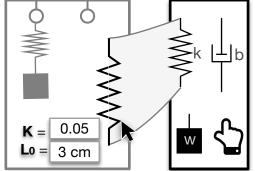
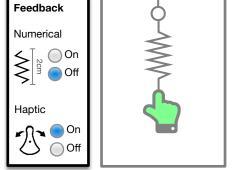


**1. Interact** with the model using a <u>hand</u>, manipulating and monitoring state via multimodal feedback.



2. Create and Modify the model with a design palette, adding objects to the playground or changing object properties.



**3. Customize** interaction itself, changing *input* and *output* methods to adjust feedback.