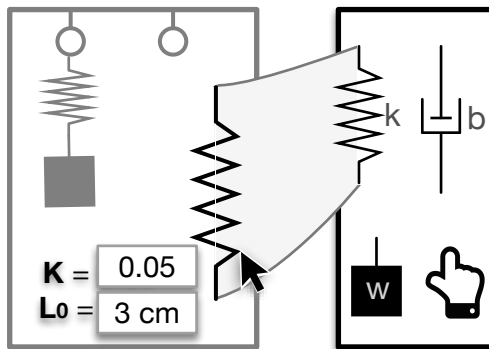




B) Create and Modify the system with a Design Palette, adding or removing objects and changing object properties.



C) Customize interaction itself for learners, teachers, and researchers, adjusting input/output modalities with *Visual Controls* and *Haptic Controls*.

