3V3

Then, detect your sensor with (SHT31 address is 44):



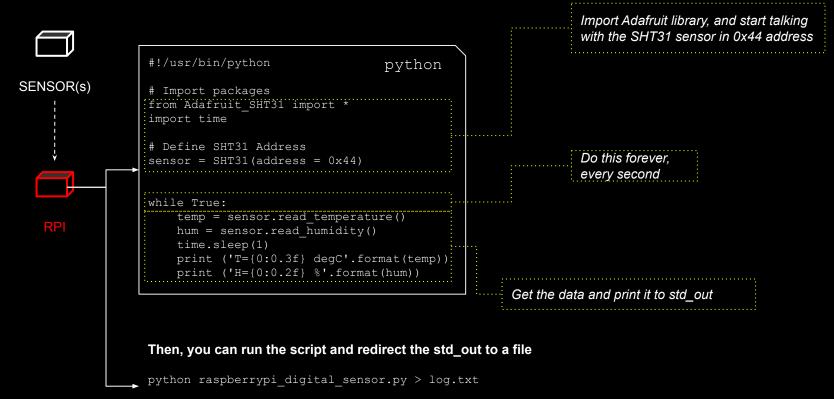










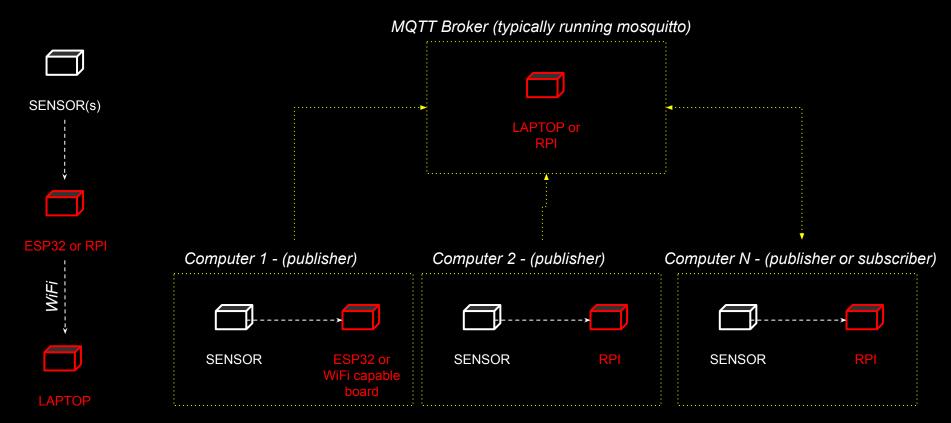






And magically, the data will be saved in the file. You can go on and modify the above pseudocode to add a timestamp in your file



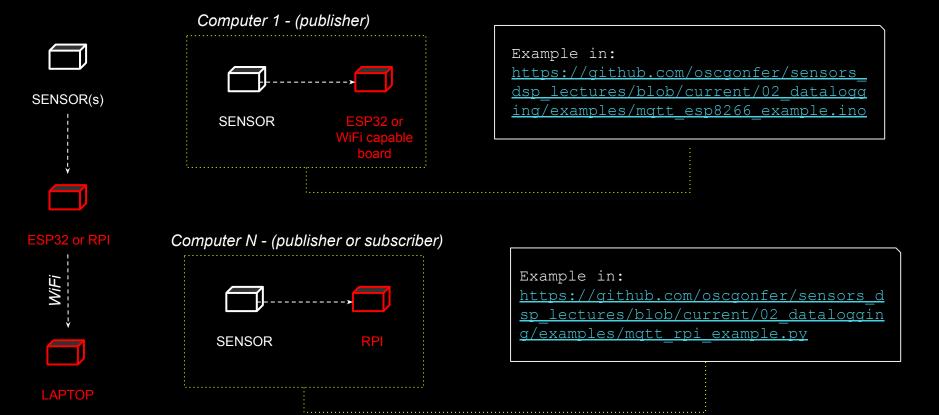




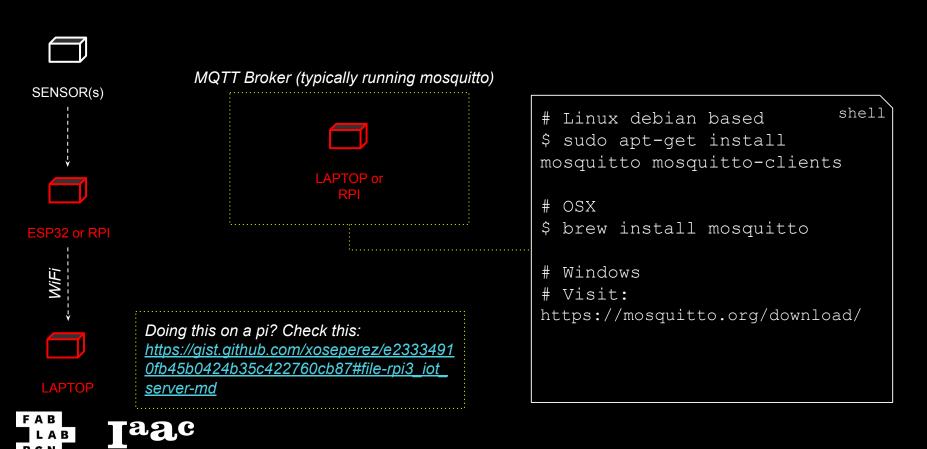


Full example using MQTT in the repo More on mqtt <u>here</u> Used in: <u>Smart Citizen Firmware</u> Other year example: <u>here</u>

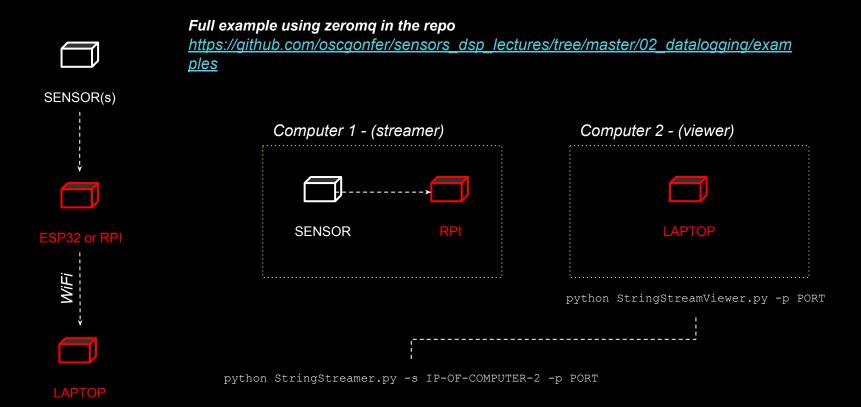




















https://github.com/oscgonfer/sensors_dsp_lectures/tree/current/02_datalogging/examples/ESP32Cam/00_CameraStream















CAMERA



COMPUTER

When using a camera, always look for documentation on the hardware:

- Kinect: https://openkinect.org/wiki/Main Page
- Intel REALSENSE: https://dev.intelrealsense.com/docs/opencv-wrapper (openNI too)
- Raspberry PI camera: https://projects.raspberrypi.org/en/projects/getting-started-with-picamera

Mainly, we will use OpenCV to interact with most of them:

OpenCV (Open Source Computer Vision Library: http://opencv.org) is an open-source BSD-licensed library that includes several hundreds of computer vision algorithms.













There are many ways to interact with cameras using OpenCV. For using depth cameras, we'll use <u>freenect</u>



COMPUTER

OpenCV with python



Two options (full-fledged) or pre-built in python (enough for non-super-mega cutting edge).

Easy to use, well documented.





Easy to use for new coders. Well documented and running easily for RGBD camera.

openframeworks



Seemly more complex at the beginning. Need of some notions to compile C++ and build the code. Robust and well documented. See Lewis Lepton videos to get started









COMPUTER

Follow instructions on

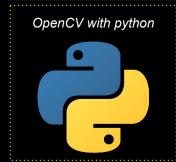
https://docs.opencv.org/4.3.0/df/d65/tutorial_table_of_content_introduction. html for a cutting edge OpenCV installation or use the

opency-python **package**

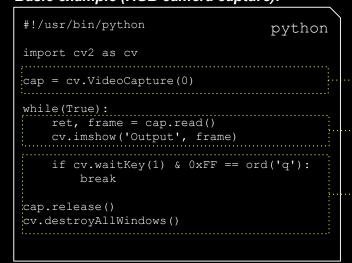
openov-python packag



pip install opency-python



Basic example (RGB camera capture):



Open video capture on device 0 (webcam in my case)

Capture a frame and display it

Close everything if ${\bf q}$ is pressed









Follow instructions on

https://docs.opencv.org/4.3.0/df/d65/tutorial_table_of_content_introduction.html for a cutting edge OpenCV installation



COMPUTER

Installing OpenCV on the Pi:

https://pimylifeup.com/raspberry-pi-opency/

(perfect guide to help you set it up)











CAMERA



COMPUTER

Video capture and storage of RGB camera example:

```
import cv2
                                            python
cap = cv2.VideoCapture(0)
if (cap.isOpened() == False):
     print("Unable to read camera feed")
frame width = int(cap.get(3))
frame height = int(cap.get(4))
cv2.VideoWriter('out.avi',cv2.VideoWriter fourcc('M'
','J','P','G'), 10, (frame width, frame height))
while(cap.isOpened()):
    ret, frame = cap.read()
    if ret==True:
        frame = cv2.flip(frame, 0)
        out.write(frame)
        cv2.imshow('frame', frame)
        if cv2.waitKey(1) & 0xFF == ord('q'):
            break
    else:
        break
cap.release()
out.release()
cv2.destroyAllWindows()
```



Open video capture on device 0 (webcam in my case)

VideoWriter (see https://www.fourcc.org/fourcc.php)

Capture, store and show frame

Close everything if q is pressed





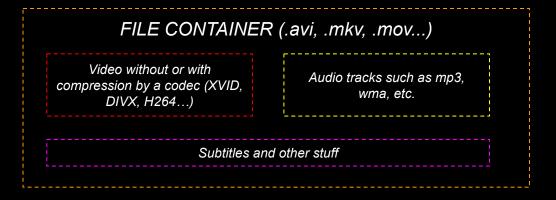
A word about video files and video codecs







Every video file in itself is a container. The type of the container is expressed in the files extension (for example avi, mov or mkv). This contains multiple elements like: video feeds, audio feeds or other tracks (like for example subtitles). How these feeds are stored is determined by the codec used for each one of them. In case of the audio tracks commonly used codecs are mp3 or aac. For the video files the list is somehow longer and includes names such as XVID, DIVX, H264 or LAGS (Lagarith Lossless Codec). The full list of codecs you may use on a system depends on just what one you have installed.



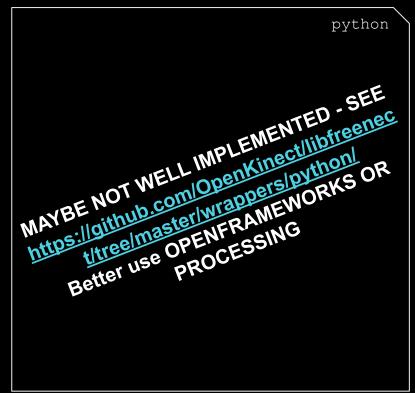








Kinect openCV python















CAIVIERA



COMPUTER

Basic example of video capture with RGB camera:

```
java
import processing.video.*;
Capture cam;
void setup() {
 size(640, 480);
 String[] cameras = Capture.list();
 cam = new Capture(this, cameras[0]);
 cam.start();
void draw() {
 if (cam.available() == true) {
   cam.read();
 image(cam, 0, 0);
```



Init camera

Capture RGB image and then show it







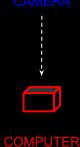




Follow instructions on https://shiffman.net/p5/kinect/ for setting up processing for Kinect. For REALSENSE, refer to https://github.com/cansik/realsense-processing







```
import org.openkinect.freenect.*;
                                           java
import org.openkinect.processing.*;
Kinect kinect;
void setup()
  kinect = new Kinect(this);
  kinect.initDevice();
 kinect.initDepth();
  kinect.initVideo();
void draw() {
 background(0);
  image(kinect.getVideoImage(), 0, 0);
  image(kinect.getDepthImage(), 640, 0);
```

Init Kinect device

Capture RGB image and depth image, and place it in the output window









Check examples in openframeworks repository:

https://github.com/openframeworks/openFrameworks/tree/master/examples /computer vision/kinectExample



COMPUTER

Basic example of Depth camera (Kinect):

